

# SOLVING SPARSE RATIONAL LINEAR SYSTEMS

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joint work with

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# Problem

Let  $A$  a non-singular matrix and  $b$  a vector defined over  $\mathbb{Z}$ .

Problem : Compute  $x = A^{-1}b$  over the rational numbers

$$A = \begin{pmatrix} 289 & 237 & 79 & -268 \\ 108 & -33 & -211 & 309 \\ -489 & 104 & -24 & -25 \\ 308 & 99 & -108 & 66 \end{pmatrix}, \quad b = \begin{pmatrix} -131 \\ 321 \\ 147 \\ 43 \end{pmatrix}.$$

$$x = A^{-1}b = \begin{pmatrix} \frac{-5795449}{32845073} \\ \frac{152262251}{98535219} \\ \frac{428820914}{229915511} \\ \frac{1523701534}{689746533} \end{pmatrix}$$

Main difficulty : **expression swell**

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Problem : Compute  $x = A^{-1}b$  over the rational numbers

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$$x = A^{-1}b = \begin{pmatrix} \frac{-378283}{1282641} \\ \frac{-107}{11} \\ \frac{-4521895}{15391692} \\ \frac{219038}{1282641} \end{pmatrix}$$

Main difficulty : **expression swell** and **take advantage of sparsity**

# Motivations

Large linear systems are involved in many mathematical applications

**Over a finite field** : integers factorization [Odlyzko 1999],  
discrete logarithm [Odlyzko 1999 ; Thomé 2003].

**Over the integers** : number theory [Cohen 1993], group theory [Newman 1972],  
integer programming [Aardal, Hurkens, Lenstra 1999].

Rational linear systems are central in recent linear algebra algorithms

- ▶ Determinant [Abbott, Bronstein, Mulders 1999 ; Storjohann 2005]
- ▶ Smith form [Giesbrecht 1995 ; Eberly, Giesbrecht, Villard 2000]
- ▶ Nullspace, Kernel [Chen, Storjohann 2005]

# Algorithms for non-singular system solving

## Dense matrices :

- ▶ Gaussian elimination and CRA  
↪  $\tilde{O}(n^{\omega+1} \log \|A\|)$  bit operations
- ▶ P-adic lifting [Monck, Carter 1979 ; Dixon 1982]  
↪  $\tilde{O}(n^3 \log \|A\|)$  bit operations
- ▶ High order lifting [Storjohann 2005]  
↪  $\tilde{O}(n^{\omega} \log \|A\|)$  bit operations

## Sparse matrices :

- ▶ P-adic lifting or CRA [Kaltofen, Saunders 1991]  
↪  $\tilde{O}(\gamma n^2 \log \|A\|)$  bit operations with  $\gamma$  non-zero elts.

# P-adic algorithm with matrix inversion

Scheme to compute  $A^{-1}b$  [Dixon 1982] :

$$(1-1) \quad B := A^{-1} \bmod p$$

$$(1-2) \quad r := b$$

for  $i := 0$  to  $k$

$$(2-1) \quad x_i := B.r \bmod p$$

$$(2-2) \quad r := (1/p)(r - A.x_i)$$

$$(3-1) \quad x := \sum_{i=0}^k x_i \cdot p^i$$

(3-2) *rational reconstruction on x*

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$$O^{\sim}(n^3 \log \|A\|)$$

$$k = O^{\sim}(n)$$

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Main operations : **matrix inversion** and **matrix-vector products**



# Dense linear system solving in practice

Efficient implementations are available : LinBox 1.0 [[www.linalg.org](http://www.linalg.org)]

- Use tuned BLAS floating-point library for exact arithmetic
  - matrix inversion over prime field [Dumas, Giorgi, Pernet 2004]
  - BLAS matrix-vector product with CRT over the integers
- Rational number reconstruction
  - half GCD [Schönage 1971]
  - heuristic using integer multiplication [NTL library]

random dense linear system with 3 bits entries (P4 - 3.4Ghz)

n	500	1000	2000	3000	4000	5000
Time	0.6s	4.3s	31.1s	99.6s	236.8s	449.2s

performances improvement of a factor 10  
over NTL's tuned implementation

# What does happen when matrices are sparse ?

We consider sparse matrices with  $O(n)$  non zero elements  
↔ matrix-vector product needs only  $O(n)$  operations.

# Sparse linear system and P-adic lifting

Computing the modular inverse is proscribed due to fill-in

Solution [Kaltofen, Saunders 1991] :

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Wiedemann approach (1986)

Let  $A \in \mathbb{F}^{n \times n}$  of full rank and  $b \in \mathbb{F}^n$ . Then  $x = A^{-1}b$  can be expressed as a linear combination of the Krylov subspace  $\{b, Ab, \dots, A^n b\}$

Let  $f^A(\lambda) = f_0 + f_1\lambda + \dots + f_d\lambda^d \in \mathbb{F}[\lambda]$  be the minimal polynomial of  $A$

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$$A^{-1}b = \frac{-1}{f_0}(f_1b + f_2Ab + \dots + f_dA^{d-1}b)$$

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$$A^{-1}b = \underbrace{\frac{-1}{f_0}(f_1b + f_2Ab + \dots + f_dA^{d-1}b)}_x$$

Applying minpoly in each lifting steps cost  $\tilde{O}(nd)$  field operations, then giving a worst case complexity of  $\tilde{O}(n^3 \log \|A\|)$  bit operations.

# Sparse linear system solving in practice

use of LinBox library on Itanium II - 1.3Ghz, 128Gb RAM

- random systems with 3 bits entries and 10 elts/row (plus identity)

	system order				
	<i>400</i>	<i>900</i>	<i>1600</i>	<i>2500</i>	<i>3600</i>
Maple	64.7s	849s	11098s	—	—
CRA-Wied	14.8s	168s	1017s	3857s	11452s
P-adic-Wied	10.2s	113s	693s	2629s	8034s
Dixon	<b>0.9s</b>	<b>10s</b>	<b>42s</b>	<b>178s</b>	<b>429s</b>

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main difference :

$$(2-1) \quad x_i = B.r \bmod p \quad (\text{Dixon})$$

$$(2-1) \quad x_i := \frac{-1}{f_0} \sum_{i=1}^{\deg f^A} f_i A^{i-1} r \bmod p \quad (\text{P-adic-Wied})$$

**Remark :**

*n* sparse matrix applications is far from level 2 BLAS in practice.



# Our objectives

In practice :

Integrate level 2 and 3 BLAS in integer sparse solver

In theory :

Improve bit complexity of sparse linear system solving

$\Rightarrow O^{\sim}(n^{\delta})$  bits operations with  $\delta < 3$  ?

# Our alternative to Block Wiedemann

Express the inverse of the sparse matrix through a structured form  
↪ block Hankel/Toeplitz structures

Let  $u \in \mathbb{F}^{s \times n}$  and  $v \in \mathbb{F}^{n \times s}$  s.t. following matrices are non-singular

$$U = \begin{pmatrix} u \\ uA \\ \vdots \\ uA^{m-1} \end{pmatrix}, V = \begin{pmatrix} v & Av & \dots & A^{m-1}v \end{pmatrix} \in \mathbb{F}^{n \times n}$$

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then we can define the block Hankel matrix

$$H = UAV = \begin{pmatrix} \alpha_1 & \alpha_2 & \dots & \alpha_m \\ \alpha_2 & \alpha_3 & \dots & \alpha_{m+1} \\ \vdots & & & \\ \alpha_m & \alpha_m & \dots & \alpha_{2m-1} \end{pmatrix}, \alpha_i = uA^i v \in \mathbb{F}^{s \times s}$$

and thus we have  $A^{-1} = VH^{-1}U$

# Alternative to Block Wiedemann

- Nice property on block Hankel matrix inverse [Gohberg, Krupnik 1972, Labahn, Choi, Cabay 1990]

$$H^{-1} = \underbrace{\begin{pmatrix} * & \dots & * \\ \vdots & \ddots & \vdots \\ * & & \end{pmatrix}}_{H_1} \underbrace{\begin{pmatrix} * & \dots & * \\ & \ddots & \vdots \\ & & * \end{pmatrix}}_{T_1} - \underbrace{\begin{pmatrix} * & \dots & * \\ \vdots & \ddots & \vdots \\ * & & \end{pmatrix}}_{H_2} \underbrace{\begin{pmatrix} * & \dots & * \\ & \ddots & \vdots \\ & & * \end{pmatrix}}_{T_2}$$

where  $H_1, H_2$  are block Hankel matrices and  $T_1, T_2$  are block Toeplitz matrices

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- Block coefficients in  $H_1, H_2, T_1, T_2$  come from Hermite Pade approximants of  $H(z) = \alpha_1 + \alpha_2 z + \dots + \alpha_{2m-1} z^{2m-2}$  [Labahn, Choi, Cabay 1990].
- Complexity of  $H^{-1}$  reduces to polynomial matrix multiplication [Giorgi, Jeannerod, Villard 2003].

# Alternative to Block Wiedemann

Scheme to compute  $A^{-1}b$  :

$$(1-1) \quad H(z) := \sum_{i=1}^{2m-1} uA^i v \cdot z^{i-1} \pmod{p}$$

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Not yet satisfying : applying matrices  $U$  and  $V$  is too costly



## Applying block Krylov subspaces

$$V = \left( v \mid Av \mid \dots \mid A^{m-1}v \right) \in \mathbb{F}^{n \times n} \text{ and } v \in \mathbb{F}^{n \times s}$$

can be rewrite as

$$V = \left( v \mid \quad \quad \quad \right) + A \left( \quad \quad \quad \mid v \quad \quad \quad \right) + \dots + A^{m-1} \left( \quad \quad \quad \mid \quad \quad \quad \mid v \quad \quad \quad \right)$$

Therefore, applying  $V$  to a vector corresponds to :

- $m - 1$  linear combinations of columns of  $v$
- $m - 1$  applications of  $A$

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Therefore, applying  $V$  to a vector corresponds to :

- $m - 1$  linear combinations of columns of  $v$   $O(m \times sn \log \|A\|)$
- $m - 1$  applications of  $A$   $O(mn \log \|A\|)$

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How to improve the complexity ?

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- $m - 1$  applications of  $A$

How to improve the complexity ?

⇒ using special block projections  $u$  and  $v$

# Candidates as suitable block projections

Considering  $A \in \mathbb{F}^{n \times n}$  non-singular and  $n = m \times s$ .

Let us denote  $\mathcal{K}(A, v) := [ v \mid Av \mid \cdots \mid A^{m-1}v ] \in \mathbb{F}^{n \times n}$

## Conjecture :

for any non-singular  $A \in \mathbb{F}^{n \times n}$  and  $s|n$  there exists a suitable block projection  $(R, u, v) \in \mathbb{F}^{n \times n} \times \mathbb{F}^{s \times n} \times \mathbb{F}^{n \times s}$

such that :

1.  $\mathcal{K}(RA, v)$  and  $\mathcal{K}((RA)^T, u^T)$  are non-singular,
2.  $R$  can be applied to a vector with  $O^\sim(n)$  operations,
3.  $u, u^T, v$  and  $v^T$  can be applied to a vector with  $O^\sim(n)$  operations.

## A structured block projection

Let  $v$  be defined as follow

$$v^T = \begin{pmatrix} v_1 & \dots & v_m & & & & & & & & \\ & & & v_{m+1} & \dots & v_{2m} & & & & & \\ & & & & & & \dots & & & & \\ & & & & & & & & & & v_{n-m+1} & \dots & v_n \end{pmatrix} \in \mathbb{F}^{s \times n}$$

where  $v_i$ 's are chosen randomly from a sufficient large set.

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where  $v_i$ 's are chosen randomly from a sufficient large set.

open question : Let  $R$  diagonal and  $v$  as defined above,

is  $\mathcal{K}(RA, v)$  necessarily non-singular?

We proved it for case  $s = 2$  but answer is still unknown for  $s > 2$

# Our new algorithm

Scheme to compute  $A^{-1}b$  :

(1-1) choose structured blocks  $u$  and  $v$

(1-2) choose  $R$  and  $A := R.A$ ,  $b := R.b$

(1-3)  $H(z) := \sum_{i=1}^{2m-1} uA^i v \cdot z^{i-1} \bmod p$

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taking the optimal  $m = s = \sqrt{n}$  gives a complexity of  $\tilde{O}(n^{2.5} \log \|A\|)$

# High level implementation

LinBox project (Canada-France-USA) : [www.linalg.org](http://www.linalg.org)

Our tools :

- BLAS-based matrix multiplication and matrix-vector product
- polynomial matrix arithmetic (**block Hankel inversion**)  
    ↪ *FFT, Karatsuba, middle product*
- fast application of  $H^{-1}$  is needed to get  $\tilde{O}(n^{2.5} \log \|A\|)$

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↪ *FFT, Karatsuba, middle product*
- fast application of  $H^{-1}$  is needed to get  $\tilde{O}(n^{2.5} \log \|A\|)$ 
  - ▶ Lagrange's representation of  $H^{-1}$  at the beginning (*Horner's scheme*)
  - ▶ use evaluation/interpolation on polynomial vectors  
↪ *use Vandermonde matrix to have dense matrix operations*

Is our new algorithm efficient in practice?

# Comparing performances

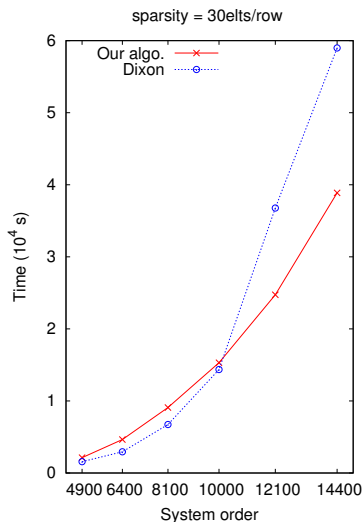
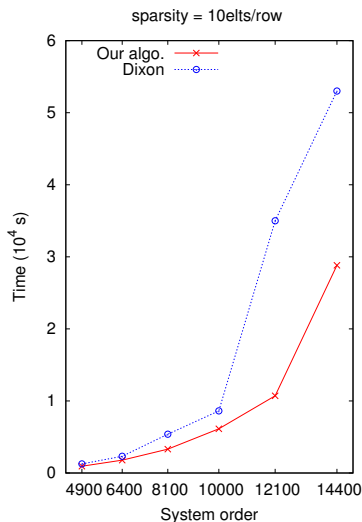
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	system order					extra memory
	900	1600	2500	3600	4900	
Maple 10	849s	11 098s	—	—	—	$O(1)$
CRA-Wied	168s	1 017s	3 857s	11 452s	$\approx 28\,000s$	$O(n)$
P-adic-Wied	113s	693s	2 629s	8 034s	$\approx 20\,000s$	$O(n)$
Dixon	<b>10s</b>	<b>42s</b>	178s	429s	1 257s	$O(n^2)$
<b>Our algo.</b>	<b>15s</b>	<b>61s</b>	<b>175s</b>	<b>426s</b>	<b>937s</b>	$O(n^{1.5})$

The expected  $\sqrt{n}$  improvement is unfortunately amortized by a high constant in the complexity.

# Sparse solver vs Dixon's algorithm



Our algorithm performances are depending on matrix sparsity

## Practical effect of blocking factors

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**system order = 10 000**, optimal block = 100

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best practical blocking factor is dependent upon the ratio of  
sparse matrix/dense matrix operations efficiency

# Conclusions

We provide a new approach for solving sparse integer linear systems :

- ▶ improve the complexity by a factor  $\sqrt{n}$  (**heuristic**).
- ▶ improve efficiency by minimizing sparse matrix operations and maximizing BLAS use.

drawback : not taking advantage of low degree minimal polynomial

We propose special block projections for sparse linear algebra

↔ inverse of sparse matrix in  $O(n^{2.5})$  field op.

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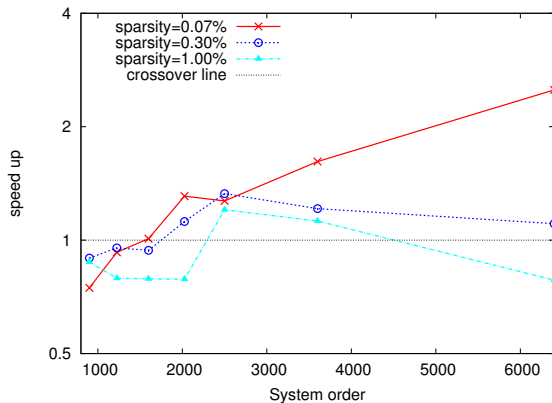
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**Ongoing work :**

- ▶ provide an automatic choice of block dimension (non square?)
- ▶ prove conjecture for our structured block projections
- ▶ handle the case of singular matrix
- ▶ introduce fast matrix multiplication in the complexity

# Sparse solver vs Dixon's algorithm



The sparser the matrices are, the earlier the crossover appears