The List Allocation problem and some of its applications in parameterized algorithms

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- 2 Sketch of the FPT algorithm
- Some applications





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- 3 Some applications
- 4 Conclusions

 Idea given an NP-hard problem with input size n, fix one parameter k of the input to see whether the problem gets more "tractable".
 Example: the size of a VERTEX COVER.

• Given a (NP-hard) problem with input of size *n* and a parameter *k*, a fixed-parameter tractable (FPT) algorithm runs in time

 $f(k) \cdot n^{O(1)}$ , for some function f.

**Examples**: *k*-VERTEX COVER, *k*-LONGEST PATH.

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- $\bullet~\rm Min~\rm Cut:$  polynomial by classical max-flow min-cut theorem.
- MULTIWAY CUT: FPT by using important separators. [Marx '06]
- MULTICUT: Finally, FPT. [Marx, Razgon + Bousquet, Daligault, Thomassé '10]
- STEINER CUT: Improved FPT algorithm by using randomized contractions. [Chitnis, Cygan, Hajiaghayi, Pilipczuk<sup>2</sup> '12]
- MIN BISECTION: Finally, FPT.

[Cygan, Lokshtanov, Pilipczuk<sup>2</sup>, Saurabh '13]

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Theorem

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The LIST ALLOCATION problem is FPT.	

- LIST ALLOCATION generalizes, in particular, MULTIWAY CUT.
- General enough so that several other problems can be reduced to it:
  - $\star~{\rm FPT}$  algorithm for a parameterization of DIGRAPH HOMOMORPHISM.
  - $\star~{\rm FPT}$  algorithm for the MIN-MAX GRAPH PARTITIONING problem.
  - $\star$  FPT 2-approximation for TREE-CUT WIDTH.

- An *r*-allocation of a set *S* is an *r*-tuple  $\mathcal{V} = (V_1, \ldots, V_r)$  of possibly empty pairwise disjoint subsets of *S* whose union is *S*.
- Elements of  $\mathcal{V}$ : parts of  $\mathcal{V}$ .
- We denote by  $\mathcal{V}^{(i)}$  the *i*-th part of  $\mathcal{V}$ , i.e.,  $\mathcal{V}^{(i)} = V_i$ .

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- We denote by  $\mathcal{V}^{(i)}$  the *i*-th part of  $\mathcal{V}$ , i.e.,  $\mathcal{V}^{(i)} = V_i$ .
- Let G = (V, E) be a graph and let V be an r-allocation of V:
   |δ(V<sup>(i)</sup>, V<sup>(j)</sup>)|: #edges in G with one endpoint in V<sup>(i)</sup> and one in V<sup>(j)</sup>.

### Definition of the problem: LIST ALLOCATION

LIST ALLOCATION Input: A tuple  $I = (G, r, \lambda, \alpha)$ , where G is an *n*-vertex graph,  $r \in \mathbb{Z}_{\geq 1}, \lambda : V(G) \to 2^{[r]}$ , and  $\alpha : {[r] \choose 2} \to \mathbb{Z}_{\geq 0}$ .

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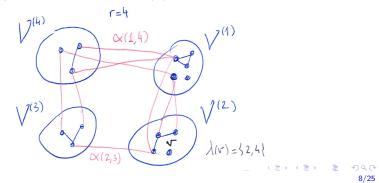
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Question: Decide whether there exists an *r*-allocation  $\mathcal{V}$  of V(G) s.t.

- $\forall \{i, j\} \in {[r] \choose 2}, \ |\delta(\mathcal{V}^{(i)}, \mathcal{V}^{(j)})| = \alpha(i, j)$  and
- $\forall v \in V(G)$ , if  $v \in \mathcal{V}^{(i)}$  then  $i \in \lambda(v)$ .





#### 2 Sketch of the FPT algorithm

#### 3 Some applications



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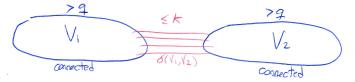
- At some steps, we obtain instances whose size is bounded by some function f(k).
- Then we will use that the LIST ALLOCATION problem is in XP:

#### Lemma

There exists an algorithm that, given an instance  $I = (G, r, \lambda, \alpha)$  of LIST ALLOCATION, computes all possible solutions in time  $n^{O(k)} \cdot r^{O(k+\ell)}$ , where  $\ell$  is the number of connected components of G.

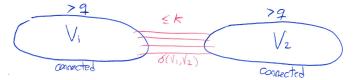
#### Some preliminaries

• Let G be a connected graph. A partition  $(V_1, V_2)$  of V(G) is a (q, k)-separation if  $|V_1|, |V_2| > q$ ,  $|\delta(V_1, V_2)| \le k$ , and  $G[V_1]$  and  $G[V_2]$  are both connected.



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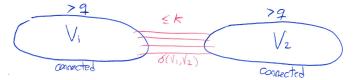
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• A graph G is (q, k)-connected if it does not contain any (q, k - 1)-separation.

#### Lemma (Chitnis, Cygan, Hajiaghayi, Pilipczuk<sup>2</sup> '12)

There exists an algorithm that given a n-vertex connected graph G and two integers q, k, either finds a (q, k)-separation, or reports that no such separation exists, in time  $(q + k)^{O(\min\{q,k\})} n^3 \log n$ .

LIST ALLOCATION (LA)

 $\downarrow$  FPT

Connected List Allocation (CLA)

Same input + graph G is connected and  $r \leq 2k$ 

# Series of FPT reductions

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Connected List Allocation (CLA)

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HIGHLY CONNECTED LIST ALLOCATION (HCLA)

Same input + graph G is  $(f_1(k), k+1)$ -connected, for  $f_1(k) := 2^k \cdot (2k)^{2k}$ 

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#### Claim (Unique big part)

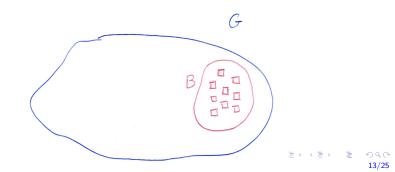
For any solution  $\mathcal{V}$  of HCLA there exists a unique index  $j \in [r]$  such that

$$\sum_{\in [r]\setminus j} |\mathcal{V}^{(i)}| \leqslant k \cdot f_1(k).$$

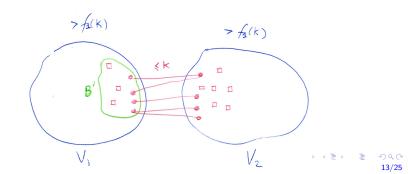
• Part  $\mathcal{V}^{(j)}$  is called the big part.

### Reduction from CLA to HCLA: we shrink the graph

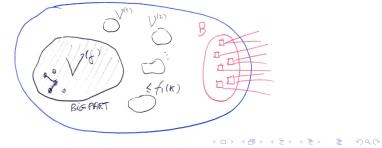
• We apply to G the following recursive algorithm shrink, which receives a graph G and a boundary set B with  $|B| \leq 2k$  (start with  $B = \emptyset$ ):



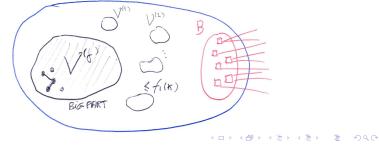
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  - If G has a  $(f_1(k), k)$ -separation  $(V_1, V_2)$ :
    - W.l.o.g. let V<sub>1</sub> be the part with the smallest number of boundary vertices, and let B' be the new boundary: so |B'| ≤ 2k.
    - Call recursively shrink with input  $(G[V_1], B')$ , and update the graph.



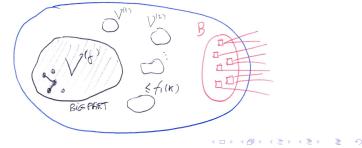
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    - Call recursively shrink with input  $(G[V_1], B')$ , and update the graph.
  - Otherwise, find a set of "indistinguishable"' vertices, and identify them.
    Idea We generate all partial solutions in the boundary, and for each of them we compute a solution of HCLA, using our "black box".



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    - Call recursively shrink with input  $(G[V_1], B')$ , and update the graph.
  - Otherwise, find a set of "indistinguishable"' vertices, and identify them.
     Idea By the high connectivity (Claim), each such solution has a unique big part V<sup>(j)</sup>: indistinguishable vertices for this behavior.



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  - Otherwise, find a set of "indistinguishable"' vertices, and identify them.
     Idea If the graph is big enough, there are vertices that are indistinguishable for all behaviors ⇒ identify them. Return the graph.



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    - Call recursively shrink with input  $(G[V_1], B')$ , and update the graph.
  - ② Otherwise, find a set of "indistinguishable"' vertices, and identify them. Idea If the graph is big enough, there are vertices that are indistinguishable for all behaviors ⇒ identify them. Return the graph.

#### Lemma

The above algorithm returns in FPT time an equivalent instance of CLA of size at most  $f_2(k) := k \cdot (f_1(k))^2 + 2k + 2$ . (Then we apply the XP algorithm.)

# Series of FPT reductions

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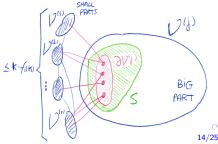
HIGHLY CONNECTED LIST ALLOCATION (HCLA)

 $\downarrow$  FPT

Split Highly Connected List Allocation (SHCLA)

Same input + set  $S \subseteq V(G)$  and a solution  $\mathcal{V}$  additionally needs to satisfy that if  $j \in [r]$  is such that  $\mathcal{V}^{(j)}$  is the big part of  $\mathcal{V}$ , then

 $\partial \mathcal{V}^{(j)} \subseteq S \subseteq \mathcal{V}^{(j)}.$ 



# Crucial ingredient: Splitter Lemma

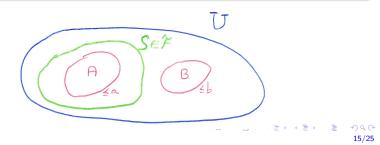
• Splitters were first introduced by

[Naor, Schulman, Srinivasan '95]

• We use the following deterministic version:

#### Lemma (Chitnis, Cygan, Hajiaghayi, Pilipczuk<sup>2</sup> '12)

There exists an algorithm that given a set U of size n and two integers  $a, b \in [0, n]$ , outputs a set  $\mathcal{F} \subseteq 2^U$  where  $|\mathcal{F}| = (a + b)^{O(\min\{a,b\})} \cdot \log n$  such that for every two sets  $A, B \subseteq U$ , where  $A \cap B = \emptyset$ ,  $|A| \leq a$ ,  $|B| \leq b$ , there exists a set  $S \in \mathcal{F}$  where  $A \subseteq S$  and  $B \cap S = \emptyset$ , in  $(a + b)^{O(\min\{a,b\})} \cdot n \log n$  steps.



#### Reduction from HCLA to SHCLA: we use splitters

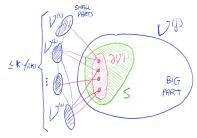
 We use the Splitter Lemma with universe U = V(G), a = k, and b = k ⋅ f<sub>1</sub>(k), obtaining a family F of subsets of V(G).

# Reduction from HCLA to SHCLA: we use splitters

- We use the Splitter Lemma with universe U = V(G), a = k, and  $b = k \cdot f_1(k)$ , obtaining a family  $\mathcal{F}$  of subsets of V(G).
- Idea We want a set  $S \subseteq V(G)$  that "splits" these two sets:

$$A = \partial \mathcal{V}^{(j)}$$
 and  $B = \bigcup_{i \in [r] \setminus \{j\}} \mathcal{V}^{(i)}$ .

For some  $j \in [r]$ :  $|A| \leq k$  and  $|B| \leq k \cdot f_1(k)$  (by the Claim).

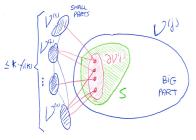


# Reduction from $\operatorname{HCLA}$ to $\operatorname{SHCLA}$ : we use splitters

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• It holds that *I* is a YES-instance of HCLA if and only if for some  $S \in \mathcal{F}$ , (I, S) is a YES-instance of SHCLA:

### An algorithm to solve SHCLA

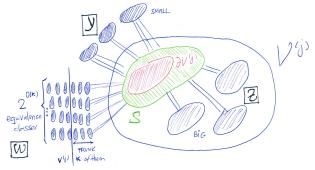
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- Partition the connected components of  $G \setminus S$  into 3 sets:

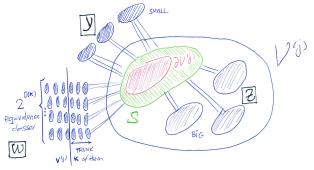
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- Partition the connected components of  $G \setminus S$  into 3 sets:
  - $\mathcal{Y}$ : those that cannot go entirely in  $\mathcal{V}^{(j)}$ .
  - $\mathcal{Z}$ : those that are big  $(> k \cdot f_1(k))$  and that can go entirely in  $\mathcal{V}^{(j)}$ .
  - $\mathcal{W}$ : those that are small ( $\leq k \cdot f_1(k)$ ) and that can go entirely in  $\mathcal{V}^{(j)}$ .



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#### Lemma

The SHCLA problem can be solved in time  $2^{O(k^2 \cdot \log k)} \cdot n$ .

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LIST ALLOCATION (LA)

 $\downarrow$  FPT reduction

CONNECTED LIST ALLOCATION (CLA)

 $\downarrow$  FPT reduction

HIGHLY CONNECTED LIST ALLOCATION (HCLA)

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Split Highly Connected List Allocation (SHCLA)

 $\downarrow$  FPT algorithm to solve SHCLA

#### Theorem

LIST ALLOCATION can be solved in time  $2^{O(k^2 \log k)} \cdot n^4 \cdot \log n$ .



#### Sketch of the FPT algorithm





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ARC-BOUNDED LIST DIGRAPH HOMOMORPHISM Input: Two digraphs G and H, a list  $\lambda : V(G) \rightarrow 2^{V(H)}$  of allowed images for every vertex in G, and a function  $\alpha$  prescribing the number of non-loop arcs in G mapped to each arc of H.

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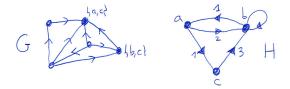
Parameter:  $\mathbf{k} = \sum \alpha$ .

Arc-Bounded List Digraph Homomorphism

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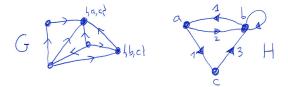
• It generalizes several homomorphism problems. [Díaz, Serna, Thilikos '08]

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#### Corollary

The Arc-Bounded List Digraph Homomorphism problem is FPT.

MIN-MAX GRAPH PARTITIONING

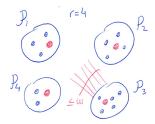
Input: An undirected graph G,  $w, r \in \mathbb{Z}_{\geq 0}$ , and  $T \subseteq V(G)$  with |T| = r.

MIN-MAX GRAPH PARTITIONING Input: An undirected graph G,  $w, r \in \mathbb{Z}_{\geq 0}$ , and  $T \subseteq V(G)$  with |T| = r. Parameter:  $k = w \cdot r$ .

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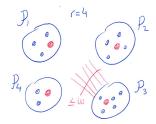
• Important in approximation. [Bansal, Feige, Krauthgamer, Makarychev, Nagarajan, Naor, Schwartz'11]

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• The "MIN-SUM" version is exactly the MULTIWAY CUT problem. [Marx '06]

#### Corollary

The MIN-MAX GRAPH PARTITIONING problem is FPT.

### 2-approximation for $\operatorname{TREE-CUT}$ WIDTH

- Tree-cut width is a graph invariant fundamental in the structure of graphs not admitting a fixed graph as an immersion. [Wollan '14]
- Tree-cut decompositions are a variation of tree decompositions based on edge cuts instead of vertex cuts.
- Tree-cut width also has algorithmic applications. [Ganian, Kim, Szeider '14]

### 2-approximation for $\operatorname{TREE-CUT}$ WIDTH

- Tree-cut width is a graph invariant fundamental in the structure of graphs not admitting a fixed graph as an immersion. [Wollan '14]
- Tree-cut decompositions are a variation of tree decompositions based on edge cuts instead of vertex cuts.
- Tree-cut width also has algorithmic applications.

[Ganian, Kim, Szeider '14]

#### Corollary

There exists an algorithm that, given a graph G and a  $k \in \mathbb{Z}_{\geq 0}$ , in time  $2^{O(k^2 \cdot \log k)} \cdot n^5 \cdot \log n$  either outputs a tree-cut decomposition of G with width at most 2k, or correctly reports that the tree-cut width of G is strictly larger than k.



- 2 Sketch of the FPT algorithm
- 3 Some applications



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[Montejano, S. '15]

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# Gràcies!



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