Contact Force Estimation in Teleoperated Robotic Surgery



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The Interventional Centre

- Established in 1996 as an R&D department at the Rikshospitalet University Hospital in Oslo
- Employs both clinical and technical personnel
- Link between technological institutions (both academic and commercial) and the clinical environments in the hospitals within the fields of minimally invasive and image guided therapy
- Four research areas:
 - MRI-guided therapy
 - Other image-guided therapy (CT, x-ray, ultrasound, video)
 - Robotics and simulators
 - Patient monitoring and telecommunication



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Estimating Robot-Environment Contact Forces

- Represents an alternative to *measuring* the contact force, which requires a force sensor
- Force sensor drawbacks:
 - Expensive (at least more expensive than not buying one)
 - Hard to make small enough to fit at the tip of a surgical instrument
 - Introduces additional electronics and cables
 - Must be sterilizable for clinical applications
- Instead, utilize the robot's input and output data to estimate the contact force



Robot Dynamics

• Force estimation with input/output data requires an accurate dynamic model of the robot

 $M(q)\ddot{q} + C(q,\dot{q})\dot{q} + N(q) + \tau_f(\dot{q}) = \tau$

• Challenge: how do we model the friction?

$$\tau_f = ?$$

• The main part of the dynamic equation can be linearly parameterized

$$\underbrace{M_{(q)\ddot{q}+C(q,\dot{q})\dot{q}+N(q)}_{Y(q,\dot{q},\ddot{q})\theta}}_{Y(q,\dot{q},\ddot{q})\theta} + \tau_{f}(\dot{q}) = \tau$$

• We would like a friction model on the same form

$$\tau_f(\dot{q}) = Y_f(\dot{q})\theta_f$$

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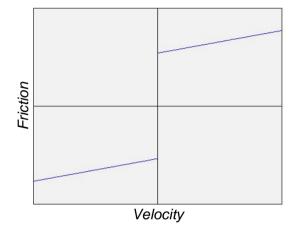
The Coulomb+viscous Friction Model

• The most common friction model in engineering

$$\tau_f(\dot{q}) = c_{Coulomb} \operatorname{sgn}(\dot{q}) + c_{viscous} \dot{q}$$

• Linear in the parameters

$$\tau_f(\dot{q}) = \begin{bmatrix} \text{sgn}(\dot{q}) & \dot{q} \end{bmatrix} \begin{bmatrix} c_{\text{Coulomb}} \\ c_{\text{viscous}} \end{bmatrix} = Y(\dot{q})_f \theta_f$$



- Does there exist a friction model, in principle as simple as the Coulomb+viscous model, but with better performance?
 - Main requirement: linearity in the model parameters
 - Main assumption: friction can be sufficiently modeled as a static function of velocity

The Wavelet Network Friction Model

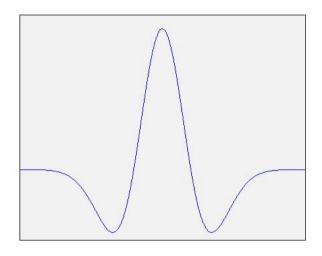
- A wavelet is a function $\psi(x)$ which is local in both frequency and space/time
- The Mexican hat is a common wavelet function
- Wavelet theory says that a family of wavelets $\psi_i(x)$, generated from wavelets with different frequency and space content can reconstruct a function $f(x) \in L^2$

$$f(x) = \sum_{i} c_{i} \psi_{i}(x)$$

• The function f can be a friction map

$$\tau_f(\dot{q}) = \begin{bmatrix} \psi_1(\dot{q}) & \psi_2(\dot{q}) & \cdots \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ \vdots \end{bmatrix}$$

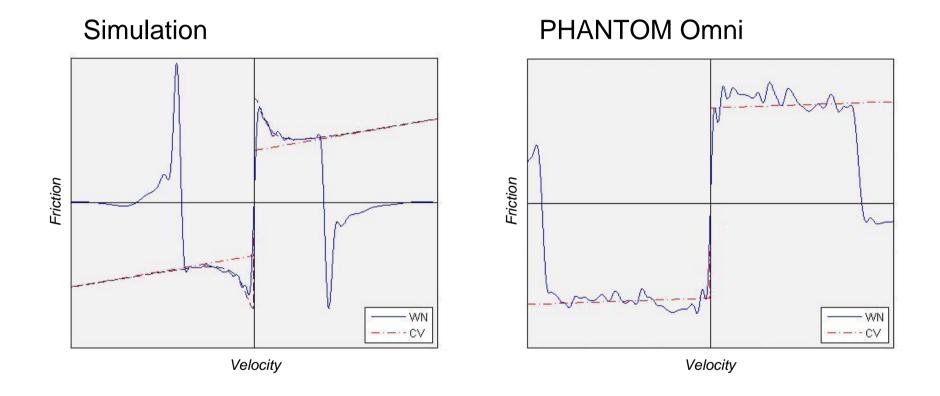
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Simulations and Experiments with the PHANTOM Omni



Computing the Contact Force from the Dynamic Equation

• When the robot is interacting with the environment:

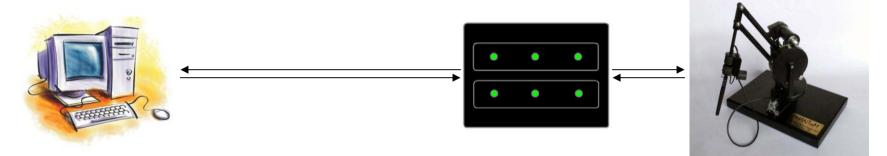
$$Y(q, \dot{q}, \ddot{q})\theta + Y_f(\dot{q})\theta_f = Y_{tot}(q, \dot{q}, \ddot{q})\theta_{tot} = \tau + J^T F_{contact}$$
$$\Rightarrow F_{contact} = J^{-T} \left(\tau - Y_{tot}(q, \dot{q}, \ddot{q})\theta_{tot}\right)$$



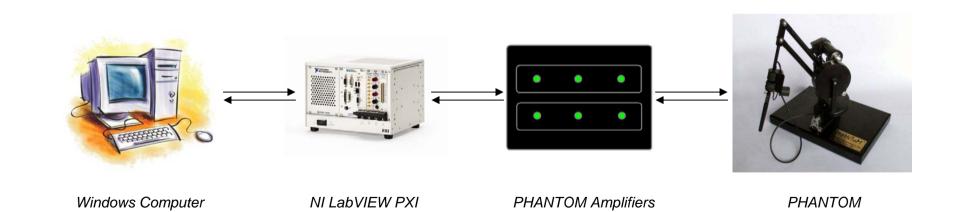
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LabVIEW Real-Time Control System (PHANTOM Premium)

Original control system



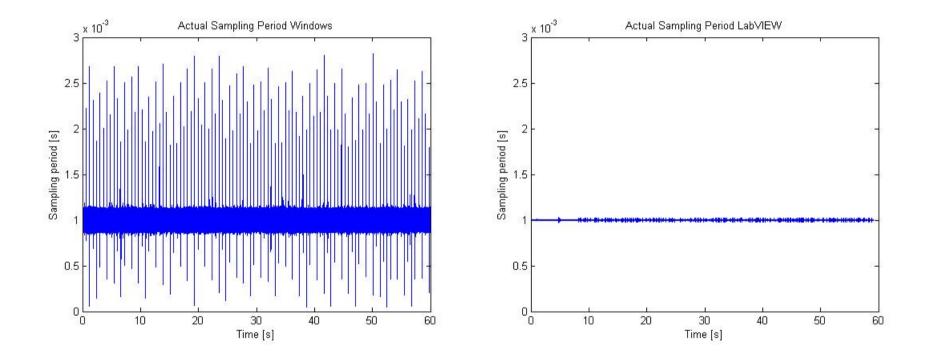
New control system



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Windows vs. Real-Time

• Real-time: ability to maintain a constant sampling rate



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Conclusion

- In theory: contact force estimation can be done perfectly
- In practice: we are limited by the accuracy of the dynamic model
- Next step: contact force estimation in a master-slave scheme