Online probability, complexity and randomness

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ALT 2008 (October 2008)

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$$\fbox{Fair Coin} \rightarrow 0 \ 1 \ 1 \ 0 \ 0 \ 1 \dots$$

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Some sequences look suspicious:

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Some sequences look suspicious:

00000000000...

or

0101010101...

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but not all

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compatible or not?

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Probability distribution P sequence α

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Martin-Löf: sequence α may be *random* or *non-random* with respect to *P*

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Probability distribution P sequence α

Martin-Löf: sequence α may be *random* or *non-random* with respect to *P*

 $(P \text{ is a computable distribution on the Cantor space } \{0,1\}^{\infty}$ of binary sequences)



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Asking whether bits look random, we should take context into account

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lottery result = f(yesterday newspaper)? BAD lottery result = f(tomorrow newspaper)?



Asking whether bits look random, we should take context into account

$x_1, b_1, x_2, b_2, x_3, b_3, \ldots$

where x_i are strings and b_i bits.



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OLR inbetween classical notions:

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 $OLR \Rightarrow b_1, b_2, b_3, \dots$ is ML-random;

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 $OLR \Rightarrow b_1, b_2, b_3, \dots$ is ML-random; $OLR \Leftarrow b_1, b_2, b_3, \dots$ is ML-random with oracle x_1, x_2, x_3, \dots

Martin-Löf randomness with respect to a distribution P (on binary sequences).

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Such a distribution can be defined by conditional probabilities

$$\mathsf{Pr}[b_i = 1 | b_1, b_2, \dots, b_{i-1}]$$

On-line randomness is defined with respect to an on-line distribution P (on sequences $x_1, b_1, x_2, b_2, \ldots$).

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Such a distribution can be defined by conditional probabilities

$$\Pr[b_i = 1 | x_1, b_1, x_2, b_2, \dots, b_{i-1}, x_i]$$

On-line probability distribution \rightarrow a class of all distributions compatible with conditional probabilities

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rather special class of distributions: other notions of algorithmic information theory can be generalized for the on-line framework

Decision complexity of a bit string b_1, b_2, \ldots, b_n : the minimal length of a program that prints (sequentially) b_1, b_2, \ldots, b_n (and, may be, something else).

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On-line decision complexity of $x_1, b_1, \ldots, x_n, b_n$: the minimal length of a program that reads x_1 , then outputs b_1 , then reads x_2 , then outputs b_2 , etc.

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A priori probability of a bit string b_1, b_2, \ldots, b_n : the probability that a universal probabilistic machine produces output bits b_1, b_2, \ldots, b_n (and may be something else after that).

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(Universal machine emulates any other with positive probability. A priori probability is defined up to a multiplicative constant.)
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(Universal machine emulates any other with positive probability. A priori probability is defined up to a multiplicative constant.)

On-line a priori probability of $x_1, b_1, x_2, b_2, \ldots, x_n, b_n$ is a probability that a universal probabilistic machine, getting x_1 as input, produces b_1 , then getting x_2 as input, produces b_2 , etc.

► Casino produced bits b₁, b₂,... and announces the distribution: Pr[b_{n+1} = 1|b₁, b₂,..., b_n]

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- Player's strategy can be described by a function m(b₁,..., b_n) = the capital after bits b₁,..., b_n
- This function is a martingale, i.e.,

$$m(b_1...b_n) = \Pr[b_{n+1} = 0|b_1...b_n]m(b_1...b_n0) + + \Pr[b_{n+1} = 1|b_1...b_n]m(b_1...b_n1).$$

 Between the bits for betting some other activity happens in the Casino; the protocol is x₁, b₁, x₂, b₂,...

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- Player can make bets only on b_i
- The game is fair
- Player's strategy can be described by a function m(x₁, b₁,...) = the capital after x₁, b₁,...

► This function is a on-line martingale:

$$m(x_1, b_1, \dots, x_n, b_n) = m(x_1, b_1, \dots, x_n, b_n, x_{n+1})$$

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Betting is fair:

$$m(\dots x_n, b_n, x_{n+1}) = \Pr[b_{n+1} = 0 | \dots x_n, b_n, x_{n+1}] m(\dots, x_n, b_n, x_{n+1}, 0) + \Pr[b_{n+1} = 1 | \dots x_n, b_n, x_{n+1}] m(\dots, x_n, b_n, x_{n+1}, 1)$$

Let *P* be a distribution on *n*-bit sequences b_1, \ldots, b_n

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Let *P* be a distribution on *n*-bit sequences b_1, \ldots, b_n Let *E* be an event (a set of *n*-bit sequences) Ville's theorem: $\Pr[E]$ is the minimal initial capital needed for a martingale to achieve 1 on all elements of *E*

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In other terms, $1/\Pr[E]$ is the "market value" for the right to start playing with initial capital 1 and the insider information "outcome will be in E"

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martingales and upper probability:

- *P*: an on-line distribution on sequences $x_1b_1 \dots x_nb_n$;
- *E*: an event (a set of sequences)

Consider the minimal initial capital needed for an on-line martingale to achieve 1 on all elements of E. It can be called *upper probability* of E.

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Upper probability is the maximal probability of E (maximum is taken over all distributions compatible with the on-line conditional probabilities)

Game: you choose x_i while b_i are generated with given (conditional) probabilities; you win if the outcome belongs to E. The winning probability is upper probability of E.

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A short form of saying that:

After a statistical hypothesis (a distribution) is accepted, one should be more aware of events that have bigger probability. (Corollary: events with negligible probabilities could be ignored.)

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"On-line Cournot principle": events with negligible upper probabilities never happen.

null sets with respect to P

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if *P* is computable, one can define effectively null sets Maximal effectively null set; it's complement is the set of all Martin-Löf random sequences

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if *P* is computable, one can define effectively null sets Maximal effectively null set; it's complement is the set of all Martin-Löf random sequences Now let *P* be an on-line distribution; then the notion of on-line null set can be defined (using upper probability)

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If P is computable, the notion of effectively on-line null sets is defined; there exists maximal one; it's complement is the set of on-line random sequences. Criteria of randomness: a sequence is random with respect to a probability distribution P iff

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▶ a priori probability coincide with P (up to a O(1)-factor) on its prefixes (Schnorr – Levin)

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A sequence $p_1, b_1, p_2, b_2, \ldots$ is given; b_i are bits, p_i are rational numbers in (0, 1)somebody tells us that this sequence is a protocol of an adjustable random bit generator (b_i is obtained randomly and $b_i = 1$ with probability p_i) sometimes we do not believe in this e.g., all $p_i < 0.1$ and most of b_i are 1's A formal definition: we require that $p_1, b_1, p_2, b_2, \ldots$ is on-line random wrt on-line distribution where

$$\Pr[b_i = 1 | p_1, b_1, \ldots, p_i] = p_i$$

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Each of them guarantees that her bits are random in the context of the sequence (when other's bits are external data)

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Can we conclude that the entire sequence is random?

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Andrei A. Muchnik [1958–2007]: negative answer