Computing power series at high precision*

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Pole Algo-Calcul seminar LIRMM

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^{*.} This document has been written using the GNU T_EX_{MACS} text editor (see www.texmacs.org).

Field of research

My field of research: Computer Algebra

- in between Computer Science and Mathematics
- sub-field of *Symbolic Computation*
- typical objects
 - \circ numbers
 - \circ polynomials
 - modular computation
 - matrices

 $2, \quad \frac{355}{113}$ $x + x^2 + 2x^3, \quad x^5y^8 - x^8y^7 - x^7y^6$ $5 \mod 7, \quad x + x^2 + 2x^3 \mod (x^2 - 1)$ $\begin{pmatrix} 1 & 0 & 1 & 1 \\ x & 1 & 1 + x & 0 \\ 1 & x^2 + x^3 & x & 0 \\ x^2 & 0 & x^3 + x^4 & 0 \end{pmatrix}$

Let \mathbb{K} be an *effective* field, *i.e.* a set with algorithms for +, -, *, / e.g. $\mathbb{Q}, \mathbb{Z}/p\mathbb{Z}$

Definition

A formal power series $f \in \mathbb{K}[[x]]$ is a sequence $(f_i)_{i \in \mathbb{N}}$ of \mathbb{K} , denoted by

$$f(x) = \sum_{i \ge 0} f_i x^i.$$

Remarks:

- Like a polynomial but with no finite degree constraint
- Addition, multiplication same as polynomials

If $f = \sum f_n x^n = (\sum g_n x^n) (\sum h_n x^n)$ then $f_n = \sum_{i=0}^n g_i h_{n-i}$

• Purely formal: No notion of "analytic" convergence

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Computationally speaking:

• only truncated power series

• denote by $f(x) = g(x) + O(x^N)$ the truncation at the term x^N we say "modulo x^N " or "at order N" or "at precision N"

• Compute a power series: compute its first N terms

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Motivation:

• Approximation of functions

Example: Taylor expansion of f at x = 0

$$f(x) = f(0) + f'(0) x + \frac{f''(0)}{2} x^2 + \dots + \frac{f^{(i)}(0)}{i!} x^i + \mathcal{O}_{x \to 0}(x^{i+1})$$

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Motivation:

• Generating functions in Combinatorics

Example: Catalan numbers $(C_n)_{n \in \mathbb{N}}$ (number of full binary trees)

$$G((C_n), x) = \sum_{n \ge 0} C_n x^n = \frac{1 - \sqrt{1 - 4x}}{2x}$$

= 1 + x + 2x² + 5x³ + 14x⁴ + 42x⁵ + 132x⁶ + O(x⁷)

Let \mathbb{K} be an *effective* field, *i.e.* a set with algorithms for +, -, *, / e.g. $\mathbb{Q}, \mathbb{Z}/p\mathbb{Z}$

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Motivation:

• In computer algebra

Power series are ubiquitous when computing with polynomials

Example:

Euclidean division of $a, b \in \mathbb{K}[x]$, a = b q + r with $\deg(r) < \deg(b)$

The quotient q is computed using $a/b \in \mathbb{K}[[x]]$

Our objective

Our objective

Compute basic operations like 1 / f, \sqrt{f} , $\log(f)$, $\exp(f) \in \mathbb{K}[[x]]$ quickly in theory (quasi-linear time) and in practice (see below).

Theoretical complexity "reminder":

Power series multiplication at order n costs

(arithmetic complexity)

$$\mathsf{M}(n) = \mathcal{O}(n \log n \log \log n) = \tilde{\mathcal{O}}(n)$$

Practical complexity:

In one second with today's computer, in $(\mathbb{Z}/1048583 \mathbb{Z})[[x]]$ we can

- multiply two power series at order $\simeq 2 \cdot 10^6$
- compute 1/f, $\log(f)$, $\exp(f)$, \sqrt{f} at order $\simeq 5 \cdot 10^5$
- compute the Catalan generating function at order $\simeq 5 \cdot 10^5$ (and at order $\simeq 4000$ over integers)

Outline of the talk

Two paradigms for power series computation:

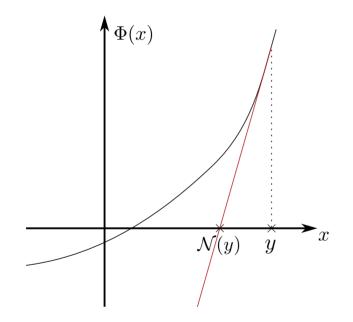
1. Newton iteration

2. Relaxed algorithms

Historically comes from Isaac NEWTON, "La méthode des fluxions" in 1669

Goal of Newton iteration

Find approximate solutions of an equation $\Phi(x) = 0$ where $\Phi: \mathbb{R} \to \mathbb{R}$.



Idea:

Approximate Φ around $y \in \mathbb{R}$ by a linear function

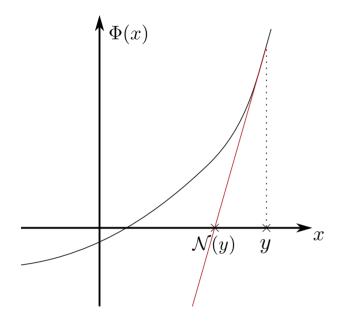
Choose $\mathcal{N}(y)$ to cancel the linear approx. of Φ

i.e.
$$\mathcal{N}(y) = y - \frac{\Phi(y)}{\Phi'(y)}$$

Intuition

If y is a "good" approximation of a solution of $\Phi(x) = 0$ then

 $\mathcal{N}(y)$ is an even better approximation.



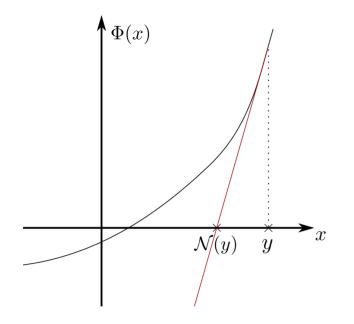
Idea:

Approximate Φ around x = y by a linear function Choose $\mathcal{N}(y)$ to cancel the linear approx. of Φ

i.e.
$$\mathcal{N}(y) = y - \frac{\Phi(y)}{\Phi'(y)}$$

Newton iteration: Starting from $y_0 := y$, iterate $y_{k+1} := \mathcal{N}(y_k)$

Example:
$$\Phi(x) = x^2 - 2$$
, $\mathcal{N}: y \mapsto y - \frac{y^2 - 2}{2y}$



Idea:

Approximate Φ around x = y by a linear function Choose $\mathcal{N}(y)$ to cancel the linear approx. of Φ

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Newton iteration: Starting from $y_0 := y$, iterate $y_{k+1} := \mathcal{N}(y_k)$

Theorem

If y_k converges then its number of correct decimal is approximately doubled.

Equivalently, if $y_k \xrightarrow[k \to \infty]{} r$ with r a regular solution of Φ (i.e. $\Phi'(r) \neq 0$) then

$$\frac{(y_{k+1}-r)}{(y_k-r)^2} \xrightarrow[k \to \infty]{} \Phi''(y) / (2\Phi'(y)) \qquad Q$$

Quadratic convergence

Side note: Knowing which starting values y_0 make $(y_k)_{k \in N}$ converge is a hard problem

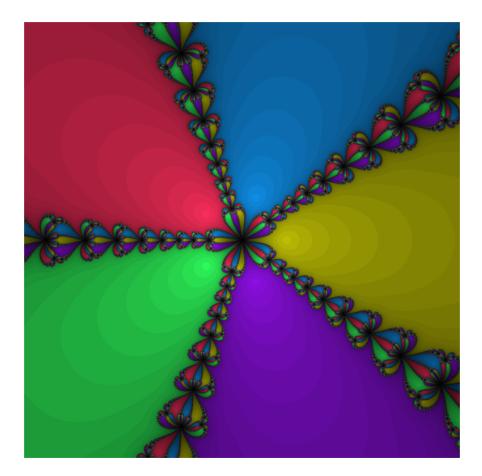


Figure. Basins of attraction for $x^5 - 1 = 0$ over \mathbb{C} (source Wikipedia)

Symbolic Newton operator

This time, let $\Phi: \mathbb{K}[[x]] \to \mathbb{K}[[x]]$ be a polynomial function, *i.e.* $\Phi \in \mathbb{K}[[x]][y]$

Similarly to the numerical case, we define for $y \in \mathbb{F}[[x]]$ the newton operator

$$\mathcal{N}(y) = y - \frac{\Phi(y)}{\Phi'(y)}$$

However, the behavior is simpler in the symbolic world

Theorem - Symbolic Newton iteration

1. If y_0 satisfies $\Phi(y_0) = 0 + \mathcal{O}(x)$ then

the sequence (y_k) will converge to a solution $s \in \mathbb{K}[[x]]$ of $\Phi(x) = 0$

2. Quadratic convergence is guaranteed:

$$s = y_k + \mathcal{O}\left(x^{2^k}\right)$$

Remark: Only works for regular root, *i.e.* $\Phi'(y_0) \neq 0 \mod x$. Otherwise, $\Phi'(y)$ is not invertible.

Symbolic Newton operator

Reminder:
$$\Phi \in \mathbb{K}[[x]][y]$$
 and $\mathcal{N}(y) = y - \frac{\Phi(y)}{\Phi'(y)}$

Theorem - Symbolic Newton iteration

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Sketch of the proof:

Suppose we have an approximate solutions y, *i.e.* $\Phi(y) = 0 + \mathcal{O}(x^N) = x^N p(x)$.

Let us find a small perturbation $x^N \varepsilon$ of y that improves the solution.

Taylor expansion of Φ near y:

$$\Phi(y + x^{N}\varepsilon) = \Phi(y) + \Phi'(y) x^{N}\varepsilon + \mathcal{O}((x^{N}\varepsilon)^{2})$$

= $x^{N} \underbrace{(p(x) + \Phi'(y)\varepsilon)}_{\text{choose }\varepsilon \text{ to cancel this}} + \mathcal{O}(x^{2N})$

Example:

Compute the inverse of a power series $f \in \mathbb{K}[[x]]$

The series 1/f is a solution of $0 = \Phi(y) := 1/y - f$

Therefore we derive the Newton operator

 $\mathcal{N}(y) = y + (1 - y f) y$

x

Newton iteration: Take $f = 1 + x + x^2$

$$y_{0} := 1$$
 (Starting point. $1 = \frac{1}{f} \mod y_{1} = \mathcal{N}(y_{0}) = 1 - x - x^{2} + O(x^{10})$

$$y_{2} = \mathcal{N}(y_{1}) = 1 - x + x^{3} - 2x^{4} - 3x^{5} - x^{6} + O(x^{10})$$

$$y_{3} = \mathcal{N}(y_{2}) = 1 - x + x^{3} - x^{4} + x^{6} - x^{7} - x^{8} - 6x^{9} + O(x^{10})$$

$$y_{4} = \mathcal{N}(y_{3}) = 1 - x + x^{3} - x^{4} + x^{6} - x^{7} + x^{9} + O(x^{10})$$

Example:

Compute the Catalan generating function $G(x) = \sum_{n \in \mathbb{Z}} C_n x^n = \frac{1 - \sqrt{1 - 4x}}{2x}$

G(x) is a solution of $0 = \Phi(y) := (2 x y - 1)^2 - (1 - 4 x)$

The Newton operator becomes

$$\mathcal{N}(y) = y - \frac{(2 x y - 1)^2 - (1 - 4 x)}{4 x (2 x y - 1)} = y + \frac{(1 - y + x y^2)}{(1 - 2 x y)}$$

Newton iteration:

$$\begin{split} y_0 &:= C_0 = 1 \\ y_1 &= 1 + x + O(x^{10}) \\ y_2 &= 1 + x + 2 x^2 + 5 x^3 + 6 x^4 + 2 x^5 + O(x^{10}) \\ y_3 &= 1 + x + 2 x^2 + 5 x^3 + 14 x^4 + 42 x^5 + 132 x^6 + 429 x^7 + 1302 x^8 + 3390 x^9 + O(x^{10}) \\ y_4 &= 1 + x + 2 x^2 + 5 x^3 + 14 x^4 + 42 x^5 + 132 x^6 + 429 x^7 + 1430 x^8 + 4862 x^9 + O(x^{10}) \\ \end{split}$$
Remark: the inverse of $(1 - 2x y_k)$ is computed using previous Newton iteration

Complexity to compute an approximate solution of $\Phi(y) = 0$ at order $\mathcal{O}(x^N)$:

- The cost of the last iteration is dominant.
- The last iteration involves some multiplication and additions at order $\mathcal{O}(x^N)$ to evaluate $\Phi(y_k)$, $\Phi'(y_k)$ (and invert $\Phi'(y_k)$)
- $\Rightarrow \quad \text{The cost is } \mathcal{O}(\mathsf{M}(n))$

Remark: The complexity of evaluation of Φ is a constant hidden in the \mathcal{O}

So far,

- Newton iteration computes power series f solutions of implicit equations $\Phi(y) = 0$
- It costs asymptotically a constant number of multiplication.

Upcoming, Relaxed algorithms

- the second important paradigm to compute common power series
- It computes power series f solutions of "recursive" equations $\Phi(y) = y$

These two techniques are complementary

They yield the current best complexity to compute power series at high precision

Improved data structure for power series

The lazy representation – An improved data structure for $f \in \mathbb{K}[[x]]$

1. Storage of the current approximation modulo \boldsymbol{x}^N of \boldsymbol{f}

2. Attach a function increasePrecision() to f

Examples:

• Based on Newton iteration:

Store the current approximation Y_k increasePrecision() perform $Y_{k+1} = \mathcal{N}(Y_k)$

 \rightsquigarrow doubles precision

• Naive multiplication of $f = g h \in \mathbb{K}[[x]]$:

increasePrecision() computes one more term of $f = \sum f_n x^n$ using

$$f_n = \sum_{i=0}^n g_i h_{n-i}$$

Pros: Management of precision is more user-friendly

Controlling the reading of inputs

In a context of lazy representation, the following question is important:

Which coefficients of the input are required to compute the output at order $\mathcal{O}(x^N)$?

Why is it important ?

- 1. First of all, these coefficients of the inputs may require computation \longrightarrow can be costly
- 2. Controlling the access of the inputs will be the cornerstone of the new technique to compute *recursive* power series

Controlling the reading of inputs

In a context of lazy representation, the following question is important:

Which coefficients of the input are required to compute the output at order $\mathcal{O}(x^N)$?

Very different dependency on the inputs

• Newton iteration for e.g. power series inversion

Computing the coefficients of $1\,/\,f$ in $x^{2^k},\,...,\,x^{2^{k+1}-1}$ requires reading the same coefficients of f

Indeed $y_{k+1} = \mathcal{N}(y_k) = [y_k + (1 - y_k f) y_k] \mod x^{2^{k+1}}$

More precisely: Read f_{2^k} ,..., read $f_{2^{k+1}-1}$ then output $(1/f)_{2^k}$,..., $(1/f)_{2^{k+1}-1}$

• Fast multiplication $f = g h \mod x^n$ (FFT)

Read all coefficients $g_0, ..., g_{n-1}$, $h_0, ..., h_{n-1}$ of inputs then output $f_0, ..., f_n$

• Naive multiplication

Read g_0, h_0 , output $f_0 \mid \text{Read } g_0, g_1, h_0, h_1$, output $f_1 \mid \text{Read } g_0, g_1, g_2, h_0, h_1, h_2$, output f_2

We are interested in algorithms that control the reading of their inputs

Definition (on-line or relaxed algorithm) [HENNIE '66] $a = \sum_{i \ge 0} a_i x^i$ $b = \sum_{i \ge 0} b_i x^i$ $\downarrow f$ $c = f(a, b) = \sum_{i \ge 0} c_i x^i$ C₀ ····

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Off-line or zealous algorithm: condition not met.

Naive Addition: Compute f = g + h using $f_n = g_n + h_n$

The addition algorithm is *online*:

 \rightarrow it outputs f_i reading only g_i and h_i .

Naive Multiplication: Compute f = gh using $f_n = \sum_{i=0}^n g_i h_{n-i}$

- 1. This multiplication algorithm is *online*:
 - \rightarrow it outputs f_i reading $f_0, ..., f_i$ and $g_0, ..., g_i$.
- 2. Its complexity is quadratic !

Fast relaxed multiplications

Problem.

Fast multiplication algorithms (Karatsuba, FFT) are offline.

Challenge.

Find a *quasi-optimal on-line* multiplication algorithm.

Theorem.[FISCHER, STOCKMEYER '74], [SCHRÖDER '97], [VAN DER HOEVEN '97][BERTHOMIEU, VAN DER HOEVEN, LECERF '11], [L., SCHOST '13]

From an off-line multiplication algorithm which costs M(N) at precision N,

we can derive an on-line multiplication algorithm of cost

 $\mathsf{R}(N) = \mathcal{O}(\mathsf{M}(N) \log N) = \tilde{\mathcal{O}}(N).$

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Theorem. [VAN DER HOEVEN '07, '12]

 $\mathsf{R}(N) = \mathsf{M}(N) \log(N)^{o(1)}$

Seems not to be used yet in practice.

Definition

A power series $y \in \mathbb{Q}[[T]]$ is recursive if there exists Φ such that

- $y = \Phi(y)$
- $\Phi(y)_n$ only depends on $y_0, ..., y_{n-1}$

Example. Compute $g = \exp(f)$ defined as $\exp(f) := \sum_{i \ge 0} \frac{f^i}{i!}$ when f(0) = 0Remark that g' = f' g. So g is recursive with $y_0 = 1$ and $y = \Phi(y) = \int f' y$.

Moreover

$$\Phi(y)_n = \left(\int f' y \right)_n \\ = 1/n \cdot (f' y)_{n-1} \\ = 1/n \cdot (f'_0 y_{n-1} + \dots + f'_{n-1} y_0)$$

So $\Phi(y)_n$ only depends on $y_0, ..., y_{n-1}$.

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- $y = \Phi(y)$
- $\Phi(y)_n$ only depends on $y_0, ..., y_{n-1}$

 \rightsquigarrow It is possible to compute y from Φ and y_0 . But how fast?

Relaxed algorithms allow the computation of recursive power series

On an example.

Compute
$$g = \exp(f)$$
 for $f = x + \frac{1}{2}x^2 + \mathcal{O}(x^2)$

We know that g is recursive with $y_0\!=\!1$ and $y\!=\!\Phi(y)\!=\!\int\,f'\,y.$

 \rightsquigarrow Use the relation $\Phi(y)_n\!=\!1/n\cdot(f'\,y)_{n-1}$ + online multiplication for $f'\cdot y$

| $y = 1 + \mathcal{O}(x)$ | |
|--|--|
| $\Phi(y)_1 = 1/1 \cdot (f' y)_0 = 1$ | (read only y_0 using an online multiplication) |
| $y = \sum_{i \ge 0} y_i x^i$ | y_0 ? ? \cdots : reading allowed |
| $\oint \Phi$ | |
| $\Phi(y) = \sum_{i \ge 0} \varphi_i x^i$ | $\varphi_0 \varphi_1 \cdots$ |

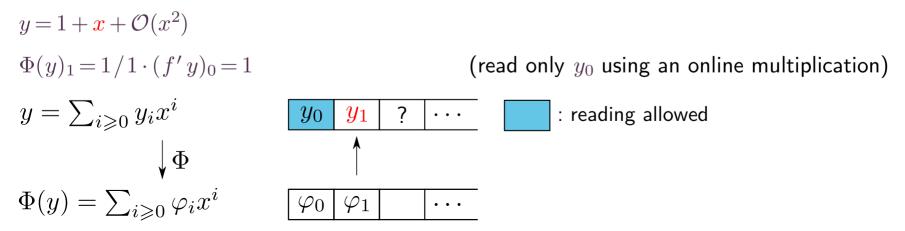
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| $y = 1 + x + \mathcal{O}(x^2)$ | | |
|--|--|---|
| $\Phi(y)_2 = 1/2 \cdot (f'y)_1 = 1$ | (read | d only y_0, y_1 using an online multiplication) |
| $y = \sum_{i \ge 0} y_i x^i$ | y_0 y_1 ? | : reading allowed |
| $\checkmark \Phi$ | | |
| $\Phi(y) = \sum_{i \ge 0} \varphi_i x^i$ | $\varphi_0 \varphi_1 \varphi_2 \cdots$ | |

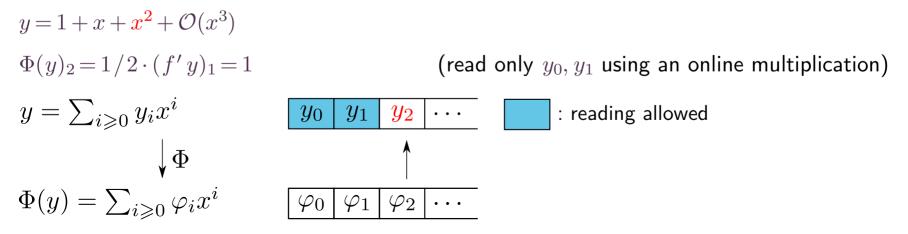
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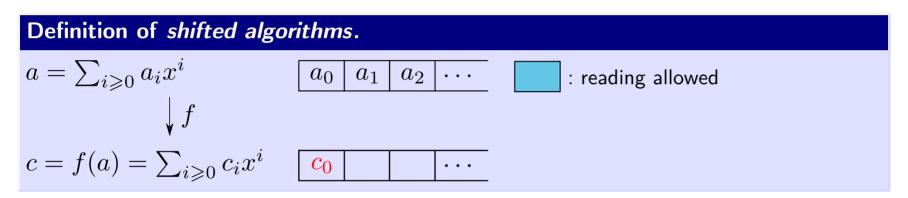
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Shifted Algorithms

What about the general context?

Recursive equations are evaluated using shifted algorithms

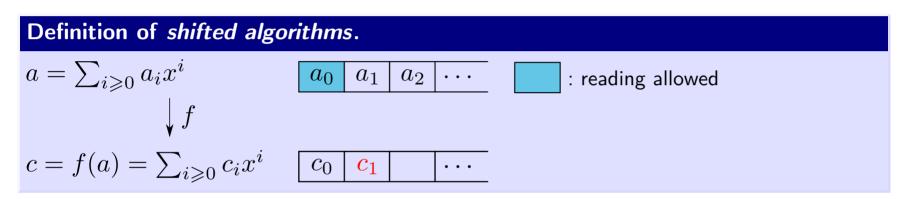


Remark. Shifted algorithms are built using online algorithms

Shifted Algorithms

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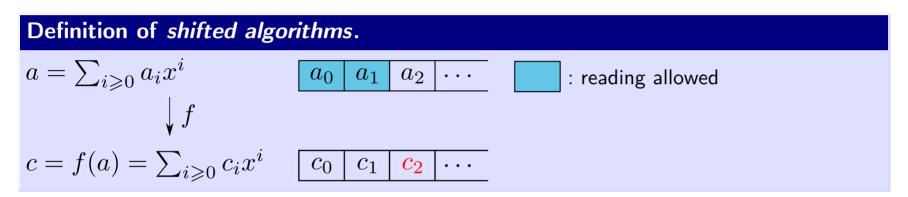


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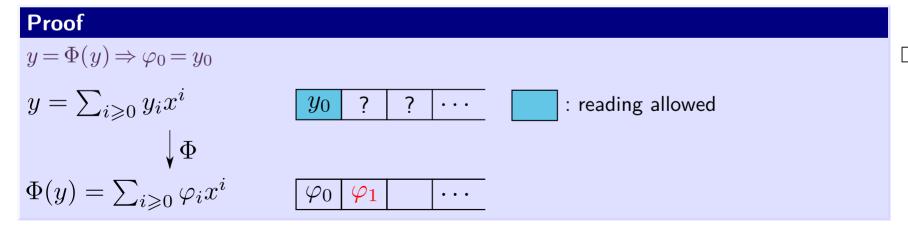
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Remark. Shifted algorithms are built using online algorithms

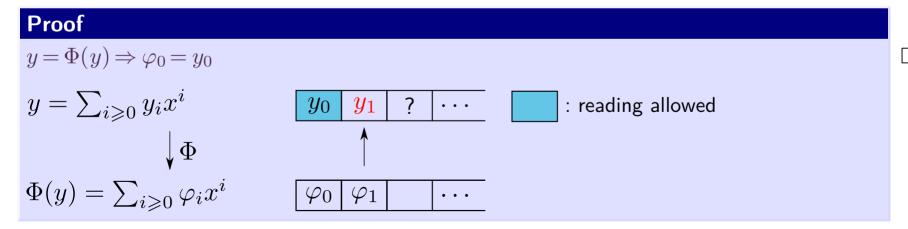
Let $y \in \mathbb{K}[[T]]$ be a recursive power series with $y = \Phi(y)$.

Given y_0 and Φ , we can compute y at precision N in the time necessary to evaluate $\Phi(y)$ by a shifted algorithm.



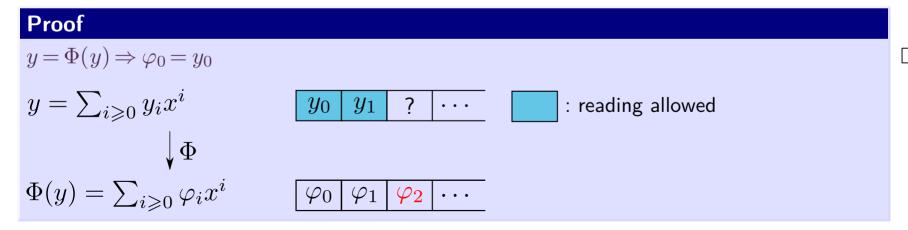
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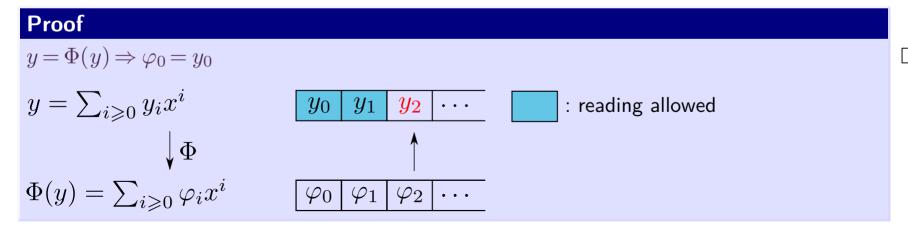
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Conclusion

Two general paradigms:

| Newton operator | Relaxed algorithms |
|-------------------------------------|---|
| Solve implicit equations $P(y) = 0$ | Solve recursive equations $y = \Phi(y)$ |
| Faster for higher precision | Less on-line multiplications |

Implementations:

- Relaxed power series (and p-adics) in MATHEMAGIX
- Beginning of a C++ package based on NTL
- Also partially present in LinBox