Fast exact algorithms for hamiltonicity in claw-free graphs

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Introduction

G = (V, E) is finite, undirected graph, no loops, no multiple edges. G is claw-free if G does not contain an induced claw, which is a

$$K_{1,3} = (\{u, a, b, c\}, \{ua, ub, uc\}).$$

Goal: find a hamiltonian cycle of a claw-free graph.

Theorem (Li, Corneil & Mendelsohn, 2000)

Deciding if a graph has a hamiltonian cycle is NP-complete even for the class of 3-connected 3-regular claw-free planar graphs.

We aim for an exact algorithm.

Known Results

Theorem (Karp, 1982)

HAMILTONIAN CYCLE can be solved using $O^*(2^n)$ time and polynomial space for any n-vertex graph.

Here, O^* -notation suppresses factors of polynomial order.

Major open problem:

Can HAMILTONIAN CYCLE be solved in $O^*(\alpha^n)$ time for $\alpha < 2$?

Even unknown if polynomial space is dropped.

For the following graph classes, faster exact algorithms are known for solving HAMILTONIAN CYCLE:

- *O*^{*}(*c*√*n*) time for some constant *c* for planar graphs [Deineko, Klinz & Woeginger, 2006]
- O*(1.251ⁿ) time for cubic graphs [lwama & Nakashima, 2007]
- *O*^{*}(1.733^{*n*}) time for graphs with maximum degree 4 [Gebauer, 2008]
- O^{*}((2 − ε)ⁿ) time with ε > 0 for graphs with bounded degree [Björklund, Husfeldt, Kaski & Koivisto, 2008]

The last three results are valid for the more general $\ensuremath{\mathrm{Traveling}}\xspace$ SALESMAN problem.

What about claw-free graphs?

We present two algorithms for $\operatorname{HAMILTONIAN}$ CYCLE on $\mathit{n}\text{-vertex}$ claw-free input graphs:

- an algorithm that uses *O*^{*}(1.6818^{*n*}) time and exponential space
- an algorithm that uses $O^*(1.8878^n)$ time and polynomial space

Our Approach

We use the same approach for both algorithms:

- 1. Translate a (claw-free) instance of HAMILTONIAN CYCLE to an instance of DOMINATING CLOSED TRAIL.
- 2. Solve Dominating Closed Trail.
- 3. Translate a solution of DOMINATING CLOSED TRAIL to a solution of HAMILTONIAN CYCLE.

Performing 1 and 3 can be done in polynomial time; this is known already.

Performing 2 costs us exponential time; this is the new part and in this part the two algorithms are different from each other.

Outline of the Algorithms

Input: a claw-free graph G

Output: YES if G has a hamiltonian cycle, NO otherwise.

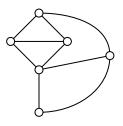
Step 1: compute the closure cl(G) of G

For each $x \in V_G$, the subgraph G[N(x)] of G induced by N(x) has at most two components.

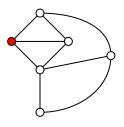
- If *G*[*N*(*x*)] has two components, both of them must be cliques. Do nothing.
- If G[N(x)] is connected, add edges between all pairs of nonadjacent vertices in N(x).

The closure cl(G) of G is obtained by recursively repeating this operation, as long as this is possible.

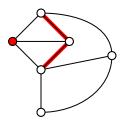
Observe that cl(G) is obtained in polynomial time.



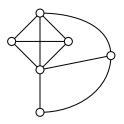
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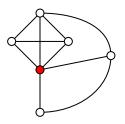


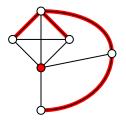
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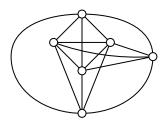


G









 $cl(G) = K_6$

Step 2: compute the triangle-free graph H with L(H) = cl(G). The line graph of a graph H with edges e_1, \ldots, e_n is the graph L(H) with vertices u_1, \ldots, u_n such that

 $u_i u_j \in E_{L(H)} \Leftrightarrow e_i$ and e_j share an end vertex in H.

Ryjáček [1999]: for a claw-free graph G, there is a triangle-free graph H such that L(H) = cl(G).

We call H the preimage graph of G.

Due to Roussopolous [1973]:

H is unique and can be computed in polynomial time.

Step 3: detect a DCT of H

A graph is even if all its vertices have even degree.

A graph is a closed trail (or eulerian) if it is connected and even.

A closed trail T dominates H if $V_H \setminus V_T$ is independent set in H.

Then every edge of H has at least one vertex in T, so here:

dominating means edge-dominating.

In that case T is a dominating closed trail (DCT).

Due to Harary & Nash-Williams [1965]: cl(G) has a hamiltonian cycle if and only if H has a DCT.

How to detect a DCT of H will be explained later.

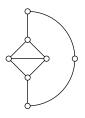
Step 4: translate DCT of H back into hamiltonian cycle of cl(G)

Traverse T using the polynomial-time algorithm that finds a eulerian tour in an even connected graph (cf. [Diestel, 2000]).

This way pick up edges (= vertices in cl(G)) one by one and insert dominated edges as soon as an end vertex of a dominated edge is encountered.

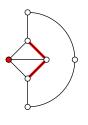
Step 5: translate hamiltonian cycle in cl(G) to one in G Use the polynomial time algorithm of Broersma & P. [2008].





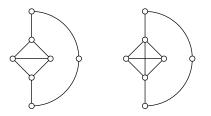
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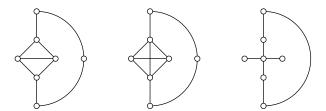
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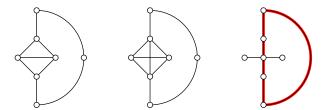
cl(G) = L(H)



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cl(G) = L(H)

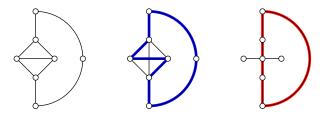
H



G

cl(G) = L(H)

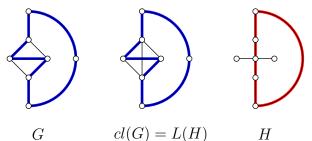
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G

cl(G) = L(H)

H



G

cl(G) = L(H)

Remaining Task

We need to find the DCT of a preimage graph H in Step 3 in

- $O^*(1.6818^n)$ time and exponential space (algorithm 1)
- $O^*(1.8878^n)$ time and polynomial space (algorithm 2)

Recall that $n = |E_H| = |V_G|$.

We obtain such algorithms by making use of

 a structural result by which we only have to search for a DCT with relatively few edges.

Structural Result on Closed Trails

For $k \ge 1$, a graph H is k-degenerate if every non-empty subgraph of H has a vertex of degree at most k.

H is *k*-ordered if *H* allows a vertex ordering $\pi = v_1, \ldots, v_{|V_H|}$ such that for $1 \le i \le |V_H|$:

- $H[\{v_1, \ldots, v_i\}]$ is connected
- v_i has at most k neighbors in $H[\{v_1 \dots, v_i\}]$.

Theorem

Every graph with a spanning closed trail contains a 2-degenerate 3-ordered spanning closed trail.

So if such a graph has p vertices, it contains a spanning closed trail with at most 2p edges (due to the 2-degeneracy).

Algorithm 1 for detecting DCT in H

Phase 1. As long as *H* contains a vertex *v* with $d(v) \le 4$:

- 1. Guess the set of DCT edges incident with v.
- 2. Adjust the parities of the neighbors of v.
- 3. Remove v.

This leads to a phase-2 tuple $(H', W(H'), \ell)$, where

- H' is the remaining graph (with minimum degree at least 5).
- W(H') is the total set of guessed DCT edges
- ℓ is the parity labeling of the vertices in V(H').

With each phase-2 tuple $(H', W(H'), \ell)$ enter Phase 2.

Phase 2. Use dynamic programming:

Given a pair (S, ℓ) , how can $v \in V(H')$ be connected to $S \subset V_{H'}$ with DCT edges?

Lemma

Phase 1 creates $O^*(1.6818^{n_1})$ phase-2 tuples $(H', W(H'), \ell)$, where n_1 is the total number of deleted edges, and $|V_{H'}| \leq \frac{2(n-n_1)}{5}$.

Lemma

We may assume that in Phase 2 a vertex $v \in V(H')$ will be connected to a set $S \subset V_{H'}$ with at most three edges.

The last lemma follows from our *3-ordered* result on closed trails. Together they ensure that Algorithm 1 uses $O^*(1.6818^n)$ time. Due to Phase 2, Algorithm 1 may use exponential space.

Algorithm 2 for detecting DCT in H

Phase 1. As long as *H* contains a vertex *v* with $d(v) \leq 12$:

- 1. Guess the set of DCT edges incident with v.
- 2. Adjust the parities of the neighbors of v.
- 3. Remove v.

This leads to a phase-2 tuple $(H', W(H'), \ell)$, where

- H' is the remaining graph (with minimum degree at least 13).
- W(H') is the total set of guessed DCT edges
- ℓ is the parity labeling of the vertices in V(H').

With each phase-2 tuple $(H', W(H'), \ell)$ enter Phase 2.

Phase 2. Guess the remaining edges of a DCT.

Lemma

Phase 1 creates $O^*(1.8878^{n_1})$ phase-2 tuples $(H', W(H'), \ell)$, where n_1 is the total number of deleted edges, and $|V_{H'}| \leq \frac{2(n-n_1)}{13}$.

Lemma

We may assume that the set of guessed edges in Phase 2 has size at most $2|V_{H'}|$.

The last lemma follows from our *2-degenerate* result on closed trails.

Together they ensure that Algorithm 2 uses $O^*(1.8878^n)$ time and polynomial space.

Open problems

- 1. Can we speed up the algorithms by making use of the triangle-freeness of the preimage graph *H*?
- 2. Can TRAVELING SALESMAN be solved for claw-free graphs in $O^*(\alpha^n)$ time for some constant $\alpha < 2$?
- 3. Can HAMILTONIAN CYCLE be solved in $O^*(\alpha^n)$ time for some constant $\alpha < 2$ for
 - chordal bipartite graphs?
 - $K_{1,4}$ -free graphs?