

Volume 1: GRAPP

Funchal, Madeira, Portugal

27-29 January, 2018

EDITORS

Dominique Bechmann Ana Paula Cláudio Jose Braz

http://www.visigrapp.org/

SPONSORED BY

PAPERS AVAILABLE AT





VISIGRAPP 2018

Proceedings of the
13th International Joint Conference on
Computer Vision, Imaging and Computer Graphics
Theory and Applications

Volume 1: GRAPP

Funchal, Madeira - Portugal

January 27 - 29, 2018

Sponsored by

INSTICC - Institute for Systems and Technologies of Information, Control and Communication

Local Partner

M-ITI - Madeira Interactive Technologies Institute

In Cooperation with

AFIG - Association Française d'Informatique Graphique Eurographics - European Association for Computer Graphics

Copyright © 2018 by SCITEPRESS – Science and Technology Publications, Lda. All rights reserved

Edited by Dominique Bechmann, Ana Paula Cláudio and Jose Braz

Printed in Portugal ISBN: 978-989-758-287-5 Depósito Legal: 435427/17

http://www.grapp.visigrapp.org grapp.secretariat@insticc.org

BRIEF CONTENTS

Invited Speakers	IV
Organizing Committees	V
Program Committee	V
Auxiliary Reviewers	VII
Selected Papers Book	VIII
Foreword	IX
Contents	X

INVITED SPEAKERS

Carol O'Sullivan

Trinity College Dublin Ireland

Alexander Bronstein

Israel Institute of Technology,Tel Aviv University and Intel Corporation Israel

Falk Schreiber

University of Konstanz, Germany and Monash University Melbourne Australia

Catherine Pelachaud

CNRS/University of Pierre and Marie Curie France

ORGANIZING COMMITTEES

CONFERENCE CHAIR

Jose Braz, Escola Superior de Tecnologia de Setúbal, Portugal

PROGRAM CO-CHAIRS

Dominique Bechmann, CNRS-Université de Strasbourg, France Ana Paula Cláudio, BioISI, Faculdade de Ciências, Universidade de Lisboa, Portugal

AREA CO-CHAIRS

Maria Beatriz Carmo, Faculdade de Ciências da Universidade de Lisboa, Portugal
Jie-Qing Feng, State Key Lab of CAD&CG, Zijingang Campus, Zhejiang University, China
James Gain, Cape Town University, South Africa
Basile Sauvage, University of Strasbourg, France

SECRETARIAT

Bruno Encarnação, INSTICC, Portugal

GRAPHICS PRODUCTION AND WEBDESIGNER

André Poeira, INSTICC, Portugal

WEBMASTER

João Francisco, INSTICC, Portugal Carolina Ribeiro, INSTICC, Portugal

PROGRAM COMMITTEE

Francisco Abad, Universidad Politécnica de Valencia, Spain

Marco Agus, King Abdullah University Of Science And Technology, Saudi Arabia

Lilian Aveneau, University of Poitiers, France

Gérard Bailly, GIPSA-Lab, Univ. Grenoble-Alpes/CNRS, France

Thomas Bashford-Rogers, University of Warwick, United Kingdom

Bedrich Benes, Purdue University, United States

Gonzalo Besuievsky, Universitat de Girona, Spain

Carla Binucci, Università Degli Studi Di Perugia, Italy

Venceslas Biri, University Paris Est, France

Fernando Birra, Faculdade de Ciências e Tecnologia / UNL, Portugal

Kristopher J. Blom, Virtual Human Technologies, Czech Republic

Carles Bosch, Eurecat, Spain

Stephen Brooks, Dalhousie University, Canada

Maria Beatriz Carmo, Faculdade de Ciências da Universidade de Lisboa, Portugal

L. G. Casado, University of Almeria, Spain

Eva Cerezo, University of Zaragoza, Spain

Parag Chaudhuri, Indian Institute of Technology Bombay, India

Antoni Chica, Universitat Politecnica de Catalunya, Spain

Hwan-gue Cho, Pusan National University, Korea, Republic of

Miguel Chover, Universitat Jaume I, Spain

Teodor Cioaca, University Politehnica Bucharest, Romania

António Coelho, Faculdade de Engenharia da Universidade do Porto, Portugal

Sabine Coquillart, INRIA, France

António Cardoso Costa, ISEP, Portugal

Vasco Costa, Inesc-Id, Portugal

Rémi Cozot, IRISA, France

Juan José Jiménez Delgado, Universidad de Jaen, Spain

Bailin Deng, Cardiff University, United Kingdom

Paulo Dias, Universidade de Aveiro, Portugal

Thierry Duval, IMT Atlantique, France

Marius Erdt, Fraunhofer IDM@NTU, Singapore

Petros Faloutsos, York University, Canada

Pierre-Alain Fayolle, University of Aizu, Japan

Francisco R. Feito, University of Jaén, Spain

Dirk Feldmann, Fraunhofer IOSB, Germany

Jie Feng, Peking University, China

Luiz Henrique de Figueiredo, Impa, Brazil

Pablo Figueroa, Universidad De Los Andes, Colombia

Fabian Di Fiore, Hasselt University, Belgium

Ioannis Fudos, University of Ioannina, Greece

Davide Gadia, Università Degli Studi Di Milano, Italy

Arturo S. Garcia, University of Salford, United Kingdom

Alejandro García-Alonso, University of the Basque Country, Spain

Miguel Gea, University of Granada, Spain

Djamchid Ghazanfarpour, Xlim Laboratory (UMR CNRS 7252) - University of Limoges, France

Stephane Gobron, HES-SO / Arc, Switzerland

Alexandrino Gonçalves, Polytechnic Institute of Leiria, Portugal

Laurent Grisoni, University of Lille Science & Technologies, France

Marcelo de Paiva Guimaraes, Federal University of São Paulo/Master Program of Faculty Campo Limpo Pta, Brazil

James Hahn, George Washington University, United States

Vlastimil Havran, Czech Technical University in Prague, Faculty of Electrical Engineering, Czech Republic

Nancy Hitschfeld, University of Chile, Chile

Ludovic Hoyet, INRIA Rennes - Centre Bretagne Atlantique, France

Andres Iglesias, University of Cantabria, Spain

Insung Ihm, Sogang University, Korea, Republic of

Alex Pappachen James, Nazarbayev University, Kazakhstan

Jean-Pierre Jessel, IRIT, Paul Sabatier University, Toulouse, France

Xiaogang Jin, Zhejiang University, China

Robert Joan-Arinyo, Universitat Politecnica de Catalunya, Spain

Chris Joslin, Carleton University, Canada

Cláudio Jung, Universidade Federal do Rio Grande do Sul, Brazil

Mubbasir Kapadia, Rutgers University, United States

Josef Kohout, University of West Bohemia, Czech Republic

Maciej Kot, Tokyo Institute of Technology, Japan

Alexander Kulik, Bauhaus-Universität Weimar, Germany

Richard Kulpa, Université Rennes 2, France

Miguel Leitão, ISEP, Portugal

Alejandro León, University of Granada, Spain

Ligang Liu, University of Science and Technology of China, China

Marco Livesu, Italian National Research Council (CNR), Italy

Hélio Lopes, PUC-Rio, Brazil

Pedro Faria Lopes, ISCTE-IUL, Portugal

Joaquim Madeira, University of Aveiro, Portugal

Luís Magalhães, University of Minho, Portugal

Stephen Mann, University of Waterloo, Canada

Michael Manzke, Trinity College Dublin, Ireland

Ricardo Marroquim, Rio de Janeiro Federal University, Brazil

Belen Masia, Universidad de Zaragoza, Spain

José Pascual Molina Massó, Universidad de Castilla-la Mancha, Spain

Nelson Max, University of California, United States

Daniel Meneveaux, University of Poitiers, France

Stéphane Mérillou, University of Limoges, France

Eder Miguel, Universidad Rey Juan Carlos, Spain

Ramon Molla, Universitat Politècnica de València, Spain

David Mould, Carleton University, Canada

Adolfo Muñoz, Universidad de Zaragoza, Spain

Lidia M. Ortega, University of Jaén, Spain

Georgios Papaioannou, Athens University of Economics and Business, Greece

Giuseppe Patané, CNR - Italian National Research Council, Italy

Daniel Patel, University of Bergen, Norway

Félix Paulano-Godino, University of Jaén, Spain

Aruquia Peixoto, CEFET/RJ, Brazil

João Madeiras Pereira, INESC-ID/IST, Portugal

João Pereira, Instituto Superior de Engenharia do Porto, Portugal

Sinésio Pesco, PUC-Rio Institute, Brazil

Ruggero Pintus, CRS4 - Center for Advanced Studies, Research and Development in Sardinia, Italy

Paulo Pombinho, LaSige, Universidade de Lisboa, Portugal

Tomislav Pribanic, University of Zagreb, Croatia

Anna Puig, University of Barcelona, Spain

Luis Paulo Reis, University of Minho, Portugal

Inmaculada Remolar, Universitat Jaume I, Spain

Mickael Ribardière, University of Poitiers, XLIM, France

Nuno Rodrigues, Polytechnic Institute of Leiria, Portugal

Inmaculada Rodríguez, University of Barcelona, Spain

Przemyslaw Rokita, Warsaw University of Technology, Poland

Teresa Romão, Faculdade de Ciências e Tecnologia/Universidade de Nova Lisboa, Portugal

Isaac Rudomin, BSC, Spain

Wang Rui, Zhejiang University, China

Holly Rushmeier, Yale University, United States

Basile Sauvage, University of Strasbourg, France

Vladimir Savchenko, Hose University, Japan

Rafael J. Segura, Universidad de Jaen, Spain

Ari Shapiro, University of Southern California, United States

Frutuoso Silva, University of Beira Interior, Portugal

A. Augusto Sousa, FEUP/INESC Porto, Portugal

Ching-Liang Su, Da Yeh University, India

Matthias Teschner, University of Freiburg, Germany

Daniel Thalmann, Nanyang Technological University, Singapore

Juan Carlos Torres, Universidad de Granada, Spain

Alain Tremeau, Université Jean Monnet in Saint Etienne, France

Hassan Ugail, Centre for Visual Computing, United Kingdom

Torsten Ullrich, Fraunhofer Austria Research, Austria

Anna Ursyn, University of Northern Colorado, United States

Cesare Fabio Valenti, Università degli Studi di Palermo, Italy

Luiz Velho, IMPA - Instituto de Matematica Pura e Aplicada, Brazil

Andreas Weber, University of Bonn, Germany

Thomas Wischgoll, Wright State University, United States

Burkhard Wuensche, University of Auckland, New Zealand

Lihua You, Bournemouth University, United Kingdom

Jian J. Zhang, Bournemouth University, United Kingdom

Yayun Zhou, Siemens AG, Germany

AUXILIARY REVIEWERS

Shujie Deng, Bournemouth University, United Kingdom

Saket Patkar, Google Inc, United States

Ana Serrano, Universidad de Zaragoza, Spain

Zhao Wang, Bournemouth University, United Kingdom

SELECTED PAPERS BOOK

A number of selected papers presented at GRAPP 2018 will be published by Springer in a CCIS Series book. This selection will be done by the Conference Chair and Program Co-chairs, among the papers actually presented at the conference, based on a rigorous review by the GRAPP 2018 Program Committee members.

FOREWORD

This book contains the proceedings of the 13th International Conference on Computer Vision, Imaging and Computer Graphics Theory and Applications (VISIGRAPP 2018) which was organized and sponsored by the Institute for Systems and Technologies of Information, Control and Communication (INSTICC), in cooperation with AFIG and Eurographics.

The proceedings here published demonstrate new and innovative solutions and highlight technical problems in each field that are challenging and worthwhile being disseminated to the interested research audiences.

VISIGRAPP 2018 was organized to promote a discussion forum about the conference's research topics between researchers, developers, manufacturers and end-users, and to establish guidelines in the development of more advanced solutions.

We received a high number of paper submissions for this edition of VISIGRAPP, 321 in total, with contributions from all five continents. This attests to the success and global dimension of VISIGRAPP. To evaluate each submission, we used a double-blind evaluation method where each paper was reviewed by two to six experts from the International Program Committee (IPC).

The IPC selected for oral presentation and for publication as full papers 14 papers from GRAPP, 6 for HUCAPP, 12 papers for IVAPP, and 40 papers for VISAPP, which led to a result for the full-paper acceptance ratio of 22% and a high-quality program. Apart from the above full papers, the conference program also features 83 short papers and 68 poster presentations. We hope that these conference proceedings, which are submitted for indexation by Thomson Reuters Conference Proceedings Citation Index, INSPEC, DBLP, and EI, will help the Computer Vision, Imaging, Visualization and Computer Graphics communities to find interesting research work. Moreover, we are proud to inform that the program also includes four plenary keynote lectures, given by internationally distinguished researchers, namely Carol O'Sullivan (Trinity College Dublin, Ireland), Alexander Bronstein (Israel Institute of Technology,Tel Aviv University and Intel Corporation, Israel), Falk Schreiber (University of Konstanz, Germany and Monash University Melbourne, Australia) and Catherine Pelachaud (CNRS/University of Pierre and Marie Curie, France), thus contributing to increase the overall quality of the conference and to provide a deeper understanding of the conference's interest fields.

Furthermore, a short list of the presented papers will be selected to be expanded into a forthcoming book of VISIGRAPP Selected Papers to be published by Springer during 2018 in the CCIS series. All papers presented at this conference will be available at the SCITEPRESS Digital Library. Two awards are delivered at the closing session, to recognize the best conference paper and the best student paper for each of the four tracks.

The meeting is complemented with the Special Session on Visual Computing in Engineering Applications (VCEA) and two tutorials entitled "Visual Intelligence in Egocentric (First-Person) Vision Systems" and "Understanding Human Motion Primitives".

We would like to express our thanks, first of all, to the authors of the technical papers, whose work and dedication made possible to put together a program that we believe to be very exciting and of high technical quality. Next, we would like to thank the Area Chairs, all the members of the program committee and auxiliary reviewers, who helped us with their expertise and time. We would also like to thank the invited speakers for their invaluable contribution and for sharing their vision in their talks. Special thanks should be addressed to the INSTICC Steering Committee whose invaluable work made this event possible.

We wish you all an exciting conference and an unforgettable stay in Funchal, Madeira, Portugal. We hope to meet you again for the next edition of VISIGRAPP, details of which are available at http://www.visigrapp.org.

Dominique Bechmann

CNRS-Université de Strasbourg, France

Ana Paula CláudioBioISI, Faculdade de Ciências, Universidade de Lisboa, Portugal

Jose Braz

Escola Superior de Tecnologia de Setúbal, Portugal

CONTENTS

INVITED SPEAKERS

KEYNOTE SPEAKERS	
The Perception of Physical Interactions in Mixed Reality Carol O'Sullivan	5
Geometry and Learning in 3D Shape Processing Problems Alexander Bronstein	7
Immersive Analytics - Methodology and Applications in the Life Sciences Falk Schreiber	Ģ
Modeling Human-agent Interaction Catherine Pelachaud	11
PAPERS	
FULL PAPERS	
SheetAnim - From Model Sheets to 2D Hand-drawn Character Animation Heena Gupta and Parag Chaudhuri	17
Accelerated Simulation of Brittle Objects for Interactive Applications Philippe Meseure, Xavier Skapin, Emmanuelle Darles and Guilhem Delaitre	28
Optical-inertial Synchronization of MoCap Suit with Single Camera Setup for Reliable Position Tracking Adam Riečický, Martin Madaras, Michal Piovarci and Roman Durikovic	40
Sensor-fusion-based Trajectory Reconstruction for Mobile Devices Jielei Zhang, Jie Feng and Bingfeng Zhou	48
Efficient Curvature-optimized G^2 -continuous Path Generation with Guaranteed Error Bound for 5-axis Machining Evgenia Selinger and Lars Linsen	59
Interactive Hyper Spectral Image Rendering on GPU Romain Hoarau, Eric Coiro, Sébastien Thon and Romain Raffin	71
Visibility based WSPD for Global Illumination M. Maria, N. Mustafa, T. Bardoux, J. Defaye and V. Biri	81
Orientation Beautification of Reverse Engineered Models S. Gauthier, W. Puech, R. Bénière and G. Subsol	91
Retrieving 3D Objects with Articulated Limbs by Depth Image Input Jun-Yang Lin, May-Fang She, Ming-Han Tsai, I-Chen Lin, Yo-Chung Lau and Hsu-Hang Liu	101
Transformation of the Beta Distribution for Color Transfer	112

Hristina Hristova, Olivier Le Meur, Rémi Cozot and Kadi Bouatouch

112

Block based Spectral Processing of Dense 3D Meshes using Orthogonal Iterations Aris S. Lalos, Gerasimos Arvanitis, Anastasios Dimas and Kostantinos Moustakas				
A Procedural Model for Snake Skin Texture Generation Jefferson Magalhães Pinheiro and Marcelo Walter	133			
Removing Monte Carlo Noise with Compressed Sensing and Feature Information Changwen Zheng and Yu Liu	145			
Generic Caching Library and Its Use for VTK-based Real-time Simulation and Visualization Systems Lukáš Hruda and Josef Kohout	154			
SHORT PAPERS				
Comparison of Movements in a Virtual Reality Mirror Box Therapy for Treatment of Lower Limb Phantom Pain Bartal Henriksen, Ronni Nedergaard Nielsen, Martin Kraus and Bo Geng	167			
A Simple and Robust Approach to Computation of Meshes Intersection Věra Skorkovská, Ivana Kolingerová and Bedrich Benes	175			
Accurate Real-time Complex Cutting in Finite Element Modeling Tong Xin, Pieran Marris, Ana Mihut, Gary Ushaw and Graham Morgan	183			
Cinematographic and Geometric Criteria for Virtual Camera Path Generation for the Visualization of Shipwreck Data Katherine Davis, Vaibhav K. Viswanathan, Christopher M. Clark, Timothy Gambin and Zoë J. Wood	191			
A Quartic Clough-Tocher Interpolant Xiang Fang and Stephen Mann	199			
A Topological-Geometrical Pipeline for 3D Cracking-like Phenomena Jérémy Riffet, Nicolas Castagne, Emmanuelle Darles and Annie Luciani	207			
PEEK - An LSTM Recurrent Network for Motion Classification from Sparse Data Rafael Rego Drumond, Bruno A. Dorta Marques, Cristina Nader Vasconcelos and Esteban Clua	215			
Simplified Definition of Parameter Spaces of a Procedural Model using Sketch-based Interaction <i>Johannes Merz, Roman Getto, Arjan Kuijper and Dieter W. Fellner</i>	223			
Tone Mapping HDR Panoramas for Viewing in Head Mounted Displays Miguel Melo, Kadi Bouatouch, Maximino Bessa, Hugo Coelho, Remi Cozot and Alan Chalmers	232			
A Hybrid CPU-GPU Scalable Strategy for Multi-resolution Rendering of Large Digital Elevation Models with Borders and Holes Andrey Rodrigues and Waldemar Celes	240			
Creating 3D Human Character Mesh Prototypes from a Single Front-view Sketch Shaikah Bakerman, Rufino R. Ansara and Chris Joslin	248			
Interactive Anisotropic Tearing of Elastic Solids Omar Hesham, Chris Joslin and Rufino R. Ansara	256			
Virtual Exploration: Seated versus Standing Noah Coomer, Joshua Ladd and Betsy Williams	264			

Data-driven Enhancement of SVBRDF Reflectance Data Heinz Christian Steinhausen, Dennis den Brok, Sebastian Merzbach, Michael Weinmann and Reinhard Klein	273
Mixed Reality Experience - How to Use a Virtual (TV) Studio for Demonstration of Virtual Reality Applications Jens Herder, Philipp Ladwig, Kai Vermeegen, Dennis Hergert, Florian Busch, Kevin Klever, Sebastian Holthausen and Bektur Ryskeldiev	281
Denoising Monte Carlo Renderings based on a Robust High-order Function Yu Liu, Changwen Zheng and Hongliang Yuan	288
Sparse Sampling for Real-time Ray Tracing Timo Viitanen, Matias Koskela, Kalle Immonen, Markku Mäkitalo, Pekka Jääskeläinen and Jarmo Takala	295
Deep Light Source Estimation for Mixed Reality Bruno Augusto Dorta Marques, Rafael Rego Drumond, Cristina Nader Vasconcelos and Esteban Clua	303
AUTHOR INDEX	313