

Randomness and normality

`alexander.shen@lirmm.fr`, `www.lirmm.fr/~ashen`

equipe ESCAPE,

LIRMM, CNRS & University of Montpellier.

Supported by ANR RaCAF project.

Joint work with Alexander Kosachinskiy (HSE, Moscow)

Individual random objects

Would you believe that a fair coin produced these sequences?

- ▶ 000
- ▶ 01
- ▶ 0111001101110011011100011000111111100111
- ▶ 001001000011111101101010100010001000100101

All 40-bit sequences are equally random (have the same probability 2^{-40} in a fair coin model), but some look more random than others

Not only a paradox, but a real problem for statisticians: can we reject the null hypothesis of a fair coin looking at the experimental data?

Individual random objects

Would you believe that a fair coin produced these sequences?

- ▶ 000
- ▶ 01
- ▶ 0111001101110011011100011000111111100111
- ▶ 0010010000111111011010101000100010001000101

All 40-bit sequences are equally random (have the same probability 2^{-40} in a fair coin model), but some look more random than others

Not only a paradox, but a real problem for statisticians: can we reject the null hypothesis of a fair coin looking at the experimental data?

Individual random objects

Would you believe that a fair coin produced these sequences?

- ▶ 000
- ▶ 01
- ▶ 0111001101110011011100011000111111100111
- ▶ 0010010000111111011010101000100010001000101

All 40-bit sequences are equally random (have the same probability 2^{-40} in a fair coin model), but some look more random than others

Not only a paradox, but a real problem for statisticians: can we reject the null hypothesis of a fair coin looking at the experimental data?

Individual random objects

Would you believe that a fair coin produced these sequences?

- ▶ 00
- ▶ 01
- ▶ 0111001101110011011100011000111111100111
- ▶ 0010010000111111011010101000100010001000101

All 40-bit sequences are equally random (have the same probability 2^{-40} in a fair coin model), but some look more random than others

Not only a paradox, but a real problem for statisticians: can we reject the null hypothesis of a fair coin looking at the experimental data?

Individual random objects

Would you believe that a fair coin produced these sequences?

- ▶ 00
- ▶ 01
- ▶ 0111001101110011011100011000111111100111
- ▶ 0010010000111111011010101000100010000101

All 40-bit sequences are equally random (have the same probability 2^{-40} in a fair coin model), but some look more random than others

Not only a paradox, but a real problem for statisticians: can we reject the null hypothesis of a fair coin looking at the experimental data?

Individual random objects

Would you believe that a fair coin produced these sequences?

- ▶ 000
- ▶ 01
- ▶ 0111001101110011011100011000111111100111
- ▶ 0010010000111111011010101000100010001000101

All 40-bit sequences are equally random (have the same probability 2^{-40} in a fair coin model), but some look more random than others

Not only a paradox, but a real problem for statisticians: can we reject the null hypothesis of a fair coin looking at the experimental data?

Individual random objects

Would you believe that a fair coin produced these sequences?

- ▶ 00
- ▶ 01
- ▶ 0111001101110011011100011000111111100111
- ▶ 0010010000111111011010101000100010001000101

All 40-bit sequences are equally random (have the same probability 2^{-40} in a fair coin model), but some look more random than others

Not only a paradox, but a real problem for statisticians: can we reject the null hypothesis of a fair coin looking at the experimental data?

Individual random objects

Would you believe that a fair coin produced these sequences?

- ▶ 000
- ▶ 01
- ▶ 0111001101110011011100011000111111100111
- ▶ 0010010000111111011010101000100010001000101

All 40-bit sequences are equally random (have the same probability 2^{-40} in a fair coin model), but some look more random than others

Not only a paradox, but a real problem for statisticians: can we reject the null hypothesis of a fair coin looking at the experimental data?

Simple normality

Borel (1909, Les probabilités dénombrables et leurs applications arithmétiques):

Un nombre simplement normal est donc caractérisé par le fait que, $c_0, c_1, c_2, \dots, c_8, c_9$ désignant les nombres respectifs de fois que figurent les chiffres $0, 1, 2, \dots, 8, 9$ parmi les n premières décimales, chacun des rapports:

$$\frac{c_0}{n}, \frac{c_1}{n}, \dots, \frac{c_8}{n}, \frac{c_9}{n}$$

a pour limite $\frac{1}{10}$ lorsque n augmente indéfiniment.

“In the limit every digit appears equally often”
00000... is not simply normal, but 010101... is

Simple normality

Borel (1909, Les probabilités dénombrables et leurs applications arithmétiques):

*Un nombre **simplement normal** est donc caractérisé par le fait que, $c_0, c_1, c_2, \dots, c_8, c_9$ désignant les nombres respectifs de fois que figurent les chiffres $0, 1, 2, \dots, 8, 9$ parmi les n premières décimales, chacun des rapports:*

$$\frac{c_0}{n}, \frac{c_1}{n}, \dots, \frac{c_8}{n}, \frac{c_9}{n}$$

a pour limite $\frac{1}{10}$ lorsque n augmente indéfiniment.

“In the limit every digit appears equally often”
00000... is not simply normal, but 010101... is

Simple normality

Borel (1909, Les probabilités dénombrables et leurs applications arithmétiques):

*Un nombre **simplement normal** est donc caractérisé par le fait que, $c_0, c_1, c_2, \dots, c_8, c_9$ désignant les nombres respectifs de fois que figurent les chiffres $0, 1, 2, \dots, 8, 9$ parmi les n premières décimales, chacun des rapports:*

$$\frac{c_0}{n}, \frac{c_1}{n}, \dots, \frac{c_8}{n}, \frac{c_9}{n}$$

a pour limite $\frac{1}{10}$ lorsque n augmente indéfiniment.

“In the limit every digit appears equally often”

00000... is not simply normal, but 010101... is

Simple normality

Borel (1909, Les probabilités dénombrables et leurs applications arithmétiques):

*Un nombre **simplement normal** est donc caractérisé par le fait que, $c_0, c_1, c_2, \dots, c_8, c_9$ désignant les nombres respectifs de fois que figurent les chiffres $0, 1, 2, \dots, 8, 9$ parmi les n premières décimales, chacun des rapports:*

$$\frac{c_0}{n}, \frac{c_1}{n}, \dots, \frac{c_8}{n}, \frac{c_9}{n}$$

a pour limite $\frac{1}{10}$ lorsque n augmente indéfiniment.

“In the limit every digit appears equally often”
00000... is not simply normal, but 010101... is

Simple normality

Borel (1909, Les probabilités dénombrables et leurs applications arithmétiques):

*Un nombre **simplement normal** est donc caractérisé par le fait que, $c_0, c_1, c_2, \dots, c_8, c_9$ désignant les nombres respectifs de fois que figurent les chiffres $0, 1, 2, \dots, 8, 9$ parmi les n premières décimales, chacun des rapports:*

$$\frac{c_0}{n}, \frac{c_1}{n}, \dots, \frac{c_8}{n}, \frac{c_9}{n}$$

a pour limite $\frac{1}{10}$ lorsque n augmente indéfiniment.

“In the limit every digit appears equally often”
00000... is not simply normal, but 010101... is

Normality

- ▶ Stronger condition: $00, 01, 10, 11$ appear equally often, and the same is true for k -bit blocks for $k = 3, 4, 5, \dots$
- ▶ $01010101\dots$ is not normal
- ▶ definition for infinite sequences only
- ▶ two versions of the definition:

01 11 00 11 01 11 00 11 01 00 01 aligned

01 110011011100110100 non-aligned

- ▶ Equivalent if required for all k (Borel, without proof)
- ▶ Not so obvious proofs (1940s): Pillai, Niven, Zuckerman, Maxfield,...

Normality

- ▶ Stronger condition: $00, 01, 10, 11$ appear equally often, and the same is true for k -bit blocks for $k = 3, 4, 5, \dots$
- ▶ $01010101\dots$ is not normal
- ▶ definition for infinite sequences only
- ▶ two versions of the definition:

01 11 00 11 01 11 00 11 01 00 01 aligned

01 110011011100110100 non-aligned

- ▶ Equivalent if required for all k (Borel, without proof)
- ▶ Not so obvious proofs (1940s): Pillai, Niven, Zuckerman, Maxfield,...

Normality

- ▶ Stronger condition: $00, 01, 10, 11$ appear equally often, and the same is true for k -bit blocks for $k = 3, 4, 5, \dots$
- ▶ $01010101\dots$ is not normal
- ▶ definition for infinite sequences only
- ▶ two versions of the definition:

01 11 00 11 01 11 00 11 01 00 01 aligned

01 110011011100110100 non-aligned

- ▶ Equivalent if required for all k (Borel, without proof)
- ▶ Not so obvious proofs (1940s): Pillai, Niven, Zuckerman, Maxfield,...

Normality

- ▶ Stronger condition: $00, 01, 10, 11$ appear equally often, and the same is true for k -bit blocks for $k = 3, 4, 5, \dots$
- ▶ $01010101\dots$ is not normal
- ▶ definition for infinite sequences only
- ▶ two versions of the definition:

01 11 00 11 01 11 00 11 01 00 01 aligned

01 111001 1101 111001 110110 100 non-aligned

- ▶ Equivalent if required for all k (Borel, without proof)
- ▶ Not so obvious proofs (1940s): Pillai, Niven, Zuckerman, Maxfield,...

Normality

- ▶ Stronger condition: $00, 01, 10, 11$ appear equally often, and the same is true for k -bit blocks for $k = 3, 4, 5, \dots$
- ▶ $01010101\dots$ is not normal
- ▶ definition for infinite sequences only
- ▶ two versions of the definition:

01 11 00 11 01 11 00 11 01 00 01 aligned

01 11 100 110 111 100 110 100 non-aligned

- ▶ Equivalent if required for all k (Borel, without proof)
- ▶ Not so obvious proofs (1940s): Pillai, Niven, Zuckerman, Maxfield,...

Normality

- ▶ Stronger condition: $00, 01, 10, 11$ appear equally often, and the same is true for k -bit blocks for $k = 3, 4, 5, \dots$
- ▶ $01010101\dots$ is not normal
- ▶ definition for infinite sequences only
- ▶ two versions of the definition:

01 11 00 11 01 11 00 11 01 00 01 aligned

01 11 100 110 111 100 110 100 non-aligned

- ▶ Equivalent if required for all k (Borel, without proof)
- ▶ Not so obvious proofs (1940s): Pillai, Niven, Zuckerman, Maxfield,...

Normality

- ▶ Stronger condition: $00, 01, 10, 11$ appear equally often, and the same is true for k -bit blocks for $k = 3, 4, 5, \dots$
- ▶ $01010101\dots$ is not normal
- ▶ definition for infinite sequences only
- ▶ two versions of the definition:

01 11 00 11 01 11 00 11 01 00 01 aligned

01 11 100 110 111 100 110 100 non-aligned

- ▶ Equivalent if required for all k (Borel, without proof)
- ▶ Not so obvious proofs (1940s): Pillai, Niven, Zuckerman, Maxfield,...

Normality \neq randomness

- ▶ $01101110010111011110001001\dots$ is normal (Champernowne)
- ▶ the same is true if we use only composite numbers (Champernowne)
- ▶ or prime numbers (Copeland, Erdős)
- ▶ or perfect squares (Besicovitch)
- ▶ $\pi = [11.]0010010000111111011010101000100010000101\dots$
conjectured to be normal
- ▶ = example #4
- ▶ normality is “weak randomness”
- ▶ what else?

Normality \neq randomness

- ▶ $01101110010111011110001001\dots$ is normal (Champernowne)
- ▶ the same is true if we use only composite numbers (Champernowne)
- ▶ or prime numbers (Copeland, Erdős)
- ▶ or perfect squares (Besicovitch)
- ▶ $\pi = [11.]0010010000111111011010101000100010000101\dots$
conjectured to be normal
- ▶ = example #4
- ▶ normality is “weak randomness”
- ▶ what else?

Normality \neq randomness

- ▶ $01101110010111011110001001\dots$ is normal (Champernowne)
- ▶ the same is true if we use only composite numbers (Champernowne)
- ▶ or prime numbers (Copeland, Erdős)
- ▶ or perfect squares (Besicovitch)
- ▶ $\pi = [11.]0010010000111111011010101000100010000101\dots$
conjectured to be normal
- ▶ = example #4
- ▶ normality is “weak randomness”
- ▶ what else?

Normality \neq randomness

- ▶ $01101110010111011110001001\dots$ is normal (Champernowne)
- ▶ the same is true if we use only composite numbers (Champernowne)
- ▶ or prime numbers (Copeland, Erdős)
- ▶ or perfect squares (Besicovitch)
- ▶ $\pi = [11.]0010010000111111011010101000100010000101\dots$
conjectured to be normal
- ▶ = example #4
- ▶ normality is “weak randomness”
- ▶ what else?

Normality \neq randomness

- ▶ $01101110010111011110001001\dots$ is normal (Champernowne)
- ▶ the same is true if we use only composite numbers (Champernowne)
- ▶ or prime numbers (Copeland, Erdős)
- ▶ or perfect squares (Besicovitch)
- ▶ $\pi = [11.]0010010000111111011010101000100010000101\dots$
conjectured to be normal
- ▶ = example #4
- ▶ normality is “weak randomness”
- ▶ what else?

Normality \neq randomness

- ▶ $01101110010111011110001001\dots$ is normal (Champernowne)
- ▶ the same is true if we use only composite numbers (Champernowne)
- ▶ or prime numbers (Copeland, Erdős)
- ▶ or perfect squares (Besicovitch)
- ▶ $\pi = [11.]0010010000111111011010101000100010000101\dots$
conjectured to be normal
- ▶ = example #4
- ▶ normality is “weak randomness”
- ▶ what else?

Normality \neq randomness

- ▶ $01101110010111011110001001\dots$ is normal (Champernowne)
- ▶ the same is true if we use only composite numbers (Champernowne)
- ▶ or prime numbers (Copeland, Erdős)
- ▶ or perfect squares (Besicovitch)
- ▶ $\pi = [11.]0010010000111111011010101000100010000101\dots$
conjectured to be normal
- ▶ = example #4
- ▶ normality is “weak randomness”
- ▶ what else?

Normality \neq randomness

- ▶ $01101110010111011110001001\dots$ is normal (Champernowne)
- ▶ the same is true if we use only composite numbers (Champernowne)
- ▶ or prime numbers (Copeland, Erdős)
- ▶ or perfect squares (Besicovitch)
- ▶ $\pi = [11.]0010010000111111011010101000100010000101\dots$
conjectured to be normal
- ▶ = example #4
- ▶ normality is “weak randomness”
- ▶ what else?

Normality \neq randomness

- ▶ $01101110010111011110001001\dots$ is normal (Champernowne)
- ▶ the same is true if we use only composite numbers (Champernowne)
- ▶ or prime numbers (Copeland, Erdős)
- ▶ or perfect squares (Besicovitch)
- ▶ $\pi = [11.]0010010000111111011010101000100010000101\dots$
conjectured to be normal
- ▶ = example #4
- ▶ normality is “weak randomness”
- ▶ what else?

Normality \neq randomness

- ▶ $01101110010111011110001001\dots$ is normal (Champernowne)
- ▶ the same is true if we use only composite numbers (Champernowne)
- ▶ or prime numbers (Copeland, Erdős)
- ▶ or perfect squares (Besicovitch)
- ▶ $\pi = [11.]0010010000111111011010101000100010000101\dots$
conjectured to be normal
- ▶ = example #4
- ▶ normality is “weak randomness”
- ▶ what else?

Randomness as incompressibility

- ▶ individual random sequences: plausible as outcomes of coin tossing
- ▶ (classical) probability theory: no idea
- ▶ Kolmogorov, Levin, Chaitin,...: randomness = incompressibility
- ▶ 000...000 not random: short description: “ n zeros”
- ▶ the same for 010101... and for π in binary
- ▶ ...and for all computable sequences
- ▶ algorithmic information theory: description of x = a program that produces x ; random = no short descriptions
- ▶ Kolmogorov complexity: minimal length of a description
- ▶ “compressed size” (no decompression)
- ▶ randomness: Kolmogorov complexity close to length

Randomness as incompressibility

- ▶ individual random sequences: plausible as outcomes of coin tossing
- ▶ (classical) probability theory: no idea
- ▶ Kolmogorov, Levin, Chaitin,...: randomness = incompressibility
- ▶ 000...000 not random: short description: “ n zeros”
- ▶ the same for 010101... and for π in binary
- ▶ ...and for all computable sequences
- ▶ algorithmic information theory: description of x = a program that produces x ; random = no short descriptions
- ▶ Kolmogorov complexity: minimal length of a description
- ▶ “compressed size” (no decompression)
- ▶ randomness: Kolmogorov complexity close to length

Randomness as incompressibility

- ▶ individual random sequences: plausible as outcomes of coin tossing
- ▶ (classical) probability theory: no idea
- ▶ Kolmogorov, Levin, Chaitin,...: randomness = incompressibility
- ▶ 000...000 not random: short description: “ n zeros”
- ▶ the same for 010101... and for π in binary
- ▶ ...and for all computable sequences
- ▶ algorithmic information theory: description of x = a program that produces x ; random = no short descriptions
- ▶ Kolmogorov complexity: minimal length of a description
- ▶ “compressed size” (no decompression)
- ▶ randomness: Kolmogorov complexity close to length

Randomness as incompressibility

- ▶ individual random sequences: plausible as outcomes of coin tossing
- ▶ (classical) probability theory: no idea
- ▶ Kolmogorov, Levin, Chaitin,...: randomness = incompressibility
- ▶ 000...000 not random: short description: “ n zeros”
- ▶ the same for 010101... and for π in binary
- ▶ ...and for all computable sequences
- ▶ algorithmic information theory: description of x = a program that produces x ; random = no short descriptions
- ▶ Kolmogorov complexity: minimal length of a description
- ▶ “compressed size” (no decompression)
- ▶ randomness: Kolmogorov complexity close to length

Randomness as incompressibility

- ▶ individual random sequences: plausible as outcomes of coin tossing
- ▶ (classical) probability theory: no idea
- ▶ Kolmogorov, Levin, Chaitin,...: randomness = incompressibility
- ▶ 000...000 not random: short description: “ n zeros”
- ▶ the same for 010101... and for π in binary
- ▶ ...and for all computable sequences
- ▶ algorithmic information theory: description of x = a program that produces x ; random = no short descriptions
- ▶ Kolmogorov complexity: minimal length of a description
- ▶ “compressed size” (no decompression)
- ▶ randomness: Kolmogorov complexity close to length

Randomness as incompressibility

- ▶ individual random sequences: plausible as outcomes of coin tossing
- ▶ (classical) probability theory: no idea
- ▶ Kolmogorov, Levin, Chaitin,...: randomness = incompressibility
- ▶ 000...000 not random: short description: “ n zeros”
- ▶ the same for 010101... and for π in binary
- ▶ ...and for all computable sequences
- ▶ algorithmic information theory: description of x = a program that produces x ; random = no short descriptions
- ▶ Kolmogorov complexity: minimal length of a description
- ▶ “compressed size” (no decompression)
- ▶ randomness: Kolmogorov complexity close to length

Randomness as incompressibility

- ▶ individual random sequences: plausible as outcomes of coin tossing
- ▶ (classical) probability theory: no idea
- ▶ Kolmogorov, Levin, Chaitin,...: randomness = incompressibility
- ▶ 000...000 not random: short description: “ n zeros”
- ▶ the same for 010101... and for π in binary
- ▶ ...and for all computable sequences
- ▶ algorithmic information theory: description of x = a program that produces x ; random = no short descriptions
- ▶ Kolmogorov complexity: minimal length of a description
- ▶ “compressed size” (no decompression)
- ▶ randomness: Kolmogorov complexity close to length

Randomness as incompressibility

- ▶ individual random sequences: plausible as outcomes of coin tossing
- ▶ (classical) probability theory: no idea
- ▶ Kolmogorov, Levin, Chaitin,...: randomness = incompressibility
- ▶ 000...000 not random: short description: “ n zeros”
- ▶ the same for 010101... and for π in binary
- ▶ ...and for all computable sequences
- ▶ algorithmic information theory: description of x = a program that produces x ; random = no short descriptions
- ▶ Kolmogorov complexity: minimal length of a description
- ▶ “compressed size” (no decompression)
- ▶ randomness: Kolmogorov complexity close to length

Randomness as incompressibility

- ▶ individual random sequences: plausible as outcomes of coin tossing
- ▶ (classical) probability theory: no idea
- ▶ Kolmogorov, Levin, Chaitin,...: randomness = incompressibility
- ▶ 000...000 not random: short description: “ n zeros”
- ▶ the same for 010101... and for π in binary
- ▶ ...and for all computable sequences
- ▶ algorithmic information theory: description of x = a program that produces x ; random = no short descriptions
- ▶ Kolmogorov complexity: minimal length of a description
- ▶ “compressed size” (no decompression)
- ▶ randomness: Kolmogorov complexity close to length

Randomness as incompressibility

- ▶ individual random sequences: plausible as outcomes of coin tossing
- ▶ (classical) probability theory: no idea
- ▶ Kolmogorov, Levin, Chaitin,...: randomness = incompressibility
- ▶ 000...000 not random: short description: “ n zeros”
- ▶ the same for 010101... and for π in binary
- ▶ ...and for all computable sequences
- ▶ algorithmic information theory: description of x = a program that produces x ; random = no short descriptions
- ▶ Kolmogorov complexity: minimal length of a description
- ▶ “compressed size” (no decompression)
- ▶ randomness: Kolmogorov complexity close to length

Randomness as incompressibility

- ▶ individual random sequences: plausible as outcomes of coin tossing
- ▶ (classical) probability theory: no idea
- ▶ Kolmogorov, Levin, Chaitin,...: randomness = incompressibility
- ▶ 000...000 not random: short description: “ n zeros”
- ▶ the same for 010101... and for π in binary
- ▶ ...and for all computable sequences
- ▶ algorithmic information theory: description of x = a program that produces x ; random = no short descriptions
- ▶ Kolmogorov complexity: minimal length of a description
- ▶ “compressed size” (no decompression)
- ▶ randomness: Kolmogorov complexity close to length

Randomness as incompressibility

- ▶ individual random sequences: plausible as outcomes of coin tossing
- ▶ (classical) probability theory: no idea
- ▶ Kolmogorov, Levin, Chaitin,...: randomness = incompressibility
- ▶ 000...000 not random: short description: “ n zeros”
- ▶ the same for 010101... and for π in binary
- ▶ ...and for all computable sequences
- ▶ algorithmic information theory: description of x = a program that produces x ; random = no short descriptions
- ▶ Kolmogorov complexity: minimal length of a description
- ▶ “compressed size” (no decompression)
- ▶ randomness: Kolmogorov complexity close to length

Randomness as incompressibility

- ▶ individual random sequences: plausible as outcomes of coin tossing
- ▶ (classical) probability theory: no idea
- ▶ Kolmogorov, Levin, Chaitin,...: randomness = incompressibility
- ▶ 000...000 not random: short description: “ n zeros”
- ▶ the same for 010101... and for π in binary
- ▶ ...and for all computable sequences
- ▶ algorithmic information theory: description of x = a program that produces x ; random = no short descriptions
- ▶ Kolmogorov complexity: minimal length of a description
- ▶ “compressed size” (no decompression)
- ▶ randomness: Kolmogorov complexity close to length

Normality as weak incompressibility

- ▶ randomness \Leftrightarrow incompressibility
- ▶ normality: weak randomness
- ▶ normality: weak incompressibility (Agafonov, Schnorr, Becher, Heiber,...)

Theorem (informal)

A sequence is normal if and only if it is incompressible with finite memory

Proof (informal).

\Leftarrow if different blocks appear with different frequencies, then Shannon–Fano code can be used; it uses finite memory

\Rightarrow with finite memory decompression is local: N -bit blocks for large N are decompressed almost independently, and most of them are incompressible (and all blocks have the same frequency) □

Normality as weak incompressibility

- ▶ randomness \Leftrightarrow incompressibility
- ▶ normality: weak randomness
- ▶ normality: weak incompressibility (Agafonov, Schnorr, Becher, Heiber,...)

Theorem (informal)

A sequence is normal if and only if it is incompressible with finite memory

Proof (informal).

\Leftarrow if different blocks appear with different frequencies, then Shannon–Fano code can be used; it uses finite memory

\Rightarrow with finite memory decompression is local: N -bit blocks for large N are decompressed almost independently, and most of them are incompressible (and all blocks have the same frequency) □

Normality as weak incompressibility

- ▶ randomness \Leftrightarrow incompressibility
- ▶ normality: weak randomness
- ▶ normality: weak incompressibility (Agafonov, Schnorr, Becher, Heiber,...)

Theorem (informal)

A sequence is normal if and only if it is incompressible with finite memory

Proof (informal).

\Leftarrow if different blocks appear with different frequencies, then Shannon–Fano code can be used; it uses finite memory

\Rightarrow with finite memory decompression is local: N -bit blocks for large N are decompressed almost independently, and most of them are incompressible (and all blocks have the same frequency) □

Normality as weak incompressibility

- ▶ randomness \Leftrightarrow incompressibility
- ▶ normality: weak randomness
- ▶ normality: weak incompressibility (Agafonov, Schnorr, Becher, Heiber,...)

Theorem (informal)

A sequence is normal if and only if it is incompressible with finite memory

Proof (informal).

\Leftarrow if different blocks appear with different frequencies, then Shannon–Fano code can be used; it uses finite memory

\Rightarrow with finite memory decompression is local: N -bit blocks for large N are decompressed almost independently, and most of them are incompressible (and all blocks have the same frequency) □

Normality as weak incompressibility

- ▶ randomness \Leftrightarrow incompressibility
- ▶ normality: weak randomness
- ▶ normality: weak incompressibility (Agafonov, Schnorr, Becher, Heiber,...)

Theorem (informal)

A sequence is normal if and only if it is incompressible with finite memory

Proof (informal).

\Leftarrow if different blocks appear with different frequencies, then Shannon–Fano code can be used; it uses finite memory

\Rightarrow with finite memory decompression is local: N -bit blocks for large N are decompressed almost independently, and most of them are incompressible (and all blocks have the same frequency) □

Normality as weak incompressibility

- ▶ randomness \Leftrightarrow incompressibility
- ▶ normality: weak randomness
- ▶ normality: weak incompressibility (Agafonov, Schnorr, Becher, Heiber,...)

Theorem (informal)

A sequence is normal if and only if it is incompressible with finite memory

Proof (informal).

⇐ if different blocks appear with different frequencies, then Shannon–Fano code can be used; it uses finite memory

⇒ with finite memory decompression is local: N -bit blocks for large N are decompressed almost independently, and most of them are incompressible (and all blocks have the same frequency) □

Automatic complexity

- ▶ description mode: relation $D(x, y)$ on binary strings
- ▶ $D(p, x)$ reads “ p is a description of x ”
- ▶ $C_D(x) = \min\{|p| : D(p, x)\}$: complexity with respect to D
- ▶ not all modes are useful: if $D(x, y) \equiv \text{true}$, then $C_D(x) \equiv 0$

Automatic description mode:

- ▶ every p is a description of $O(1)$ strings
- ▶ the relation D corresponds to an automaton of a special type

directed graphs; edges are labeled by $\{0, 1, \varepsilon\} \times \{0, 1, \varepsilon\}$; going along a path, we collect first letters into p , second letters into x ; D consists of all pairs (p, x) obtained in this way

Automatic complexity

- ▶ description mode: relation $D(x, y)$ on binary strings
- ▶ $D(p, x)$ reads “ p is a description of x ”
- ▶ $C_D(x) = \min\{|p| : D(p, x)\}$: complexity with respect to D
- ▶ not all modes are useful: if $D(x, y) \equiv \text{true}$, then $C_D(x) \equiv 0$

Automatic description mode:

- ▶ every p is a description of $O(1)$ strings
- ▶ the relation D corresponds to an automaton of a special type

directed graphs; edges are labeled by $\{0, 1, \varepsilon\} \times \{0, 1, \varepsilon\}$; going along a path, we collect first letters into p , second letters into x ; D consists of all pairs (p, x) obtained in this way

Automatic complexity

- ▶ description mode: relation $D(x, y)$ on binary strings
- ▶ $D(p, x)$ reads “ p is a description of x ”
- ▶ $C_D(x) = \min\{|p| : D(p, x)\}$: complexity with respect to D
- ▶ not all modes are useful: if $D(x, y) \equiv \text{true}$, then $C_D(x) \equiv 0$

Automatic description mode:

- ▶ every p is a description of $O(1)$ strings
- ▶ the relation D corresponds to an automaton of a special type

directed graphs; edges are labeled by $\{0, 1, \varepsilon\} \times \{0, 1, \varepsilon\}$; going along a path, we collect first letters into p , second letters into x ; D consists of all pairs (p, x) obtained in this way

Automatic complexity

- ▶ description mode: relation $D(x, y)$ on binary strings
- ▶ $D(p, x)$ reads “ p is a description of x ”
- ▶ $C_D(x) = \min\{|p| : D(p, x)\}$: complexity with respect to D
- ▶ not all modes are useful: if $D(x, y) \equiv \text{true}$, then $C_D(x) \equiv 0$

Automatic description mode:

- ▶ every p is a description of $O(1)$ strings
- ▶ the relation D corresponds to an automaton of a special type

directed graphs; edges are labeled by $\{0, 1, \varepsilon\} \times \{0, 1, \varepsilon\}$; going along a path, we collect first letters into p , second letters into x ; D consists of all pairs (p, x) obtained in this way

Automatic complexity

- ▶ description mode: relation $D(x, y)$ on binary strings
- ▶ $D(p, x)$ reads “ p is a description of x ”
- ▶ $C_D(x) = \min\{|p| : D(p, x)\}$: complexity with respect to D
- ▶ not all modes are useful: if $D(x, y) \equiv \text{true}$, then $C_D(x) \equiv 0$

Automatic description mode:

- ▶ every p is a description of $O(1)$ strings
- ▶ the relation D corresponds to an automaton of a special type

directed graphs; edges are labeled by $\{0, 1, \varepsilon\} \times \{0, 1, \varepsilon\}$; going along a path, we collect first letters into p , second letters into x ; D consists of all pairs (p, x) obtained in this way

Automatic complexity

- ▶ description mode: relation $D(x, y)$ on binary strings
- ▶ $D(p, x)$ reads “ p is a description of x ”
- ▶ $C_D(x) = \min\{|p| : D(p, x)\}$: complexity with respect to D
- ▶ not all modes are useful: if $D(x, y) \equiv \text{true}$, then $C_D(x) \equiv 0$

Automatic description mode:

- ▶ every p is a description of $O(1)$ strings
- ▶ the relation D corresponds to an automaton of a special type

directed graphs; edges are labeled by $\{0, 1, \varepsilon\} \times \{0, 1, \varepsilon\}$; going along a path, we collect first letters into p , second letters into x ; D consists of all pairs (p, x) obtained in this way

Automatic complexity

- ▶ description mode: relation $D(x, y)$ on binary strings
- ▶ $D(p, x)$ reads “ p is a description of x ”
- ▶ $C_D(x) = \min\{|p| : D(p, x)\}$: complexity with respect to D
- ▶ not all modes are useful: if $D(x, y) \equiv \text{true}$, then $C_D(x) \equiv 0$

Automatic description mode:

- ▶ every p is a description of $O(1)$ strings
- ▶ the relation D corresponds to an automaton of a special type

directed graphs; edges are labeled by $\{0, 1, \varepsilon\} \times \{0, 1, \varepsilon\}$; going along a path, we collect first letters into p , second letters into x ; D consists of all pairs (p, x) obtained in this way

Automatic complexity

- ▶ description mode: relation $D(x, y)$ on binary strings
- ▶ $D(p, x)$ reads “ p is a description of x ”
- ▶ $C_D(x) = \min\{|p| : D(p, x)\}$: complexity with respect to D
- ▶ not all modes are useful: if $D(x, y) \equiv \text{true}$, then $C_D(x) \equiv 0$

Automatic description mode:

- ▶ every p is a description of $O(1)$ strings
- ▶ the relation D corresponds to an automaton of a special type

directed graphs; edges are labeled by $\{0, 1, \varepsilon\} \times \{0, 1, \varepsilon\}$; going along a path, we collect first letters into p , second letters into x ; D consists of all pairs (p, x) obtained in this way

Automatic complexity

- ▶ description mode: relation $D(x, y)$ on binary strings
- ▶ $D(p, x)$ reads “ p is a description of x ”
- ▶ $C_D(x) = \min\{|p| : D(p, x)\}$: complexity with respect to D
- ▶ not all modes are useful: if $D(x, y) \equiv \text{true}$, then $C_D(x) \equiv 0$

Automatic description mode:

- ▶ every p is a description of $O(1)$ strings
- ▶ the relation D corresponds to an automaton of a special type

directed graphs; edges are labeled by $\{0, 1, \varepsilon\} \times \{0, 1, \varepsilon\}$; going along a path, we collect first letters into p , second letters into x ; D consists of all pairs (p, x) obtained in this way

Automatic complexity version

Theorem

An infinite binary sequence $a_1a_2\dots a_n\dots$ is normal if and only if for every automatic description mode D we have

$$\liminf \frac{C_D(a_1a_2\dots a_n)}{n} \geq 1$$

“Normality: no way to compress significantly all prefixes of the sequence if only automatic description modes are allowed”

Automatic complexity version

Theorem

An infinite binary sequence $a_1a_2\dots a_n\dots$ is normal if and only if for every automatic description mode D we have

$$\liminf \frac{C_D(a_1a_2\dots a_n)}{n} \geq 1$$

“Normality: no way to compress significantly all prefixes of the sequence if only automatic description modes are allowed”

Automatic complexity version

Theorem

An infinite binary sequence $a_1a_2\dots a_n\dots$ is normal if and only if for every automatic description mode D we have

$$\liminf \frac{C_D(a_1a_2\dots a_n)}{n} \geq 1$$

“Normality: no way to compress significantly all prefixes of the sequence if only automatic description modes are allowed”

Local complexity version

A function $K(x)$ on strings with non-negative integer values is called a **local complexity measure** if

- ▶ $K(xy) \geq K(x) + K(y)$ [locality]
- ▶ the number of strings x such that $K(x) \leq n$ is $O(2^n)$ [calibration]

Theorem

An infinite binary sequence $a_1a_2\dots a_n\dots$ is normal if and only if for every local complexity function K we have

$$\liminf \frac{K(a_1a_2\dots a_n)}{n} \geq 1$$

Local complexity version

A function $K(x)$ on strings with non-negative integer values is called a **local complexity measure** if

- ▶ $K(xy) \geq K(x) + K(y)$ [locality]
- ▶ the number of strings x such that $K(x) \leq n$ is $O(2^n)$ [calibration]

Theorem

An infinite binary sequence $a_1a_2\dots a_n\dots$ is normal if and only if for every local complexity function K we have

$$\liminf \frac{K(a_1a_2\dots a_n)}{n} \geq 1$$

Local complexity version

A function $K(x)$ on strings with non-negative integer values is called a **local complexity measure** if

- ▶ $K(xy) \geq K(x) + K(y)$ [locality]
- ▶ the number of strings x such that $K(x) \leq n$ is $O(2^n)$ [calibration]

Theorem

An infinite binary sequence $a_1a_2\dots a_n\dots$ is normal if and only if for every local complexity function K we have

$$\liminf \frac{K(a_1a_2\dots a_n)}{n} \geq 1$$

Local complexity version

A function $K(x)$ on strings with non-negative integer values is called a **local complexity measure** if

- ▶ $K(xy) \geq K(x) + K(y)$ [locality]
- ▶ the number of strings x such that $K(x) \leq n$ is $O(2^n)$ [calibration]

Theorem

An infinite binary sequence $a_1a_2\dots a_n\dots$ is normal if and only if for every local complexity function K we have

$$\liminf \frac{K(a_1a_2\dots a_n)}{n} \geq 1$$

Classical results as corollaries

- ▶ equivalence between non-aligned and aligned definitions of normality
- ▶ Wall: real number remains normal when multiplied/divided by an integer
- ▶ Champernowne, Copeland, Erdős, Besicovitch examples of normal numbers (sufficient conditions for the concatenation $B_1B_2\dots$ of blocks: average block complexity close to average block length)
- ▶ Agafonov, Schnorr: finite state selection rule preserves normality
- ▶ Piatetski-Shapiro: if block frequencies are bounded by $O(2^{-k})$ for blocks of length k , then the sequence is normal

Classical results as corollaries

- ▶ **equivalence between non-aligned and aligned definitions of normality**
- ▶ Wall: real number remains normal when multiplied/divided by an integer
- ▶ Champernowne, Copeland, Erdős, Besicovitch examples of normal numbers (sufficient conditions for the concatenation $B_1B_2\dots$ of blocks: average block complexity close to average block length)
- ▶ Agafonov, Schnorr: finite state selection rule preserves normality
- ▶ Piatetski-Shapiro: if block frequencies are bounded by $O(2^{-k})$ for blocks of length k , then the sequence is normal

Classical results as corollaries

- ▶ equivalence between non-aligned and aligned definitions of normality
- ▶ Wall: real number remains normal when multiplied/divided by an integer
- ▶ Champernowne, Copeland, Erdős, Besicovitch examples of normal numbers (sufficient conditions for the concatenation $B_1B_2\dots$ of blocks: average block complexity close to average block length)
- ▶ Agafonov, Schnorr: finite state selection rule preserves normality
- ▶ Piatetski-Shapiro: if block frequencies are bounded by $O(2^{-k})$ for blocks of length k , then the sequence is normal

Classical results as corollaries

- ▶ equivalence between non-aligned and aligned definitions of normality
- ▶ Wall: real number remains normal when multiplied/divided by an integer
- ▶ Champernowne, Copeland, Erdős, Besicovitch examples of normal numbers (sufficient conditions for the concatenation $B_1B_2\dots$ of blocks: average block complexity close to average block length)
- ▶ Agafonov, Schnorr: finite state selection rule preserves normality
- ▶ Piatetski-Shapiro: if block frequencies are bounded by $O(2^{-k})$ for blocks of length k , then the sequence is normal

Classical results as corollaries

- ▶ equivalence between non-aligned and aligned definitions of normality
- ▶ Wall: real number remains normal when multiplied/divided by an integer
- ▶ Champernowne, Copeland, Erdős, Besicovitch examples of normal numbers (sufficient conditions for the concatenation $B_1B_2\dots$ of blocks: average block complexity close to average block length)
- ▶ Agafonov, Schnorr: finite state selection rule preserves normality
- ▶ Piatetski-Shapiro: if block frequencies are bounded by $O(2^{-k})$ for blocks of length k , then the sequence is normal

Classical results as corollaries

- ▶ equivalence between non-aligned and aligned definitions of normality
- ▶ Wall: real number remains normal when multiplied/divided by an integer
- ▶ Champernowne, Copeland, Erdős, Besicovitch examples of normal numbers (sufficient conditions for the concatenation $B_1B_2\dots$ of blocks: average block complexity close to average block length)
- ▶ Agafonov, Schnorr: finite state selection rule preserves normality
- ▶ Piatetski-Shapiro: if block frequencies are bounded by $O(2^{-k})$ for blocks of length k , then the sequence is normal

Finite state dimension

- ▶ Hausdorff dimension of a subset of $[0, 1]$
- ▶ effective Hausdorff dimension
- ▶ is maximum of the dimension of individual points
- ▶ defined as $\liminf C(a_1 \dots a_n)/n$
- ▶ finite state version of Hausdorff dimension (Dai, Lathrop, Lutz, Mayordomo)
- ▶ characterized as aligned/non-aligned limit entropy
- ▶ or $\inf_D \liminf C_D(a_1 \dots a_n)/n$

Finite state dimension

- ▶ Hausdorff dimension of a subset of $[0, 1]$
- ▶ effective Hausdorff dimension
- ▶ is maximum of the dimension of individual points
- ▶ defined as $\liminf C(a_1 \dots a_n)/n$
- ▶ finite state version of Hausdorff dimension (Dai, Lathrop, Lutz, Mayordomo)
- ▶ characterized as aligned/non-aligned limit entropy
- ▶ or $\inf_D \liminf C_D(a_1 \dots a_n)/n$

Finite state dimension

- ▶ Hausdorff dimension of a subset of $[0, 1]$
- ▶ effective Hausdorff dimension
 - ▶ is maximum of the dimension of individual points
 - ▶ defined as $\liminf C(a_1 \dots a_n)/n$
 - ▶ finite state version of Hausdorff dimension (Dai, Lathrop, Lutz, Mayordomo)
 - ▶ characterized as aligned/non-aligned limit entropy
 - ▶ or $\inf_D \liminf C_D(a_1 \dots a_n)/n$

Finite state dimension

- ▶ Hausdorff dimension of a subset of $[0, 1]$
- ▶ effective Hausdorff dimension
- ▶ is maximum of the dimension of individual points
- ▶ defined as $\liminf C(a_1 \dots a_n)/n$
- ▶ finite state version of Hausdorff dimension (Dai, Lathrop, Lutz, Mayordomo)
- ▶ characterized as aligned/non-aligned limit entropy
- ▶ or $\inf_D \liminf C_D(a_1 \dots a_n)/n$

Finite state dimension

- ▶ Hausdorff dimension of a subset of $[0, 1]$
- ▶ effective Hausdorff dimension
- ▶ is maximum of the dimension of individual points
- ▶ defined as $\liminf C(a_1 \dots a_n)/n$
- ▶ finite state version of Hausdorff dimension (Dai, Lathrop, Lutz, Mayordomo)
- ▶ characterized as aligned/non-aligned limit entropy
- ▶ or $\inf_D \liminf C_D(a_1 \dots a_n)/n$

Finite state dimension

- ▶ Hausdorff dimension of a subset of $[0, 1]$
- ▶ effective Hausdorff dimension
- ▶ is maximum of the dimension of individual points
- ▶ defined as $\liminf C(a_1 \dots a_n)/n$
- ▶ finite state version of Hausdorff dimension (Dai, Lathrop, Lutz, Mayordomo)
- ▶ characterized as aligned/non-aligned limit entropy
- ▶ or $\inf_D \liminf C_D(a_1 \dots a_n)/n$

Finite state dimension

- ▶ Hausdorff dimension of a subset of $[0, 1]$
- ▶ effective Hausdorff dimension
- ▶ is maximum of the dimension of individual points
- ▶ defined as $\liminf C(a_1 \dots a_n)/n$
- ▶ finite state version of Hausdorff dimension (Dai, Lathrop, Lutz, Mayordomo)
- ▶ characterized as aligned/non-aligned limit entropy
- ▶ or $\inf_D \liminf C_D(a_1 \dots a_n)/n$

Finite state dimension

- ▶ Hausdorff dimension of a subset of $[0, 1]$
- ▶ effective Hausdorff dimension
- ▶ is maximum of the dimension of individual points
- ▶ defined as $\liminf C(a_1 \dots a_n)/n$
- ▶ finite state version of Hausdorff dimension (Dai, Lathrop, Lutz, Mayordomo)
- ▶ characterized as aligned/non-aligned limit entropy
- ▶ or $\inf_D \liminf C_D(a_1 \dots a_n)/n$

More information and references

<https://arxiv.org/pdf/1701.09060.pdf>
(last version, 2019, see also FCT 2017 and 2019 papers)

Randomness discussed in a movie:

<https://www.youtube.com/embed/3YHHHEg3ioc?start=181&end=359>