

FPT algorithm for a generalized cut problem and some applications

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Outline of the talk

- 1 Introduction
- 2 Sketch of the FPT algorithm
- 3 Some applications
- 4 Conclusions

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Some words on parameterized complexity

- Idea given an NP-hard problem with **input size n** , fix one **parameter k** of the input to see whether the problem gets more “tractable”.

Example: the size of a VERTEX COVER.

- Given a (NP-hard) problem with input of size n and a parameter k , a **fixed-parameter tractable (FPT)** algorithm runs in time

$$f(k) \cdot n^{O(1)}, \text{ for some function } f.$$

Examples: k -VERTEX COVER, k -LONGEST PATH.

Many cut problems have been proved to be FPT

Cut problem given a graph, find a minimum (vertex or edge) **cutset** whose removal makes the graph satisfy some **separation** property.

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[Marx '06]

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- MIN BISECTION: Finally, FPT. [Cygan, Lokshtanov, Pilipczuk², Saurabh '13]

Definition of the problem – preliminaries

- An **r -allocation** of a set S is an r -tuple $\mathcal{V} = (V_1, \dots, V_r)$ of possibly empty sets that are pairwise disjoint and whose union is the set S .
- Elements of $\mathcal{V}$: **parts** of $\mathcal{V}$.
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- We denote by **$\mathcal{V}^{(i)}$** the i -th part of $\mathcal{V}$, i.e., $\mathcal{V}^{(i)} = V_i$.
- Let $G = (V, E)$ be a graph and let $\mathcal{V}$ is an r -allocation of V :
 $|\delta(\mathcal{V}^{(i)}, \mathcal{V}^{(j)})|$: #edges in G with one endpoint in $\mathcal{V}^{(i)}$ and one in $\mathcal{V}^{(j)}$.

Definition of the problem: LIST ALLOCATION

LIST ALLOCATION

Input: A tuple $I = (G, r, \lambda, \alpha)$, where G is an n -vertex graph, $r \in \mathbb{Z}_{\geq 1}$, $\lambda : V(G) \rightarrow 2^{[r]}$, and $\alpha : \binom{[r]}{2} \rightarrow \mathbb{Z}_{\geq 0}$.

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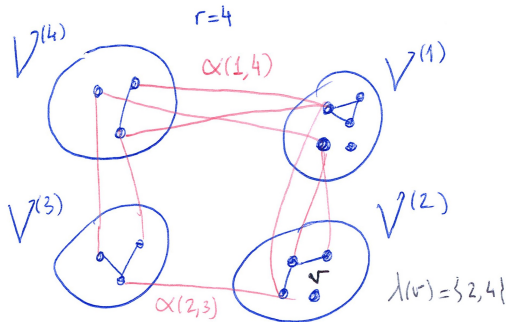
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Parameter: $k = \sum \alpha$.

Question: Decide whether there exists an r -allocation $\mathcal{V}$ of $V(G)$ s.t.

- $\forall \{i, j\} \in \binom{[r]}{2}$, $|\delta(\mathcal{V}^{(i)}, \mathcal{V}^{(j)})| = \alpha(i, j)$ and
- $\forall v \in V(G), \forall i \in [r]$, if $v \in \mathcal{V}^{(i)}$ then $i \in \lambda(v)$.



Our main result

Theorem

LIST ALLOCATION *can be solved in time* $2^{O(k^2 \log k)} \cdot n^4 \cdot \log n$.

- LIST ALLOCATION generalizes, in particular, the EDGE MULTIWAY CUT-UNCUT problem.
- Our algorithm is strongly inspired by the **edge contraction** technique.

[Chitnis, Cygan, Hajiaghayi, Pilipczuk² '12]

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High-level ideas of the FPT algorithm

- We use a series of **FPT reductions**:

Problem A $\xrightarrow{\text{FPT}}$ **Problem B**: If problem *B* is FPT, then problem *A* is FPT.

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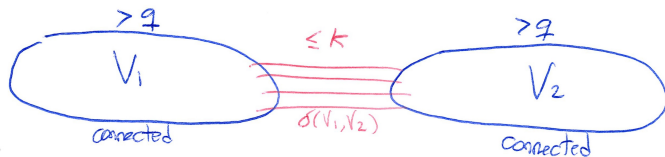
- At some steps, we obtain instances whose size is bounded by some function $f(k)$.
- Then we will use that the LIST ALLOCATION problem is in **XP**:

Lemma

There exists an algorithm that, given an instance $I = (G, r, \lambda, \alpha)$ of LIST ALLOCATION, computes all possible solutions in time $n^{O(k)} \cdot r^{O(k+\ell)}$, where ℓ is the number of connected components of G .

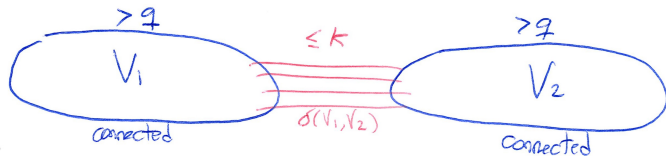
Some preliminaries

- Let G be a connected graph. A partition (V_1, V_2) of $V(G)$ is a (q, k) -separation if $|V_1|, |V_2| > q$, $|\delta(V_1, V_2)| \leq k$, and $G[V_1]$ and $G[V_2]$ are both connected.



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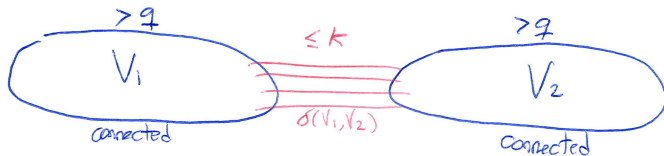
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- A graph G is (q, k) -connected if it does not contain any (q, k) -separation.

Lemma (Chitnis, Cygan, Hajiaghayi, Pilipczuk² '12)

There exists an algorithm that given a n -vertex connected graph G and two integers q, k , either finds a (q, k) -separation, or reports that no such separation exists, in time $\min\{q, k\}^{O(\log(q+k))} n^3 \log n$.

LIST ALLOCATION (LA)

Series of FPT reductions

LIST ALLOCATION (LA)

↓ FPT

CONNECTED LIST ALLOCATION (CLA)

Same input + graph G is **connected** and $r \leq 2k$

Series of FPT reductions

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HIGHLY CONNECTED LIST ALLOCATION (HCLA)

Same input + graph G is $(f_1(k), k)$ -connected, for $f_1(k) := 2^k \cdot (2k)^{2k}$

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Claim (Unique big part)

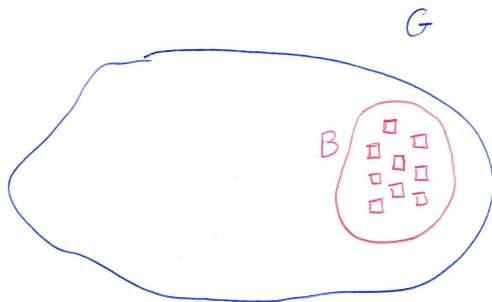
For any solution $\mathcal{V}$ of HCLA there exists a *unique index* $j \in [r]$ such that

$$\sum_{i \in [r] \setminus j} |\mathcal{V}^{(i)}| \leq k \cdot f_1(k).$$

- Part $\mathcal{V}^{(j)}$ is called the **big part**.
- We say that $\mathcal{V}$ is $k \cdot f_1(k)$ -bounded out of j .

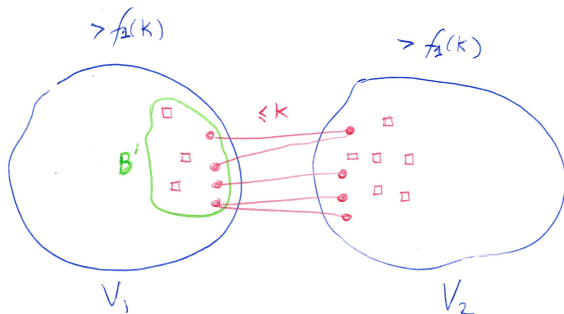
Reduction from CLA to HCLA: we shrink the graph

- We apply to G the following recursive algorithm **shrink**, which receives a graph G and a boundary set B with $|B| \leq 2k$ (start with $B = \emptyset$):



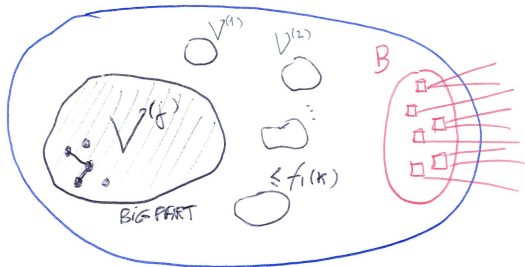
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 - W.l.o.g. let V_1 be the part with the smallest number of boundary vertices, and let B' be the new boundary: so $|B'| \leq 2k$.
 - Call recursively **shrink** with input $(G[V_1], B')$, and update the graph.



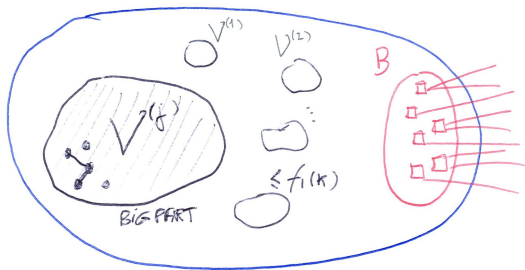
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 - 2 Otherwise, we find a set of **marginal** vertices, and we **identify** them.
- Idea** We generate all possible **behaviors** of the boundary, and for each of them we compute a solution of HCLA, using our “black box”.



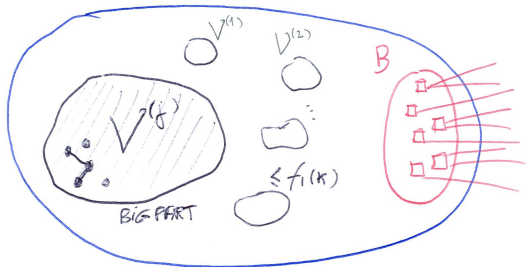
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 - 2 Otherwise, we find a set of **marginal** vertices, and we **identify** them.
- Idea** By the high connectivity (**Claim**), each such solution has a unique big part $V^{(i)}$: these are the **marginal** vertices for this behavior.



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- Idea** If the graph is **big enough**, there are vertices that are marginal for **all** behaviors $\Rightarrow$ they can be safely **identified**. Return the graph.



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Idea

 If the graph is **big enough**, there are vertices that are marginal for **all** behaviors $\Rightarrow$ they can be safely **identified**. Return the graph.

Lemma

*The above algorithm returns in **FPT** time an equivalent instance of CLA of size at most $f_2(k) := k \cdot (f_1(k))^2 + 2k + 2$. (Then we apply the **XP** algorithm.)*

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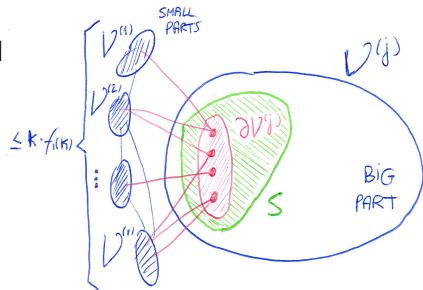
HIGHLY CONNECTED LIST ALLOCATION (HCLA)

↓ FPT

SPLIT HIGHLY CONNECTED LIST ALLOCATION (SHCLA)

Same input + set $S \subseteq V(G)$ and a solution $\mathcal{V}$ additionally needs to satisfy that there exists some $j \in [r]$ such that

- A. $\mathcal{V}$ is $k \cdot f_1(k)$ -bounded out of j and
- B. $\partial \mathcal{V}(i) \subseteq S \subseteq \mathcal{V}(i)$.



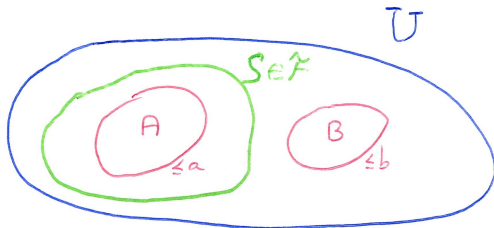
Crucial ingredient: Splitter Lemma

- **Splitters** were first introduced by
- We use the following deterministic version:

[Naor, Schulman, Srinivasan '95]

Lemma (Chitnis, Cygan, Hajiaghayi, Pilipczuk² '12)

There exists an algorithm that given a set U of size n and two integers $a, b \in [0, n]$, outputs a set $\mathcal{F} \subseteq 2^U$ where $|\mathcal{F}| = \min\{a, b\}^{O(\log(a+b))} \cdot \log n$ such that for every two sets $A, B \subseteq U$, where $A \cap B = \emptyset$, $|A| \leq a$, $|B| \leq b$, there exists a set $S \in \mathcal{F}$ where $A \subseteq S$ and $B \cap S = \emptyset$, in $\min\{a, b\}^{O(\log(a+b))} \cdot n \log n$ steps.



Reduction from HCLA to SHCLA: we use splitters

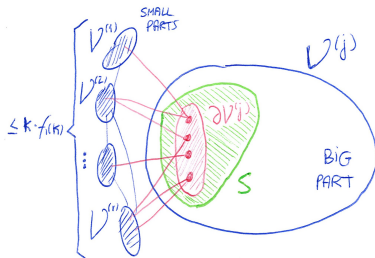
- We use the **Splitter Lemma** with universe $U = V(G)$, $a = k$, and $b = k \cdot f_1(k)$, obtaining a family $\mathcal{F}$ of subsets of $V(G)$.

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- **Idea** We want a set $S \subseteq V(G)$ that “splits” these two sets:

$$A = \partial V^{(j)} \quad \text{and} \quad B = \bigcup_{i \in [r] \setminus \{j\}} V^{(i)}.$$

For some $j \in [r]$: $|A| \leq k$ and $|B| \leq k \cdot f_1(k)$ (by the **Claim**).

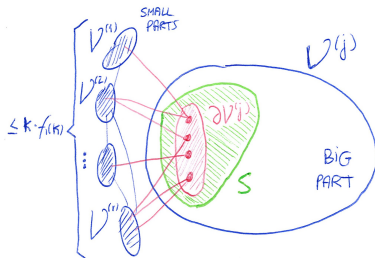


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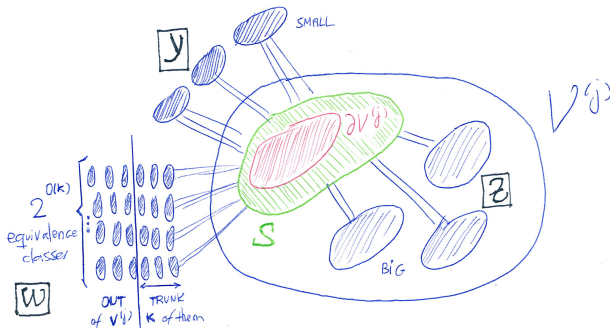
- It holds that I is a YES-instance of **HCLA** if and only if for some $S \in \mathcal{F}$, (I, S) is a YES-instance of **SHCLA**.

An algorithm to solve SHCLA

- Try all $j \in [r]$ so that $\mathcal{V}^{(j)}$ is the **big part**: assume $\partial\mathcal{V}^{(j)} \subseteq S \subseteq \mathcal{V}^{(j)}$.

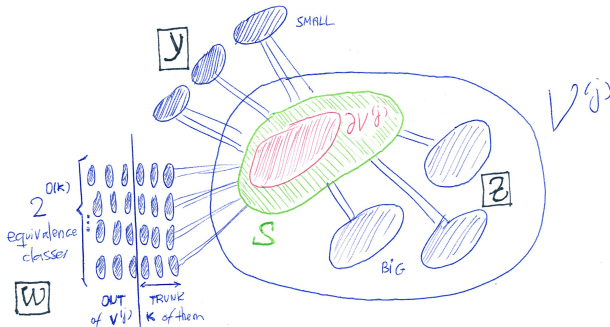
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- Partition the **connected components** of $G \setminus S$ into 3 sets:
 - $\mathcal{W}$: those that are **small** ($\leq f_1(k)$) and that can go **entirely** in $\mathcal{V}^{(j)}$.
 - $\mathcal{Z}$: those that are **big** ($> f_1(k)$) and that can go **entirely** in $\mathcal{V}^{(j)}$.
 - $\mathcal{Y}$: those that **cannot** go **entirely** in $\mathcal{V}^{(j)}$.



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Lemma

The **SHCLA** problem can be solved in time $2^{O(k^2 \cdot \log k)} \cdot n$.

Piecing everything together

LIST ALLOCATION (LA)

↓ FPT reduction

CONNECTED LIST ALLOCATION (CLA)

↓ FPT reduction

HIGHLY CONNECTED LIST ALLOCATION (HCLA)

↓ FPT reduction

SPLIT HIGHLY CONNECTED LIST ALLOCATION (SHCLA)

↓ FPT algorithm to solve SHCLA

Theorem

LIST ALLOCATION *can be solved in time* $2^{O(k^2 \log k)} \cdot n^4 \cdot \log n$.

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Generalization of DIGRAPH HOMOMORPHISM

ARC-BOUNDED LIST DIGRAPH HOMOMORPHISM

Input: Two digraphs G and H , a list $\lambda : V(G) \rightarrow 2^{V(H)}$ of allowed images for every vertex in G , and a function α prescribing the number of arcs in G mapped to each arc of H .

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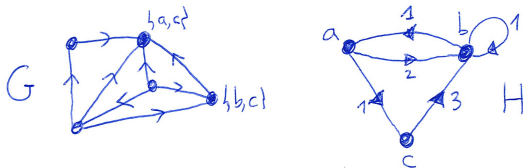
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Question: Decide whether there exists a homomorphism from G to H respecting the constraints imposed by λ and α .



- It generalizes several homomorphism problems.

[Díaz, Serna, Thilikos '08]

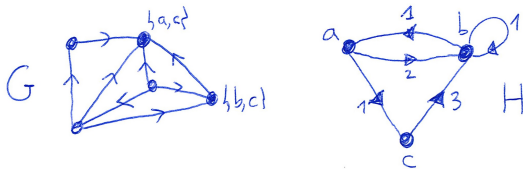
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Corollary

The ARC-BOUNDED LIST DIGRAPH HOMOMORPHISM problem is **FPT**.

Graph partitioning problem

MIN-MAX GRAPH PARTITIONING

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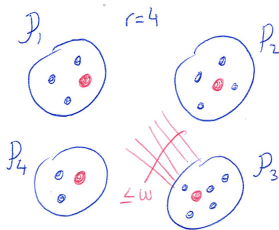
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Question: Decide whether there exists a partition $\{\mathcal{P}_1, \dots, \mathcal{P}_r\}$ of $V(G)$ s.t. $\max_{i \in [r]} |\delta(\mathcal{P}_i, V(G) \setminus \mathcal{P}_i)| \leq w$ and for every $i \in [r]$, $|\mathcal{P}_i \cap T| = 1$.



- Important in approximation. [Bansal, Feige, Krauthgamer, Makarychev, Nagarajan, Naor, Schwartz'11]
- The “MIN-SUM” version is exactly the MULTIWAY CUT problem. [Marx '06]

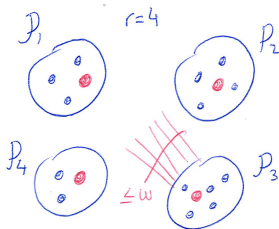
Graph partitioning problem

MIN-MAX GRAPH PARTITIONING

Input: An undirected graph G , $w, r \in \mathbb{Z}_{\geq 0}$, and $T \subseteq V(G)$ with $|T| = r$.

Parameter: $k = w \cdot r$.

Question: Decide whether there exists a partition $\{\mathcal{P}_1, \dots, \mathcal{P}_r\}$ of $V(G)$ s.t. $\max_{i \in [r]} |\delta(\mathcal{P}_i, V(G) \setminus \mathcal{P}_i)| \leq w$ and for every $i \in [r]$, $|\mathcal{P}_i \cap T| = 1$.



- Important in approximation. [Bansal, Feige, Krauthgamer, Makarychev, Nagarajan, Naor, Schwartz'11]
- The “MIN-SUM” version is exactly the MULTIWAY CUT problem. [Marx '06]

Corollary

The MIN-MAX GRAPH PARTITIONING problem is **FPT**.

2-approximation for TREE-CUT WIDTH

- **Tree-cut width** is a graph invariant fundamental in the structure of graphs not admitting a fixed graph as an **immersion**. [Wollan '14]
- **Tree-cut decompositions** are a variation of tree decompositions based on **edge cuts** instead of vertex cuts.
- Tree-cut width also has **algorithmic applications**. [Ganian, Kim, Szeider'14]

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- We prove that following result:

Corollary

There exists an algorithm that, given a graph G and a $k \in \mathbb{Z}_{\geq 0}$, in time $2^{O(k^2 \cdot \log k)} \cdot n^5 \cdot \log n$ either outputs a tree-cut decomposition of G with width at most $2k$, or correctly reports that the tree-cut width of G is strictly larger than k .

Next section is...

- 1 Introduction
- 2 Sketch of the FPT algorithm
- 3 Some applications
- 4 Conclusions**

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[Montejano, S. '15]

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Gràcies!

