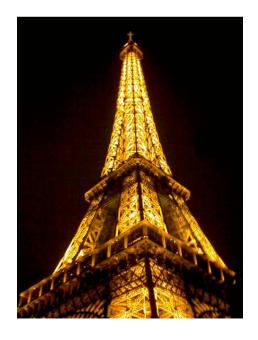
Benefits of the MDE approach for the development of embedded and robotic systems

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CAR 2007

Plan

- MDE raising the level of abstraction of the development life cycle
- AiboDev
 Using MDA concepts for Aibo
- Conclusion



raising the level of abstraction of the development life cycle

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Models

- « Modeling is the future, so every company that's working on this
 I think it's great, and I think there are some real contributions that can
 be made » B. Gates
- « Companies that adopt the MDA gain the ultimate in flexibility: the ability to derive code from a stable model as the underlying infrastructure shifts over time. » R. Soley
- « Why building models? At the end, we will write code? »
- « A good diagram is better than a long speech… but from a UML diagram you can have many speeches! »

Need of best practices and clear objectives

Practices & Objectives

Best Practices

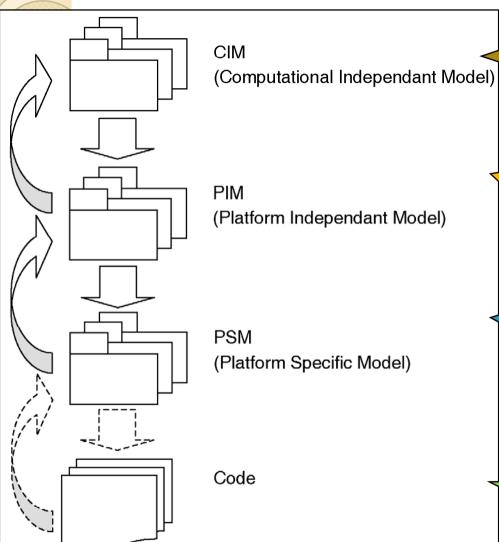
- Abstraction layers and Viewpoints (Matrix)
- Formalization of layers and viewpoints
- Formalization of abstraction layers / viewpoints relationships

Objectives

- New systems
- Legacy systems
- Master platforms evolutions



Approach

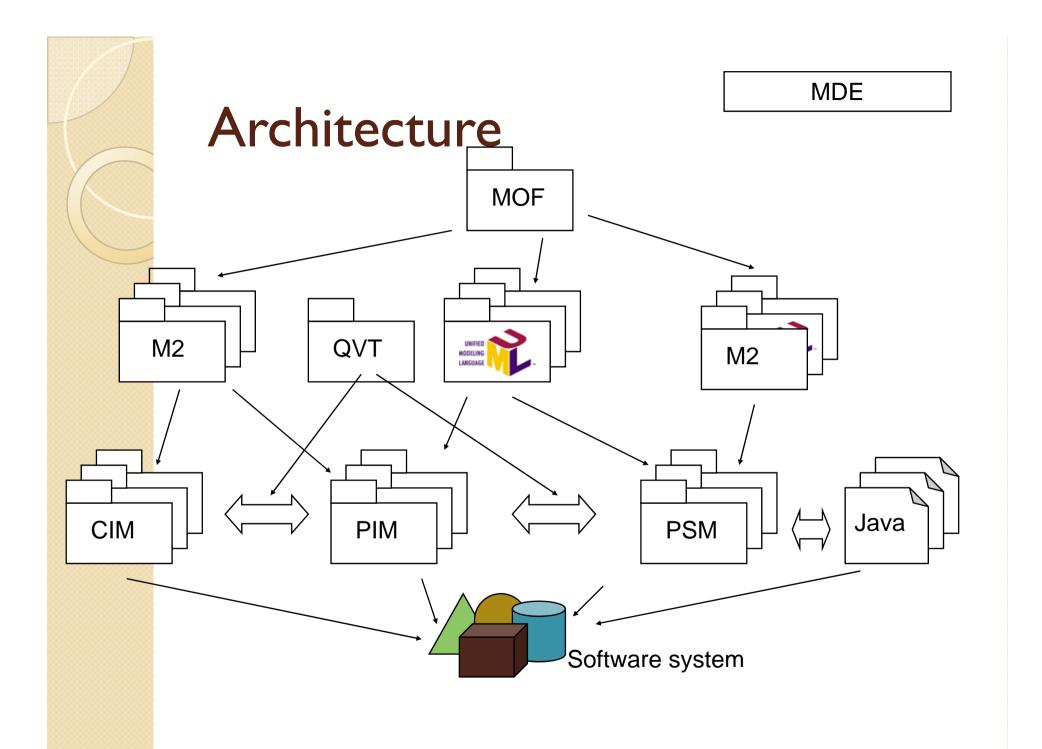


Requirement model: defines the system in its environment.

Analysis and design model: defines the system architecture.

Realization model: defines how the system is built.

Code of the system and configuration artifacts.



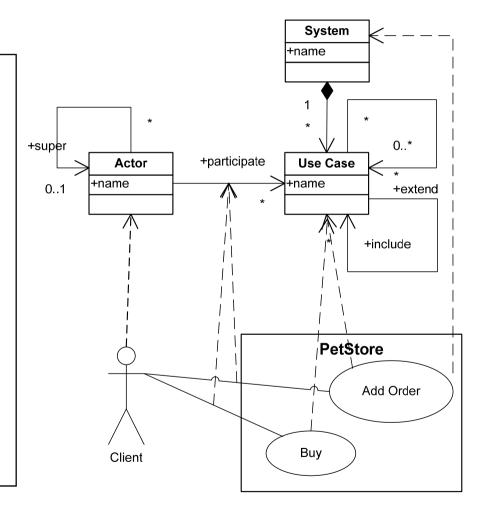
Meta-model

A meta-model defines concepts and their relationships thanks to a class diagram.

A meta-model only defines structure (no semantic).

A model is an instance of a meta-model if it respects the structure defined by the meta-model.

The UML meta-model defines the structure that all UML models must have.

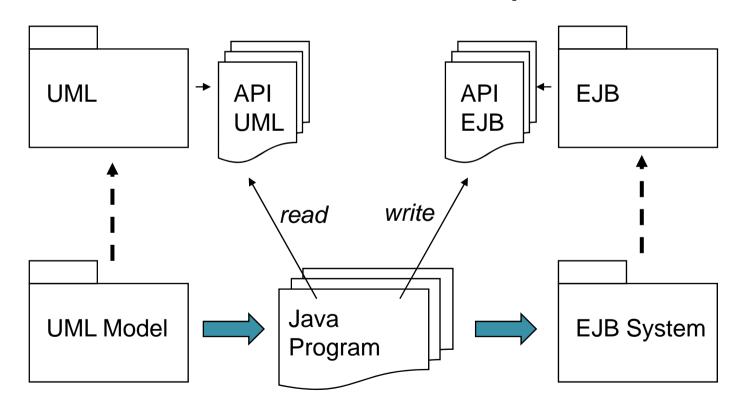


Model Transformations

- Model transformations are a central part of MDE
 - CIM to PIM, PIM to PSM, PSM to code .
- Model transformation are based on meta-models
 - Any <u>UML component</u> gives an <u>EJB component</u>.
- Platform providers should provide model transformation for their platform
 - UML to EJB
- Companies should be able to customize those transformations
 - Ex: Do not use entity bean!
- Today, there are three approaches for writing model transformations
 - Program, Template, Model

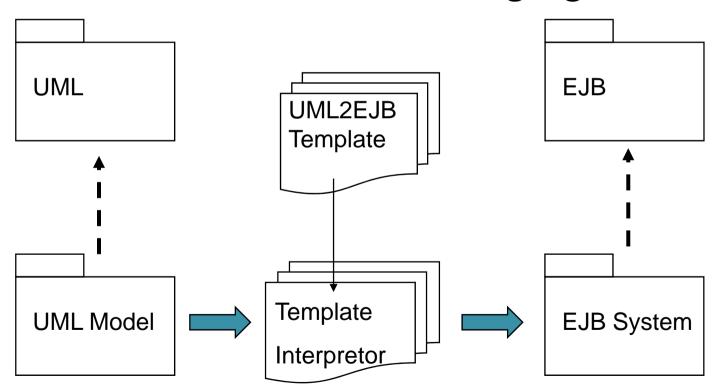
Program

 Model transformation is a program that makes use of model manipulation APIs



Template

 Model transformation is a template written in a dedicated language



AiboDev

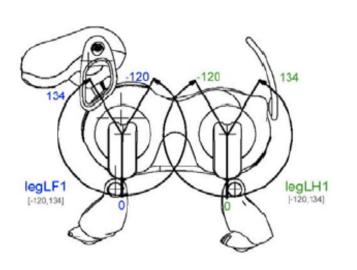
Using MDA concepts for Aibo

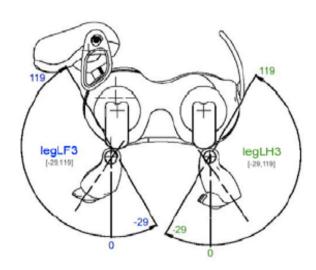
AiboDev 2006

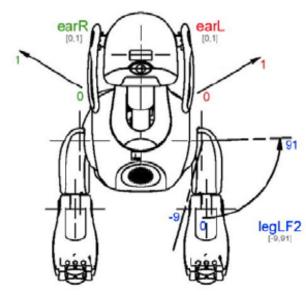
- Model Environment for Aibo
- Behavioral models
 - Dance, Guard, Escape
- 100% Code generation
- Validation
- Master Students
- 7 weeks
- 3 industrial partners



AIBO Motors

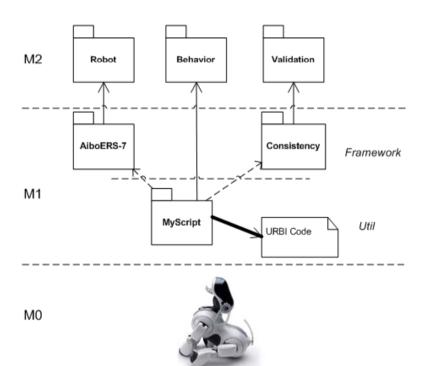






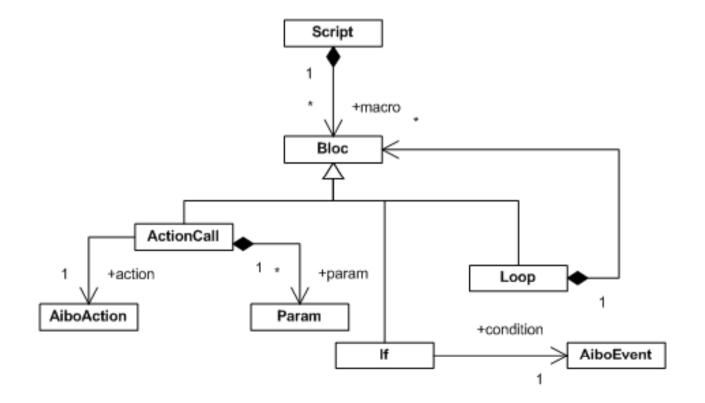
Approach

- Robot metamodel
- Behavioral metamodel
- Validation metamodel
- Validation = Inclusion
- Code generation = template



Behavior Model

- UML2 Activity oriented (vs StateMachine)
- Events are conditions



Automated Operations

Code Generation

- Template Approach
- URBI as a programming language

Validation

- Inclusion of models
- Java
- Not Formal

Conclusion

Advantages

- Usable (industrial)
 - Metamodel, Validation, Code Generation
- Multi-View

Limits

« Good » Meta-model ?

http://www-src.lip6.fr/homepages/Xavier.Blanc/courses/CAR/AiboDev2006/