



Constraint Acquisition via Partial Queries

Christian Bessiere¹

Nadjib Lazaar¹

Remi Coletta¹

Nina Narodytska⁴

Emmanuel Hebrard²

Claude-Guy Quimper⁵

George Katsirelos³

Toby Walsh⁴

¹**CNRS, U. Montpellier, France**

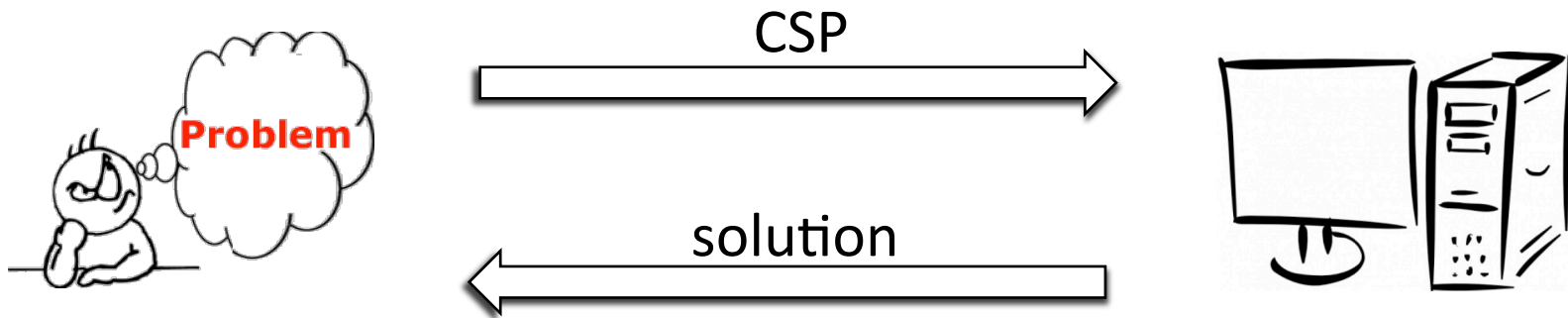
²LAAS-CNRS, Toulouse, France

³INRA Toulouse, France

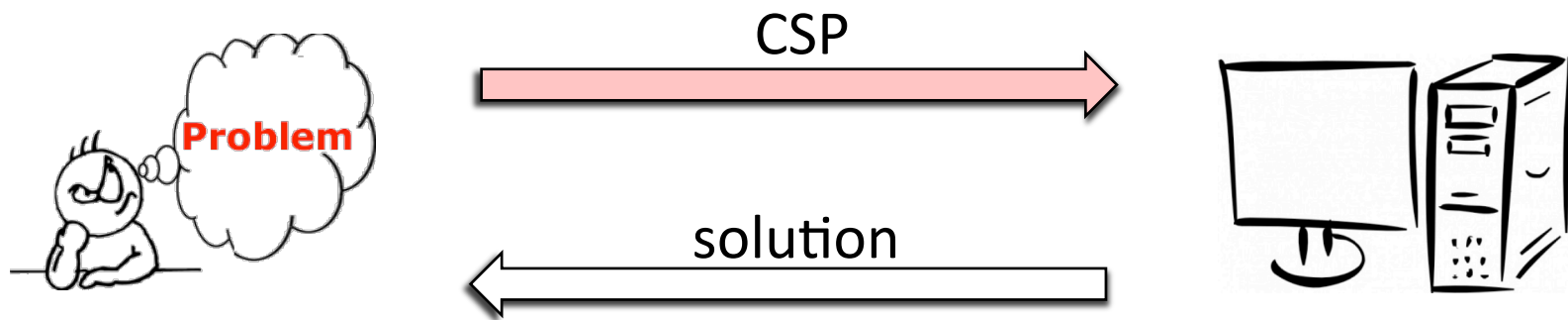
⁴NICTA, UNSW, Sydney, Australia

⁵U. Laval, Quebec City, Canada

Motivations

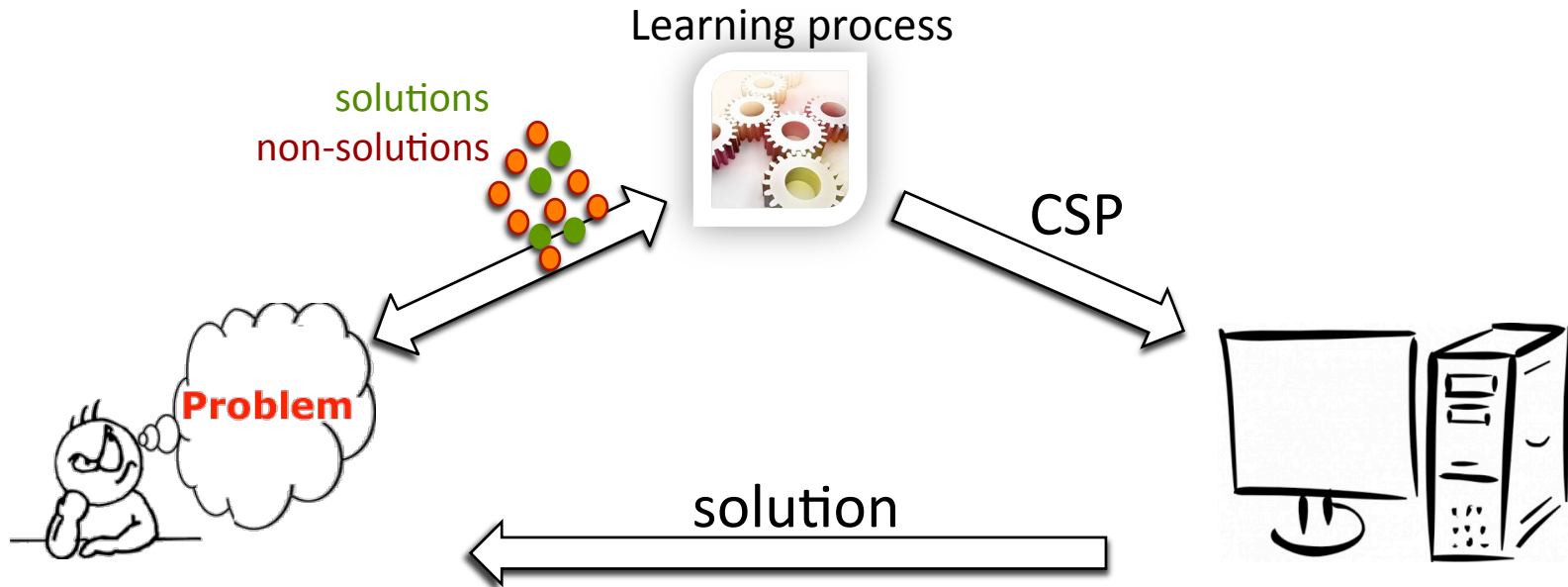


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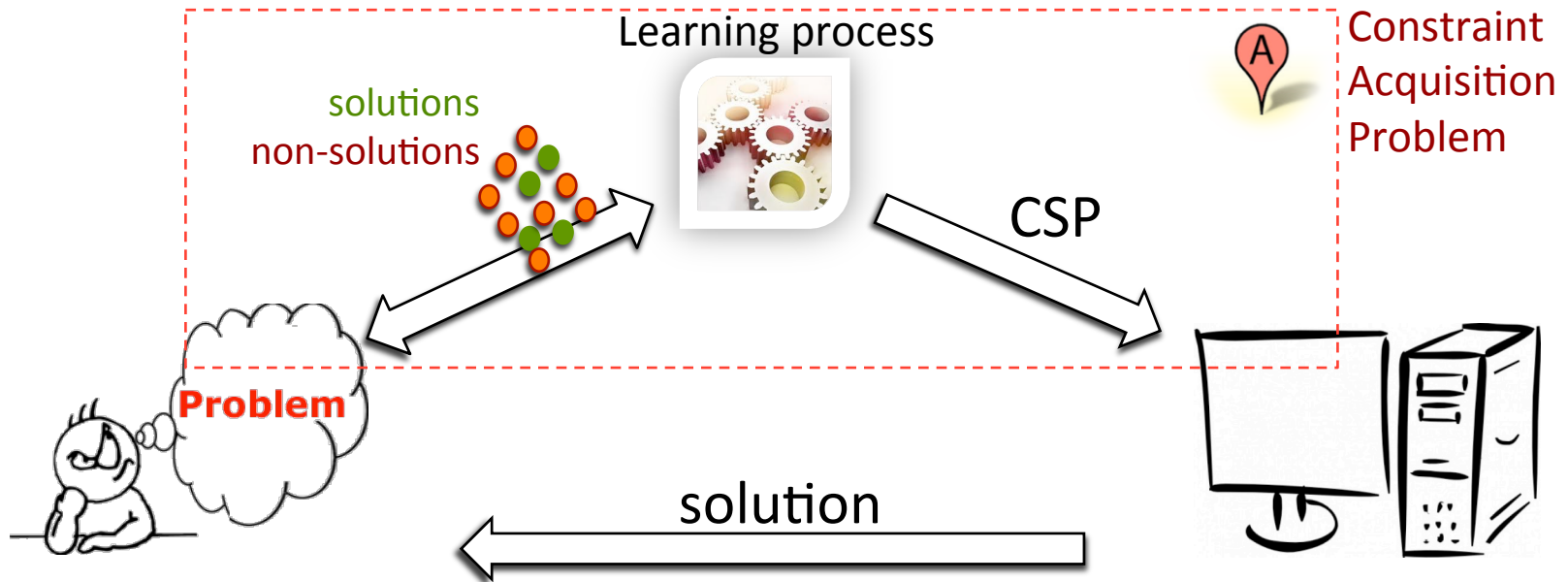
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- **Limitations:** modelling constraint networks require a fair expertise
- **Need:** Simple way to build constraint model ➔ Modeller-assistant

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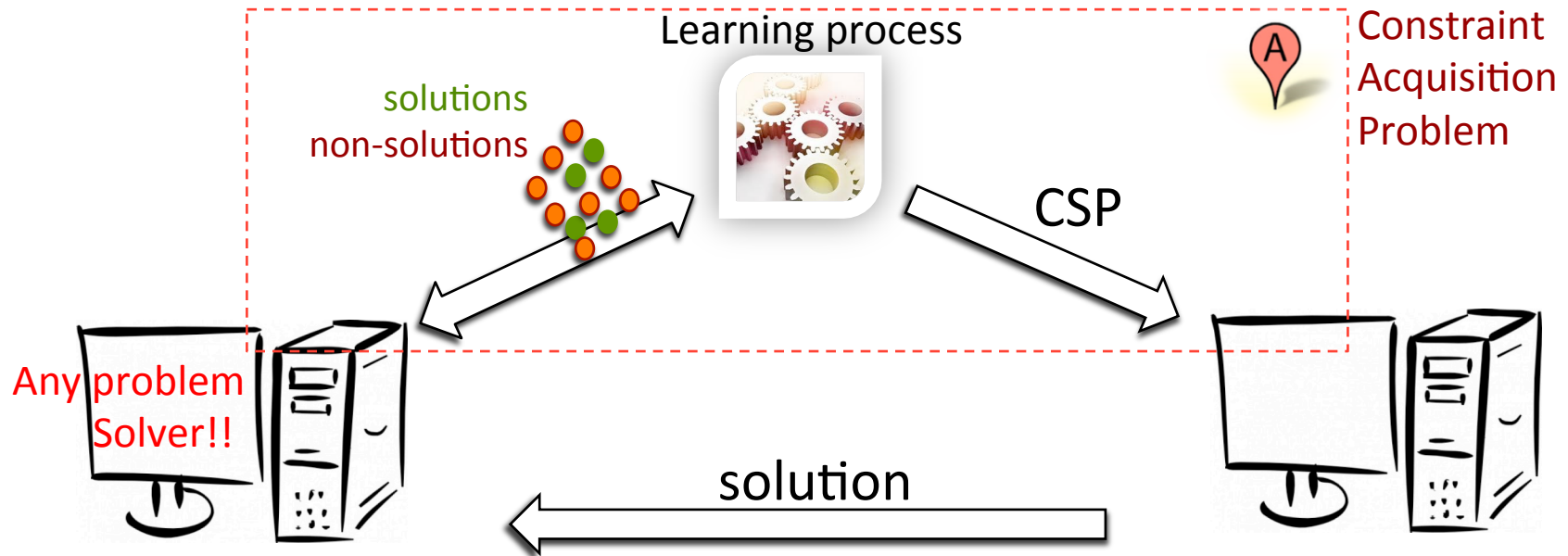
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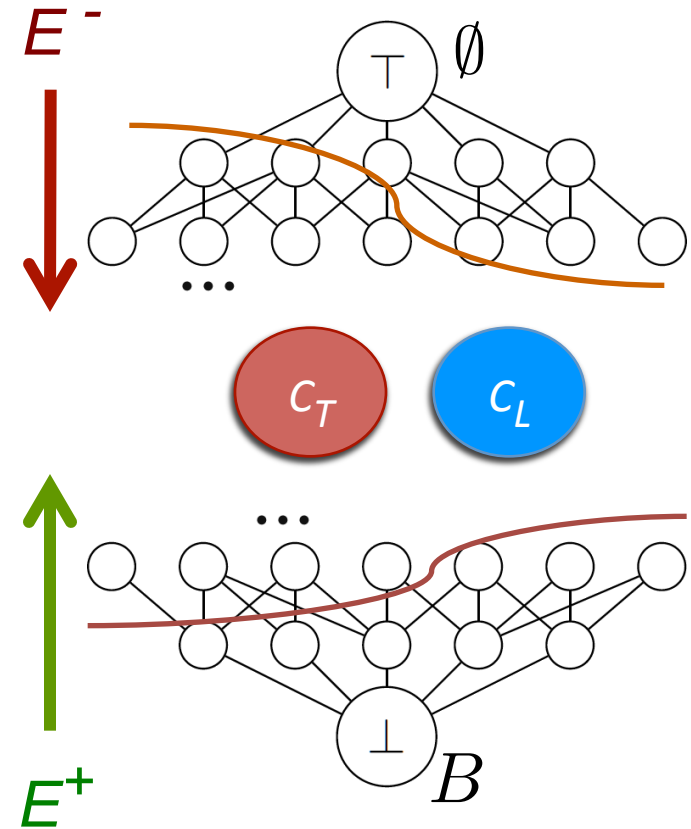
Constraint Acquisition Problem

➤ Inputs:

- (X, D) : Vocabulary
- B : Bias (possible constraints)
- C_T : Target network
- (E^+, E^-) : positives and negatives

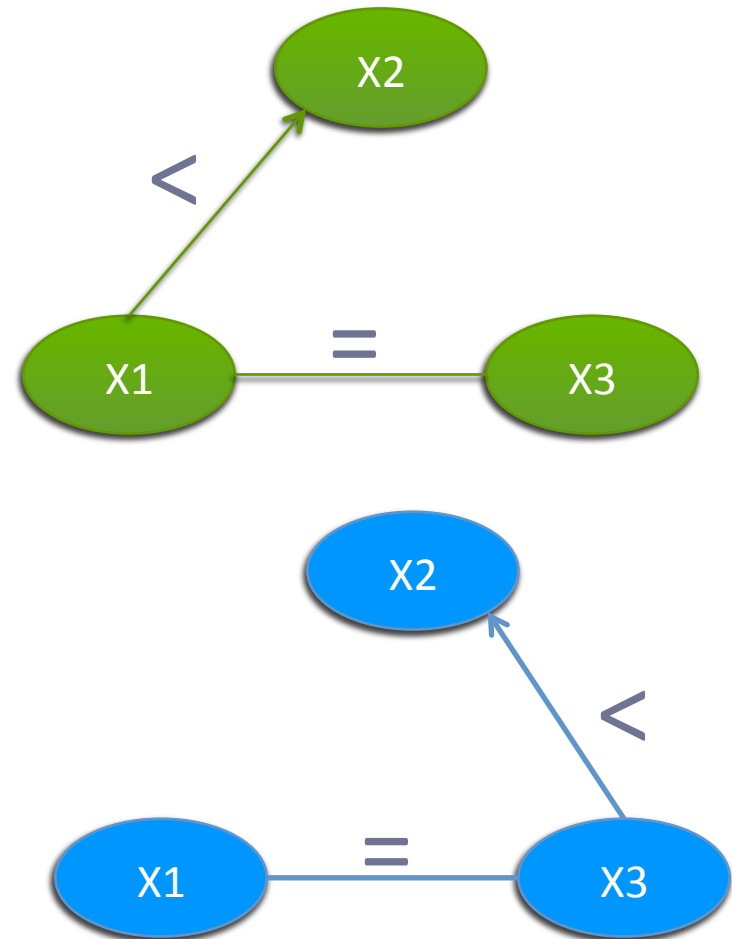
➤ Output:

- C_L : Learnt network s.t.,
 - $C_L \subset B : C_L \equiv C_T$



Example

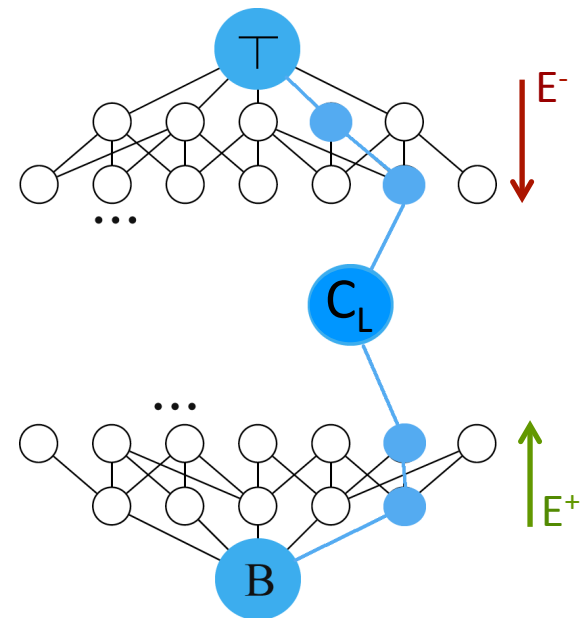
- $\Gamma = \{<, =\}$
- $B = \{x_i < x_j, x_i = x_j, \forall i, j\}$
- $C_T = \{x_1 = x_3, x_1 < x_2\}$
- $C_L = \{x_1 = x_3, x_3 < x_2\}$



State of the art

➤ CONACQ

- SAT-Based constraint acquisition
- Bidirectional search
- Conacq1.0 (passive learning) [Bessiere et al. ECML05]
- Conacq2.0 (active learning) [Bessiere et al. IJCAI07]

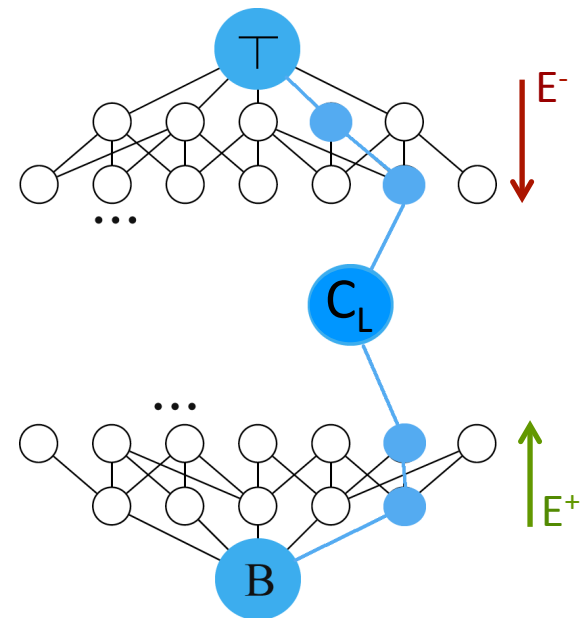


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$$\mathcal{K} = \underbrace{(\neg x_1 \wedge \neg x_2 \wedge \neg x_3)}_{e^+} \bigwedge \underbrace{(x_4 \vee x_5 \vee x_6 \vee x_7)}_{e^-} \dots$$

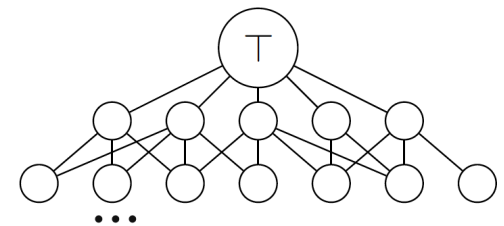


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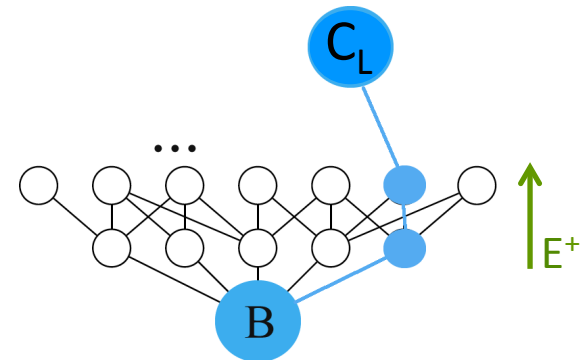
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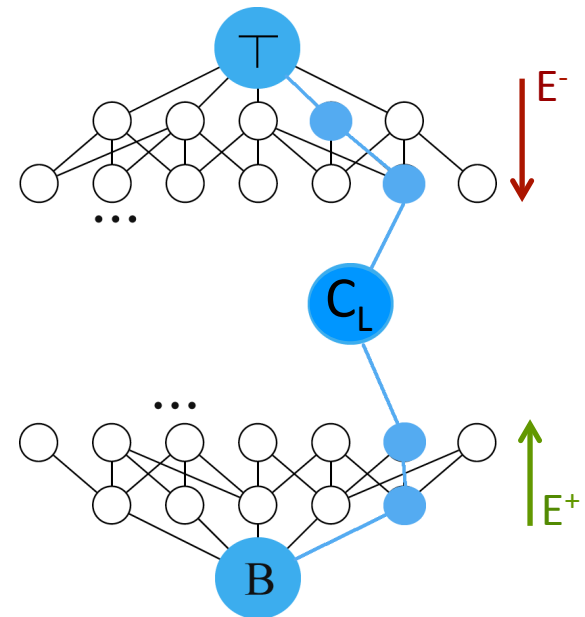


➤ ModelSeeker [Beldiceanu and Simonis, CP12]

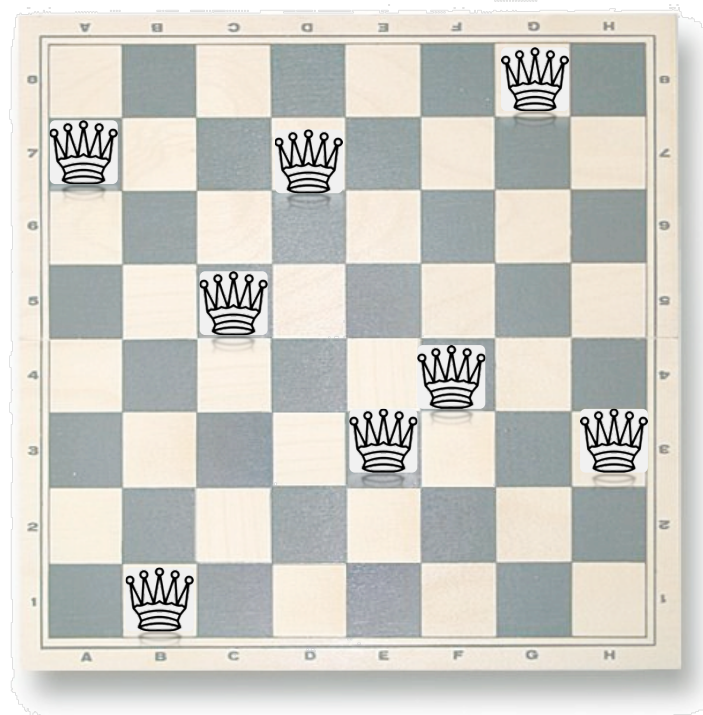
- A passive learning
- Based on global constraint catalog (more than 400)
- Bottom-up search



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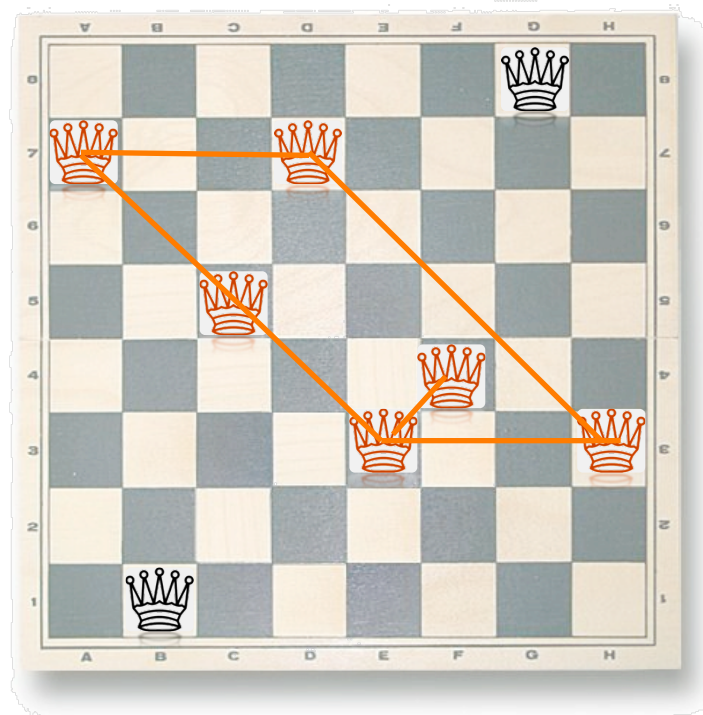


Partial Queries



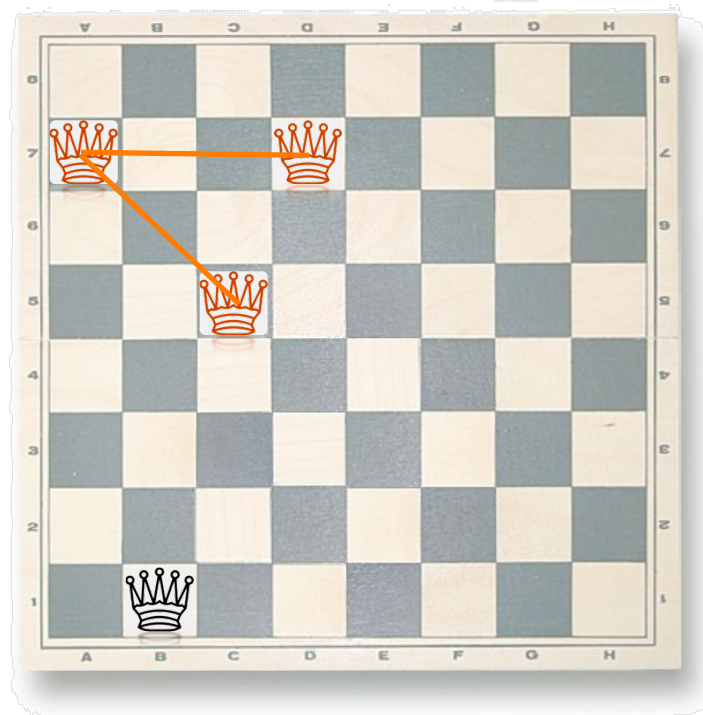
ask(2, 8, 4, 2, 6, 5, 1, 6)

Partial Queries



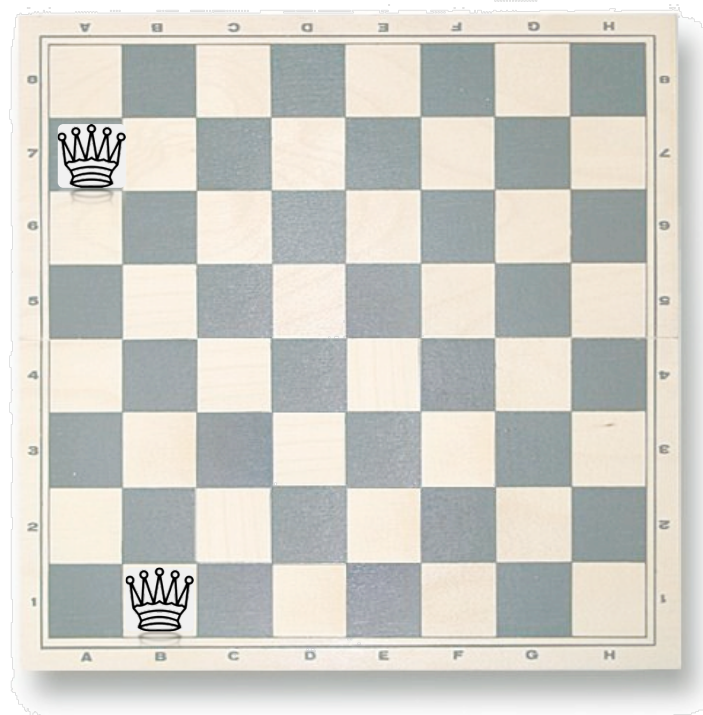
$\text{ask}(2, 8, 4, 2, 6, 5, 1, 6) = \text{No}$

Partial Queries



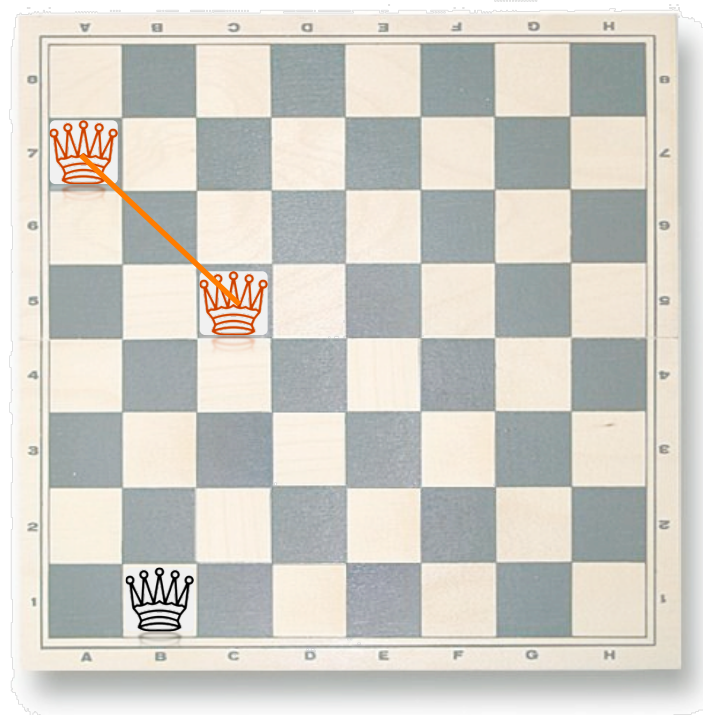
$\text{ask}(2, 8, 4, 2, -, -, -, -) = \text{No}$

Partial Queries



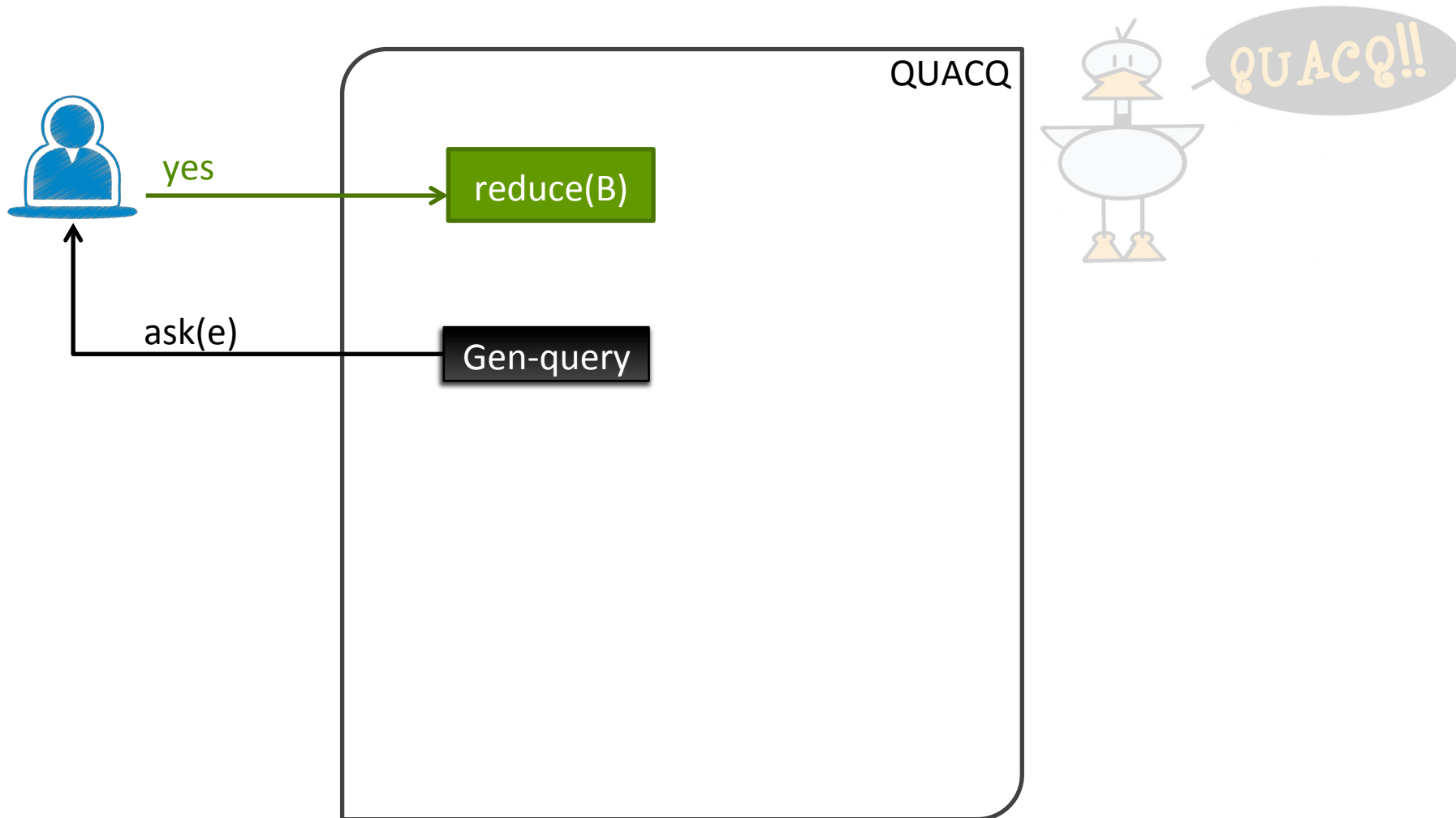
$\text{ask}(2, 8, -, -, -, -, -, -) = \text{Yes}$

Partial Queries

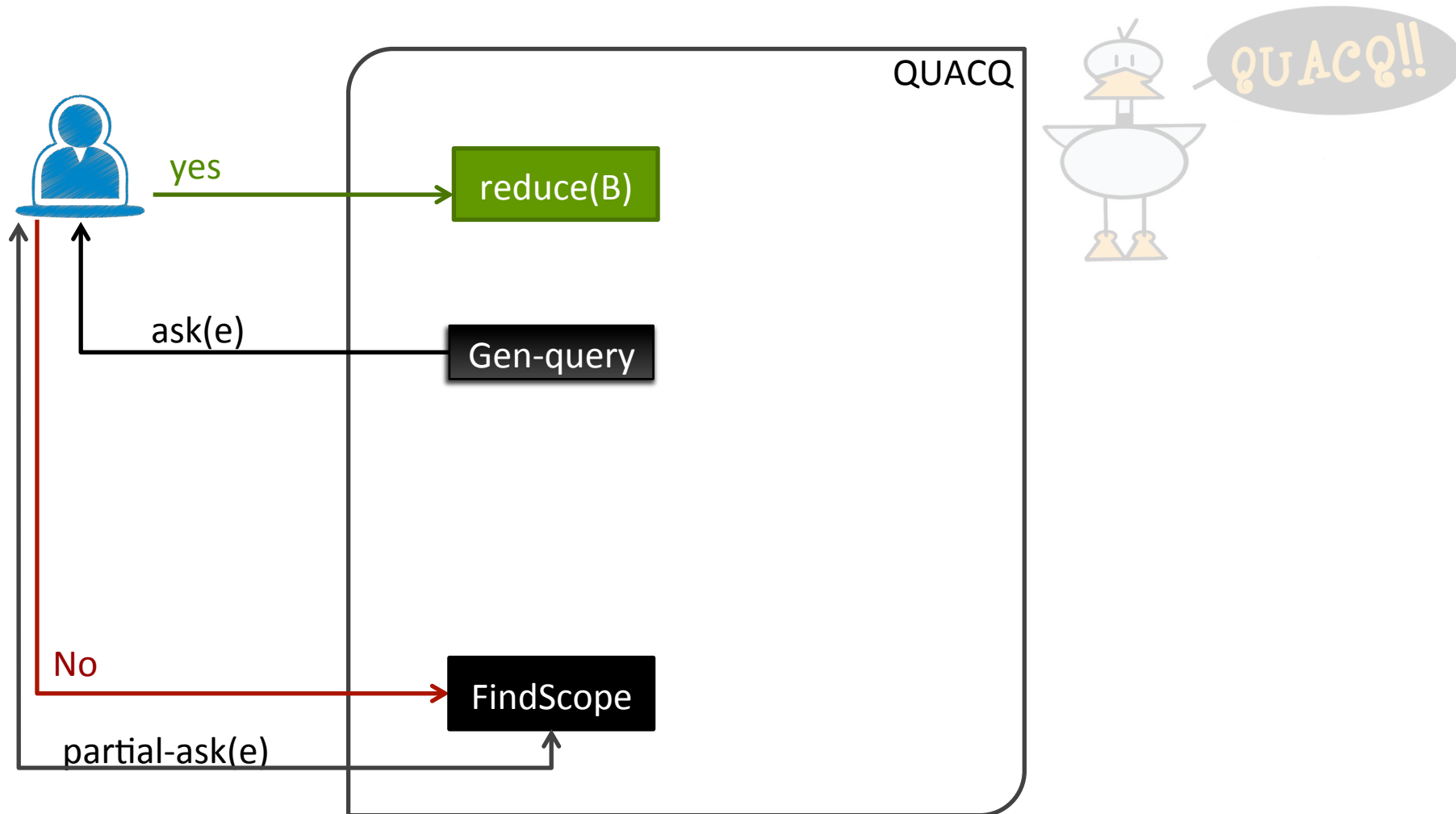


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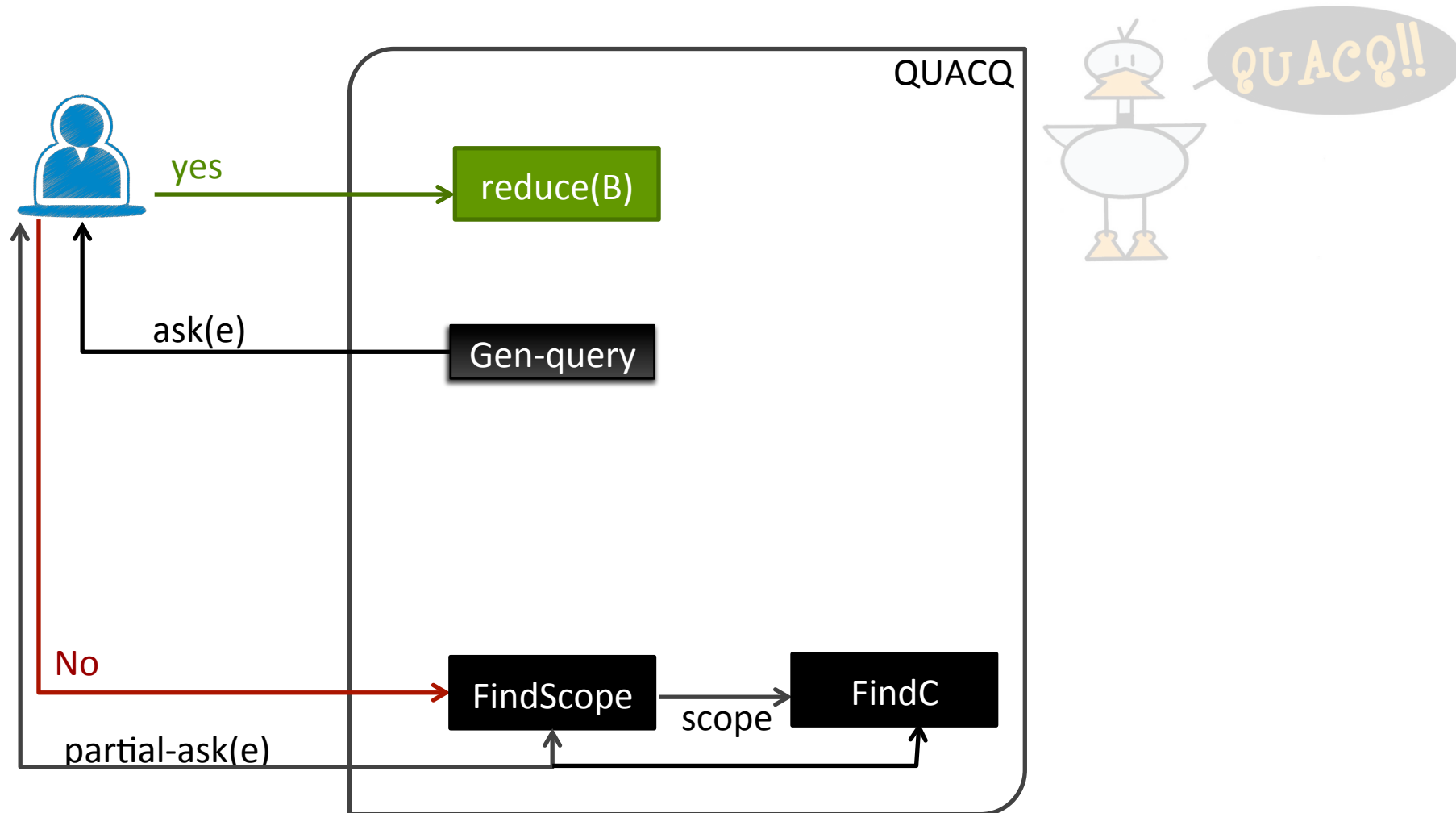
QUACQ: Quick Acquisition



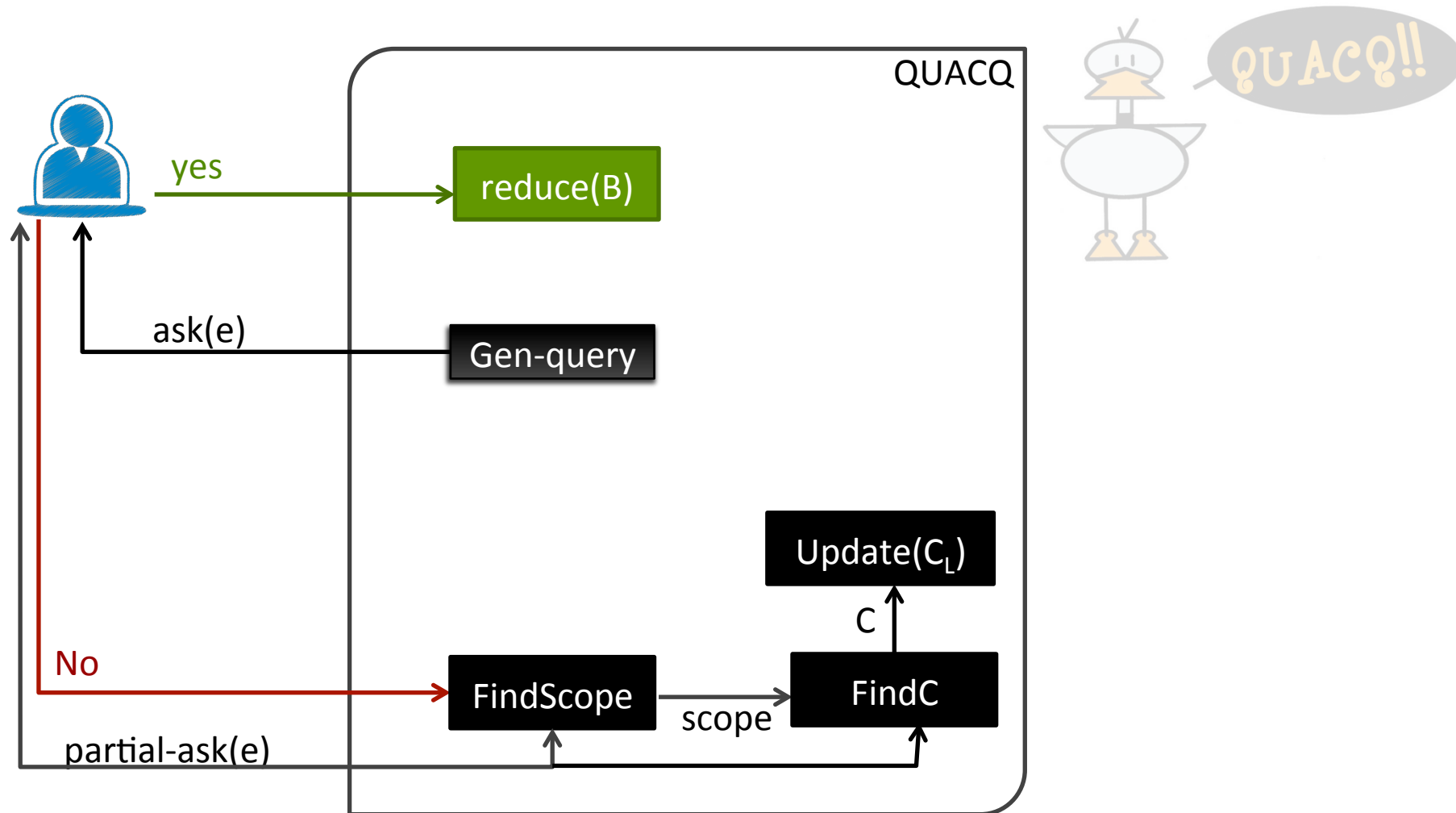
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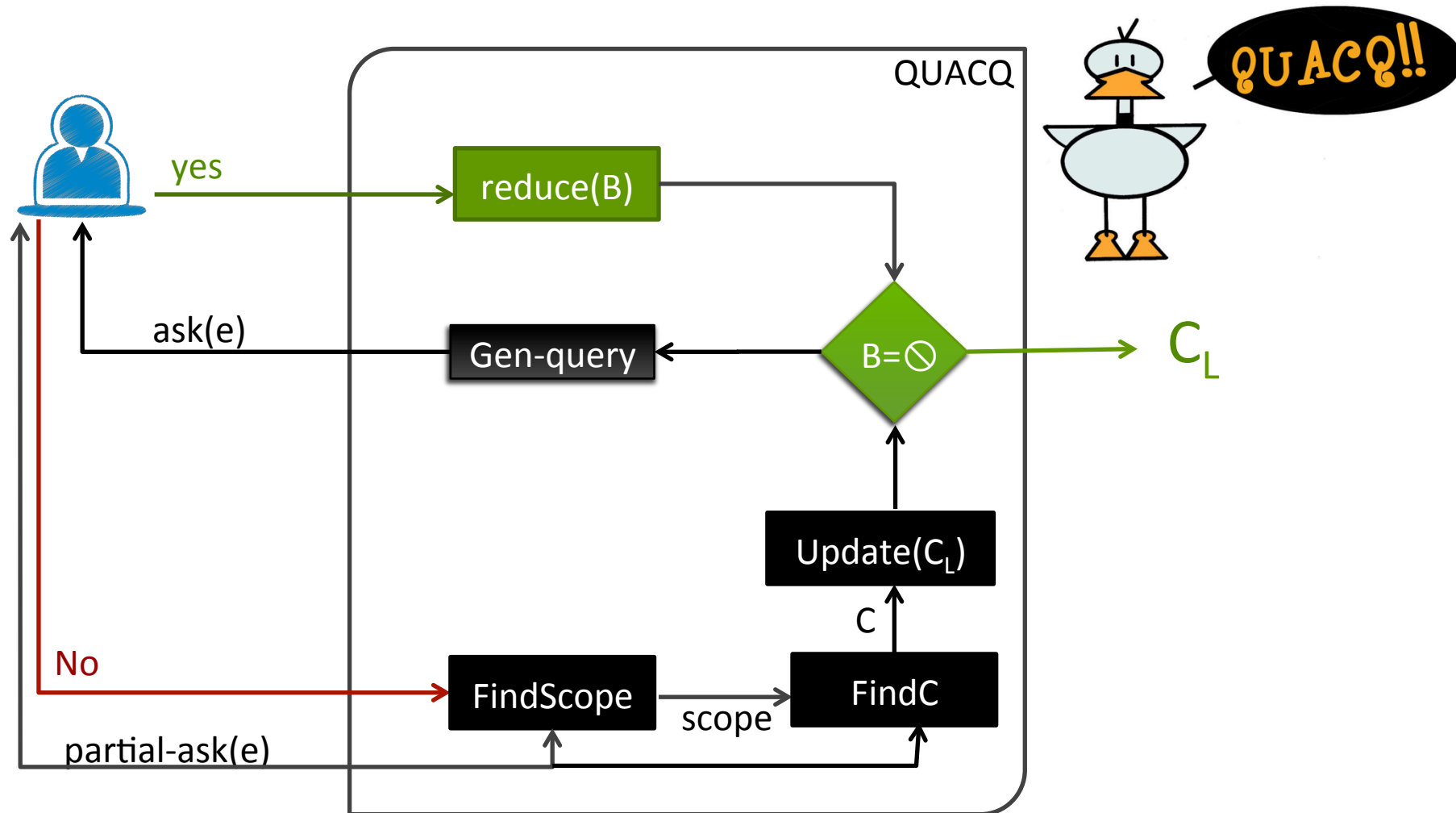
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Complexity of QUACQ

- The number of queries required to find the target concept is in:

$$O(|C_T| \cdot (\log |X| + |\Gamma|))$$



- The number of queries required to converge is in:

$$O(|B|)$$



Some Results

➤ Random

- Under-constrained instance $(X,D,C)=(50, 10, 12)$
- Phase transition instance $(X,D,C)=(50, 10, 122)$
- $|B|= 7350$ built on $\Gamma = \{=, \neq, <, \geq, >, \leq\}$

Some Results

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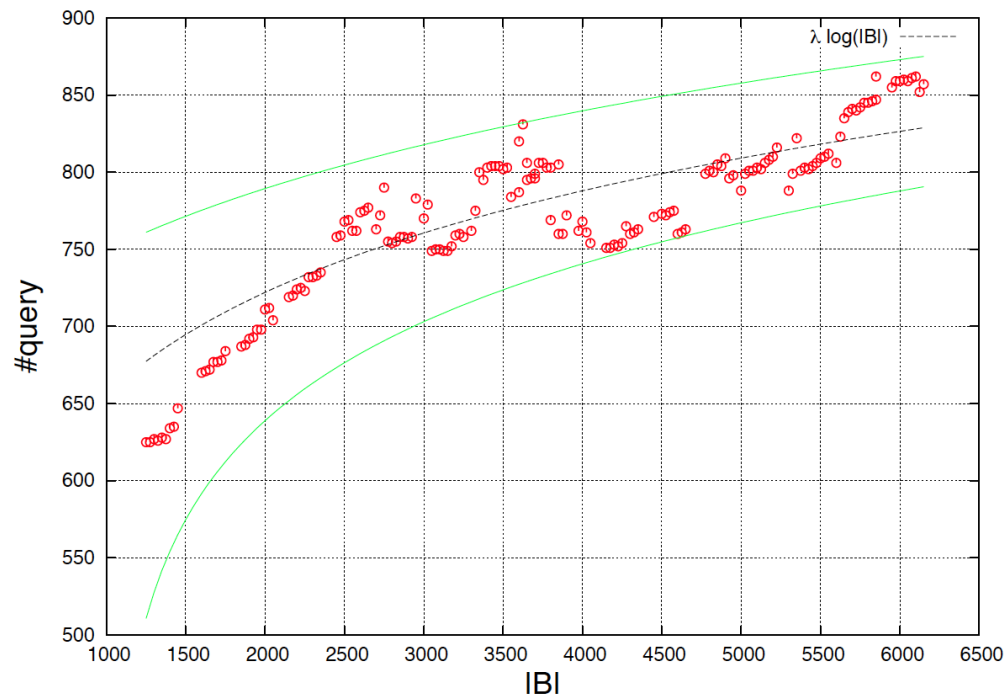
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	$ C_L $	$\#q$	$\#q_c$	\bar{q}	time
rand_50_10_12	12	196	34	24.04	0.23
rand_50_10_122	86	1074	94	13.90	0.14

Some Results

➤ Zebra puzzle

➤ QUACQ behavior on different bias sizes



Some Results

➤ Sudoku

A target network on 81 variables with 810 constraints

	$ C_L $	$\#q$	$\#q_c$	\bar{q}	time
Sudoku 9×9	810	8645	821	20.58	0.16

Conclusions

- QUACQ: new constraint acquisition approach based on partial queries
 - Active learning approach
 - Learning a constraint in a log scale of #queries
 - Queries are often much shorter than membership ones
 - Can follow a top-down search to learn a constraint network

Perspectives

- QUACQ as a solver
 - QUACQ does not require positive examples
 - we can use it to **solve** an instance
- Ask more than **yes/no** questions
 - GENACQ for Generalization Acquisition [ECAI14] (**next talk!**)

