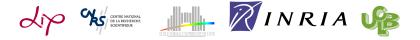
# Efficient polynomial $L_{\infty}$ -approximations ARITH 18 - Montpellier

### Nicolas Brisebarre Sylvain Chevillard

Laboratoire de l'informatique du parallélisme Arenaire team

### June 26, 2007



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## Contents

Scope of my researches

Approximation theory

Polynomial approximation with floating-point numbers

Lattices and LLL algorithm

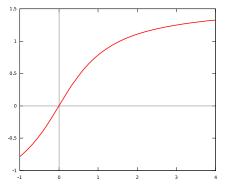
A concrete and toy case

Conclusion

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## Functions approximation



Let *f* be a real valued function : *f* : [*a*, *b*] → ℝ.

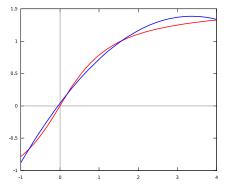
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Graph of  $f : x \mapsto \arctan(x)$ 

(interval [-1, 4])

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## Functions approximation

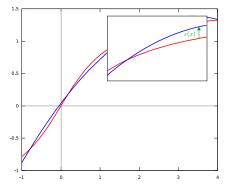


- ▶ Let f be a real valued function :  $f : [a, b] \rightarrow \mathbb{R}$ .
- Let p ∈ ℝ<sub>n</sub>[X] approximating f.

 $(\mathbb{R}_n[X] :$  set of polynomials with real coefficients and degree at most *n*). Here n = 2

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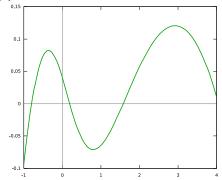
- Let *f* be a real valued function : *f* : [*a*, *b*] → ℝ.
- Let p ∈ ℝ<sub>n</sub>[X] approximating f.
- Approximation error at point x:

 $\varepsilon(x) = p(x) - f(x).$ 

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### Approximation error



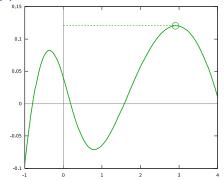
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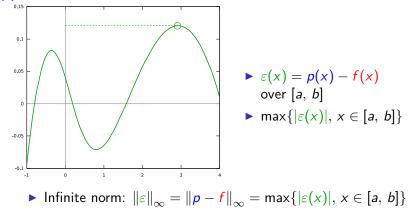
- ε(x) = p(x) − f(x)
  over [a, b]
- max{ $|\varepsilon(x)|, x \in [a, b]$ }

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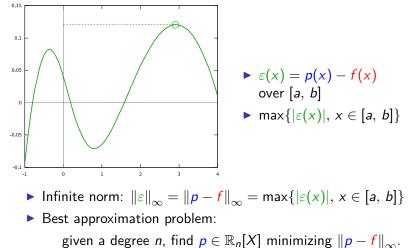
Approximation theory Polynomial approximation with floating-point numbers Lattices and LLL algorithm A concrete and toy case Conclusion

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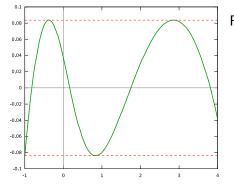
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## Theory of polynomial approximation

Facts:

 There exists a unique best approximation polynomial.

## Theory of polynomial approximation



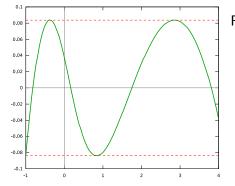
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 Characterization: Chebyshev's theorem.

# Theory of polynomial approximation



Facts:

- There exists a unique best approximation polynomial.
- Characterization: Chebyshev's theorem.
- To compute it: <u>Remez' algorithm</u> (minimax in Maple).

# The problem

► Computers: finite memory.

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- In practice: one has to store the coefficients into floating-point numbers.
- Naive method: compute the minimax with Remez' algorithm and a high precision. Then round each coefficient to the nearest floating-point number.

## Failure of the naive method

- Example with  $f(x) = \log_2(1 + 2^{-x})$ :
  - ▶ on [0; 1]
  - approximated by a degree 6 polynomial
  - with single precision coefficients (24 bits).

Minimax	Naive method	Optimal
$8.3 \cdot 10^{-10}$	$119\cdot 10^{-10}$	$10.06 \cdot 10^{-10}$

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- The problem has been studied by
  - ► W. Kahan;
  - D. Kodek (precision t < 10, degree n < 20);
  - N. Brisebarre, J.-M. Muller and A. Tisserand (using linear programming).

## Description of our method

Our goal: find p approximating f with the following form:

$$\boldsymbol{m}_{0}\cdot 2^{\boldsymbol{e}_{0}}+\boldsymbol{m}_{1}\cdot 2^{\boldsymbol{e}_{1}}X+\cdots+\boldsymbol{m}_{n}\cdot 2^{\boldsymbol{e}_{n}}X^{n}\qquad(\boldsymbol{m}_{i}\in\mathbb{Z}).$$

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- we choose n + 1 points  $x_0, \dots, x_n$  in [a, b];
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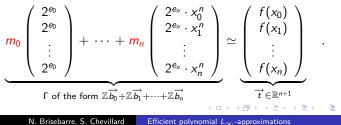
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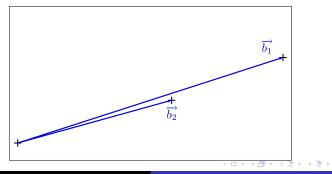
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Rewritten with vectors:



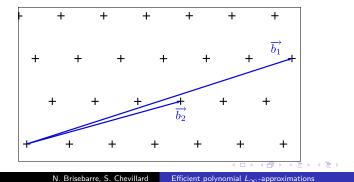
# Notions about lattices Let $(\overrightarrow{b_1}, \cdots, \overrightarrow{b_n})$ be a basis of a real vector space.



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Let  $(\overrightarrow{b_1}, \dots, \overrightarrow{b_n})$  be a basis of a real vector space. The set of all integer combinations of the  $\overrightarrow{b_i}$  is called a lattice:

$$\Gamma = \mathbb{Z}\overrightarrow{b_1} + \mathbb{Z}\overrightarrow{b_2} + \dots + \mathbb{Z}\overrightarrow{b_n}$$

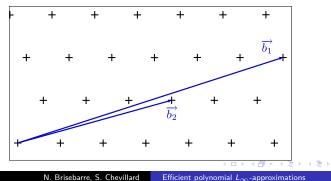


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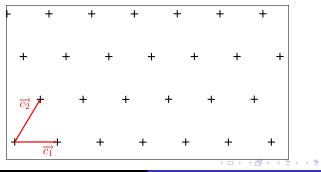


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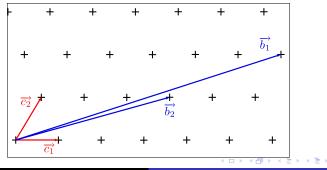


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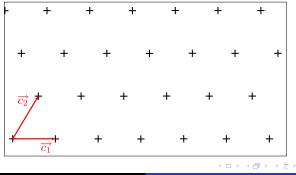
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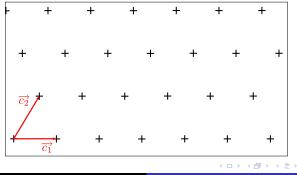
Algorithmic problems:



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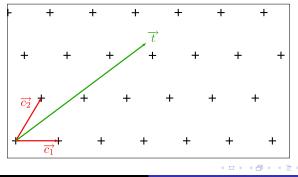
Shortest vector problem (SVP)



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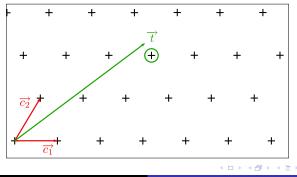
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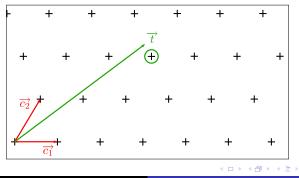


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Algorithmic problems:

- Shortest vector problem (SVP)
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LLL algorithm: Lenstra, Lenstra Jr. and Lovász.

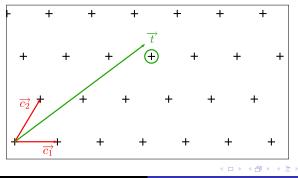


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Algorithmic problems:

- Shortest vector problem (SVP)
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LLL algorithm: finds pretty short vectors in polynomial time.

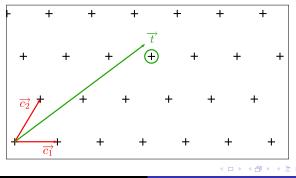


## Notions about lattices

Algorithmic problems:

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LLL algorithm: used by Babai to solve an approximation of CVP.



#### A concrete and toy case

• We want to approximate 
$$f : x \mapsto \log_2(1 + 2^{(-x)})$$

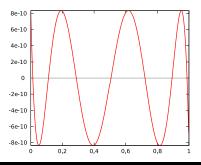
### A concrete and toy case

- We want to approximate  $f : x \mapsto \log_2(1 + 2^{(-x)})$ 
  - ▶ on [0, 1]
  - by a polynomial of degree 6.
  - Each coefficient is stored in a single-precision number (24 bits).

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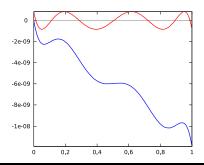
#### Datas

Best real	Naive method	Enhanced method
8.34e-10	119e-10	49.9e-10



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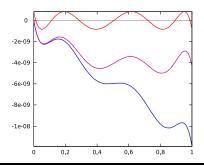
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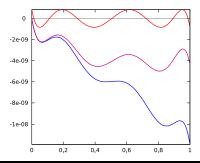


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How to choose the points?



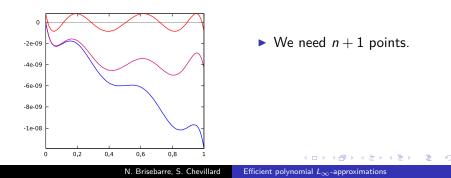
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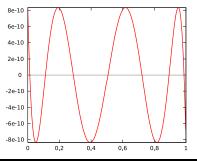
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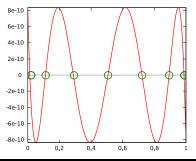


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How to choose the points?



- We need n + 1 points.
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- Chebyshev's theorem gives n+1 such points.

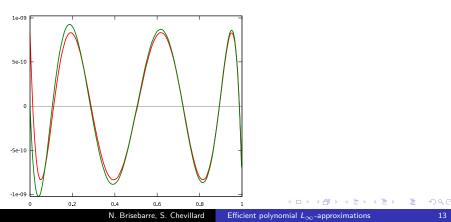
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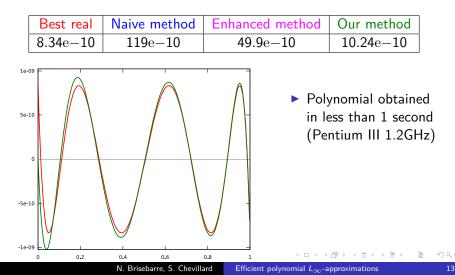
### Results with our method

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$$\varepsilon(x) = \frac{p(x) - f(x)}{f(x)}$$

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Focus on polynomial approximation

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### Focus on polynomial approximation

The definition often gives a natural way to find a polynomial approximation of *f*.

 $\hookrightarrow$  for instance: a truncated power series with a formally computed bound on the error.

- Truncated power series are useful but... ...usually inefficient in term of number of operations.
- Example:  $\exp(x)$  on [-1; 2] with an absolute error  $\leq 0.01$ :
  - the series must be truncated to a degree 7 polynomial;
  - ► a degree 4 polynomial is sufficient.

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## Chebyshev's theorem

Theorem (Chebyshev)

Let f be a continuous function on [a, b]. Let  $\mu = \inf\{\|f - p\|_{\infty}\}_{p \in \mathbb{R}_n[X]}$ . Then, p satisfies  $\|f - p\|_{\infty} = \mu$  if and only if there exist n + 2 points

$$x_0 < x_1 < \cdots < x_{n+1}$$

in [a, b] such that

1.  $\forall i \in [[0, n+1]], |f(x_i) - p(x_i)| = ||f - p||_{\infty}$ 

2. For all  $i \in [[0, n]]$ , the signs of  $f(x_{i+1}) - p(x_{i+1})$  and  $f(x_i) - p(x_i)$  are different.

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