2nd International Summer School on Networks & Evolution 25/06/2018 - Roscoff

The different types of networks used in evolutionary study: how they are made and what they are useful for

Philippe Gambette





Outline

- Phylogenetic networks
- How to build phylogenetic networks?
- Classes of phylogenetic networks
- Unexpected properties of networks
- The research community on phylogenetic networks

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Phylogenetic trees

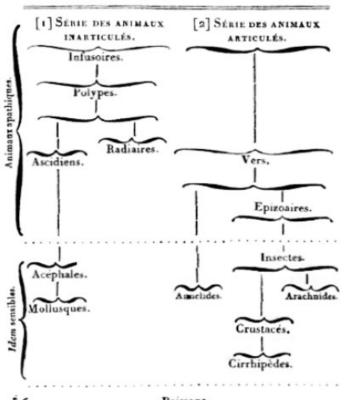
Phylogenetic tree of a set of species:

• Classify them depending on common characters

classification

Describe their evolution

ORDRE présumé de la formation des Animaux, offrant 2 séries séparées, subrameuses.



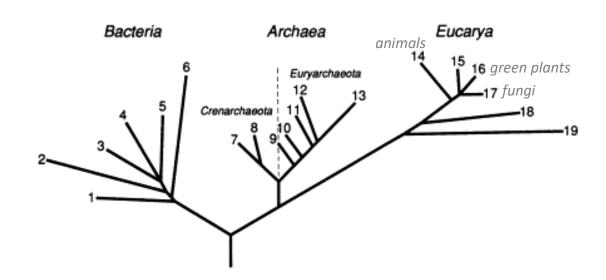
Lamarck : Histoire naturelle des animaux sans vertèbres (1815)

Phylogenetic trees

Phylogenetic tree of a set of species:

- Classify them depending on common characters
- Describe their evolution

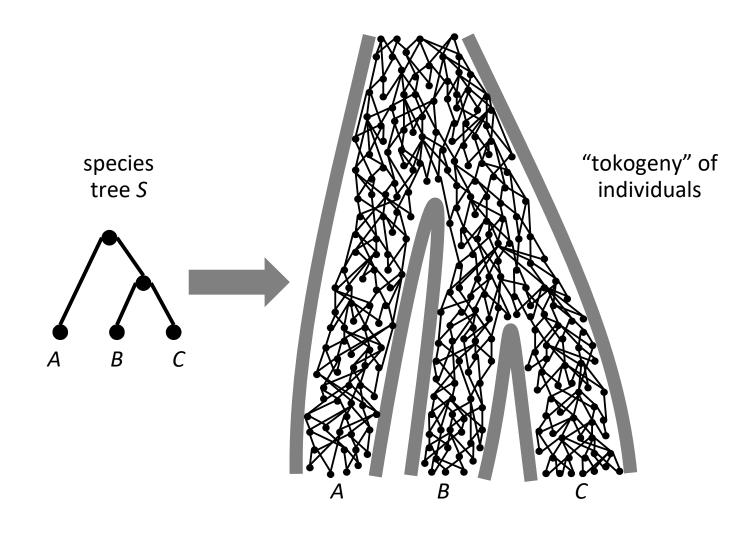
modelization



Woese, Kandler, Wheelis: Towards a natural system of organisms: proposal for the domains Archaea, Bacteria, and Eucarya, Proceedings of the National Academy of Sciences, 87(12), 4576–4579 (1990)

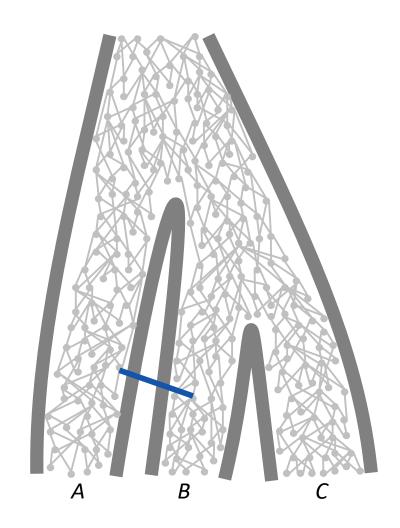
Phylogenetic trees... and networks

Phylogenetic tree of a set of species



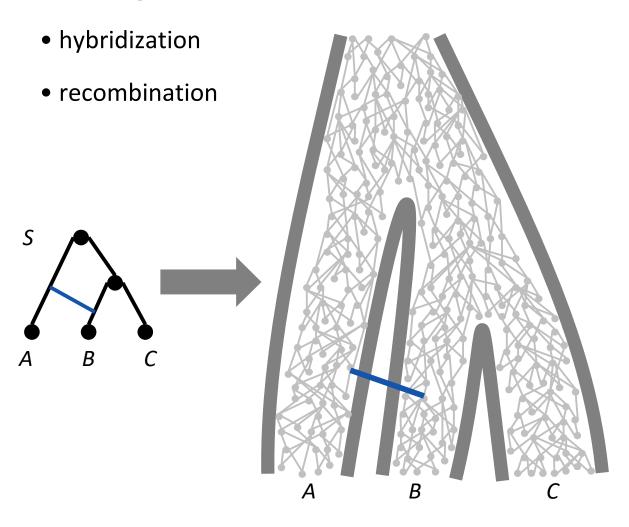
Transfers of genetic material between coexisting species:

- lateral gene transfer
- hybridization
- recombination



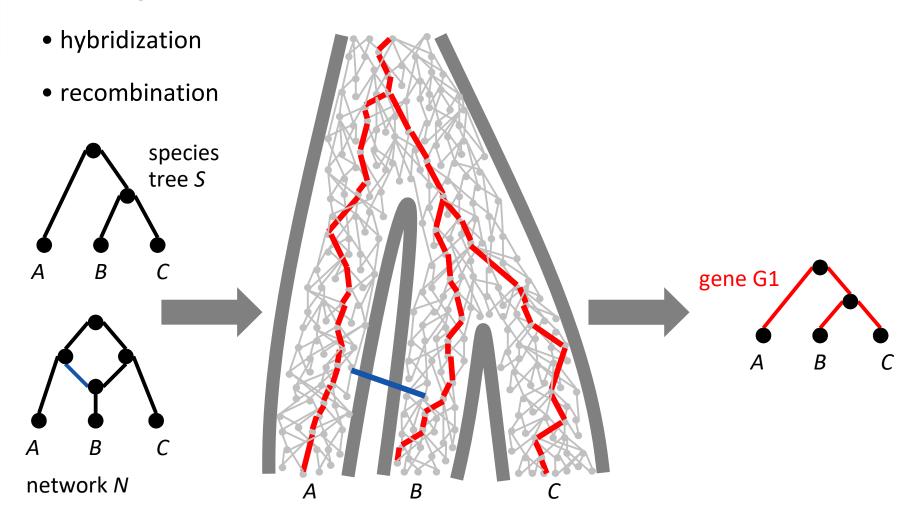
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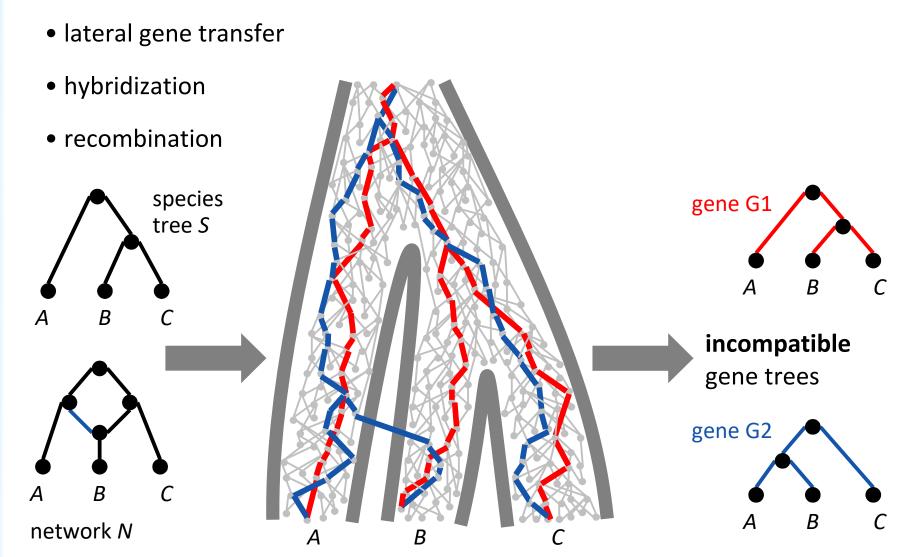


Transfers of genetic material between coexisting species:

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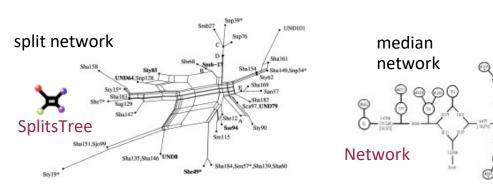
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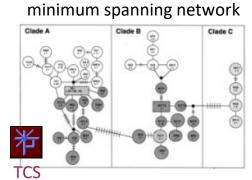


Phylogenetic networks

Phylogenetic network: network representing evolution data

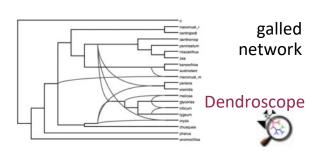
• abstract / implicit / data-display phylogenetic networks: to classify, visualize data

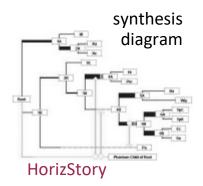


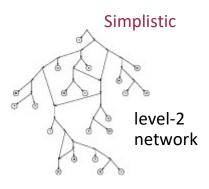


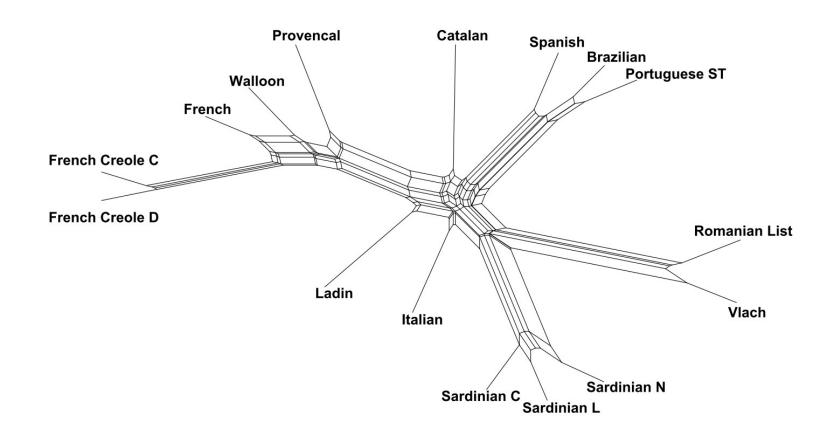
• explicit phylogenetic networks:

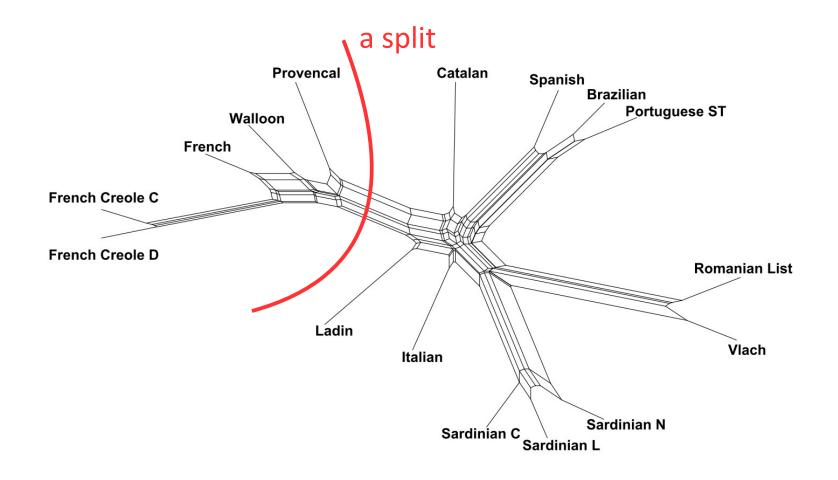
to model evolution

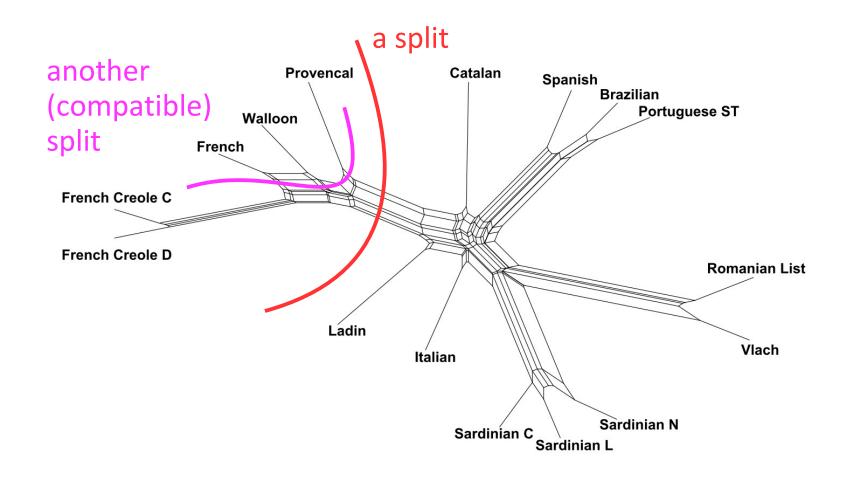


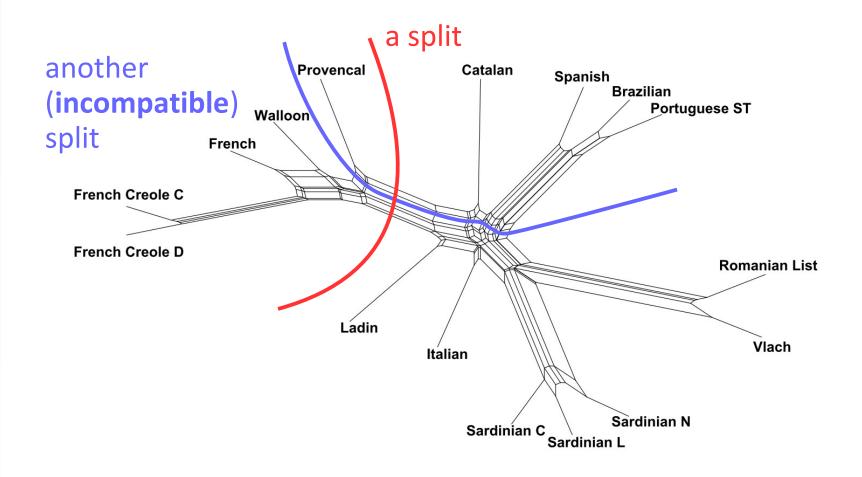






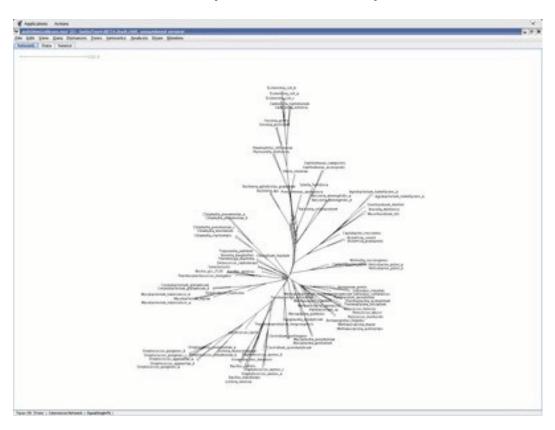






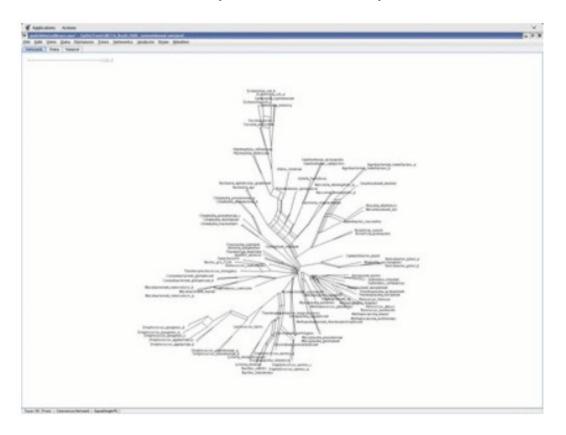
The "boxes" in split networks: incompatible splits

→ open them as much as possible in SplitsTree!



The "boxes" in split networks: incompatible splits

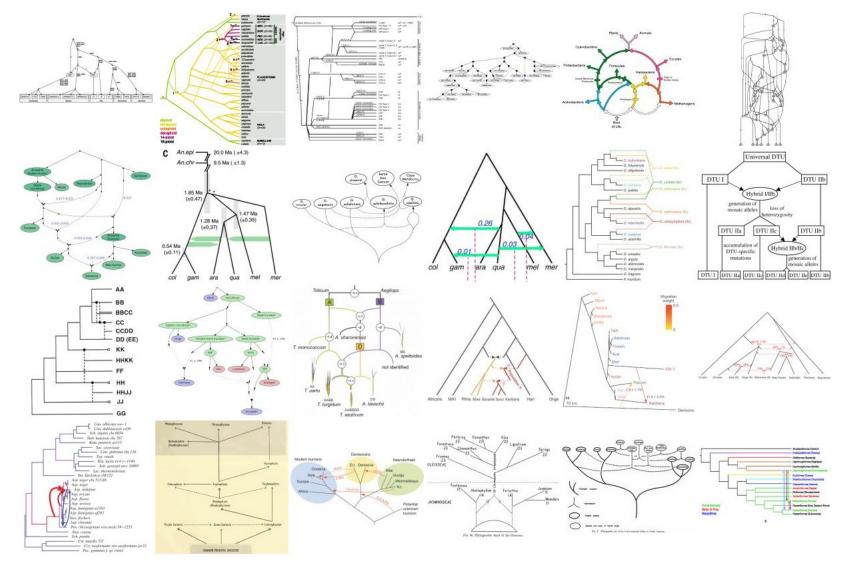
→ open them as much as possible in SplitsTree!



Philippe Gambette & Daniel H. Huson, Improved Layout of Phylogenetic Networks, IEEE/ACM TCBB 5(3), p. 472-479

Explicit phylogenetic networks

A gallery of explicit phylogenetic networks:

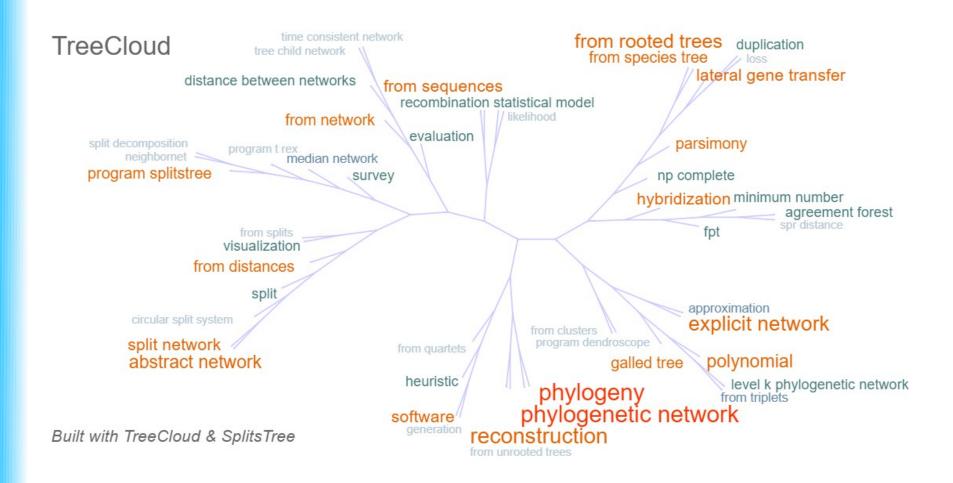


http://phylnet.univ-mlv.fr/recophync/networkDraw.php

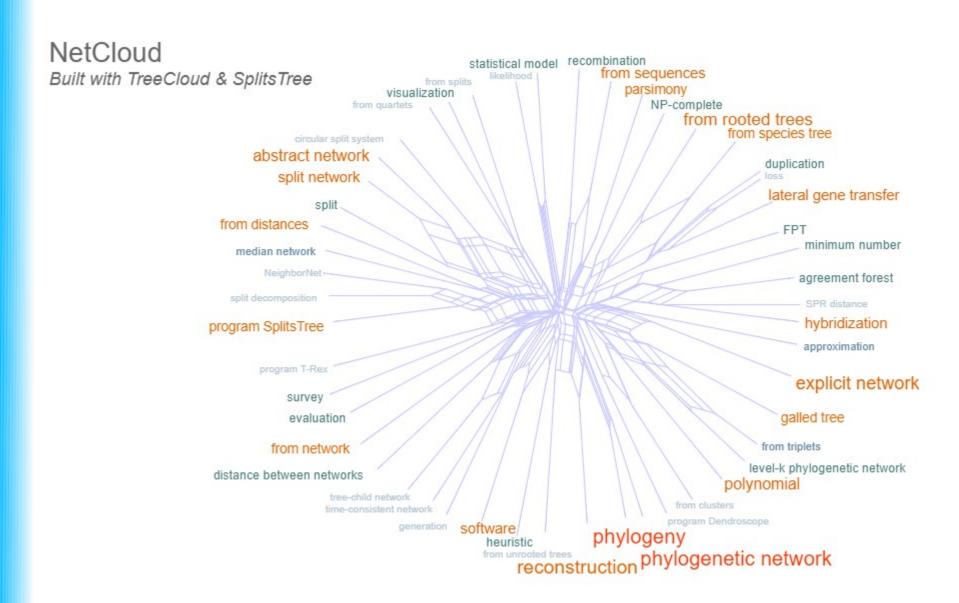
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An example: keywords about phylogenetic networks



An example: keywords about phylogenetic networks



http://phylnet.univ-mlv.fr/keywords.php

Who is who in Phylogenetic Networks?

Who is Who in Phylogenetic Networks

Authors Community Keywords Publications Software Browse Basket Account Contribute! About Help 🔊 Q

FIND EXPERTS

Find researchers working on a specific topic, in a given country, and find where (journals, conferences) the community publishes or meets.

EXPLORE RESEARCH

Browse publications, access keyword definitions and find trends in publications on phylogenetic network methods and methodologies.

DISCOVER SOFTWARE

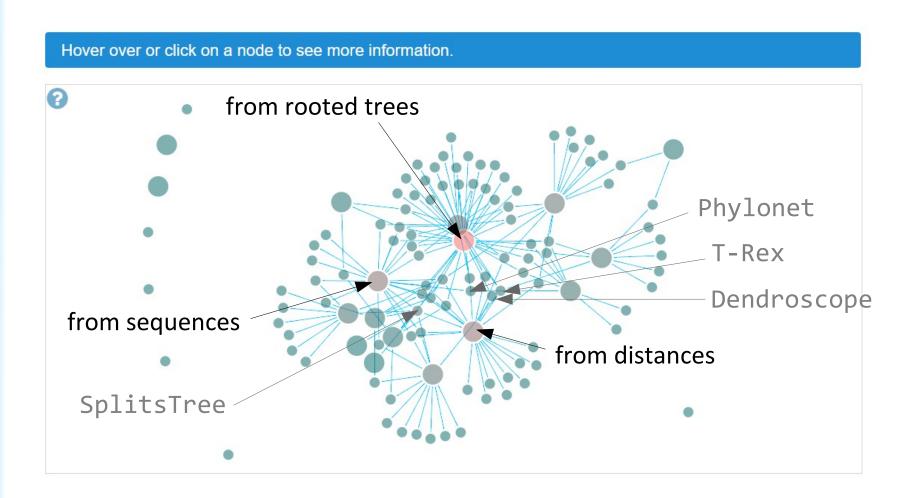
Locate programs to compute, evaluate, compare or visualize phylogenetic networks, and view how these are linked with each other and input data.

FOLLOW COMMUNITY

Follow an author, publications tagged with a keyword, or the entire database using the a icon in the menu, on an author's page, or on a keyword's page.

Based on BibAdmin by Sergiu Chelcea + tag clouds, date histograms, journal lists, keyword definitions, co-author graphs (work of Tushar Agarwal)

Who is who in Phylogenetic Networks? Software!



Who is who in Phylogenetic Networks? Keywords!

abstract-network(88) agreement-forest(29) approximation(18) APX-hard(4) ARG(6) bayesian(4) block-realization(1) bootstrap(4) bound(4) branch-and-bound(1) cactus-graph(1) characterization(11) circular-split-system(13) clustering(3) coalescent(10) consensus(8) consistency(2) cophylogeny(1) counting(3) database(1) distance-between-networks(30) diversity(5) duplication(33) dynamic-programming(10) enumeration(4) evaluation(25) explicit-network(191) exponential-algorithm(6) FPT(31) from-clusters(16) from-continuous-characters(1) from-distances(45) from-gene-order(1) from-multilabeled-tree(9) fromnetwork(39) from-NGS-data(1) from-quartets(16) from-rooted-trees(122) from-sequences(51) fromspecies-tree(46) from-splits(13) from-trees(7) from-triplets(24) from-unrooted-trees(16) galled-network(7) galled-tree(38) generation(12) haplotype-network(2) haplotyping(1) heuristic(32) HMM(2) hybridization(52) inapproximability(5) integer-linear-programming(3) isomorphism(3) k-reticulated(1) kernelization(2) labeling(4) lateral-gene-transfer(56) level-kphylogenetic-network(30) likelihood(16) lineage-sorting(10) loss(16) MASN(4) median-network(16) Median-Joining(2) Minimallateral-network(1) minimum-contradiction(2) minimum-number(33) minimum-spanning-network(2) model-selection(2) mu-distance(2) NeighborNet(14) nested-network(2) netting(3) normal-network(9) NP-complete(33) optimal-realization(3) parsimony(39) phylogenetic-network(402) phylogeny(387) polynomial(70) population-genetics(5) Program-AdmixTools(1) Program-ALE(1) Program-Angst(2) Program-Arlequin(5) Program-Beagle(3) Program-BIMLR(1) Program-Bio-PhyloNetwork(4) Program-Clustistic(2) Program-CMPT(1) Program-CombineTrees(2) Program-ConsensusNetwork(1) Program-constNJ(1) Program-CycleKiller(3) Program-Dendroscope(14) Program-EEEP(3) Program-FastHN(1) Program-FlatNJ(1) Program-Fylogenetica(2) Program-GalledTree(1) Program-GraphDTL(2) Program-HapBound(1) Program-HGT_simul(1) Program-HiDe(1) Program-HorizStory(2) Program-Hybrid-Lambda(1) Program-HybridInterleave(5) Program-HybridNET(2) Program-HybridNumber(3) Program-Hybroscale(3) Program-JML(1) Program-LatTrans(5) Program-LEV1ATHAN(1) Program-Lev1Generator(1) Program-Level2(2) Program-lingpy(1) Program-LNetwork(2) Program-MaafB(2) Program-Marlon(3) Program-Mc-Net(1) Program-McKiTscH(1) Program-Mowgli(5) Program-MowgliNNI(2) Program-MPNet(1) Program-MY-CLOSURE(1) Program-Nepal(7) Program-Nepal(7) NetGen(3) Program-NetView(1) Program-Network(5) Program-Notung(1) Program-PADRE(7) Program-Phangorn(2) Program-PhippsNetwork(2) Program-PhyloNet(11) Program-PhyloNet-HMM(1) Program-PIRN(3) Program-Prunier(2) Program-Pyramids(3) Program-QNet(4) Program-Quartet(1) Program-Quartet-Decomposition(1) Program-QuartetMethods(1) Program-QuartetNet(2) Program-QuartetOecomposition(1) Program-QuartetOecomposition(1) Program-QuartetOecomposition(1) Program-QuartetOecomposition(1) Program-QuartetOecomposition(1) Program-QuartetOecomposition(2) Program-QuartetOecomposition(3) Program-QuartetOecomposition(4) Program-QuartetOecompositi Program-RANGER-DTL(4) Program-RecMin(1) Program-Recodon(3) Program-RecPars(1) Program-Reticlad(2) Program-SAGE(2) Program-SAGE(1) Program-Serial-NetEvolve(1) Program-SHRUB(3) Program-Simplistic(3) Program-Sliding-MinPD(1) Program-SNSA(2) Program-Spectronet(4) Program-SplitsTree(36) Program-SPNet(5) Program-SPRDist(1) Program-SuperQ(1) Program-T-REX(13) Program-TCS(8) Program-TERA(2) Program-TerminusEst(2) Program-TreeFix-DTL(1) Program-TreeMix(1) Program-Treevolve(2) Program-TripNet(2) Program-Ultra-Net(1) Program-Ultra-Net(1) Program-Ultra-Net(1) Program-Ultra-Net(1) Program-Tree-Fix-DTL(1) Program-Tree-Fix-WeakHierarchies(2) Program-Xscape(1) pyramid(8) quasi-median-network(3) realization(4) recombination(29) recombination-detection(4) reconstruction(255) regular-network(7) reticulogram(10) serial-evolutionary-networks(1) simulated-annealing(4) simulation(5) site-consistency(1) software(66) split(27) split-decomposition(13) split-network(54) SPR-distance(13) spread(2) statistical-model(32) statistical-parsimony(3) supernetwork(4) Survey(31) tanglegram(1) time-consistent-network(12) tree-childnetwork(15) tree-sibling-network(10) tripartition-distance(9) triplet-distance(3) unicyclic-network(3) visualization(30) weakhierarchy(8) weakly-compatible(3)

Who is who in Phylogenetic Networks? Keywords!

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input

software

Which methods to build networks?

• from distances:

NeighborNet (split networks), T-Rex (reticulograms), etc.

• from sequences:

Parsimony, likelihood.

• from trees (gene trees, species trees):

Consensus networks, supernetworks, reconciliation scenarios with duplication loss and transfer costs.

 distance of one of the paths between two leaves

(Chan et al., JBCB, 2006)

minimum distance

(Bordewich, Huber, Moulton & Semple, JMB, 2018)

all path distances

(Bordewich & Tokac, DAM, 2016)

weighted distance

(Willson, BMB, 2013; Francis & Steel, MB, 2015; Willems, Tahiri & Makarenkov, JBCB, 2014)

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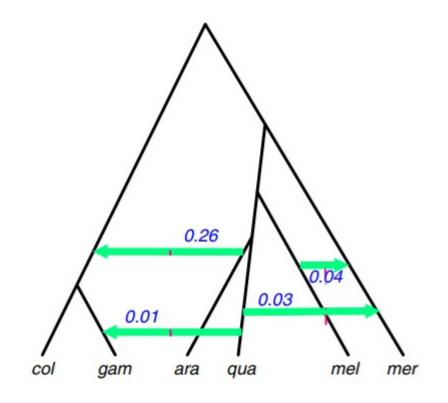
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Adapted from Figure 6 of Wen D, Yu Y, Hahn MW, Nakhleh L (2016). Reticulate evolutionary history and extensive introgression in mosquito species revealed by phylogenetic network analysis. *Molecular Ecology* 25(11):2361-2372

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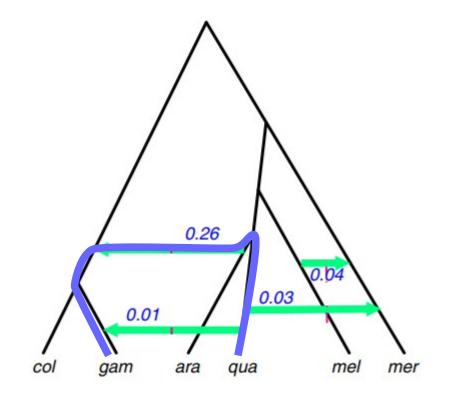
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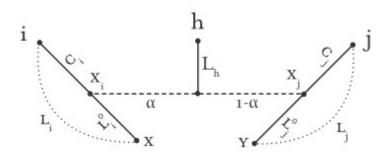
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Weighted distance:

- proportion α of the genetic material coming from the left
- proportion 1- α coming from the right

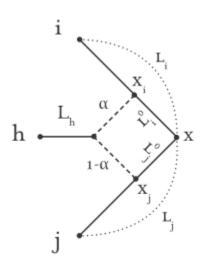


Willems, M., Tahiri, N. & Makarenkov, V. (2014). A new efficient algorithm for inferring explicit hybridization networks following the neighbor-joining principle. Journal of Bioinformatics and Computational Biology, 12(05), 1450024.

Weighted distance:

- proportion α of the genetic material coming from the left
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No unique solution for hybrids between neigbors:

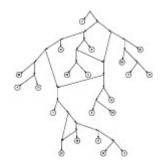


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Phylogenetic network reconstruction

espèce 1 : AATTGCAG TAGCCCAAAAT
espèce 2 : ACCTGCAG TAGACCAAT
espèce 3 : GCTTGCCG TAGACAAGAAT
espèce 4 : ATTTGCAG AAGACCAAAT
espèce 5 : TAGACAAGAAT
espèce 6 : ACTTGCAG TAGCACAAAAT
espèce 7 : ACCTGGTG TAAAAT

G1 G2



{gene sequences}

network N

distance methods

Bandelt & Dress 1992 - Legendre & Makarenkov 2000 -Bryant & Moulton 2002 - Chan, Jansson, Lam & Yiu 2006 - Willems, Tahiri & Makarenkov 2014

parsimony methods

Hein 1990 - Kececioglu & Gusfield 1994 - Jin, Nakhleh, Snir, Tuller 2009 - Park, Jin & Nakhleh 2010 - Kannan & Wheeler, 2012 - Kelk, Pardio, Scornavacca & van Iersel, 2017

likelihood methods

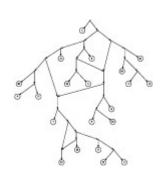
Snir & Tuller 2009 - Jin, Nakhleh, Snir, Tuller 2009 -Velasco & Sober 2009 - Meng & Kubatko 2009

Phylogenetic network reconstruction

Problem: methods are usually slow, especially with rapidly increasing sequence length.

espèce 1 : AATTGCAG TAGCCCAAAAT espèce 2 : ACCTGCAG TAGACCAAT espèce 3 : GCTTGCCG TAGACAAGAAT espèce 4 : ATTTGCAG AAGACCAAAT espèce 5 : TAGACAAGAAT espèce 6 : ACTTGCAG TAGCACAAAAT espèce 7 : ACCTGGTG TAAAAT

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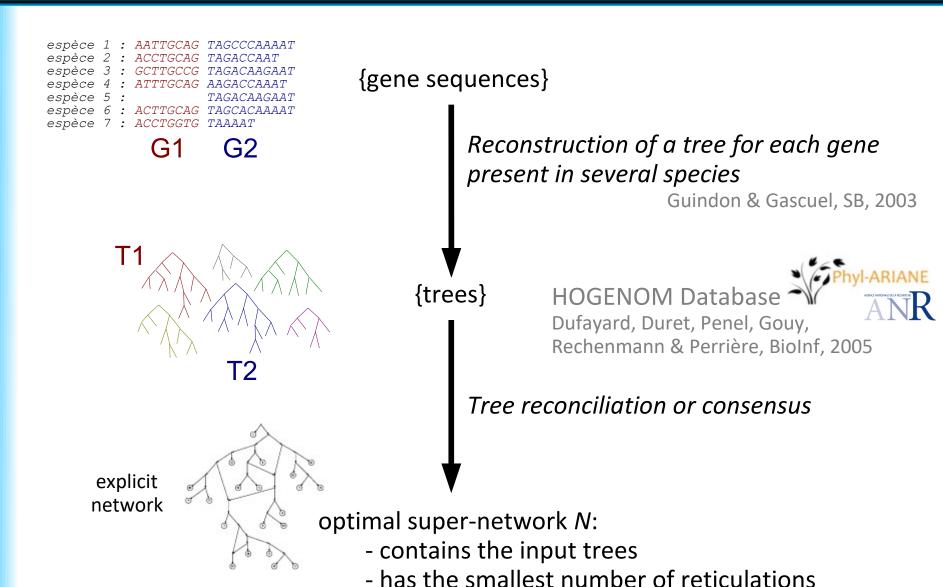
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Phylogenetic network reconstruction from trees



Phylogenetic network reconstruction from trees

espèce 1 : AATTGCAG TAGCCCAAAAT espèce 3 : GCTTGCCG TAGACAAGAAT {gene sequences} espèce 4 : ATTTGCAG AAGACCAAAT espèce 6 : ACTTGCAG TAGCACAAAAT espèce 7 : ACCTGGTG TAAAAT Reconstruction of a tree for each gene present in several species Guindon & Gascuel, SB, 2003 {trees} **HOGENOM** Database Dufayard, Duret, Penel, Gouy, Rechenmann & Perrière, BioInf, 2005 1470 species, >290 000 trees Tree reconciliation or consensus explicit network optimal super-network N:

- contains the input trees

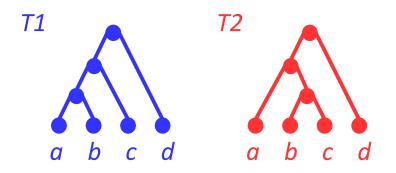
- has the smallest number of reticulations

Phylogenetic network reconstruction from trees

The "hybridization network" problem:

given 2 trees, find the smallest network containing both of them with the minimum number of hybrid vertices

Easy to find a network containing the two trees!

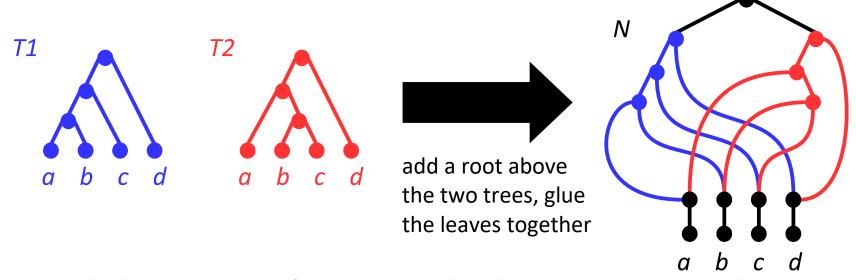


Phylogenetic network reconstruction from trees

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given 2 trees, find the smallest network containing both of them with the minimum number of hybrid vertices

Easy to find a network containing the two trees!



But *n* hybrid vertices for trees with *n* leaves: not optimal!

Phylogenetic network reconstruction from trees

The "hybridization network" problem:

given 2 trees, find the smallest network containing both of them with the minimum number of hybrid vertices

NP-hard to minimize the number of hybrid vertices

Still, a few practically efficient algorithms:

- Huson & Linz, Autumn Algorithm, 2018
- Mirzaei & Wu, PIRN, 2016
- Chen & Wang, ultra-Net, 2013

Phylogenetic network reconstruction from trees

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Even **checking a solution** is **hard**!

Input: A binary phylogenetic network *N* and

a tree T over the same set of taxa.

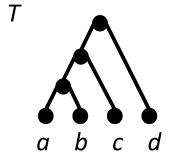
Question: Does *N* display *T*?

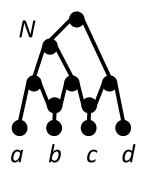
Input: A binary phylogenetic network N and

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 \rightarrow Can we remove one incoming arc, for each vertex with >1 parent in N, such that the obtained tree is equivalent to T?



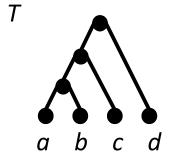


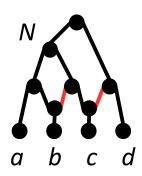
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Input: A binary phylogenetic network *N* and

a tree T over the same set of taxa.

Question: Does *N* display *T*?

NP-complete in general (Kanj, Nakhleh, Than & Xia, 2008)

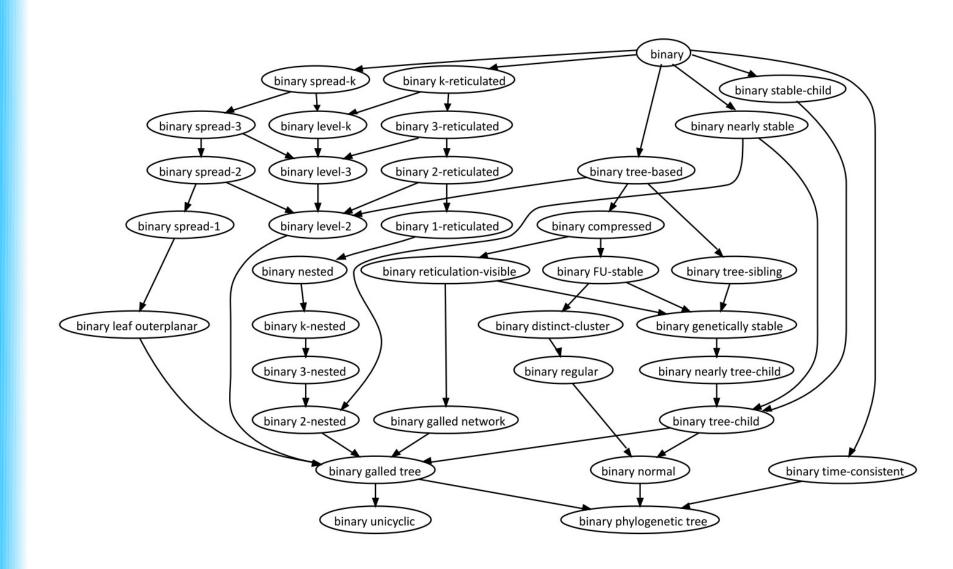
• NP-complete for tree-sibling, time-consistent, regular networks (lersel, Semple & Steel, 2010)

• Polynomial-time solvable for normal networks, for binary tree-child networks, and for level-k networks (Iersel, Semple & Steel, 2010)

Outline

- Phylogenetic networks
- How to build phylogenetic networks?
- Classes of phylogenetic networks
- Unexpected properties of networks
- The research community on phylogenetic networks

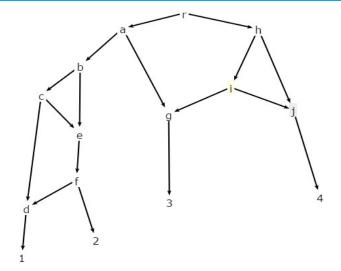
Classes of phylogenetic networks



joint work with Maxime Morgado and Narges Tavassoli http://phylnet.univ-mlv.fr/isiphync/

binary	unio	gall	tree	nea	gall	gen	<u>reti</u>	tree	con	non	regi	dist	FU-	nea	tree	nes	<u>2-n</u>	<u>3-n</u> (leve	leve	leaf	spri	spn	spr	tim
unicyclic	=	c	_	C	_	_	C	_	_	<u>5</u>	<u>5</u>	<u>5</u>	C	_	_	_	C	C	_	C	C	_	_	_	<u>5</u>
galled tree	<u>6</u>	=	_	_	_	_	_	_	_	<u>5</u>	<u>5</u>	<u>5</u>	_	_	_	_	_	_	C	_	C	_	_	_	<u>5</u>
tree-child	<u>6</u>	7	=	_	C	_	_	C	_	<u>5</u>	<u>5</u>	<u>5</u>	_	C	C	7	7	7	<u>15</u>	<u>15</u>	7	7			<u>5</u>
nearly tree-child	<u>6</u>	7	8	=	8	C	_	_	_	<u>5</u>	<u>5</u>	<u>5</u>	_	8	_	7	7	7	8	<u>15</u>	7	7			<u>5</u>
galled network	2	2	1	1	=	1	_	1	_	1	1	1	<u>14</u>	<u>21</u>	_	7	7	7	<u>18</u>	<u>18</u>	7	7			<u>5</u>
genetically stable	4	4	4	4	4	=	_	_	_	<u>5</u>	<u>5</u>	<u>5</u>	_	8	_	4	4	4	8	<u>15</u>	7	7			4
reticulation-visibl	2	2	1	1	4	1	=	1	_	1	1	1	<u>14</u>	8	_	4	4	4	8	<u>15</u>	7	7			4
tree-sibling	4	4	4	4	4	<u>12</u>	<u>12</u>	=	<u>12</u>	<u>5</u>	<u>5</u>	<u>5</u>	<u>12</u>	8	_	4	4	4	8	<u>15</u>	7	7			4
compressed	2	2	1	1	4	1	<u>11</u>	1	=	1	1	1	14	8	_	4	4	4	8	<u>15</u>	7	7			4
normal	7	7	_	_	<u>13</u>	_	_	_	_	=	C	_	_	_	_	7	7	7	<u>15</u>	<u>15</u>	7	7			22
regular	2	2	2	2	<u>13</u>	2	<u>24</u>	2	_	2	=	_	_	8	_	7	7	7	8	<u>15</u>	7	7			<u>22</u>
distinct-cluster	2	2	2	2	<u>13</u>	2	<u>24</u>	2	_	2	9	=	_	8	_	7	7	7	8	<u>15</u>	7	7			22
FU-stable	2	2	1	1	4	1	<u>11</u>	1	_	1	1	1	=	8	_	4	4	4	8	<u>15</u>	7	7			4
nearly stable	2	2	2	2	3	2	<u>3</u>	2	3	2	3	3	<u>3</u>	=	3	7	7	7	3	<u>15</u>	<u>3</u>	3			<u>5</u>
tree-based	2	2	1	1	4	1	<u>12</u>	1	<u>12</u>	1	1	1	<u>12</u>	8	=	4	4	4	8	<u>15</u>	7	7			4
nested	<u>3</u>	3	<u>3</u>	3	<u>3</u>	3	<u>3</u>	<u>3</u>	<u>3</u>	3	3	<u>3</u>	<u>3</u>	<u>19</u>	3	=	<u>20</u>	<u>20</u>	3	<u>16</u>	<u>3</u>	<u>3</u>			<u>5</u>
2-nested	3	3	<u>3</u>	3	<u>3</u>	3	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	C	3	_	=	_	3	<u>16</u>	<u>3</u>	3			<u>5</u>
3-nested	3	3	<u>3</u>	3	3	3	3	<u>3</u>	3	3	3	3	<u>3</u>	<u>19</u>	3	_	<u>19</u>	=	3	<u>16</u>	<u>3</u>	<u>3</u>			<u>5</u>
level-2	4	4	4	4	4	<u>12</u>	<u>12</u>	<u>14</u>	<u>12</u>	4	4	4	<u>12</u>	<u>17</u>	C	4	4	4	=	C	7	7	_	_	4
level-3	2	2	2	2	3	2	3	2	3	2	3	3	3	8	3	4	4	4	3	=	3	3		C	4
leaf outerplanar	4	4	4	4	4	<u>10</u>	<u>10</u>	<u>10</u>	<u>10</u>	4	4	4	<u>10</u>	8	<u>10</u>	4	4	4	8	<u>16</u>	=	_	_	_	4
spread 1	4	4	4	4	4	<u>10</u>	<u>10</u>	<u>10</u>	<u>10</u>	4	4	4	<u>10</u>	8	<u>10</u>	4	4	4	8	<u>16</u>	9	=	_	_	4
spread 2	3	3	<u>3</u>	3	3	3	3	3	3	3	<u>3</u>	3	3	8	3	4	4	4	3	<u>16</u>	3	3	=	_	4
spread 3	3	3	3	3	3	<u>3</u>	3	3	3	3	<u>3</u>	3	3	8	3	4	4	4	3	<u>16</u>	3	3		=	4
time-consistent	<u>3</u>	<u>3</u>	<u>3</u>	3	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	8	3	7	7	7	<u>3</u>	<u>23</u>	3	3			=

binary	unio	gall	tree	nea	gall	gen	<u>reti</u>	tree	con	non	regi	dist	FU-	nea	tree	nes	<u>2-n</u>	<u>3-n</u> (leve	leve	leaf	spri	spr	spri	tim
unicyclic	=	c	C	C	_	_	C	_	_	<u>5</u>	<u>5</u>	<u>5</u>	C	C	_	C	C	C	_	_	C	_	_	_	<u>5</u>
galled tree	<u>6</u>	=	C	_	_	_	_	_	_	<u>5</u>	<u>5</u>	<u>5</u>	_	_	_	_	_	_	C	_	_	_	_	_	<u>5</u>
tree-child	<u>6</u>	7	=	_	C	_	_	C	_	<u>5</u>	<u>5</u>	<u>5</u>	_	_	_	7	7	7	<u>15</u>	<u>15</u>	7	7			<u>5</u>
nearly tree-child	<u>6</u>	7	8	=	<u>8</u>	C	_	C	_	<u>5</u>	<u>5</u>	<u>5</u>	_	8	C	7	7	7	8	<u>15</u>	7	7			<u>5</u>
galled network	2	2	1	1	=	1	_	1	_	1	1	1	14	<u>21</u>	_	7	7	7	<u>18</u>	<u>18</u>	7	7			<u>5</u>
genetically stable	4	4	4	4	4	=	_	_	_	<u>5</u>	<u>5</u>	<u>5</u>	_	8	_	4	4	4	8	<u>15</u>	7	7			4
reticulation-visibl	2	2	1	1	4	1	=	1	C	1	1	1	<u>14</u>	8	_	4	4	4	8	<u>15</u>	7	7			4
tree-sibling	4	4	4	4	4	<u>12</u>	<u>12</u>	=	<u>12</u>	<u>5</u>	<u>5</u>	<u>5</u>	<u>12</u>	8	_	4	4	4	8	<u>15</u>	7	7			4
compressed	2	2	1	1	4	1	<u>11</u>	1	=	1	1	1	<u>14</u>	8	_	4	4	4	8	<u>15</u>	7	7			4
normal	7	7	C	_	<u>13</u>	_	_	_	_	=	_	_	_	_	_	7	7	7	<u>15</u>	<u>15</u>	7	7			22
regular	2	2	2	2	<u>13</u>	2	<u>24</u>	2	_	2	=	_	_	8	_	7	7	7	8	<u>15</u>	7	7			<u>22</u>
distinct-cluster	2	2	2	2	<u>13</u>	2	<u>24</u>	2	_	2	9	=	_	8	_	7	7	7	8	<u>15</u>	7	7			22
FU-stable	2	2	1	1	4	1	<u>11</u>	1	_	1	1	1	=	8	_	4	4	4	8	<u>15</u>	7	7			4
nearly stable	2	2	2	2	3	2	<u>3</u>	2	3	2	3	3	<u>3</u>	=	3	7	7	7	3	<u>15</u>	3	3			<u>5</u>
tree-based	2	2	1	1	4	1	<u>12</u>	1	<u>12</u>	1	1	1	<u>12</u>	8	=	4	4	4	8	<u>15</u>	7	7			4
nested	3	<u>3</u>	3	3	<u>3</u>	3	<u>3</u>	<u>3</u>	3	3	3	<u>3</u>	<u>3</u>	<u>19</u>	3	=	<u>20</u>	<u>20</u>	3	<u>16</u>	3	3			<u>5</u>
2-nested	3	3	3	3	<u>3</u>	3	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	_	3	_	=	_	3	<u>16</u>	3	3			<u>5</u>
3-nested	3	3	3	3	3	3	3	<u>3</u>	3	3	3	<u>3</u>	<u>3</u>	<u>19</u>	3	C	<u>19</u>	=	3	<u>16</u>	3	3			<u>5</u>
level-2	4	4	4	4	4	<u>12</u>	<u>12</u>	<u>14</u>	<u>12</u>	4	4	4	<u>12</u>	<u>17</u>	C	4	4	4	=	C	7	7	_	_	4
level-3	2	2	2	2	<u>3</u>	2	<u>3</u>	2	<u>3</u>	2	<u>3</u>	<u>3</u>	<u>3</u>	8	3	4	4	4	3	=	3	3		C	4
leaf outerplanar	4	4	4	4	4	<u>10</u>	<u>10</u>	<u>10</u>	<u>10</u>	4	4	4	<u>10</u>	8	<u>10</u>	4	4	4	8	<u>16</u>	=	C	_	_	4
spread 1	4	4	4	4	4	<u>10</u>	<u>10</u>	<u>10</u>	<u>10</u>	4	4	4	<u>10</u>	8	<u>10</u>	4	4	4	8	<u>16</u>	9	=	_	_	4
spread 2	3	3	3	3	3	3	<u>3</u>	<u>3</u>	3	3	3	<u>3</u>	<u>3</u>	8	3	4	4	4	3	<u>16</u>	3	3	=	_	4
spread 3	3	3	3	3	3	3	<u>3</u>	<u>3</u>	3	3	3	3	<u>3</u>	8	3	4	4	4	3	<u>16</u>	3	3		=	4
time-consistent	<u>3</u>	3	<u>3</u>	3	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>	8	<u>3</u>	7	7	7	<u>3</u>	<u>23</u>	3	<u>3</u>			=



Classes containing this network or not

Classes which contain this network (with direct proof)

- <u>binary genetically stable</u>: All reticulation vertices are stable (e for leaf 2, d for leaf 1, g for leaf 3, j for leaf 4) and all have at least one parent which is stable (f, parent of d, stable for leaf 2; b, parent of e, stable for leaves 1 and 2; a, parent of g, stable for leaves 1 and 2; h, parent of j, stable for leaf 4)
- binary nearly stable: All vertices except c and i (whose unique parent is in both cases stable) are stable.
- binary level-2: Easy to check.
- binary leaf outerplanar: Easy to check.
- binary FU-stable: Easy to check.

Classes which do not contain this network (with direct proof)

- <u>binary nearly tree-child</u>: Reticulation vertex g is stable but none of its parents a and i have the tree-path property.
- · binary nested: Easy to check.
- binary time-consistent: The redundant arc from b to e makes it impossible to build a time-consistent labeling of the vertices.
- binary galled network: Reticulation arc (c,e) is a common arc of reticulation cycles from b to e and from c to d.
- binary distinct-cluster: Vertices h and i both have the same cluster: {3,4}
- binary 1-reticulated: Tree vertex b can reach 2 reticulation vertices by 2 directed internally vertex-disjoint paths: d and e.

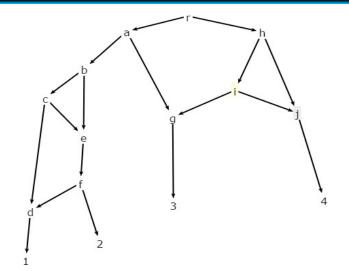
joint work with Maxime Morgado and Narges Tavassoli http://phylnet.univ-mlv.fr/isiphync/network.php?id=4

level = maximum number of reticulation vertices among all bridgeless components in the network

cluster = set of leaves below a vertex

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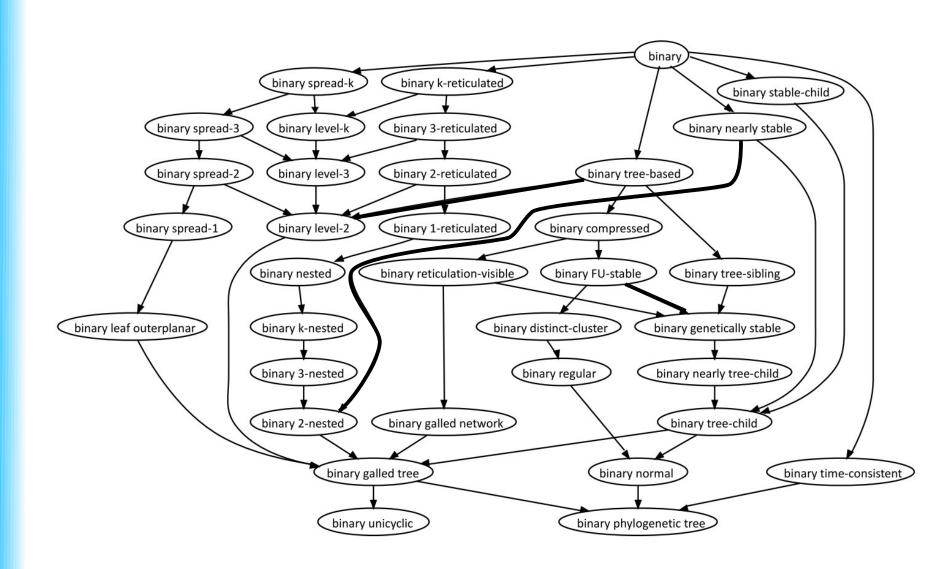
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Classes of phylogenetic networks

Problems and properties studied on these classes

Problems

- Tree Containment: Does the input network contain the input tree on the same set of leaves?
- Cluster Containment: Does the input network contain the input subset of leaves as a softwired cluster?
- Phyloge netic Network Isomorphism: Are the two input phylogenetic networks isomorphic?

Properties

- Upper bound on the number of vertices: The number of vertices is bounded by the number of leaves.
- Unbounded number of vertices: The number of vertices is not bounded by the number of leaves.
- Completeness for reconstruction from trees: There exists a network in this class which displays all binary rooted phylogenetic trees on n leaves.

Database content

73 classes of phylogenetic networks including 35 classes of binary phylogenetic networks (defined in a total of 20 bibliographic references), 51 inclusion relationships proved directly between classes (including some found in a total of 9 bibliographic references), 21 networks (65 memberships to a class, 53 non-memberships to a class), 3 problems considered, 3 properties considered, 33 theorems proved directly (including some found in a total of 15 bibliographic references) including 23 positive results (which can be extended to subclasses) and 10 negative results (which can be extended to superclasses).

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Problem easy to solve on class A \rightarrow easy to solve on subclass B Hard to solve on class B \rightarrow hard to solve on superclass A (similar to ISGCI)

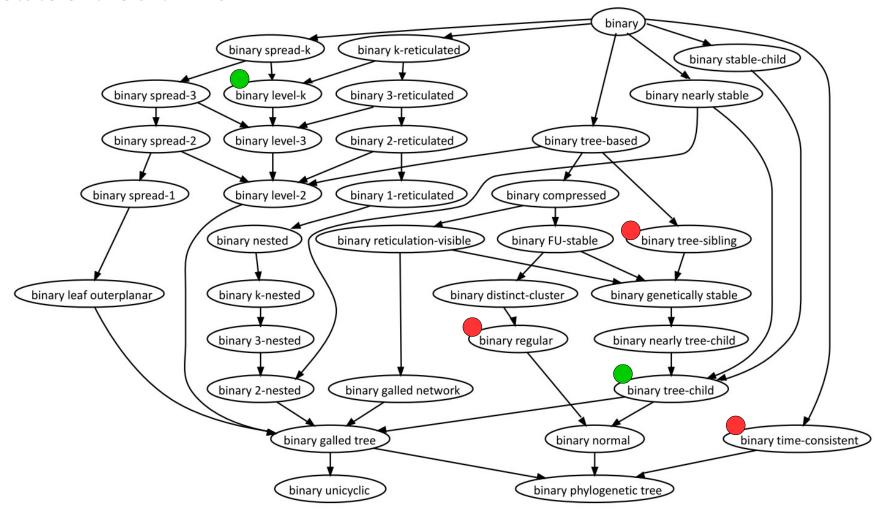
joint work with Maxime Morgado and Narges Tavassoli

Who is who in Phylogenetic Networks?

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abstract-network(88) agreement-forest(29) approximation(18) APX-hard(4) ARG(6) bayesian(4) block-realization(1)
bootstrap(4) bound(4) branch-and-bound(1) cactus-graph(1) characterization(11) circular-split-system(13) clustering(3) coalescent(10)
consensus(8) consistency(2) cophylogeny(1) counting(3) database(1) distance-between-networks(30) diversity(5) duplication(33)
dynamic-programming(10) enumeration(4) evaluation(25) explicit-network(191) exponential-algorithm(6) FPT(31)
from-clusters(16) from-continuous-characters(1) from-distances(45) from-gene-order(1) from-multilabeled-tree(9)
                                                                                                                                input
network(39) from-NGS-data(1) from-quartets(16) from-rooted-trees(122) from-sequences(51)
species-tree(46) from-splits(13) from-trees(7) from-triplets(24) from-unrooted-trees(16) galled-network(7)
qalled-tree(38) generation(12) haplotype-network(2) haplotyping(1) heuristic(32) HMM(2) hybridization(52) inapproximability(5)
integer-linear-programming(3) isomorphism(3) k-reticulated(1) kernelization(2) labeling(4) lateral-gene-transfer(56) level-k-
phylogenetic-network(30) likelihood(16) lineage-sorting(10) loss(16) MASN(4) median-network(16) MedianJoining(2) Minimal-
                 minimum-contradiction(2) minimum-number(33) minimum-spanning-network(2)
                   nested-network(2) netting(3) normal-network(9) NP-complete(33)
NeighborNet(14)
                                                                                       optimal-realization(3) parsimony(39)
                        phylogenetic-network(402)
population-genetics(5) Program-AdmixTools(1) Program-ALE(1) Program-Angst(2) Program-Arlequin(5) Program-Beagle(3) Program-BIMLR(1) Program-
Bio-PhyloNetwork(4) Program-Clustistic(2) Program-CMPT(1) Program-CombineTrees(2) Program-ConsensusNetwork(1) Program-constNJ(1) Program-
CycleKiller(3) Program-Dendroscope(14) Program-EEEP(3) Program-FastHN(1) Program-FlatNJ(1) Program-Fylogenetica(2) Program-GalledTree(1)
                                                                                                                                software
Program-GraphDTL(2) Program-HapBound(1) Program-HGT_simul(1) Program-HiDe(1) Program-HorizStory(2) Program-Hybrid-Lambda(1)
HybridInterleave(5) Program-HybridNET(2) Program-HybridNumber(3) Program-Hybroscale(3) Program-JML(1) Program-LatTrans(5) Program-
LEV1ATHAN(1) Program-Lev1Generator(1) Program-Level2(2) Program-lingpy(1) Program-LNetwork(2) Program-MaafB(2) Program-Marlon(3) Program-Mc-
Net(1) Program-MckTscH(1) Program-Mowgli(5) Program-MowgliNNI(2) Program-MPNet(1) Program-MY-CLOSURE(1) Program-Nepal(7) Program-Nepal(7)
NetGen(3) Program-NetView(1) Program-Network(5) Program-Notung(1) Program-PADRE(7) Program-Phangorn(2) Program-
PhippsNetwork(2) Program-PhyloNet(11) Program-PhyloNet-HMM(1) Program-PIRN(3) Program-Prunier(2) Program-Pyramids(3) Program-QNet(4)
Program-Quartet(1) Program-Quartet-Decomposition(1) Program-QuartetMethods(1) Program-QuartetNet(2) Program-QuasiDec(1) Program-QuickCass(1)
Program-RANGER-DTL(4) Program-RecMin(1) Program-Recodon(3) Program-RecPars(1) Program-Reticlad(2) Program-SAGE(2) Program-SAQ-Net(1)
Program-Serial-NetEvolve(1) Program-SHRUB(3) Program-Simplistic(3) Program-Sliding-MinPD(1) Program-SNSA(2) Program-Spectronet(4) Program-S
SplitsTree(36) Program-SPNet(5) Program-SPRDist(1) Program-SuperQ(1) Program-T-REX(13) Program-TCS(8) Program-TERA(2) Program-
TerminusEst(2) Program-TreeFix-DTL(1) Program-TreeMix(1) Program-Treevolve(2) Program-TripNet(2) Program-ultra-Net(1) Program-Ultranet(1) Program-
WeakHierarchies(2) Program-Xscape(1) pyramid(8) quasi-median-network(3) realization(4) recombination(29) recombination-detection(4)
reconstruction(255) regular-network(7) reticulogram(10) serial-evolutionary-networks(1) simulated-annealing(4) simulation(5)
site-consistency(1) software(66) split(27) split-decomposition(13) split-network(54) SPR-distance(13) spread(2)
                                                                                                                                classes
statistical-model(32) statistical-parsimony(3) supernetwork(4) Survey(31) tanglegram(1) time-consistent-network(12) tree-child-
network(15) tree-sibling network(10) tripartition-distance(9) triplet-distance(3) unicyclic-network(3) visualization(30)
hierarchy(8) weakly-compatible(3
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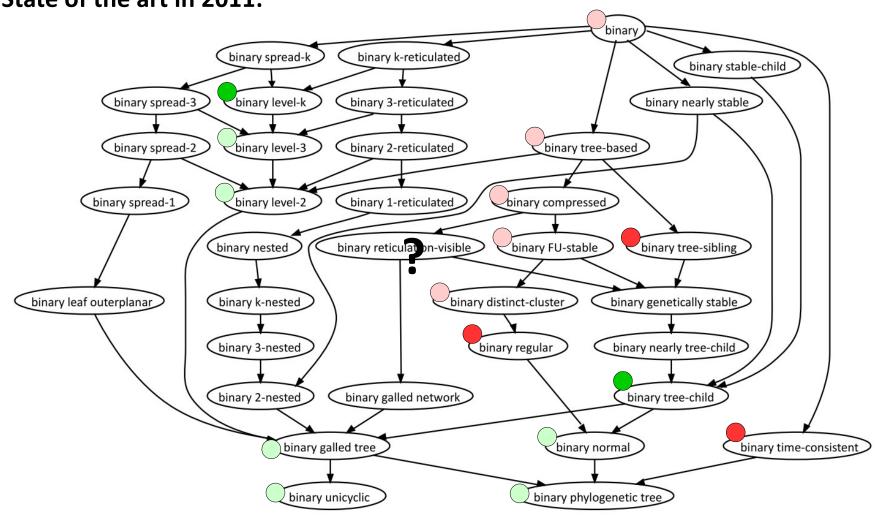
Back to the Tree Containment Problem

State of the art in 2011:

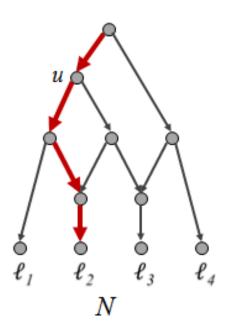


Classes of phylogenetic networks and the T.C.P.

State of the art in 2011:



Reticulation-visible and nearly-stable networks

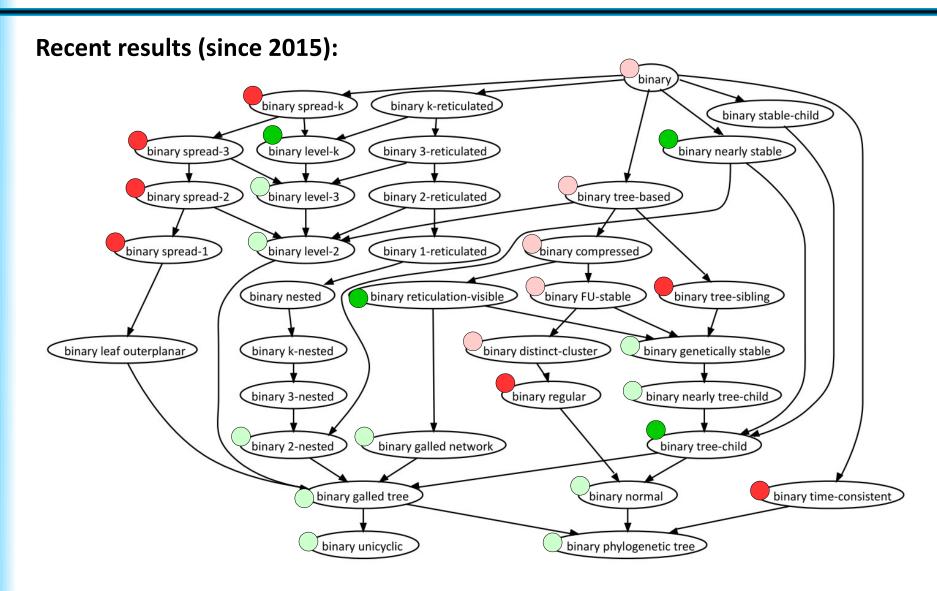


A vertex *u* is **stable** if there exists a leaf *l* such that all paths from the root to *l* go through *u*.

A phylogenetic network is **reticulation-visible** if every reticulation vertex is stable.

A phylogenetic network is **nearly-stable** if for each vertex, either it is stable or its parents are.

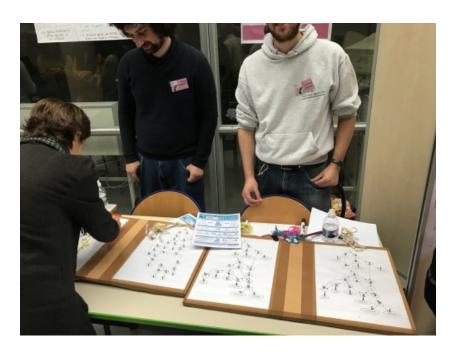
Classes of phylogenetic networks and the T.C.P.



Fête de la Science at UPEM



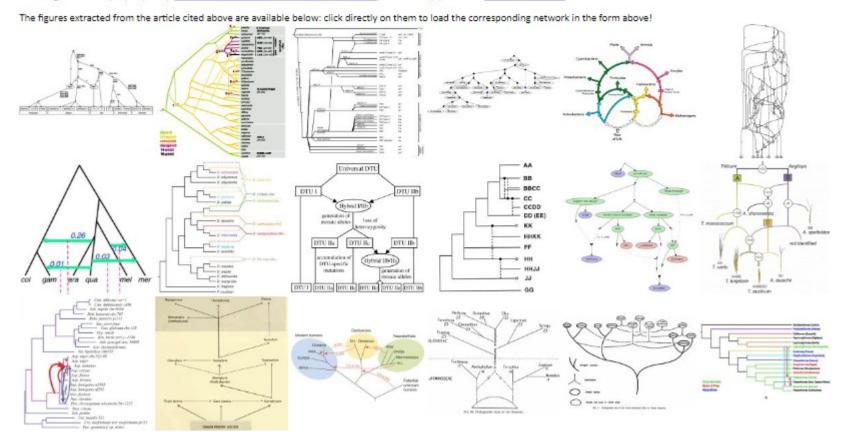




Photos : Campus numérique de l'UPEM

Science académie at UPEM

- Figure 5 of Sessa EB, Zimmer EA, Givnish TJ (2012). <u>Unraveling reticulate evolution in North American Dryopteris (Dryopteridaceae</u>). <u>BMC Evolutionary Biology</u> 12:104 → <u>load this nets</u>
- 16. Figure 4 of Marcussen, T., Jakobsen, K.S., Danihelka, J., Ballard, H. E., Blaxland K., Brysting, A. K., Oxelman, B. (2012). Inferring Species Networks from Gene Trees in High-Polyploid Nor
- 17. Figure 3 of Reich, D., Patterson, N., Kircher, M., Delfin, F., Nandineni, M. R., Pugach, I., ... & Saitou, N. (2011). Denisova admixture and the first modern human dispersals into Southeas
- 18. Figure 3 of Chariton, N. D., Carbone, I., Tavantzis, S. M., Cubeta, M. A. (2008). Phylogenetic relatedness of the M2 double-stranded RNA in Rhizoctonia fungi. Mycologia 100(4):555-56
- 19. Figure 5 of Westenberger, S. J., Barnabé, C., Campbell, D. A., Sturm, N. R. (2005). Two Hybridization Events Define the Population Structure of Trypanosoma cruzi. Genetics 171(2):527-
- 20. Figure 4 of Ge, S., To, S., Lu, B. R. (1999). Phylogeny of rice genomes with emphasis on origins of allotetraploid species. PNAS 96(25):14400-14405 → load this network!
- 21. Figure 56 of Grant, V. (1971). Plant Speciation, Columbia University Press → load this network!
- Figure 14.1 of Alston, R. E., Turner, B. L. (1963). Biochemical systematics, Englewood Cliffs, N.J., Prentice-Hall → load this network!
- 23. Figure 5 of Grant, V. (1953). The Role of Hybridization in the Evolution of the Leafty-Stemmed Gilias, Brittonia 5(4):337-367 → load this network!
- 24. Figure 96 of Taylor, H. (1945). Cyto-Taxonomy and Phylogeny of the Oleaceae, Evolution 7(1):51-64 → load this network!



Outline

- Phylogenetic networks
- How to build phylogenetic networks?
- Classes of phylogenetic networks
- Unexpected properties of networks
- The research community on phylogenetic networks

Unexpected properties of phylogenetic networks

Properties which differ on phylogenetic trees and networks:

- number of vertices?
- lowest common ancestor?
- decide if two networks are identical?
- distance between phylogenetic networks?
- distinguish two networks from their triplet sets?

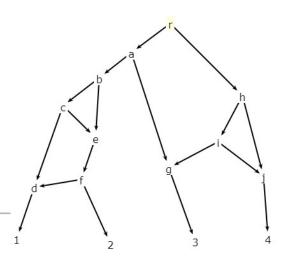
Number of vertices

Summary

The number of vertices is bounded by the number of leaves.

More formally

There exists a function f such that any network with n leaves has at most f(n) vertices.



Phylogenetic network classes with this property

- <u>binary galled network</u>: An upper bound on the number of vertices is 6n-5 and an upper bound on the number of reticulation vertices is 2n-2. Both bounds are tight. [<u>reference</u>] (Theorem 4.1, Figure 3 and Table 1)
- <u>binary nearly stable</u>: An upper bound on the number of vertices is 26n-24. [<u>reference</u>] (Theorem 2 (adding the number of reticulation vertices, tree vertices, the root and the leaves))
- <u>binary nearly stable</u>: An upper bound on the number of vertices is 8n-7 and an upper bound on the number of reticulation vertices is 3n-3. Both bounds are tight. [<u>reference</u>] (Theorem 5.5 and Table 1)
- binary nearly tree-child: An upper bound on the number of vertices is 4n. [reference] (Lemma 4)
- <u>binary normal</u>: An upper bound on the number of vertices is n²-n+2 [<u>reference</u>] (Theorem 5.1(2), with a
 multiplication by 2 to take into account the number of vertices possibly added during the "decontraction" to obtain
 a binary phylogenetic network)
- <u>binary regular</u>: An upper bound on the number of vertices is 2ⁿ. [<u>reference</u>] (Theorem 5.1(3), with a multiplication by 2 to take into account the number of vertices possibly added during the "decontraction" to obtain a binary phylogenetic network)
- <u>binary reticulation-visible</u>: An upper bound on the number of vertices is 8n-7 and an upper bound on the number of reticulation vertices is 3n-3. Both bounds are tight. [reference] (Theorem 1.2)
- <u>binary stable-child</u>: An upper bound on the number of vertices is 16n-15 and an upper bound on the number of reticulation vertices is 7n-7. Both bounds are tight. [reference] (Theorem 6.4 and Table 1)
- binary tree-child: An upper bound on the number of vertices is 5n-2. [reference] (Proof of Theorem 2)

Number of vertices

Summary

The number of vertices is bounded by the number of leaves.

More formally

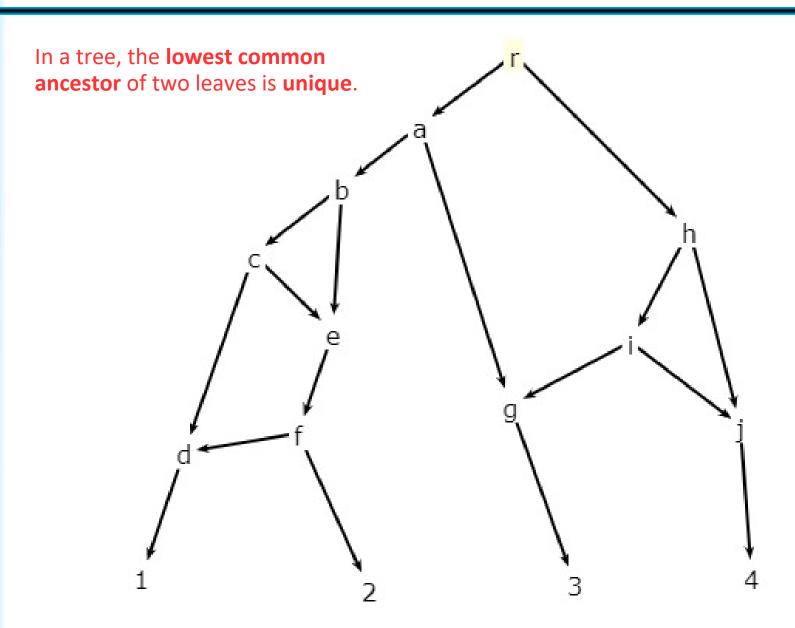
There exists a function f such that any network with n leaves has at most f(n) vertices.

add as many arcs/vertices as you want without adding leaves

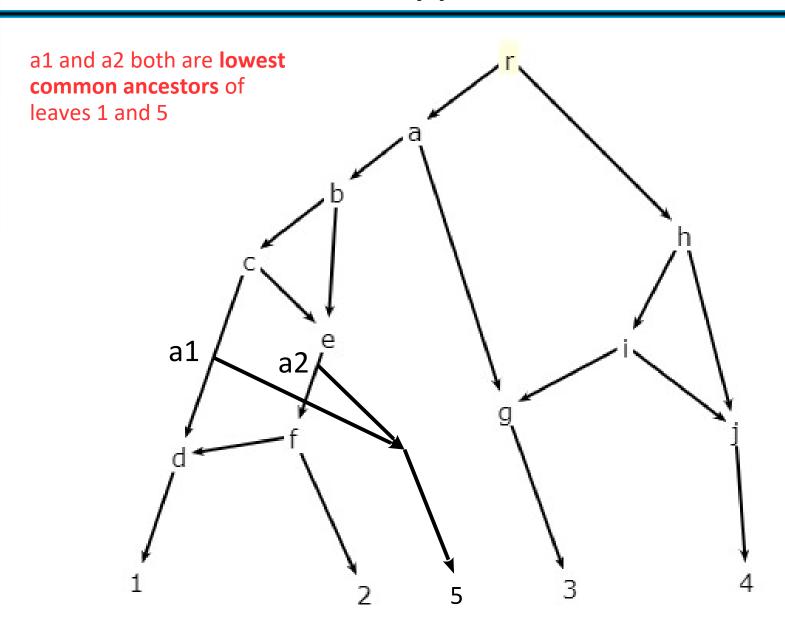
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Lowest common ancestor(s)



Lowest common ancestor(s)



Decide if two networks are identical?

If the networks have bounded maximum degree (maximum number of children and parents for each vertex), it can be checked in polynomial time, but:

Efficient algorithm difficult to implement

Adrià Alcalà Mena and Francesc Rosselló (2012). Ternary graph isomorphism in polynomial time, after Luks. https://arxiv.org/abs/1209.0871

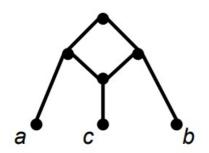
• The problem is Graph-Isomorphism complete (as hard as the graph isomorphism problem) in general

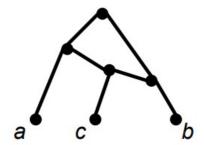
Gabriel Cardona, Mercè Llabrés, Francesc Rosselló and Gabriel Valiente (2014). The comparison of tree-sibling time consistent phylogenetic networks is graph-isomorphism complete. *The Scientific World Journal* 2014(254279):1-6

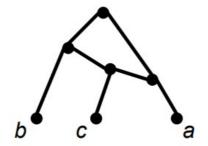
Distinguishing networks from their contained triplets

Impossible in some cases!

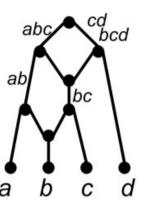
Same triplet sets for these 3 networks:

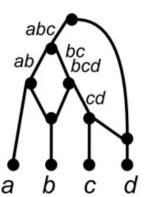


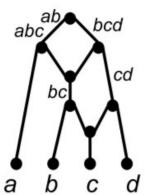


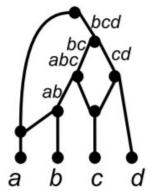


Same triplet sets for these 4 networks:







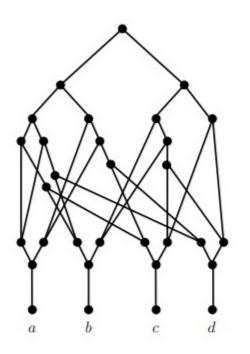


Philippe Gambette & Katharina Huber (2012)
On Encodings of Phylogenetic Networks of Bounded Level

Journal of Mathematical Biology 61(1):157-180

Distinguishing networks from their contained networks

Impossible in some cases!



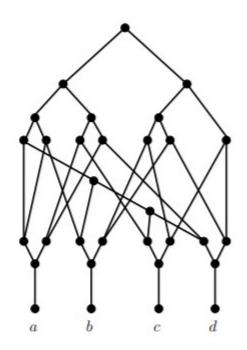


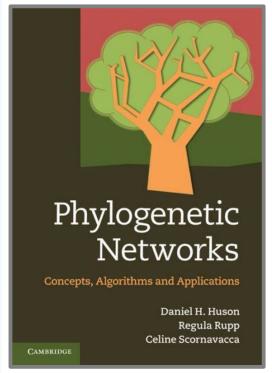
Figure: Two different networks N_1 and N_2 that display the same set of subnetworks.

Katharina Huber, Leo van Iersel, Vincent Moulton and Taoyang Wu (2015) How much information is needed to infer reticulate evolutionary histories? Systematic Biology, Vol. 64(1):102-111

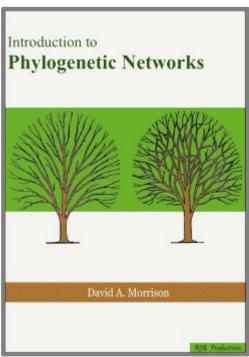
Outline

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- The research community on phylogenetic networks

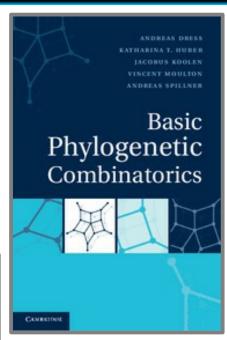
Books about phylogenetic networks



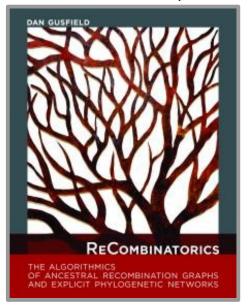
Huson, Rupp, Scornavacca, 2011 Dress, Huber, Koolen, Moulton, Spillner, 2012



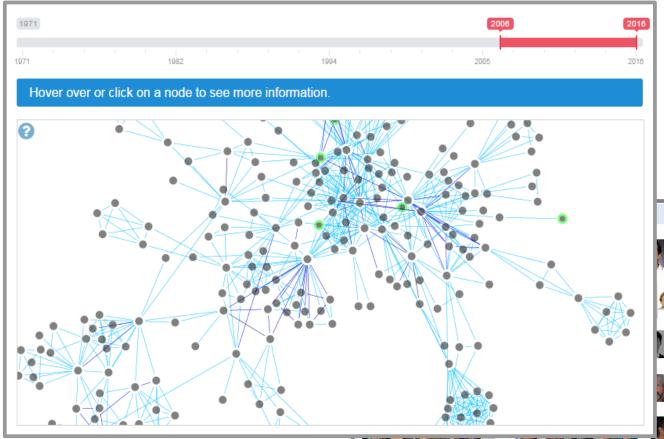
Morrison, 2011



Gusfield, 2014



Who is who in Phylogenetic Networks?



Who is Who in Phylogenetic Networks, Articles, **Authors** & Programs

Analysis of the co-author and keyword graphs: internship of **Tushar Agarwal**

Agarwal, Gambette & Morrison, arXiv, 2017



Workshops about phylogenetic networks



The Future of Phylogenetic Networks, 15-19 October **2012**, Lorentz Center (Leiden, The Netherlands)

Utilizing Genealogical
Phylogenetic Networks in
Evolutionary Biology:
Touching the Data,
7-11 July **2014**, Lorentz Center
(Leiden, The Netherlands)



The Phylogenetic Network
Workshop, 27-31 July **2015**,
Institute for Mathematical Science
(National University of Singapore)

Distinguishability in Genealogical Phylogenetic Networks, 13-17 August **2018** (Leiden, The Netherlands)