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Fall detections in humanoid walk patterns using Reservoir based control architectures

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"Control Architecture of Robots"*

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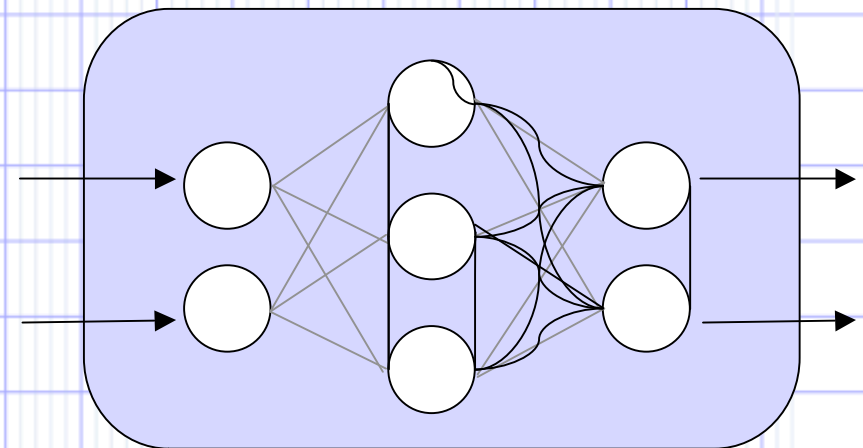
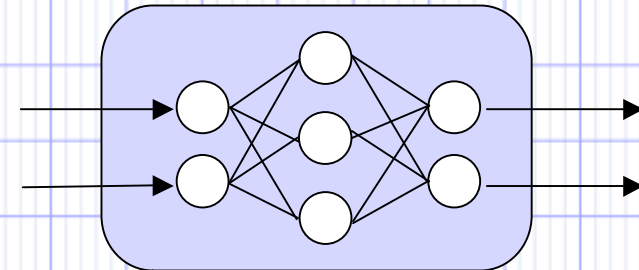
Mai 2010



- Neural networks for robotic control
 - Recurrent neural networks
 - From robotic controller to middleware
- Experiments
 - Experimental setup
 - Parameters
 - Results
- Discussion
- Conclusion

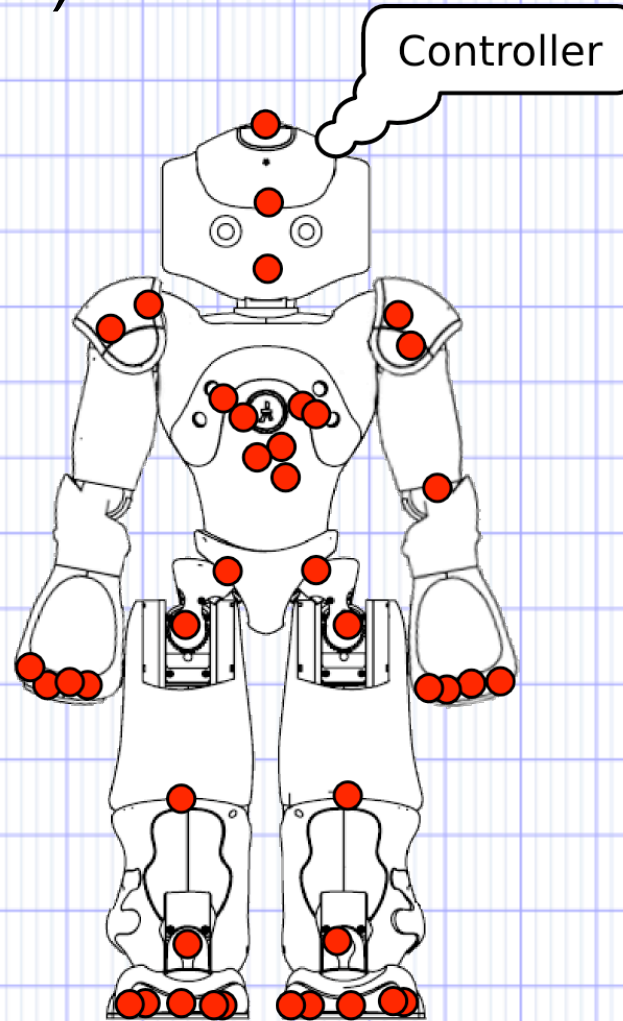
Recurrent Neural Networks RNN

- Neural networks & robotic control
 - Feedforward topologies → reactive control
 - Recurrent topologies → beyond reactive **memory, states**
- Flexible/adaptive software
 - Connection weights **parametric**
 - Topology **non parametric**
 - Recurrences **dynamic system**
- ... **but**
 - Exponential memory loss
 - Harder to train **non linear**



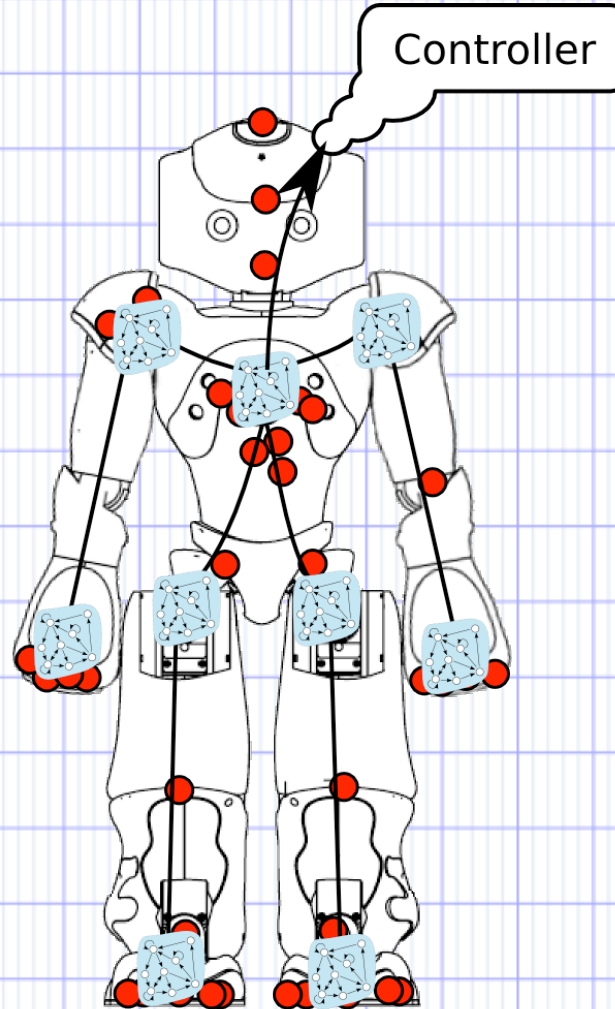
From controller.....

(R)NN as a controller

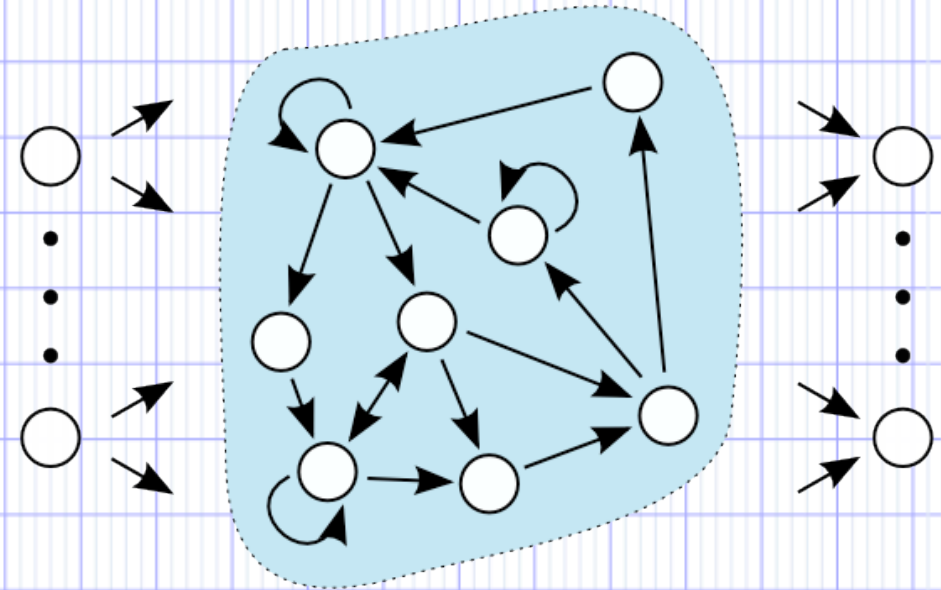


.....to Middleware

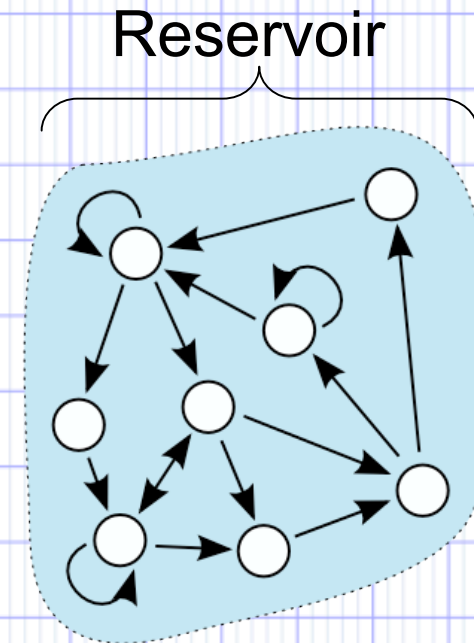
RNN as meta-sensors



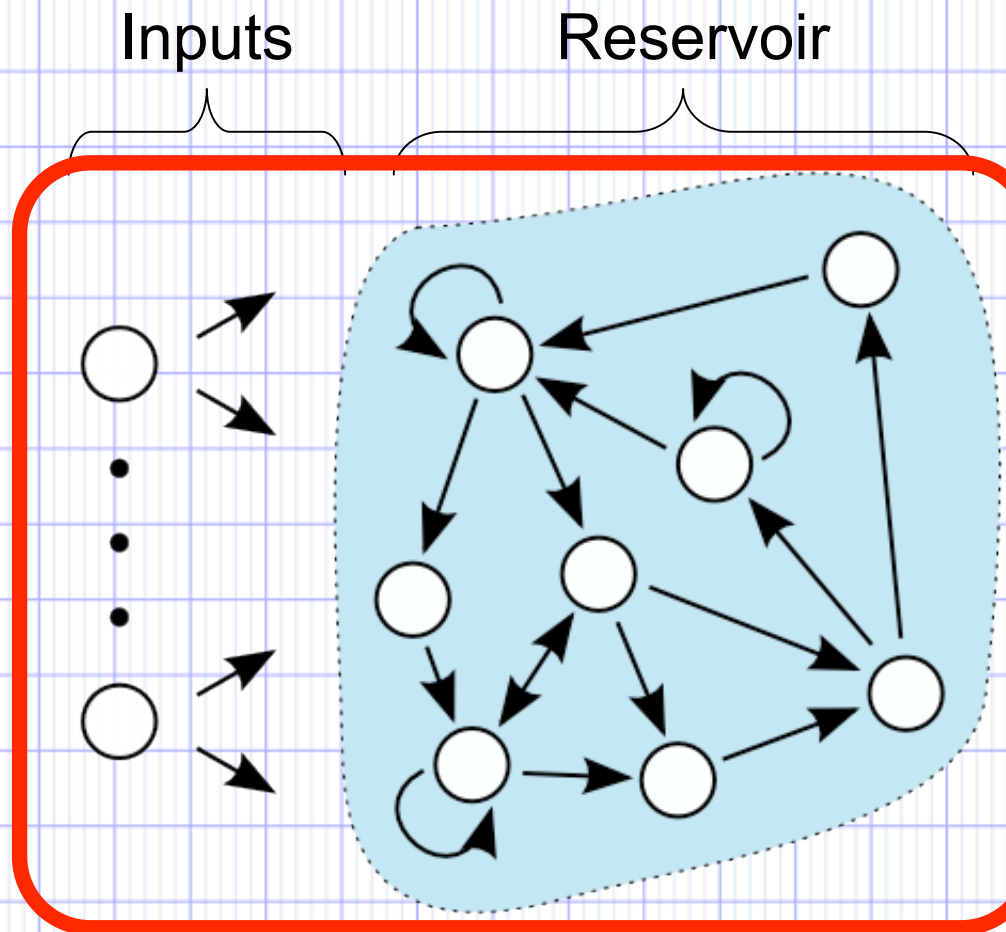
- General idea
 - Temporal dynamics
 - Fine memory tuning
- Advantages
 - Few parameters
 - Easier training
 - Modularity
- Two main paradigms
 - Liquid State Machines [Maas, 02]
 - Echo State Networks [Jaeger, 01]



- Concept – Echo State Property
 - Hidden neurons : **reservoir**
 - Random connections based on given **density**
 - Stability achieved through **Damping**



- Dynamical system approximator

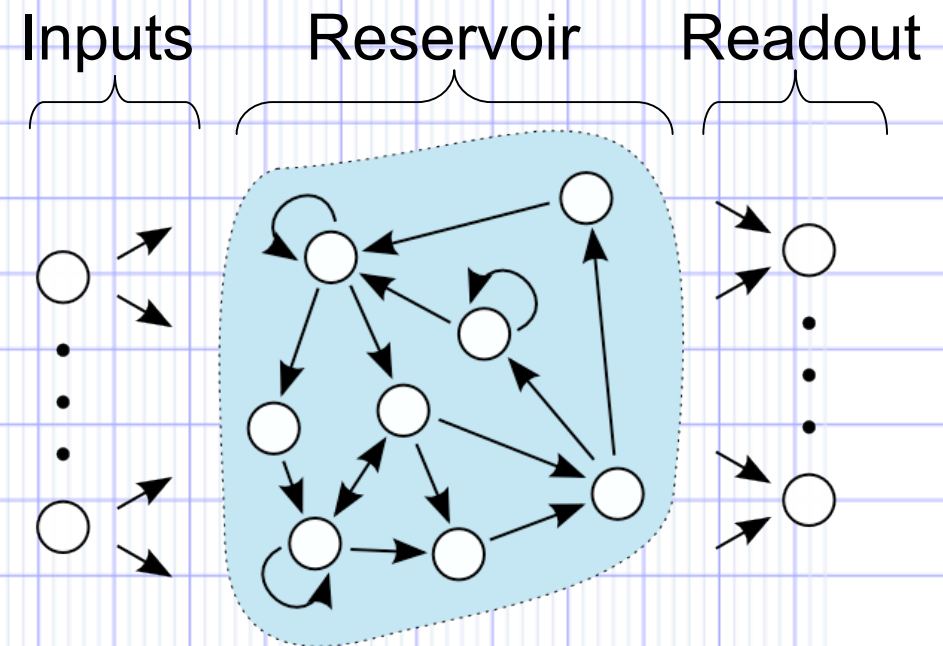


Randomly generated

Parameters :

- Reservoir size
- Reservoir density
- Connection damping

- Reservoir
 - Input signal \rightarrow randomly generated Dynamic system
 - Dynamics maps the input to a higher dimension
- Readout network trained to read the state of the reservoir and map to the desired output
 - **Training only** on the **readout**
 - **Reservoir fixed**



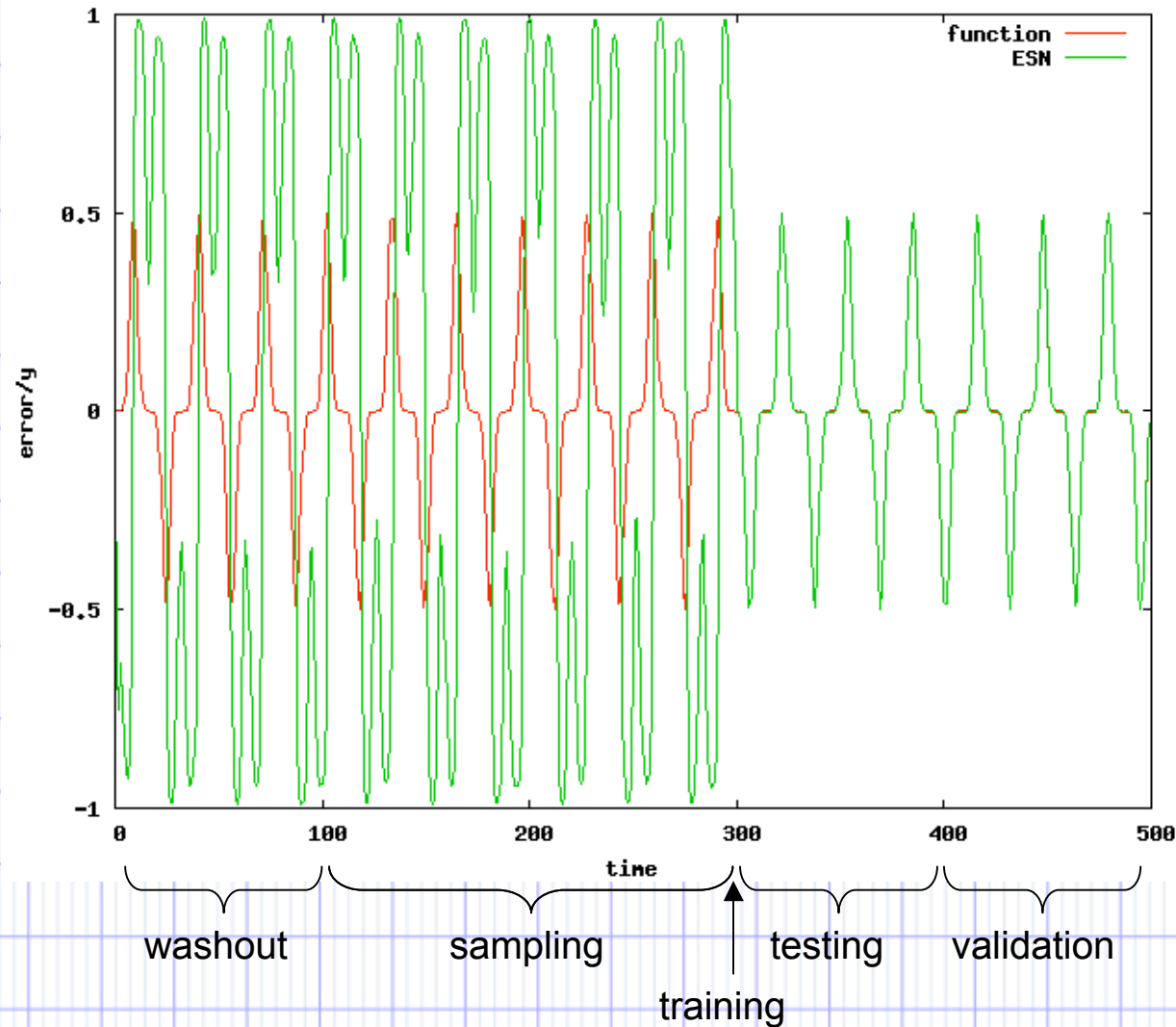
ESN system equations

- input : $u(n)$
- Internal state : $x(n+1) = f(W^{in} u(n+1) + W x(n) + W^{back} y(n))$
- Output : $y(n+1) = f^{out}(W^{out}(u(n+1), x(n+1), y(n)))$
- with :
 - f : activation functions
 - W^{in} : is the $K \times N$ input weight matrix
 - W : is the $N \times N$ reservoir weight matrix
 - W^{back} : is an optional $L \times N$ output feedback matrix
 - W^{out} : is the $L \times (K+N)$ input+reservoir to output matrix

ESN supervised learning

- We have
 - Input sequence $u(1), \dots, u(T)$
 - Desired output sequence $d(1), \dots, d(T)$
- Training algorithm :
 - We reset the Reservoir state **washout**
 - We feed $u(1), \dots, u(T)$ to the ESN :
 - We get state sequences $x(1), \dots, x(T)$
 - We compute readout weights $\mathbf{W}^{out} = \mathbf{M}^{-1} \mathbf{T}$ **linear regression**

ESN supervised learning – example



- Humanoid robot Aldebaran NAO
 - 15 relevant sensors as ESN data input
 - Output concept based on walk pattern
 - Stable (no fall occurs)
 - Unstable (the robot fall)
- Walk data recorded and labelled robot fall or not
 - ~ 4.000 lines of training data samples
 - ~ 3.000 lines of test data samples

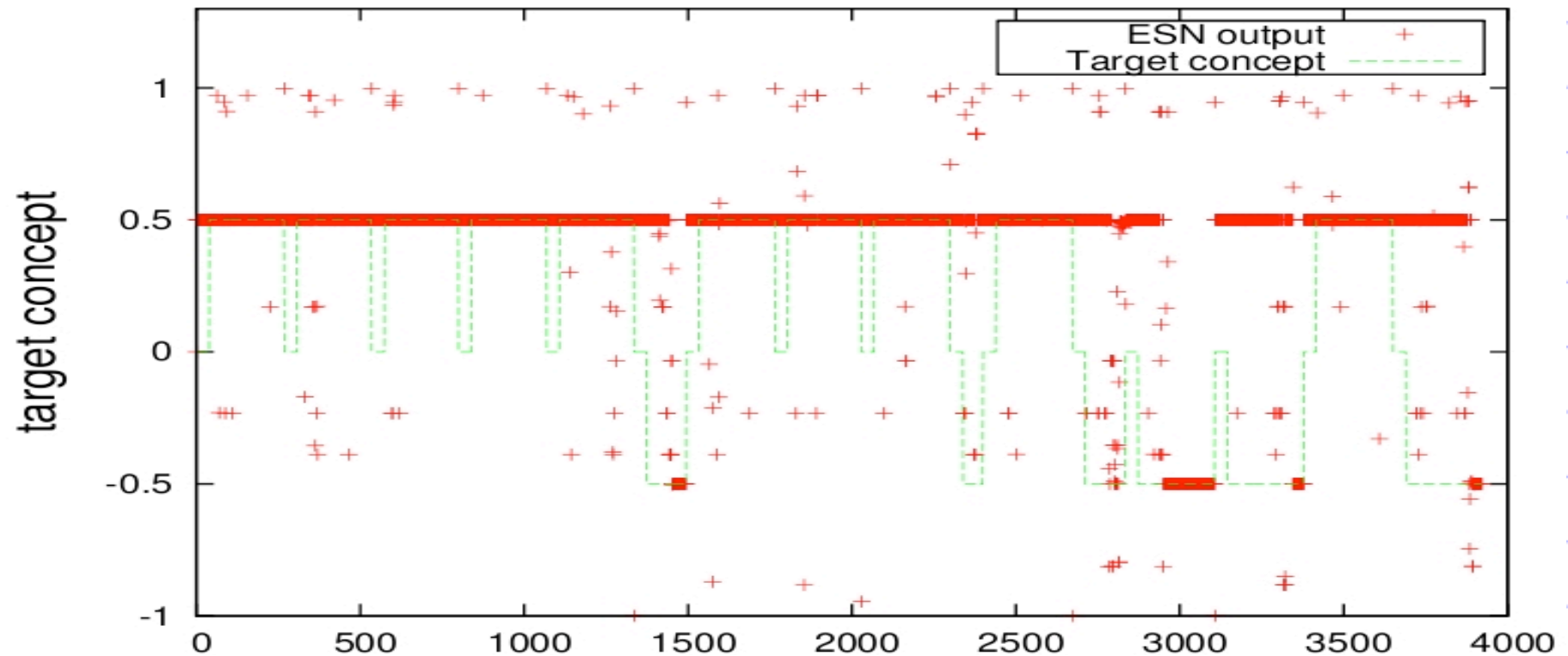




- ESN parameters
 - (inputs, reservoir, outputs) = (15, 100, 1)
 - Damping = 0.9
 - Connection density = 0.1
 - Activation function = Hyperbolic Tangent
- Evolution Parameters
 - Covariance Matrix Adaptation (CMA-ES) [Hansen 05]
meta-optimisation involving no parameters
 - Fitness $F = (1/N) \sum [y(i) - d(i)]^2$

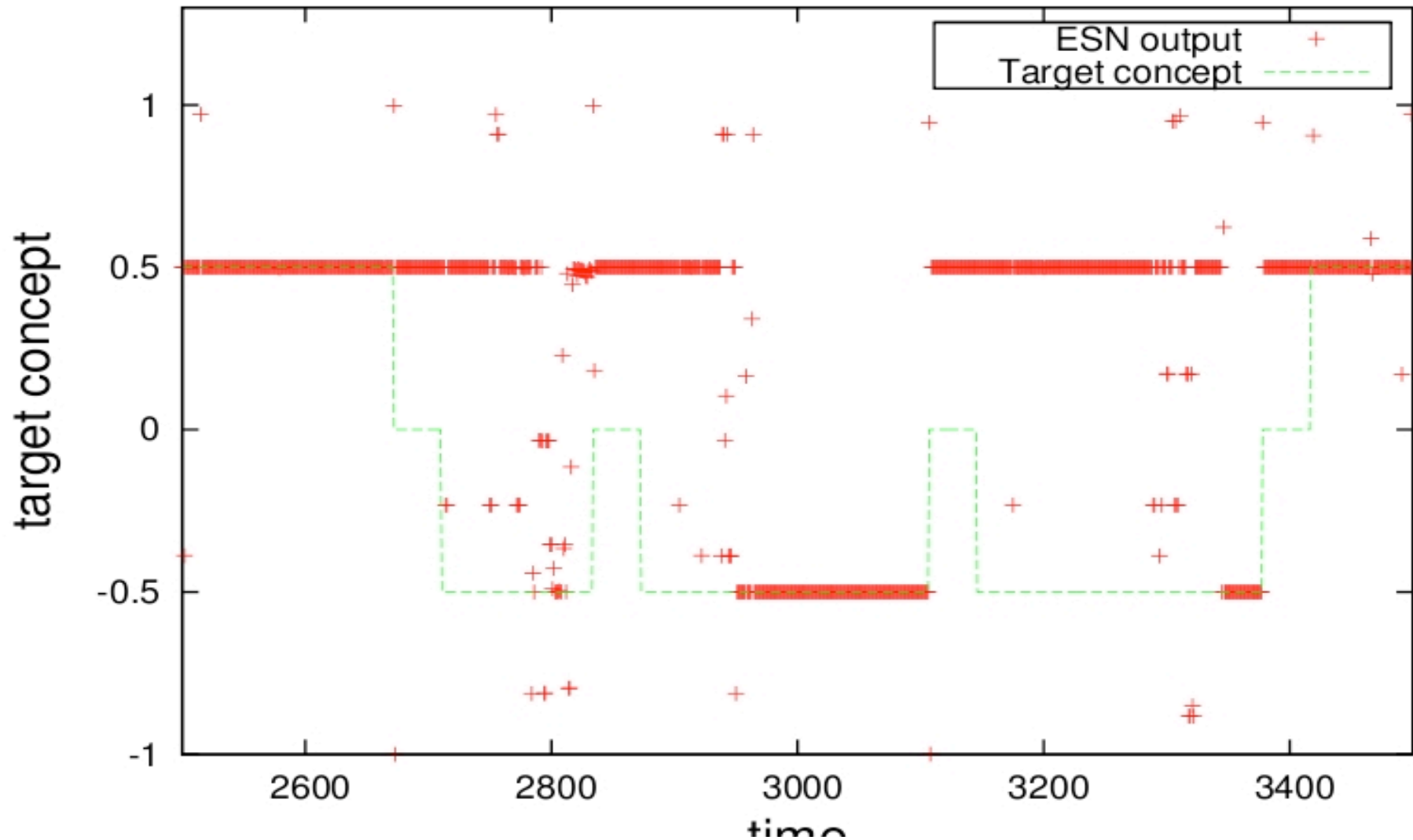
- Over 16 walk samples, up to 4000 points plotted.
- 0 value indicates a no movement stable state of the robot, +0.5 is a stable walk and -0.5 indicates instability leading to fall.

Target Concept and ESN output on test data



3 Different Test Fall Patterns

Target Concept and ESN output on test data





Discussion

- For stable samples ESN provides negative output at very few points.
- For the fall samples, ESN does not immediately classify a data as "Fall".
- The output value does not jump directly from +0.5 to -0.5. Enables to predict a fall in advance and we have almost half a second to initiate an action
- Unstable points in stable pattern and stable walk before a fall proves the concurrency with practical observation.



- Reservoir Computing as meta-sensors
 - Not used for control but as middleware between sensors and control architecture
 - Echo State Networks based approach
 - First validation over Fall detection
 - Able to predict fall on short term
 - Able to detect unstable walks
- Perspectives
 - Compare to Liquid State Machines and NEAT
 - Train to predict on longer terms