

Japan-France Symposium
"Virtual Reality: Its Technological, Socio-Cultural, Aesthetic
Impact" and VR Image Demo

Today, Kitashinkan Hall, Keio University, Mita Campus. Entrance Free

- 1. 1:30pm – 2:40pm Panel Discussion "Technological Aspects of VR"**
Co-Chairs: M. Hirose (associate prof. Univ of Tokyo, VR Informatics) & B. Arnaldi (prof. Univ. Rennes, head of SIAMES VR Theory Project, IRISA/INRIA).
M-L. Viaud (INA, National Audiovisual Institute, VR Theory), G. Subsol (INRIA Sophia Antipolis, VR Theory), H. Iwata (prof. Univ of Tsukuba, VR Technology), S. Tachi (prof. Univ of Tokyo, VR Technology), T. Nishioka (Toppan-Print, VR-Project Head)
(Demonstrations on Einstein's World, Virtual Cabins, Virtual Community, Virtual Traffic)
- 2. 2:40pm – 3:50pm Panel Discussion & Demo "VR and its Impact to Perception, Body, Life-Style and Society"**
Co-Chairs: M. Okada(Keio Univ, Philosophy) & P. Codognet(prof. Univ Paris 6, Informatics).
A. Sauvageot (prof. Univ Toulouse, Sociology), F. de Meredieu (prof. Univ Sorbonne, Philosophy & Aesthetics), J. Ninio (Ecole Normale Supérieure, Perception psychology), P. Queau (UNESCO, Head of Informatics division), T. Sato(prof. Univ of Tokyo, Perception psychology), K. Hattori(Asahi Shimbun, VR theory & Artificial life), C. Numaoka(Sony CSL, Virtual community theory), K. Matsuda (Sony Corp., Virtual pets community analyst)
(Demonstrations on Virtual Images, Cyber (Wearable) Fashion in Future, Virtual Pet Community, etc.)
- 3. 3:50pm – 5:00pm Panel Discussion & Demo "VR, Arts and Digital Contents"**
Co-Chairs: N. Okude (prof. Keio Univ, Digital contents theory) & M. Benayoun (Computer Artist).
E. Couchot (prof. Univ Paris 8, Art department), F. de Meredieu (prof. Univ Sorbonne, Philosophy & Aesthetics), T. Imura (prof. Nagoya Art Univ, Visual Artist), M. Inakage (Digital contents artist & director)
(Demonstrations on Virtual Worlds, Digital Arts, Digital Contents, etc.)