

# Fast Exact Algorithm for $L(2, 1)$ -Labeling of Graphs

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joint work with:

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# Outline

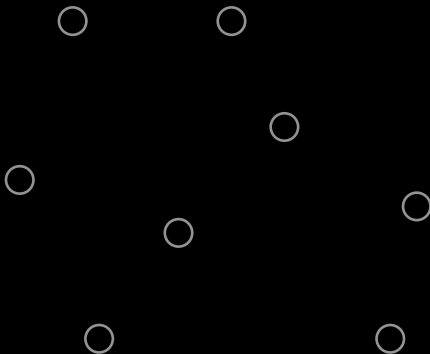
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- ① **Definitions and Known Results**
- ② **A (Simple) Dynamic Programming Based Algorithm**
- ③ **A Combinatorial Result**
- ④ **A Faster Exact Exponential-Time Algorithm**
- ⑤ **Conclusion**

# Frequency assignment problem

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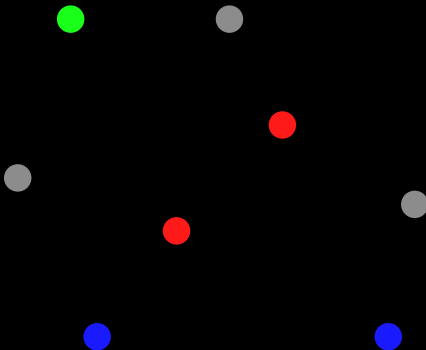
- ▶ broadcast network
- ▶ assign frequencies to transmitters
- ▶ avoid undesired interference



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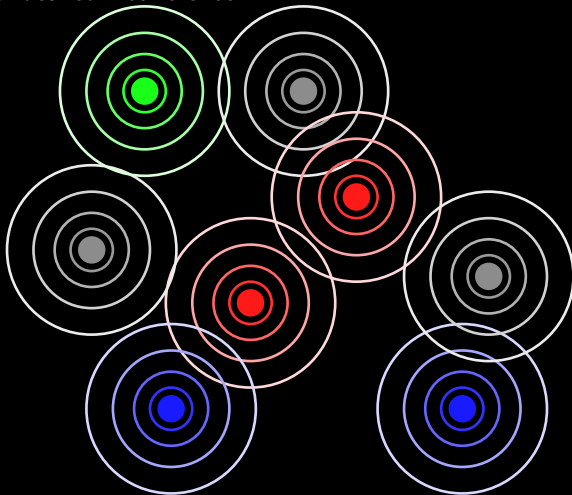
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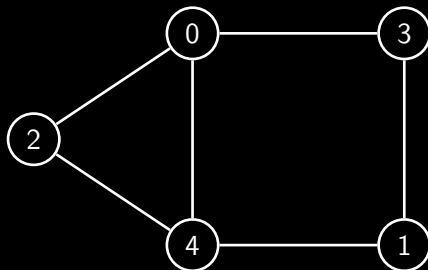
# Definition of $L(2, 1)$ -labeling

## $L(2, 1)$ -LABELING

**Input :** A graph  $G = (V, E)$ .

**Question :** Compute a function  $\ell$  of **minimum span  $k$**   
 $\ell : V \rightarrow \{0, \dots, k\}$  s.t.

- ▶  $u$  and  $v$  **adjacent**  $\Rightarrow |\ell(u) - \ell(v)| \geq 2$
- ▶  $u$  and  $v$  at **distance two**  $\Rightarrow |\ell(u) - \ell(v)| \geq 1$



→ Model introduced by Roberts, 1988 [Rob].

# Known complexity results

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## Theorem

[GY92]

Determining the **minimum span**  $\lambda(G)$  of a graph  $G$  is **NP-hard**.

## Theorem

[FKK01]

Deciding whether  $\lambda(G) \leq k$  remains **NP-complete** for every fixed  $k \geq 4$ .  
(trivial for  $k \leq 3$ )

## Theorem

[CK96, FGK05]

When the span  $k$  is part of the input,  
 **$L(2, 1)$ -labeling** problem is **polynomial** time solvable **on trees**.  
However, the problem is **NP-complete** for **series-parallel graphs**.  
→ The problem “separates” graphs of treewidth 1 and 2  
by **P / NP-completeness dichotomy**.

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# Known complexity results

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The distance constrained labeling problem is more difficult than ordinary coloring :

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[FGK05]

Deciding whether  $\lambda(G) \leq k$  is NP-complete for series-parallel graphs ( $k$  is part of the input).

## Theorem

[BKTvL04, JKM09]

Deciding whether  $\lambda = k$  is NP-complete for planar graphs

► for  $k = 8$

[BKTvL04]

► for  $k = 4$

[JKM09]

# $L(2, 1)$ -labeling and Locally Injective Homomorphisms

Fiala and Kratochvíl defined the notion of  $H(2, 1)$ -labeling :

- ▶ mapping from vertices of  $G$  to vertices of a graph  $H$  ;
- ▶ adjacent vertices in  $G$  are mapped onto non-adjacent vertices in  $H$  ;
- ▶ vertices with a common neighbor in  $G$  are mapped onto distinct vertices of  $H$ .

They show that :

→  $H(2, 1)$ -labelings are exactly locally injective homomorphisms from  $G$  to  $\overline{H}$ .

→  $L(2, 1)$ -labeling of span  $k$  is a locally injective homomorphism into the complement of the path of length  $k$ .

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# $L(2,1)$ -labeling and Locally Injective Homomorphisms

**homomorphism** : A mapping  $f : V(G) \rightarrow V(H)$  is a homomorphism from  $G$  to  $H$  if  $f(u)f(v) \in E(H)$  for every edge  $uv \in E(G)$ .

## Theorem

[HN90]

Homomorphisms admit a **complete dichotomy** :  
Deciding existence of a homomorphism into a fixed graph  $H$  is

- ▶ polynomial when  $H$  is bipartite ;
- ▶ NP-complete otherwise.

*Remark* :  $k$ -coloring of a graph  $G$  corresponds to homomorphism from  $G$  to the graph  $K_k$ .

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**locally injective homomorphism (LIH)** : A homomorphism  $f : G \rightarrow H$  is locally injective if for every vertex  $u \in V(G)$  its neighborhood is mapped injectively into the neighborhood of  $f(u)$  in  $H$ , i.e., every two vertices having a common neighbor in  $G$  are mapped onto distinct vertices in  $H$ .

## Theorem

[HKKKL11]

$H$ -locally-injective-homorphism can be solved in time

$$O^*((\Delta(H) - 1)^n)$$

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→  $L(2,1)$ -labeling of span  $k$  is a locally injective homomorphism into the complement of the path of length  $k$ .

## Theorem

[HKKKL11]

Hence,  $L(2,1)$ -labeling problem of span  $k$  can be decided in time

$$O^*((k - 1)^n)$$



# $L(2, 1)$ -labeling problem - Exact algorithms

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**Theorem****[HKKKL11]** $L(2, 1)$ -labeling of span 4 :  $O(1.3006^n)$ *(branching)***Theorem****[GKC10]** $L(2, 1)$ -labeling of span 5 in cubic graphs :  $O(1.8613^n) \rightarrow O(1.7990^n)$ **Theorem****[Král'06]** $L(2, 1)$ -labeling of min span :  $O^*(4^n)$ **Theorem****[HKKKL11]** $L(2, 1)$ -labeling of min span :  $O^*(15^{n/2}) = O(3.88^n)$ *(D.P.)***Theorem****[CK11]** $L(2, 1)$ -labeling of min span :  $O^*(3^n)$ *(fast  $\zeta$  transform + I.-E.)*

Can the problem  
be solved  
faster ?

# A DP based algorithm for $L(2, 1)$ -labeling of min span

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# A DP based algorithm for $L(2, 1)$ -labeling of min span

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How to compute an  $L(2, 1)$ -labeling of span  $k$  by Dynamic Programming?

First, we show the following :

**Theorem :**

An  $L(2, 1)$ -labeling of span  $k$  can be decided in time  $O^*(4^n)$ .

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bound on the number of 2-packings  
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## Theorem :

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**2-packings = Independent Sets in  $G^2$**

A subset  $S \subseteq V$  s.t.  $\forall u, v \in S, N[u] \cap N[v] = \emptyset$  is a 2-packing.

(2-packing  $\equiv$  set of vertices pairwise at distance greater than 2.)

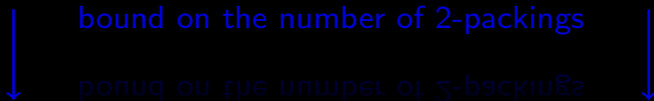
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# A DP based algorithm for $L(2, 1)$ -labeling of min span

*Remaining :*

Let  $G = (V, E)$  be a graph. An  $L(2, 1)$ -labeling of span  $k$  asks to find a labeling  $f$  of  $G$  such that :

- ▶ for all  $\{u, v\} \in E \Rightarrow |f(u) - f(v)| \geq 2$ ;
- ▶ for all  $u, v \in V$  s.t.  $\text{dist}(u, v) = 2 \Rightarrow f(u) \neq f(v)$ .

$\forall i \in \{0, 1, \dots, k\}$  and  $\forall X, Y \subseteq V$  such that  $X \cap Y = \emptyset$ , we define the boolean variable  $\text{Lab}(X, Y, i)$ .

$\text{Lab}(X, Y, i)$  is true iff

there is an  $L(2, 1)$ -labeling of span  $i$  of the vertices of  $X$  such that the vertices of  $N(Y) \cap X$  have label at most  $i - 1$ .

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It is not difficult to check that

- ▶  $\text{Lab}(\emptyset, Y, i) \leftarrow \text{true} \quad \forall Y, \forall i;$
- ▶  $\text{Lab}(X, Y, 0) \leftarrow \begin{cases} \text{true} & \forall X, Y \text{ s.t. } X \text{ is an indep. set} \\ & \text{of } G^2 \text{ and } X \cap N(Y) = \emptyset \\ \text{false} & \text{otherwise} \end{cases}$

Then,  $\text{Lab}(X, Y, i)$  is computed by considering the sets  $X$  and  $Y$  by increasing order of cardinality, and by increasing value of  $i$  :

$\text{Lab}(X, Y, i) = \text{true}$  iff  $\exists U \subseteq (X \setminus N(Y))$  such that

- ▶  $U$  is a 2-packing of  $G$ ; and
- ▶  $\text{Lab}(X \setminus U, U, i - 1) = \text{true}$ .

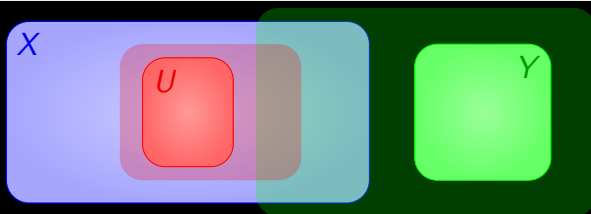


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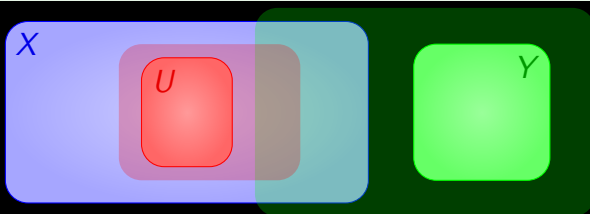


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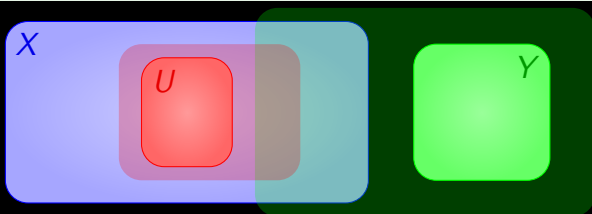
If  $X$  has an  $L(2, 1)$ -labeling of span  $i$  then  
there is a (possibly empty) set  $U \subseteq X \setminus N(Y)$  of vertices having  
label  $i$ . This set is a 2-packing of  $G$ .

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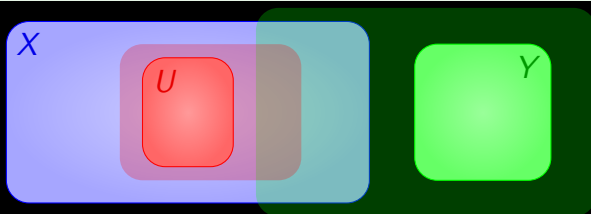
$\Rightarrow$  the neighbors of  $U$  must obtain label at most  $i - 2$  and  $X \setminus U$   
must have an  $L(2, 1)$ -labeling of span at most  $i - 1$ .  
If a such labeling exists then  $\text{Lab}(X \setminus U, U, i - 1) = \text{true}$ .

# A DP based algorithm for $L(2, 1)$ -labeling of min span

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Remark : the vertices of  $X \cap N(Y)$  in this labeling have label at most  $i - 1$ .

# A DP based algorithm for $L(2, 1)$ -labeling of min span

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## Running-time analysis :

$\text{Lab}(X, Y, i)$  is computed for all  $X, Y \subseteq V$  such that  $X \cap Y = \emptyset$ , and for all  $i \in \{0, 1, \dots, k\}$ .

For each  $X, Y$ , we compute all sets  $U \subseteq X$  being 2-packings of  $G$ .

$$k \cdot \sum_{x=0}^n \left( \binom{n}{x} \sum_{y=0}^{n-x} \binom{n-x}{y} \sum_{u=0}^x \binom{x}{u} \right)$$

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 & k \cdot \sum_{x=0}^n \left( \binom{n}{x} \sum_{y=0}^{n-x} \binom{n-x}{y} \sum_{u=0}^x \binom{x}{u} \right) \\
 = & k \cdot \sum_{x=0}^n \left( \binom{n}{x} 2^{n-x} 2^x \right) \\
 = & k \cdot 2^n \cdot 2^n
 \end{aligned}$$

### **Theorem :**

Computing an  $L(2, 1)$  of span  $k$  can be obtain in time  $O^*(4^n)$ .

# A DP based algorithm for $L(2, 1)$ -labeling of min span

By using a bound on the number of 2-packing of a certain size,

## Theorem

[HKKKL11]

Let  $u_k$  be the number of 2-packings of size  $k$  in a connected graph. Then,

$$u_k \leq \binom{n/2}{k} \cdot 2^k$$

$$u_k = 0 \text{ for } k > n/2$$

we are able to prove that :

## Theorem :

An  $L(2, 1)$  of span  $k$  can be obtain in time  $O^*(4^n) \rightsquigarrow O^*(3.8730^n)$ .

[improving upon Král's result]

*Note :* These results can be extended to  $L(p, q)$ -labelings.



# An auxiliary combinatorial result

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## 2-Packings and Proper Pairs

---

Like *independent sets* are heavily related to colorings,  
it seems that *2-packings* are related to  $L(2, 1)$ -labelings.

**Theorem :**

An  $L(2, 1)$  of span  $k$  can be obtain in time  $O^*(2.6488^n)$ .

But in fact we need another combinatorial object :

## Proper Pairs

... and we need a bound on its maximum number in a graph.

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## ... and Proper Pairs

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### Definition

A pair  $(S, X)$  of subsets of  $V$  is a proper pair if  $S \cap X = \emptyset$  and  $S$  is a 2-packing.

### Definition

The number of proper pairs in a graph  $G$  is given by

$$pp(G) = \sum_{2\text{-packings } S} 2^{n-|S|}$$

Let  $pp(n) = \max pp(G)$  be the maximum number of proper pairs in a connected graph with  $n$  vertices.

# ... and Proper Pairs

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## Theorem

$$2.6117^n \leq pp(n) \leq 2.6488^n$$

*(will be very useful in the next)*

# ... and Proper Pairs

## Proof.

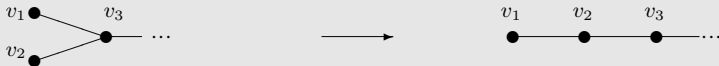
1/2

Let  $G = (V, E)$  be a connected graph.

**Fact 1.** If  $S$  is a 2-packing, then  $S$  is also a 2-packing of  $G = (V, E \setminus e)$ , for any edge  $e$ .

⇒ we can assume that  $G$  is a tree.

**Fact 2.** Suppose that there are two leaves which have a common neighbor. Every 2-packing in  $G$  is also a 2-packing in  $H$ .



⇒ we can assume that there are no two or more leaves with a common neighbor

# ... and Proper Pairs

## Proof.

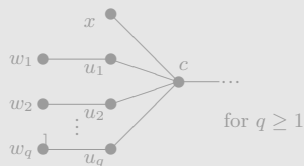
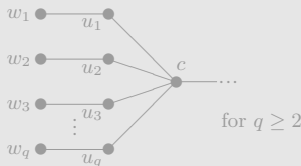
2/2

(A) If  $\deg(c) \leq 2$  then



$$pp(n) \leq 2 pp(n-1) + 4 pp(n-3)$$

(B) If  $\deg(c) > 2$  and



(B0) no neighbor of  $c$  is a leaf ...

$$pp(n) \leq 2^{2q} pp(n-2q) + (3^{q-1} 2^{q+1} (3+q) - 2^{2q+1}) pp(n-2q-1)$$

(B1) one neighbor of  $c$  is a leaf ...

$$pp(n) \leq 2^{2q+1} pp(n-2q-1) + (3^{q-1} 2^{q+1} (9+2q) - 2^{2q+2}) pp(n-2q-2) \quad \square$$

# ... and Proper Pairs

## Proof.

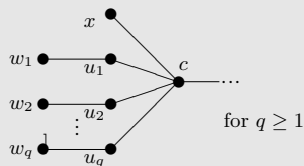
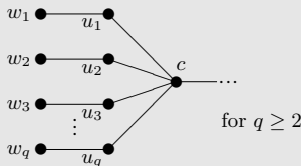
2/2

(A) If  $\deg(c) \leq 2$  then



$$pp(n) \leq 2 pp(n-1) + 4 pp(n-3)$$

(B) If  $\deg(c) > 2$  and



(B0) no neighbor of  $c$  is a leaf ...

$$pp(n) \leq 2^{2q} pp(n-2q) + (3^{q-1} 2^{q+1} (3+q) - 2^{2q+1}) pp(n-2q-1)$$

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# ... and Proper Pairs

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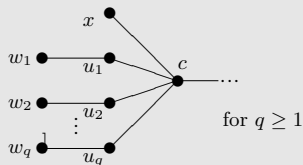
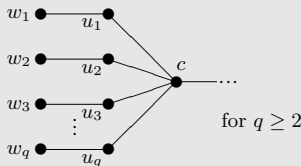
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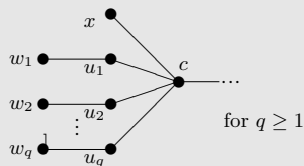
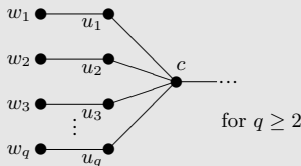
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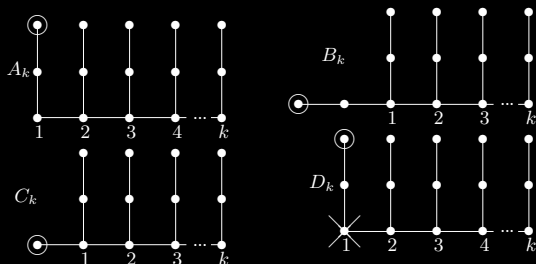
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# ... and Proper Pairs

To show the lower bound, we consider the following graphs :



$$\begin{cases} a_k = 2b_{k-1} + 4a_{k-1} \\ b_k = 2c_k + 2d_k \\ c_k = 2a_k + 12d_{k-1} \\ d_k = 4d_{k-1} + 12a_{k-1} \end{cases}$$

## Theorem

$$2.6117^n \leq pp(n) \leq 2.6488^n$$

# An Exact Exponential-Time Algorithm

---

- ① Definitions and Known Results
- ② A (Simple) Dynamic Programming Based Algorithm
- ③ A Combinatorial Result
- ④ A Faster Exact Exponential-Time Algorithm**
- ⑤ Conclusion

# One key ingredient of our algorithm

---

Main idea : Use algebraic manipulations similar to

## fast matrix multiplication

Assume that  $A$  and  $B$  are  $2^k \times 2^k$  matrices.

$$A = \begin{pmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{pmatrix} \quad B = \begin{pmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{pmatrix} \quad C = \begin{pmatrix} C_{1,1} & C_{1,2} \\ C_{2,1} & C_{2,2} \end{pmatrix}$$

where

$$C_{1,1} = A_{1,1} \cdot B_{1,1} + A_{1,2} \cdot B_{2,1}$$

$$C_{1,2} = A_{1,1} \cdot B_{1,2} + A_{1,2} \cdot B_{2,2}$$

$$C_{2,1} = A_{2,1} \cdot B_{1,1} + A_{2,2} \cdot B_{2,1}$$

$$C_{2,2} = A_{2,1} \cdot B_{1,2} + A_{2,2} \cdot B_{2,2}$$

Thus, 8 matrix multiplications of  $2^{k-1} \times 2^{k-1}$  matrices are necessary :

$$T(n) = 8 \cdot T(n/2) = O(n^3)$$

# One key ingredient of our algorithm

---

$$A = \begin{pmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{pmatrix} \quad B = \begin{pmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{pmatrix} \quad C = \begin{pmatrix} C_{1,1} & C_{1,2} \\ C_{2,1} & C_{2,2} \end{pmatrix}$$

By Strassen [Stra69] :

$$M_1 = (A_{1,1} + A_{2,2}) \cdot (B_{1,1} + B_{2,2})$$

$$M_2 = (A_{2,1} + A_{2,2}) \cdot B_{1,1}$$

$$M_3 = A_{1,1} \cdot (B_{1,2} - B_{2,2})$$

$$M_4 = A_{2,2} \cdot (B_{2,1} - B_{1,1})$$

$$M_5 = (A_{1,1} + A_{1,2}) \cdot B_{2,2}$$

$$M_6 = (A_{2,1} - A_{1,1}) \cdot (B_{1,1} + B_{1,2})$$

$$M_7 = (A_{1,2} - A_{2,2}) \cdot (B_{2,1} + B_{2,2})$$

and

$$C_{1,1} = M_1 + M_4 - M_5 + M_7$$

$$C_{1,2} = M_3 + M_5$$

$$C_{2,1} = M_2 + M_4$$

$$C_{2,2} = M_1 - M_2 + M_3 + M_6$$

Then,

$$T(n) = 7 \cdot T(n/2) = O(n^{2.807})$$

# Our approach

---

Our algorithm uses Dynamic Programming

We reduce the number of operations (like in Strassen's algo)

+

We use a representation for partial  $L(2, 1)$ -labelings

# Representation of partial $L(2, 1)$ -labelings

---

Span 1

Table  $T_1$






# Representation of partial $L(2, 1)$ -labelings

Span 1

Table  $T_1$




.	.	.	.	.	0
.	.	.	.	0	.
.	.	.	0	.	.
.	.	0	.	.	.
.	0	.	.	.	.

# Representation of partial $L(2, 1)$ -labelings

Span 2

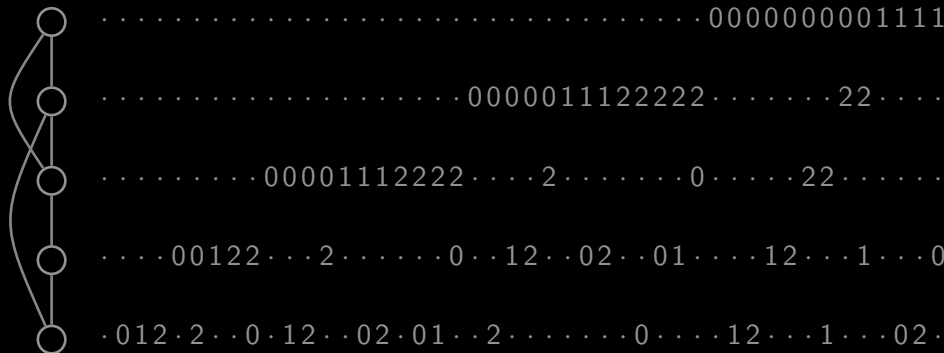
Table  $T_2$

	.	.	.	.	.	.	.	.	.	.	.	.	.	0	0	0	1	1	1
	.	.	.	.	.	.	.	.	0	0	1	1	.	.	.	.	.	.	.
	.	.	.	.	.	0	0	1	1	.	.	.	.	.	.	.	.	.	.
	.	.	.	0	1	.	.	.	.	.	1	.	0	.	.	1	.	.	0
	.	0	1	.	.	.	1	.	0	.	.	.	.	.	1	.	.	0	.

# Representation of partial $L(2, 1)$ -labelings

Span 3

Table  $T_3$



# Representation of partial $L(2, 1)$ -labelings

## Jump to a compact representation

Table  $T_\ell$  contains a vector  $\vec{a} \in \{0, \bar{0}, 1, \bar{1}\}^n$  if and only if there is a partial labeling  $\varphi: V \rightarrow \{0, \dots, \ell\}$  such that :

- ▶  $a_i = 0$     iff     $v_i$  is not labeled by  $\varphi$   
and there is no neighbor  $u$  of  $v_i$  with  $\varphi(u) = \ell$
- ▶  $a_i = \bar{0}$     iff     $v_i$  is not labeled by  $\varphi$   
and there is a neighbor  $u$  of  $v_i$  with  $\varphi(u) = \ell$
- ▶  $a_i = 1$     iff     $\varphi(v_i) < \ell$
- ▶  $a_i = \bar{1}$     iff     $\varphi(v_i) = \ell$

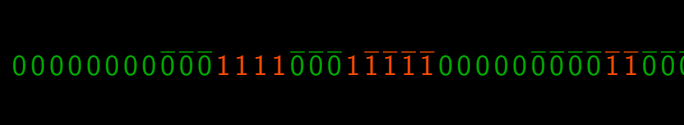
Table  $T_3$ 

Diagram illustrating a quantum circuit with 5 qubits and 5 gates. The qubits are represented by circles on the left, and the gates are represented by horizontal lines with binary strings above them. The gates are labeled with their corresponding 5-qubit binary strings:

- Gate 1: 00000
- Gate 2: 00000
- Gate 3: 00000
- Gate 4: 00111
- Gate 5: 01001

# Computing the tables

---

How to compute table  $T_{\ell+1}$  from table  $T_{\ell}$ ?

# Computing the tables

Let  $P \subseteq \{0, 1\}^n$  be the encodings of all 2-packings of  $G$ .

Formally,  $\vec{p} \in P \Leftrightarrow \exists$  a 2-packing  $S \subseteq V$  such that  $\forall i, p_i = 1$  iff  $v_i \in S$ .

We compute  $T_{\ell+1}$  from  $T_\ell \oplus P$ .

We define the partial function  $\oplus: \{0, \bar{0}, 1, \bar{1}\} \times \{0, 1\} \rightarrow \{0, 1, \bar{1}\}$  :

$\oplus$	0	$\bar{0}$	1	$\bar{1}$
0	0	0	1	1
1	$\bar{1}$	$\sim$	—	—

Entry “—” signifies that  $\oplus$  is not defined.

We generalize  $\oplus$  to vectors :

$$a_1 a_2 \dots a_n \oplus b_1 b_2 \dots b_n = \begin{cases} (a_1 \oplus b_1) \dots (a_n \oplus b_n) & \text{if } \oplus \text{ is defined} \\ \text{undefined} & \text{otherwise} \end{cases}$$

# Computing the tables

---

Then  $T_\ell \oplus P$  is already almost the same as  $T_{\ell+1}$  :

$\vec{a} \in T_{\ell+1}$  iff there is an  $\vec{a}' \in T_\ell \oplus P$  such that

- ▶  $a_i = 0$  iff  $a'_i = 0$  and there is no  $v_j \in N(v_i)$  with  $a'_j = \bar{1}$
- ▶  $a_i = \bar{0}$  iff  $a'_i = 0$  and there is a  $v_j \in N(v_i)$  with  $a'_j = \bar{1}$
- ▶  $a_i = 1$  iff  $a'_i = 1$
- ▶  $a_i = \bar{1}$  iff  $a'_i = \bar{1}$



# Computing efficiently the tables

---

What remains is to find a method to compute  $T_\ell \oplus P$

# Computing efficiently the tables

---

What remains is to find a method to compute  $T_\ell \oplus P$

fast

# Computing efficiently the tables

## Definition

$$A_w = \{\vec{v} \mid w \cdot v \in A\}$$

$\oplus$	0	$\bar{0}$	1	$\bar{1}$
0	0	0	1	1
1	$\bar{1}$	$\sim$	-	-

$$\begin{aligned}
 A \oplus B = & \quad 0((A_0 \cup A_{\bar{0}}) \oplus B_0) \\
 & \cup \quad 1((A_1 \cup A_{\bar{1}}) \oplus B_0) \\
 & \cup \quad \bar{1}(A_0 \oplus B_1)
 \end{aligned}$$

# Computing efficiently the tables

$\oplus$	0	$\bar{0}$	1	$\bar{1}$
0	0	0	1	1
1	$\bar{1}$	$\sim$	-	-

for two adjacent vertices

for two adjacent vertices



$\oplus$	00	$0\bar{0}$	01	$0\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	10	$1\bar{0}$	11	$1\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00																
01																
10																
11																

# Computing efficiently the tables

$\oplus$	0	$\bar{0}$	1	$\bar{1}$
0	0	0	1	1
1	$\bar{1}$	$\sim$	-	-

for two adjacent vertices

for two adjacent vertices



$\oplus$	00	$0\bar{0}$	$01$	$0\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	$10$	$1\bar{0}$	$11$	$1\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00																
01																
10																
11	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-

# Computing efficiently the tables

$\oplus$	0	$\bar{0}$	1	$\bar{1}$
0	0	0	1	1
1	$\bar{1}$	$\sim$	-	-

for two adjacent vertices

for two adjacent vertices



$\oplus$	00	$0\bar{0}$	01	$0\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	10	$1\bar{0}$	11	$1\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00																
01			-	-			-	-			-	-			-	-
10									-	-	-	-	-	-	-	-
11	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-

# Computing efficiently the tables

$\oplus$	0	$\bar{0}$	1	$\bar{1}$
0	0	0	1	1
1	$\bar{1}$	$\sim$	-	-

for two adjacent vertices

for two adjacent vertices



$\oplus$	00	$0\bar{0}$	$01$	$0\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	10	$1\bar{0}$	11	$1\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00																
01		$\sim$	-	-		$\sim$	-	-		$\sim$	-	-		$\sim$	-	-
10					$\sim$	$\sim$	$\sim$	$\sim$	-	-	-	-	-	-	-	-
11	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-

# Computing efficiently the tables

$\oplus$	0	$\bar{0}$	1	$\bar{1}$
0	0	0	1	1
1	$\bar{1}$	$\sim$	-	-

for two adjacent vertices

for two adjacent vertices



$\oplus$	00	$0\bar{0}$	01	$0\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	10	$1\bar{0}$	11	$1\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00	00	00	01	01	00	00	01	01	10	10	11	11	10	10	11	-
01	$0\bar{1}$	$\sim$	-	-	$0\bar{1}$	$\sim$	-	-	$1\bar{1}$	$\sim$	-	-	$1\bar{1}$	$\sim$	-	-
10	$\bar{1}0$	$\bar{1}0$	$\bar{1}1$	$\bar{1}\bar{1}$	$\sim$	$\sim$	$\sim$	$\sim$	-	-	-	-	-	-	-	-
11	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-



# Computing efficiently the tables

$\oplus$	0	$\bar{0}$	1	$\bar{1}$
0	0	0	1	1
1	$\bar{1}$	$\sim$	-	-

for two adjacent vertices

for two adjacent vertices

$\oplus$	00	$0\bar{0}$	01	$0\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	10	$1\bar{0}$	11	$1\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00	00	00	01	01	00	00	01	01	10	10	11	11	10	10	11	-
01	$0\bar{1}$	$\sim$	-	-	$0\bar{1}$	$\sim$	-	-	$1\bar{1}$	$\sim$	-	-	$1\bar{1}$	$\sim$	-	-
10	$\bar{1}0$	$\bar{1}0$	$\bar{1}1$	$\bar{1}\bar{1}$	$\sim$	$\sim$	$\sim$	$\sim$	-	-	-	-	-	-	-	-
11	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-

→ Prefix  $\bar{1}\bar{1}$  cannot appear.

# Computing efficiently the tables

$\oplus$	00	0 $\bar{0}$	01	0 $\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	10	1 $\bar{0}$	11	1 $\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00	00	00	01	01	00	00	01	01	10	10	11	11	10	10	11	-
01	0 $\bar{1}$	$\sim$	-	-	0 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-
10	$\bar{1}0$	$\bar{1}0$	$\bar{1}1$	$\bar{1}\bar{1}$	$\sim$	$\sim$	$\sim$	$\sim$	-	-	-	-	-	-	-	-
11	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-

$$A \oplus B =$$

# Computing efficiently the tables

$\oplus$	00	0 $\bar{0}$	01	0 $\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	10	1 $\bar{0}$	11	1 $\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00	00	00	01	01	00	00	01	01	10	10	11	11	10	10	11	-
01	0 $\bar{1}$	$\sim$	-	-	0 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-
10	$\bar{1}0$	$\bar{1}0$	$\bar{1}1$	$\bar{1}\bar{1}$	$\sim$	$\sim$	$\sim$	$\sim$	-	-	-	-	-	-	-	-
11	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-

$$A \oplus B = 00((A_{00} \cup A_{0\bar{0}} \cup A_{\bar{0}0} \cup A_{\bar{0}\bar{0}}) \oplus B_{00})$$

# Computing efficiently the tables

$\oplus$	00	0 $\bar{0}$	01	0 $\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	10	1 $\bar{0}$	11	1 $\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00	00	00	01	01	00	00	01	01	10	10	11	11	10	10	11	-
01	0 $\bar{1}$	$\sim$	-	-	0 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-
10	$\bar{1}0$	$\bar{1}0$	$\bar{1}1$	$\bar{1}1$	$\sim$	$\sim$	$\sim$	$\sim$	-	-	-	-	-	-	-	-
11	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-

$$\begin{aligned}
 A \oplus B = & \quad 00((A_{00} \cup A_{0\bar{0}} \cup A_{\bar{0}0} \cup A_{\bar{0}\bar{0}}) \oplus B_{00}) \\
 & \cup \quad 01((A_{01} \cup A_{0\bar{1}} \cup A_{\bar{0}1} \cup A_{\bar{0}\bar{1}}) \oplus B_{00})
 \end{aligned}$$

# Computing efficiently the tables

$\oplus$	00	0 $\bar{0}$	01	0 $\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	10	1 $\bar{0}$	11	1 $\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00	00	00	01	01	00	00	01	01	10	10	11	11	10	10	11	-
01	0 $\bar{1}$	$\sim$	-	-	0 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-
10	$\bar{1}0$	$\bar{1}0$	$\bar{1}1$	$\bar{1}\bar{1}$	$\sim$	$\sim$	$\sim$	$\sim$	-	-	-	-	-	-	-	-
11	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-

$$\begin{aligned}
 A \oplus B = & \quad 00((A_{00} \cup A_{0\bar{0}} \cup A_{\bar{0}0} \cup A_{\bar{0}\bar{0}}) \oplus B_{00}) \\
 & \cup \quad 01((A_{01} \cup A_{0\bar{1}} \cup A_{\bar{0}1} \cup A_{\bar{0}\bar{1}}) \oplus B_{00}) \\
 & \cup \quad 10((A_{10} \cup A_{1\bar{0}} \cup A_{\bar{1}0} \cup A_{\bar{1}\bar{0}}) \oplus B_{00})
 \end{aligned}$$

# Computing efficiently the tables

$\oplus$	00	0 $\bar{0}$	01	0 $\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	10	1 $\bar{0}$	11	1 $\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00	00	00	01	01	00	00	01	01	10	10	11	11	10	10	11	-
01	0 $\bar{1}$	$\sim$	-	-	0 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-
10	$\bar{1}0$	$\bar{1}0$	$\bar{1}1$	$\bar{1}1$	$\sim$	$\sim$	$\sim$	$\sim$	-	-	-	-	-	-	-	-
11	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-

$$\begin{aligned}
 A \oplus B = & \quad 00((A_{00} \cup A_{0\bar{0}} \cup A_{\bar{0}0} \cup A_{\bar{0}\bar{0}}) \oplus B_{00}) \\
 & \cup \quad 01((A_{01} \cup A_{0\bar{1}} \cup A_{\bar{0}1} \cup A_{\bar{0}\bar{1}}) \oplus B_{00}) \\
 & \cup \quad 10((A_{10} \cup A_{1\bar{0}} \cup A_{\bar{1}0} \cup A_{\bar{1}\bar{0}}) \oplus B_{00}) \\
 & \cup \quad 11((A_{11} \cup A_{1\bar{1}} \cup A_{\bar{1}1} \cup A_{\bar{1}\bar{1}}) \oplus B_{00})
 \end{aligned}$$

# Computing efficiently the tables

$\oplus$	00	0 $\bar{0}$	01	0 $\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	10	1 $\bar{0}$	11	1 $\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00	00	00	01	01	00	00	01	01	10	10	11	11	10	10	11	-
01	0 $\bar{1}$	$\sim$	-	-	0 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-
10	$\bar{1}0$	$\bar{1}0$	$\bar{1}1$	$\bar{1}\bar{1}$	$\sim$	$\sim$	$\sim$	$\sim$	-	-	-	-	-	-	-	-
11	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-

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 & \cup \quad 01((A_{01} \cup A_{0\bar{1}} \cup A_{\bar{0}1} \cup A_{\bar{0}\bar{1}}) \oplus B_{00}) \\
 & \cup \quad 10((A_{10} \cup A_{1\bar{0}} \cup A_{\bar{1}0} \cup A_{\bar{1}\bar{0}}) \oplus B_{00}) \\
 & \cup \quad 11((A_{11} \cup A_{1\bar{1}} \cup A_{\bar{1}1}) \oplus B_{00}) \\
 & \cup \quad 0\bar{1}((A_{00} \cup A_{\bar{0}0}) \oplus B_{01})
 \end{aligned}$$

# Computing efficiently the tables

$\oplus$	00	0 $\bar{0}$	01	0 $\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	10	1 $\bar{0}$	11	1 $\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00	00	00	01	01	00	00	01	01	10	10	11	11	10	10	11	-
01	0 $\bar{1}$	$\sim$	-	-	0 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-
10	$\bar{1}0$	$\bar{1}0$	$\bar{1}1$	$\bar{1}\bar{1}$	$\sim$	$\sim$	$\sim$	$\sim$	-	-	-	-	-	-	-	-
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 & \cup 11((A_{11} \cup A_{1\bar{1}} \cup A_{\bar{1}1}) \oplus B_{00}) \\
 & \cup 0\bar{1}((A_{00} \cup A_{\bar{0}0}) \oplus B_{01}) \\
 & \cup 1\bar{1}((A_{10} \cup A_{\bar{1}0}) \oplus B_{01})
 \end{aligned}$$



# Computing efficiently the tables

$\oplus$	00	0 $\bar{0}$	01	0 $\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	10	1 $\bar{0}$	11	1 $\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00	00	00	01	01	00	00	01	01	10	10	11	11	10	10	11	-
01	0 $\bar{1}$	$\sim$	-	-	0 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-
10	$\bar{1}0$	$\bar{1}0$	$\bar{1}1$	$\bar{1}\bar{1}$	$\sim$	$\sim$	$\sim$	$\sim$	-	-	-	-	-	-	-	-
11	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-

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 & \cup 1\bar{1}((A_{10} \cup A_{\bar{1}0}) \oplus B_{01}) \\
 & \cup \bar{1}0((A_{00} \cup A_{\bar{0}0}) \oplus B_{10})
 \end{aligned}$$

# Computing efficiently the tables

$\oplus$	00	0 $\bar{0}$	01	0 $\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	10	1 $\bar{0}$	11	1 $\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00	00	00	01	01	00	00	01	01	10	10	11	11	10	10	11	-
01	0 $\bar{1}$	$\sim$	-	-	0 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-
10	$\bar{1}0$	$\bar{1}0$	$\bar{1}1$	$\bar{1}\bar{1}$	$\sim$	$\sim$	$\sim$	$\sim$	-	-	-	-	-	-	-	-
11	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-

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# Computing efficiently the tables

$\oplus$	00	0 $\bar{0}$	01	0 $\bar{1}$	$\bar{0}0$	$\bar{0}\bar{0}$	$\bar{0}1$	$\bar{0}\bar{1}$	10	1 $\bar{0}$	11	1 $\bar{1}$	$\bar{1}0$	$\bar{1}\bar{0}$	$\bar{1}1$	$\bar{1}\bar{1}$
00	00	00	01	01	00	00	01	01	10	10	11	11	10	10	11	-
01	0 $\bar{1}$	$\sim$	-	-	0 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-	1 $\bar{1}$	$\sim$	-	-
10	$\bar{1}0$	$\bar{1}0$	$\bar{1}1$	$\bar{1}\bar{1}$	$\sim$	$\sim$	$\sim$	$\sim$	-	-	-	-	-	-	-	-
11	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-

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 \end{aligned}$$

Running-time :  $T(n) = 8 \cdot T(n-2) = 8^{n/2} < 2.8285^n$

# Decomposing the graph into connected subgraphs

---

What about using a  $\oplus$ -table for  $k' = O(1)$  vertices?

Imagine that a graph can be decomposed into some connected subsets of constant size  $k'$  ...

# Decomposing the graph into connected subgraphs

---

## Theorem (★)

Let  $G$  be a connected graph of order  $n$ .

Let  $k < n$  be a positive integer.

Then there exist connected subgraphs  $G_1, G_2, \dots, G_q$  of  $G$  s.t.

- (i) every vertex of  $G$  belongs to at least one of them
- (ii) the order of each of  $G_1, G_2, \dots, G_{q-1}$  is at least  $k$  and at most  $2k$  (while for  $G_q$  we only require  $|V(G_q)| \leq 2k$ )
- (iii) the sum of the numbers of vertices of  $G_i$ 's is at most  $n(1 + \frac{1}{k})$

# Decomposing the graph into connected subgraphs

---

## Proof

1/2

- ▶ Consider a DFS-tree  $T$  of  $G$  rooted at  $r$ .
- ▶ For every  $v$  let  $T(v)$  be the subtree rooted in  $v$ .
- ▶ If  $|T(r)| \leq 2k$  then add  $G$  to the set of desired subgraphs and stop.
- ▶ If there is a vertex  $v$  such that  $k \leq |T(v)| \leq 2k$  then add  $G[V(T(v))]$  to the set of desired subgraphs and proceed recursively with  $G \setminus V(T(v))$ .

# Decomposing the graph into connected subgraphs

## Proof

2/2

- ▶ Otherwise there must be a vertex  $v$  such that  $|T(v)| > 2k$  and for its every child  $u$ ,  $|T(u)| < k$ .

In such a case find a subset  $\{u_1, \dots, u_i\}$  of children of  $v$  such that  $k - 1 \leq |T(u_1)| + \dots + |T(u_i)| \leq 2k - 1$ .

Add  $G[\{v\} \cup V(T(u_1)) \cup \dots \cup V(T(u_i))]$  to the set of desired subgraphs and proceed recursively with  $G \setminus (V(T(u_1)) \cup \dots \cup V(T(u_i)))$ .

- ▶ This procedure terminates after at most  $\frac{n}{k}$  steps and in each of them we have left at most one vertex of the identified connected subgraph in the further processed graph.



# An exact algorithm

---

Let  $A \subseteq \{0, \bar{0}, 1, \bar{1}\}^n$  and  $B \subseteq \{0, 1\}^n$  where  $n > k'$ .

We compute  $A \oplus B$  in the following way :

$$\begin{aligned}
 A \oplus B &= \bigcup_{\substack{\vec{u} \in \{0, \bar{0}, 1, \bar{1}\}^{k'} \\ \vec{v} \in \{0, 1\}^{k'} \\ \text{s.t. } \vec{u} \oplus \vec{v} \text{ is defined}}} (\vec{u} \oplus \vec{v})(A_{\vec{u}} \oplus B_{\vec{v}}) \\
 &= \bigcup_{\substack{\vec{v} \in \{0, 1\}^{k'} \\ \vec{w} \in \{0, 1, \bar{1}\}^{k'}}} \left[ \left( \bigcup_{\substack{\vec{u} \in \{0, \bar{0}, 1, \bar{1}\}^{k'} \\ \text{s.t. } \vec{u} \oplus \vec{v} = \vec{w}}} A_{\vec{u}} \right) \oplus B_{\vec{v}} \right]
 \end{aligned}$$

Remark :

Computation can be omitted whenever  $\left( \bigcup_{\substack{\vec{u} \in \{0, \bar{0}, 1, \bar{1}\}^{k'} \\ \text{s.t. } \vec{u} \oplus \vec{v} = \vec{w}}} A_{\vec{u}} \right)$  is empty.



# An exact algorithm – Running-time analysis

---

How many pairs  $\vec{v}, \vec{w}$  are there s.t. there is at least one  $\vec{u}$  with  $\vec{u} \oplus \vec{v} = \vec{w}$ ?

If  $\vec{v}$  is fixed, then  $v_i = 1 \Rightarrow w_i = \bar{1}$ .

Thus, for a fixed  $\vec{v}$  there are at most  $2^{k' - \|\vec{v}\|}$  many  $\vec{w}$ 's, where  $\|\vec{v}\|$  denotes the number of positions  $i$  such that  $v_i = 1$ .

The total number of pairs  $\vec{v}, \vec{w}$  such that  $\vec{w} = \vec{v} \oplus \vec{u}$  for some  $\vec{u}$  is therefore at most

$$\sum_{\vec{v} \in \{0,1\}^{k'}} 2^{k' - \|\vec{v}\|} \leq pp(k')$$

$\Rightarrow$  We need to make  $pp(k')$  recursive computations of  $\oplus$  on sets of vectors of length  $n - k'$ .

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# An exact algorithm – Running-time analysis

---

By Theorem ( $\star$ ), the total length of the vectors is  $n' \leq n(1 + 1/k)$ .

In each recursive computation :

- ▶ Prepare up to  $pp(k')$  many pairs of sets of vectors of length  $n' - k'$
- ▶ Recursively compute  $\oplus$  on these pairs
- ▶ From the result, compute  $T_{\ell+1}$  in linear time
- ▶ The size of  $B$  is at most  $O(n2^{n'})$  bits
- ▶ The size of  $A$  is at most  $O(npp(n'))$  bits :  
the  $\bar{1}$ 's form a 2-packing and there are only two possibilities (1 or  $0/\bar{0}$ ) for the other nodes.

Thus the running-time is given by

$$T(n) \leq O(n \cdot pp(n') + pp(k') \cdot T(n' - k'))$$

where  $k \leq k' \leq 2k$ .

# An exact algorithm – Running-time analysis

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# An exact algorithm – Running-time analysis

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The solution of

$$T(n) \leq O(n \cdot pp(n') + pp(k') \cdot T(n' - k'))$$

is

$$T(n) = O^*(pp(n')) = O^*(pp(n(1 + 1/k)))$$

Choosing constant  $k$  big enough :

$$T(n) = O(2.6488^n)$$



# An exact algorithm – Running-time analysis

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Choosing constant  $k$  big enough :

$$T(n) = O(2.6488^n)$$

# Conclusion

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- ① Definitions and Known Results
- ② A (Simple) Dynamic Programming Based Algorithm
- ③ A Combinatorial Result
- ④ A Faster Exact Exponential-Time Algorithm
- ⑤ **Conclusion**

# Conclusion

---

- ▶ Combinatorial result : number of proper pairs

$$2.6117^n \leq pp(n) \leq 2.6488^n$$

- ▶ Exact exponential-time algorithm for  $L(2,1)$ -labelings

$$O(2.6488^n)$$

## Interesting questions :

- ▶ Does inclusion/exclusion or subset convolution can achieve a  $O(2^n)$ -time algorithm ?
- ▶ Is it possible to find a 2-approx in  $O(c^n)$  with  $c \leq 2$  ?
- ▶ In [GY92], it is conjectured that  $\lambda(G) \leq \Delta(G)^2$ .  
It is still not fully resolved. It has been proved for graphs of large maximum degree [HRS08].

Merci !



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