

Ruling out FPT algorithms for WEIGHTED COLORING on forests

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LAGOS, CIRM, Marseille, France
September 14, 2017

Full version available at [arXiv:1703.09726]

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Outline of the talk

- 1 Introduction
- 2 Our results
- 3 Some ideas of the proofs

Next section is...

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2 Our results

3 Some ideas of the proofs

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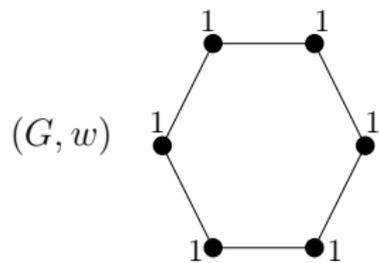
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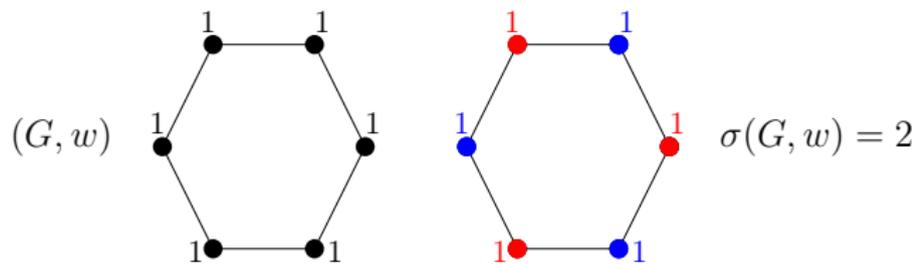
For a positive integer r , we define

$$\sigma(G, w; r) = \min\{w(c) \mid c \text{ is a proper } r\text{-coloring of } G\}.$$

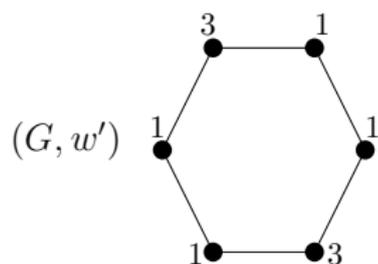
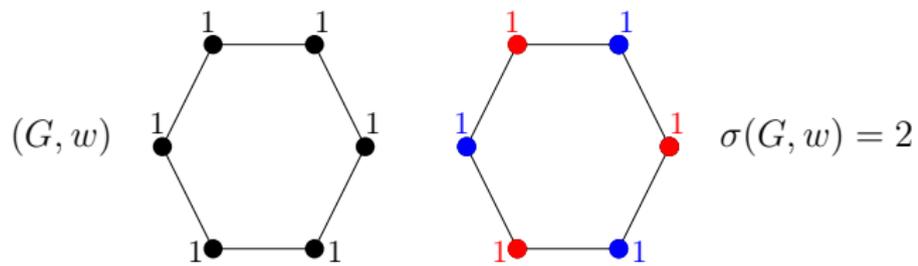
Example



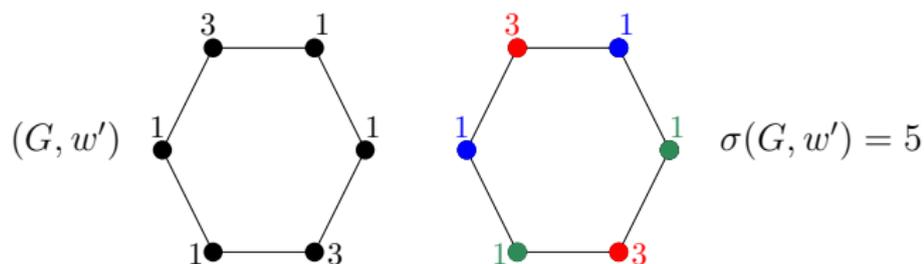
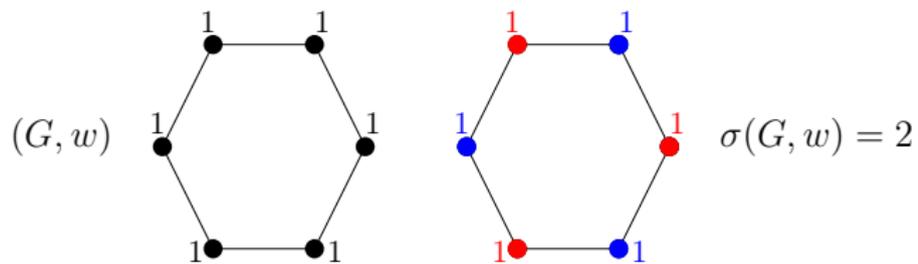
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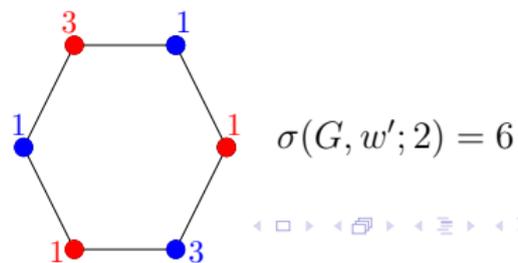
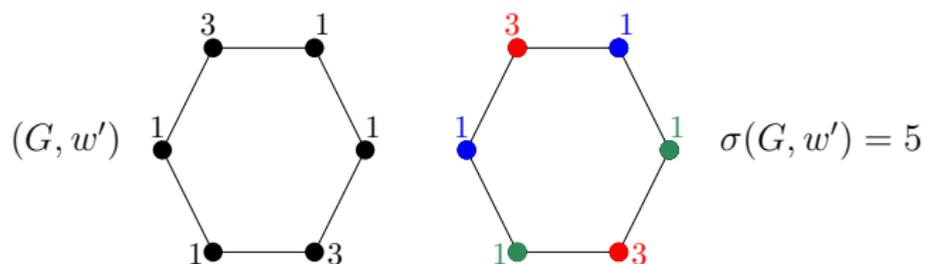
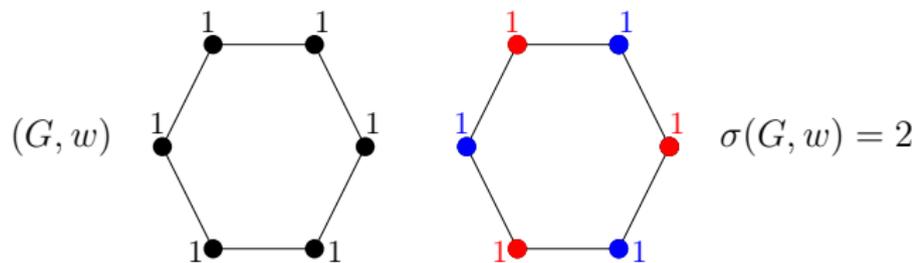
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The problem is NP-hard even on:

- split graphs, interval graphs, bipartite graphs, and triangle-free planar graphs with bounded degree.

On the other hand, it is polynomial on

- cographs and some subclasses of bipartite graphs.

[de Werra, Demange, Monnot, Paschos. 2002]

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Some partial results:

- **PTAS** on bounded treewidth graphs. [Escoffier, Monnot, Paschos. 2006]
- **Polynomial** on the class of trees where vertices with degree at least three induce a stable set. [Kavitha, Mestre. 2012]

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Theorem (Araújo, Nisse, Pérennes. 2014)

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- WEIGHTED COLORING on forests is unlikely to be in P, as this would contradict the ETH.
- Also unlikely to be NP-hard, as all problems in NP could be solved in subexponential time, contradicting again the ETH.

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The theory of **parameterized complexity** is built based on **FPT \neq W[1]**.

W[1]-hardness: strong evidence of **not being FPT**.

W[2]-hardness: even more!

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Corollary (Araújo, Baste, S.)

Assuming *ETH*, there is no algorithm that, given a *weighted tree* (G, w) and a positive integer r , computes $\sigma(G, w; r)$ in time $f(r) \cdot n^{o(r)}$ for any *computable function* f .

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General framework

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 - There exists a solution of INDEPENDENT SET on $(G, k) \iff \sigma(G', w) \leq M$, for some appropriately chosen real number $M < 2$.
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 - There exists a solution of DOMINATING SET on $(G, k) \iff \sigma(G', w; r) \leq M$, with $r = 4k + 4$.

Some useful gadgets

For $i \in [0, 4k + 3]$ and $j \in [0, n]$, let $w_i^j = \frac{1}{2^i} + j\varepsilon$, for some $\varepsilon > 0$.

Index i : colors in G' .

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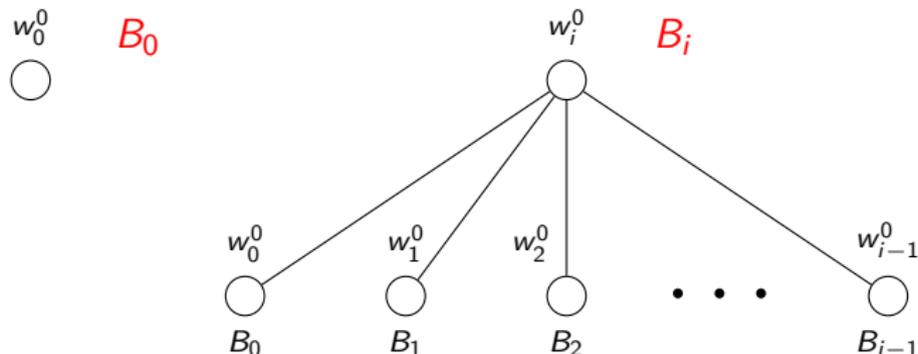
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Binomial trees **Role:** force most of the colors of the vertices of the forest.

For each $i \in [0, 4k + 3]$, we define recursively the weighted rooted tree B_i :



- if $i = 0$, then B_0 has a unique node of weight w_0^0 ,
- otherwise, B_i has a root r of weight w_i^0 and, for each $j \in [0, i - 1]$, we introduce a copy of B_j and we connect its root to r .

Some useful gadgets (2)

For $l \in [0, 3]$, let $W_l = w_{4k+l}^0 = \frac{1}{2^{4k+l}}$.

Let $R_l = S_{4k+l}$ to be the unique color of weight W_l .

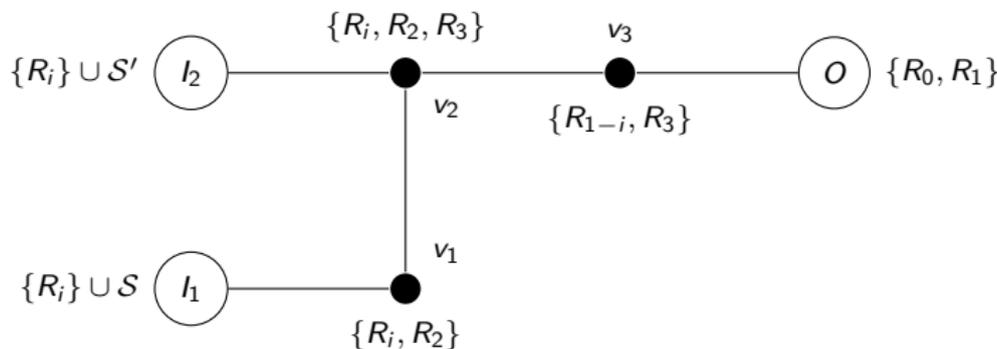
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AND gadget

Let $i \in [0, 1]$. Given two vertices I_1, I_2 , we define the R_i -AND gadget between the input vertices I_1 and I_2 , to be “this” graph:



Available colors are forced by pendant binomial trees (omitted).

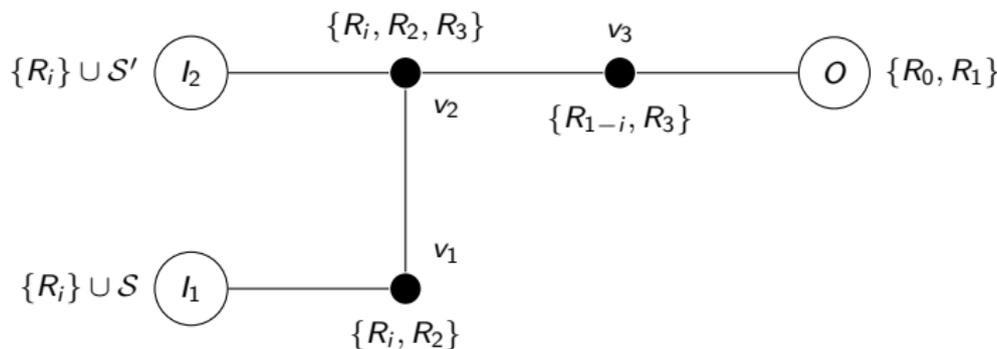
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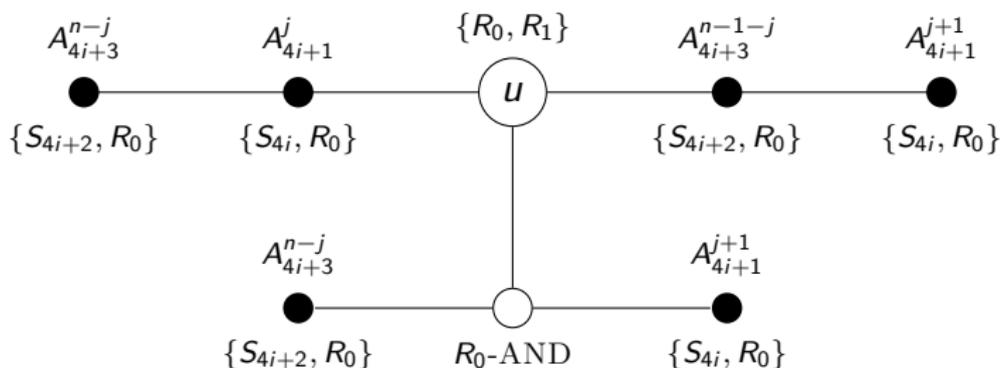
If both I_1 and I_2 are colored R_i , then O must be colored R_i .

If either I_1 or I_2 is not colored R_i , then O can be colored either R_0 or R_1 .

Some useful gadgets (3)

Vertex tree

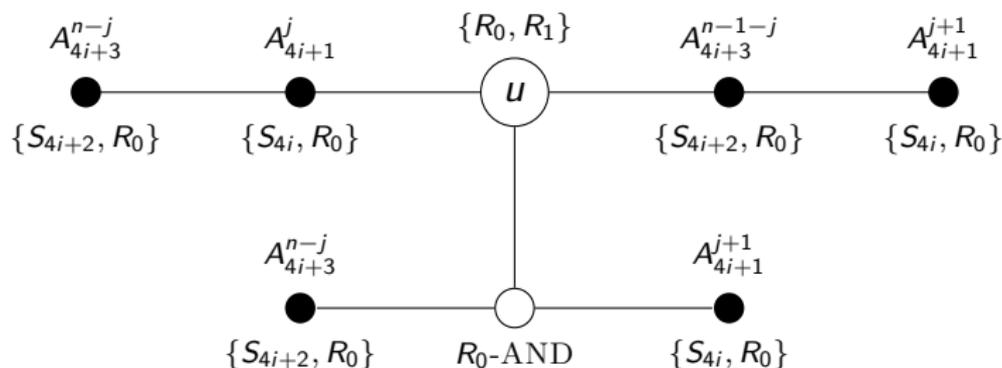
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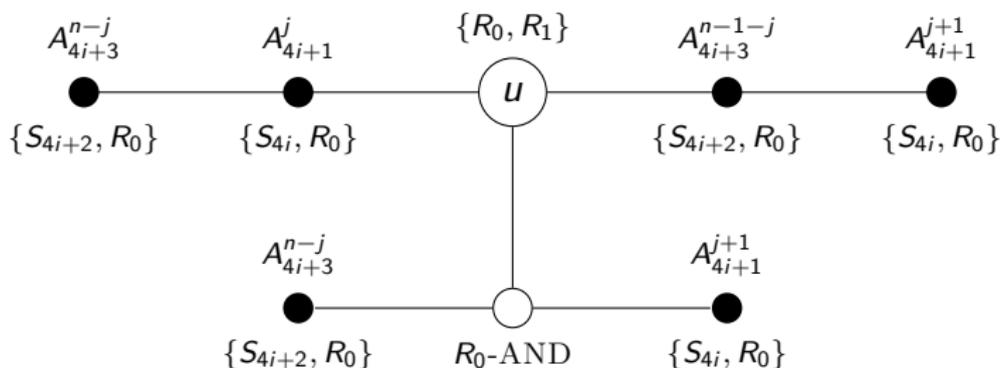


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(It can be proved that the choices need to be **consistent** for each vertex.)

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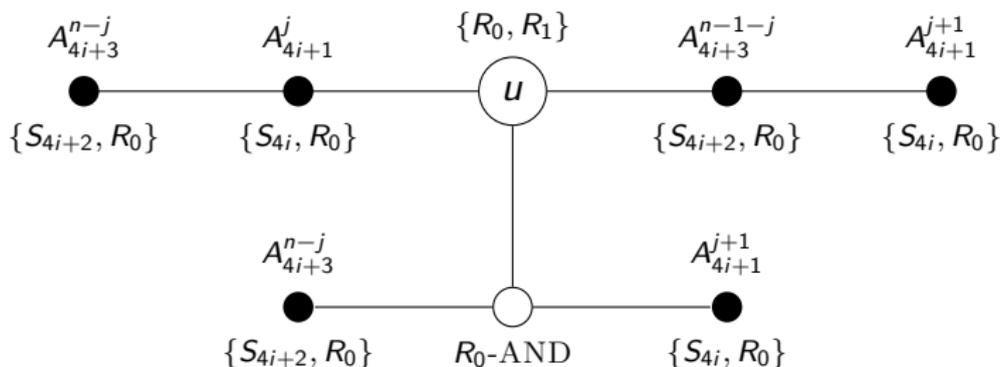
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Making k such choices is forced by $M = k(n-1)\epsilon + \sum_{i \in [0, 4k+3]} \frac{1}{2^i}$.

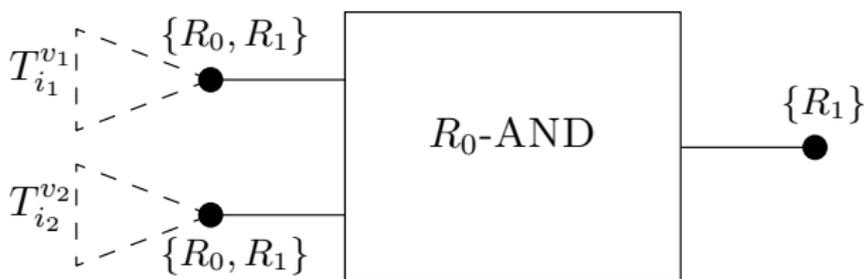
Sketch of the $W[1]$ -hardness reduction

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We create, for each edge $\{v_1, v_2\} \in E(G)$ and $i_1, i_2 \in [0, k-1]$, a tree $H_{\{v_1, v_2\}, i_1, i_2}$ obtained from the vertex trees $T_{i_1}^{v_1}$ and $T_{i_2}^{v_2}$ as follows:

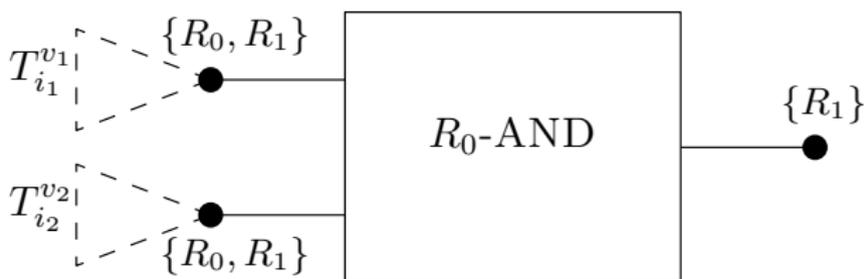


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Forest (G', w) : disjoint union of these trees $H_{\{v_1, v_2\}, i_1, i_2}$, for $\{v_1, v_2\} \in E(G)$ and $i_1, i_2 \in [0, k-1]$. (with some other technical stuff)

There exists a solution of INDEPENDENT SET on $(G, k) \Leftrightarrow \sigma(G', w) \leq M$.

Gràcies!

