

Testing Topologies and Splits

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Outline

- Focus on Inference for Likelihood Methods and Bootstrapping

1 Topology Testing

- Formulating the Problem
- The K-H Test
- Adjusting for Selection Bias

2 Testing Splits

- Bootstrap Support for Splits
- Adjusting for Selection Bias

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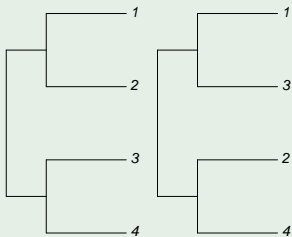
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Two Tree Problem

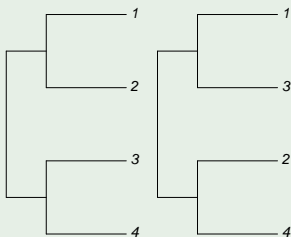
Tree 1 vs Tree 2



- One-sided: Is tree 1 significantly better than tree 2?
- Two-sided: Is there significant evidence for tree 1 or tree 2?

Two Tree Problem

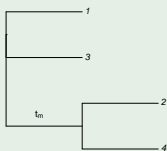
Tree 1 vs Tree 2



- One-sided: Is tree 1 significantly better than tree 2?
- Two-sided: Is there significant evidence for tree 1 or tree 2?
- Two-sided more natural (usually) for a priori trees
- One-sided more frequently reported by software

Null Hypothesis: Tree 2 correct

1. Tree 2 Correct

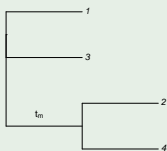


- α -level test should satisfy:

$$P_{T_2}(\text{reject } H_0) \leq \alpha$$

Null Hypothesis: Tree 2 correct

1. Tree 2 Correct



- For almost any test

$$P_{T_2}(\text{reject } H_0; t_m = 0.1) < P_{T_2}(\text{reject } H_0; t_m = 0)$$

Need

$$P_{T_2}(\text{reject } H_0; t_m = 0) = \alpha$$

- α -level test should satisfy:

$$P_{T_2}(\text{reject } H_0) \leq \alpha$$

Null Hypothesis: Alternative Argument

Star tree



- If tree 2 is estimated, we do not reject.
- If not, star tree is the least distant tree from estimated to Tree 2.

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Star tree



- Need

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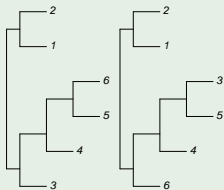
$$P_{T_2}(\text{reject } H_0; t_m = 0) = \alpha$$

- Analogous to testing mean: $H_0 : \mu_2 \leq \mu_1$, $H_A : \mu_2 > \mu_1$, p-values, Type I error evaluated under $H_0 : \mu_2 = \mu_1$

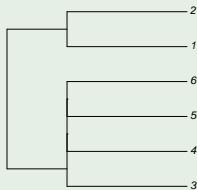
Null Hypothesis - Two Trees

- Collapse as many branches as needed to make the trees equivalent.
- Don't collapse more.

Tree 1 vs Tree 2



Null Tree



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Kishino & Hasegawa (1989)

- Log likelihoods for tree 1: l_1 is like a sample mean
 $l_1/n = n^{-1} \sum_{i=1}^n \log p_{T_1}(x_i; \hat{\mathbf{t}}_1) = n^{-1} \sum_{i=1}^n l_{1i}$.
- Comparing l_1 and l_2 is like comparing two sample means.

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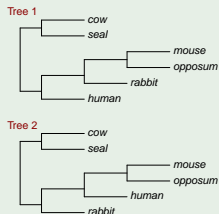
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- Comparing l_1 and l_2 is like comparing two sample means.
- l_{1i} and l_{2i} are dependent: paired on the same observation i .
- Paired z-test adjusts for dependence of l_{1i} and l_{2i} .
- $d_i = l_{1i} - l_{2i}$.

$$z = \frac{\bar{d}}{(s_d/\sqrt{n})}$$

p-value = $P(Z > z)$, $Z \sim N(0, 1)$ (One-sided H_A)

K-H Example - Mammalian Mitochondrial Data

Mammal Trees

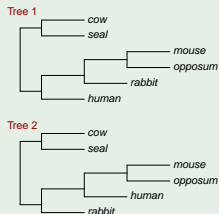


- mtREV24, 8 Gamma rate categories

site i	l_{1i}	l_{2i}	d_i
1	-8.533	-8.556	0.023
2	-3.775	-3.776	-0.001
⋮			
3414	-14.053	-14.158	0.105
	-21765.04	-21766.23	1.190

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$$z = (1.190/3414) / (s_d/\sqrt{3414}) = 0.132$$

One sided p-value = $P(Z > 0.132) = 0.44$

K-H Test Motivation in More Detail

- If $l_{1i} = \log p_{T_1}(x_i; \hat{\mathbf{t}}_1)$ are independent and identically distributed,
CLT $\Rightarrow \bar{d}$ is approximately normal.

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- Usual models: sites evolve independently
- But sites $1, \dots, n$ all contribute to $\hat{\mathbf{t}}_1$
- So $\log p_{T_1}(x_i; \hat{\mathbf{t}}_1)$ are not independent
whereas $\log p_{T_1}(x_i; \mathbf{t}_1)$ are independent

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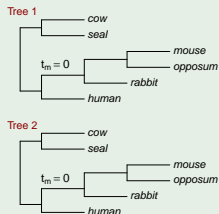
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- So $\log p_{T_1}(x_i; \hat{\mathbf{t}}_1)$ are not independent
whereas $\log p_{T_1}(x_i; \mathbf{t}_1)$ are independent
- Argument by approximation: $\hat{\mathbf{t}}_1 \approx \mathbf{t}_1$,

$$\begin{aligned} l_1/n &= n^{-1} \sum_{i=1}^n \log p_{T_1}(x_i; \hat{\mathbf{t}}_1) \\ &\approx n^{-1} \sum_{i=1}^n \log p_{T_1}(x_i; \mathbf{t}_1) + r_{1n}(\mathbf{t}_1) \end{aligned}$$

$r_{1n}(\mathbf{t})$ is relatively small.

Null Distribution of $d\text{Ln}L = l_1 - l_2$

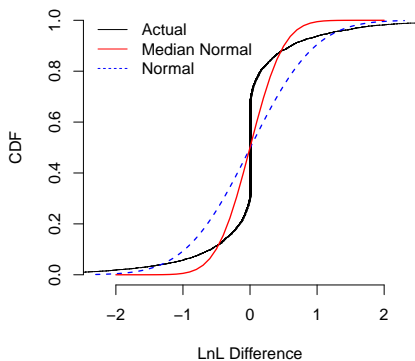
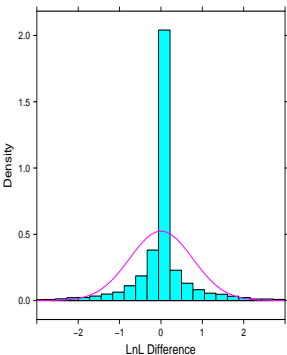
Mammal Trees



- Simulate 5000 data sets under mtREV24 model
- $\alpha = 0.44$, 8 Gamma categories
- Tree 1, with $t_m = 0$

Null Distribution of $dLnL$

- mixed continuous and discrete distribution



K-H motivation difficulty

$$l_1/n \approx n^{-1} \sum_{i=1}^n \log p_{T_1}(x_i; \mathbf{t}_1) + r_{1n}(\mathbf{t}_1)$$

and

$$l_2/n \approx n^{-1} \sum_{i=1}^n \log p_{T_2}(x_i; \mathbf{t}_2) + r_{2n}(\mathbf{t}_2)$$

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but $T_1 = T_2$ under the null so first order terms cancel:

$$l_1/n - l_2/n \approx r_{1n}(\mathbf{t}_1) - r_{2n}(\mathbf{t}_2)$$

Bootstrapping: Motivation

Setting: d_1, \dots, d_n independent and identically distributed (P)
Need distribution of $\bar{d} - \mu$.

$$\hat{P}(A) := \text{Proportion of } d_i \text{ in } A \\ \approx P(D \text{ in } A)$$

\hat{P} assigns mass $1/n$ to each observed d_i (empirical distribution)

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Suggests: If d_1^*, \dots, d_n^* are generated from \hat{P}

distribution of $\bar{d}^* - \bar{d} \approx$ distribution of $\bar{d} - \mu$

Bootstrapping

- Select sites with replacement.
eg. $i_1 = 32, i_2 = 32, \dots, i_n = 3$
Then $d_1^* = d_{32}, \dots, d_n^* = d_3$ give a sample from \hat{P} .
 $\Rightarrow \bar{d}^* - \bar{d}$ gives a realization from \hat{P}

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- Repeat a large number (B) of times

Proportion of $\bar{d}^* - \bar{d} \leq x \approx \hat{P}(\bar{d}^* - \bar{d} \leq x) \approx P(\bar{d} - \mu \leq x)$

KH test - RELL Version - Kishino, Miyata & Hasegawa

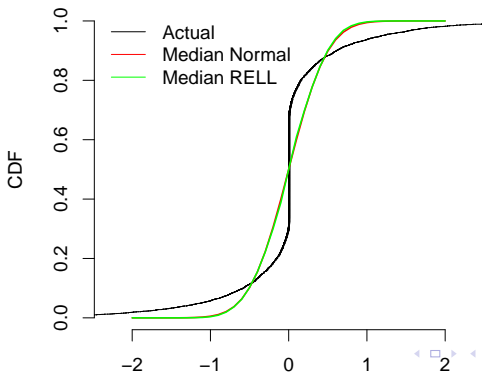
- \bar{d} still used as a test statistic
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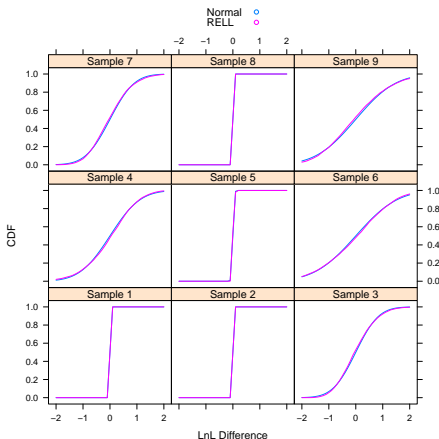
- \bar{d} still used as a test statistic
- $N(0, s_d^2/\sqrt{n})$ is replaced by bootstrap distribution of $\bar{d}^* - \bar{d}$
- minor adjustment: \bar{d} replaced by $\text{ave}_b \bar{d}^*$

Null Distribution of dLnL

- parameter settings from mammal data:
mtREV24, $\alpha = 0.4$, $n = 3415$
5000 simulated data sets. $B=5000$.



Normal vs RELL resampling



- For a given data set, d_1^*, \dots, d_n^* i.i.d. from \hat{P} (fixed)
CLT $\Rightarrow \bar{d}^* - \bar{d} \sim N(0, s_d^2/\sqrt{n})$.
- Main source of variation: $\hat{t}_m = 0$ implies point mass at 0.

Full Bootstrapping - KH setting

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- Bootstrap principle: Bootstrapping should mimic what is done with original data.

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- Bootstrap principle: Estimate \hat{t}_1^* & \hat{t}_2^* from x_1^*, \dots, x_n^* .

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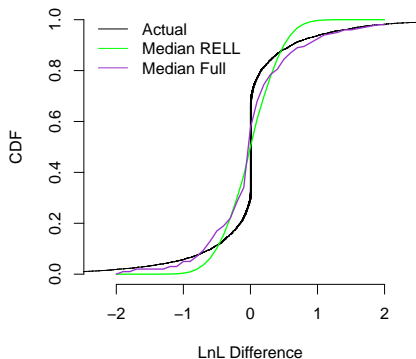
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$$l_1^* - l_2^* = l_1^*(\hat{t}_1^*) - l_2^*(\hat{t}_2^*)$$

- By contrast, RELL uses $l_1^*(\hat{t}_1) - l_2^*(\hat{t}_2)$

Full Bootstrapping - Mammal Example

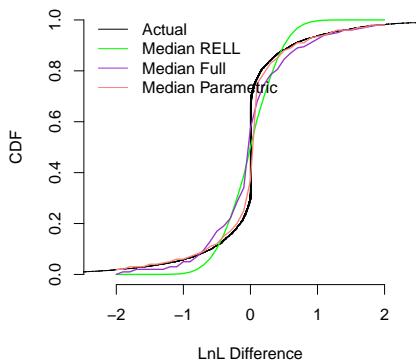


- $B=100$ and 100 simulations for full

Parametric Bootstrapping

- Generate from $\hat{P}_{\hat{\theta}}$ instead of \hat{P} . eg. mtREV24 on estimated Tree 2, α
Generate from $\hat{P}_{\hat{\theta}}$
eg. mtREV24 on ML tree, $\hat{\alpha} = 0.4$

KH with parametric bootstrapping - Mammal Example



- $B = 100$ and 100 simulations for parametric

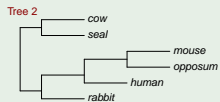
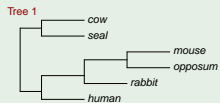
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SH Test - Shimodaira & Hasegawa (1999)

Mammal Trees

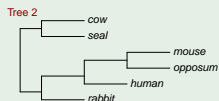
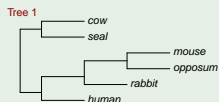


- T_1 and T_2 fixed a priori:

Q_{KH} : T_1 significantly better than T_2 ?

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Mammal Trees



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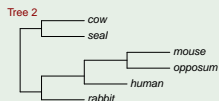
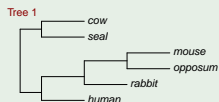
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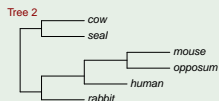
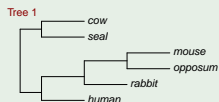
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- $P(I_1 - I_2 > 0) < 1$
- $P(I_{MLE} - I_2 > 0) = 1.$

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Mammal Trees



- T_1 and T_2 fixed a priori:

Q_{KH} : T_1 significantly better than T_2 ?

- If instead, only T_2 is fixed a priori,

Q_{SH} : ML tree significantly better than T_2 ?

- $P(I_1 - I_2 > 0) < 1$
- $P(I_{MLE} - I_2 > 0) = 1$.
- Paradox: tree 1 could be both a fixed tree of interest and ML tree.

SH Adjustment to Bootstrap

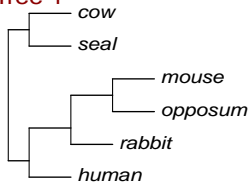
- **Setting:** T_1 and T_2 become $T_1, \dots, T_M \Rightarrow l_1, \dots, l_M$
 - Mammal data. 6 taxa $\Rightarrow M = 105$ trees.
- Test statistic $l_1 - l_2$ replaced by $l_m - l_1$
 m indice of MLE.

SH Adjustment to Bootstrap

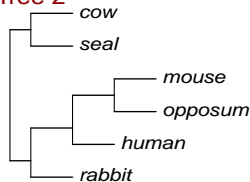
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 m indice of MLE.
- **Bootstrapping**
 - Replace l_1^*, \dots, l_M^* by
 $l_1^* - \text{ave}_b l_1^*, \dots, l_M^* - \text{ave}_b l_M^*$
 - Use observed $l_{m^*}^* - l_2^*$ from bootstrapping for null distribution.
 m^* : indice of MLE for bootstrap sample.

Mammal Data Example - Three trees

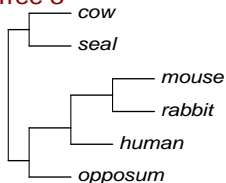
Tree 1



Tree 2



Tree 3



- Tree 1 was the ML tree for this data

Mammal Data Example - Three trees

- $B = 5000, M = 3$
- $l_1 - l_2 = 1.19$

Mammal Data Example - Three trees

- $B = 5000, M = 3$
- $l_1 - l_2 = 1.19$
- l_j^* (after centering), first three bootstrap samples

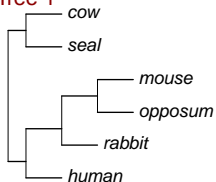
l_1^*	l_2^*	l_3^*	m^*	$l_1^* - l_2^*$	$l_{m^*}^* - l_2^*$
-359.78	-360.62	-352.52	3	0.84	8.10
-84.45	-94.44	-95.87	1	9.99	9.99
-65.93	-58.62	-62.19	2	-7.31	0.00

$$pKH = \text{proportion of } l_1^* - l_2^* > 1.19 = 0.44$$

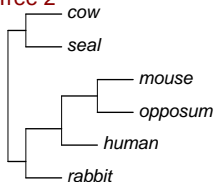
$$pSH = \text{proportion of } l_{m^*}^* - l_2^* > 1.19 = 0.59$$

Mammal Data Example - Four trees

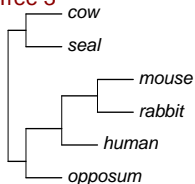
Tree 1



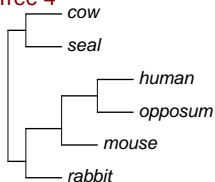
Tree 2



Tree 3



Tree 4



Mammal Data Example - Four trees

- $B = 5000, M = 4$
- $l_1 - l_2 = 1.19$

$$pKH = \text{proportion of } l_1^* - l_2^* > 1.19 = 0.44$$

$$pSH_3 = \text{proportion of } l_{m_3}^* - l_2^* > 1.19 = 0.59$$

$$pSH_4 = \text{proportion of } l_{m_4}^* - l_2^* > 1.19 = 0.74$$

SH test - Choice of Trees

- The larger M is, the larger p_{SH} is.

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- The larger M is, the larger p_{SH} is.
- Because of the SH centering procedure, H_0 depends on M :

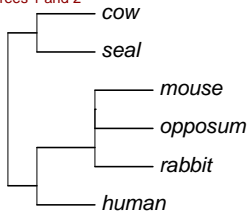
$$H_0 : \mu_1 = \cdots \mu_M$$

μ_i - mean log likelihood i th tree

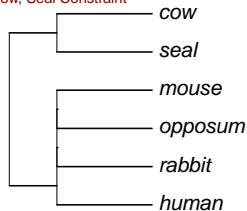
- H_0 is only possible if edge-length set to 0 to make all trees same

Mammal Data Example - Null trees

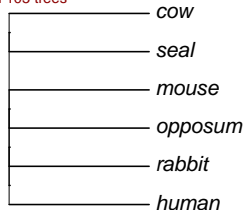
Trees 1 and 2



Cow, Seal Constraint



All 105 trees



SH test - Choice of Trees

- With large n , even when ML is over 105 trees
 - $l_m - l_2$ is effectively maximum of three $l_i - l_2$ when one $t = 0$ in generating tree.
 - $l_m - l_2$ is effectively maximum of 105 $l_i - l_2$ under star tree
- Much more likely to see large $l_m - l_2$ for star tree \Rightarrow harder to reject a tree

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 - $l_m - l_2$ is effectively maximum of 105 $l_i - l_2$ under star tree
- Much more likely to see large $l_m - l_2$ for star tree \Rightarrow harder to reject a tree
- Bootstrap Principle: Bootstrapping should mimic what is being done with original data.
- If exhaustive search for ML tree, $M = 105$

SOWH Test - Goldman, Anderson and Rodrigo (2000)

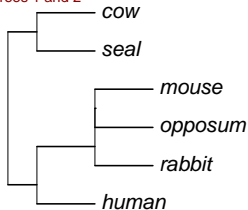
- SH test with following modifications:
 - Full parametric bootstrapping from tree under H_0 instead of RELL to get l_i^*
 - No centering.
 - SH replaces l_i^* with $l_i^* - \text{ave}_b l_i^*$.
 - SOWH does not
 - $p_{SOWH} \ll p_{SH}$

SOWH Test - Goldman, Anderson and Rodrigo (2000)

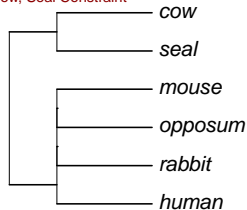
- SH test with following modifications:
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 - SOWH does not
 - $p_{SOWH} \ll p_{SH}$
 - Sometimes, SOWH will generate from a fully-resolved trees
 - But, under null, it will tend to give trees for bootstrapping that are close to true.

Mammal Data Example - Null trees

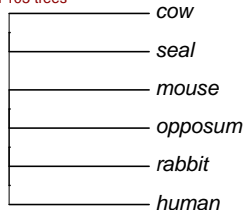
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Concluding Remarks - Testing Topologies

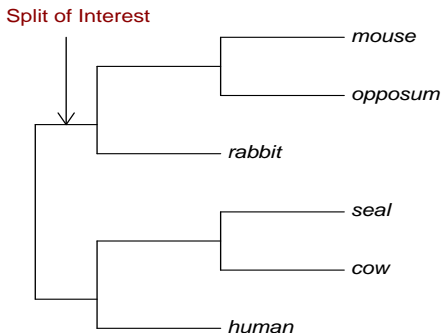
- Two fixed trees a priori
 - K-H test and variations
 - RELL vs Full:
RELL is fast, Full is accurate
- Adjusting for Selection Bias
 - SOWH/SH
 - Choice of Null is major performance issue for SH
 - SH is fast, SOWH is accurate

Outline

- 1 Topology Testing
 - Formulating the Problem
 - The K-H Test
 - Adjusting for Selection Bias
- 2 Testing Splits
 - Bootstrap Support for Splits
 - Adjusting for Selection Bias

Formulating the Problem

- Tree inference: Is Tree 1 correct?



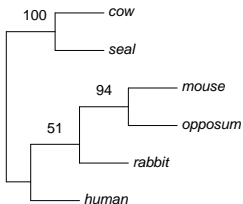
- Is a tree with opposum, mouse and rabbit split from human, cow and seal correct?

Outline

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 - **Bootstrap Support for Splits**
 - Adjusting for Selection Bias

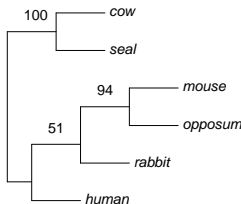
Bootstrap Support

- For each bootstrap sample x_1^*, \dots, x_n^* obtain \hat{T}^*
- BP for opposum, mouse and rabbit = proportion of T^* with that split.



Bootstrap Support

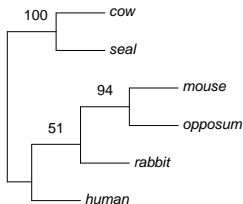
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- By far the most frequent measure of uncertainty

Bootstrap Support

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- Can be applied to any estimation procedure
- By far the most frequent measure of uncertainty
- How large of BP is large?

History

- Felsenstein (1985): Bootstrap Support (BP) introduced

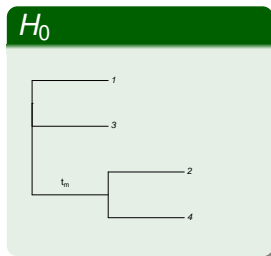
History

- Felsenstein (1985): Bootstrap Support (BP) introduced
- Hillis and Bull (1993): BP is probability split is correct. 70% is large.
- Felsenstein and Kishino (1993): 1-BP is p-value for hypothesis that split is not present. 95% is large.

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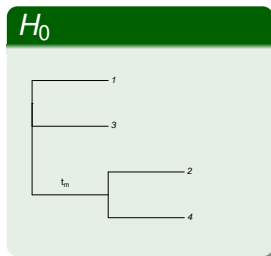
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- Efron, Halloran and Holmes (1996) [EHH] and Efron and Tibshirani (1998) [ET]: 1-BP is first order correct.

Null Hypothesis



- H_0 : Split 12|34 not present

Null Hypothesis



- H_0 : Split 12|34 not present
- For almost any test,

$$P_{H_0}(\text{reject } H_0; t_m = 0.1) < P_{H_0}(\text{reject } H_0; t_m = 0)$$

To guarantee

$$P_{H_0}(\text{reject } H_0) \leq \alpha$$

need

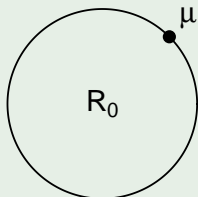
$$P_{H_0}(\text{reject } H_0; t_m = 0) = \alpha$$

P-Value Interpretation

- A valid p-value should have a uniform distribution under H_0
- 1-BP has uniform distribution with $t_m = 0$
- **First Order Correctness:** BP has a uniform limiting distribution in this setting

Problem of Regions: Normal Form

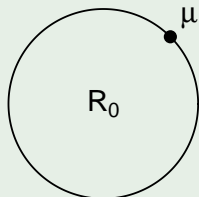
Example Region



- Setting: $\bar{Y} \sim N(\mu, n^{-1}\Sigma)$
- $H_0 : \mu$ not in R_0 (on boundary).

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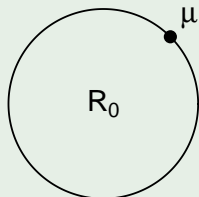
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- Asymptotically equivalent to nonparametric bootstrap

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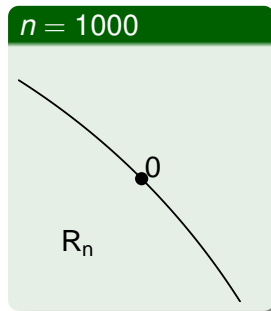
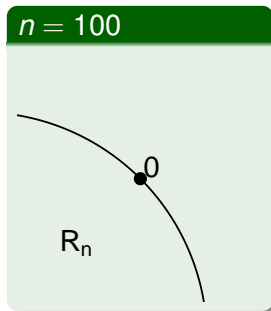
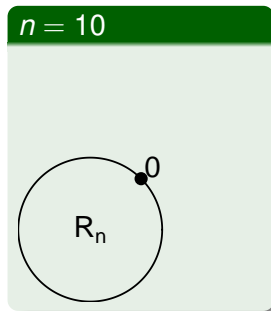
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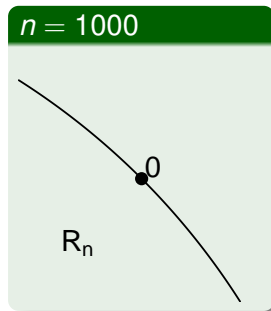
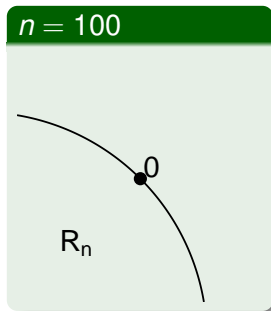
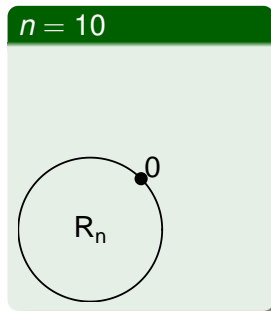
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Problem of Regions: Normal Form



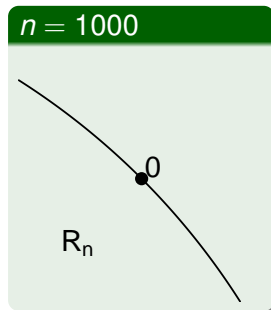
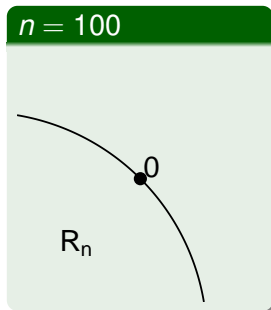
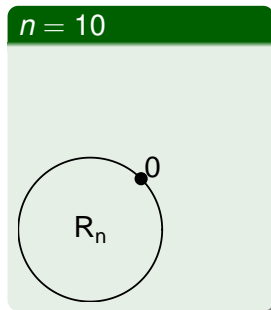
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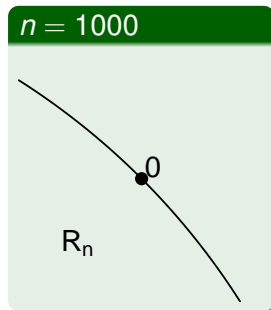
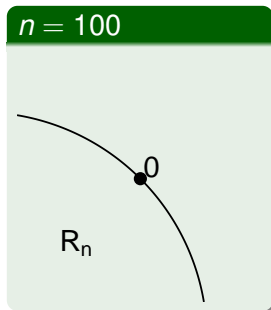
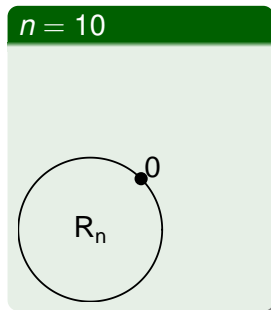
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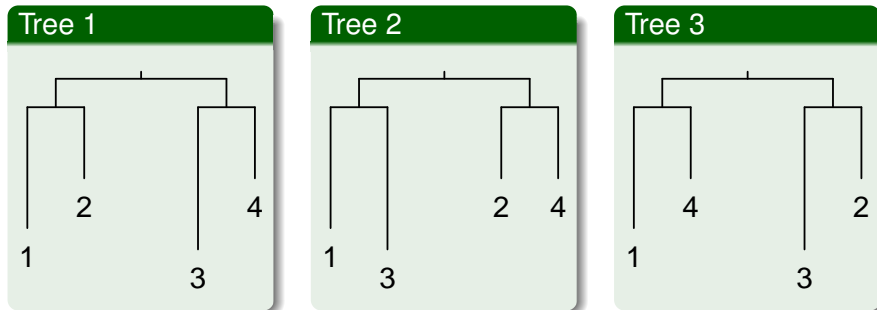
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- ET result: BP is uniformly distributed
- Smooth boundary needed for half-space approximation

Problem of regions: Alternate Version



Notation: Middle edge-length estimated alone

- $l_j(t)$ log likelihood for the j th topology; t middle edge-length.
- $l_j = E[-l_j''(0)]/n$
- $V_{jn} = l_j^{-1/2} l_j''(0)/\sqrt{n}$ (standardized score)

Asymptotic Approximations

- $I_j(\hat{t}) \approx I_j(0) + V_{jn}^2 I\{V_{jn} > 0\} / 2$

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- $l_j(0)$: likelihood under star tree \Rightarrow independent of j .
- Topology j preferred to k if $V_{jn} > 0$ and $V_{jn} > V_{kn}$.
- R_0 is \mathbf{v} -space where split 12|34 estimated:

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- For trees with split 12|34: $\mu = E[\mathbf{V}_n]$ is in R_0

Asymptotic Approximations

- $l_j^*(\hat{t}) \approx l_j^*(0) + V_{jn}^{*2} I\{V_{jn}^{*2} > 0\} / 2$ where V_{jn}^* is standardized score for the bootstrap sample
- Approximate Bootstrap: Generate $\mathbf{V}_n^* \sim N(\mathbf{V}_n, \Sigma)$

Problem of regions: 3-D version

- Setting: $\mathbf{V} \sim N(\boldsymbol{\mu}, \Sigma)$
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- BP for R'_0 is larger than BP for R_0
- Problem of regions theory: BP for R'_0 is uniform
- BP is stochastically smaller than uniform
- Under H_0 , BP larger than 95% less than 5% of the time.

Simulation to obtain BP distribution

- Generate V from $N(0, \Sigma) \sim$ Generate alignment
- $X_j = V_j^2 I\{V_j > 0\} / 2 \sim l_j(\hat{t}_j) - l_j(0)$
- Generate $V^* \sim N(0, \Sigma) \sim$ Generate bootstrap alignment

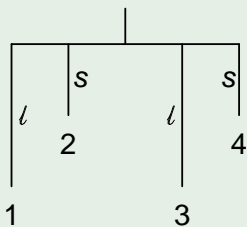
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- 1 Repeatedly generate $V \sim N(0, \Sigma)$,
 - 1 For each V , repeatedly generate V^* from $N(V, \Sigma)$
 - 2 Set $BP =$ proportion of V^* in R_0
- 2 $P(BP > x) \approx$ proportion of $BP > x$

Example

Generating Tree



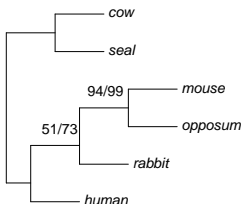
- Tree 1: 12|34 LB-apart

LB-apart tree: $P(BP > t)$

<i>s</i>	<i>l</i>	<i>t</i>	
		0.70	0.90
0.01	0.01	0.13	0.03
0.01	0.50	0.14	0.03
0.10	0.10	0.13	0.03
0.10	0.50	0.13	0.03
0.50	0.50	0.12	0.02
0.50	1.00	0.13	0.03
1.00	1.00	0.12	0.02
1.00	1.50	0.12	0.02

Adjusted Bootstrap Support

- F = CDF of BP can be obtained through fast normal simulation
- Define aBP as $F(BP)$
- Then $P(aBP > 0.95) = 0.05$

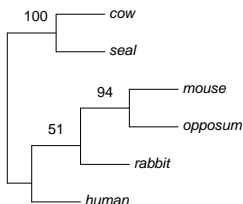


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Selection Bias and Splits

- In many? cases *BP* is on a priori hypothesized trees of interest
- Frequently *BP* is on the ML tree



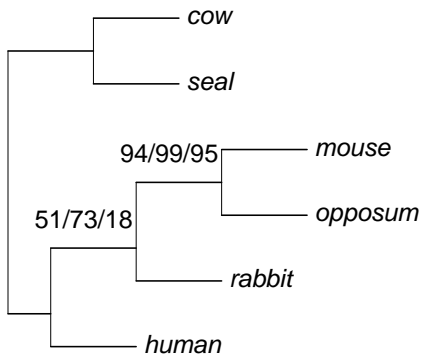
- Even if H_0 is true, highly unlikely that $BP \approx 10\%$, otherwise it wouldn't be ML tree.

aBP adjusting for selection bias

Simulation for usual distribution of BP :

- 1 Repeatedly generate $V \sim N(0, \Sigma)$,
 - 1 For each V , repeatedly generate V^* from $N(V, \Sigma)$
 - 2 Set $BP =$ proportion of V^* in R_0
- Generate V from $N(0, \Sigma) \sim$ Generate alignment
- $X_j = V_j^2 I\{V_j > 0\} / 2 \sim I_j(\hat{t}_j) - I_j(0)$
- Generate $V^* \sim N(0, \Sigma) \sim$ Generate bootstrap alignment
- Adjustment: Only consider cases where largest X_j is at $j = 1$ (12|34)

aBP adjusting for selection bias - mammal example

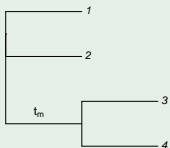


Likelihood Ratio Test for splits

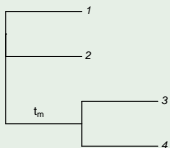
 H_0 

$$2\{l_j(\hat{t}_m) - l_j(0)\} \approx V_j^2 I\{V_j \geq 0\}$$

$$V_j \sim N(0, 1).$$

 H_A 

Likelihood Ratio Test for splits

 H_0  H_A 

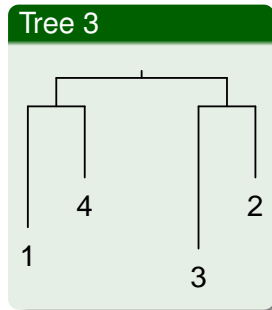
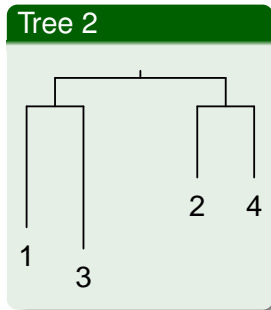
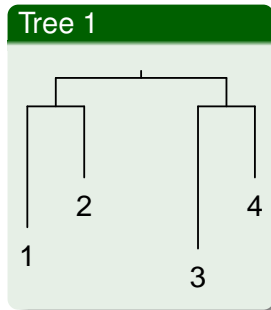
- $$2\{l_j(\hat{t}_m) - l_j(0)\} \approx V_j^2 I\{V_j \geq 0\}$$

- $$V_j \sim N(0, 1).$$

- $$2\{l(\hat{t}_m) - l(0)\} \sim \frac{1}{2}\delta_0 + \frac{1}{2}\chi_1^2$$

- 1/2 of the time $\hat{t}_m = 0$
otherwise
usual behaviour.

alrt - Anisimova & Gascuel (2006)



- If ML tree, then $2\{l_{ML}(\hat{t}) - l_1(0)\}$ is being used in place of

$$X_1 := 2\{l_1(\hat{t}) - l_1(0)\}$$

- Alternatively $T = \max\{X_1, X_2, X_3\}$

Distribution of T

- We know
 - $T = \max\{X_1, X_2, X_3\}$
 - $X_i \sim \frac{1}{2}\delta_0 + \frac{1}{2}\chi_1^2$
- Don't know dependence structure of X_1 , X_2 and X_3 .

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 - $X_i \sim \frac{1}{2}\delta_0 + \frac{1}{2}\chi_1^2$
- Don't know dependence structure of X_1 , X_2 and X_3 .
- Bonferroni correction ($t > 0$):

$$\begin{aligned}\text{true p-value} &= P(\max\{X_1, X_2, X_3\} > t) \\ &= P(X_1 > t \text{ or } X_2 > t \text{ or } X_3 > t) \\ &\leq P(X_1 > t) + P(X_2 > t) + P(X_3 > t) \\ &= \frac{3}{2}P(\chi_1^2 > t) = p_T\end{aligned}$$

Distribution of T

- We know
 - $T = \max\{X_1, X_2, X_3\}$
 - $X_i \sim \frac{1}{2}\delta_0 + \frac{1}{2}\chi_1^2$
- Don't know dependence structure of X_1 , X_2 and X_3 .
- Bonferroni correction ($t > 0$):

$$\begin{aligned}\text{true p-value} &= P(\max\{X_1, X_2, X_3\} > t) \\ &= P(X_1 > t \text{ or } X_2 > t \text{ or } X_3 > t) \\ &\leq P(X_1 > t) + P(X_2 > t) + P(X_3 > t) \\ &= \frac{3}{2}P(\chi_1^2 > t) = p_T\end{aligned}$$

- Conservative p-value

$$p_T \geq \text{true p-value}$$

$$\Rightarrow P(\text{Type I error}) \leq \alpha$$

alrt T'

- Order X_1, X_2, X_3 as $X_{(1)} < X_{(2)} < X_{(3)}$
- alrt replaces $T = \max\{X_1, X_2, X_3\}$ with $T' = T - X_{(2)}$
- Still uses

$$\text{alrt p-value} = \frac{3}{2}P(\chi_1^2 > t')$$

alrt T'

- Order X_1, X_2, X_3 as $X_{(1)} < X_{(2)} < X_{(3)}$
- alrt replaces $T = \max\{X_1, X_2, X_3\}$ with $T' = T - X_{(2)}$
- Still uses

$$\text{alrt p-value} = \frac{3}{2}P(\chi_1^2 > t')$$

- Since $t' \leq t$, conservative p-value:

$$\begin{aligned}\text{alrt p-value} &= \frac{3}{2}P(\chi_1^2 > t') \\ &\geq \frac{3}{2}P(\chi_1^2 > t) \geq \text{true p-value}\end{aligned}$$

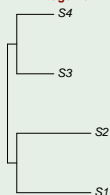
alrt with correction

- $X_i =_d V_i^2 I\{V_i \geq 0\}$, $V \sim N(0, \Sigma)$
- So quick simulation approximation to T' is possible
 - 1 Generate $V_1, \dots, V_B \sim N(0, \Sigma)$
 - 2 Calculate $X_{bi} = V_{bi}^2 I\{V_{bi} \geq 0\}$
 - 3 $T'_b = \max\{X_{b1}, X_{b2}, X_{b3}\} - X_{b(2)}$
- p-value = proportion of $T'_b \geq t$

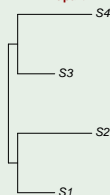
alrt Simulation

Generating Trees

LB together

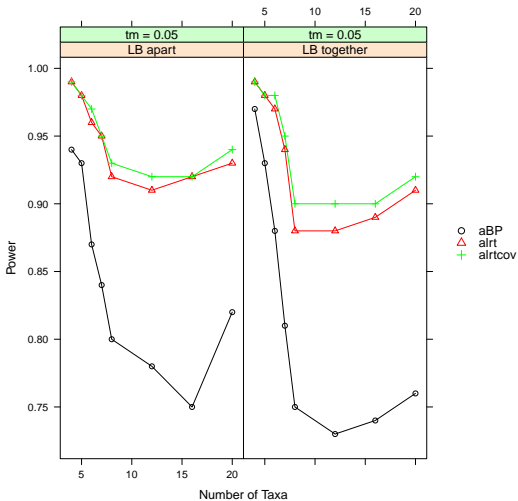


LB apart



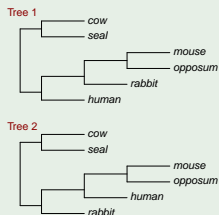
- S_1, \dots, S_4 caterpillar trees with distance 0.15 between nodes
- Long branch 0.2, short 0.1
- Middle branch $t_m = 0.05$
- HKY, $\kappa = 4.5$, $\alpha = 1$
- A, C, G, T: 0.18, 0.24, 0.32, 0.26

alrt Simulation Results



Adjusting the K-H test

Mammal Trees



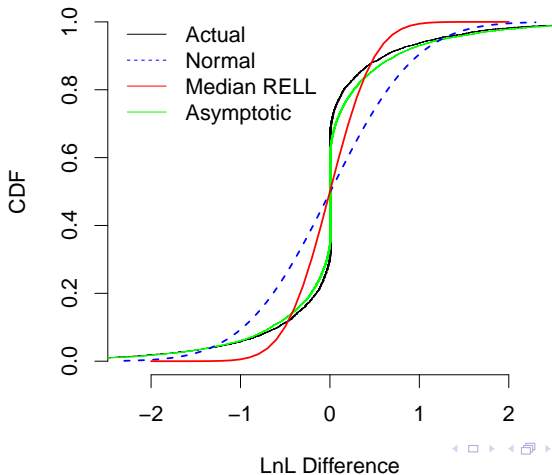
- Single Split Difference between Trees
- Asymptotic Theory indicates

$$I_1 - I_2 \approx V_1^2 I\{V_1 > 0\} - V_2^2 I\{V_2 > 0\}$$

$$\mathbf{V} \sim N(\mathbf{0}, \Sigma).$$

- Can be used via normal simulation to obtain p-value

Asymptotic K-H distribution - Mammal Example



Concluding Remarks - Inference for Splits

- aBP, $(1 - \text{alrt}) \times 100$ more interpretable than BP
- Selection Bias: useful to report both w/ and w/o adjustment.
- Asymptotic theory can be useful

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