

On approximating the d -girth of a graph

Ignasi Sau

CNRS, LIRMM, Montpellier, France

Joint work with:

David Peleg

Weizmann Institute of Science, Rehovot, Israel

Mordechai Shalom

TelHai Academic College, Upper Galilee, Israel

- 1 Introduction
- 2 Summary of results
- 3 A simple approximation algorithm
- 4 A hardness result for planar graphs
- 5 Conclusions and further research

- 1 Introduction
- 2 Summary of results
- 3 A simple approximation algorithm
- 4 A hardness result for planar graphs
- 5 Conclusions and further research

Preliminaries

- Given a *minimization* problem Π , **ALG** is an **α -approximation algorithm** for Π (with $\alpha \geq 1$) if for any instance I of Π ,

$$ALG(I) \leq \alpha \cdot OPT(I).$$

- Class **APX** (Approximable):

an NP-hard optimization problem is in APX if it can be approximated within a constant factor.

Example: MINIMUM VERTEX COVER

- Class **PTAS** (Polynomial-Time Approximation Scheme):

an NP-hard optimization problem is in PTAS if it can be approximated within a constant factor $1 + \epsilon$, for **all** $\epsilon > 0$.

Example: MINIMUM VERTEX COVER in planar graphs

Preliminaries

- Given a *minimization* problem Π , **ALG** is an **α -approximation algorithm** for Π (with $\alpha \geq 1$) if for any instance I of Π ,

$$ALG(I) \leq \alpha \cdot OPT(I).$$

- Class **APX** (Approximable):

an NP-hard optimization problem is in APX if it can be approximated within **a** constant factor.

Example: MINIMUM VERTEX COVER

- Class **PTAS** (Polynomial-Time Approximation Scheme):

an NP-hard optimization problem is in PTAS if it can be approximated within a constant factor $1 + \epsilon$, for **all** $\epsilon > 0$.

Example: MINIMUM VERTEX COVER in planar graphs

- Given a *minimization* problem Π , **ALG** is an α -**approximation algorithm** for Π (with $\alpha \geq 1$) if for any instance I of Π ,

$$ALG(I) \leq \alpha \cdot OPT(I).$$

- Class **APX** (Approximable):

an NP-hard optimization problem is in APX if it can be approximated within **a** constant factor.

Example: MINIMUM VERTEX COVER

- Class **PTAS** (Polynomial-Time Approximation Scheme):

an NP-hard optimization problem is in PTAS if it can be approximated within a constant factor $1 + \epsilon$, for **all** $\epsilon > 0$.

Example: MINIMUM VERTEX COVER in planar graphs

The d -GIRTH problem

Let $d \geq 1$ be a fixed positive integer.

The d -GIRTH problem

Input: A simple undirected graph $G = (V, E)$.

Output: A subset $S \subseteq V$ such that $\delta(G[S]) \geq d$.

Objective: Minimize $|S|$.

- ★ The optimum of the above problem is called the d -girth of G .
- ★ For $d = 1$, the vertices of any edge are a trivial solution of size 2.
- ★ For $d = 2$, it is exactly the GIRTH problem (find the length of a shortest cycle), which is in P.

[Indeed, every graph H with $\delta(H) \geq 2$ contains a cycle.]

The d -GIRTH problem

Let $d \geq 1$ be a fixed positive integer.

The d -GIRTH problem

Input: A simple undirected graph $G = (V, E)$.

Output: A subset $S \subseteq V$ such that $\delta(G[S]) \geq d$.

Objective: Minimize $|S|$.

- ★ The optimum of the above problem is called the d -girth of G .
- ★ For $d = 1$, the vertices of any edge are a trivial solution of size 2.
- ★ For $d = 2$, it is exactly the GIRTH problem (find the length of a shortest cycle), which is in P.
[Indeed, every graph H with $\delta(H) \geq 2$ contains a cycle.]

The d -GIRTH problem

Let $d \geq 1$ be a fixed positive integer.

The d -GIRTH problem

Input: A simple undirected graph $G = (V, E)$.

Output: A subset $S \subseteq V$ such that $\delta(G[S]) \geq d$.

Objective: Minimize $|S|$.

- ★ The optimum of the above problem is called the d -girth of G .
- ★ For $d = 1$, the vertices of any edge are a trivial solution of size 2.
- ★ For $d = 2$, it is exactly the GIRTH problem (find the length of a shortest cycle), which is in P.
[Indeed, every graph H with $\delta(H) \geq 2$ contains a cycle.]

The d -GIRTH problem

Let $d \geq 1$ be a fixed positive integer.

The d -GIRTH problem

Input: A simple undirected graph $G = (V, E)$.

Output: A subset $S \subseteq V$ such that $\delta(G[S]) \geq d$.

Objective: Minimize $|S|$.

- ★ The optimum of the above problem is called the d -girth of G .
- ★ For $d = 1$, the vertices of any edge are a trivial solution of size 2.
- ★ For $d = 2$, it is exactly the GIRTH problem (find the length of a shortest cycle), which is in P.

[Indeed, every graph H with $\delta(H) \geq 2$ contains a cycle.]

The d -GIRTH problem

Let $d \geq 1$ be a fixed positive integer.

The d -GIRTH problem

Input: A simple undirected graph $G = (V, E)$.

Output: A subset $S \subseteq V$ such that $\delta(G[S]) \geq d$.

Objective: Minimize $|S|$.

- ★ The optimum of the above problem is called the d -girth of G .
- ★ For $d = 1$, the vertices of any edge are a trivial solution of size 2.
- ★ For $d = 2$, it is exactly the GIRTH problem (find the length of a shortest cycle), which is in P.

[Indeed, every graph H with $\delta(H) \geq 2$ contains a cycle.]

The d -GIRTH problem

Let $d \geq 1$ be a fixed positive integer.

The d -GIRTH problem

Input: A simple undirected graph $G = (V, E)$.

Output: A subset $S \subseteq V$ such that $\delta(G[S]) \geq d$.

Objective: Minimize $|S|$.

- ★ The optimum of the above problem is called the d -girth of G .
- ★ For $d = 1$, the vertices of any edge are a trivial solution of size 2.
- ★ For $d = 2$, it is exactly the GIRTH problem (find the length of a shortest cycle), which is in P.

[Indeed, every graph H with $\delta(H) \geq 2$ contains a cycle.]

The d -GIRTH problem

Let $d \geq 1$ be a fixed positive integer.

The d -GIRTH problem

Input: A simple undirected graph $G = (V, E)$.

Output: A subset $S \subseteq V$ such that $\delta(G[S]) \geq d$.

Objective: Minimize $|S|$.

- ★ The optimum of the above problem is called the d -girth of G .
- ★ For $d = 1$, the vertices of any edge are a trivial solution of size 2.
- ★ For $d = 2$, it is exactly the GIRTH problem (find the length of a shortest cycle), which is in P.

[Indeed, every graph H with $\delta(H) \geq 2$ contains a cycle.]

The d -GIRTH problem

Let $d \geq 1$ be a fixed positive integer.

The d -GIRTH problem

Input: A simple undirected graph $G = (V, E)$.

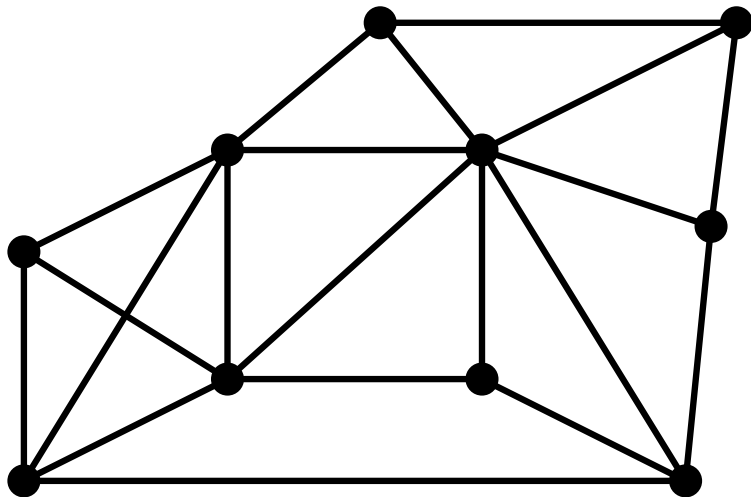
Output: A subset $S \subseteq V$ such that $\delta(G[S]) \geq d$.

Objective: Minimize $|S|$.

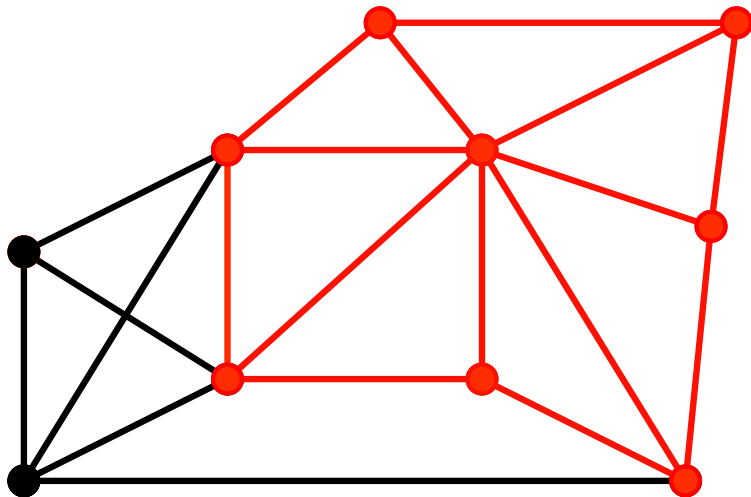
- ★ The optimum of the above problem is called the d -girth of G .
- ★ For $d = 1$, the vertices of any edge are a trivial solution of size 2.
- ★ For $d = 2$, it is exactly the GIRTH problem (find the length of a shortest cycle), which is in P.

[Indeed, every graph H with $\delta(H) \geq 2$ contains a cycle.]

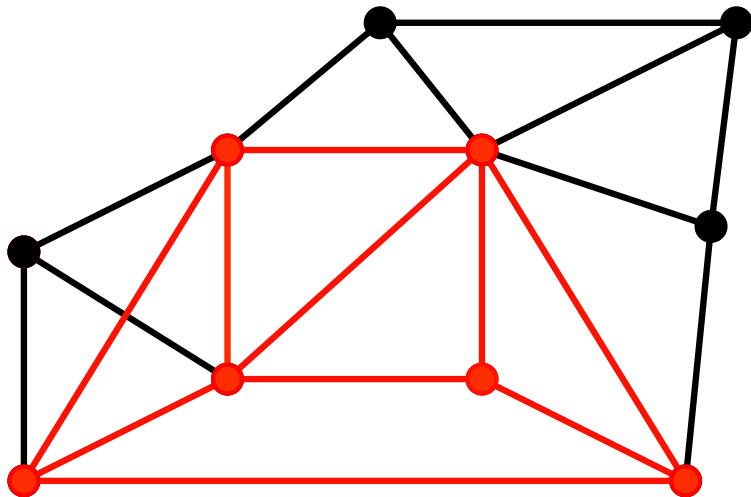
Example with $d = 3$



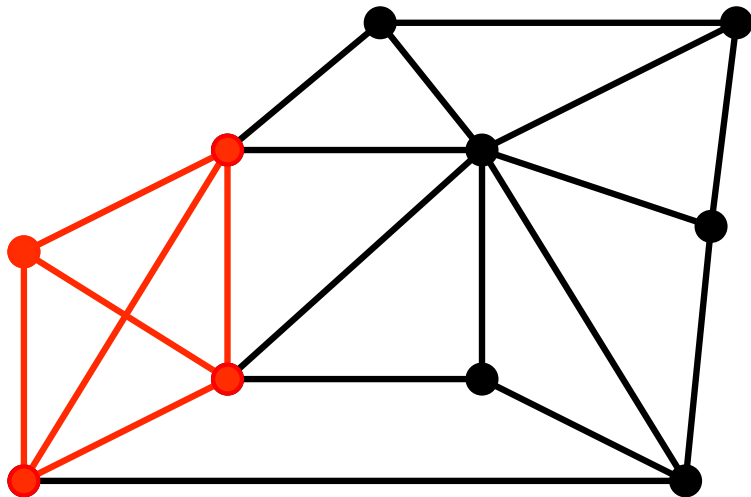
Example with $d = 3$



Example with $d = 3$



Example with $d = 3$



Previous work: combinatorial results

The notion of *d*-girth was studied more than 20 years ago, from a purely combinatorial point of view:

[Erdős, Faudree, Gyárfás, Schelp. Ars Combinatoria'88]

[Bollobás, Brightwell. Discrete Mathematics'89]

[Erdős, Faudree, Rousseau, Schelp. Discrete Mathematics'90]

Results of the following type:

Theorem (Erdős, Faudree, Rousseau, Schelp'90)

Let $d \geq 2$ and $k > 1$ be given. Every n -vertex graph G with at least $\lceil d \cdot k \cdot n \rceil$ edges has a subgraph H with $\delta(H) \geq d$ and $|V(H)| \leq \lceil n/k \rceil$.

Since then, no new insights have appeared in the literature...

Previous work: combinatorial results

The notion of **d -girth** was studied more than **20 years ago**, from a purely **combinatorial** point of view:

[Erdős, Faudree, Gyárfás, Schelp. Ars Combinatorica'88]

[Bollobás, Brightwell. Discrete Mathematics'89]

[Erdős, Faudree, Rousseau, Schelp. Discrete Mathematics'90]

Results of the following type:

Theorem (Erdős, Faudree, Rousseau, Schelp'90)

Let $d \geq 2$ and $k > 1$ be given. Every n -vertex graph G with at least $\lceil d \cdot k \cdot n \rceil$ edges has a subgraph H with $\delta(H) \geq d$ and $|V(H)| \leq \lceil n/k \rceil$.

Since then, **no new insights** have appeared in the literature...

Previous work: combinatorial results

The notion of **d -girth** was studied more than **20 years ago**, from a purely **combinatorial** point of view:

[Erdős, Faudree, Gyárfás, Schelp. Ars Combinatoria'88]

[Bollobás, Brightwell. Discrete Mathematics'89]

[Erdős, Faudree, Rousseau, Schelp. Discrete Mathematics'90]

Results of the following type:

Theorem (Erdős, Faudree, Rousseau, Schelp'90)

Let $d \geq 2$ and $k > 1$ be given. Every n -vertex graph G with at least $\lceil d \cdot k \cdot n \rceil$ edges has a subgraph H with $\delta(H) \geq d$ and $|V(H)| \leq \lceil n/k \rceil$.

Since then, **no new insights** have appeared in the literature...

Previous work: algorithmic studies

Recently, first **algorithmic** studies of the problem:

[Amini, S., Saurabh. IWPEC'08]

- ★ $W[1]$ -hard, taking as parameter the size of the solution.
- ★ FPT algorithms when the input graph has bounded local tree-width or excludes a fixed graph as a minor.

[Amini, Peleg, Pérennes, S., Saurabh. WAOA'08]

- ★ The d -GIRTH problem is **not in APX** for any fixed $d \geq 3$.
- ★ $n/\log n$ -approximation algorithm for minor-free graphs, using DP and a known structural result about minor-free graphs.
- ★ **Missing**: approximation algorithms in general graphs, and hardness results for sparse graphs.

Our motivation for studying the d -GIRTH problem:

close relation with DENSE k -SUBGRAPH problem and TRAFFIC GROOMING problem in optical networks.

Previous work: algorithmic studies

Recently, first **algorithmic** studies of the problem:

[Amini, S., Saurabh. IWPEC'08]

- ★ **$W[1]$ -hard**, taking as parameter the size of the solution.
- ★ **FPT** algorithms when the input graph has bounded local tree-width or excludes a fixed graph as a minor.

[Amini, Peleg, Pérennes, S., Saurabh. WAOA'08]

- ★ The d -GIRTH problem is **not in APX** for any fixed $d \geq 3$.
- ★ $n/\log n$ -approximation algorithm for minor-free graphs, using DP and a known structural result about minor-free graphs.
- ★ **Missing**: approximation algorithms in general graphs, and hardness results for sparse graphs.

Our motivation for studying the d -GIRTH problem:

close relation with DENSE k -SUBGRAPH problem and TRAFFIC GROOMING problem in optical networks.

Previous work: algorithmic studies

Recently, first **algorithmic** studies of the problem:

[Amini, S., Saurabh. IWPEC'08]

- ★ **$W[1]$ -hard**, taking as parameter the size of the solution.
- ★ **FPT** algorithms when the input graph has bounded local tree-width or excludes a fixed graph as a minor.

[Amini, Peleg, Pérennes, S., Saurabh. WAOA'08]

- ★ The d -GIRTH problem is **not in APX** for any fixed $d \geq 3$.
- ★ $n/\log n$ -approximation algorithm for minor-free graphs, using DP and a known structural result about minor-free graphs.
- ★ **Missing**: approximation algorithms in general graphs, and hardness results for sparse graphs.

Our motivation for studying the d -GIRTH problem:

close relation with DENSE k -SUBGRAPH problem and TRAFFIC GROOMING problem in optical networks.

Previous work: algorithmic studies

Recently, first **algorithmic** studies of the problem:

[Amini, S., Saurabh. IWPEC'08]

- ★ **$W[1]$ -hard**, taking as parameter the size of the solution.
- ★ **FPT** algorithms when the input graph has bounded local tree-width or excludes a fixed graph as a minor.

[Amini, Peleg, Pérennes, S., Saurabh. WAOA'08]

- ★ The d -GIRTH problem is **not in APX** for any fixed $d \geq 3$.
- ★ **$n/\log n$ -approximation** algorithm for minor-free graphs, using DP and a known structural result about minor-free graphs.
- ★ **Missing**: approximation algorithms in general graphs, and hardness results for sparse graphs.

Our motivation for studying the d -GIRTH problem:

close relation with DENSE k -SUBGRAPH problem and TRAFFIC GROOMING problem in optical networks.

Previous work: algorithmic studies

Recently, first **algorithmic** studies of the problem:

[Amini, S., Saurabh. IWPEC'08]

- ★ **$W[1]$ -hard**, taking as parameter the size of the solution.
- ★ **FPT** algorithms when the input graph has bounded local tree-width or excludes a fixed graph as a minor.

[Amini, Peleg, Pérennes, S., Saurabh. WAOA'08]

- ★ The d -GIRTH problem is **not in APX** for any fixed $d \geq 3$.
- ★ **$n/\log n$ -approximation** algorithm for minor-free graphs, using DP and a known structural result about minor-free graphs.
- ★ **Missing**: approximation algorithms in general graphs, and hardness results for sparse graphs.

Our motivation for studying the d -GIRTH problem:

close relation with DENSE k -SUBGRAPH problem and TRAFFIC GROOMING problem in optical networks.

Previous work: algorithmic studies

Recently, first **algorithmic** studies of the problem:

[Amini, S., Saurabh. IWPEC'08]

- ★ **$W[1]$ -hard**, taking as parameter the size of the solution.
- ★ **FPT** algorithms when the input graph has bounded local tree-width or excludes a fixed graph as a minor.

[Amini, Peleg, Pérennes, S., Saurabh. WAOA'08]

- ★ The d -GIRTH problem is **not in APX** for any fixed $d \geq 3$.
- ★ $n / \log n$ -approximation algorithm for minor-free graphs, using DP and a known structural result about minor-free graphs.
- ★ **Missing**: approximation algorithms in general graphs, and hardness results for sparse graphs.

Our motivation for studying the d -GIRTH problem:

close relation with DENSE k -SUBGRAPH problem and TRAFFIC GROOMING problem in optical networks.

- 1 Introduction
- 2 Summary of results**
- 3 A simple approximation algorithm
- 4 A hardness result for planar graphs
- 5 Conclusions and further research

- ★ Improved hardness results in **general graphs**:

for any $d \geq 3$ and any $\varepsilon > 0$, there is no polynomial-time algorithm for the d -GIRTH problem with approximation ratio $2^{O(\log^{1-\varepsilon} n)}$ unless $\text{NP} \subseteq \text{DTIME}\left(2^{O(\log^{1/\varepsilon} n)}\right)$.

[These hardness results hold even in graphs with degrees d or $d + 1$]

- ★ The d -GIRTH problem is NP-hard in **planar graphs**.

Hardness results

- ★ Improved hardness results in **general graphs**:

for any $d \geq 3$ and any $\varepsilon > 0$, there is no polynomial-time algorithm for the d -GIRTH problem with approximation ratio $2^{\mathcal{O}(\log^{1-\varepsilon} n)}$ unless $\text{NP} \subseteq \text{DTIME}\left(2^{\mathcal{O}(\log^{1/\varepsilon} n)}\right)$.

[These hardness results hold even in graphs with degrees d or $d + 1$]

- ★ The d -GIRTH problem is NP-hard in **planar graphs**.

Hardness results

- ★ Improved hardness results in **general graphs**:

for any $d \geq 3$ and any $\varepsilon > 0$, there is no polynomial-time algorithm for the d -GIRTH problem with approximation ratio $2^{\mathcal{O}(\log^{1-\varepsilon} n)}$ unless $\text{NP} \subseteq \text{DTIME}\left(2^{\mathcal{O}(\log^{1/\varepsilon} n)}\right)$.

[These hardness results hold even in graphs with degrees d or $d + 1$]

- ★ The d -GIRTH problem is NP-hard in **planar graphs**.

Hardness results

- ★ Improved hardness results in **general graphs**:

for any $d \geq 3$ and any $\varepsilon > 0$, there is no polynomial-time algorithm for the d -GIRTH problem with approximation ratio $2^{\mathcal{O}(\log^{1-\varepsilon} n)}$ unless $\text{NP} \subseteq \text{DTIME}\left(2^{\mathcal{O}(\log^{1/\varepsilon} n)}\right)$.

[These hardness results hold even in graphs with degrees d or $d + 1$]

- ★ The d -GIRTH problem is NP-hard in **planar graphs**.

- General graphs:

- ★ First approximation algorithm for the d -GIRTH problem: randomized algorithm with approximation ratio $n / \log n$.

[The performance is not far from the best approximation algorithms for other very hard graph optimization problems like MAXIMUM CLIQUE, CHROMATIC NUMBER, LONGEST PATH, ...]

- ★ another randomized algorithm with better performance in high-degree graphs.
- ★ a deterministic algorithm for low-degree graphs.

- Planar graphs:

- ★ deterministic approximation algorithm with ratio $n / \log n$.
- ★ *subexponential* exact algorithm in time $2^{O(\sqrt{n} \log n)}$.

- General graphs:

- ★ First approximation algorithm for the d -GIRTH problem: randomized algorithm with approximation ratio $n / \log n$.

[The performance is not far from the best approximation algorithms for other very hard graph optimization problems like MAXIMUM CLIQUE, CHROMATIC NUMBER, LONGEST PATH, ...]

- ★ another randomized algorithm with better performance in high-degree graphs.
- ★ a deterministic algorithm for low-degree graphs.

- Planar graphs:

- ★ deterministic approximation algorithm with ratio $n / \log n$.
- ★ *subexponential* exact algorithm in time $2^{O(\sqrt{n} \cdot \log n)}$.

● General graphs:

- ★ First approximation algorithm for the d -GIRTH problem: randomized algorithm with approximation ratio $n / \log n$.

[The performance is not far from the best approximation algorithms for other very hard graph optimization problems like MAXIMUM CLIQUE, CHROMATIC NUMBER, LONGEST PATH, ...]

- ★ another randomized algorithm with better performance in **high-degree** graphs.
- ★ a deterministic algorithm for **low-degree** graphs.

● Planar graphs:

- ★ deterministic approximation algorithm with ratio $n / \log n$.
- ★ *subexponential* exact algorithm in time $2^{\mathcal{O}(\sqrt{n} \cdot \log n)}$.

- General graphs:

- ★ First approximation algorithm for the d -GIRTH problem: randomized algorithm with approximation ratio $n / \log n$.

[The performance is not far from the best approximation algorithms for other very hard graph optimization problems like MAXIMUM CLIQUE, CHROMATIC NUMBER, LONGEST PATH, ...]

- ★ another randomized algorithm with better performance in **high-degree** graphs.
- ★ a deterministic algorithm for **low-degree** graphs.

- Planar graphs:

- ★ deterministic approximation algorithm with ratio $n / \log n$.
- ★ *subexponential* exact algorithm in time $2^{\mathcal{O}(\sqrt{n} \cdot \log n)}$.

- 1 Introduction
- 2 Summary of results
- 3 A simple approximation algorithm**
- 4 A hardness result for planar graphs
- 5 Conclusions and further research

An approximation algorithm for general graphs

while $G \neq \emptyset$

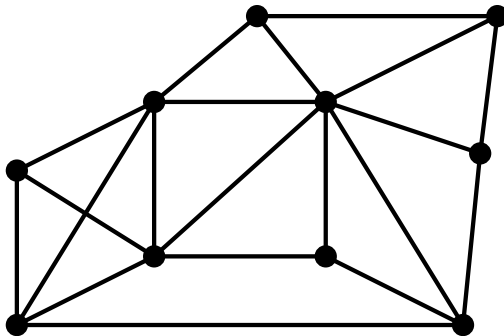
pick a vertex v uniformly at random

remove v and all its incident edges

clean: remove recursively vertices of degree less than d

update G

return the last non-empty graph



An approximation algorithm for general graphs

while $G \neq \emptyset$

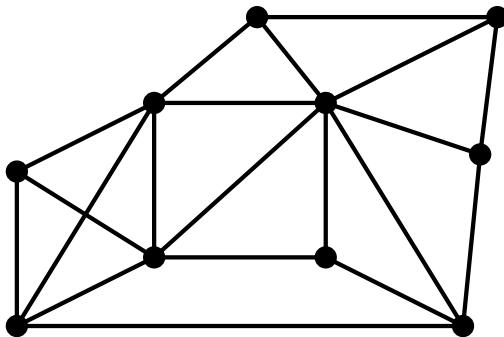
pick a vertex v uniformly at random

remove v and all its incident edges

clean: remove recursively vertices of degree less than d

update G

return the last non-empty graph



An approximation algorithm for general graphs

while $G \neq \emptyset$

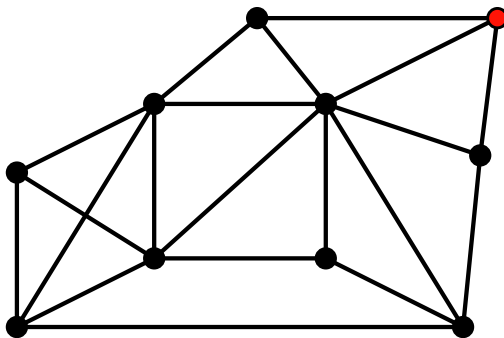
pick a vertex v uniformly at random

remove v and all its incident edges

clean: remove recursively vertices of degree less than d

update G

return the last non-empty graph



An approximation algorithm for general graphs

while $G \neq \emptyset$

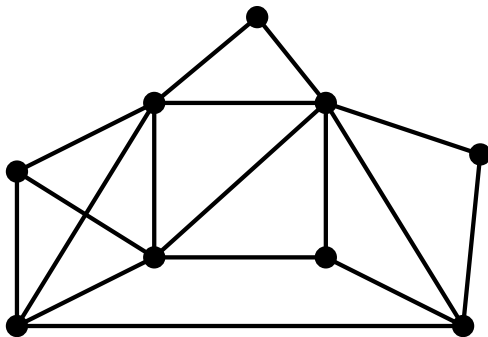
pick a vertex v uniformly at random

remove v and all its incident edges

clean: remove recursively vertices of degree less than d

update G

return the last non-empty graph



An approximation algorithm for general graphs

while $G \neq \emptyset$

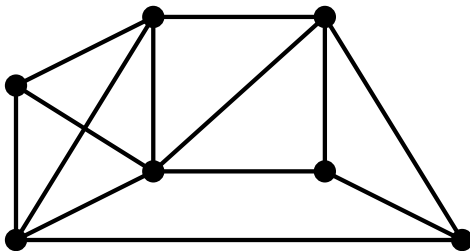
pick a vertex v uniformly at random

remove v and all its incident edges

clean: remove recursively vertices of degree less than d

update G

return the last non-empty graph



An approximation algorithm for general graphs

while $G \neq \emptyset$

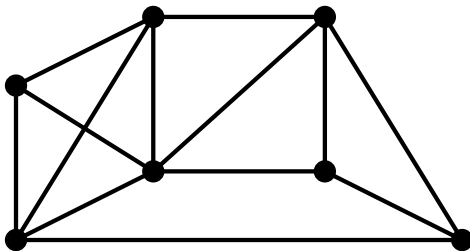
pick a vertex v uniformly at random

remove v and all its incident edges

clean: remove recursively vertices of degree less than d

update G

return the last non-empty graph



An approximation algorithm for general graphs

while $G \neq \emptyset$

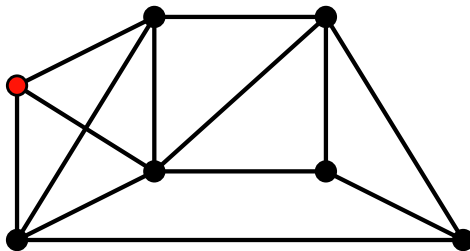
pick a vertex v uniformly at random

remove v and all its incident edges

clean: remove recursively vertices of degree less than d

update G

return the last non-empty graph



An approximation algorithm for general graphs

while $G \neq \emptyset$

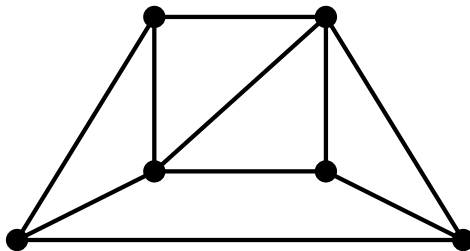
pick a vertex v uniformly at random

remove v and all its incident edges

clean: remove recursively vertices of degree less than d

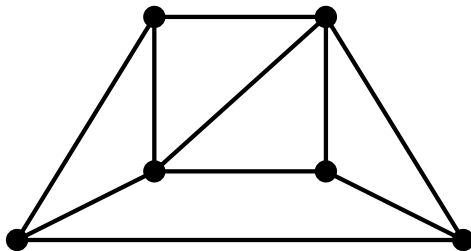
update G

return the last non-empty graph



An approximation algorithm for general graphs

```
while  $G \neq \emptyset$   
  pick a vertex  $v$  uniformly at random  
  remove  $v$  and all its incident edges  
  clean: remove recursively vertices of degree less than  $d$   
  update  $G$   
return the last non-empty graph
```



An approximation algorithm for general graphs

```
while  $G \neq \emptyset$   
    pick a vertex  $v$  uniformly at random  
    remove  $v$  and all its incident edges  
    clean: remove recursively vertices of degree less than  $d$   
    update  $G$   
return the last non-empty graph
```

Theorem

For any $d \geq 3$, the above procedure is w.h.p. a poly-time randomized approximation algorithm with ratio $n / \log n$ for the d -GIRTH problem.

Outline

- 1 Introduction
- 2 Summary of results
- 3 A simple approximation algorithm
- 4 A hardness result for planar graphs**
- 5 Conclusions and further research

A hardness result for planar graphs

- As any planar graph has a vertex of degree at most 5, the d -GIRTH problem only makes sense for $d \in \{3, 4, 5\}$.

Theorem

For $d \in \{3, 4, 5\}$, the d -GIRTH problem is NP-hard in planar graphs with maximum degree at most $3d$.

- Reduction from MINIMUM VERTEX COVER in planar graphs with $\Delta \leq 3$, which is NP-hard by [Garey, Johnson. SIDMA'77].
- Given an instance H of VC, we build an instance G of d -GIRTH:

A hardness result for planar graphs

- As any planar graph has a vertex of degree at most 5, the d -GIRTH problem only makes sense for $d \in \{3, 4, 5\}$.

Theorem

For $d \in \{3, 4, 5\}$, the d -GIRTH problem is NP-hard in planar graphs with maximum degree at most $3d$.

- Reduction from MINIMUM VERTEX COVER in planar graphs with $\Delta \leq 3$, which is NP-hard by [Garey, Johnson. SIDMA'77].
- Given an instance H of VC, we build an instance G of d -GIRTH:

A hardness result for planar graphs

- As any planar graph has a vertex of degree at most 5, the d -GIRTH problem only makes sense for $d \in \{3, 4, 5\}$.

Theorem

For $d \in \{3, 4, 5\}$, the d -GIRTH problem is NP-hard in planar graphs with maximum degree at most $3d$.

- Reduction from MINIMUM VERTEX COVER in planar graphs with $\Delta \leq 3$, which is NP-hard by [Garey, Johnson. SIDMA'77].
- Given an instance H of VC, we build an instance G of d -GIRTH:

A hardness result for planar graphs

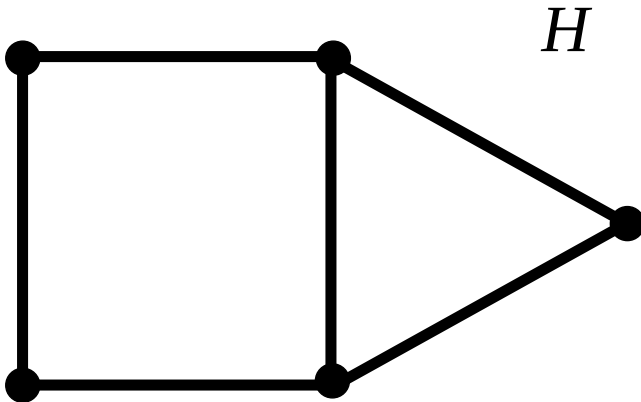
- As any planar graph has a vertex of degree at most 5, the d -GIRTH problem only makes sense for $d \in \{3, 4, 5\}$.

Theorem

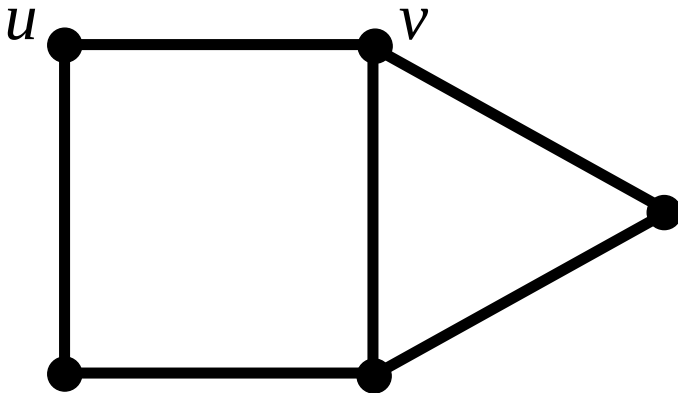
For $d \in \{3, 4, 5\}$, the d -GIRTH problem is NP-hard in planar graphs with maximum degree at most $3d$.

- Reduction from MINIMUM VERTEX COVER in planar graphs with $\Delta \leq 3$, which is NP-hard by [Garey, Johnson. SIDMA'77].
- Given an instance H of VC, we build an instance G of d -GIRTH:

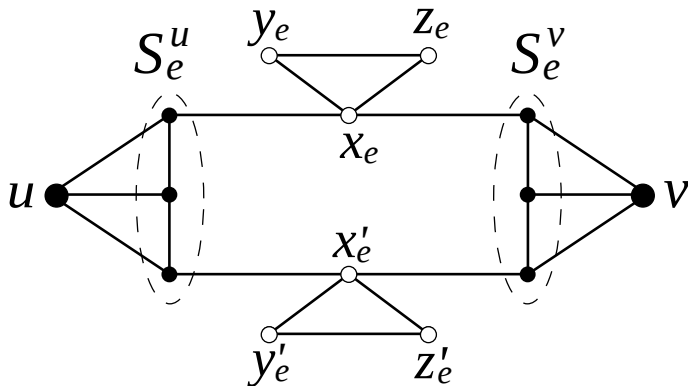
The reduction for $d = 3$



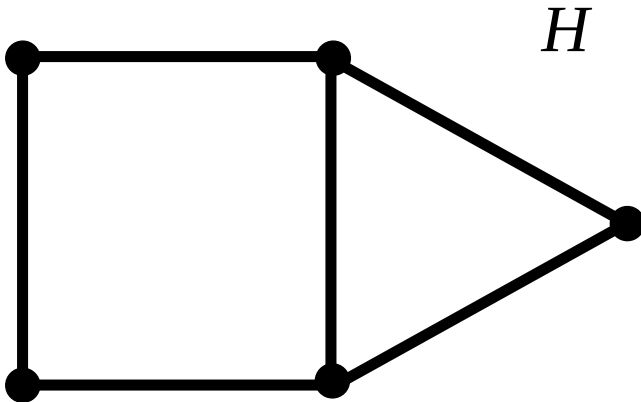
The reduction for $d = 3$



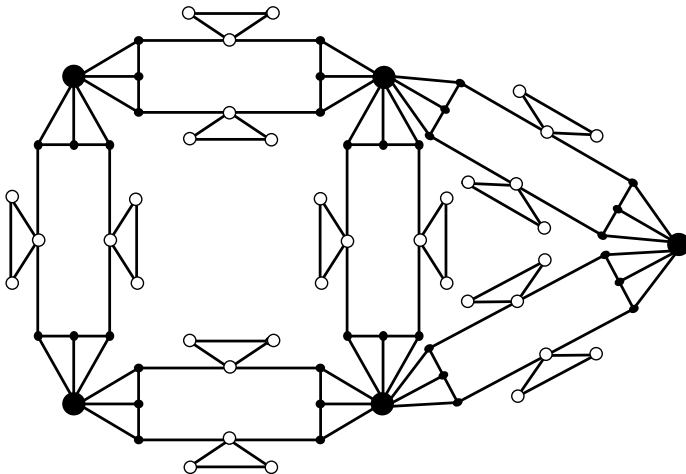
The reduction for $d = 3$



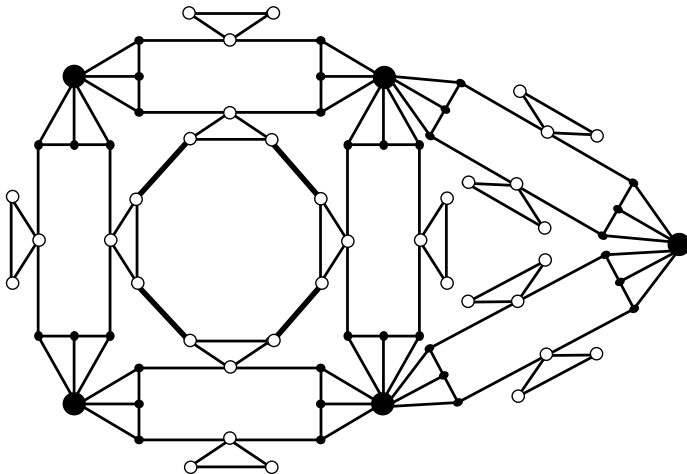
The reduction for $d = 3$



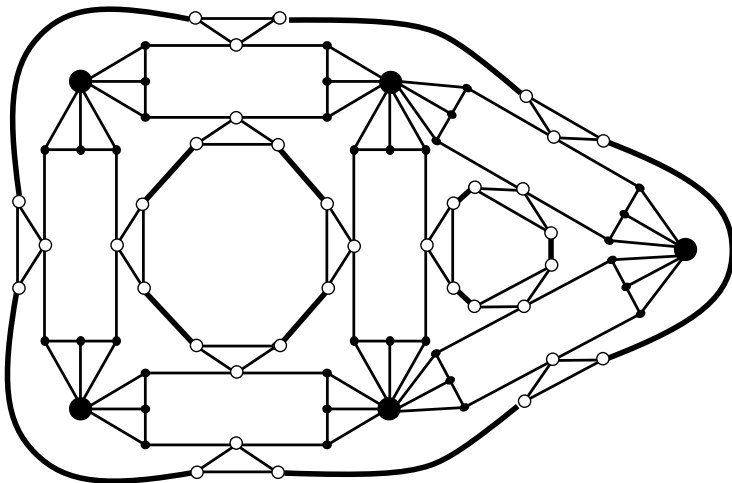
The reduction for $d = 3$



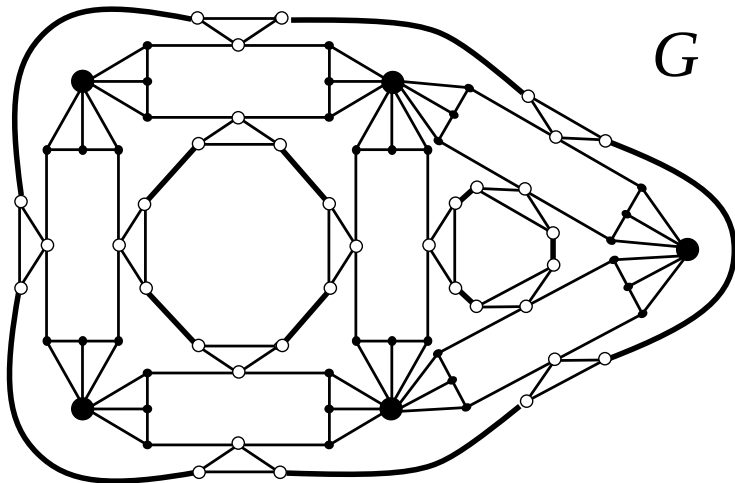
The reduction for $d = 3$



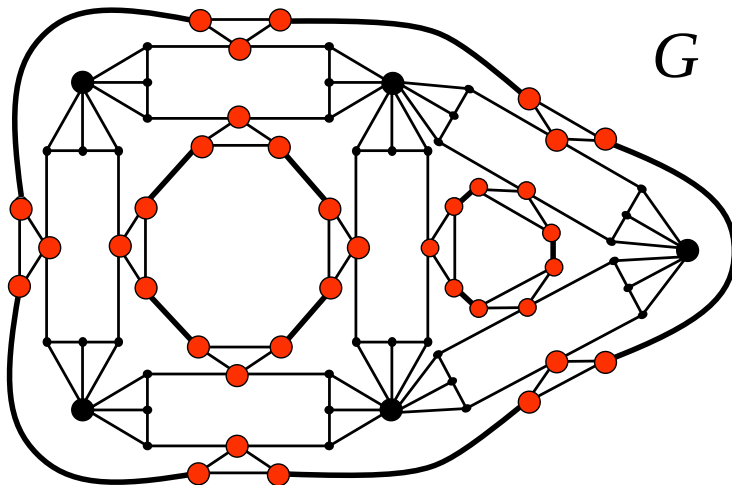
The reduction for $d = 3$



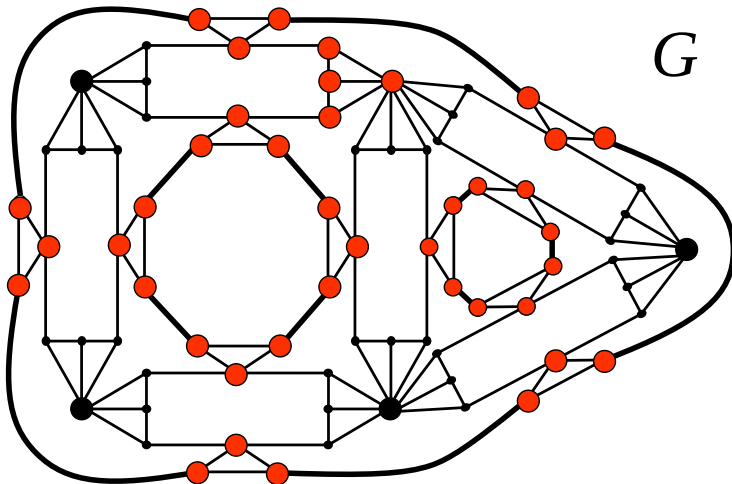
The reduction for $d = 3$



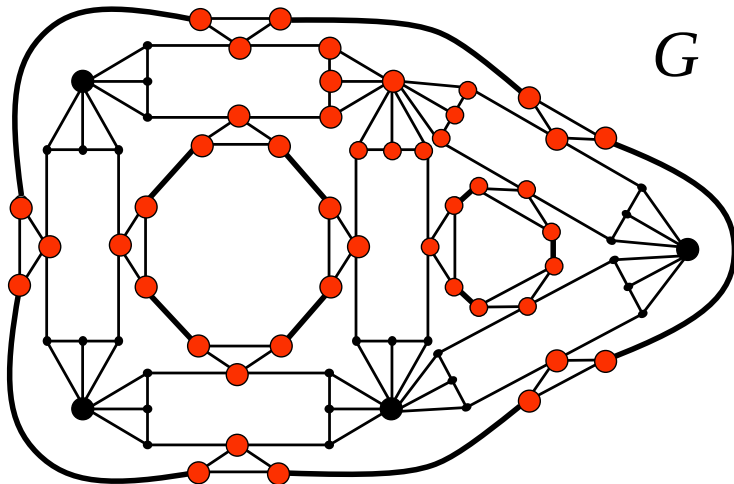
The reduction for $d = 3$



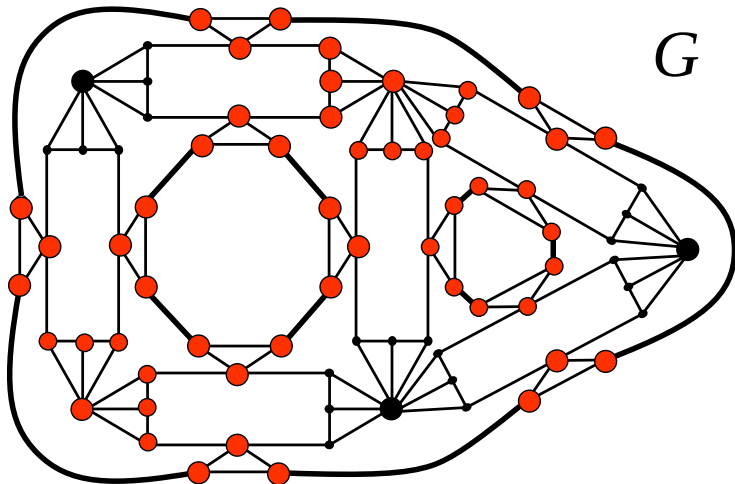
The reduction for $d = 3$



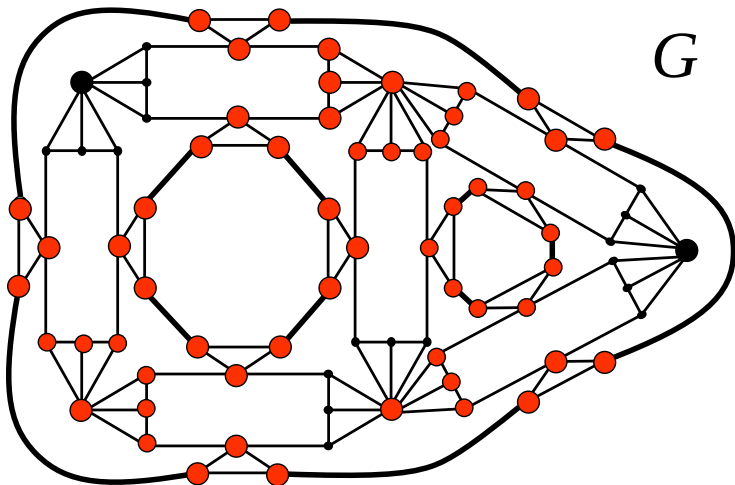
The reduction for $d = 3$



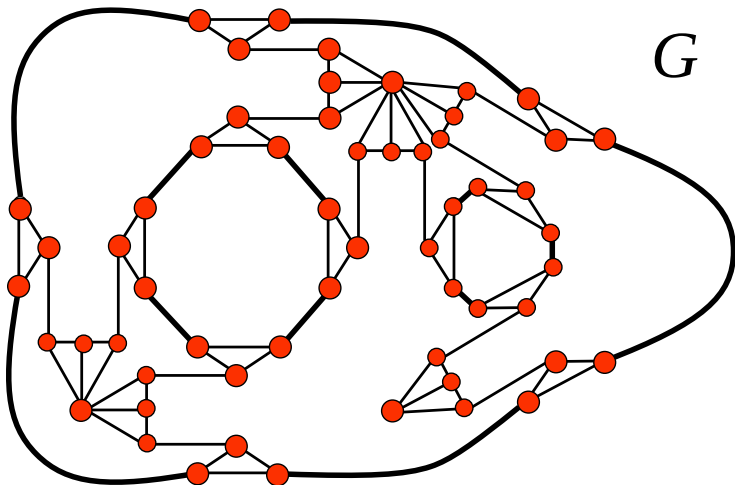
The reduction for $d = 3$



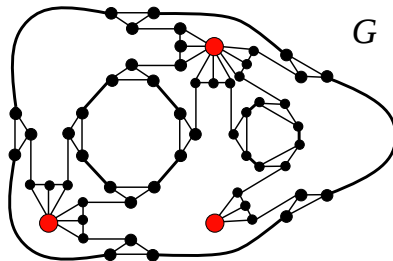
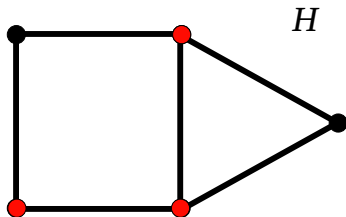
The reduction for $d = 3$



The reduction for $d = 3$



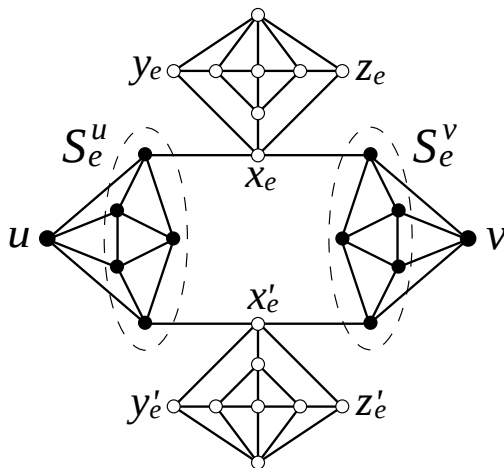
The reduction for $d = 3$



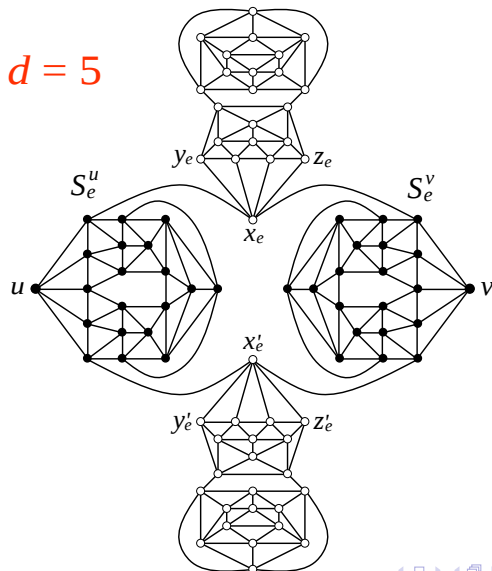
- We conclude that there is a **bijection** between vertex covers of H and feasible solutions to the 3-GIRTH in G .
- Therefore, $\text{OPT}_{3\text{-GIRTH}}(G) = 9 \cdot |E(H)| + \text{OPT}_{\text{VC}}(H)$.

Edge gadgets for $d = 4, 5$

$d = 4$



Edge gadgets for $d = 4, 5$



- 1 Introduction
- 2 Summary of results
- 3 A simple approximation algorithm
- 4 A hardness result for planar graphs
- 5 Conclusions and further research

Conclusions and further research

- ★ We proved that for any $d \geq 3$ and $\varepsilon > 0$, there is no poly-time algorithm for the d -GIRTH problem with ratio $2^{\mathcal{O}(\log^{1-\varepsilon} n)}$ unless $\text{NP} \subseteq \text{DTIME}\left(2^{\mathcal{O}(\log^{1/\varepsilon} n)}\right)$.

Conjecture

Unless $P = \text{NP}$, for every fixed $d \geq 3$ there is no poly-time approx. algorithm for d -GIRTH with ratio $n^{1-\delta}$, for some constant $\delta > 0$.

- ★ We provided the first approximation algorithms for the d -GIRTH problem in general graphs.

Improving the approximation ratio seems a challenging task.

- ★ We proved that the d -GIRTH problem is NP-hard in planar graphs for $d \in \{3, 4, 5\}$.

Does the problem admit a PTAS in planar graphs??

Conclusions and further research

- ★ We proved that for any $d \geq 3$ and $\varepsilon > 0$, there is no poly-time algorithm for the d -GIRTH problem with ratio $2^{\mathcal{O}(\log^{1-\varepsilon} n)}$ unless $\text{NP} \subseteq \text{DTIME} \left(2^{\mathcal{O}(\log^{1/\varepsilon} n)} \right)$.

Conjecture

Unless $\text{P} = \text{NP}$, for every fixed $d \geq 3$ there is no poly-time approx. algorithm for d -GIRTH with ratio $n^{1-\delta}$, for some constant $\delta > 0$.

- ★ We provided the first approximation algorithms for the d -GIRTH problem in general graphs.

Improving the approximation ratio seems a challenging task.

- ★ We proved that the d -GIRTH problem is NP-hard in planar graphs for $d \in \{3, 4, 5\}$.

Does the problem admit a PTAS in planar graphs??

Conclusions and further research

- ★ We proved that for any $d \geq 3$ and $\varepsilon > 0$, there is no poly-time algorithm for the d -GIRTH problem with ratio $2^{\mathcal{O}(\log^{1-\varepsilon} n)}$ unless $\text{NP} \subseteq \text{DTIME}\left(2^{\mathcal{O}(\log^{1/\varepsilon} n)}\right)$.

Conjecture

Unless $\text{P} = \text{NP}$, for every fixed $d \geq 3$ there is no poly-time approx. algorithm for d -GIRTH with ratio $n^{1-\delta}$, for some constant $\delta > 0$.

- ★ We provided the first approximation algorithms for the d -GIRTH problem in general graphs.

Improving the approximation ratio seems a challenging task.

- ★ We proved that the d -GIRTH problem is NP-hard in planar graphs for $d \in \{3, 4, 5\}$.

Does the problem admit a PTAS in planar graphs??

Conclusions and further research

- ★ We proved that for any $d \geq 3$ and $\varepsilon > 0$, there is no poly-time algorithm for the d -GIRTH problem with ratio $2^{\mathcal{O}(\log^{1-\varepsilon} n)}$ unless $\text{NP} \subseteq \text{DTIME} \left(2^{\mathcal{O}(\log^{1/\varepsilon} n)} \right)$.

Conjecture

Unless $\text{P} = \text{NP}$, for every fixed $d \geq 3$ there is no poly-time approx. algorithm for d -GIRTH with ratio $n^{1-\delta}$, for some constant $\delta > 0$.

- ★ We provided the first approximation algorithms for the d -GIRTH problem in general graphs.

Improving the approximation ratio seems a challenging task.

- ★ We proved that the d -GIRTH problem is NP-hard in planar graphs for $d \in \{3, 4, 5\}$.

Does the problem admit a PTAS in planar graphs??

Conclusions and further research

- ★ We proved that for any $d \geq 3$ and $\varepsilon > 0$, there is no poly-time algorithm for the d -GIRTH problem with ratio $2^{\mathcal{O}(\log^{1-\varepsilon} n)}$ unless $\text{NP} \subseteq \text{DTIME} \left(2^{\mathcal{O}(\log^{1/\varepsilon} n)} \right)$.

Conjecture

Unless $\text{P} = \text{NP}$, for every fixed $d \geq 3$ there is no poly-time approx. algorithm for d -GIRTH with ratio $n^{1-\delta}$, for some constant $\delta > 0$.

- ★ We provided the first approximation algorithms for the d -GIRTH problem in general graphs.

Improving the approximation ratio seems a challenging task.

- ★ We proved that the d -GIRTH problem is NP-hard in planar graphs for $d \in \{3, 4, 5\}$.

Does the problem admit a PTAS in planar graphs??

Conclusions and further research

- ★ We proved that for any $d \geq 3$ and $\varepsilon > 0$, there is no poly-time algorithm for the d -GIRTH problem with ratio $2^{\mathcal{O}(\log^{1-\varepsilon} n)}$ unless $\text{NP} \subseteq \text{DTIME} \left(2^{\mathcal{O}(\log^{1/\varepsilon} n)} \right)$.

Conjecture

Unless $P = \text{NP}$, for every fixed $d \geq 3$ there is no poly-time approx. algorithm for d -GIRTH with ratio $n^{1-\delta}$, for some constant $\delta > 0$.

- ★ We provided the first approximation algorithms for the d -GIRTH problem in general graphs.

Improving the approximation ratio seems a challenging task.

- ★ We proved that the d -GIRTH problem is NP-hard in planar graphs for $d \in \{3, 4, 5\}$.

Does the problem admit a PTAS in planar graphs??

Gràcies!!