

# Computing Distances on Graph Associahedra is Fixed-parameter Tractable

Luís Felipe I. Cunha

Univ. Federal Fluminense, Niterói, Brazil

**Ignasi Sau**

**LIRMM, Univ. Montpellier, CNRS, France**

Uéverton S. Souza

UFF+IMPA, Niterói+Rio de Janeiro, Brazil

Mario Valencia-Pabon

Univ. Lorraine, LORIA, Nancy, France

**Seminaire AIGCo, LIRMM, Montpellier**

January 15, 2026

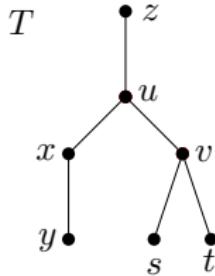
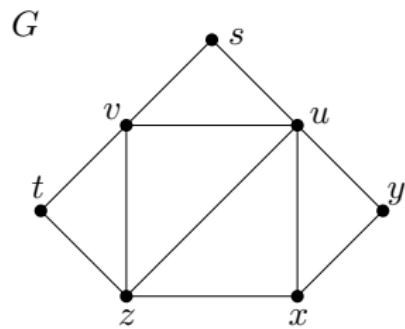
Originated in II Fortaleza Workshop em Combinatória (ForWorC 2023)

Available at [arXiv:2504.18338](https://arxiv.org/abs/2504.18338) (ICALP 2025)



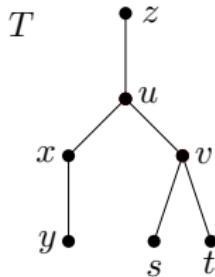
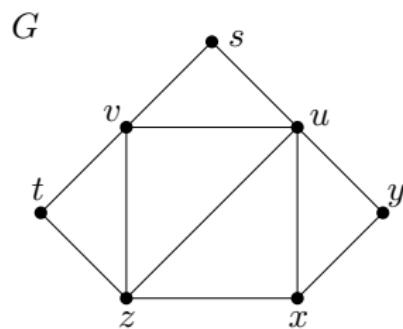
# Elimination trees

Tree  $T$  obtained from a graph  $G$  by picking recursively a vertex in each connected component of the current graph:



# Elimination trees (or forests)

Tree  $T$  obtained from a graph  $G$  by picking recursively a vertex in each connected component of the current graph:

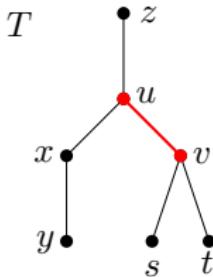
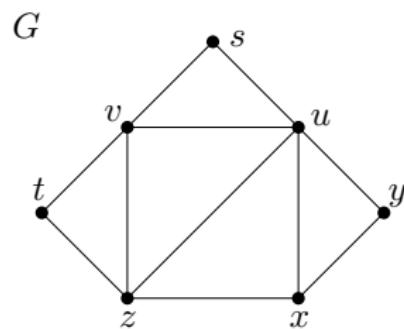


Elimination trees have been studied extensively in many contexts:

graph theory, combinatorial optimization, polyhedral combinatorics, data structures, VLSI design, ...

# Elimination trees (or forests)

Tree  $T$  obtained from a graph  $G$  by picking recursively a vertex in each connected component of the current graph:

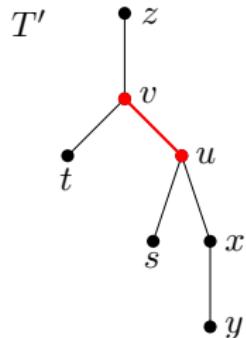
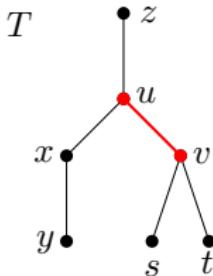
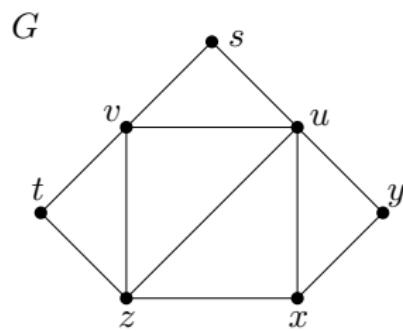


Elimination trees have been studied extensively in many contexts:

graph theory, combinatorial optimization, polyhedral combinatorics, data structures, VLSI design, ...

# Elimination trees (or forests)

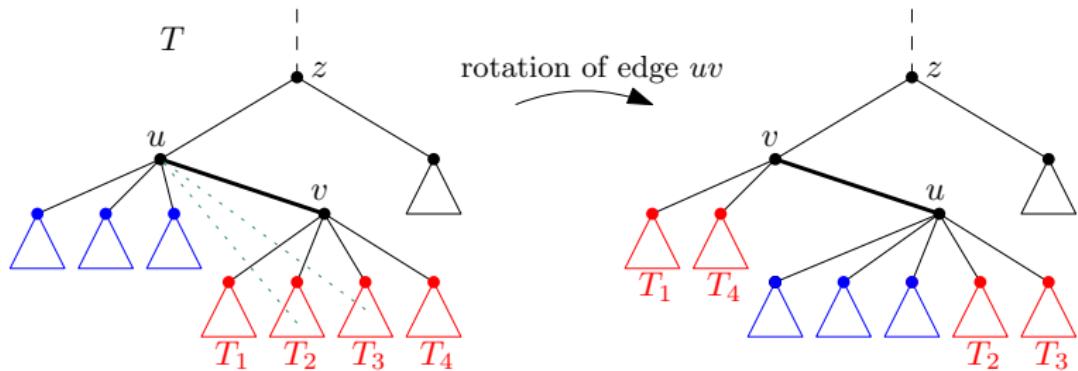
Tree  $T$  obtained from a graph  $G$  by picking recursively a vertex in each connected component of the current graph:



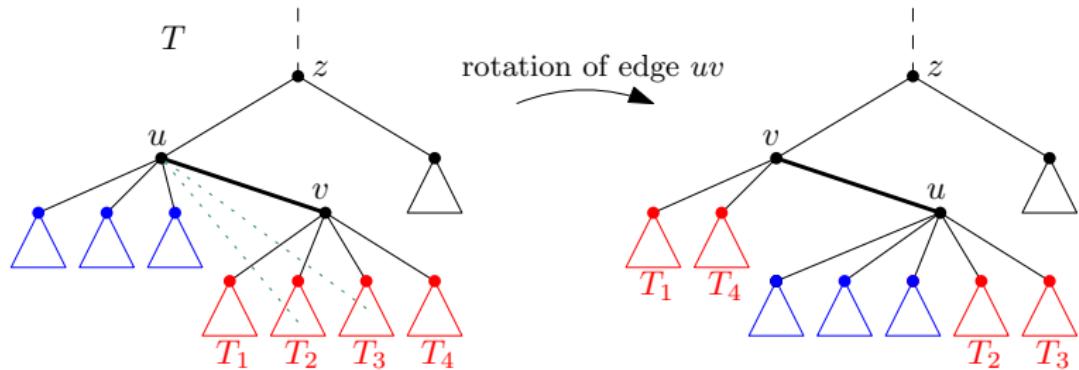
Elimination trees have been studied extensively in many contexts:

graph theory, combinatorial optimization, polyhedral combinatorics, data structures, VLSI design, ...

# Rotation distance between elimination trees



# Rotation distance between elimination trees



The **rotation distance** between two elimination trees (forests)  $T, T'$  of a graph  $G$ , denoted by  $\text{dist}(T, T')$ , is the **minimum number of rotations** it takes to transform  $T$  into  $T'$ .

# Graph associahedra

For any graph  $G$ , the flip graph of elimination forests of  $G$  under edge rotations is the skeleton of a polytope: graph associahedron  $\mathcal{A}(G)$ .

Object introduced by

[Carr, Devadoss, Postnikov. 2006-2009]

# Graph associahedra

For any graph  $G$ , the flip graph of elimination forests of  $G$  under edge rotations is the skeleton of a polytope: graph associahedron  $\mathcal{A}(G)$ .

Object introduced by

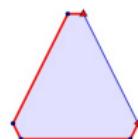
[Carr, Devadoss, Postnikov. 2006-2009]

Famous particular cases of  $\mathcal{A}(G)$  depending on the underlying graph  $G$ :

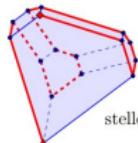
$G$	$\mathcal{A}(G)$
path	(standard) associahedron
complete graph	permutohedron
cycle	cyclohedron
star	stellohedron
matching	hypercube

# Illustration of some famous examples

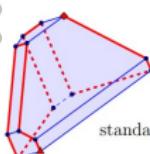
$\begin{smallmatrix} 1 & 4 \\ 2 & 3 \end{smallmatrix}$



$\begin{smallmatrix} 1 & 4 \\ 2 & 3 \end{smallmatrix}$

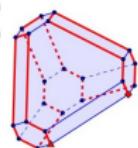


$\begin{smallmatrix} 1 & 4 \\ 2 & 3 \end{smallmatrix}$



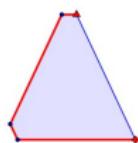
standard associahedron

$\begin{smallmatrix} 1 & 4 \\ 2 & 3 \end{smallmatrix}$

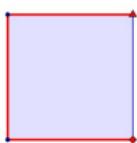


permutohedron

$\begin{smallmatrix} 1 & 4 \\ 2 & 3 \end{smallmatrix}$

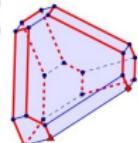


$\begin{smallmatrix} 1 & 4 \\ 2 & 3 \end{smallmatrix}$



hypercube

$\begin{smallmatrix} 1 & 4 \\ 2 & 3 \end{smallmatrix}$



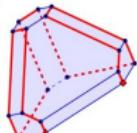
$\begin{smallmatrix} 1 & 4 \\ 2 & 3 \end{smallmatrix}$



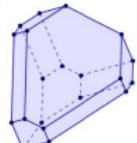
$\begin{smallmatrix} 1 & 4 \\ 2 & 3 \end{smallmatrix}$



$\begin{smallmatrix} 1 & 4 \\ 2 & 3 \end{smallmatrix}$



$\begin{smallmatrix} 1 & 4 \\ 2 & 3 \end{smallmatrix}$

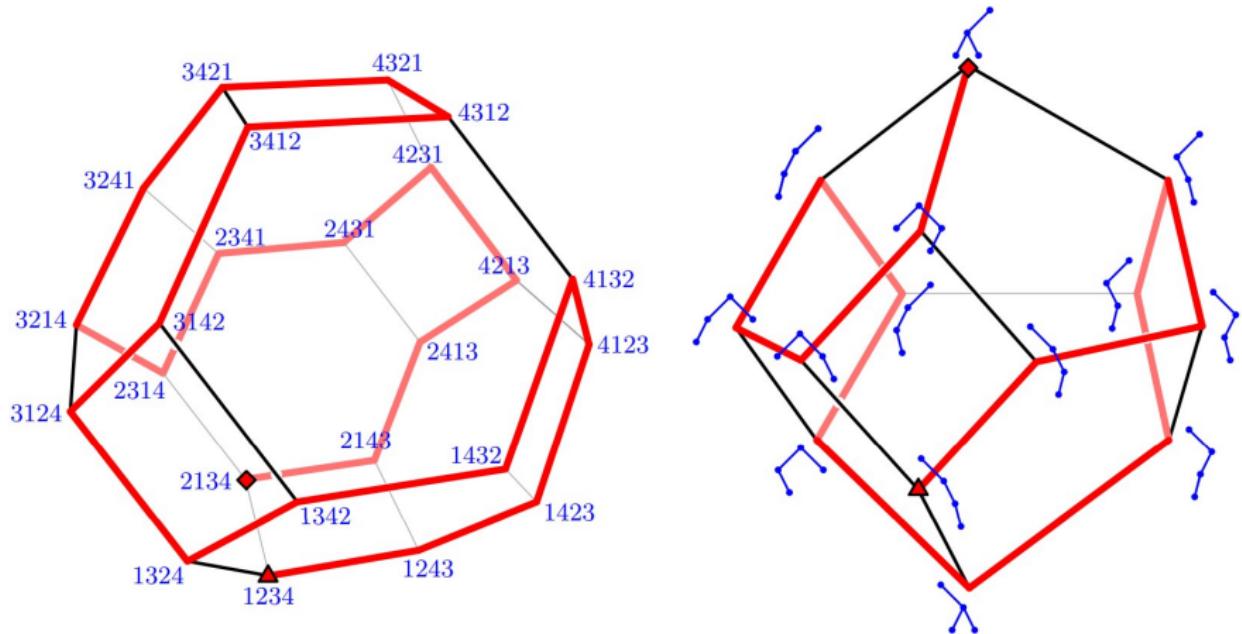


cyclohedron

Shamelessly stolen from this very nice article:

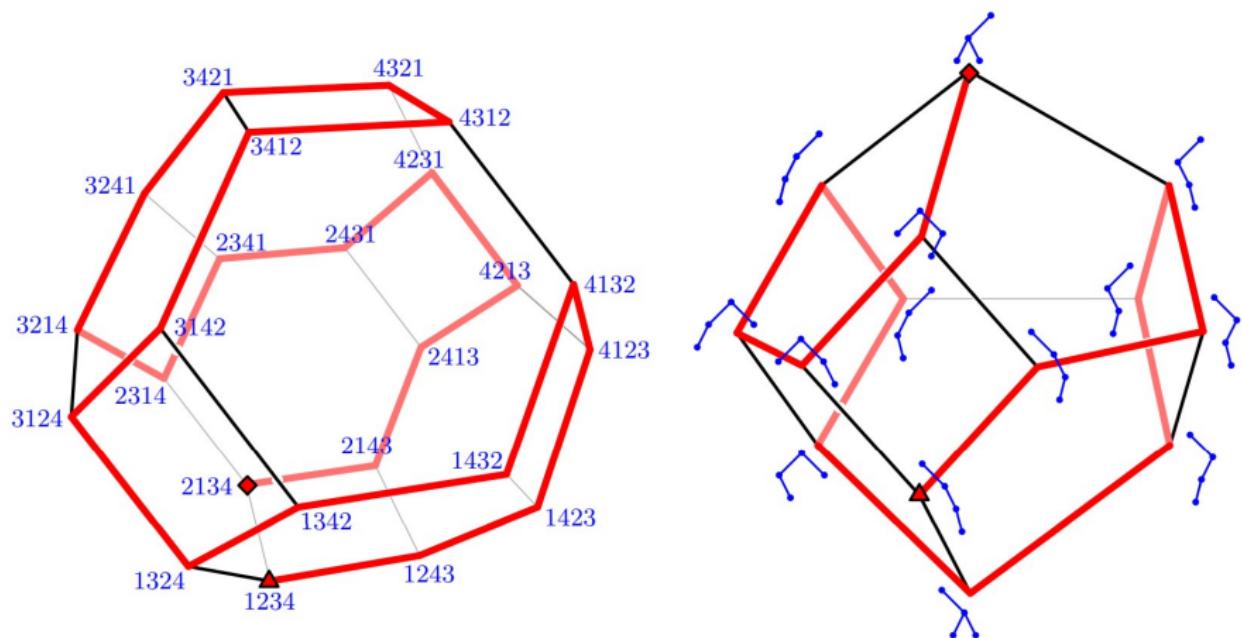
[Cardinal, Merino, Mütze. 2022]

# Zooming in: permutohedron and (standard) associahedron



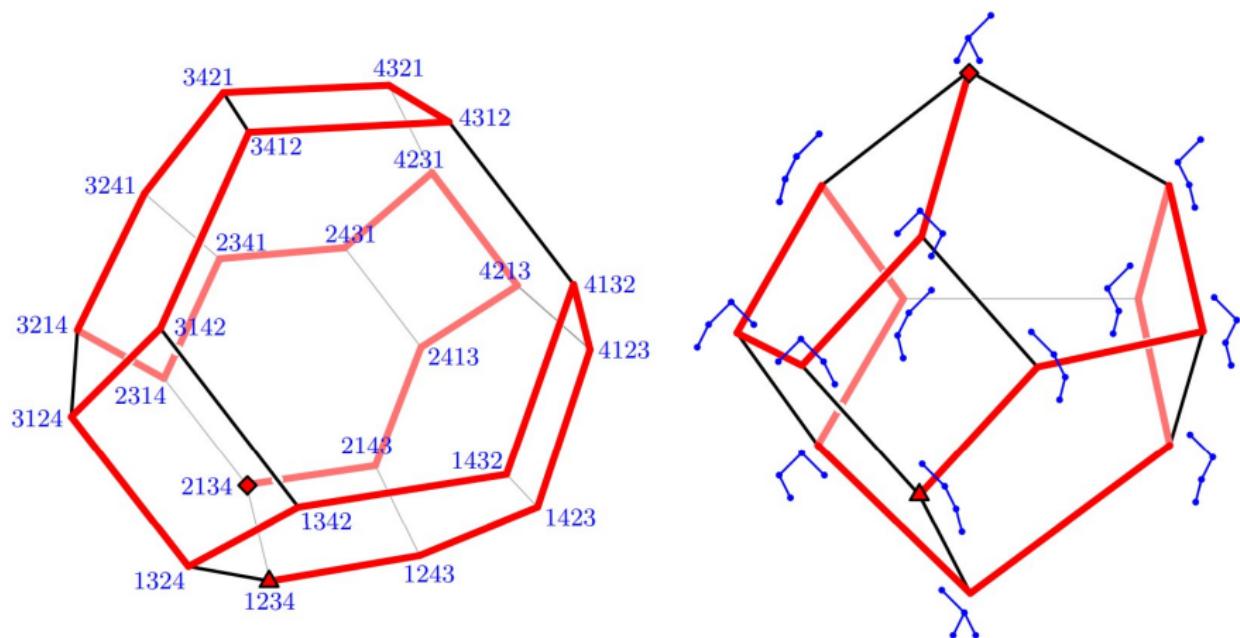
Shamelessly stolen from this very nice article: [\[Cardinal, Merino, Mütze. 2022\]](#)

# Zooming in: permutohedron and (standard) associahedron



The (standard) associahedron has a rich history and literature, connecting computer science, combinatorics, algebra, and topology.

# Zooming in: permutohedron and (standard) associahedron



Binary trees are in **bijection** with many other **Catalan objects**:  
triangulations of a convex polygon, well-formed parenthesis, Dyck paths, ...

# Intensively studied: diameter of graph associahedra

Determining the **diameter** exactly, or upper/lower bounds, or estimates:

- If  $G$  is a **path**: [Sleator, Tarjan, Thurston. 1998]  
[Pournin. 2014]
- If  $G$  is a **star**: [Manneville, Pilaud. 2010]
- If  $G$  is a **cycle**: [Pournin. 2017]
- If  $G$  is a **tree**: [Manneville, Pilaud. 2010]  
[Cardinal, Langerman, Pérez-Lantero. 2018]
- If  $G$  is a **complete bipartite** or **trivially perfect** graph:  
[Cardinal, Pournin, Valencia-Pabon. 2022]
- If  $G$  is a **caterpillar**: [Berendsohn. 2022]
- If  $G$  has bounded **treedepth** or **treewidth**: [Cardinal, Pournin, Valencia-Pabon. 2022]

Our focus: computing distances on graph associahedra

Suppose for simplicity that the considered graph  $G$  is connected.

### ROTATION DISTANCE

**Instance:** A graph  $G$ , two elimination trees  $T$  and  $T'$  of  $G$ , and a positive integer  $k$ .

**Question:** Is the rotation distance between  $T$  and  $T'$  at most  $k$ ?

# Our focus: computing distances on graph associahedra

Suppose for simplicity that the considered graph  $G$  is connected.

## ROTATION DISTANCE

**Instance:** A graph  $G$ , two elimination trees  $T$  and  $T'$  of  $G$ , and a positive integer  $k$ .

**Question:** Is the rotation distance between  $T$  and  $T'$  at most  $k$ ?

Only few cases known to be solvable in polynomial time:

- If  $G$  is a complete graph: [Folklore]
- If  $G$  is a star: [Cardinal, Pournin, Valencia-Pabon. 2022]
- If  $G$  is a complete split graph: [Cardinal, Pournin, Valencia-Pabon. 2024]

Our focus: computing distances on graph associahedra

Suppose for simplicity that the considered graph  $G$  is connected.

### ROTATION DISTANCE

**Instance:** A graph  $G$ , two elimination trees  $T$  and  $T'$  of  $G$ , and a positive integer  $k$ .

**Question:** Is the rotation distance between  $T$  and  $T'$  at most  $k$ ?

Only few cases known to be solvable in polynomial time:

- If  $G$  is a complete graph: [Folklore]
- If  $G$  is a star: [Cardinal, Pournin, Valencia-Pabon. 2022]
- If  $G$  is a complete split graph: [Cardinal, Pournin, Valencia-Pabon. 2024]

Notorious open problem (polynomial or NP-hard?): if  $G$  is a path.

Our focus: computing distances on graph associahedra

Suppose for simplicity that the considered graph  $G$  is connected.

### ROTATION DISTANCE

**Instance:** A graph  $G$ , two elimination trees  $T$  and  $T'$  of  $G$ , and a positive integer  $k$ .

**Question:** Is the rotation distance between  $T$  and  $T'$  at most  $k$ ?

Only few cases known to be solvable in polynomial time:

- If  $G$  is a complete graph: [Folklore]
- If  $G$  is a star: [Cardinal, Pournin, Valencia-Pabon. 2022]
- If  $G$  is a complete split graph: [Cardinal, Pournin, Valencia-Pabon. 2024]

Notorious open problem (polynomial or NP-hard?): if  $G$  is a path.

This is **not** the problem we solve!

# Back to the general case

## ROTATION DISTANCE

**Instance:** A graph  $G$ , two elimination trees  $T$  and  $T'$  of  $G$ , and a positive integer  $k$ .

**Question:** Is the rotation distance between  $T$  and  $T'$  at most  $k$ ?

# Back to the general case

## ROTATION DISTANCE

**Instance:** A graph  $G$ , two elimination trees  $T$  and  $T'$  of  $G$ , and a positive integer  $k$ .

**Question:** Is the rotation distance between  $T$  and  $T'$  at most  $k$ ?

Is the problem NP-hard for a general graph  $G$ ?

[Cardinal, Kleist, Klemz, Lubiwi, Mütze, Neuhaus, Pournin. Dagstuhl 2022]

# Back to the general case

## ROTATION DISTANCE

**Instance:** A graph  $G$ , two elimination trees  $T$  and  $T'$  of  $G$ , and a positive integer  $k$ .

**Question:** Is the rotation distance between  $T$  and  $T'$  at most  $k$ ?

Is the problem NP-hard for a general graph  $G$ ?

[Cardinal, Kleist, Klemz, Lubiwi, Mütze, Neuhaus, Pournin. Dagstuhl 2022]

Yes, it is!

[Ito, Kakimura, Kamiyama, Kobayashi, Maezawa, Nozaki, Okamoto. ICALP 2023]

# Back to the general case

## ROTATION DISTANCE

**Instance:** A graph  $G$ , two elimination trees  $T$  and  $T'$  of  $G$ , and a positive integer  $k$ .

**Question:** Is the rotation distance between  $T$  and  $T'$  at most  $k$ ?

Is the problem NP-hard for a general graph  $G$ ?

[Cardinal, Kleist, Klemz, Lubiwi, Mütze, Neuhaus, Pournin. Dagstuhl 2022]

Yes, it is!

[Ito, Kakimura, Kamiyama, Kobayashi, Maezawa, Nozaki, Okamoto. ICALP 2023]

[Cardinal, Steiner. 2023]

# Back to the general case

## ROTATION DISTANCE

**Instance:** A graph  $G$ , two elimination trees  $T$  and  $T'$  of  $G$ , and a positive integer  $k$ .

**Question:** Is the rotation distance between  $T$  and  $T'$  at most  $k$ ?

Is the problem NP-hard for a general graph  $G$ ?

[Cardinal, Kleist, Klemz, Lubiwi, Mütze, Neuhaus, Pournin. Dagstuhl 2022]

Yes, it is!

[Ito, Kakimura, Kamiyama, Kobayashi, Maezawa, Nozaki, Okamoto. ICALP 2023]

[Cardinal, Steiner. 2023]

This motivates the study of the **parameterized complexity** of the problem.

# Preliminaries: parameterized complexity in one slide

# Preliminaries: parameterized complexity in one slide

Instance of a parameterized problem: **total size  $n$ , parameter  $k$** .

# Preliminaries: parameterized complexity in one slide

Instance of a parameterized problem: *total size  $n$ , parameter  $k$* .

- **XP** problem: solvable in time  $f(k) \cdot n^{g(k)}$ .

# Preliminaries: parameterized complexity in one slide

Instance of a parameterized problem: *total size  $n$ , parameter  $k$* .

- **XP** problem: solvable in time  $f(k) \cdot n^{g(k)}$ .
  - Example:  $\mathcal{O}(n^k)$ .

# Preliminaries: parameterized complexity in one slide

Instance of a parameterized problem: *total size  $n$ , parameter  $k$* .

- **XP** problem: solvable in time  $f(k) \cdot n^{g(k)}$ .
  - Example:  $\mathcal{O}(n^k)$ .
- **FPT** problem: solvable in time  $f(k) \cdot n^c$  for an absolute constant  $c$ .

# Preliminaries: parameterized complexity in one slide

Instance of a parameterized problem: *total size  $n$ , parameter  $k$* .

- **XP** problem: solvable in time  $f(k) \cdot n^{g(k)}$ .
  - Example:  $\mathcal{O}(n^k)$ .
- **FPT** problem: solvable in time  $f(k) \cdot n^c$  for an absolute constant  $c$ .
  - Example:  $\mathcal{O}(2^k \cdot n^2)$ .

# Preliminaries: parameterized complexity in one slide

Instance of a parameterized problem: *total size  $n$ , parameter  $k$* .

- **XP** problem: solvable in time  $f(k) \cdot n^{g(k)}$ .
  - Example:  $\mathcal{O}(n^k)$ .
- **FPT** problem: solvable in time  $f(k) \cdot n^c$  for an absolute constant  $c$ .
  - Example:  $\mathcal{O}(2^k \cdot n^2)$ .
- **W[i]-hard** problem, for  $i \geq 1$ : strong evidence that it is *not* FPT.

# Preliminaries: parameterized complexity in one slide

Instance of a parameterized problem: *total size  $n$ , parameter  $k$* .

- **XP** problem: solvable in time  $f(k) \cdot n^{g(k)}$ .
  - Example:  $\mathcal{O}(n^k)$ .
- **FPT** problem: solvable in time  $f(k) \cdot n^c$  for an absolute constant  $c$ .
  - Example:  $\mathcal{O}(2^k \cdot n^2)$ .
- **W[i]-hard** problem, for  $i \geq 1$ : strong evidence that it is *not* FPT.
- **para-NP-hard** problem: NP-hard for a fixed value of the parameter.

# Statement of the parameterized problem

## ROTATION DISTANCE

**Instance:** A graph  $G$ , two elimination trees  $T$  and  $T'$  of  $G$ , and a positive integer  $k$ .

**Parameter:**  $k$ .

**Question:** Is the rotation distance between  $T$  and  $T'$  at most  $k$ ?

# Statement of the parameterized problem and our result

## ROTATION DISTANCE

**Instance:** A graph  $G$ , two elimination trees  $T$  and  $T'$  of  $G$ , and a positive integer  $k$ .

**Parameter:**  $k$ .

**Question:** Is the rotation distance between  $T$  and  $T'$  at most  $k$ ?

## Theorem

The ROTATION DISTANCE problem can be solved in time  $f(k) \cdot |V(G)|$ ,

## Statement of the parameterized problem and our result

## ROTATION DISTANCE

**Instance:** A graph  $G$ , two elimination trees  $T$  and  $T'$  of  $G$ , and a positive integer  $k$ .

Parameter:  $k$ .

**Question:** Is the rotation distance between  $T$  and  $T'$  at most  $k$ ?

## Theorem

The ROTATION DISTANCE problem can be solved in time  $f(k) \cdot |V(G)|$ ,

with  $f(k) = k^{k \cdot 2^2}$ .

where the tower of exponentials has height at most  $(3k+1)4k = \mathcal{O}(k^2)$ .

# Statement of the parameterized problem and our result

## ROTATION DISTANCE

**Instance:** A graph  $G$ , two elimination trees  $T$  and  $T'$  of  $G$ , and a positive integer  $k$ .

**Parameter:**  $k$ .

**Question:** Is the rotation distance between  $T$  and  $T'$  at most  $k$ ?

## Theorem

The ROTATION DISTANCE problem can be solved in time  $f(k) \cdot |V(G)|$ ,  
with 
$$f(k) = k^{k \cdot 2^{2^{\dots^{2^{\mathcal{O}(k^2)}}}}},$$

where the tower of exponentials has height at most  $(3k + 1)4k = \mathcal{O}(k^2)$ .

Prior to our work, only the case where  $G$  is a path was known to be FPT.

[Cleary, St. John. 2009] [Lucas. 2010] [Kanj, Sedgwick, Xia. 2017] [Li, Xia. 2023]

# Main ideas of the FPT algorithm

**Goal:** find an  $\ell$ -rotation sequence  $\sigma$  from  $T$  to  $T'$ , for some  $\ell \leq k$ .

# Main ideas of the FPT algorithm

**Goal:** find an  $\ell$ -rotation sequence  $\sigma$  from  $T$  to  $T'$ , for some  $\ell \leq k$ .

**High level:** identify a subset of marked vertices  $M \subseteq V(T)$ , of size  $\leq f(k)$ , so that we can assume that the desired  $\ell$ -rotation sequence  $\sigma$  uses only vertices in  $M$ .

# Main ideas of the FPT algorithm

**Goal:** find an  $\ell$ -rotation sequence  $\sigma$  from  $T$  to  $T'$ , for some  $\ell \leq k$ .

**High level:** identify a subset of marked vertices  $M \subseteq V(T)$ , of size  $\leq f(k)$ , so that we can assume that the desired  $\ell$ -rotation sequence  $\sigma$  uses only vertices in  $M$ .

Once this is proved, an FPT algorithm follows directly by applying brute force and guessing all possible rotations using only vertices in  $M$ .

# Main ideas of the FPT algorithm

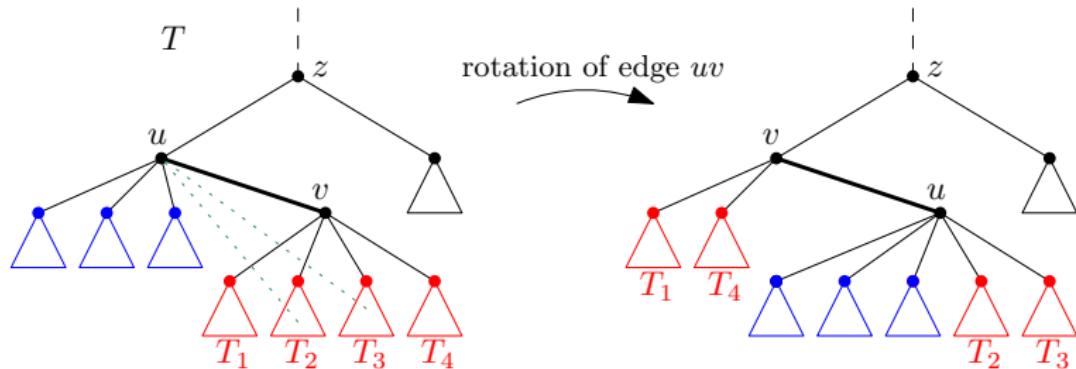
**Goal:** find an  $\ell$ -rotation sequence  $\sigma$  from  $T$  to  $T'$ , for some  $\ell \leq k$ .

**High level:** identify a subset of marked vertices  $M \subseteq V(T)$ , of size  $\leq f(k)$ , so that we can assume that the desired  $\ell$ -rotation sequence  $\sigma$  uses only vertices in  $M$ .

Once this is proved, an FPT algorithm follows directly by applying brute force and guessing all possible rotations using only vertices in  $M$ .

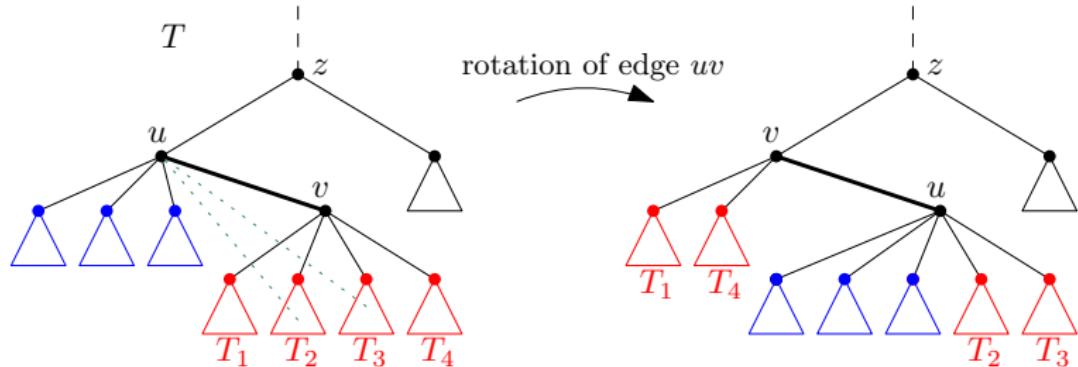
Let us see how we find such a “small” set  $M \subseteq V(T)$  of marked vertices...

## There are few children-bad vertices



**Observation:** a rotation may change the set of **children** of at most **three** vertices (but the parent of arbitrarily many vertices).

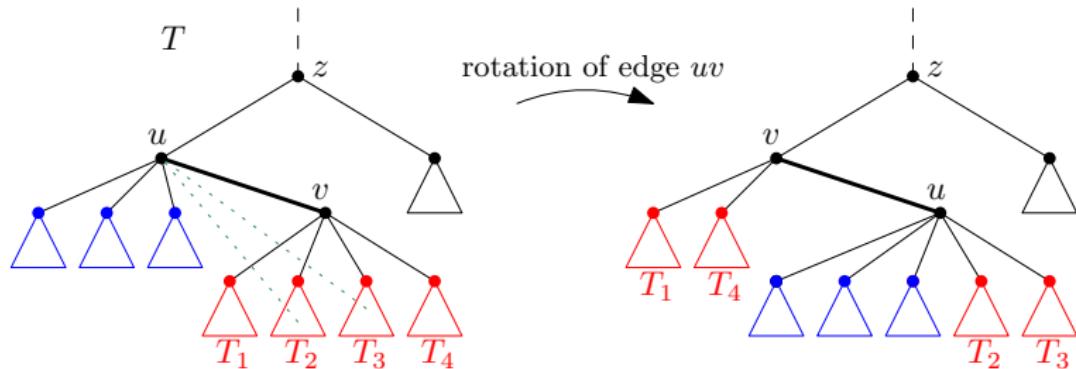
## There are few children-bad vertices



**Observation:** a rotation may change the set of **children** of at most **three** vertices (but the parent of arbitrarily many vertices).

A vertex  $v \in V(T)$  is  $(T, T')$ -children-bad if its set of children in  $T$  is **different** from its set of children in  $T'$ .

# There are few children-bad vertices



**Observation:** a rotation may change the set of **children** of at most **three** vertices (but the parent of arbitrarily many vertices).

A vertex  $v \in V(T)$  is  $(T, T')$ -children-bad if its set of children in  $T$  is different from its set of children in  $T'$ .

We may assume that there are **at most  $3k$**   $(T, T')$ -children-bad vertices.

## Restricting the rotations to small balls around bad vertices

Observation: a rotation may change vertex distances (in  $T$ ) by  $\leq 1$ .

## Restricting the rotations to small balls around bad vertices

**Observation:** a rotation may change vertex distances (in  $T$ ) by  $\leq 1$ .

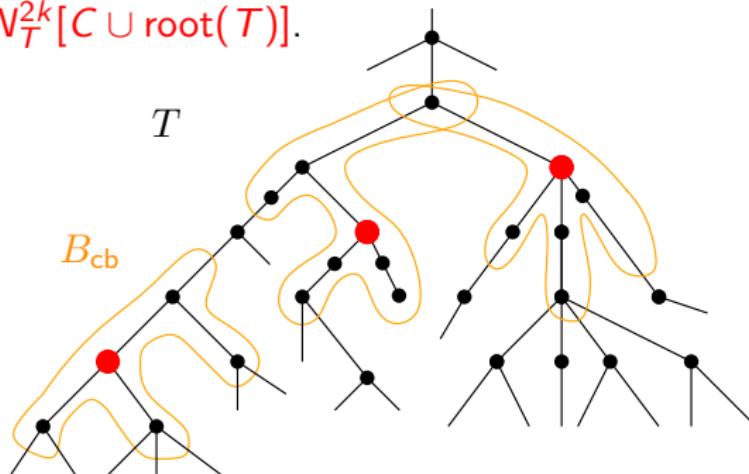
Let  $C \subseteq V(T)$  be the set of  $(T, T')$ -children-bad vertices.

# Restricting the rotations to small balls around bad vertices

**Observation:** a rotation may change vertex distances (in  $T$ ) by  $\leq 1$ .

Let  $C \subseteq V(T)$  be the set of  $(T, T')$ -children-bad vertices.

We define  $B_{cb} = N_T^{2k}[C \cup \text{root}(T)]$ .

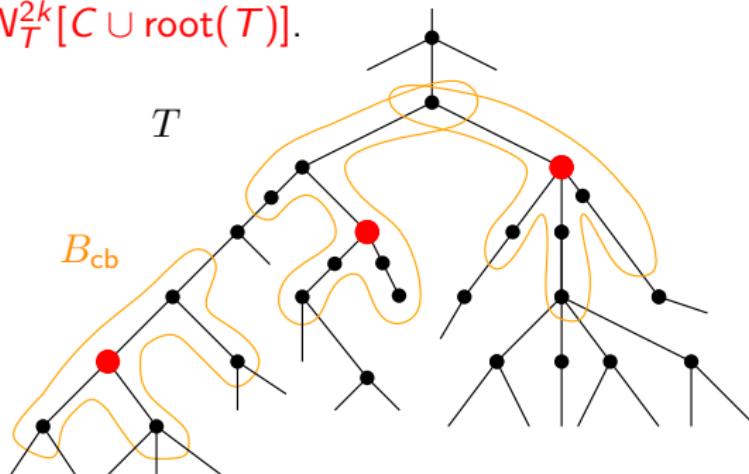


# Restricting the rotations to small balls around bad vertices

**Observation:** a rotation may change vertex distances (in  $T$ ) by  $\leq 1$ .

Let  $C \subseteq V(T)$  be the set of  $(T, T')$ -children-bad vertices.

We define  $B_{cb} = N_T^{2k}[C \cup \text{root}(T)]$ .



## Lemma

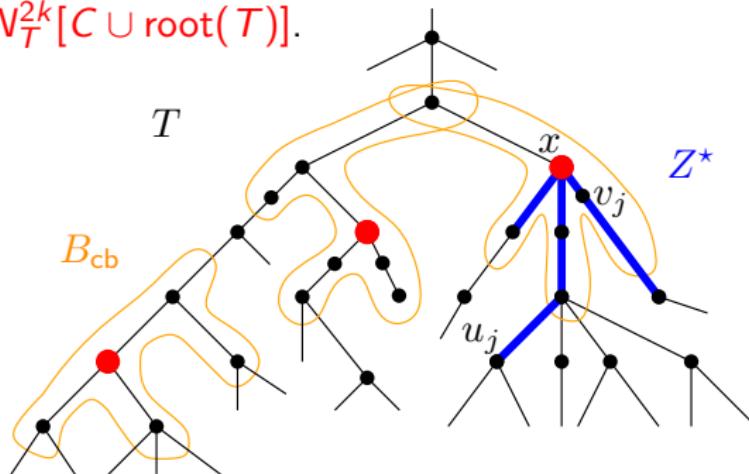
If  $\text{dist}(T, T') \leq k$ , then there exists an  $\ell$ -rotation sequence from  $T$  to  $T'$ , with  $\ell \leq k$ , using only vertices in  $B_{cb}$ .

# Restricting the rotations to small balls around bad vertices

**Observation:** a rotation may change vertex distances (in  $T$ ) by  $\leq 1$ .

Let  $C \subseteq V(T)$  be the set of  $(T, T')$ -children-bad vertices.

We define  $B_{cb} = N_T^{2k}[C \cup \text{root}(T)]$ .



## Lemma

If  $\text{dist}(T, T') \leq k$ , then there exists an  $\ell$ -rotation sequence from  $T$  to  $T'$ , with  $\ell \leq k$ , using only vertices in  $B_{cb}$ .

If  $\Delta(T)$  is bounded (in particular, if  $\Delta(G)$  is bounded), we are done!

## Towards the marking algorithm: trace of a vertex

Only **obstacle** to get our FPT algorithm: **high-degree** vertices in  $T[B_{cb}]$ .

## Towards the marking algorithm: trace of a vertex

Only **obstacle** to get our FPT algorithm: **high-degree** vertices in  $T[B_{cb}]$ .

Fix a **connected component**  $Z$  of  $T[B_{cb}]$  (considered as a rooted tree).

## Towards the marking algorithm: trace of a vertex

Only **obstacle** to get our FPT algorithm: **high-degree** vertices in  $T[B_{cb}]$ .

Fix a **connected component**  $Z$  of  $T[B_{cb}]$  (considered as a rooted tree).

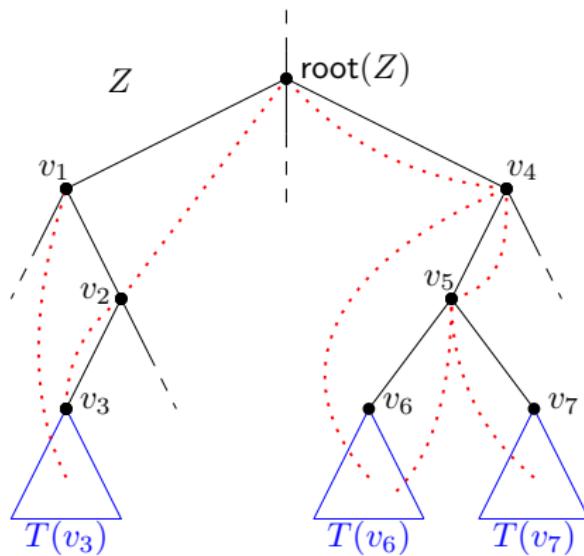
$\text{trace}(T, Z, v)$ : “abstract” neighborhood of  $T(v)$  in its **ancestors** in  $Z$ .

## Towards the marking algorithm: trace of a vertex

Only **obstacle** to get our FPT algorithm: **high-degree** vertices in  $T[B_{cb}]$ .

Fix a **connected component**  $Z$  of  $T[B_{cb}]$  (considered as a rooted tree).

$\text{trace}(T, Z, v)$ : “abstract” neighborhood of  $T(v)$  in its **ancestors** in  $Z$ .



$$\text{trace}(T, Z, v_1) = (1)$$

$$\text{trace}(T, Z, v_2) = (1, 1)$$

$$\text{trace}(T, Z, v_3) = (1, 1, 0)$$

$$\text{trace}(T, Z, v_4) = (1)$$

$$\text{trace}(T, Z, v_5) = (1, 0)$$

$$\text{trace}(T, Z, v_6) = (1, 1, 0)$$

$$\text{trace}(T, Z, v_7) = (1, 0, 0)$$

## Defining the type of a vertex: $\tau(T, Z, v)$

Goal: if  $\tau(T, Z, v) = \tau(T, Z, v')$ , then  $T(v)$  and  $T(v')$  interchangeable.

## Defining the type of a vertex: $\tau(T, Z, v)$

Goal: if  $\tau(T, Z, v) = \tau(T, Z, v')$ , then  $T(v)$  and  $T(v')$  interchangeable.

Same type: same “variety of traces among children in  $Z$ ”

## Defining the type of a vertex: $\tau(T, Z, v)$

Goal: if  $\tau(T, Z, v) = \tau(T, Z, v')$ , then  $T(v)$  and  $T(v')$  interchangeable.

Same type: same “variety of traces among children in  $Z$ ”  $\rightarrow$  recursive!

## Defining the type of a vertex: $\tau(T, Z, v)$

Goal: if  $\tau(T, Z, v) = \tau(T, Z, v')$ , then  $T(v)$  and  $T(v')$  interchangeable.

Same type: same “variety of traces among children in  $Z$ ”  $\rightarrow$  recursive!

Problem: **#children** may be unbounded, and we want **#types  $\leq f(k)$** .

## Defining the type of a vertex: $\tau(T, Z, v)$

Goal: if  $\tau(T, Z, v) = \tau(T, Z, v')$ , then  $T(v)$  and  $T(v')$  interchangeable.

Same type: same “variety of traces among children in  $Z$ ”  $\rightarrow$  recursive!

Problem: **#children** may be unbounded, and we want **#types  $\leq f(k)$** .

### Lemma

Let  $\sigma$  be an  $\ell$ -rotation sequence from  $T$  to  $T'$ , for some  $\ell \leq k$ . For every vertex  $v \in V(T)$ , there are **at most  $k$  vertices  $u_1, \dots, u_k \in \text{children}(T, v)$**  such that  **$\sigma$  uses a vertex in each of the rooted subtrees  $T(u_1), \dots, T(u_k)$** .

# Defining the type of a vertex: $\tau(T, Z, v)$

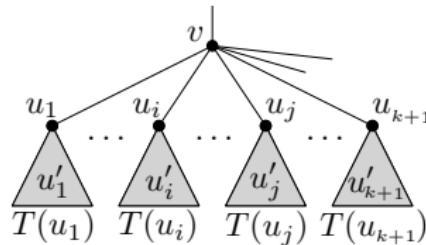
Goal: if  $\tau(T, Z, v) = \tau(T, Z, v')$ , then  $T(v)$  and  $T(v')$  interchangeable.

Same type: same “variety of traces among children in  $Z$ ”  $\rightarrow$  recursive!

Problem: **#children** may be **unbounded**, and we want **#types  $\leq f(k)$** .

## Lemma

Let  $\sigma$  be an  $\ell$ -rotation sequence from  $T$  to  $T'$ , for some  $\ell \leq k$ . For every vertex  $v \in V(T)$ , there are **at most  $k$  vertices  $u_1, \dots, u_k \in \text{children}(T, v)$**  such that  **$\sigma$  uses a vertex in each of the rooted subtrees  $T(u_1), \dots, T(u_k)$** .



# Defining the type of a vertex: $\tau(T, Z, v)$

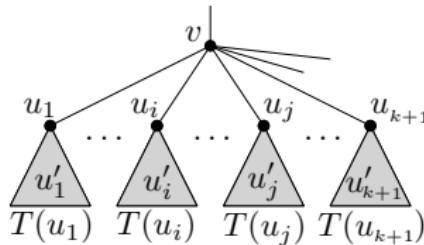
Goal: if  $\tau(T, Z, v) = \tau(T, Z, v')$ , then  $T(v)$  and  $T(v')$  interchangeable.

Same type: same “variety of traces among children in  $Z$ ”  $\rightarrow$  recursive!

Problem: **#children** may be **unbounded**, and we want **#types  $\leq f(k)$** .

## Lemma

Let  $\sigma$  be an  $\ell$ -rotation sequence from  $T$  to  $T'$ , for some  $\ell \leq k$ . For every vertex  $v \in V(T)$ , there are **at most  $k$  vertices  $u_1, \dots, u_k \in \text{children}(T, v)$**  such that  $\sigma$  uses a vertex in each of the rooted subtrees  $T(u_1), \dots, T(u_k)$ .



Crucial: enough to keep track of “**at least  $k + 1$** ”, not the **actual number**.

## Type of a vertex: formal definition

$\tau(T, Z, v)$  is recursively defined as follows:

## Type of a vertex: formal definition

$\tau(T, Z, v)$  is recursively defined as follows:

$\text{type-children}(T, Z, v) := \{\tau(T, Z, u) \mid u \in \text{children}(Z, v)\}$ :  
set of types occurring in the children of  $v$ .

## Type of a vertex: formal definition

$\tau(T, Z, v)$  is recursively defined as follows:

$\text{type-children}(T, Z, v) := \{\tau(T, Z, u) \mid u \in \text{children}(Z, v)\}$ :  
set of types occurring in the children of  $v$ .

- If  $v$  is a leaf of  $Z$ , then

$$\tau(T, Z, v) = (\text{want-parent}(T, T', v), \text{trace}(T, Z, v)).$$

## Type of a vertex: formal definition

$\tau(T, Z, v)$  is recursively defined as follows:

$\text{type-children}(T, Z, v) := \{\tau(T, Z, u) \mid u \in \text{children}(Z, v)\}$ :  
set of types occurring in the children of  $v$ .

- If  $v$  is a **leaf** of  $Z$ , then

$$\tau(T, Z, v) = (\text{want-parent}(T, T', v), \text{trace}(T, Z, v)).$$

- If  $v$  is **not** a **leaf**, then

$$\tau(T, Z, v) = (\text{want-parent}(T, T', v), \text{trace}(T, Z, v), f_v), \text{ where}$$

## Type of a vertex: formal definition

$\tau(T, Z, v)$  is recursively defined as follows:

$\text{type-children}(T, Z, v) := \{\tau(T, Z, u) \mid u \in \text{children}(Z, v)\}$ :  
set of types occurring in the children of  $v$ .

- If  $v$  is a **leaf** of  $Z$ , then

$$\tau(T, Z, v) = (\text{want-parent}(T, T', v), \text{trace}(T, Z, v)).$$

- If  $v$  is **not a leaf**, then

$$\tau(T, Z, v) = (\text{want-parent}(T, T', v), \text{trace}(T, Z, v), f_v), \text{ where}$$

$f_v : \text{type-children}(T, Z, v) \rightarrow [k + 1]$  is a mapping defined such that,  
for every  $\tau \in \text{type-children}(T, Z, v)$ ,

$$f_v(\tau) = \min\{k + 1, |\{u \in \text{children}(Z, v) \mid \tau(T, Z, u) = \tau\}|\}.$$

## Type of a vertex: example

If  $v$  is not a leaf, then

$\tau(T, Z, v) = (\text{want-parent}(T, T', v), \text{trace}(T, Z, v), f_v)$ , where

$f_v : \text{type-children}(T, Z, v) \rightarrow [k + 1]$  is a mapping defined such that, for every  $\tau \in \text{type-children}(T, Z, v)$ ,

$$f_v(\tau) = \min\{k + 1, |\{u \in \text{children}(Z, v) \mid \tau(T, Z, u) = \tau\}|\}.$$

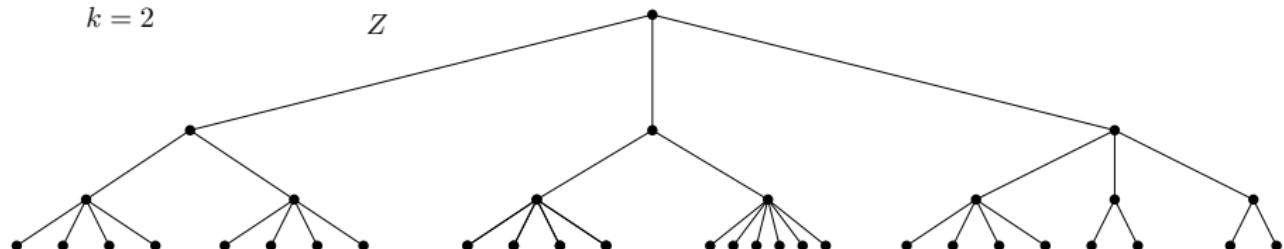
## Type of a vertex: example

If  $v$  is not a leaf, then

$\tau(T, Z, v) = (\text{want-parent}(T, T', v), \text{trace}(T, Z, v), f_v)$ , where

$f_v : \text{type-children}(T, Z, v) \rightarrow [k + 1]$  is a mapping defined such that, for every  $\tau \in \text{type-children}(T, Z, v)$ ,

$$f_v(\tau) = \min\{k + 1, |\{u \in \text{children}(Z, v) \mid \tau(T, Z, u) = \tau\}|\}.$$



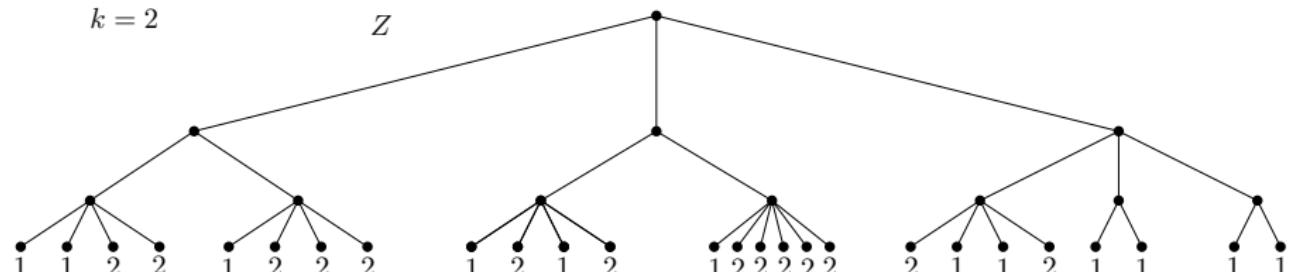
## Type of a vertex: example

If  $v$  is not a leaf, then

$\tau(T, Z, v) = (\text{want-parent}(T, T', v), \text{trace}(T, Z, v), f_v)$ , where

$f_v : \text{type-children}(T, Z, v) \rightarrow [k + 1]$  is a mapping defined such that, for every  $\tau \in \text{type-children}(T, Z, v)$ ,

$$f_v(\tau) = \min\{k+1, |\{u \in \text{children}(Z, v) \mid \tau(T, Z, u) = \tau\}|\}.$$



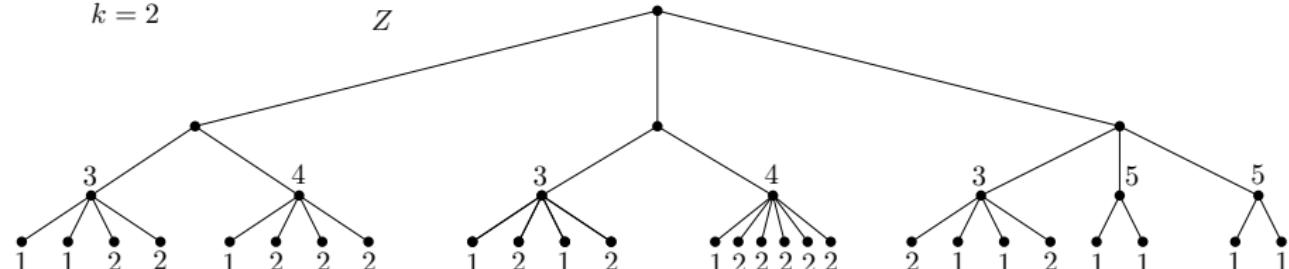
## Type of a vertex: example

If  $v$  is not a leaf, then

$\tau(T, Z, v) = (\text{want-parent}(T, T', v), \text{trace}(T, Z, v), f_v)$ , where

$f_v : \text{type-children}(T, Z, v) \rightarrow [k + 1]$  is a mapping defined such that, for every  $\tau \in \text{type-children}(T, Z, v)$ ,

$$f_v(\tau) = \min\{k + 1, |\{u \in \text{children}(Z, v) \mid \tau(T, Z, u) = \tau\}|\}.$$



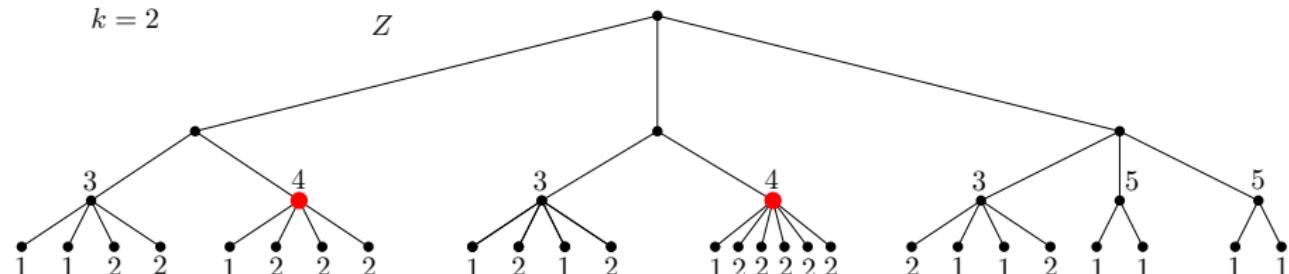
## Type of a vertex: example

If  $v$  is not a leaf, then

$\tau(T, Z, v) = (\text{want-parent}(T, T', v), \text{trace}(T, Z, v), f_v)$ , where

$f_v : \text{type-children}(T, Z, v) \rightarrow [k + 1]$  is a mapping defined such that, for every  $\tau \in \text{type-children}(T, Z, v)$ ,

$$f_v(\tau) = \min\{k + 1, |\{u \in \text{children}(Z, v) \mid \tau(T, Z, u) = \tau\}|\}.$$



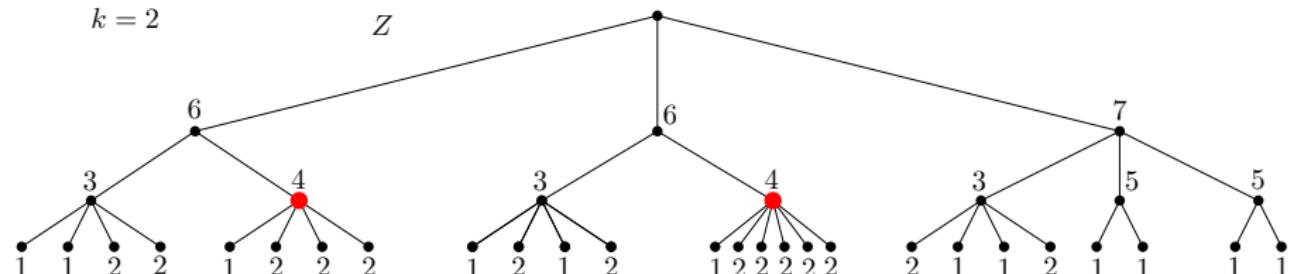
## Type of a vertex: example

If  $v$  is not a leaf, then

$\tau(T, Z, v) = (\text{want-parent}(T, T', v), \text{trace}(T, Z, v), f_v)$ , where

$f_v : \text{type-children}(T, Z, v) \rightarrow [k + 1]$  is a mapping defined such that, for every  $\tau \in \text{type-children}(T, Z, v)$ ,

$$f_v(\tau) = \min\{k + 1, |\{u \in \text{children}(Z, v) \mid \tau(T, Z, u) = \tau\}|\}.$$



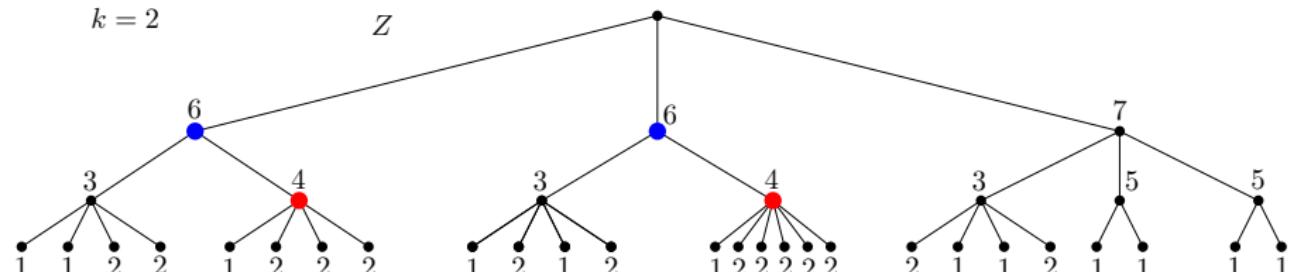
## Type of a vertex: example

If  $v$  is not a leaf, then

$\tau(T, Z, v) = (\text{want-parent}(T, T', v), \text{trace}(T, Z, v), f_v)$ , where

$f_v : \text{type-children}(T, Z, v) \rightarrow [k + 1]$  is a mapping defined such that, for every  $\tau \in \text{type-children}(T, Z, v)$ ,

$$f_v(\tau) = \min\{k + 1, |\{u \in \text{children}(Z, v) \mid \tau(T, Z, u) = \tau\}|\}.$$



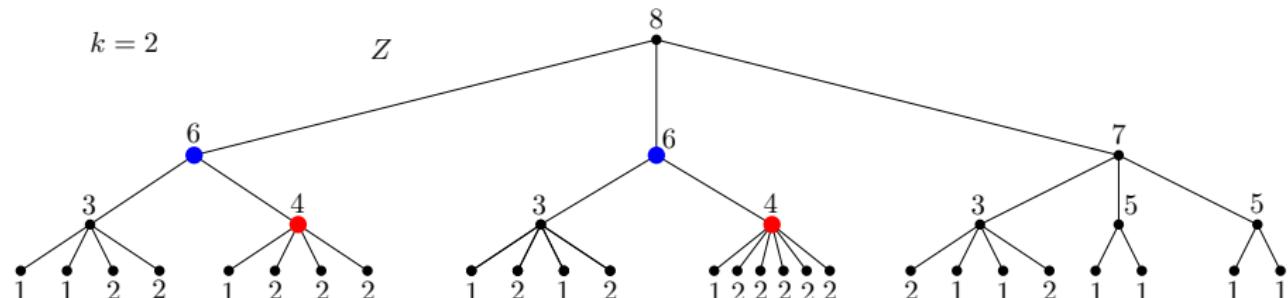
## Type of a vertex: example

If  $v$  is not a leaf, then

$\tau(T, Z, v) = (\text{want-parent}(T, T', v), \text{trace}(T, Z, v), f_v)$ , where

$f_v : \text{type-children}(T, Z, v) \rightarrow [k + 1]$  is a mapping defined such that, for every  $\tau \in \text{type-children}(T, Z, v)$ ,

$$f_v(\tau) = \min\{k+1, |\{u \in \text{children}(Z, v) \mid \tau(T, Z, u) = \tau\}|\}.$$



# Number of types bounded by a function of $k$

## Lemma

$\{\tau(T, Z, v) \mid v \in V(Z)\}$  has size bounded by a function  $g(k)$ ,

## Lemma

$\{\tau(T, Z, v) \mid v \in V(Z)\}$  has size bounded by a function  $g(k)$ , with

$$g(k) = k^{2^{2^{\dots^{2^{\mathcal{O}(k^2)}}}}}, \text{ where the tower has height } \text{diam}(Z) = \mathcal{O}(k^2).$$

## Lemma

$\{\tau(T, Z, v) \mid v \in V(Z)\}$  has size bounded by a function  $g(k)$ , with  
$$g(k) = k^{2^{\lfloor \log_2 k^2 \rfloor}} \cdot 2^{\mathcal{O}(k^2)}$$
, where the tower has height  $\text{diam}(Z) = \mathcal{O}(k^2)$ .

**Marking algorithm**: for every vertex  $v \in V(Z)$ , pre-mark up to  $k + 1$  children of each type, and then prune from the root.

# Number of types bounded by a function of $k \rightarrow$ marking

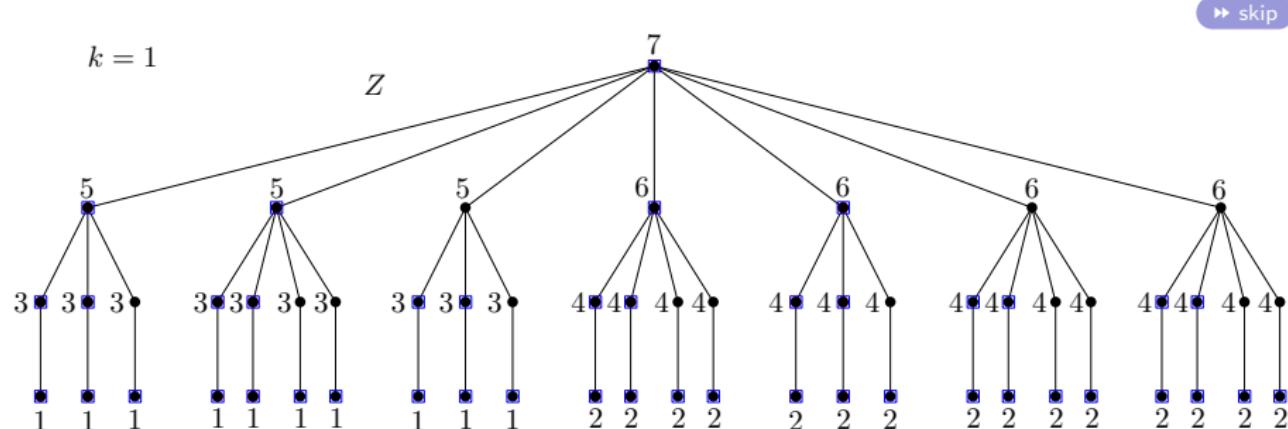
## Lemma

$\{\tau(T, Z, v) \mid v \in V(Z)\}$  has size bounded by a function  $g(k)$ , with

$$g(k) = k^{2^{\mathcal{O}(k^2)}}$$

, where the tower has height  $\text{diam}(Z) = \mathcal{O}(k^2)$ .

**Marking algorithm**: for every vertex  $v \in V(Z)$ , pre-mark up to  $k + 1$  children of each type, and then prune from the root.



# Number of types bounded by a function of $k \rightarrow$ marking

## Lemma

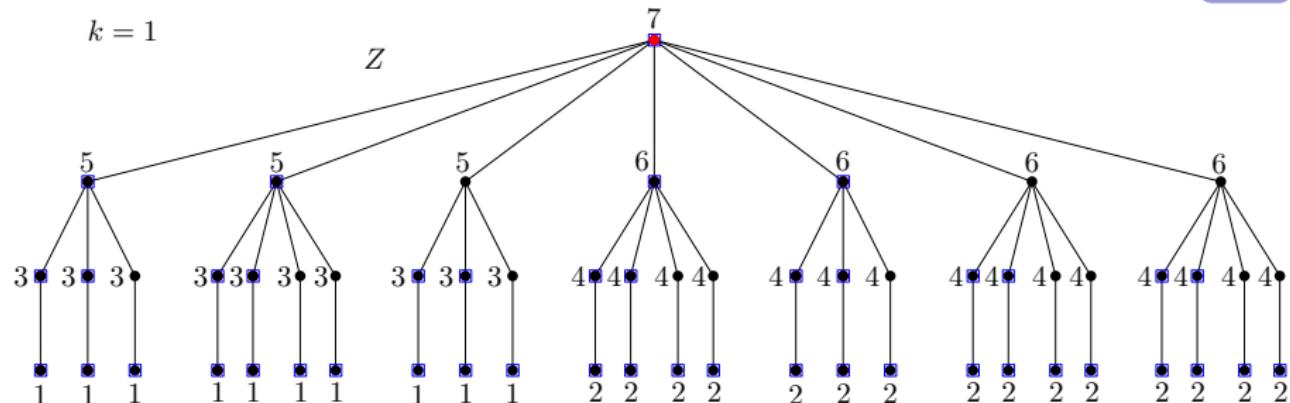
$\{\tau(T, Z, v) \mid v \in V(Z)\}$  has size bounded by a function  $g(k)$ , with

$$g(k) = k^{2^{\mathcal{O}(k^2)}}$$

, where the tower has height  $\text{diam}(Z) = \mathcal{O}(k^2)$ .

**Marking algorithm**: for every vertex  $v \in V(Z)$ , pre-mark up to  $k + 1$  children of each type, and then prune from the root.

▶ skip



# Number of types bounded by a function of $k \rightarrow$ marking

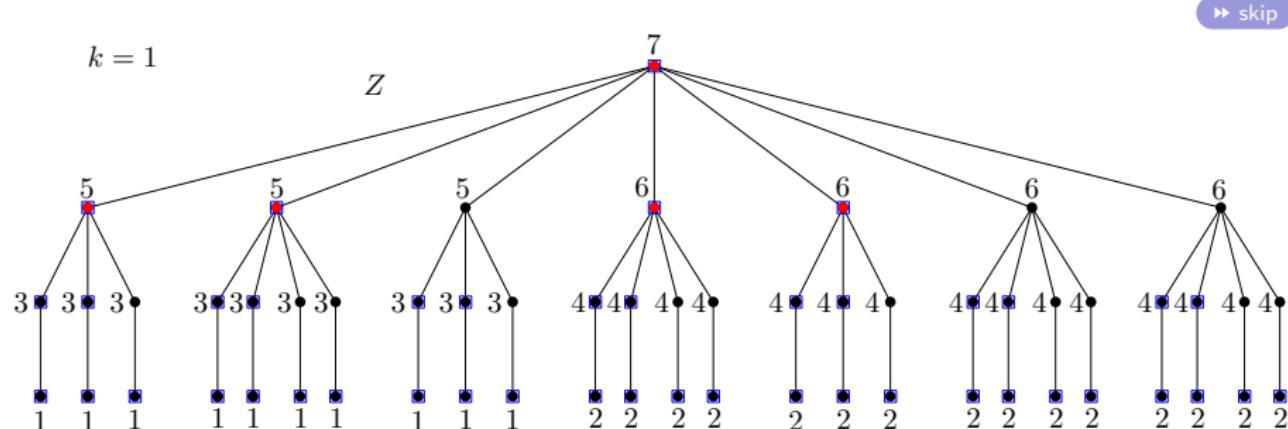
## Lemma

$\{\tau(T, Z, v) \mid v \in V(Z)\}$  has size bounded by a function  $g(k)$ , with

$$g(k) = k^{2^{\mathcal{O}(k^2)}}$$

, where the tower has height  $\text{diam}(Z) = \mathcal{O}(k^2)$ .

**Marking algorithm**: for every vertex  $v \in V(Z)$ , pre-mark up to  $k + 1$  children of each type, and then prune from the root.



# Number of types bounded by a function of $k \rightarrow$ marking

## Lemma

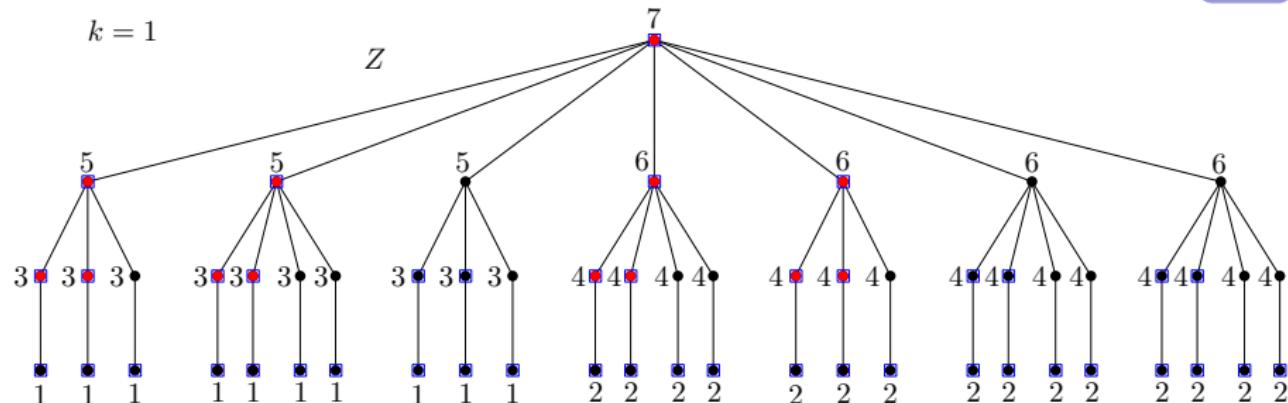
$\{\tau(T, Z, v) \mid v \in V(Z)\}$  has size bounded by a function  $g(k)$ , with

$$g(k) = k^{2^{\mathcal{O}(k^2)}}$$

, where the tower has height  $\text{diam}(Z) = \mathcal{O}(k^2)$ .

**Marking algorithm**: for every vertex  $v \in V(Z)$ , pre-mark up to  $k + 1$  children of each type, and then prune from the root.

▶ skip



# Number of types bounded by a function of $k \rightarrow$ marking

## Lemma

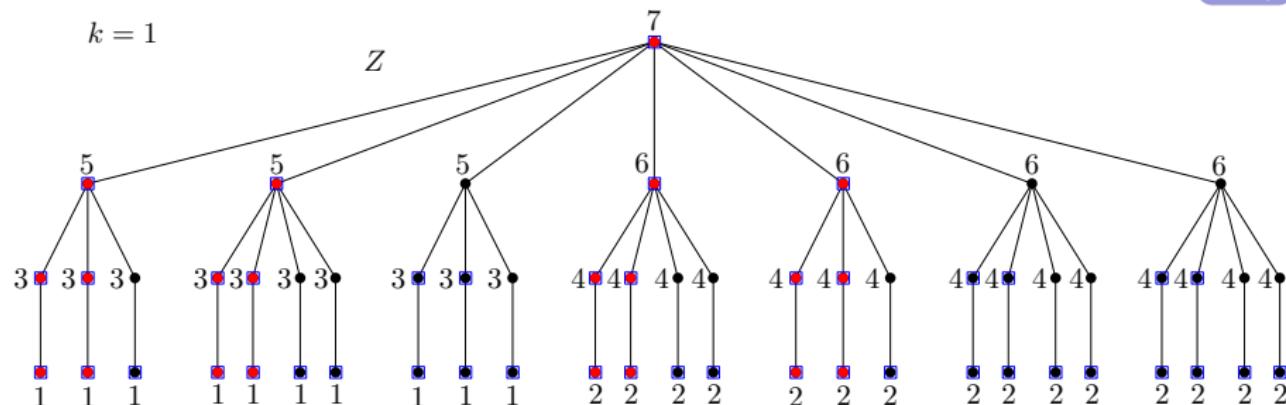
$\{\tau(T, Z, v) \mid v \in V(Z)\}$  has size bounded by a function  $g(k)$ , with

$$g(k) = k^{2^{\mathcal{O}(k^2)}}$$

, where the tower has height  $\text{diam}(Z) = \mathcal{O}(k^2)$ .

**Marking algorithm**: for every vertex  $v \in V(Z)$ , pre-mark up to  $k + 1$  children of each type, and then prune from the root.

▶ skip



# The set of marked vertices satisfies what we want

## Lemma

*The set  $M \subseteq V(T)$  of marked vertices has size bounded by a function  $h(k)$ , with the same asymptotic growth as the function  $g(k)$  given by the number of types. Moreover,  $M$  can be computed in time  $h(k) \cdot |V(G)|$ .*

# The set of marked vertices satisfies what we want

## Lemma

The set  $M \subseteq V(T)$  of marked vertices has size bounded by a function  $h(k)$ , with the same asymptotic growth as the function  $g(k)$  given by the number of types. Moreover,  $M$  can be computed in time  $h(k) \cdot |V(G)|$ .

Main technical lemma:

## Lemma

If  $\text{dist}(T, T') \leq k$ , then there exists an  $\ell$ -rotation sequence from  $T$  to  $T'$ , with  $\ell \leq k$ , using only vertices in  $M$ .

▶ skip

# The set of marked vertices satisfies what we want

## Lemma

The set  $M \subseteq V(T)$  of marked vertices has size bounded by a function  $h(k)$ , with the same asymptotic growth as the function  $g(k)$  given by the number of types. Moreover,  $M$  can be computed in time  $h(k) \cdot |V(G)|$ .

Main technical lemma:

## Lemma

If  $\text{dist}(T, T') \leq k$ , then there exists an  $\ell$ -rotation sequence from  $T$  to  $T'$ , with  $\ell \leq k$ , using only vertices in  $M$ .

► skip

## Scheme of the proof:

- Let  $\sigma$  be an  $\ell$ -rotation sequence from  $T$  to  $T'$  minimizing the number of non-marked vertices used by  $\sigma$ .

# The set of marked vertices satisfies what we want

## Lemma

The set  $M \subseteq V(T)$  of marked vertices has size bounded by a function  $h(k)$ , with the same asymptotic growth as the function  $g(k)$  given by the number of types. Moreover,  $M$  can be computed in time  $h(k) \cdot |V(G)|$ .

Main technical lemma:

## Lemma

If  $\text{dist}(T, T') \leq k$ , then there exists an  $\ell$ -rotation sequence from  $T$  to  $T'$ , with  $\ell \leq k$ , using only vertices in  $M$ .

► skip

## Scheme of the proof:

- Let  $\sigma$  be an  $\ell$ -rotation sequence from  $T$  to  $T'$  minimizing the number of non-marked vertices used by  $\sigma$ .
- Goal: define another sequence  $\sigma'$  using  $<$  non-marked vertices.

# The set of marked vertices satisfies what we want

## Lemma

The set  $M \subseteq V(T)$  of marked vertices has size bounded by a function  $h(k)$ , with the same asymptotic growth as the function  $g(k)$  given by the number of types. Moreover,  $M$  can be computed in time  $h(k) \cdot |V(G)|$ .

Main technical lemma:

## Lemma

If  $\text{dist}(T, T') \leq k$ , then there exists an  $\ell$ -rotation sequence from  $T$  to  $T'$ , with  $\ell \leq k$ , using only vertices in  $M$ .

► skip

## Scheme of the proof:

- Let  $\sigma$  be an  $\ell$ -rotation sequence from  $T$  to  $T'$  minimizing the number of non-marked vertices used by  $\sigma$ .
- Goal: define another sequence  $\sigma'$  using < non-marked vertices.
- Let  $v \in V(T)$  be a downmost non-marked vertex used by  $\sigma$ .

# The set of marked vertices satisfies what we want

## Lemma

The set  $M \subseteq V(T)$  of marked vertices has size bounded by a function  $h(k)$ , with the same asymptotic growth as the function  $g(k)$  given by the number of types. Moreover,  $M$  can be computed in time  $h(k) \cdot |V(G)|$ .

Main technical lemma:

## Lemma

If  $\text{dist}(T, T') \leq k$ , then there exists an  $\ell$ -rotation sequence from  $T$  to  $T'$ , with  $\ell \leq k$ , using only vertices in  $M$ .

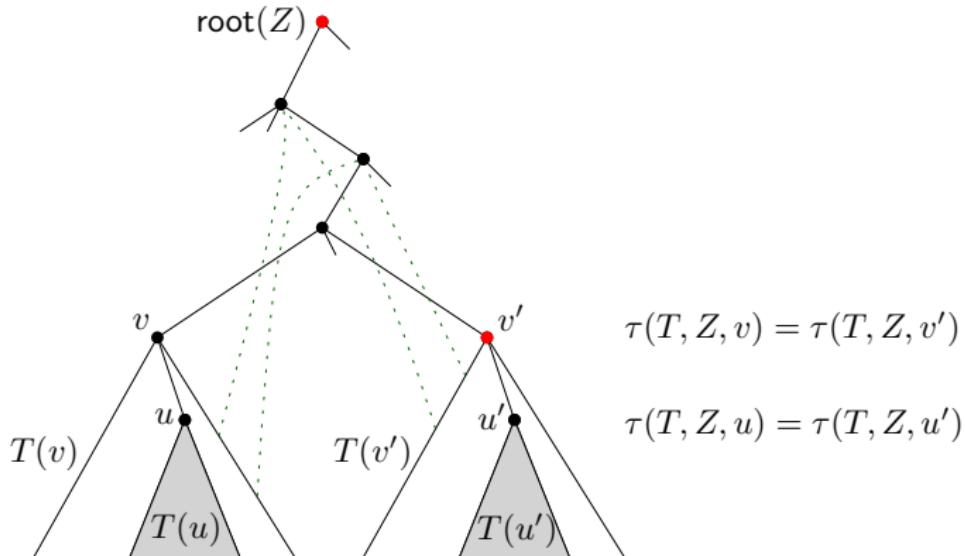
► skip

## Scheme of the proof:

- Let  $\sigma$  be an  $\ell$ -rotation sequence from  $T$  to  $T'$  minimizing the number of non-marked vertices used by  $\sigma$ .
- Goal: define another sequence  $\sigma'$  using < non-marked vertices.
- Let  $v \in V(T)$  be a downmost non-marked vertex used by  $\sigma$ .
- We distinguish two cases...

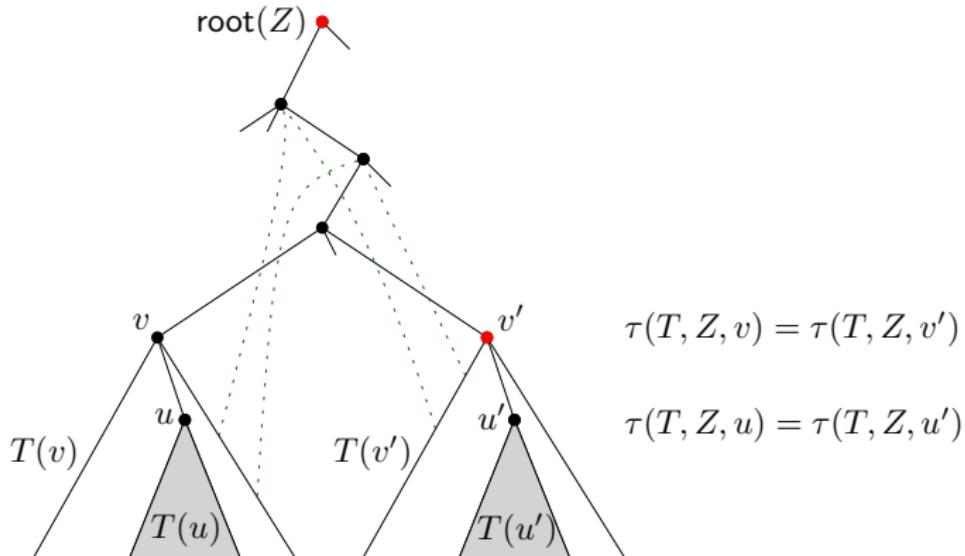
## Proof of the main technical lemma: Case 1

If  $v$  has a marked (non-used)  $T$ -sibling  $v'$  with  $\tau(T, Z, v) = \tau(T, Z, v')$ :



## Proof of the main technical lemma: Case 1

If  $v$  has a marked (non-used)  $T$ -sibling  $v'$  with  $\tau(T, Z, v) = \tau(T, Z, v')$ :



We define  $\sigma'$  from  $\sigma$  by just replacing  $v$  with  $v'$  in all the rotations of  $\sigma$  involving  $v$ .

## Proof of the main technical lemma: Case 2

All  $T$ -siblings  $v'$  of  $v$  with  $\tau(T, Z, v) = \tau(T, Z, v')$  are non-marked.

## Proof of the main technical lemma: Case 2

All  $T$ -siblings  $v'$  of  $v$  with  $\tau(T, Z, v) = \tau(T, Z, v')$  are non-marked.

In this case, to define  $\sigma'$ , we need to modify  $\sigma$  in a **more global way**:

## Proof of the main technical lemma: Case 2

All  $T$ -siblings  $v'$  of  $v$  with  $\tau(T, Z, v) = \tau(T, Z, v')$  are non-marked.

In this case, to define  $\sigma'$ , we need to modify  $\sigma$  in a **more global way**:

### Lemma

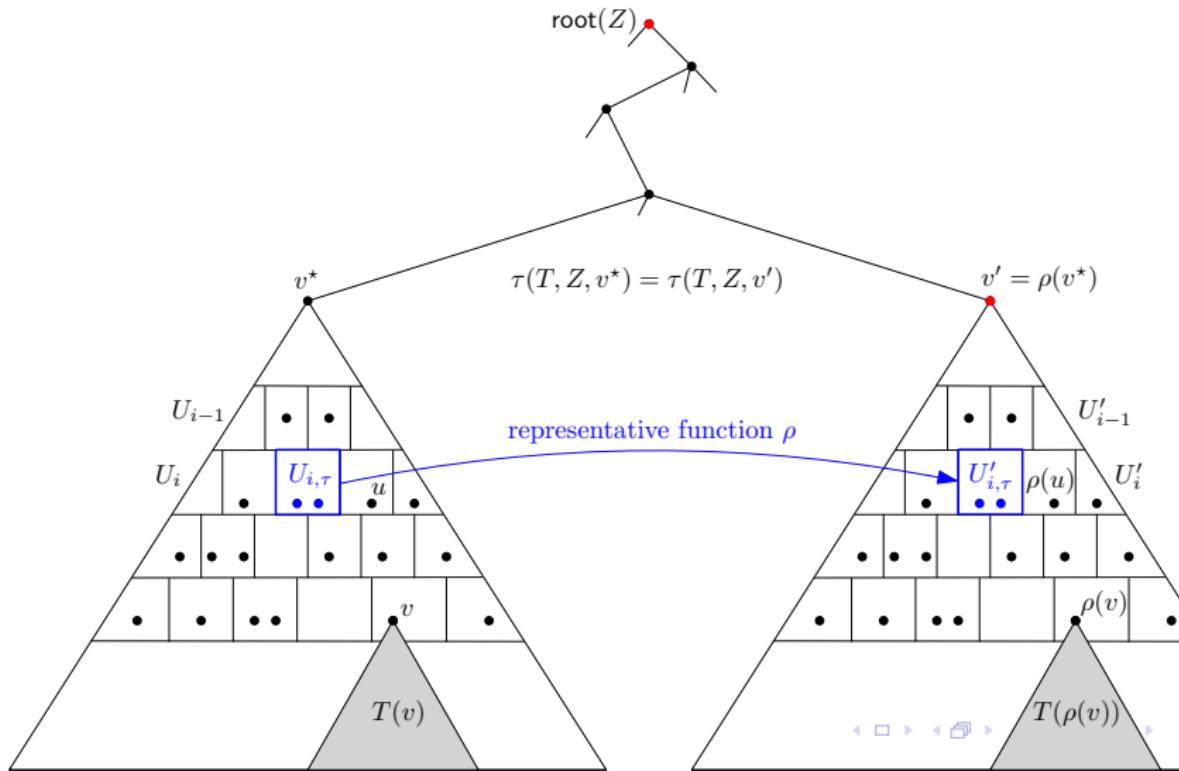
There exists a **unique vertex**  $v^* \in \text{ancestors}(Z, v)$  such that

- all vertices in  $T(v^*)$  are **non-marked**,
- $v^*$  has a **marked**  $T$ -**sibling**  $v'$  such that
  - $\tau(T, Z, v^*) = \tau(T, Z, v')$ , and
  - **no vertex** in  $T(v')$  is **used** by  $\sigma$ , and
- $v^*$  is the vertex **closest** to  $v$  satisfying the above properties.

## Proof of the main technical lemma: Case 2

All  $T$ -siblings  $v'$  of  $v$  with  $\tau(T, Z, v) = \tau(T, Z, v')$  are non-marked.

In this case, to define  $\sigma'$ , we need to modify  $\sigma$  in a **more global way**:



New results: can we go beyond graph associahedra?

# New results: can we go beyond graph associahedra?

ROTATION DISTANCE problem: distances on graph associahedra.

# New results: can we go beyond graph associahedra?

ROTATION DISTANCE problem: distances on graph associahedra.

Natural generalization: distances on hypergraphic polytopes.

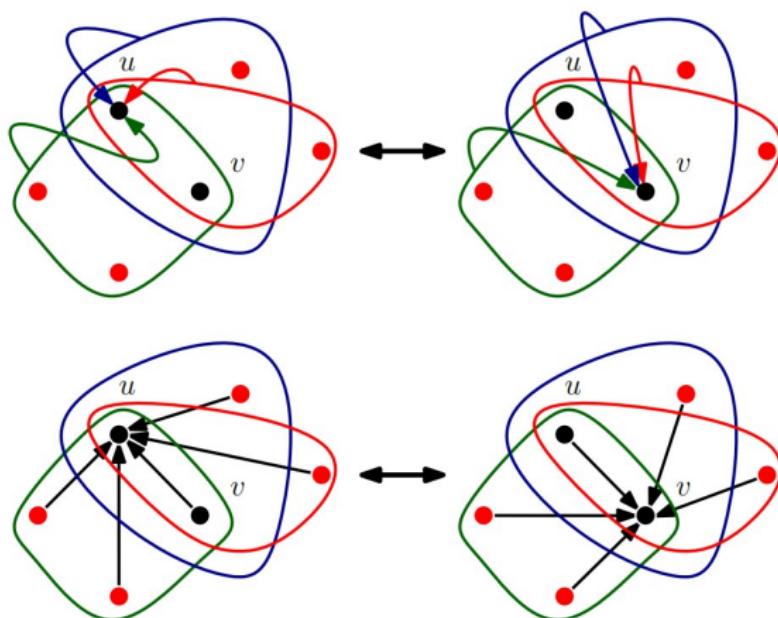
## New results: can we go beyond graph associahedra?

Fix a hypergraph  $H$ . We define the hypergraphic polytope of  $H$  as:

# New results: can we go beyond graph associahedra?

Fix a hypergraph  $H$ . We define the **hypergraphic polytope** of  $H$  as:

- **Vertices:** all **acyclic orientations** of  $H$ .
- **Edges:** if the two corresponding rotations are related by a **flip**.



# New results: can we go beyond graph associahedra?

Computing distances on [hypergraphic polytopes](#) is **NP-hard**.

[Cardinal, Steiner. 2023]

# New results: can we go beyond graph associahedra?

Computing distances on [hypergraphic polytopes](#) is **NP-hard**.

[Cardinal, Steiner. 2023]

Is the problem **FPT**?

# New results: can we go beyond graph associahedra?

Computing distances on **hypergraphic polytopes** is **NP-hard**.

[Cardinal, Steiner. 2023]

Is the problem **FPT**?

Theorem (Cunha, S., Souza, Valencia-Pabon. 2025+)

*Computing distances on **hypergraphic polytopes** is  **$W[2]$ -hard** parameterized by the distance.*

# New results: can we go beyond graph associahedra?

Computing distances on *hypergraphic polytopes* is **NP-hard**.

[Cardinal, Steiner. 2023]

Is the problem **FPT**?

Theorem (Cunha, S., Souza, Valencia-Pabon. 2025+)

*Computing distances on *hypergraphic polytopes* is **W[2]-hard** parameterized by the distance.*

We present a parameterized reduction from *k*-DOMINATING SET.

## Conclusions and further research

# Conclusions and further research

## Theorem

The ROTATION DISTANCE problem can be solved in time  $f(k) \cdot |V(G)|$ ,

$$\text{with } f(k) = k^{k \cdot 2^{2^{\cdot \cdot 2^{O(k^2)}}}},$$

where the tower of exponentials has height at most  $(3k + 1)4k = \mathcal{O}(k^2)$ .

## Conclusions and further research

## Theorem

The [ROTATION DISTANCE](#) problem can be solved in time  $f(k) \cdot |V(G)|$ ,

with  $f(k) = k^{k \cdot 2^k}$ ,

where the tower of exponentials has height at most  $(3k+1)4k = \mathcal{O}(k^2)$ .

It should be possible to improve  $f(k)$  (dominated by the number of types).

# Conclusions and further research

## Theorem

The ROTATION DISTANCE problem can be solved in time  $f(k) \cdot |V(G)|$ ,

$$\text{with } f(k) = k^{k \cdot 2^{2^{\cdot 2^{\cdot \cdot \cdot 2^{\cdot 2^{\cdot O(k^2)}}}}}},$$

where the tower of exponentials has height at most  $(3k + 1)4k = \mathcal{O}(k^2)$ .

It should be possible to improve  $f(k)$  (dominated by the number of types).

ROTATION DISTANCE	paths	general graphs
NP-hard	open	✓
FPT	✓	✓ [this talk]
Polynomial kernel	✓	open

## Conclusions and further research

## Theorem

The ROTATION DISTANCE problem can be solved in time  $f(k) \cdot |V(G)|$ ,

where the tower of exponentials has height at most  $(3k+1)4k = \mathcal{O}(k^2)$ .

It should be possible to improve  $f(k)$  (dominated by the number of types).

ROTATION DISTANCE	paths	general graphs
NP-hard	open	✓
FPT	✓	✓ [this talk]
Polynomial kernel	✓	open

# COMBINATORIAL SHORTEST PATH ON POLYMATROIDS:

- NP-hard. [Ito, Kakimura, Kamiyama, Kobayashi, Maezawa, Nozaki, Okamoto. 2023]
- Is it also FPT?

# Gràcies!