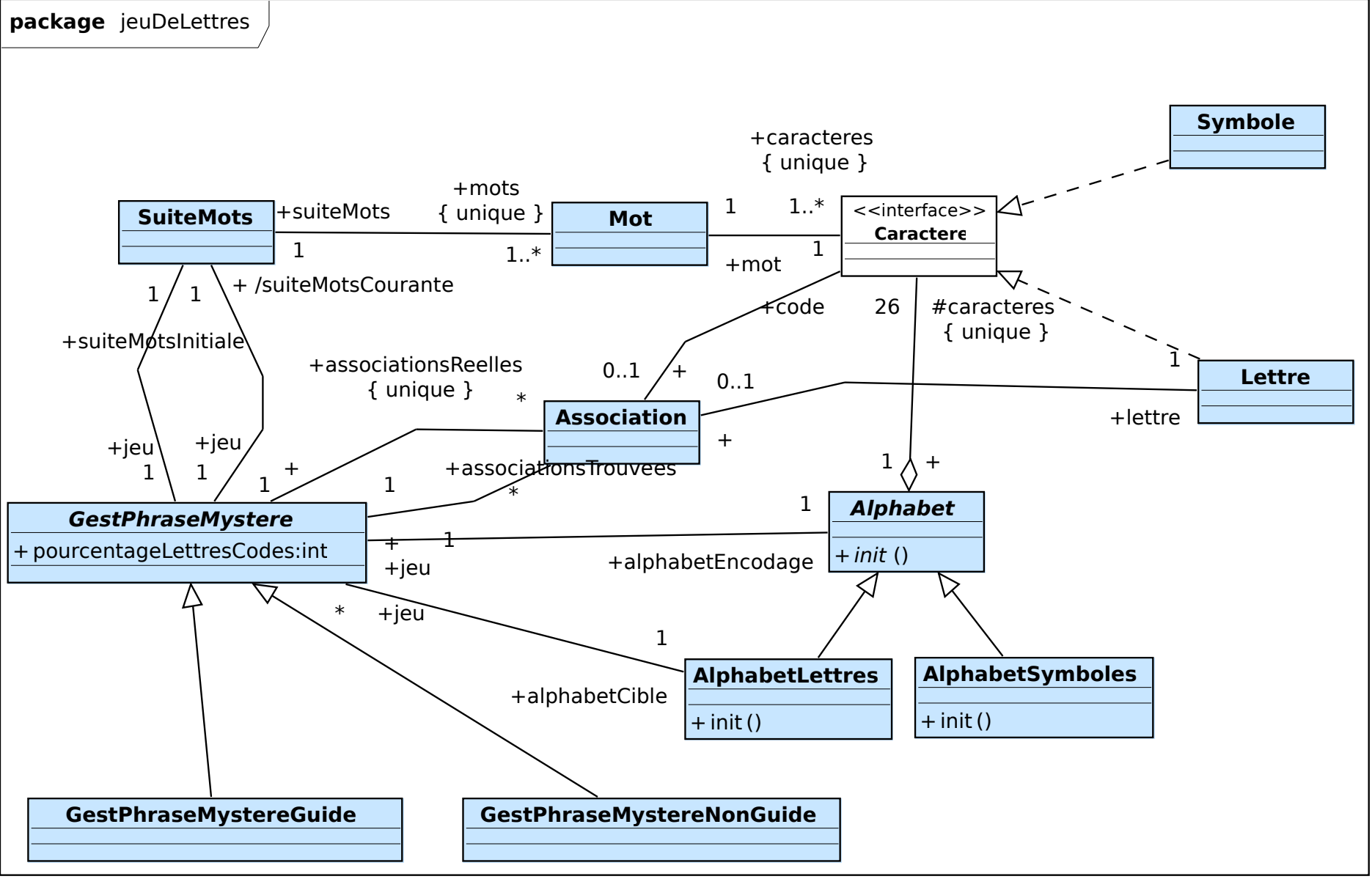
package jeuDeLettres
Symbole
+caracteres
{ unique }
SuiteMots
+suiteMots
+mots
{ unique }
Mot
1
1..*
<<interface>>
Caractere
1
1..*
1
+mot
1
1
+ /suiteMotsCourante
+code
26
#caracteres
{ unique }
+suiteMotsInitiale
+associationsReelles
{ unique }
0..1
+
0..1
1
Lettre
*
Association
+lettre
+jeu
+jeu
1
1
1
+
1
+associationsTrouvees
+
1
+
*
1
GestPhraseMystere
+ pourcentageLettresCodes:int
Alphabet
+ init ()
+
1
+jeu
+alphabetEncodage
*
+jeu
1
AlphabetLettres
+ init ()
AlphabetSymboles
+ init ()
+alphabetCible
GestPhraseMystereGuide
GestPhraseMystereNonGuide