

A Note on Minimum Flip Consensus and Maximum Compatible Subset

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Abstract. Minimum Flip Consensus is a supertree method introduced in 2002 [CEFBS02, CDE⁺03, CEFBS06, CEFBB06, BBT08, KU08], which aims at performing the smallest number of changes (taxa deletion or addition) in a set of clusters so that it becomes compatible with a tree. There exist FPT algorithms [CEFBS02, BBT08, KU08], fixed ratio approximation schemes [CEFBS02], and heuristics [CEFBB06] to solve this problem, which can be coded as an edge-editing problem to transform a bipartite graph into an “M-free graph” [CEFBS02]. Maximum Compatible Subset removes the minimum number t of taxa so that the cluster set on the remaining taxa becomes compatible with a tree [HRB⁺09]. This problem can be coded as a vertex-deletion problem to transform a bipartite graph into an M-free graph.

1 Coding Maximum Compatible Subset as an M-free graph editing problem

Definition 1.1 (character graph). Let $\mathcal{C} = \{C_1, \dots, C_r\}$ be a set of clusters on the set X of n leaves. The character graph of \mathcal{C} is the bipartite graph $G(\mathcal{C}) = (\mathcal{C}, X, E)$, and $E = \{\{x, C_i\} | x \in C_i\}$.

Definition 1.2 (M-free graph property). An M-graph is a cycle-free path of length 4. A bipartite graph $G = (X, Y, E)$ is an M-free graph if it does not have an induced M-graph whose degree-1 nodes are in Y .

Note that an incompatibility of two clusters C_1 and C_2 of \mathcal{C} forces the existence of three taxa x , y and z such that $x \in C_1 \setminus C_2$, $y \in C_1 \cap C_2$, $z \in C_2 \setminus C_1$, which corresponds exactly to the presence of an induced M-graph with three taxa vertices in the character graph of \mathcal{C} , as illustrated in Figure 1.

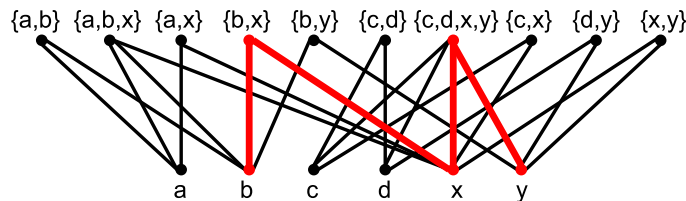


Fig. 1. The character graph of $\mathcal{C} = \{\{a, b\}, \{a, b, x\}, \{a, x\}, \{b, x\}, \{b, y\}, \{c, d\}, \{c, d, x, y\}, \{c, x\}, \{d, y\}, \{x, y\}\}$. Clusters $\{b, x\}$ and $\{c, d, x, y\}$ being incompatible, they induce an M-graph (for example the one on taxa vertices $\{b, x, y\}$ shown in bold red edges) in the character graph.

Theorem 1.1. *Given a cluster set \mathcal{C} , solving the MCS problem on \mathcal{C} is equivalent to removing the minimum number t of vertices in the character graph $G(\mathcal{C})$ so that it becomes an M -free graph.*

It was shown in [HRB⁺09] that the MCS problem could be solved by an $O^*(3^t)$ FPT-algorithm. A simple bounded search tree algorithm on the induced M -graphs with 3 taxa vertices in the character graph also gives the same theoretical complexity (for each M -graph, try to delete one of its three vertices corresponding to a taxa). The problem can also be solved by applying a 3-Hitting Set FPT algorithm on the sets of 3 taxa vertices involved in the M -graphs¹.

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References

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¹ <http://fpt.wikidot.com/fpt-races> gives a best complexity of $O^*(2.076^k)$ in May 2009