Memory-efficient polynomial arithmetic

Pascal Giorgi¹ Bruno Grenet¹ Daniel S. Roche²

¹ LIRMM, Université de Montpellier

² CS Department, US Naval Academy

- Input. $F = \sum_{i=0}^{n-1} F[i]X^i$ and $G = \sum_{j=0}^{n-1} G[j]X^j$
- Output. $H = F \times G = \sum_{k=0}^{2n-2} H[k] X^k$

- Input. $F = \sum_{i=0}^{n-1} F[i]X^i$ and $G = \sum_{j=0}^{n-1} G[j]X^j$
- Output. $H = F \times G = \sum_{k=0}^{2n-2} H[k]X^k$

```
For i = 0 to n-1:
  For j = 0 to n-1:
    H[i+j] += F[i]*G[j]
```

- Input. $F = \sum_{i=0}^{n-1} F[i]X^i$ and $G = \sum_{j=0}^{n-1} G[j]X^j$
- Output. $H = F \times G = \sum_{k=0}^{2n-2} H[k]X^k$

For i = 0 to n-1:
For j = 0 to n-1:
H[i+j] += F[i]*G[j]
• Karatsuba's algorithm:
$$(f_0 + X^{\frac{n}{2}}f_1) \cdot (g_0 + X^{\frac{n}{2}}g_1)$$

■ Karatsuba's algorithm:
$$(f_0 + X^{\frac{n}{2}}f_1) \cdot (g_0 + X^{\frac{n}{2}}g_1)$$

= $f_0g_0 + ((f_0 + f_1)(g_0 + g_1) - f_0g_0 - f_1g_1)X^{\frac{n}{2}} + f_1g_1X^n$

- Input. $F = \sum_{i=0}^{n-1} F[i]X^i$ and $G = \sum_{j=0}^{n-1} G[j]X^j$
- Output. $H = F \times G = \sum_{k=0}^{2n-2} H[k]X^k$

- Karatsuba's algorithm: $\left(f_0 + X^{\frac{n}{2}}f_1\right) \cdot \left(g_0 + X^{\frac{n}{2}}g_1\right)$ = $f_0g_0 + \left(\left(f_0 + f_1\right)\left(g_0 + g_1\right) - f_0g_0 - f_1g_1\right)X^{\frac{n}{2}} + f_1g_1X^n$
- Toom-Cook algorithm: split F and G in three or more parts

- Input. $F = \sum_{i=0}^{n-1} F[i]X^i$ and $G = \sum_{i=0}^{n-1} G[i]X^i$
- Output. $H = F \times G = \sum_{k=0}^{2n-2} H[k]X^k$

- Karatsuba's algorithm: $\left(f_0 + X^{\frac{n}{2}}f_1\right) \cdot \left(g_0 + X^{\frac{n}{2}}g_1\right)$ = $f_0g_0 + \left(\left(f_0 + f_1\right)\left(g_0 + g_1\right) - f_0g_0 - f_1g_1\right)X^{\frac{n}{2}} + f_1g_1X^n$
- Toom-Cook algorithm: split F and G in three or more parts
- FFT-based algorithms: $(F,G) \xrightarrow{\text{eval.}} (F(\omega^i), G(\omega^i))_i \xrightarrow{\text{mult.}} FG(\omega^i)_i \xrightarrow{\text{interp.}} FG$

Time complexity of polynomial arithmetic

- Multiplication: M(n)
 - Naïve: $O(n^2)$
 - Karatsuba: $O(n^{\log_2 3}) = O(n^{1.585})$ Karatsuba (1962)
 - Toom-3: $O(n^{\log_3 5}) = O(n^{1.465})$ Toom (1963), Cook (1966)
 - FFT-based:
 - $O(n \log n)$ with 2n-th root of unity Cooley, Tukey (1965)
 - $O(n \log n \log \log n)$ Schönhage, Strassen (1971)

Time complexity of polynomial arithmetic

- Multiplication: M(n)
 - Naïve: $O(n^2)$
 - Karatsuba: $O(n^{\log_2 3}) = O(n^{1.585})$ Karatsuba (1962)
 - Toom-3: $O(n^{\log_3 5}) = O(n^{1.465})$ Toom (1963), Cook (1966)
 - FFT-based:
 - $O(n \log n)$ with 2n-th root of unity Cooley, Tukey (1965)
 - $O(n \log n \log \log n)$ Schönhage, Strassen (1971)
- Other tasks:
 - Euclidean division: O(M(n))
 - GCD: $O(M(n) \log n)$
 - Evaluation & interpolation: $O(M(n) \log n)$
 - . . .

Time complexity of polynomial arithmetic

- Multiplication: M(n)
 - Naïve: $O(n^2)$
 - Karatsuba: $O(n^{\log_2 3}) = O(n^{1.585})$ Karatsuba (1962)
 - Toom-3: $O(n^{\log_3 5}) = O(n^{1.465})$ Toom (1963), Cook (1966)
 - FFT-based:
 - $O(n \log n)$ with 2n-th root of unity Cooley, Tukey (1965)
 - $O(n \log n \log \log n)$ Schönhage, Strassen (1971)
- Other tasks:
 - Euclidean division: O(M(n))
 - GCD: $O(M(n) \log n)$
 - Evaluation & interpolation: $O(M(n) \log n)$
 - . . .

What about space complexity?

Space complexity of polynomial arithmetic

First thought: count extra memory apart from input/output

- Naive algorithm: O(1)
- Karatsuba, Toom-3, FFT: O(n)
- Other tasks: often O(n), sometime $O(n \log n)$

Space complexity of polynomial arithmetic

First thought: count extra memory apart from input/output

- Naive algorithm: O(1)
- Karatsuba, Toom-3, FFT: O(n)
- Other tasks: often O(n), sometime $O(n \log n)$

However, need to precise the complexity model !!!

- \rightarrow *Standard* registers of size $O(\log n)$
- ightarrow Algebraic registers containing one coefficient

- \rightarrow *Standard* registers of size $O(\log n)$
- → *Algebraic* registers containing one coefficient
- Read-only input / write-only output
 - (Close to) classical complexity theory
 - Lower bound $\Omega(n^2)$ on time \times space for multiplication

- \rightarrow Standard registers of size $O(\log n)$
- → *Algebraic* registers containing one coefficient
- Read-only input / write-only output
 - (Close to) classical complexity theory
 - Lower bound $\Omega(n^2)$ on time \times space for multiplication
- Read-only input / read-write output
 - Reasonable from a programmer's viewpoint

- \rightarrow Standard registers of size $O(\log n)$
- → *Algebraic* registers containing one coefficient
- Read-only input / write-only output
 - (Close to) classical complexity theory
 - Lower bound $\Omega(n^2)$ on time \times space for multiplication
- Read-only input / read-write output
 - Reasonable from a programmer's viewpoint
- Read-write input and output
 - Too permissive in general
 - Variant: inputs must be restored at the end

- \rightarrow Standard registers of size $O(\log n)$
- ightarrow Algebraic registers containing one coefficient
- Read-only input / write-only output
 - (Close to) classical complexity theory
 - Lower bound $\Omega(n^2)$ on time \times space for multiplication
- ✓ Read-only input / read-write output
 - Reasonable from a programmer's viewpoint
 - Read-write input and output
 - Too permissive in general
 - Variant: inputs must be restored at the end

Karatsuba's algorithm:

$$\left(f_0 + X^{\frac{n}{2}}f_1\right) \cdot \left(g_0 + X^{\frac{n}{2}}g_1\right) = f_0g_0 + ((f_0 + f_1)(g_0 + g_1) - f_0g_0 - f_1g_1)X^{\frac{n}{2}} + f_1g_1X^n$$

with some intuition space of 2n

Karatsuba's algorithm:

$$\left(f_0 + X^{\frac{n}{2}}f_1\right) \cdot \left(g_0 + X^{\frac{n}{2}}g_1\right) = f_0g_0 + \left((f_0 + f_1)(g_0 + g_1) - f_0g_0 - f_1g_1\right)X^{\frac{n}{2}} + f_1g_1X^n$$

with some intuition space of 2n

■ Thomé (2002) : space of $n + O(\log n)$ \rightarrow careful use output + n temp. registers + $O(\log n)$ stack

Karatsuba's algorithm:

$$\left(f_0 + X^{\frac{n}{2}}f_1\right) \cdot \left(g_0 + X^{\frac{n}{2}}g_1\right) = f_0g_0 + ((f_0 + f_1)(g_0 + g_1) - f_0g_0 - f_1g_1)X^{\frac{n}{2}} + f_1g_1X^n$$

with some intuition space of 2n

- Thomé (2002) : space of $n + O(\log n)$ → careful use output + n temp. registers + $O(\log n)$ stack
- Roche (2009): space of only $O(\log n)$ \rightarrow half-additive version ($h \leftarrow h_{\ell} + fg$ where $\deg(h_{\ell}) < n$)

FFT-based algorithms:

$$(F,G) o (F(\omega^i),G(\omega^i))_i o FG(\omega^i)_i o FG$$

FFT-based algorithms:

$$(F,G) \rightarrow (F(\omega^i), G(\omega^i))_i \rightarrow FG(\omega^i)_i \rightarrow FG$$

space of 2n: FFT is in-place (overwriting) but # points $\approx 2n$

FFT-based algorithms:

$$(F,G) \rightarrow (F(\omega^i), G(\omega^i))_i \rightarrow FG(\omega^i)_i \rightarrow FG$$

space of 2n: FFT is in-place (overwriting) but # points $\approx 2n$

- Roche (2009): space of O(1) when $n=2^k$ and $\omega^{2n}=1$ \rightarrow compute half of the result + recurse
- Harvey-Roche (2010): space of O(1) when $\omega^{2n}=1$ \rightarrow same with TFT v.d. Hoeven (2004)

Summary of complexities

Algorithms	Time complexity	Space complexity
naive	$2n^2+2n-1$	O(1)
Karatsuba ('62)	$< 6.5 n^{\log(3)}$	$\leq 2n + 5\log(n)$
Karatsuba (Thomé'02)	$<7n^{\log(3)}$	$\leq n + 5\log(n)$
Karatsuba (Roche'09)	$< 10n^{\log(3)}$	$\leq 5\log(n)$
Toom-3 ('63)	$< \frac{73}{4} n^{\log_3(5)}$	$\leq 2n + 5\log_3(n)$
FFT (CT'65)	$9n\log(2n) + O(n)$	2 <i>n</i>
FFT (Roche'09)	$11n\log(2n) + O(n)$	O(1)
TFT (HR'10)	$O(n\log(n))$	O(1)

Can *every* polynomial multiplication algorithm be performed without extra memory?

Can *every* polynomial multiplication algorithm be performed without extra memory?

- O(1)-space Karatsuba's algorithm?
- What about Toom-Cook algorithm?

Can *every* polynomial multiplication algorithm be performed without extra memory?

- O(1)-space Karatsuba's algorithm?
- What about Toom-Cook algorithm?
- What about other products (short and middle)?

Can *every* polynomial multiplication algorithm be performed without extra memory?

- O(1)-space Karatsuba's algorithm?
- What about Toom-Cook algorithm?
- What about other products (short and middle)?

Results:

- Yes!
- Almost (for other products)

Outline

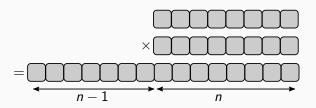
Polynomial products and linear maps

Space-preserving reductions

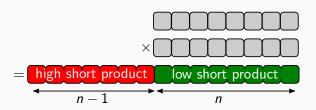
In-place algorithms from out-of-place algorithms

Polynomial products and linear maps

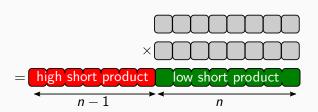
Short product



Short product

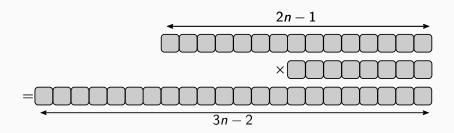


Short product

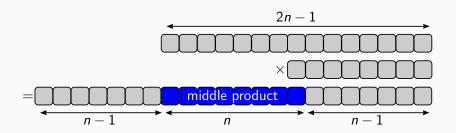


- Low short product: product of truncated power series
- Useful in other algorithms
- Time complexity: M(n)
- Space complexity: O(n)

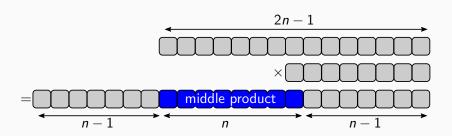
Middle product



Middle product



Middle product



- Useful for Newton iteration
 - $G \leftarrow G(1 GF) \mod X^{2n}$ with $GF = 1 + X^nH$
 - division, square root, . . .
- Time complexity: $M(n) \rightarrow$ Tellegen's transposition
- Space complexity: O(n)

Multiplications as linear maps

Example:

$$f = 3X^{2} + 2X + 1$$

$$g = X^{2} + 2X + 4$$

$$fg = 3X^{4} + 8X^{3} + 17X^{2} + 10X + 4$$

Example:

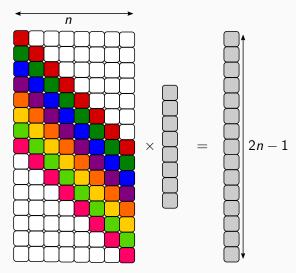
$$f = 3X^{2} + 2X + 1$$

$$g = X^{2} + 2X + 4$$

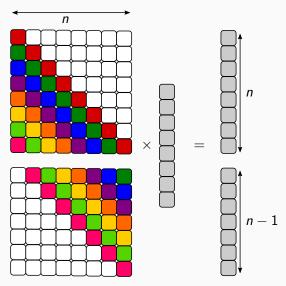
$$fg = 3X^{4} + 8X^{3} + 17X^{2} + 10X + 4$$

$$\begin{bmatrix} 1 & & & \\ 2 & 1 & & \\ 3 & 2 & 1 \\ & 3 & 2 \\ & & 3 \end{bmatrix} \begin{bmatrix} 4 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 4 \\ 10 \\ 17 \\ 8 \\ 3 \end{bmatrix}$$

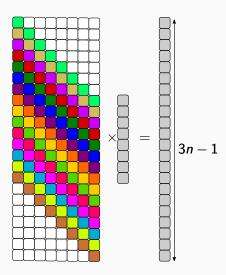
Full product:



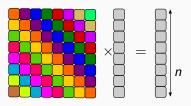
Short products:



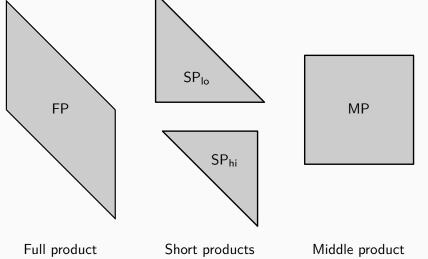
Middle product:



Middle product:



For simplicity in the presentation we assume



Space-preserving reductions

- Without space restrictions:
 - $SP \le FP$ and $FP \le SP_{lo} + SP_{hi}$
 - MP ≡ FP (transposition)
 - $\qquad \mathsf{MP} \leq \mathsf{SP}_{\mathsf{lo}} + \mathsf{SP}_{\mathsf{hi}} + (n-1) \mathsf{\ additions}$

- Without space restrictions:
 - $SP \le FP$ and $FP \le SP_{lo} + SP_{hi}$
 - MP ≡ FP (transposition)
 - $MP \le SP_{lo} + SP_{hi} + (n-1)$ additions
- Size of inputs and outputs:
 - FP: $(n, n) \to 2n 1$
 - $SP_{lo}:(n,n)\rightarrow n$
 - $SP_{hi}:(n-1,n-1)\to n-1$
 - MP: $(2n-1, n) \to n$

- Without space restrictions:
 - $SP \le FP$ and $FP \le SP_{lo} + SP_{hi}$
 - MP ≡ FP (transposition)
 - MP \leq SP_{lo} + SP_{hi} + (n-1) additions
- Size of inputs and outputs:
 - FP: $(n, n) \to 2n 1$
 - $SP_{lo}:(n,n)\rightarrow n$
 - $SP_{hi}: (n-1, n-1) \to n-1$
 - MP: $(2n-1, n) \to n$

X Reductions unusable in space-restricted settings!

- Without space restrictions:
 - $SP \le FP$ and $FP \le SP_{lo} + SP_{hi}$
 - MP ≡ FP (transposition)
 - $MP \le SP_{lo} + SP_{hi} + (n-1)$ additions
- Size of inputs and outputs:
 - FP: $(n, n) \to 2n 1$
 - $SP_{lo}:(n,n)\rightarrow n$
 - $SP_{hi}: (n-1, n-1) \rightarrow n-1$
 - MP: $(2n-1, n) \to n$

X Reductions unusable in space-restricted settings!

✓ We provide space/time preserving reductions

A relevant notion of reduction

Definitions

- TISP(t(n), s(n)): computable in time t(n) and space s(n)
- $A \leq_c B$: A is computable with oracle B if $B \in \mathsf{TISP}(t(n),s(n))$ then

$$A \in \mathsf{TISP}(c\ t(n) + o(t(n)), s(n) + O(1))$$

• $A \equiv_c B$: $A \leq_c B$ and $B \leq_c A$

A relevant notion of reduction

Definitions

- TISP(t(n), s(n)): computable in time t(n) and space s(n)
- $A \leq_c B$: A is computable with oracle B if $B \in TISP(t(n), s(n))$ then

$$A \in \mathsf{TISP}(c\ t(n) + o(t(n)), s(n) + O(1))$$

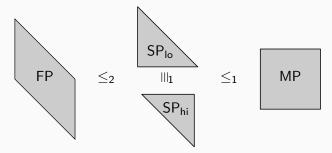
• $A \equiv_c B$: $A \leq_c B$ and $B \leq_c A$

Example

 $A \equiv_1 B$ means A and B are equivalent for both time and space

First results in a nutshell

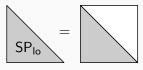
Theorem



Visual proof

Use of fake padding (in input, **not** in output!)

• $SP_{lo}(n) \leq MP(n)$; $SP_{hi}(n) \leq MP(n-1)$





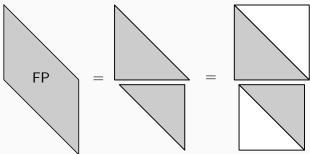
Visual proof

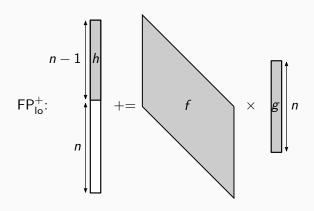
Use of fake padding (in input, **not** in output!)

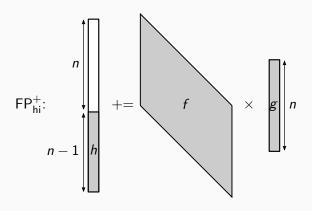
• $SP_{lo}(n) \leq MP(n)$; $SP_{hi}(n) \leq MP(n-1)$

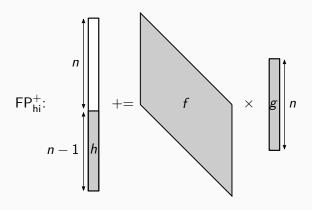


• $\mathsf{FP}(n) \leq \mathsf{SP}_{\mathsf{hi}}(n) + \mathsf{SP}_{\mathsf{lo}}(n) \leq \mathsf{MP}(n) + \mathsf{MP}(n-1)$

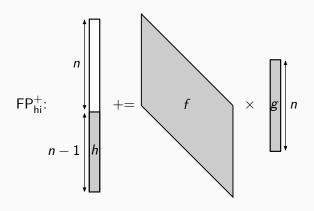






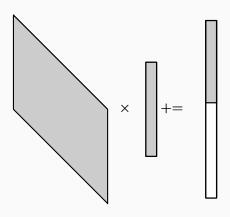


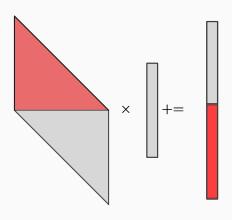
Remark $FP_{lo}^+ \equiv_1 FP_{hi}^+$ using reversal polynomials

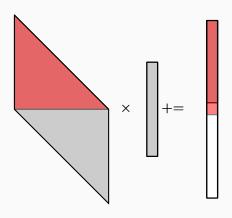


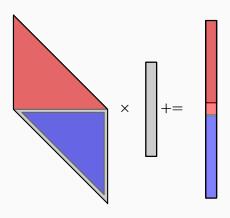
Remark $FP_{lo}^+ \equiv_1 FP_{hi}^+$ using reversal polynomials

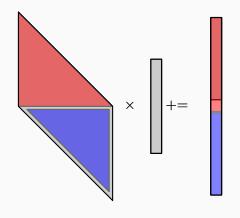
Theorem $\mathsf{FP}^+ \leq_2 \mathsf{SP}$ and $\mathsf{SP} \leq_{3/2} \mathsf{FP}^+$







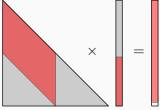




$$\mathsf{FP}^+_{\mathsf{lo}}(\mathit{n}) \leq \mathsf{SP}_{\mathsf{lo}}(\mathit{n}) + \mathsf{SP}_{\mathsf{hi}}(\mathit{n}) + \mathit{n} - 1$$

$$\left(f_0 + X^{\lceil n/2 \rceil} f_1\right) \cdot \left(g_0 + X^{\lceil n/2 \rceil} g_1\right) = f_0 g_0 + X^{\lceil n/2 \rceil} (f_0 g_1 + f_1 g_0) \mod X^n$$

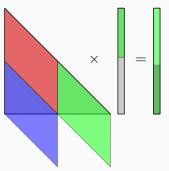
$$\left(f_0 + X^{\lceil n/2 \rceil} f_1\right) \cdot \left(g_0 + X^{\lceil n/2 \rceil} g_1\right) = f_0 g_0 + X^{\lceil n/2 \rceil} \left(f_0 g_1 + f_1 g_0\right) \mod X^n$$



$$\left(f_0 + X^{\lceil n/2 \rceil} f_1\right) \cdot \left(g_0 + X^{\lceil n/2 \rceil} g_1\right) = f_0 g_0 + X^{\lceil n/2 \rceil} \left(f_0 g_1 + f_1 g_0\right) \mod X^n$$

$$\times \begin{bmatrix} \\ \\ \\ \end{bmatrix} = \begin{bmatrix} \\ \\ \\ \end{bmatrix}$$

$$\left(f_0 + X^{\lceil n/2 \rceil} f_1\right) \cdot \left(g_0 + X^{\lceil n/2 \rceil} g_1\right) = f_0 g_0 + X^{\lceil n/2 \rceil} \left(f_0 g_1 + f_1 g_0\right) \mod X^n$$



$$\mathsf{SP}_{\mathsf{lo}}(n) \leq \mathsf{FP}(\lfloor n/2 \rfloor) + \mathsf{FP}^+_{\mathsf{lo}}(\lfloor n/2 \rfloor) + \mathsf{FP}^+_{\mathsf{hi}}(\lceil n/2 \rceil)$$

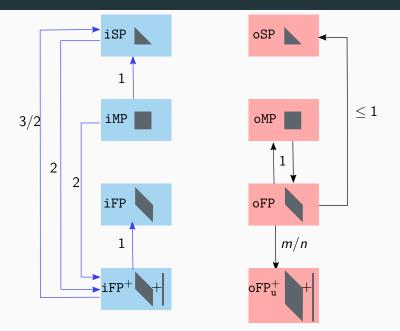
Converse directions?

- From FP to SP:
 - problem with the output size
 - without space restriction: is $SP(n) \simeq FP(n/2)$?

Converse directions?

- From FP to SP:
 - problem with the output size
 - without space restriction: is $SP(n) \simeq FP(n/2)$?
- From SP to MP:
 - partial result:
 - up to log(n) increase in time complexity
 - techniques from next part
 - without space restriction
 - FP to MP through Tellegen's transposition principle

Summary of results so far



In-place algorithms from

out-of-place algorithms

- In-place algorithms parametrized by out-of-place algorithm
 - Out-of-place: uses *cn* extra space
 - Constant c known to the algorithm

- In-place algorithms parametrized by out-of-place algorithm
 - Out-of-place: uses *cn* extra space
 - Constant c known to the algorithm
- Goal:
 - Space complexity: *O*(1)
 - Time complexity: closest to the out-of-place algorithm

- In-place algorithms parametrized by out-of-place algorithm
 - Out-of-place: uses cn extra space
 - Constant c known to the algorithm
- Goal:
 - Space complexity: *O*(1)
 - Time complexity: closest to the out-of-place algorithm
- Technique:
 - Oracle calls in smaller size
 - Fake padding
 - Tail recursive call

- In-place algorithms parametrized by out-of-place algorithm
 - Out-of-place: uses *cn* extra space
 - Constant c known to the algorithm
- Goal:
 - Space complexity: *O*(1)
 - Time complexity: closest to the out-of-place algorithm
- Technique:
 - Oracle calls in smaller size
 - Fake padding
 - Tail recursive call

Similar approach for matrix mul. : Boyer, Dumas, Pernet, Zhou (2009)

Tail recursion and fake padding

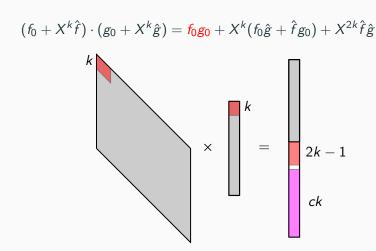
- Tail recursion:
 - Only one recursive call + last (or first) instruction
 - No need of recursive stack \rightsquigarrow avoid $O(\log n)$ extra space

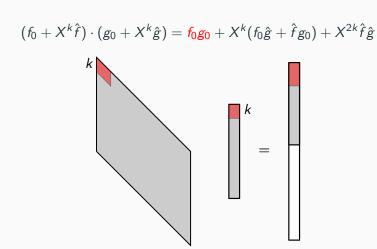
Tail recursion and fake padding

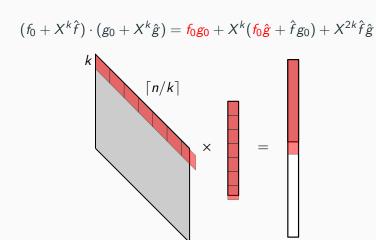
- Tail recursion:
 - Only one recursive call + last (or first) instruction
 - No need of recursive stack \rightsquigarrow avoid $O(\log n)$ extra space
- Fake padding:
 - Pretend to pad inputs with zeroes
 - Make the data structure responsible for it
 - O(1) increase in memory
 - Cf. strides in dense linear algebra
 - OK in inputs, not in outputs!

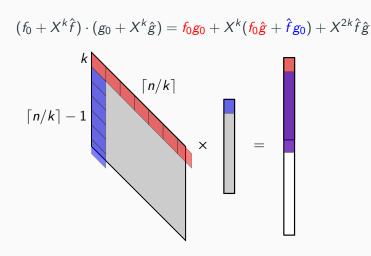
Our results

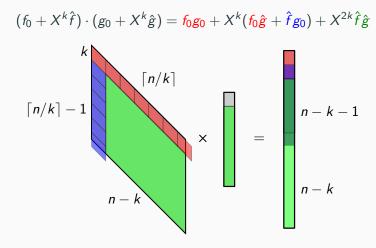
- In-place full product (half additive) in time (2c + 7)M(n)
- In-place short product in time (2c + 5)M(n)
- In-place middle product in time $O(M(n) \log n)$



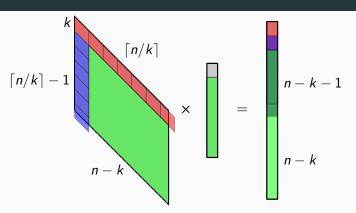




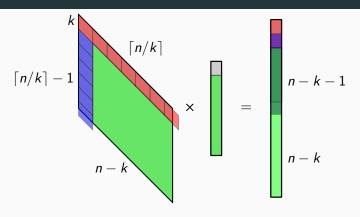




Analysis



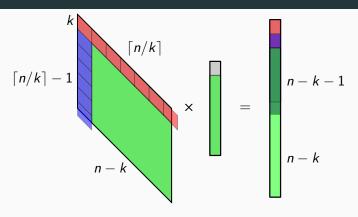
Analysis



•
$$ck + 2k - 1 \le n - k \implies k \le \frac{n+1}{c+3}$$

$$T(n) = (2\lceil n/k \rceil - 1)(M(k) + 2k - 1) + T(n - k)$$

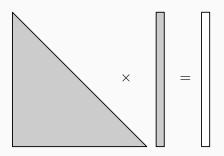
Analysis

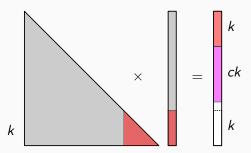


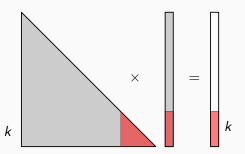
•
$$ck + 2k - 1 \le n - k \implies k \le \frac{n+1}{c+3}$$

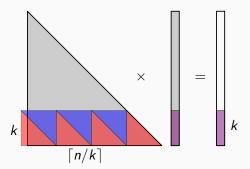
$$T(n) = (2\lceil n/k \rceil - 1)(M(k) + 2k - 1) + T(n - k)$$

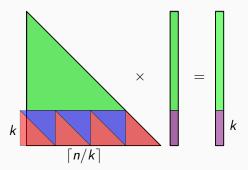
$$T(n) \le (2c+7)M(n) + o(M(n))$$

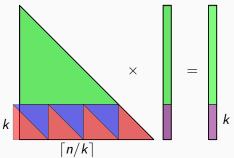




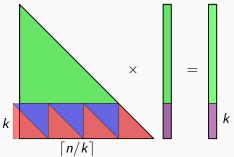






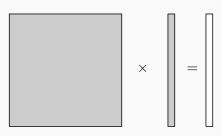


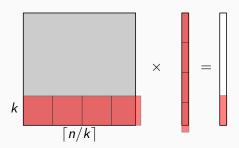
- $k \le n/(c+2)$
- $T(n) = \lceil n/k \rceil M(k) + (\lceil n/k \rceil 1) M(k-1) + 2k(\lceil n/k \rceil 1) + T(n-k)$

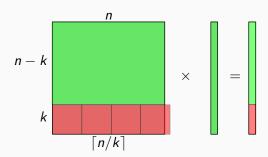


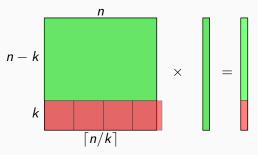
- $k \le n/(c+2)$
- $T(n) = \lceil n/k \rceil M(k) + (\lceil n/k \rceil 1) M(k-1) + 2k(\lceil n/k \rceil 1) + T(n-k)$

$$T(n) \le (2c+5)\mathsf{M}(n) + o(\mathsf{M}(n))$$

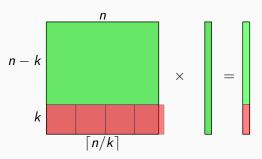








- Recursive call on chunks of f... but with full g!
- $T(n,m) = \lceil n/k \rceil M(k) + T(n,m-k)$



- Recursive call on chunks of f... but with full g!
- $T(n,m) = \lceil n/k \rceil M(k) + T(n,m-k)$

$$T(n,n) \le egin{cases} \mathsf{M}(n)\log_{\frac{c+2}{c+1}}(n) + o(\mathsf{M}(n)\log n) & \text{if } \mathsf{M}(n) \text{ is quasi-linear} \ O(\mathsf{M}(n)) & \text{otherwise} \end{cases}$$

Other operations

Work in progress!

Other operations

Work in progress!

- Use our in-place algorithms as building blocks
 - Newton iteration: division, square root, . . .
 - Evaluation & interpolation
 - \rightarrow (at most) $\log(n)$ increase in complexity

Other operations

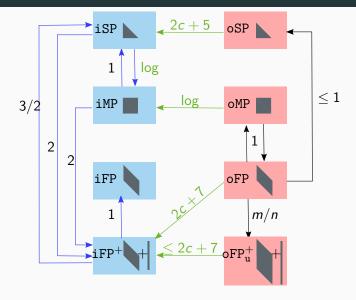
Work in progress!

- Use our in-place algorithms as building blocks
 - Newton iteration: division, square root, ...
 - Evaluation & interpolation
 - \rightarrow (at most) $\log(n)$ increase in complexity

Remark

- In place: division with remainder
- Only quotient or only remainder: not clear
- Main difficulty: size of the output

Summary of the results



- TISP-reductions between polynomial products
- Self-reductions to obtain in-place algorithms

- TISP-reductions between polynomial products
- Self-reductions to obtain in-place algorithms

Comparisons

- Better use specialized in-place algorithms. . .
- ... when they exist!

- TISP-reductions between polynomial products
- Self-reductions to obtain in-place algorithms

Comparisons

- Better use specialized in-place algorithms. . .
- ... when they exist!

Main open problems

- Remove the log(n) for middle product or prove a lower bound
- General result on Tellegen's transposition principle
- What about integer multiplication?

- TISP-reductions between polynomial products
- Self-reductions to obtain in-place algorithms

Comparisons

- Better use specialized in-place algorithms. . .
- ... when they exist!

Main open problems

- Remove the log(n) for middle product or prove a lower bound
- General result on Tellegen's transposition principle
- What about integer multiplication?

Thank you!