

Algorithmic aspects of the theory of Graph Minors

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ForWorC

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Outline of this mini-course

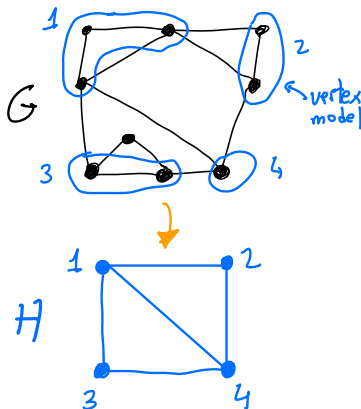
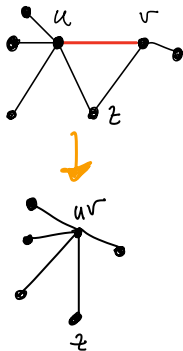
- 1 Introduction to graph minors
- 2 Bidimensionality
- 3 Irrelevant vertex technique

Next section is...

- 1 Introduction to graph minors
- 2 Bidimensionality
 - Preliminaries
 - Some ingredients and an illustrative example
 - Meta-algorithms
- 3 Irrelevant vertex technique

Graph minors

A graph H is a **minor** of a graph G , denoted by $H \leq_m G$, if H can be obtained by a subgraph of G by contracting edges.



Minor-closed graph classes

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Characterizing a graph class by excluded minors

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Note that, in general, this list $\mathcal{F}_{\mathcal{C}} = \{G_1, G_2, \dots\}$ may be **infinite**.

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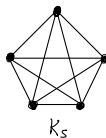
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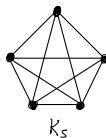
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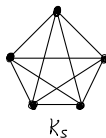


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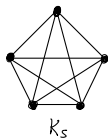
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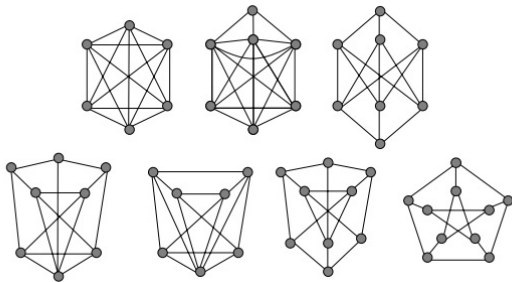
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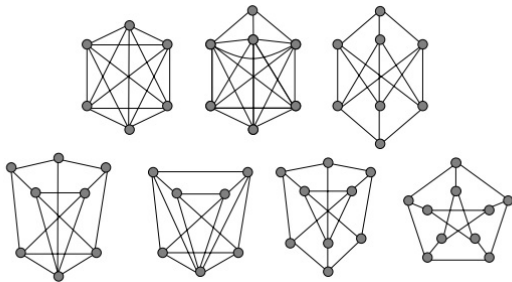
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$\mathcal{F}_{\mathcal{C}}$ seems to get complicated... but always finite!

Conjecture (Wagner. 1970)

For every *minor-closed* graph class \mathcal{C} , there exists a *finite* set of graphs $\mathcal{F}_{\mathcal{C}}$ such that $\mathcal{C} = \text{exc}(\mathcal{F}_{\mathcal{C}})$.

Wagner's conjecture... now Robertson-Seymour's theorem

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Yet equivalent: Every infinite set $\{G_1, G_2, \dots\}$ of finite graphs contains two graphs such that one is a minor of the other (there is *no infinite antichain*).

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A partially ordered set (**poset**) is a set P with a partial binary relation \leq :

- 1 **Reflexive**: $a \leq a$.
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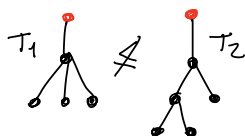
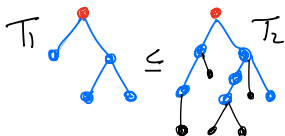
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R&S theorem: Finite graphs are **wqo** with respect to the minor relation.

Illustrative example: rooted trees

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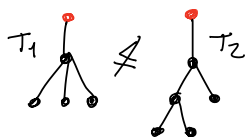
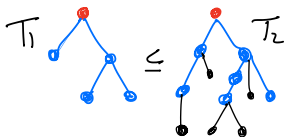
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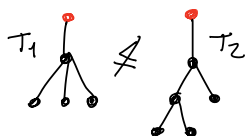
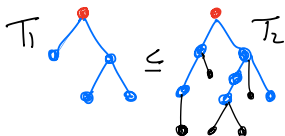
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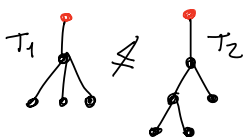
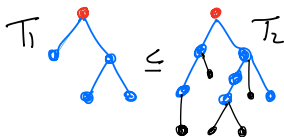
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We will now see a simple proof by

[Nash-Williams. 1963]

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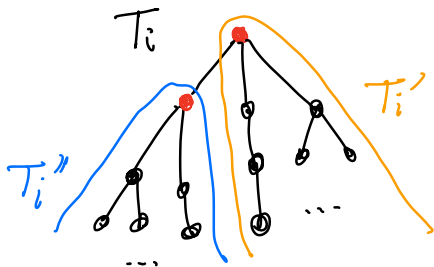
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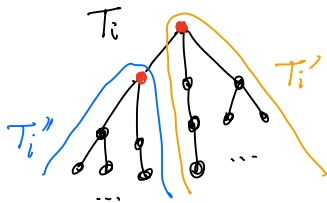
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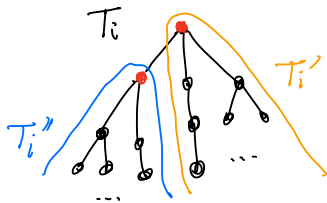
Let T'_i be the tree obtained from T_i by deleting any branch from the root.

Let T''_i be the deleted branch (rooted at a child of the root of T_i).



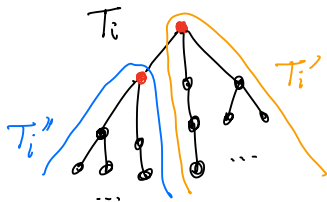


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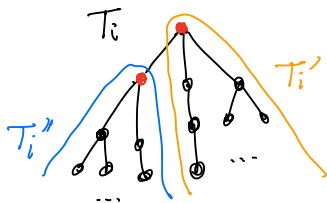
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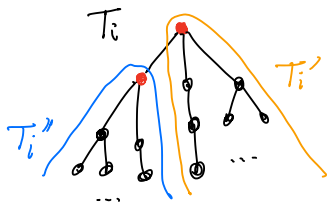
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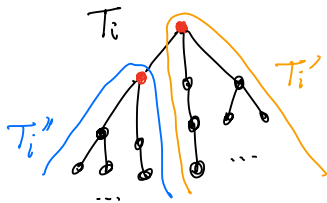
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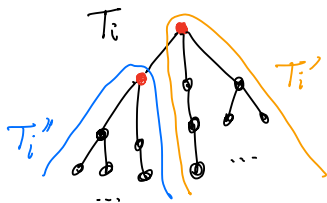


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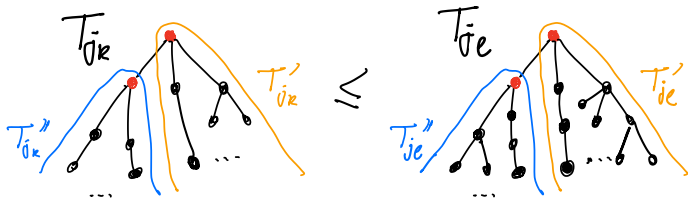
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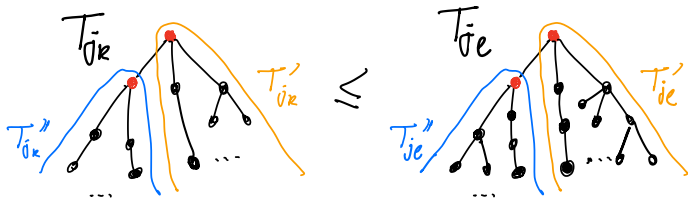
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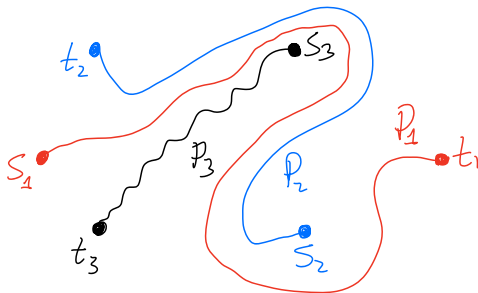
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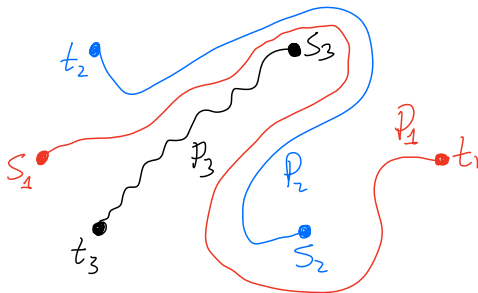


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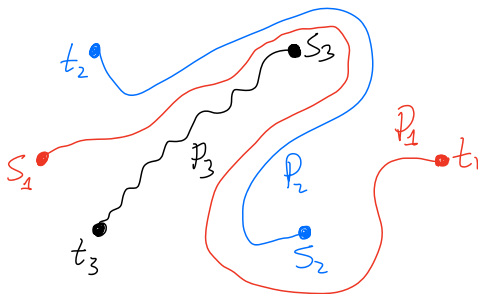
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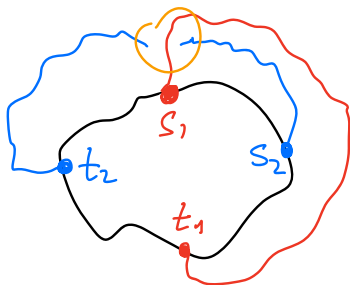
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A graph G is **k -linked** if every instance of DISJOINT PATHS in G with k pairs is positive.

Topology appears naturally in linkages

Theorem (Thomassen and Seymour. 1980)

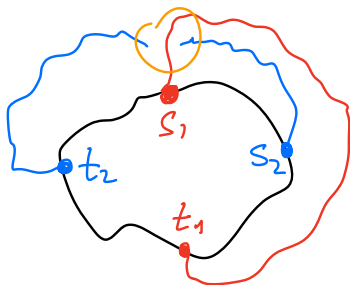
Let G be a 4-connected graph and $s_1, s_2, t_1, t_2 \in V(G)$. Then (s_1, s_2) and (t_1, t_2) are *linked* unless G is *planar* and s_1, s_2, t_1, t_2 are on the boundary of the *same face*, in this cyclic order.



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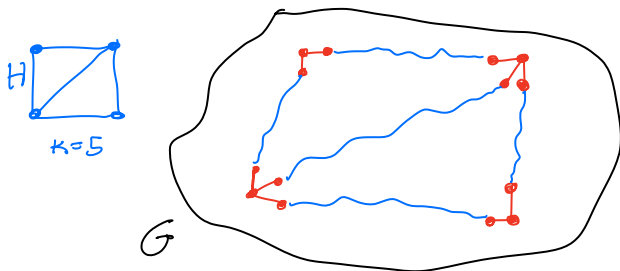
A **combinatorial** condition (linkage) is translated to a purely **topological** one (embedding).

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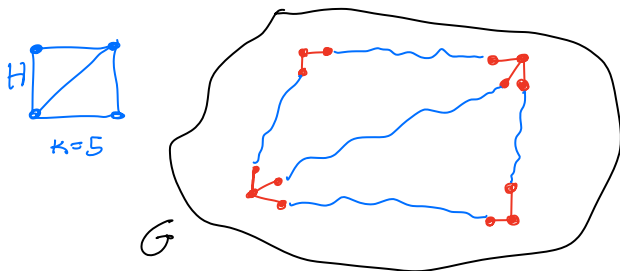
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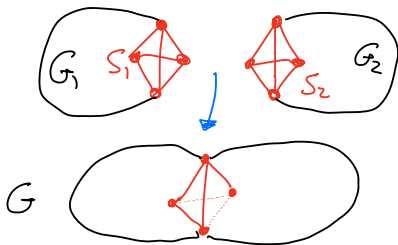
Idea: if the goal is to decide whether $H \leq_m G$, if G is k -linked, then “yes”. Otherwise, we may exploit a **topological obstruction** to k -linkedness...

Another crucial notion: treewidth

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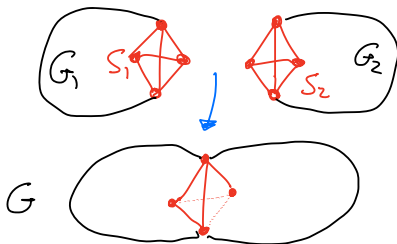


Let G be obtained by **identifying** S_1 with S_2 and **deleting** some (possibly none, possibly all) **edges** between the vertices in $S_1 = S_2$.

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We say that a graph G has **treewidth** at most k if it can be obtained by repeatedly taking a k -clique-sum with a graph on at most $k + 1$ vertices.

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Let H be a fixed graph. Recall that $\text{exc}(H)$ is the class of all graphs that do not contain H as a minor.

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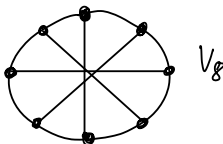
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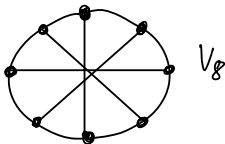
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Paradigm: we find “pieces” that exclude K_5 for topological reasons (planarity), add some exceptions (V_8), and then define rules (clique-sums) that preserve being K_5 -minor-free.

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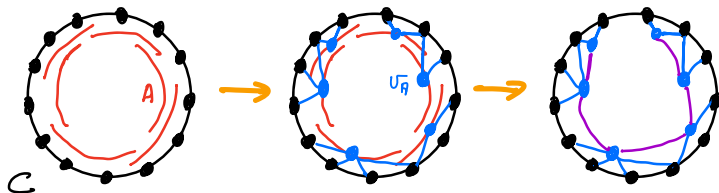
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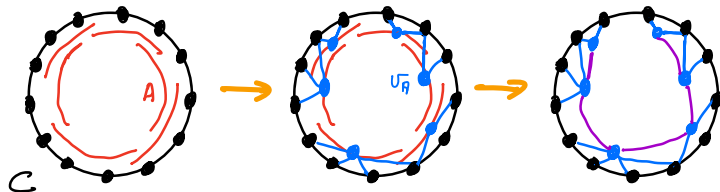
Note: this is an approximate characterization (i.e., not “iff”).



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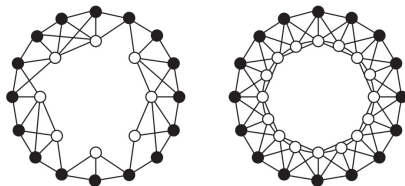
- Select arcs on C so that each vertex is contained in at most h arcs.
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Vortices



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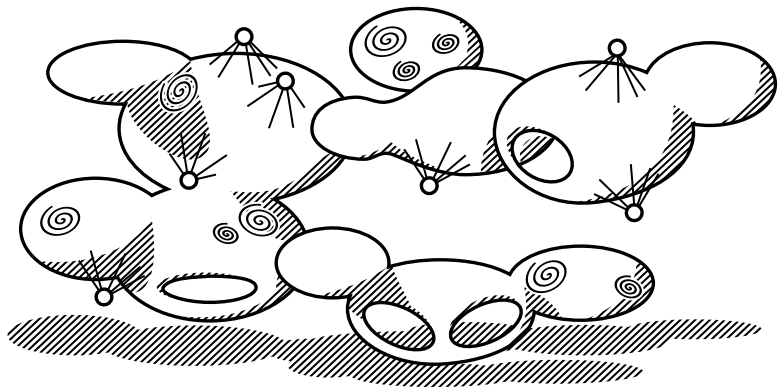
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- 4 Repeatedly construct the *h -clique-sum* of the current graph with another graph constructed using steps 1-2-3 above.

A visualization of an H -minor-free graph



[Figure by Felix Riedl]

Sketch of sketch of sketch of proof of Wagner's conjecture

Let's try to mimic the proof for rooted trees by Nash-Williams:

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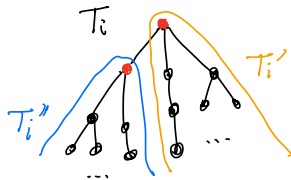
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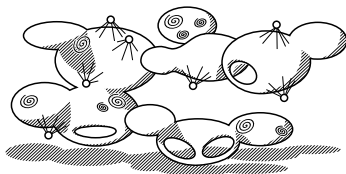
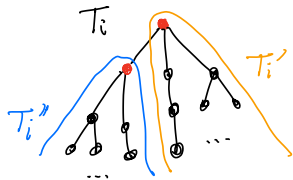


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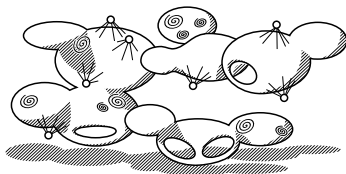
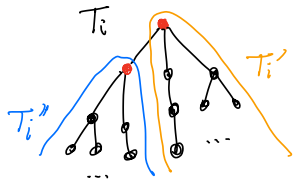
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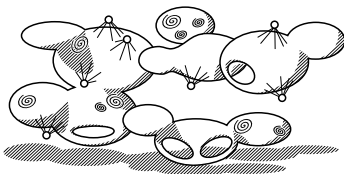
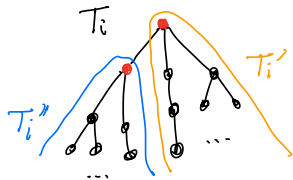
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Some algorithmic consequences

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Proof: check $H \leq_m G$ for every graph H in the *finite* set $\mathcal{F}_{\mathcal{C}}$. □

More algorithmic consequences

Corollary

For an n -vertex graph G and an h -vertex graph H , testing whether $H \leq_m G$ can be done in time $f(h) \cdot n^2$.

Recall:

Theorem (Robertson, Seymour. 1983-2004)

For every *minor-closed* graph class \mathcal{C} , there exists a *finite* set of graphs $\mathcal{F}_{\mathcal{C}}$ such that $\mathcal{C} = \text{exc}(\mathcal{F}_{\mathcal{C}})$.

Corollary

Every *minor-closed* property can be tested in quadratic time.

Proof: check $H \leq_m G$ for every graph H in the *finite* set $\mathcal{F}_{\mathcal{C}}$. □

This says that there exists an algorithm... no idea how to construct it!!

A few words on other containment relations



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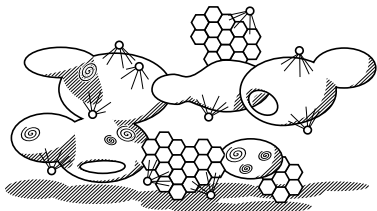


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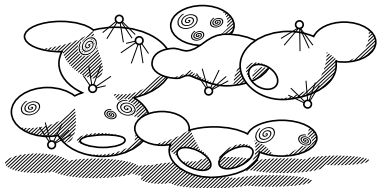
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Structure of sparse graphs

H -topological-
minor-free



H -minor-free



bounded genus



planar



[Figure by Felix Riedl]

Next section is...

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- 2 Bidimensionality**
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 - Meta-algorithms
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Parameterized complexity in 2 slides

A **parameterized problem** is a language $L \subseteq \Sigma^* \times \mathbb{N}$,
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For an instance $(x, k) \in \Sigma^* \times \mathbb{N}$, k is called the **parameter**.

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These three problems are **NP-hard**, but are they **equally hard**?

They behave quite differently...

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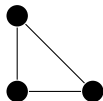
The problem is **para-NP-hard**

▶ skip

Treewidth via k -trees

For $k \geq 1$, a k -tree is a graph that can be built starting from a $(k + 1)$ -clique and then iteratively adding a vertex connected to a k -clique.

Example of a 2-tree:

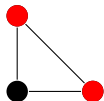


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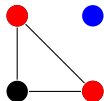


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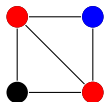
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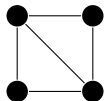


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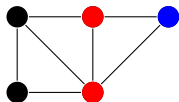


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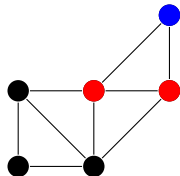


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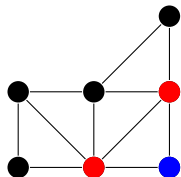


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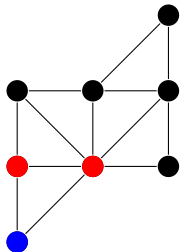


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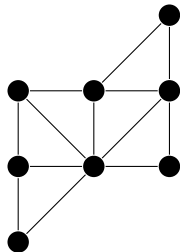
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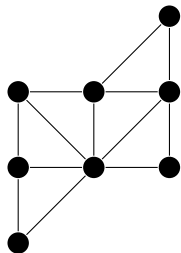
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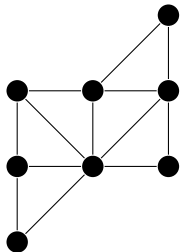
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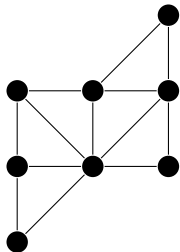
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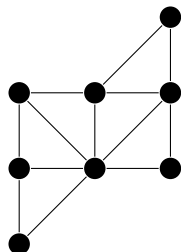
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Construction suggests the notion of **tree decomposition**: **small separators**.

Dynamic programming on tree decompositions

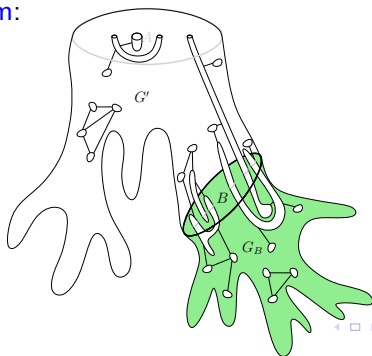
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- The way that these **partial solutions** are defined depends on each **particular problem**:



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(MSO₁/MSO₂)

Monadic second order logic of graphs: examples

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The vast **majority**, but **not all** of them:

- **LIST COLORING** is **W[1]-hard** parameterized by *treewidth*.

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- 2 Most natural problems (VERTEX COVER, DOMINATING SET, ...) do **not** admit **polynomial kernels** parameterized by *treewidth*.

Next subsection is...

- 1 Introduction to graph minors
- 2 **Bidimensionality**
 - Preliminaries
 - **Some ingredients and an illustrative example**
 - Meta-algorithms
- 3 Irrelevant vertex technique

A few representative problems

VERTEX COVER

Input: A graph $G = (V, E)$ and a positive integer k .

Parameter: k .

Question: Does there exist a subset $C \subseteq V$ of size at most k such that $G[V \setminus C]$ is an independent set?

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LONG PATH

Input: A graph $G = (V, E)$ and a positive integer k .

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Question: Does there exist a path P in G of length at least k ?

A few representative problems (II)

FEEDBACK VERTEX SET

Input: A graph $G = (V, E)$ and a positive integer k .

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Question: Does there exist a subset $D \subseteq V$ of size at most k such that for all $v \in V$, $N[v] \cap D \neq \emptyset$?

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- We say that a parameter P is *closed under taking of minors/contractions* (or, briefly, *minor/contraction-closed*) if for every graph H , $H \preceq_m G$ / $H \preceq_{cm} G$ implies that $P(H) \leq P(G)$.

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DOMINATING SET, CONNECTED VERTEX COVER, r -DOMINATING
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- Let $H_{\ell,\ell}$ be the $(\ell \times \ell)$ -grid:





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



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

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
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

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
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

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
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

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
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

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
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[Leaf and Seymour. 2012]

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- As TREEWIDTH is minor-closed, if  $\preceq_m G$, then $\text{tw}(G) \geq \text{tw}(H_{\ell,\ell}) = \ell$. Does the reverse implication hold?

Theorem (Robertson and Seymour. 1986)

For every integer $\ell > 0$, there is an integer $c(\ell)$ such that every graph of *treewidth* $\geq c(\ell)$ contains  as a minor.



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
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Grid Exclusion Theorem



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
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
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Important message grid-minors are the certificate of large treewidth.

Grid Exclusion Theorems on sparse graphs

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
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
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
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
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
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
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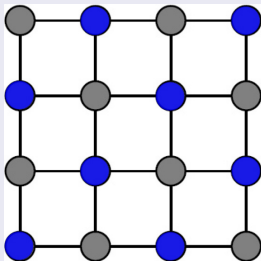
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In sparse graphs: linear dependency between treewidth and grid-minors

How to use Grid Theorems algorithmically?

Example: FPT algorithm for Planar Vertex Cover

A **vertex cover** of a graph G is a set of vertices C such that every edge of G has at least one endpoint in C . Min size: **$vc(G)$** .



Example: FPT algorithm for Planar Vertex Cover

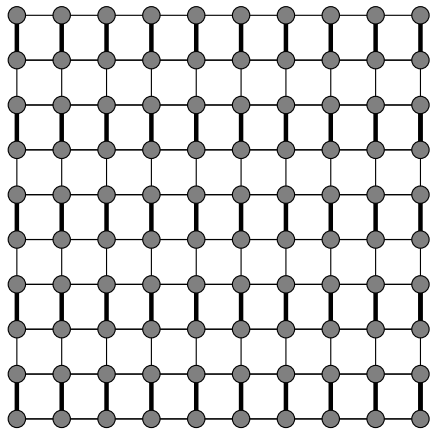
INPUT: Planar graph G on n vertices, and an integer k .

OUTPUT: Either a vertex cover of G of size $\leq k$, or a proof that G has no such a vertex cover.

RUNNING TIME: $2^{O(\sqrt{k})} \cdot n^{O(1)}$.

Objective subexponential FPT algorithm for PLANAR VERTEX COVER.

Example: FPT algorithm for Planar Vertex Cover



$$\text{vc}(H_{\ell,\ell}) \geq \frac{\ell^2}{2}$$

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Example: FPT algorithm for Planar Vertex Cover

Let G be a planar graph of treewidth $\geq 6 \cdot \ell$ \implies G contains the $(\ell \times \ell)$ -grid $H_{\ell,\ell}$ as a minor

- The size of any vertex cover of $H_{\ell,\ell}$ is at least $\ell^2/2$.
- Recall that VERTEX COVER is a **minor-closed** parameter.
- Since $H_{\ell,\ell} \preceq_m G$, it holds that $\mathbf{vc}(G) \geq \mathbf{vc}(H_{\ell,\ell}) \geq \ell^2/2$.

We are already very close to an algorithm...

Recall:

- k is the parameter of the problem.
- We have that $\text{tw}(G) = 6 \cdot \ell$ and ℓ is the size of a grid-minor of G .
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This gives a **subexponential FPT algorithm!**

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What is so special in VERTEX COVER?

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- ★ Only the **linear** Grid Exclusion Theorem!

Arguments go through up to **H-minor-free** graphs.

Next subsection is...

1 Introduction to graph minors

2 **Bidimensionality**

- Preliminaries
- Some ingredients and an illustrative example
- **Meta-algorithms**

3 Irrelevant vertex technique

Minor Bidimensionality:

[Demaine, Fomin, Hajiaghayi, Thilikos. 2005]

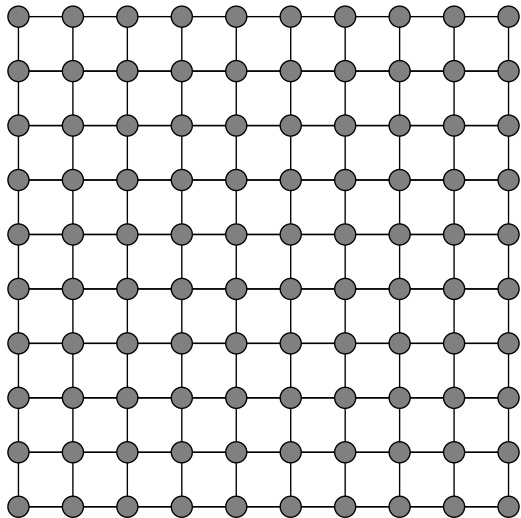
Definition

A parameter \mathbf{p} is *minor bidimensional* if

① \mathbf{p} is closed under taking of minors (*minor-closed*), and

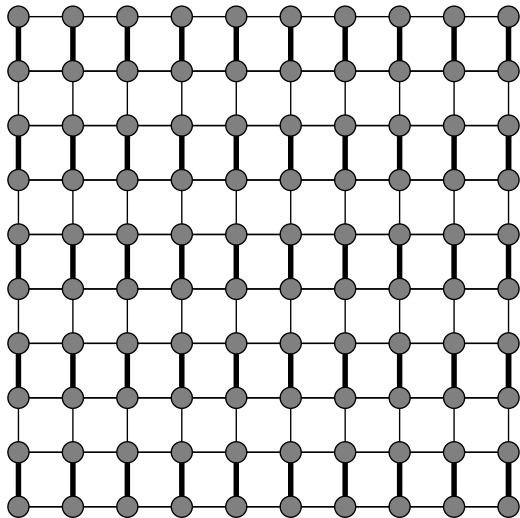
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VERTEX COVER OF A GRID



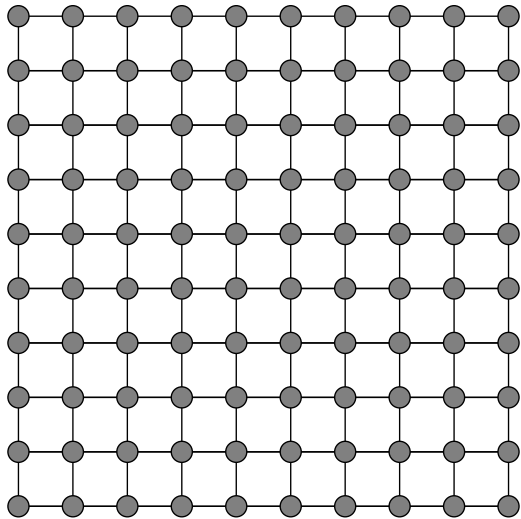
$H_{\ell, \ell}$ for $\ell = 10$

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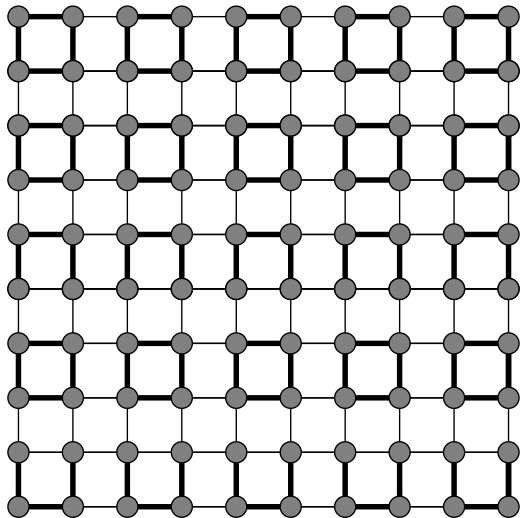


$$vc(H_{\ell,\ell}) \geq \ell^2/2$$

FEEDBACK VERTEX SET OF A GRID



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$$\text{fvs}(H_{\ell,\ell}) \geq \ell^2/4$$

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- If we have a DP algorithm for bounded treewidth running in time c^t or t^t , then it implies $2^{O(\sqrt{k})}$ or $2^{O(\sqrt{k} \log k)}$ algorithm.

Piecing everything together

Theorem

Let G be an H -minor-free graph, and let \mathbf{p} be a minor bidimensional graph parameter computable in time $2^{O(\text{tw}(G))} \cdot n^{O(1)}$.

Then deciding “ $\mathbf{p}(G) = k$ ” can be done in time $2^{O(\sqrt{k})} \cdot n^{O(1)}$.

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- 4 **Bidimensionality + new Grid Theorems** \Rightarrow **Geometric graphs**

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Input: a graph G and k pairs of vertices $T = \{s_1, \dots, s_k, t_1, \dots, t_k\}$.

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A vertex $v \in V(G)$ such that (G, T, k) and $(G \setminus v, T, k)$ are equivalent instances.

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A vertex $v \in V(G)$ such that (G, T, k) and $(G \setminus v, T, k)$ are equivalent instances.

- 2 Otherwise, if $\text{tw}(G) \leq f(k)$, solve the problem using dynamic programming (by Courcelle).

How to find an **irrelevant vertex** when the treewidth is large?

How to find an **irrelevant vertex** when the treewidth is large?

By using the **Grid Exclusion Theorem**!

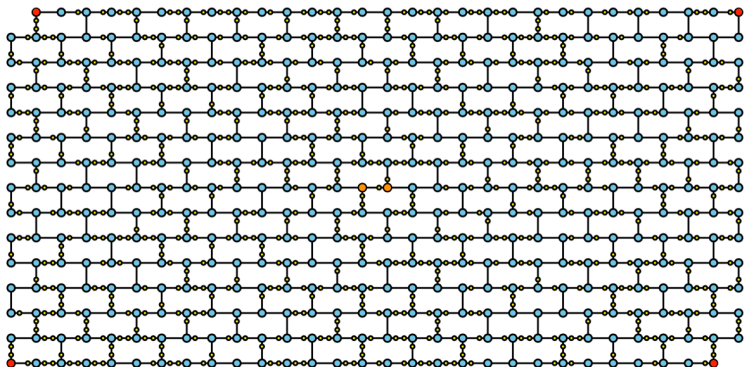
How to find an irrelevant vertex when the treewidth is large?

By using the Wall Exclusion Theorem!

How to find an **irrelevant vertex** when the treewidth is large?

Theorem (Robertson and Seymour. 1986)

For every integer $\ell > 0$, there is an integer $c(\ell)$ such that every graph of treewidth $\geq c(\ell)$ contains an ℓ -wall as a minor.

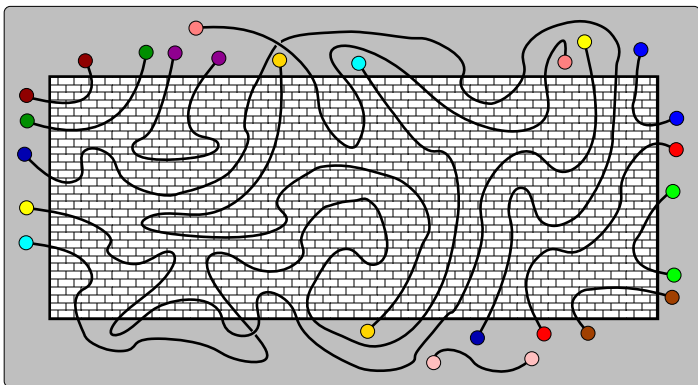


[Figure by Dimitrios M. Thilikos]

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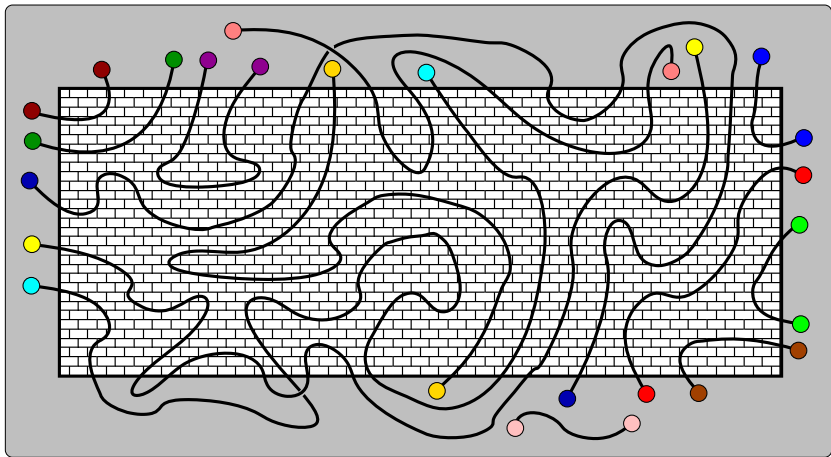
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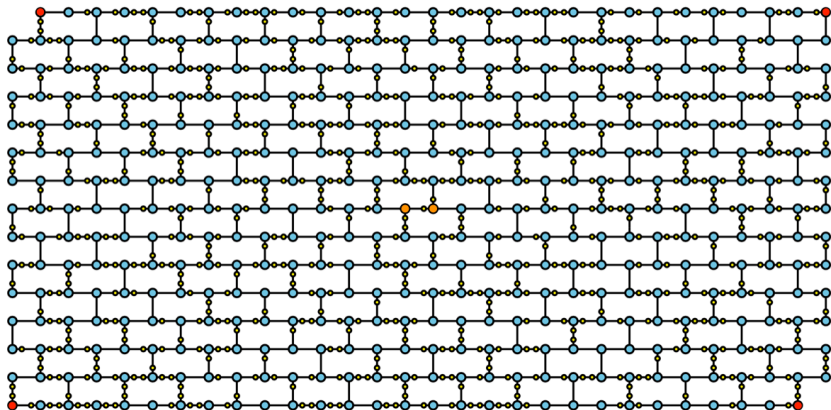
[Figure by Dimitrios M. Thilikos]

Goal: declare one of the **central** vertices of the wall **irrelevant**.



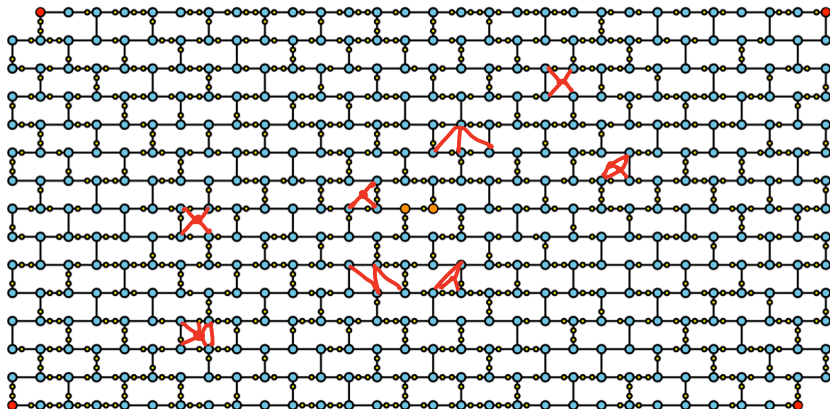
Flat walls

Goal: enrich the notion of wall so that we can insulate it from the exterior.



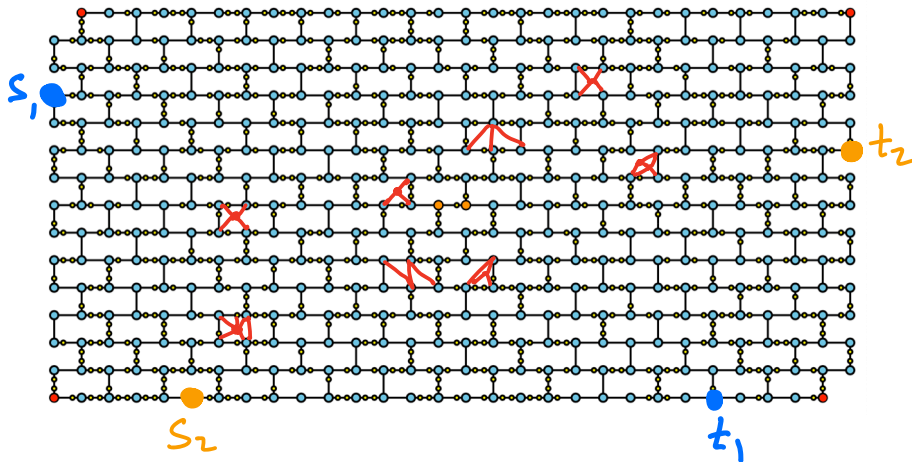
Flat walls

We need to allow some **extra edges** in the interior of the wall.



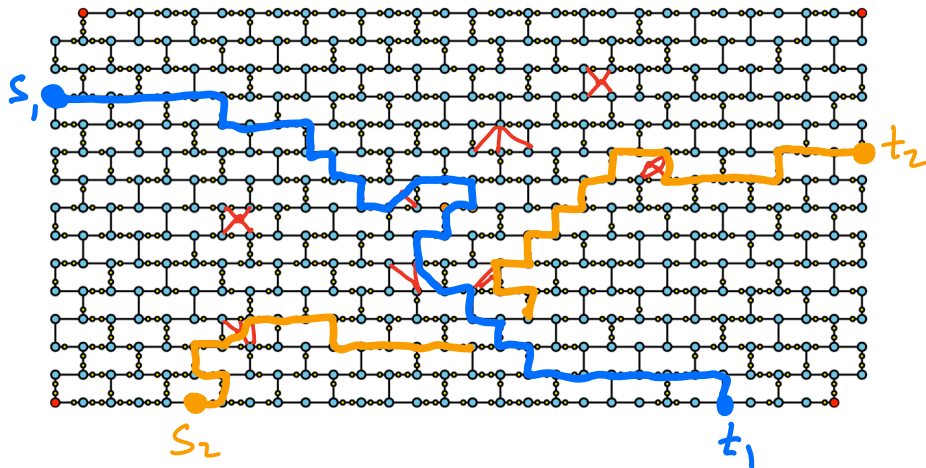
Flat walls

We impose a **topological** property that defines the “flatness” of the wall.



Flat walls

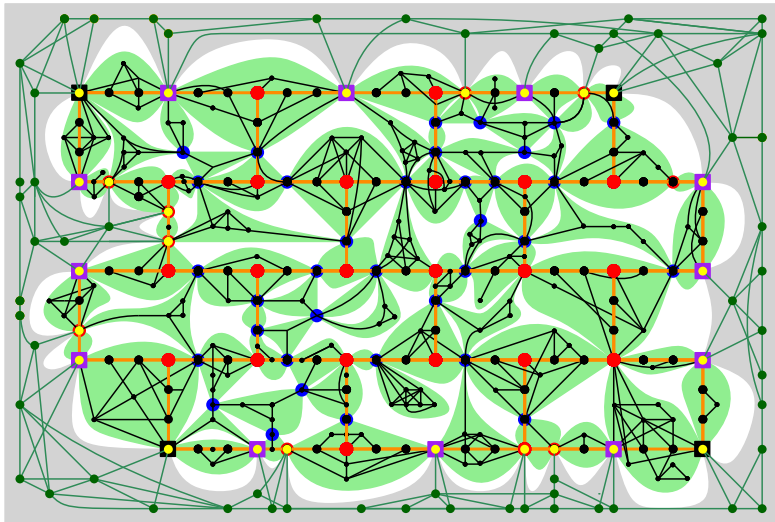
There are no crossing paths $s_1 - t_1$ and $s_2 - t_2$ from/to the perimeter.



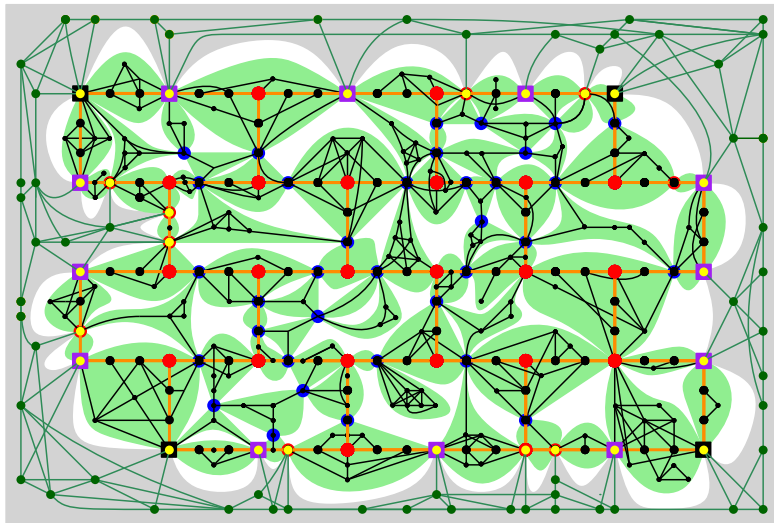
Flat walls

A real flat wall can be quite wild...

[Figure by Dimitrios M. Thilikos]

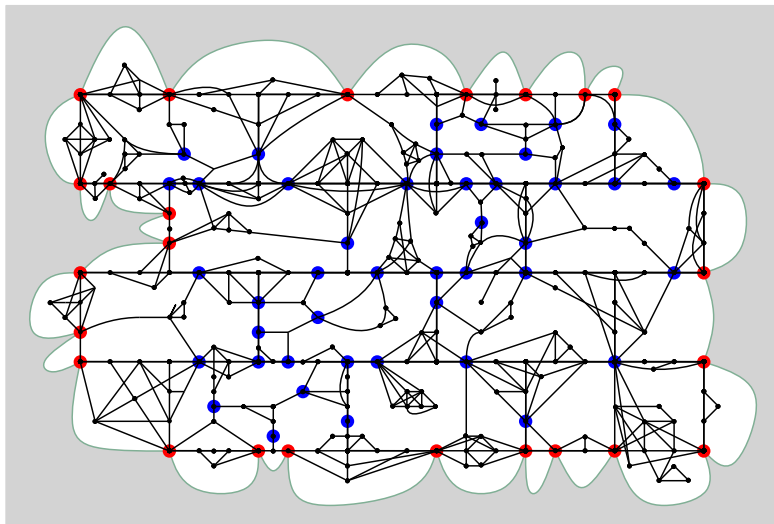


Flat walls: a bit more formal



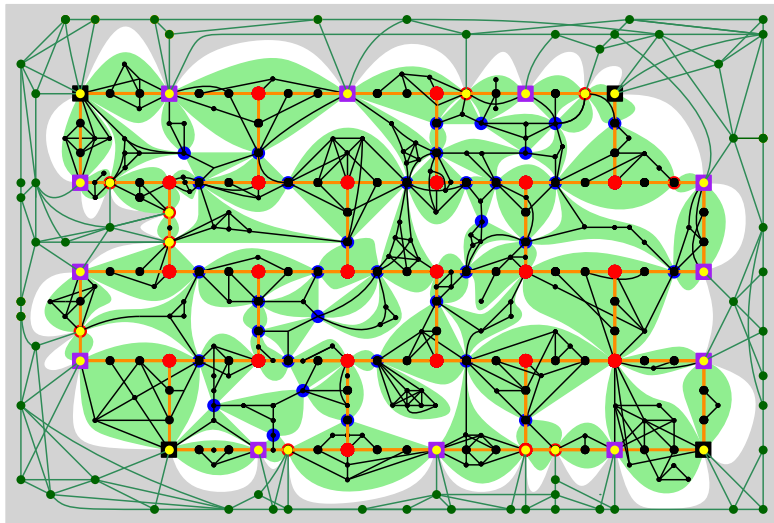
[Figures by Dimitrios M. Thilikos]

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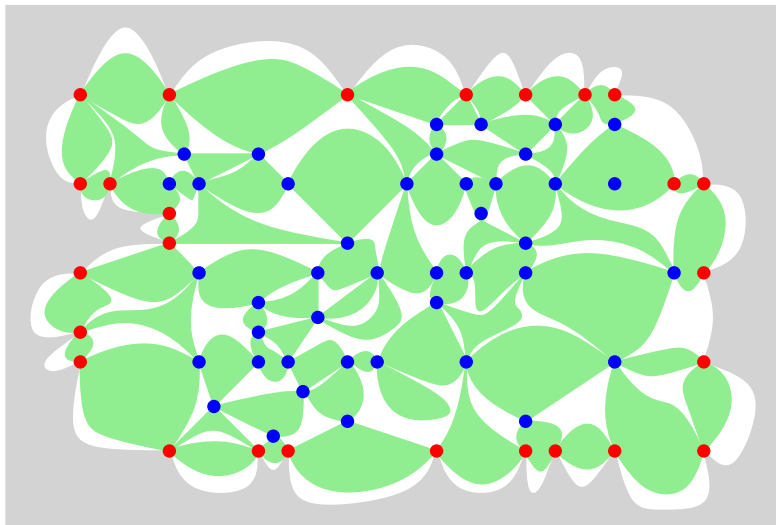
[Figures by Dimitrios M. Thilikos]

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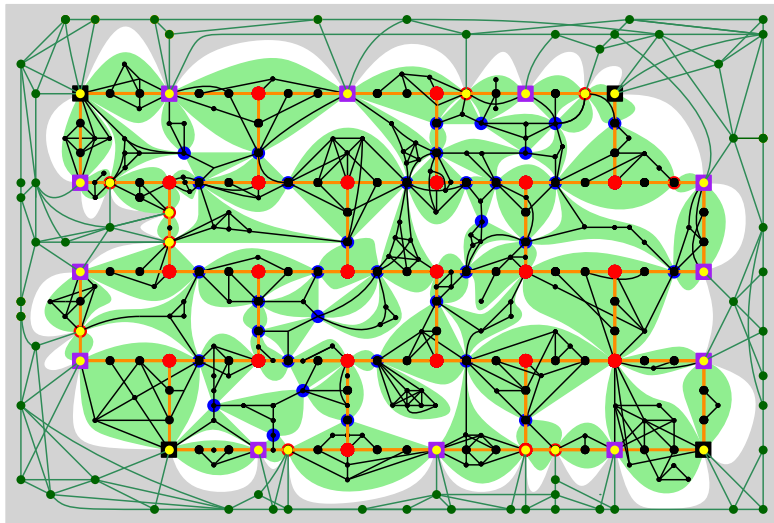
[Figures by Dimitrios M. Thilikos]

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The Weak Structure Graph Minors Theorem

Theorem (Robertson and Seymour. 1995)

There exist recursive functions $f_1 : \mathbb{N}^2 \rightarrow \mathbb{N}$ and $f_2 : \mathbb{N} \rightarrow \mathbb{N}$, such that for every graph G and every $q, r \in \mathbb{N}$, one of the following holds:

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Important: possible to find one of the outputs in time $f(q, r) \cdot |V(G)|$.

Back to the DISJOINT PATHS problem

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Input: a graph G and k pairs of vertices $T = \{s_1, \dots, s_k, t_1, \dots, t_k\}$.

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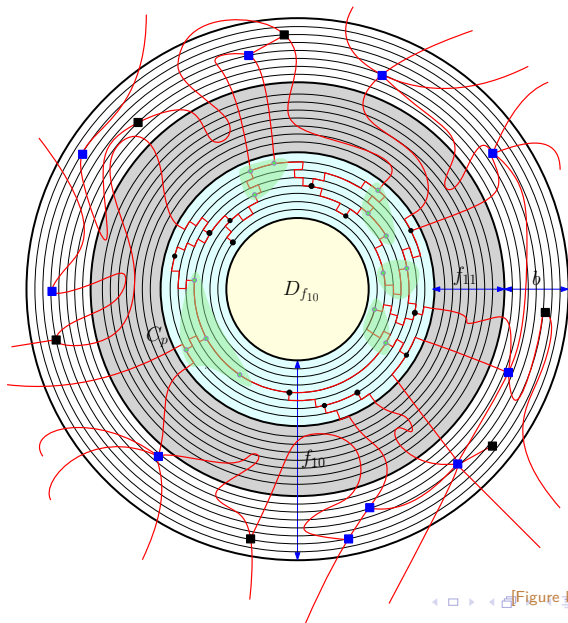
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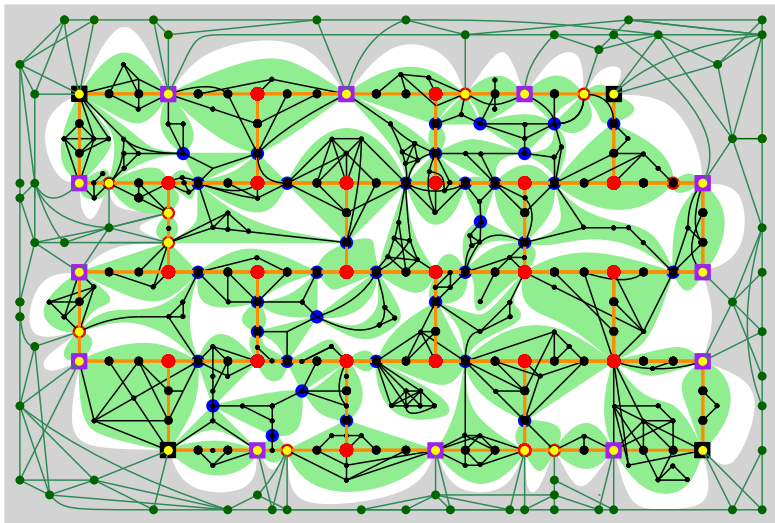
The irrelevant vertex technique has been applied to **many problems**... usually with a lot of **technical pain**.

Rerouting inside a big flat wall...



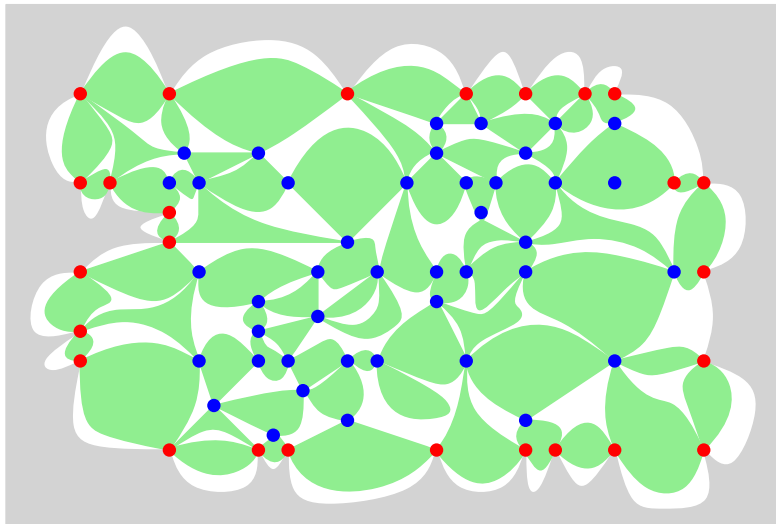
Crucial notion: homogeneity

In order to declare a vertex irrelevant for some problem, usually we need to consider a **homogenous** flat wall, which we proceed to define.



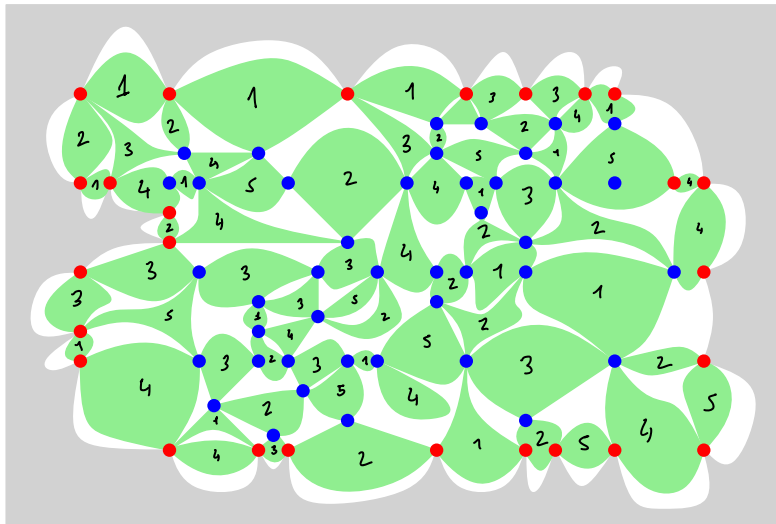
Crucial notion: homogeneity

We consider a **flap-coloring** encoding the relevant information of our favorite problem inside each flap (similar to **tables** of DP).



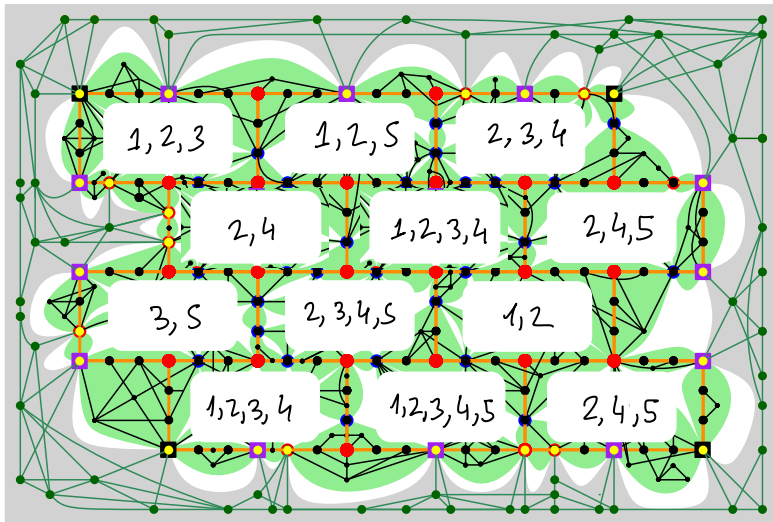
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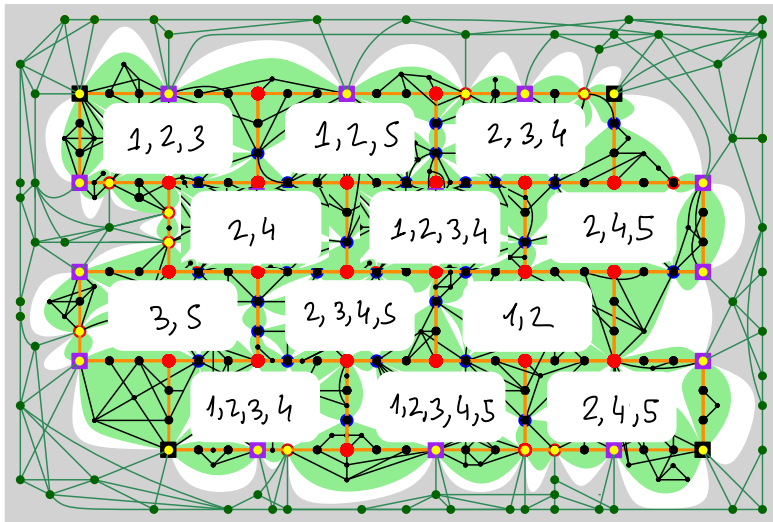
For every **brick** of the wall, we define its **palette** as the colors appearing in the flaps it contains.



Crucial notion: homogeneity

A flat wall is **homogenous** if every (internal) brick has the same palette.

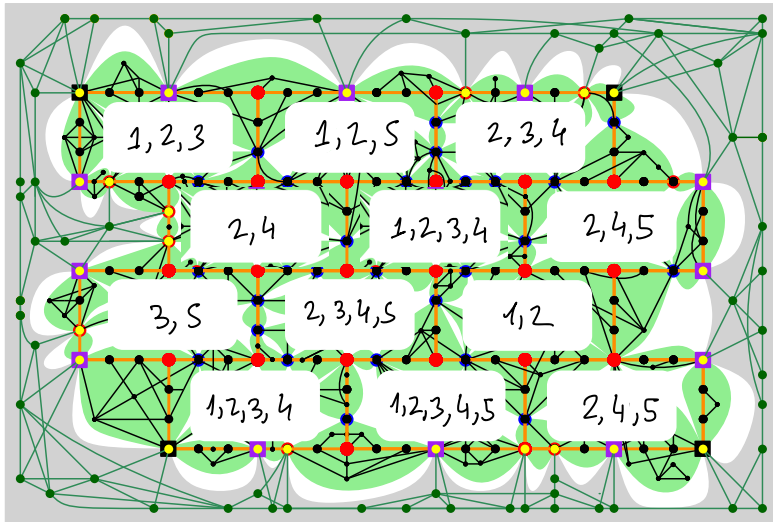
Fact: every brick of a homogenous flat wall has the same “behavior”.



Crucial notion: homogeneity

Price of homogeneity to obtain a homogenous flat r -wall (zooming):

If we have c colors, we need to start with a flat r^c -wall. (why?)



Gràcies!