

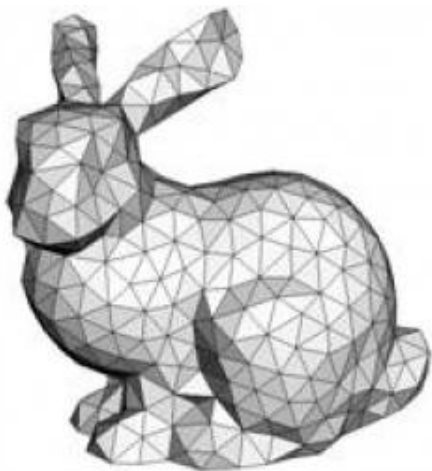
Orient to encode

Benjamin Lévêque

CNRS, G-SCOP, Grenoble

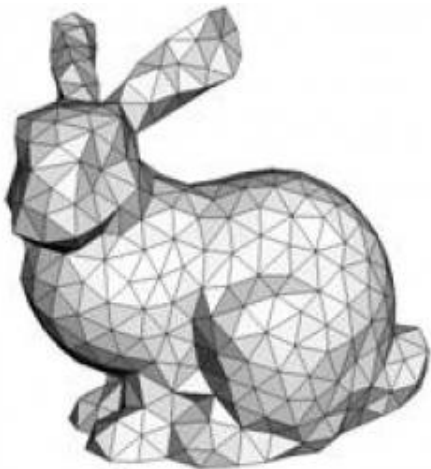
Why encoding ?

Why encoding ?



Why encoding ?

Compactness
number of bits



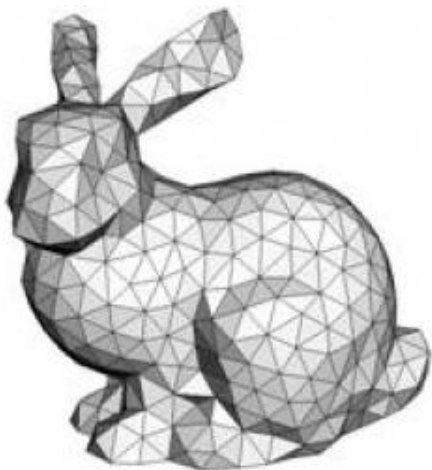
Why encoding ?

Compactness

number of bits

Efficiency

complexity of the coding
and decoding procedure



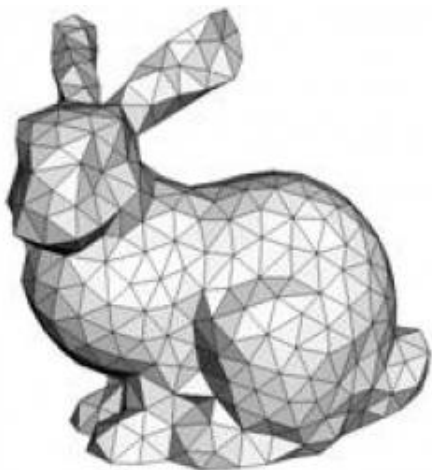
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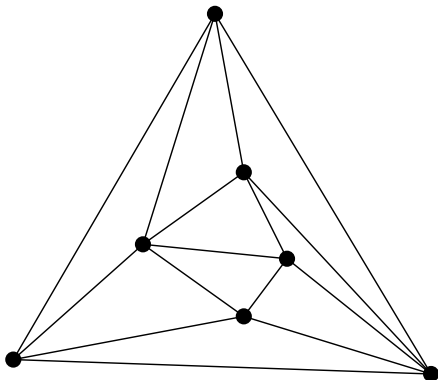


Effective approach, encode separately :

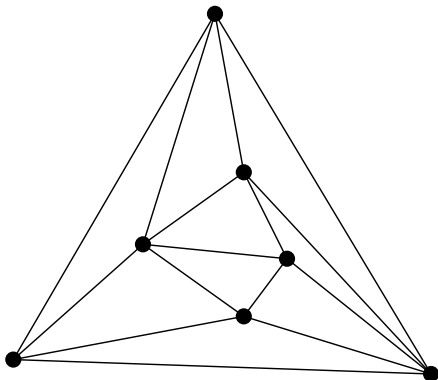
- ▶ Vertex coordinates
- ▶ Combinatorial structure (i.e. the planar triangulation here)

Planar triangulations

Planar triangulations

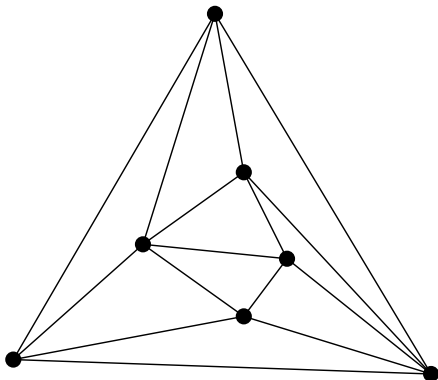


Planar triangulations



Euler : $n - m + f = 2$

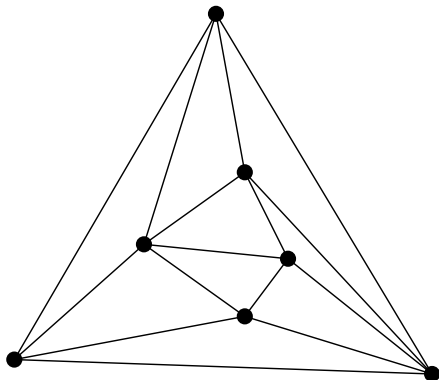
Planar triangulations



$$\text{Euler : } n - m + f = 2$$

$$\text{Triangulation : } 3f = 2m$$

Planar triangulations

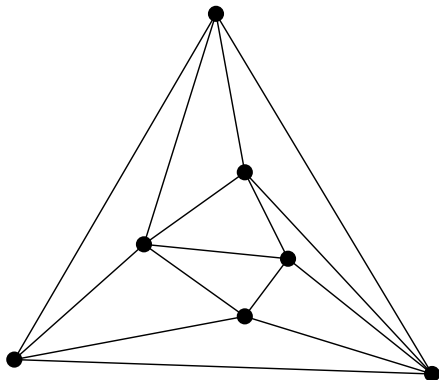


$$\text{Euler : } n - m + f = 2$$

$$\text{Triangulation : } 3f = 2m \quad \implies$$

$$m = 3n - 6$$

Planar triangulations



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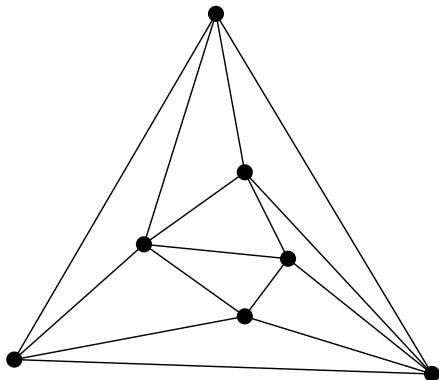
$$\text{Triangulation : } 3f = 2m$$

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$$m = 3n - 6$$

$$(m - 3) = 3(n - 3)$$

Planar triangulations



$$\text{Euler : } n - m + f = 2$$

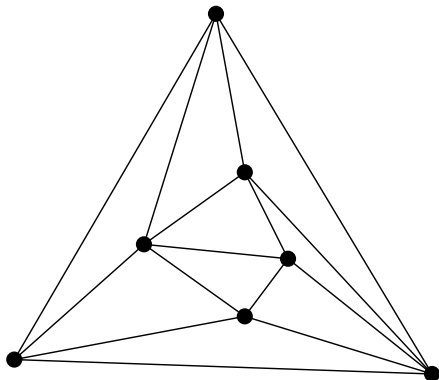
$$\text{Triangulation : } 3f = 2m \quad \implies$$

$$m = 3n - 6$$

$$(m - 3) = 3(n - 3)$$

$$m_{int} = 3n_{int}$$

Planar triangulations



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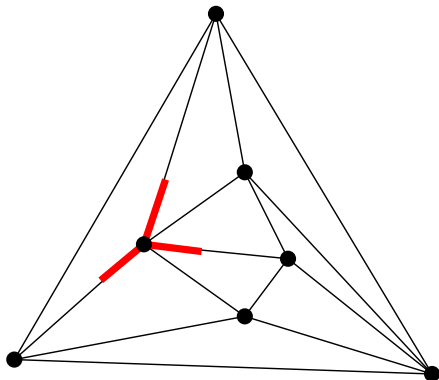
$$m = 3n - 6$$

$$(m - 3) = 3(n - 3)$$

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\rightsquigarrow Associate to each internal vertex three incident edges

Planar triangulations



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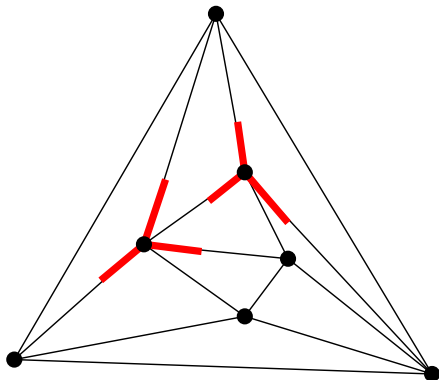
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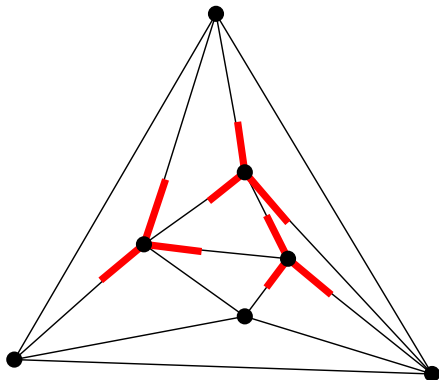
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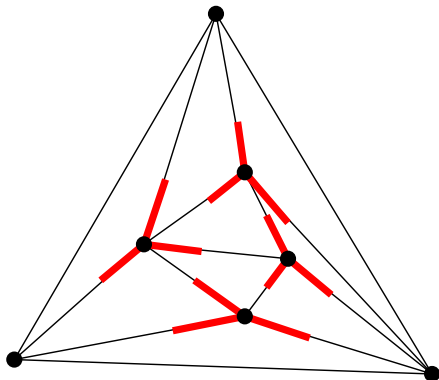
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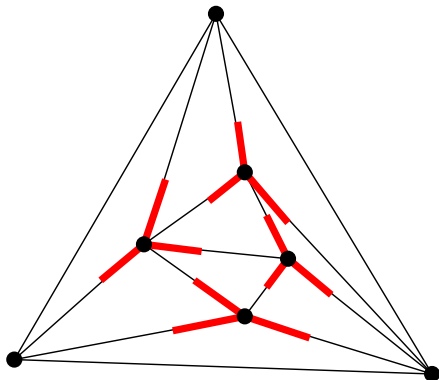
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Planar triangulations



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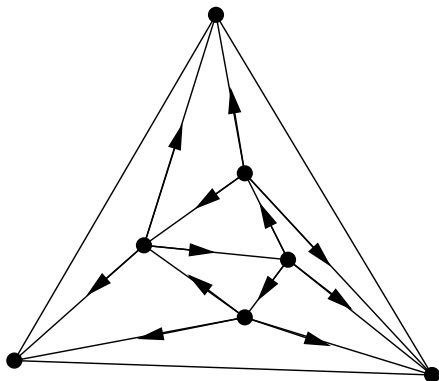
$$m = 3n - 6$$

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\rightsquigarrow Associate to each internal vertex three incident edges and **orient**

Planar triangulations



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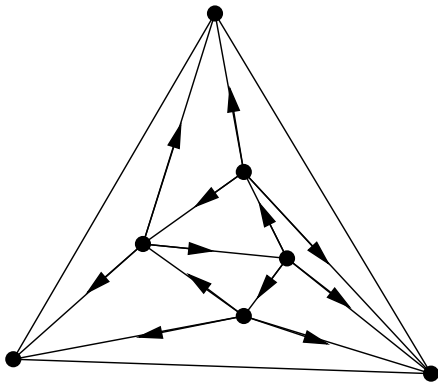
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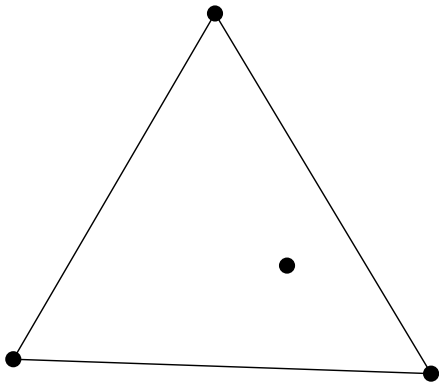
$$m_{int} = 3n_{int}$$

\rightsquigarrow Associate to each internal vertex three incident edges and **orient**

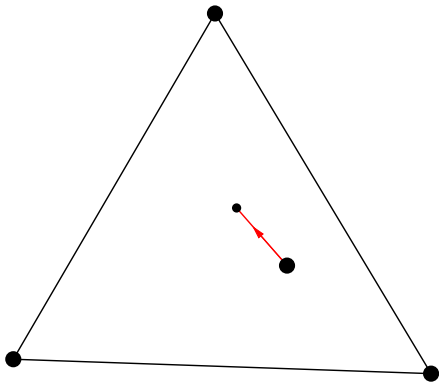
3-orientations of planar triangulations



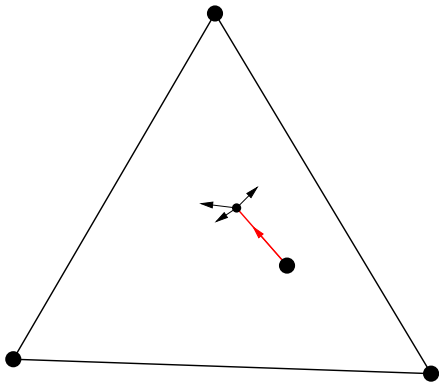
3-orientations of planar triangulations



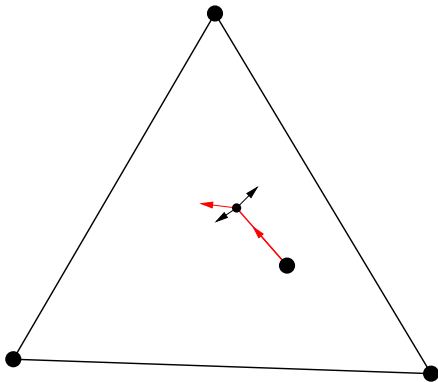
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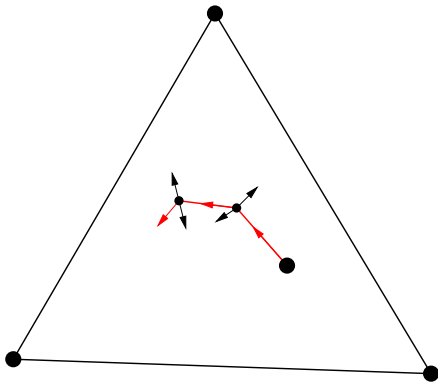


3-orientations of planar triangulations



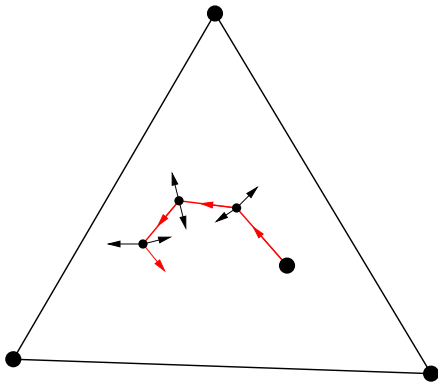
“Middle paths”

3-orientations of planar triangulations



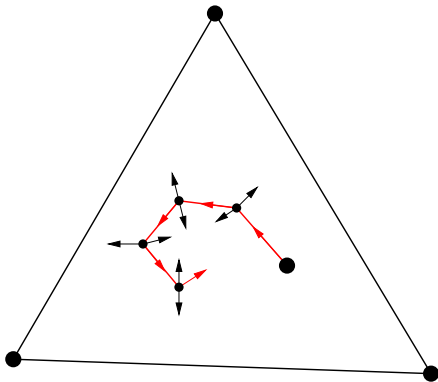
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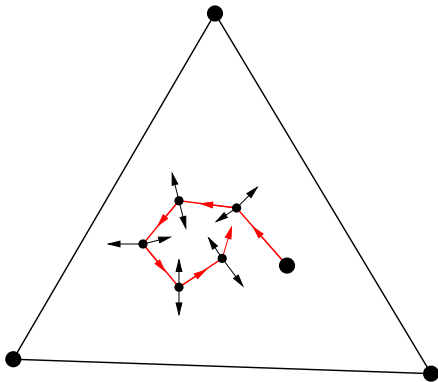
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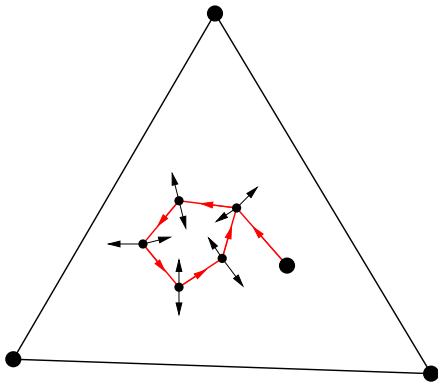
“Middle paths”

3-orientations of planar triangulations



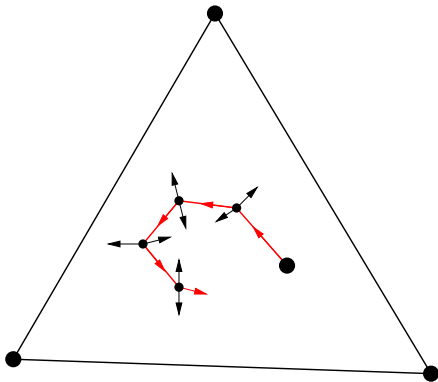
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3-orientations of planar triangulations



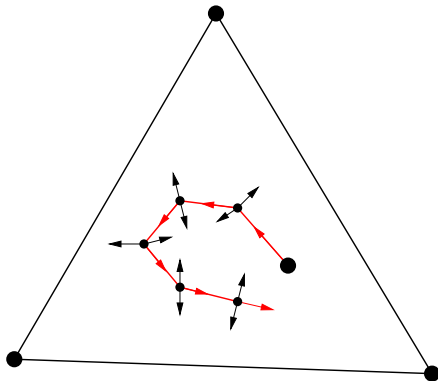
“Middle paths”

3-orientations of planar triangulations



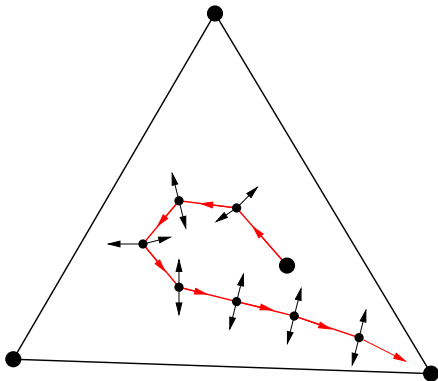
“Middle paths” do not cycle

3-orientations of planar triangulations



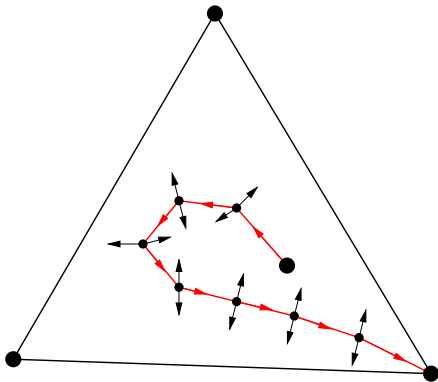
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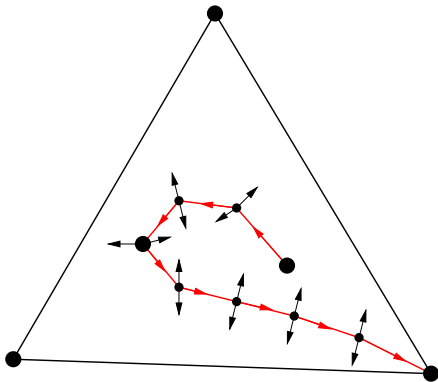
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3-orientations of planar triangulations



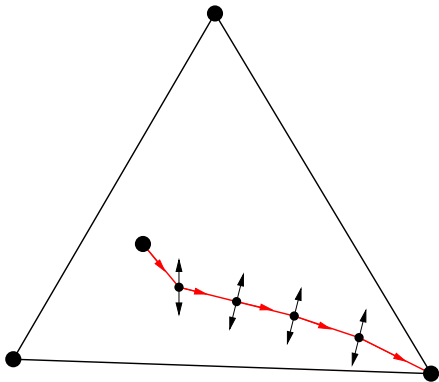
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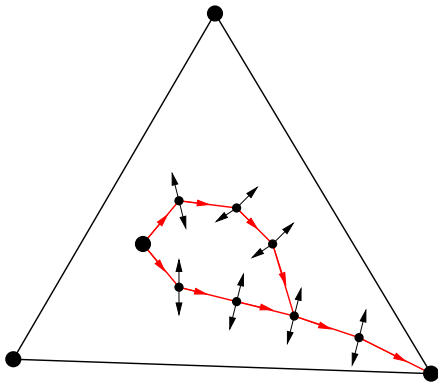


“Middle paths” do not cycle

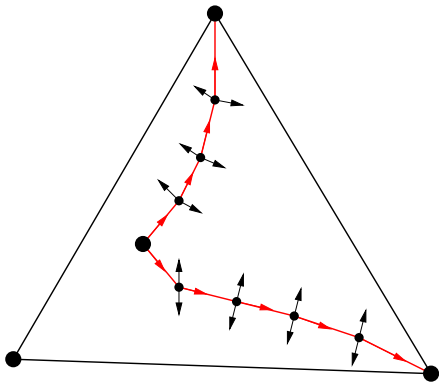
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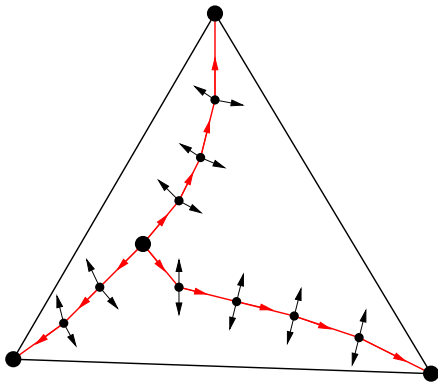
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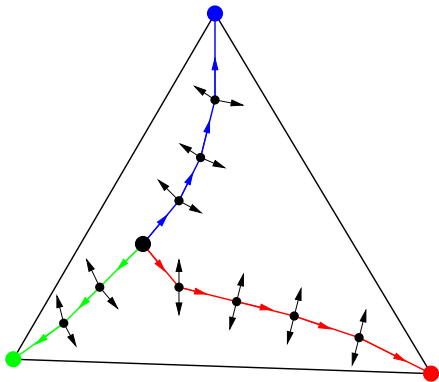
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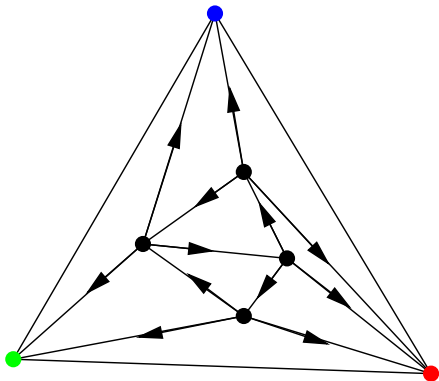
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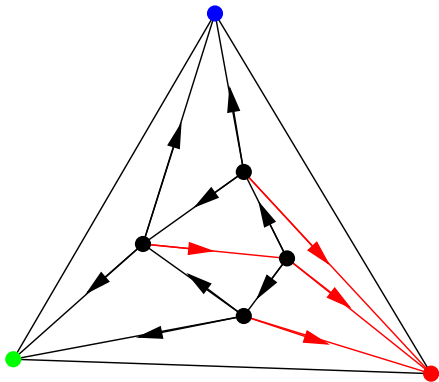
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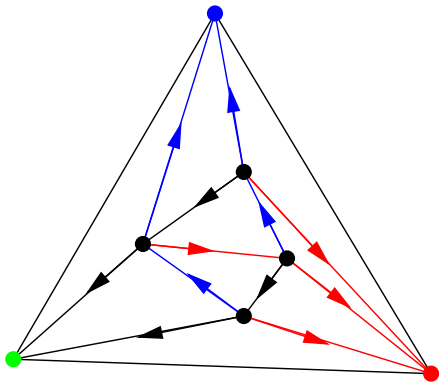
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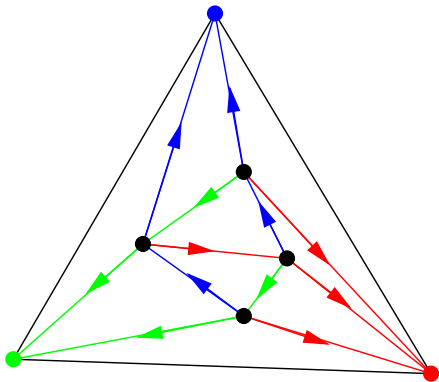
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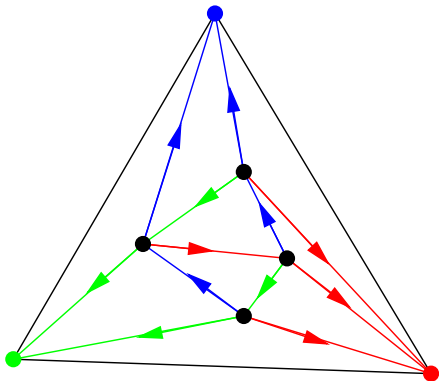
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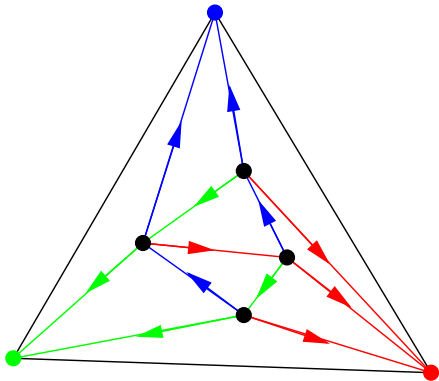


3-orientations of planar triangulations

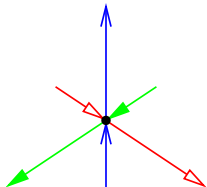


\rightsquigarrow Schnyder woods

3-orientations of planar triangulations



\rightsquigarrow Schnyder woods



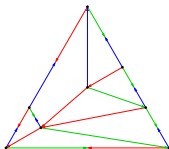
Applications of Schnyder woods

Applications of Schnyder woods

- ▶ Dushnik-Miller dimension

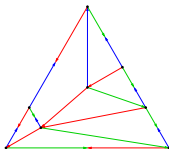
Applications of Schnyder woods

- ▶ Dushnik-Miller dimension
- ▶ Graph drawing



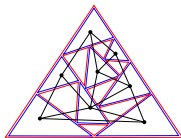
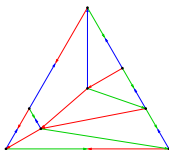
Applications of Schnyder woods

- ▶ Dushnik-Miller dimension
- ▶ Graph drawing
- ▶ Spanners



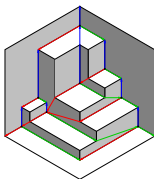
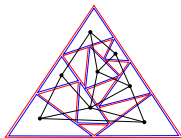
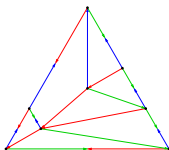
Applications of Schnyder woods

- ▶ Dushnik-Miller dimension
- ▶ Graph drawing
- ▶ Spanners
- ▶ Contact systems of polygons



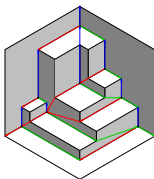
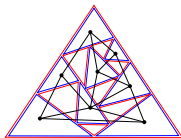
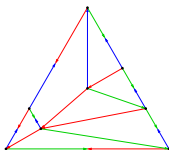
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- ▶ Graph drawing
- ▶ Spanners
- ▶ Contact systems of polygons
- ▶ Orthogonal surfaces



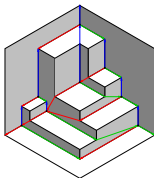
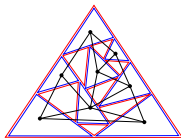
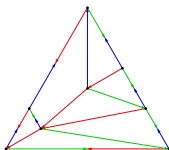
Applications of Schnyder woods

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- ▶ Spanners
- ▶ Contact systems of polygons
- ▶ Orthogonal surfaces
- ▶ Encoding



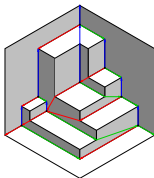
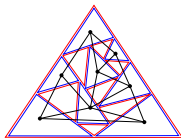
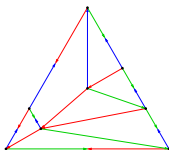
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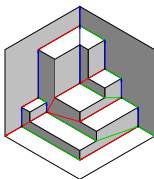
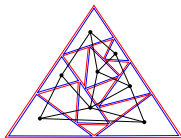
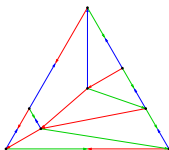
Applications of Schnyder woods

- ▶ Dushnik-Miller dimension
- ▶ Graph drawing
- ▶ Spanners
- ▶ Contact systems of polygons
- ▶ Orthogonal surfaces
- ▶ Encoding
- ▶ Counting
- ▶ Sampling



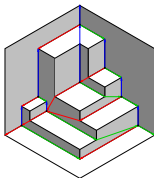
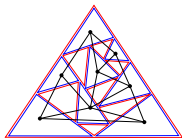
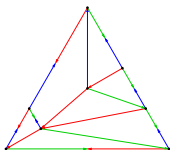
Applications of Schnyder woods

- ▶ Dushnik-Miller dimension
- ▶ Graph drawing
- ▶ Spanners
- ▶ Contact systems of polygons
- ▶ Orthogonal surfaces
- ▶ Encoding
- ▶ Counting
- ▶ Sampling
- ▶ 3-connected planar maps



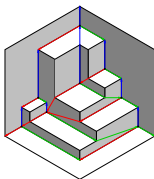
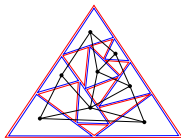
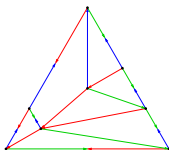
Applications of Schnyder woods

- ▶ Dushnik-Miller dimension
- ▶ Graph drawing
- ▶ Spanners
- ▶ Contact systems of polygons
- ▶ Orthogonal surfaces
- ▶ Encoding
- ▶ Counting
- ▶ Sampling
- ▶ 3-connected planar maps
- ▶ Duality

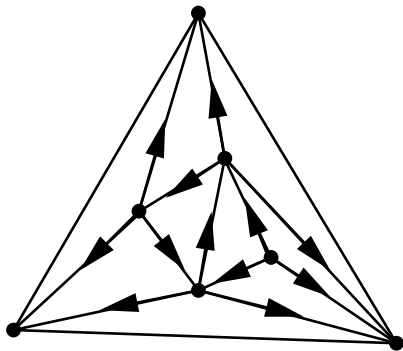


Applications of Schnyder woods

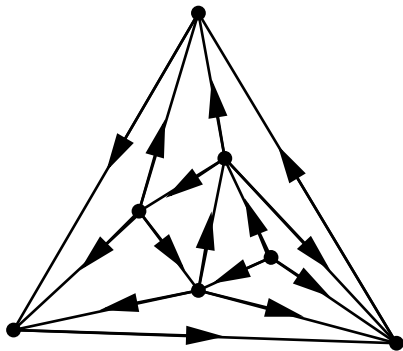
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- ▶ Graph drawing
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- ▶ 3-connected planar maps
- ▶ Duality
- ▶ ...



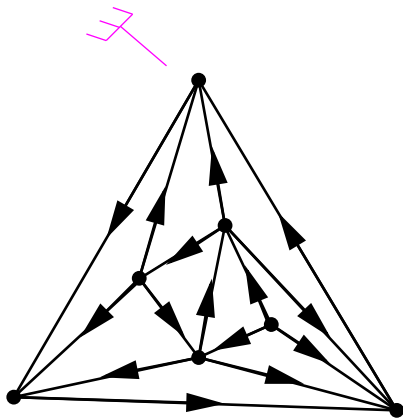
Encoding - Poulalhon, Schaeffer (2003)



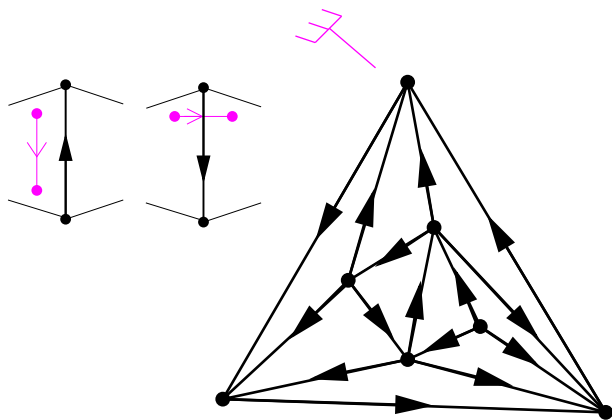
Encoding - Poulalhon, Schaeffer (2003)



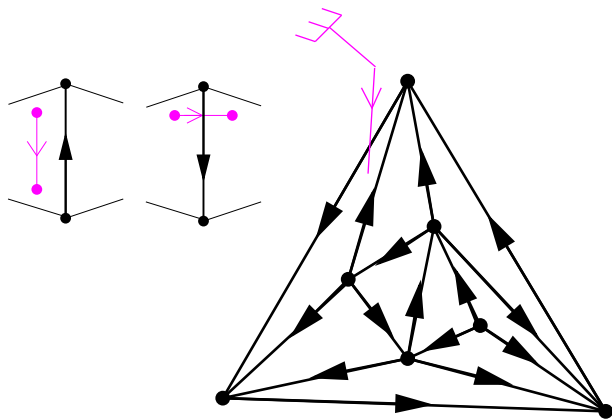
Encoding - Poulalhon, Schaeffer (2003)



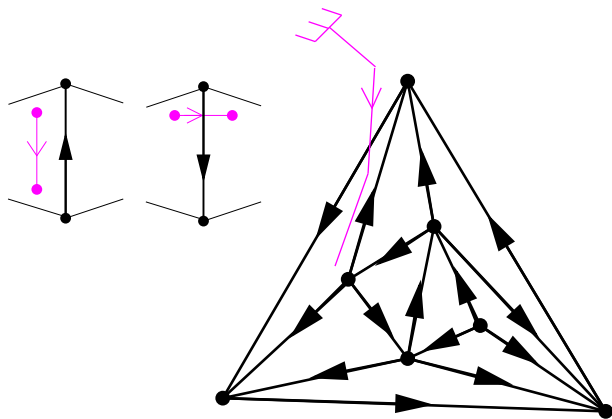
Encoding - Poulalhon, Schaeffer (2003)



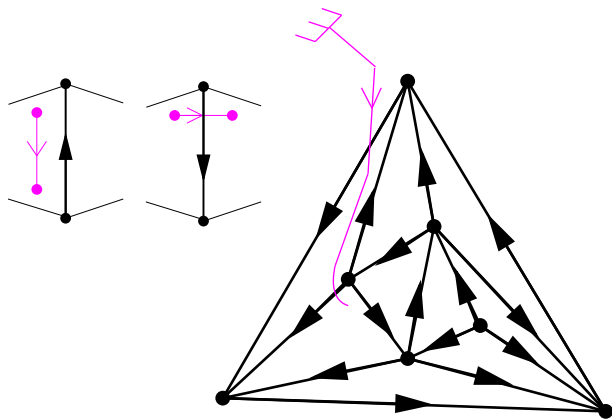
Encoding - Poulalhon, Schaeffer (2003)



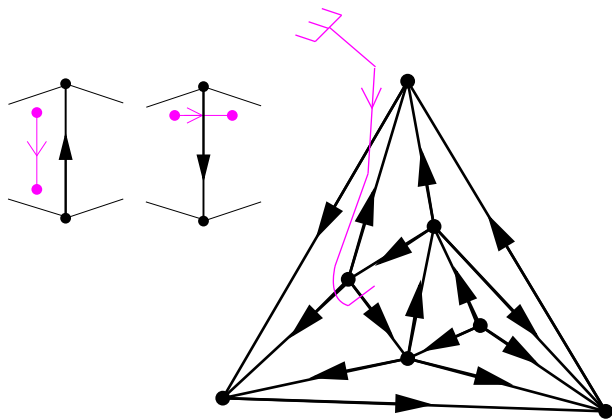
Encoding - Poulalhon, Schaeffer (2003)



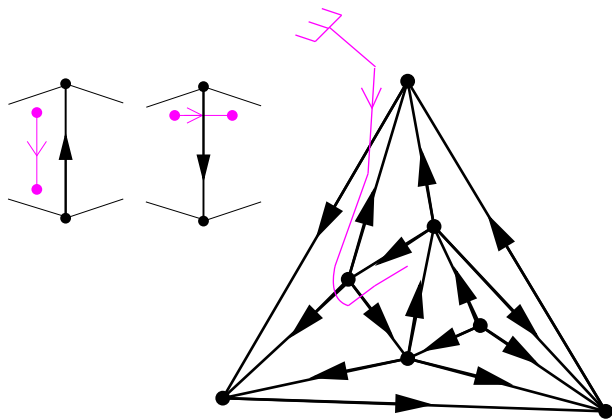
Encoding - Poulalhon, Schaeffer (2003)



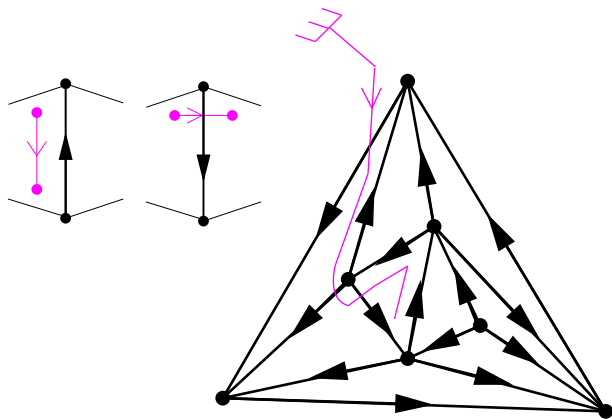
Encoding - Poulalhon, Schaeffer (2003)



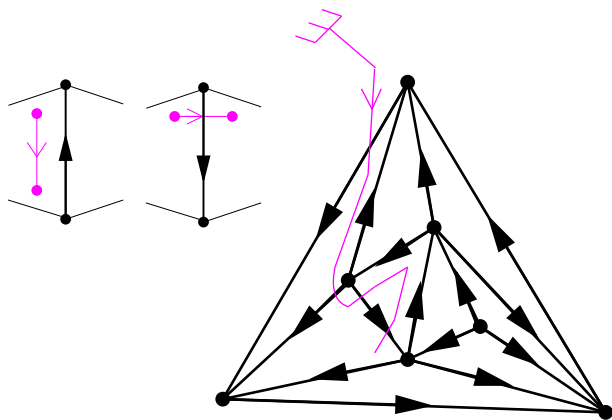
Encoding - Poulalhon, Schaeffer (2003)



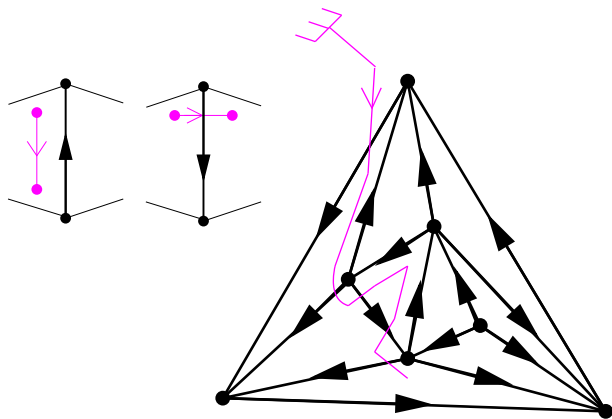
Encoding - Poulalhon, Schaeffer (2003)



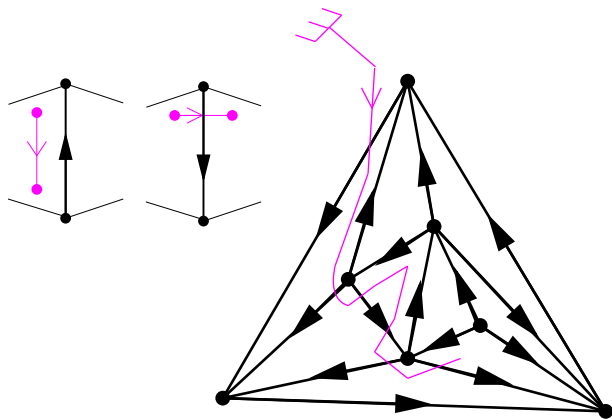
Encoding - Poulalhon, Schaeffer (2003)



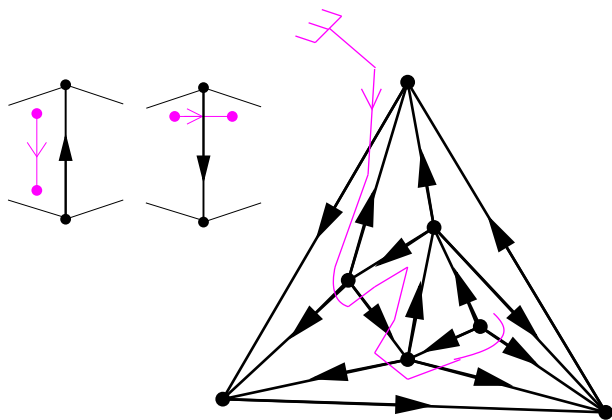
Encoding - Poulalhon, Schaeffer (2003)



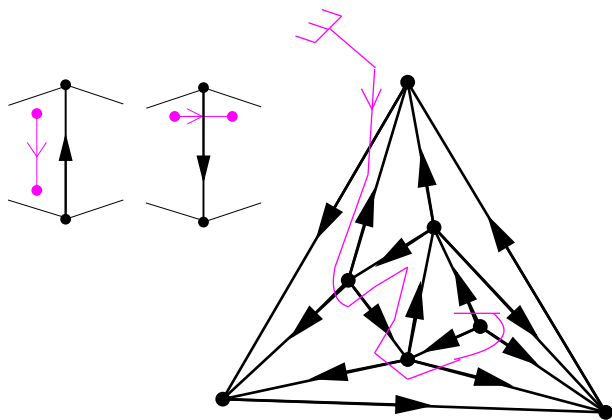
Encoding - Poulalhon, Schaeffer (2003)



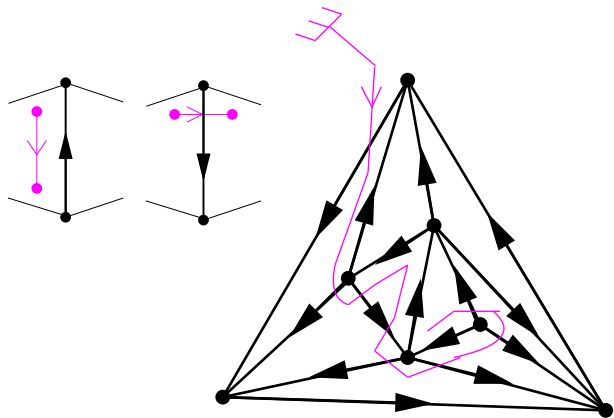
Encoding - Poulalhon, Schaeffer (2003)



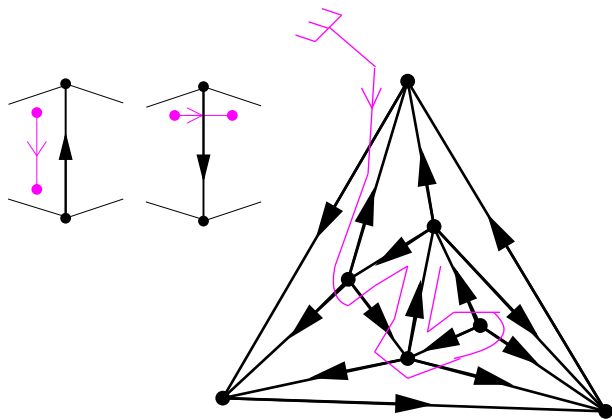
Encoding - Poulalhon, Schaeffer (2003)



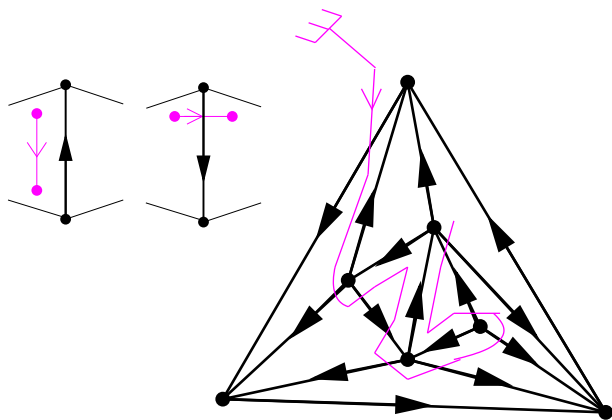
Encoding - Poulalhon, Schaeffer (2003)



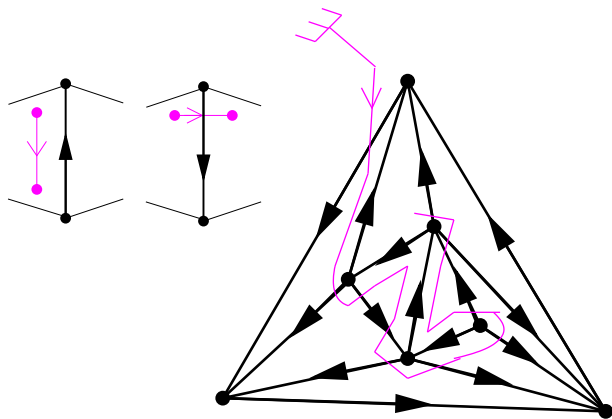
Encoding - Poulalhon, Schaeffer (2003)



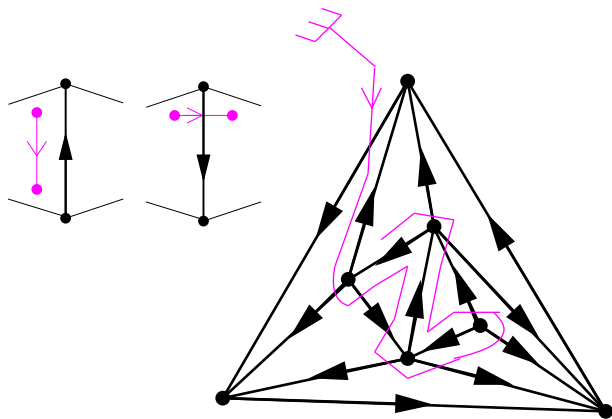
Encoding - Poulalhon, Schaeffer (2003)



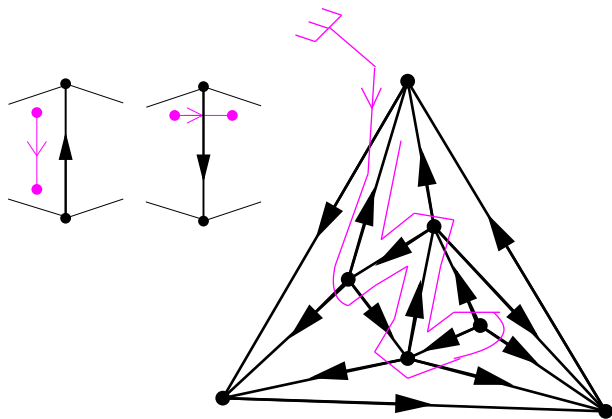
Encoding - Poulalhon, Schaeffer (2003)



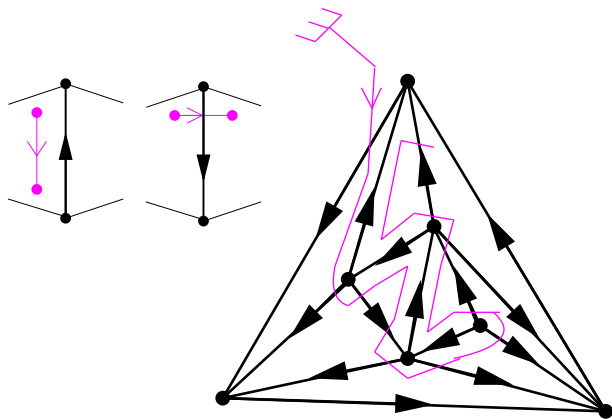
Encoding - Poulalhon, Schaeffer (2003)



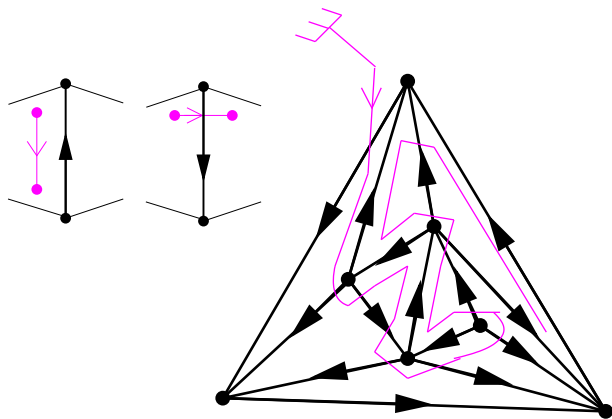
Encoding - Poulalhon, Schaeffer (2003)



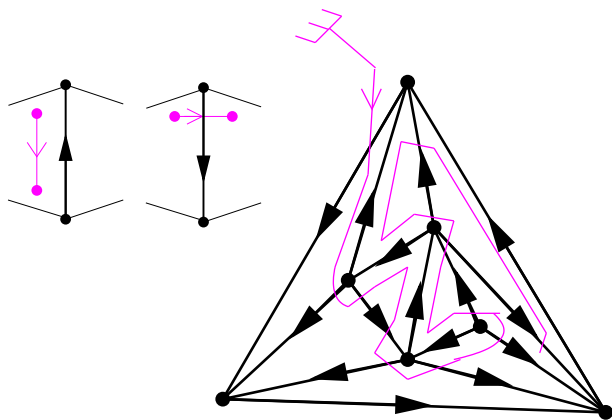
Encoding - Poulalhon, Schaeffer (2003)



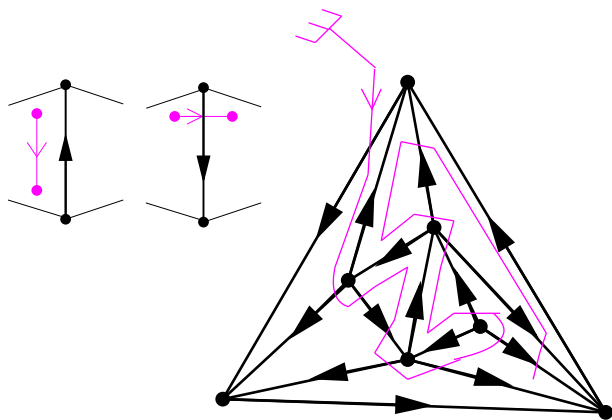
Encoding - Poulalhon, Schaeffer (2003)



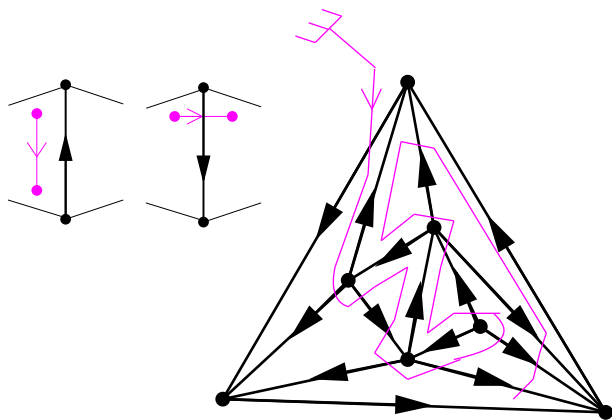
Encoding - Poulalhon, Schaeffer (2003)



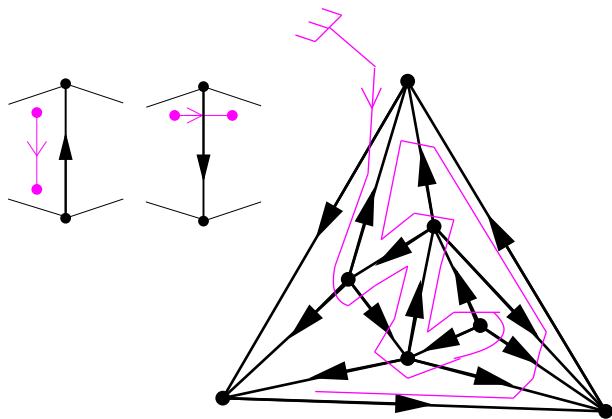
Encoding - Poulalhon, Schaeffer (2003)



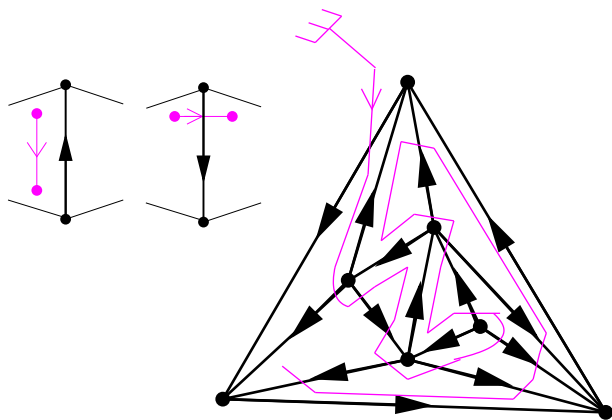
Encoding - Poulalhon, Schaeffer (2003)



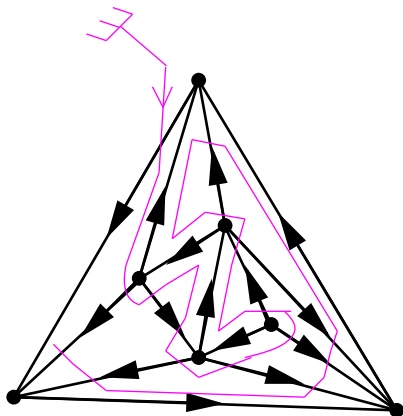
Encoding - Poulalhon, Schaeffer (2003)



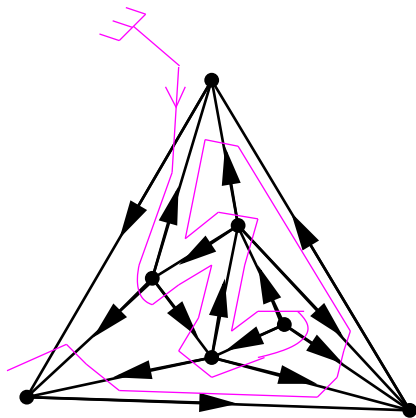
Encoding - Poulalhon, Schaeffer (2003)



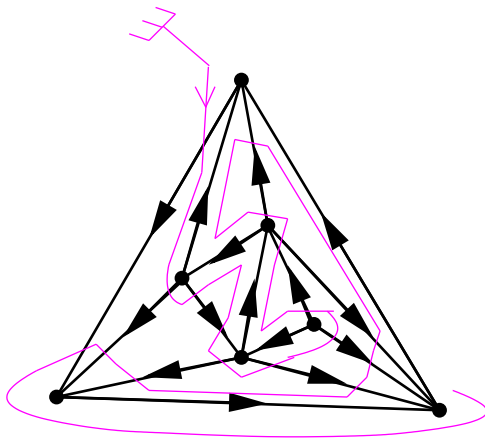
Encoding - Poulalhon, Schaeffer (2003)



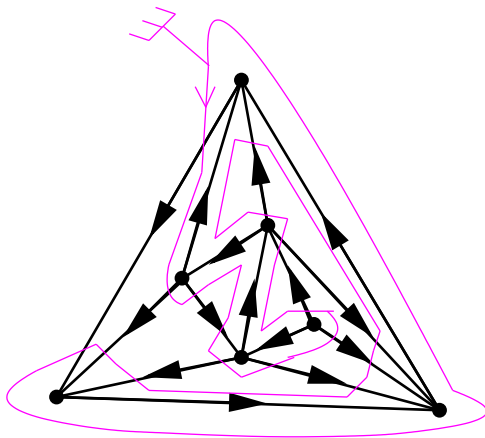
Encoding - Poulalhon, Schaeffer (2003)



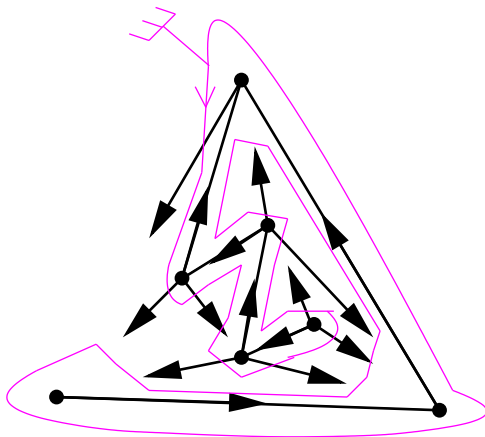
Encoding - Poulalhon, Schaeffer (2003)



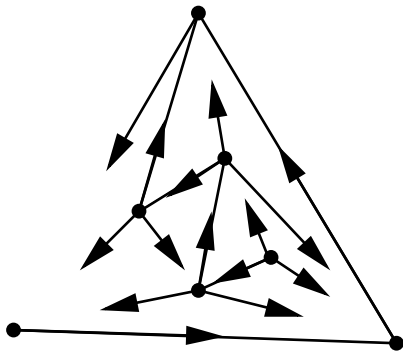
Encoding - Poulalhon, Schaeffer (2003)



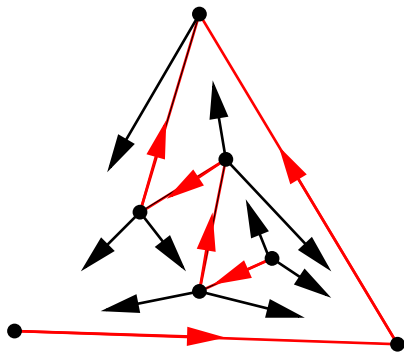
Encoding - Poulalhon, Schaeffer (2003)



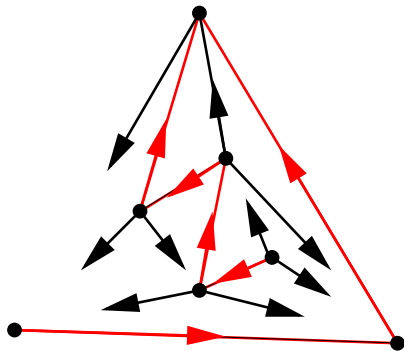
Encoding - Poulalhon, Schaeffer (2003)



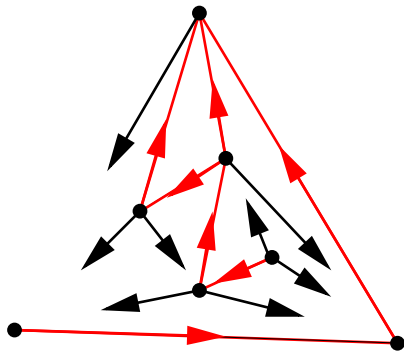
Encoding - Poulalhon, Schaeffer (2003)



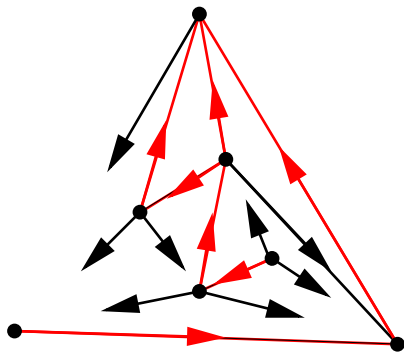
Encoding - Poulalhon, Schaeffer (2003)



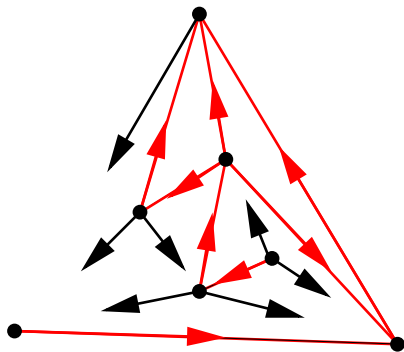
Encoding - Poulalhon, Schaeffer (2003)



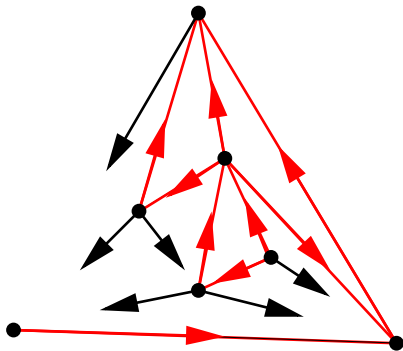
Encoding - Poulalhon, Schaeffer (2003)



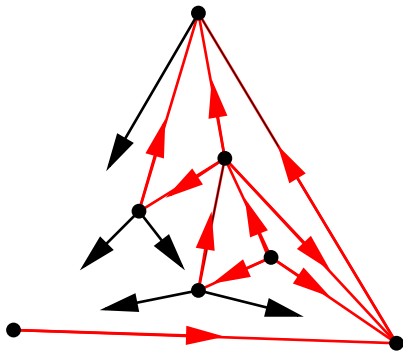
Encoding - Poulalhon, Schaeffer (2003)



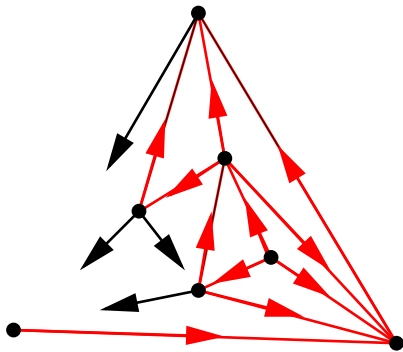
Encoding - Poulalhon, Schaeffer (2003)



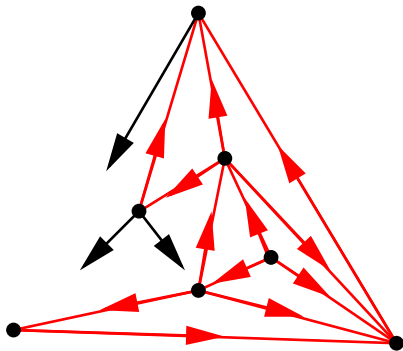
Encoding - Poulalhon, Schaeffer (2003)



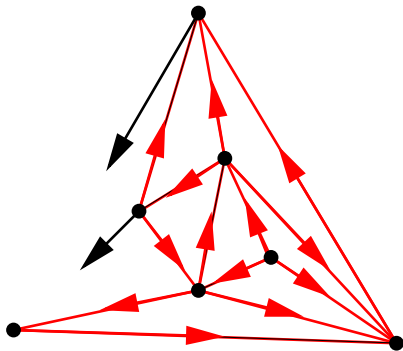
Encoding - Poulalhon, Schaeffer (2003)



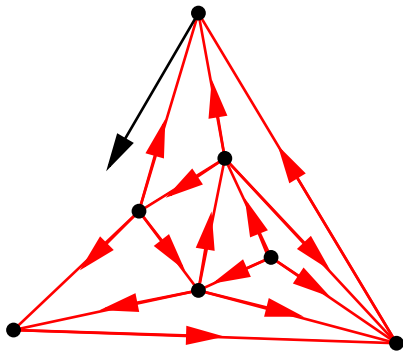
Encoding - Poulalhon, Schaeffer (2003)



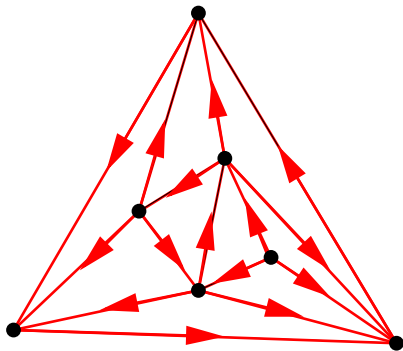
Encoding - Poulalhon, Schaeffer (2003)



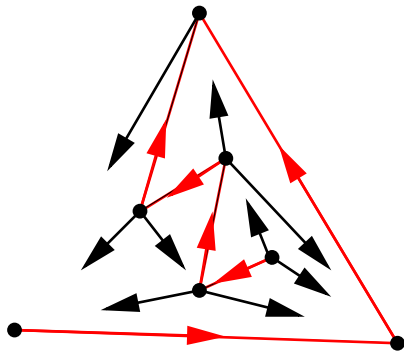
Encoding - Poulalhon, Schaeffer (2003)



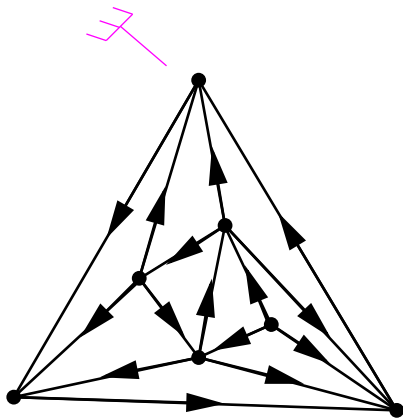
Encoding - Poulalhon, Schaeffer (2003)



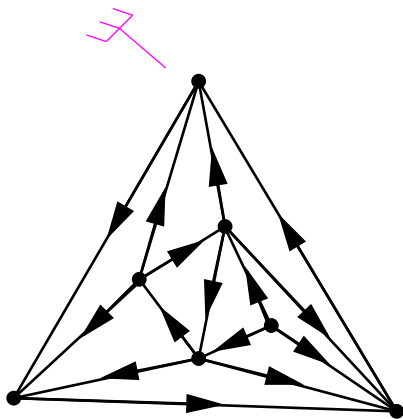
Encoding - Poulalhon, Schaeffer (2003)



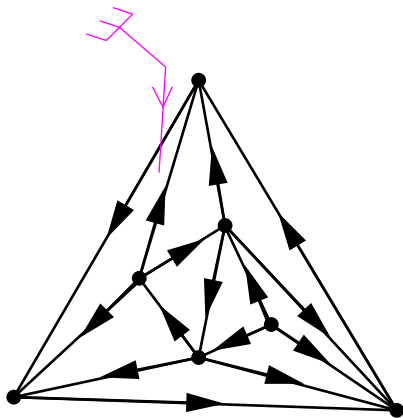
Encoding - Poulalhon, Schaeffer (2003)



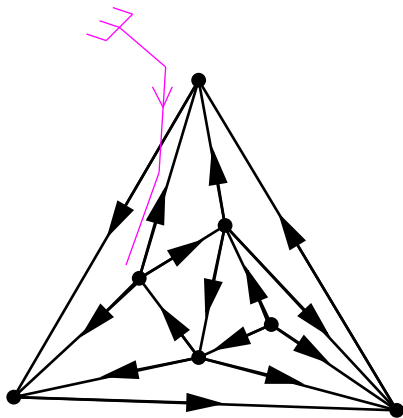
Encoding - Poulalhon, Schaeffer (2003)



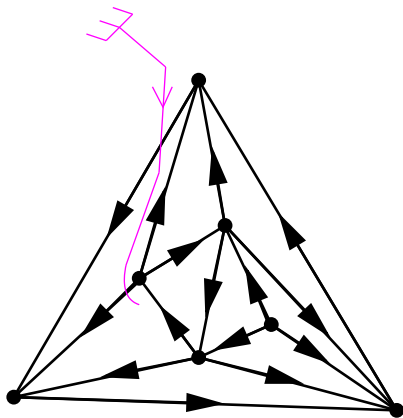
Encoding - Poulalhon, Schaeffer (2003)



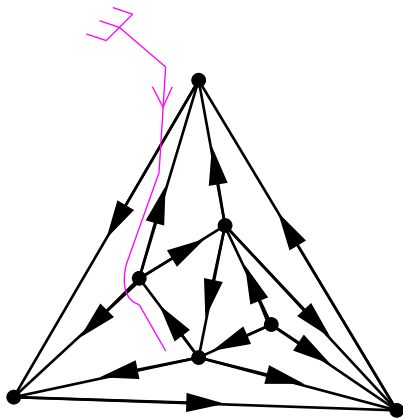
Encoding - Poulalhon, Schaeffer (2003)



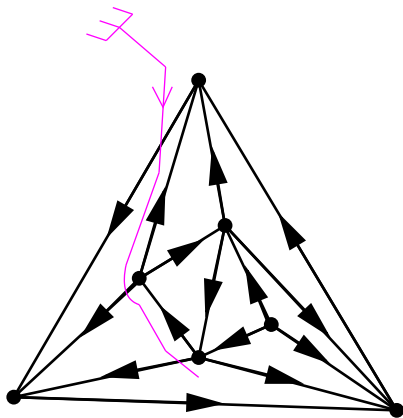
Encoding - Poulalhon, Schaeffer (2003)



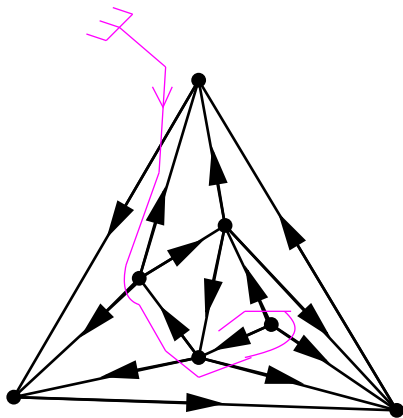
Encoding - Poulalhon, Schaeffer (2003)



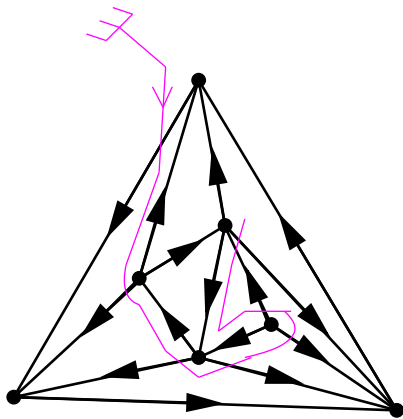
Encoding - Poulalhon, Schaeffer (2003)



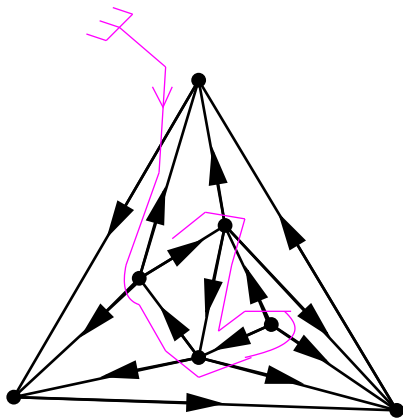
Encoding - Poulalhon, Schaeffer (2003)



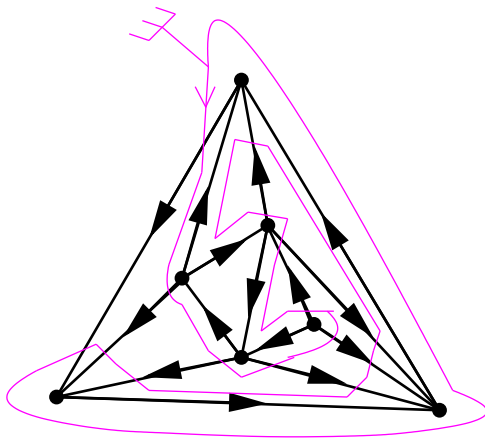
Encoding - Poulalhon, Schaeffer (2003)



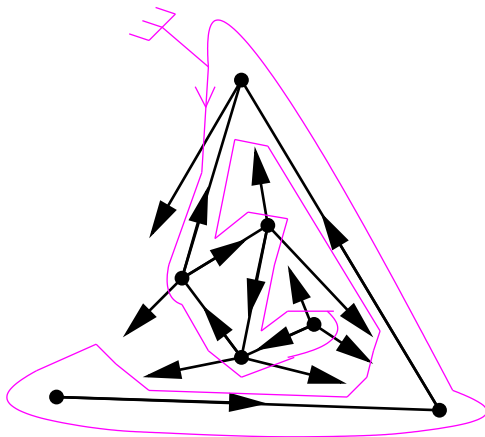
Encoding - Poulalhon, Schaeffer (2003)



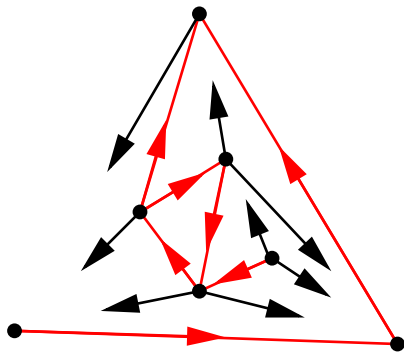
Encoding - Poulalhon, Schaeffer (2003)



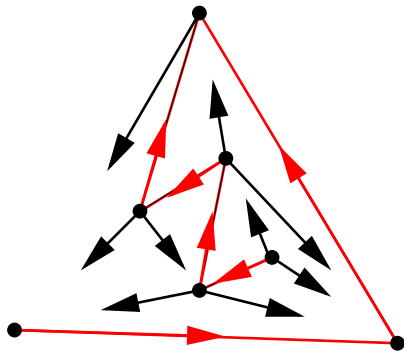
Encoding - Poulalhon, Schaeffer (2003)



Encoding - Poulalhon, Schaeffer (2003)

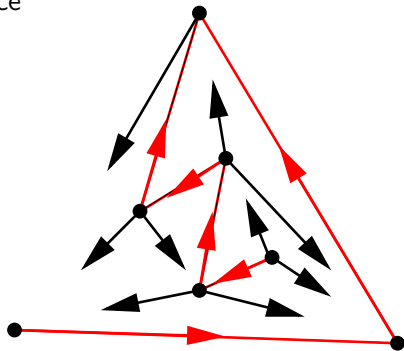
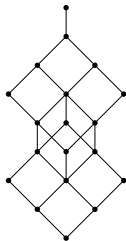


Encoding - Poulalhon, Schaeffer (2003)



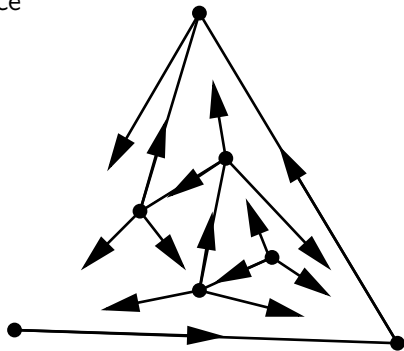
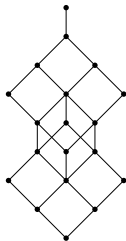
Encoding - Poulalhon, Schaeffer (2003)

Distributive lattice



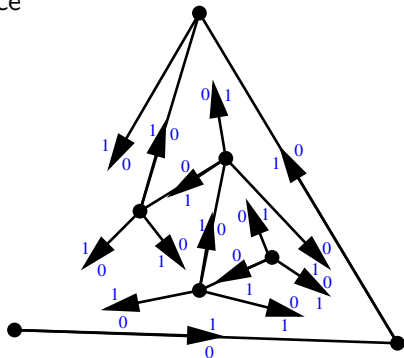
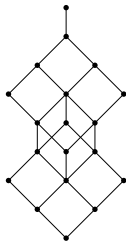
Encoding - Poulalhon, Schaeffer (2003)

Distributive lattice



Encoding - Poulalhon, Schaeffer (2003)

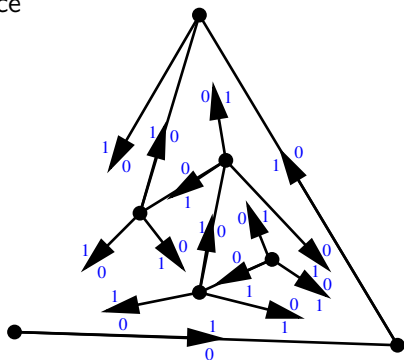
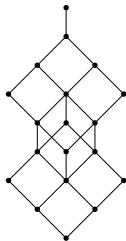
Distributive lattice



101101011101011010001010001100

Encoding - Poulalhon, Schaeffer (2003)

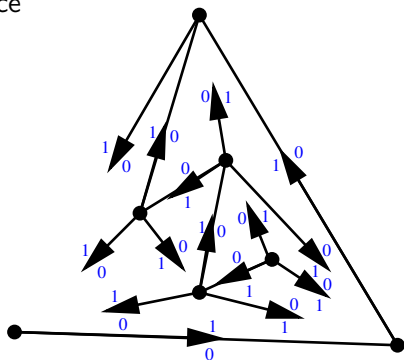
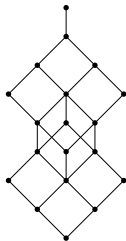
Distributive lattice



101101011101011010001010001100 \rightsquigarrow 6n bits

Encoding - Poulalhon, Schaeffer (2003)

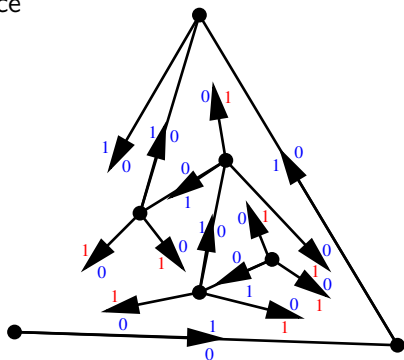
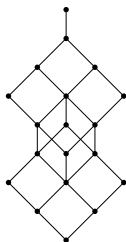
Distributive lattice



101101011101011010001010001100 \rightsquigarrow 6n bits
...1w10w10w0...

Encoding - Poulalhon, Schaeffer (2003)

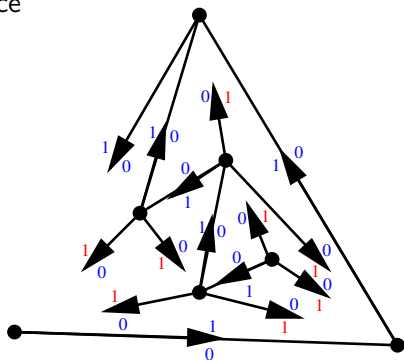
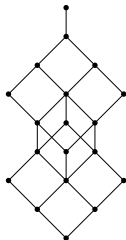
Distributive lattice



101101011101011010001010001100 \rightsquigarrow 6n bits
...1w10w10w0...

Encoding - Poulalhon, Schaeffer (2003)

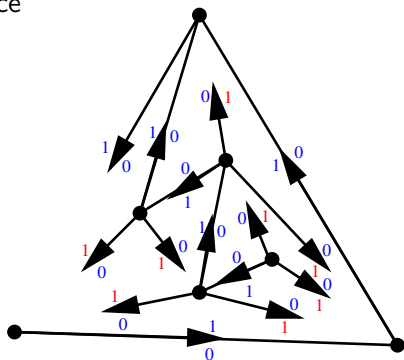
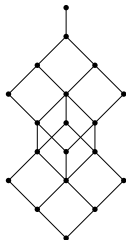
Distributive lattice



101101011101011010001010001100
...1w10w10w0...

Encoding - Poulalhon, Schaeffer (2003)

Distributive lattice

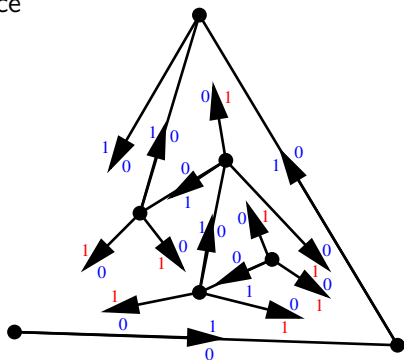
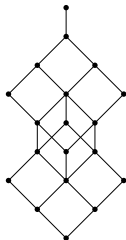


1010011001000000001100

...1w10w10w0...

Encoding - Poulalhon, Schaeffer (2003)

Distributive lattice

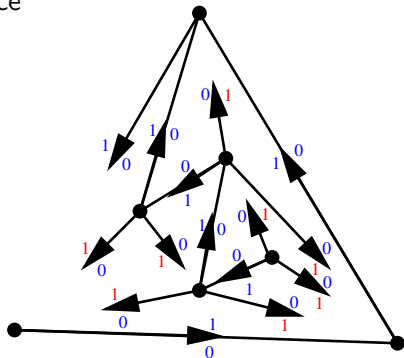
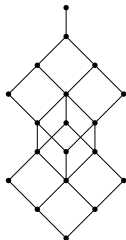


1010011001000000001100 \rightsquigarrow 4n bits

...1w10w10w0...

Encoding - Poulalhon, Schaeffer (2003)

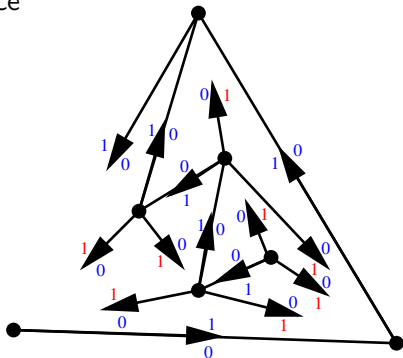
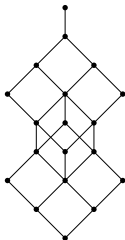
Distributive lattice



1010011001000000001100 \rightsquigarrow 4n bits (n bits 1)
...1w10w10w0...

Encoding - Poulalhon, Schaeffer (2003)

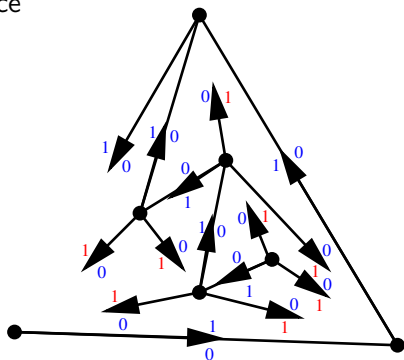
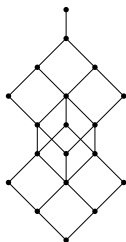
Distributive lattice



101001100100000001100 \rightsquigarrow 4n bits (n bits 1) \rightsquigarrow 3,25n bits
...1w10w10w0...

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Distributive lattice

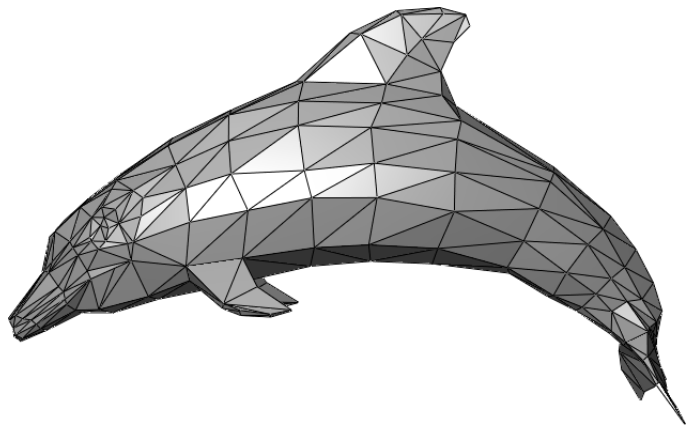


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OPTIMAL !

Also : linear, bijective, counting, sampling

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What about more complex object ?



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↔ Generalization to higher genus triangulated surfaces

Triangulations on oriented surfaces

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Euler's formula in genus g : $n - m + f = 2 - 2g$

Triangulations on oriented surfaces

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	Genus	Triangulation
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Triangulations on oriented surfaces

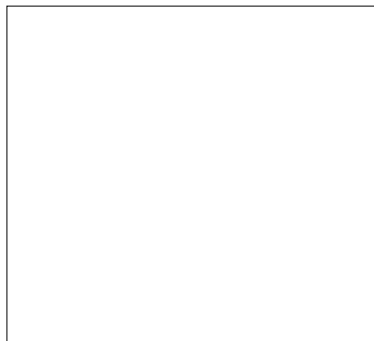
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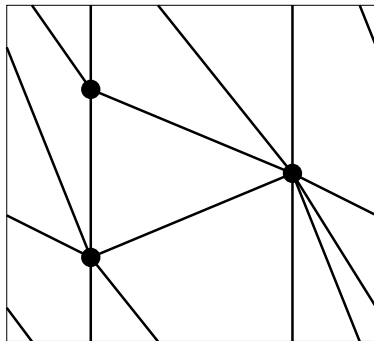
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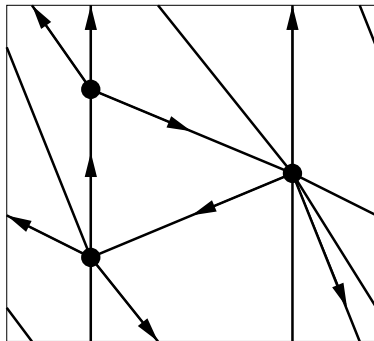
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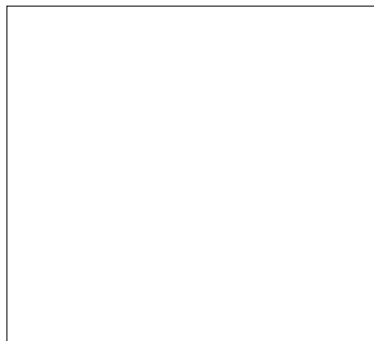
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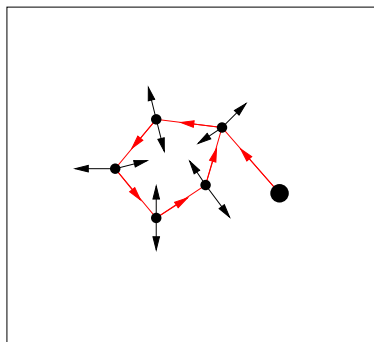
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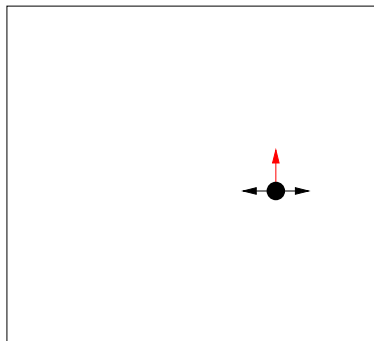
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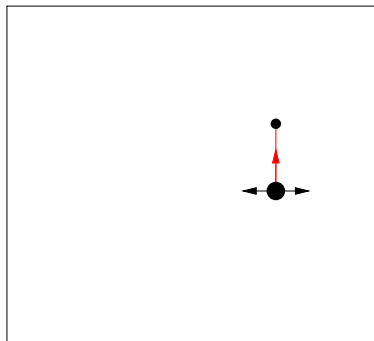
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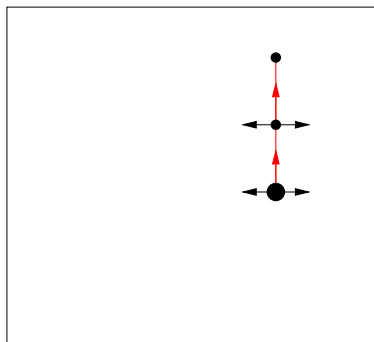
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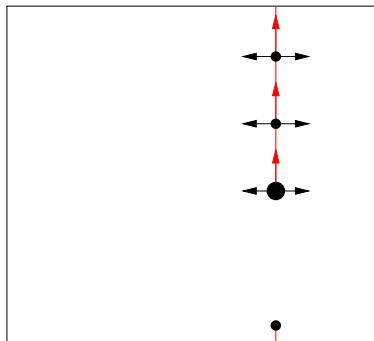
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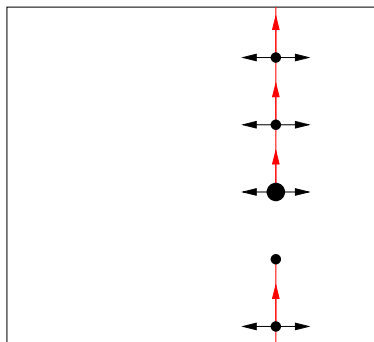
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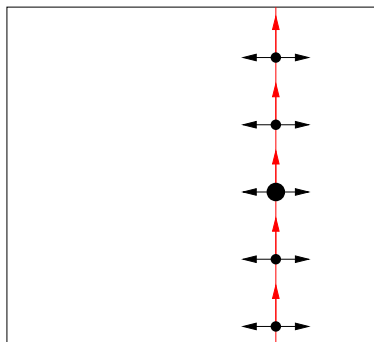
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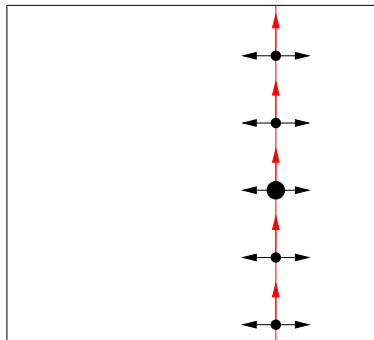
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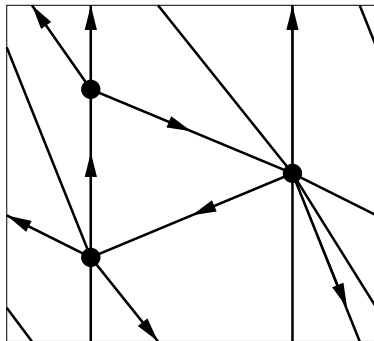


“Middle paths” creates non-contractible cycles

Triangulations on oriented surfaces

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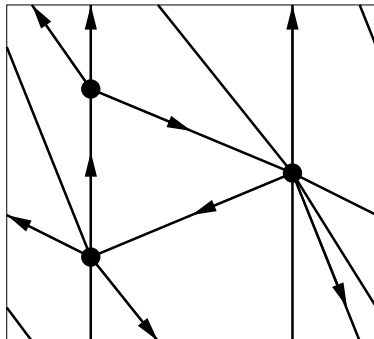
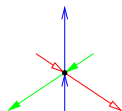
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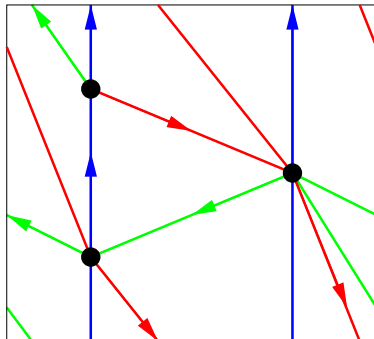
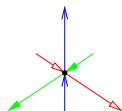
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Triangulations on oriented surfaces

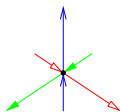
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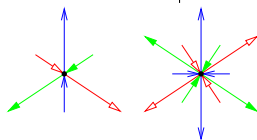
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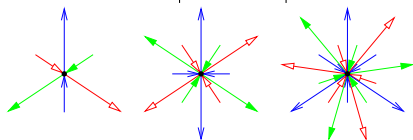
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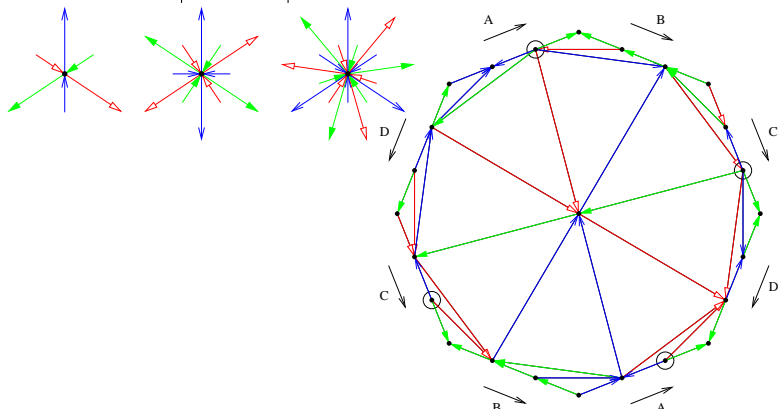
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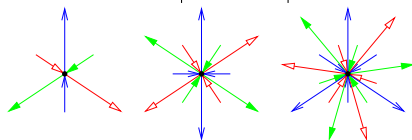
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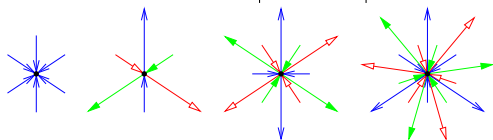
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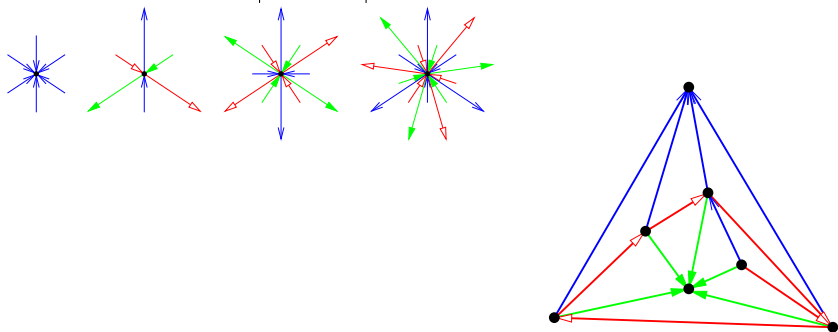
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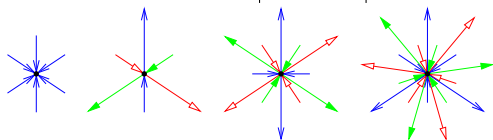
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Theorem Barát, Thomassen (2006)

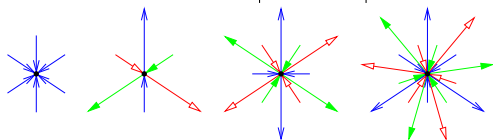
Triangulation on a surface \implies

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Theorem Barát, Thomassen (2006)

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Theorem Albar, Gonçalves, Knauer (2014)

Triangulation on a surface $g \geq 1 \implies$

orientation of the edges such that $d^+(v) = 0 \pmod 3$, $d^+(v) > 0$

Characterization

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Plane : Schnyder wood \iff 3-orientation

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Higher genus : Schnyder wood \iff $(0 \bmod 3)$ -orientation ?

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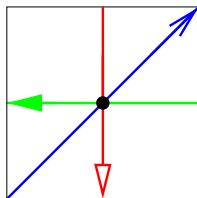
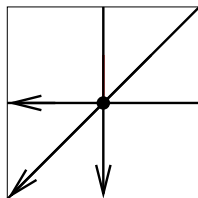
False !

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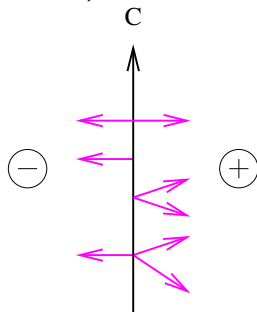
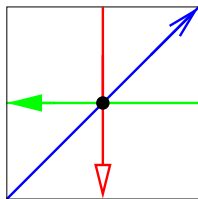
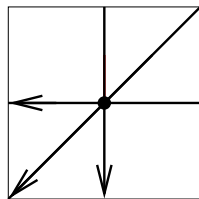


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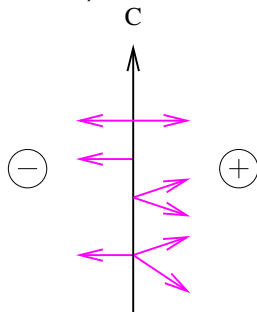
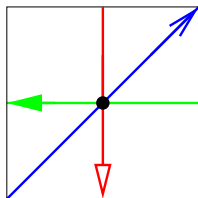
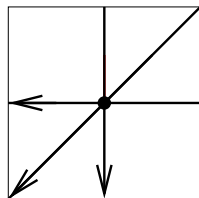


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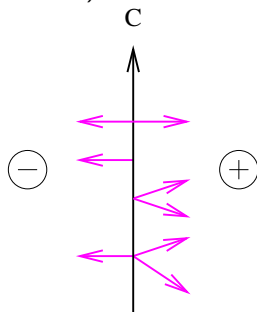
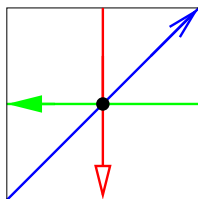
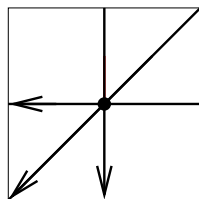
$$\gamma(C) = \#_{\rightarrow} - \#_{\leftarrow}$$

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Theorem Gonçalves, Knauer, Lévêque (2014)

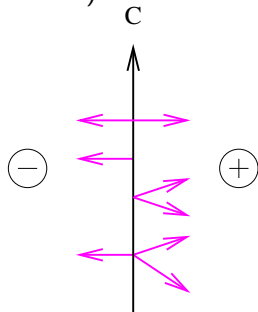
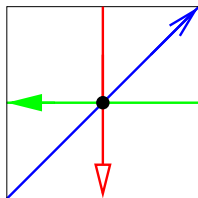
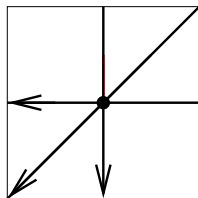
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Homology \rightsquigarrow Check γ only for a base

Homology

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Two orientation D, D' are homologous iff

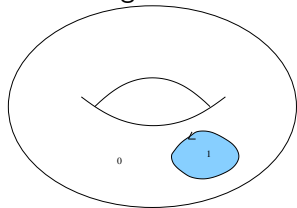
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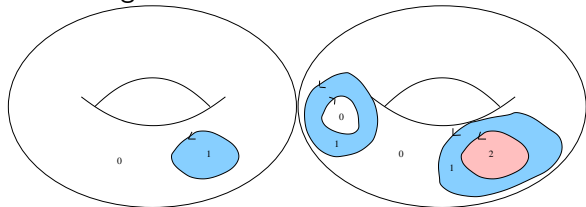


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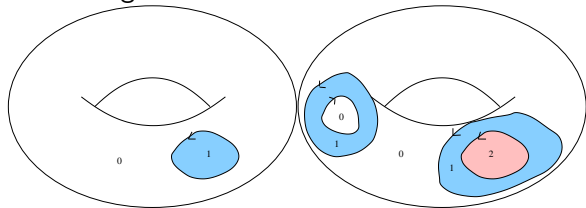


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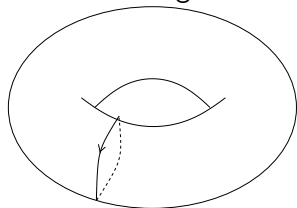
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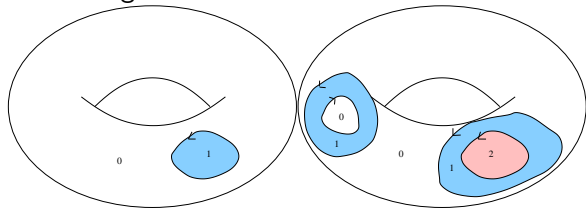


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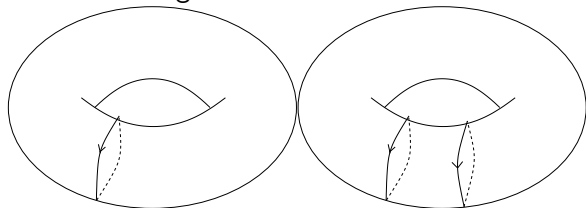
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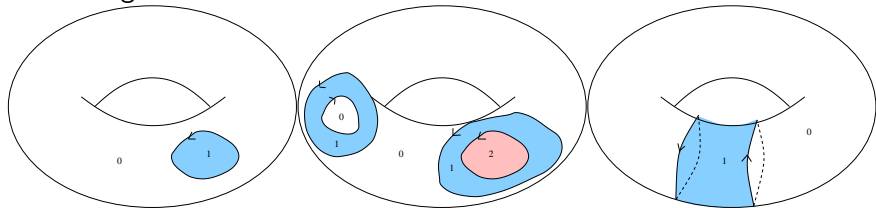


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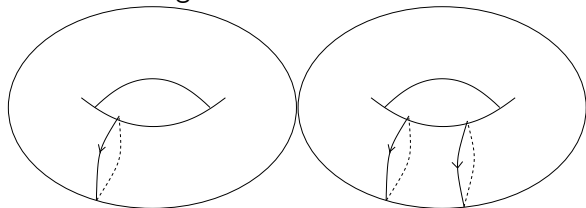
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Lattice structure

Lattice structure

Theorem Propp (1993), Gonçalves, Knauer, Lévêque (2015)
Homologous orientations of a map on an orientable surface

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Homologous orientations of a map on an orientable surface

+ Fix a face

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Latapy, Magnien (2002) \implies Universality !

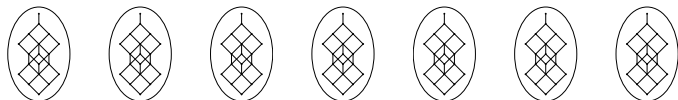
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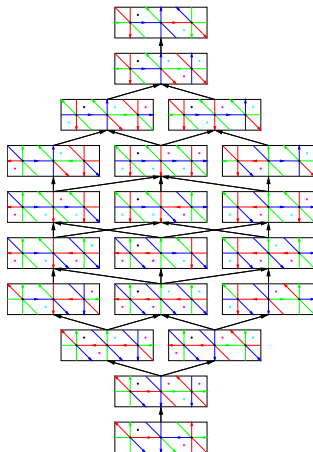
Lattice structure

Theorem Propp (1993), Gonçalves, Knauer, Lévêque (2015)

Homologous orientations of a map on an orientable surface

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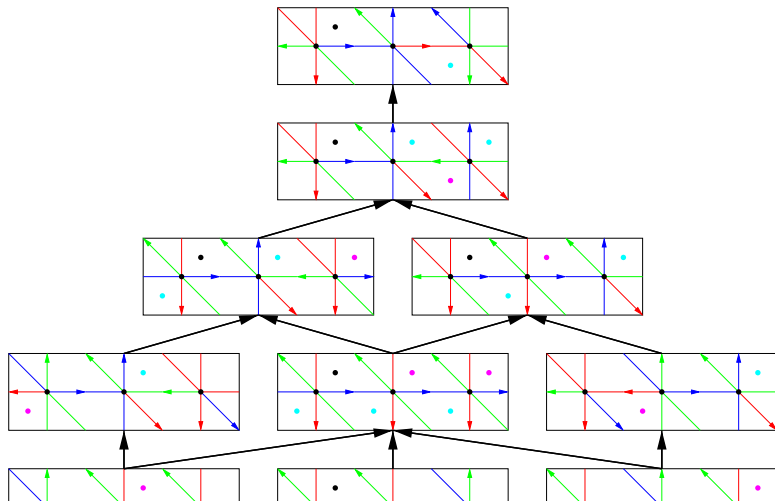
Lattice structure

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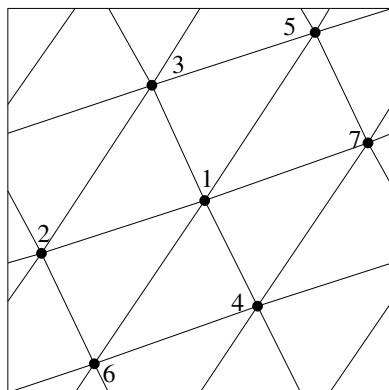
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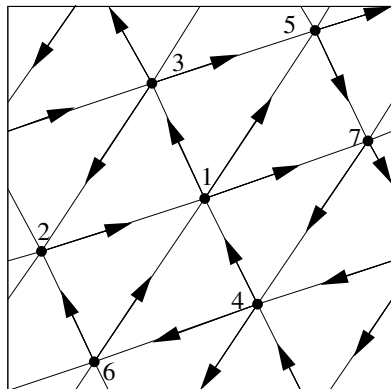
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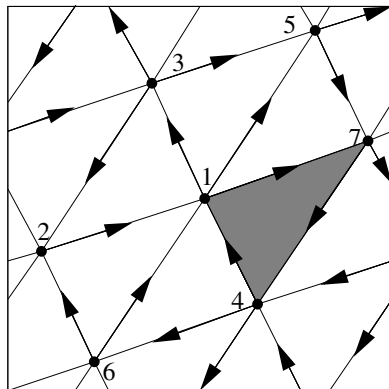
Generalization of Poulalhon-Schaeffer to the torus



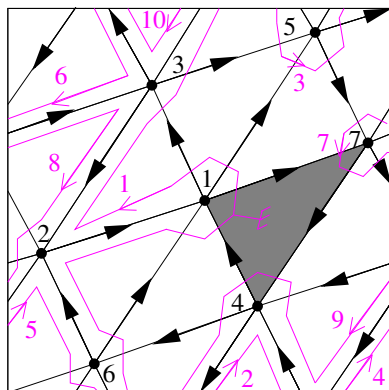
Generalization of Poulalhon-Schaeffer to the torus



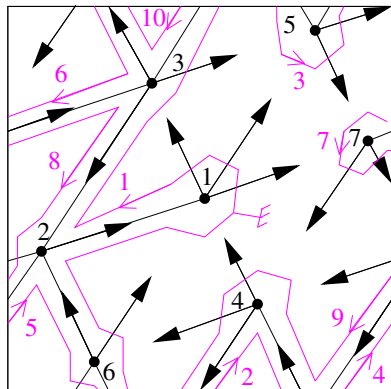
Generalization of Poulalhon-Schaeffer to the torus



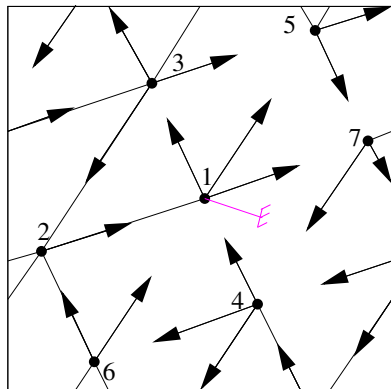
Generalization of Poulalhon-Schaeffer to the torus



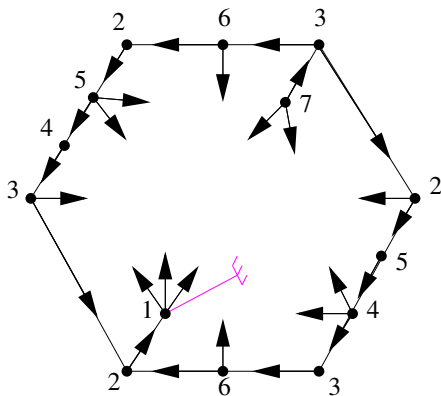
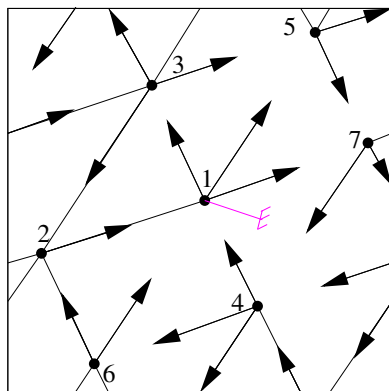
Generalization of Poulalhon-Schaeffer to the torus



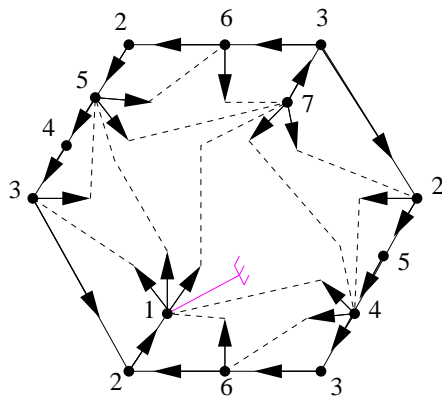
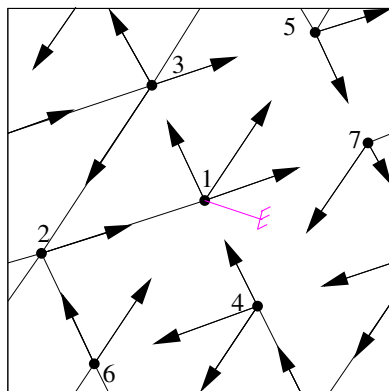
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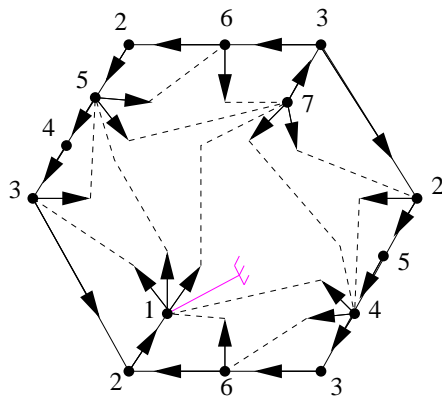
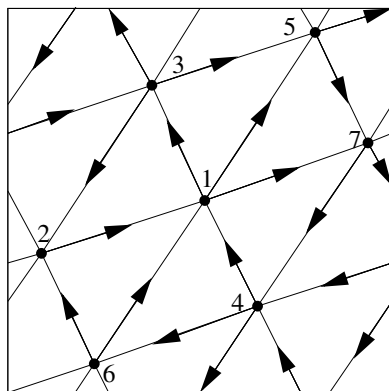
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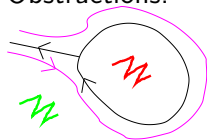


Generalization of Poulalhon-Schaeffer to the torus

Obstructions:

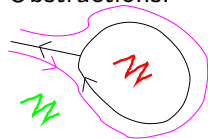
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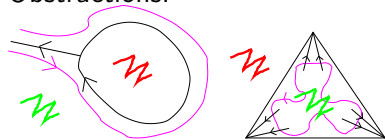
Obstructions:



\rightsquigarrow Minimal orientation

Generalization of Poulalhon-Schaeffer to the torus

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Generalization of Poulalhon-Schaeffer to the torus

Obstructions:



↪ Minimal orientation

↪ Starting point not in the strict interior of a triangle

Generalization of Poulalhon-Schaeffer to the torus

Obstructions:

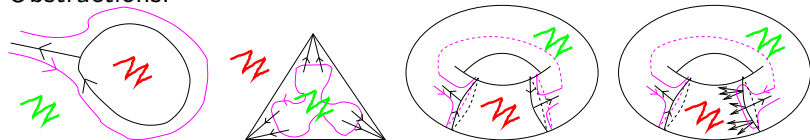


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Obstructions:

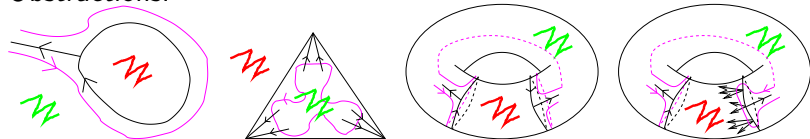


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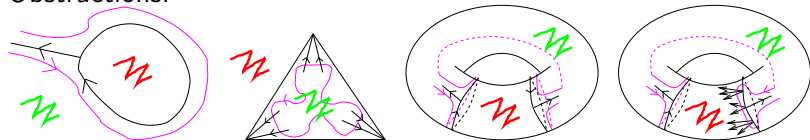
↪ Minimal orientation

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↪ Orientation with no oriented non-contractible cycle in the dual

Generalization of Poulalhon-Schaeffer to the torus

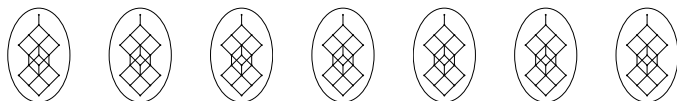
Obstructions:



↪ Minimal orientation

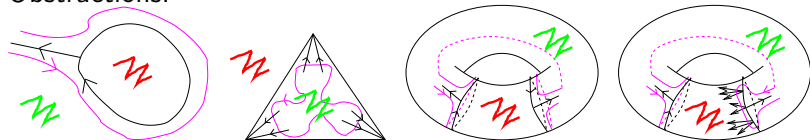
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Generalization of Poulalhon-Schaeffer to the torus

Obstructions:



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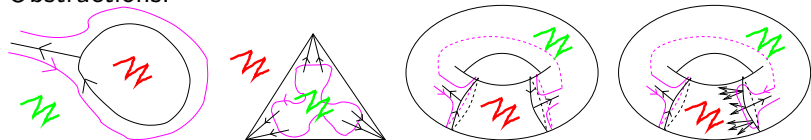
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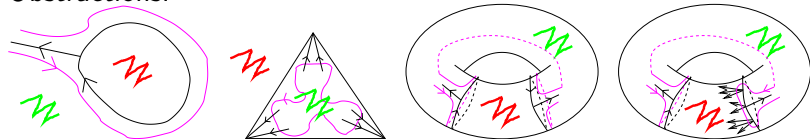
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$\gamma = 0$ for any non-contractible cycle

Generalization of Poulalhon-Schaeffer to the torus

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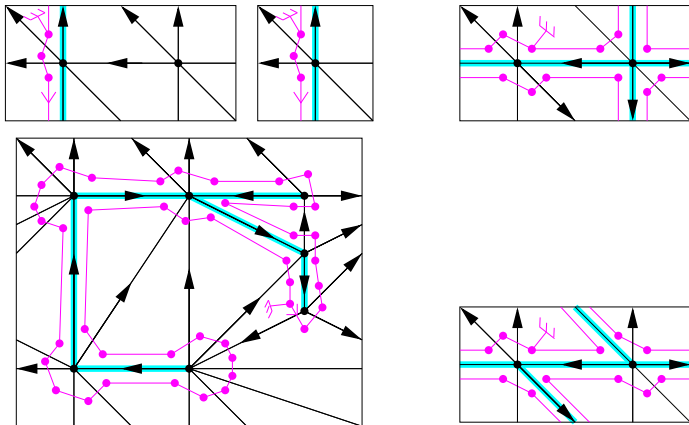


$\gamma = 0$ for any non-contractible cycle

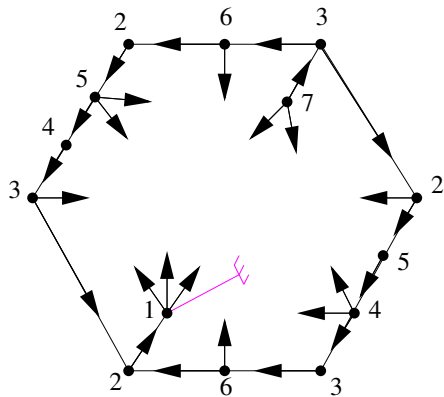
Theorem Despré, Gonçalves, Lévêque (2015)

Applied on the minimal γ_0 -Schnyder wood, Poulalhon-Schaeffer algorithm outputs a toroidal spanning unicellular map.

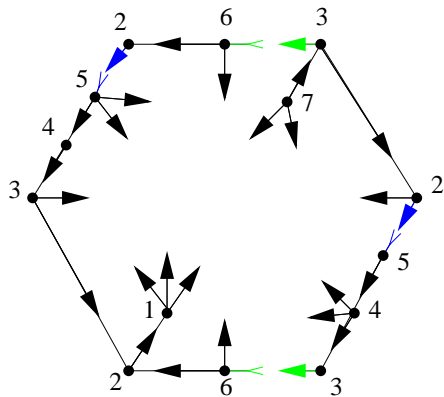
Examples



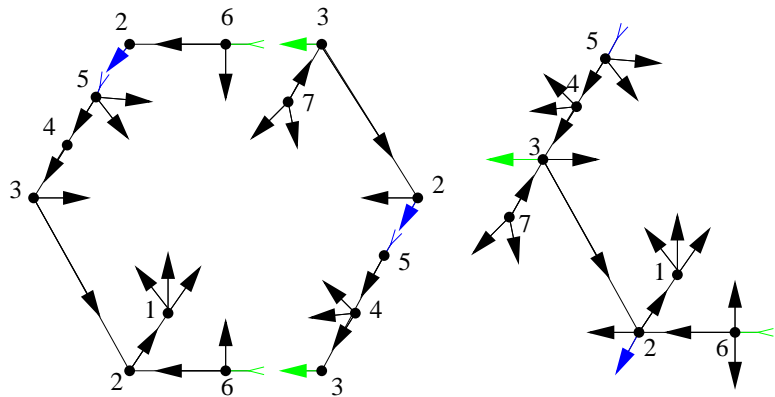
Encoding



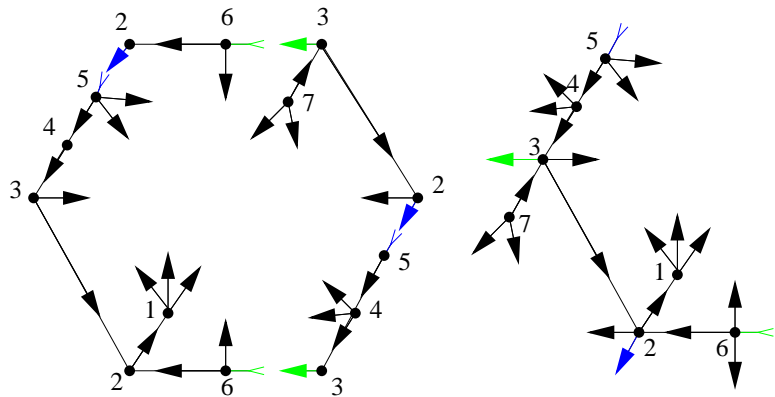
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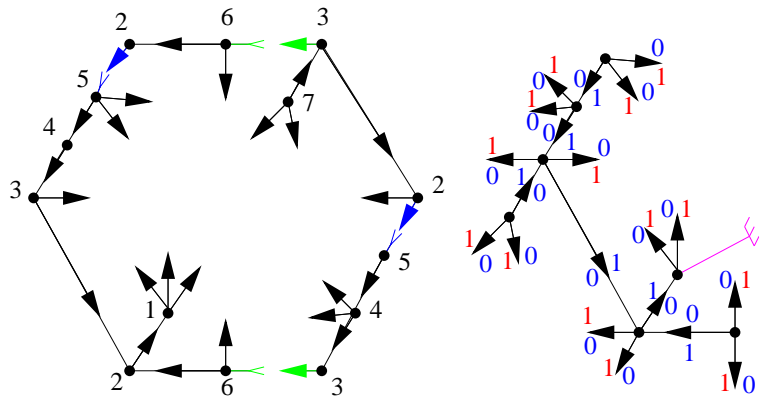
Encoding



Encoding

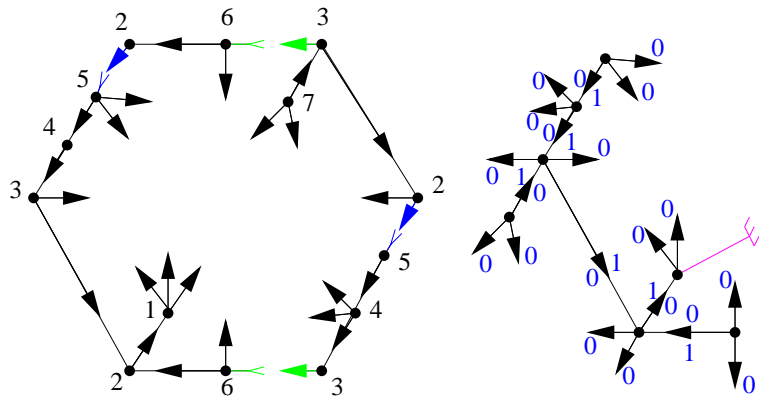


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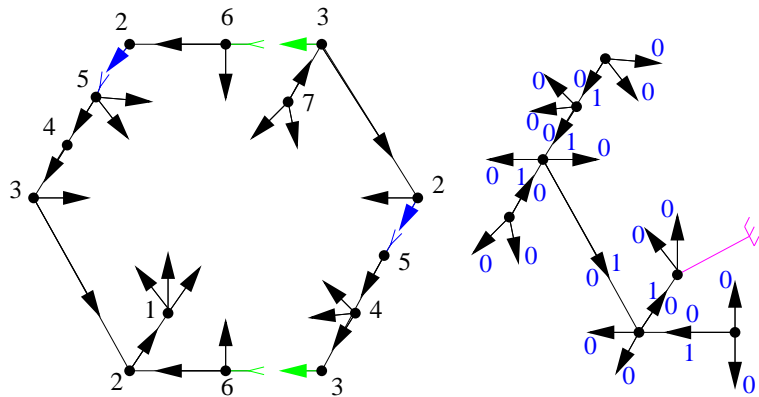
1010111011101001010010110100010101101000 \rightsquigarrow 6n bits

Encoding



00110110000000100000010000 \rightsquigarrow 4n bits (n bits 1) \rightsquigarrow 3,25n bits

Encoding



00110110000000100000010000 \rightsquigarrow 4n bits (n bits 1) \rightsquigarrow 3,25n bits

Optimal, linear and bijective !

To do

- ▶ Counting, sampling, etc.

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Conjecture

Triangulation on a surface $g \geq 1 \implies$
orientation of the edges such that $d^+(v) = 0 \pmod 3$, $d^+(v) > 0$
and no oriented non-contractible cycle in the dual.