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UCA - LIMOS - CNRS

31/03/2021

WIDTH PARAMETERS WEEK

INTRODUCTION TO CLIQUE-WIDTH

# PLAN.

1. CLIQUE-WIDTH DEFINITION
2. SOME GRAPH CLASSES OF (UN)BOUNDED CLIQUE-WIDTH
3. DETOUR TO SOME ALGORITHMIC APPLICATIONS
4. HOW TO HAVE EQUIVALENT MEASURE
5. FROM STRUCTURAL POINT OF VIEW:  
WHY RANK-WIDTH

# DETOUR TO HR GRAMMAR

- $k$ -sourced graph = graph such that  $\leq k$  vertices are labeled in  $[k] = \{1, 2, \dots, k\}$   
 $src: [k] \rightarrow V(G)$ : label injective function



- 3 operations on  $k$ -sourced graphs:

Forget:  $f_{gi}$

no more vertex is labeled  $i$ :

$$src^{-1}(V(f_{gi}(G))) \subseteq [k] \setminus \{i\}$$

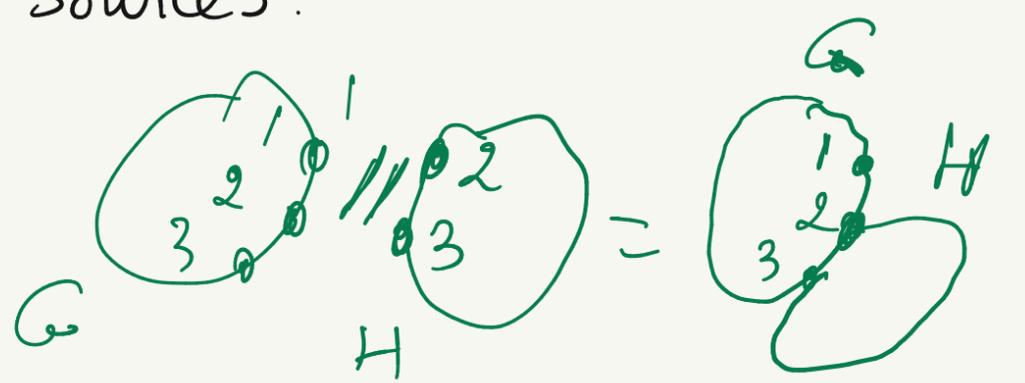
Rename:  $ren_{i \rightarrow j}$

- No vertex is labeled  $j$ .
- Label  $src(i)$  into  $j$ .

$$src^{-1}(V(ren_{i \rightarrow j}(G))) \subseteq [k] \cup \{j\} \setminus \{i\}$$

Fusion:  $//$

- $G$  and  $H$   $k$ -sourced
- $G // H$ : FUSE 1-to-1 sources.



Using Basic Graph + 3 Operations one  
can construct set of terms  $T(HR_R, \{A\}) =$

•  $A$  is a term

•  $Dg_i(t)$  and  $\pi_{i \rightarrow j}(t)$  are terms

•  $t_1 // t_2$  is a term

Using Basic Graph + 3 Operations one  
can construct set of terms  $T(HR_R, \{E\}) =$

•  $E$  is a term  $= \text{val}(E) =$  

•  $f g_i(t)$  and  $\text{ren}_{i \rightarrow j}(t)$  are terms

$$\text{val}(f g_i(t)) = f g_i(\text{val}(t))$$

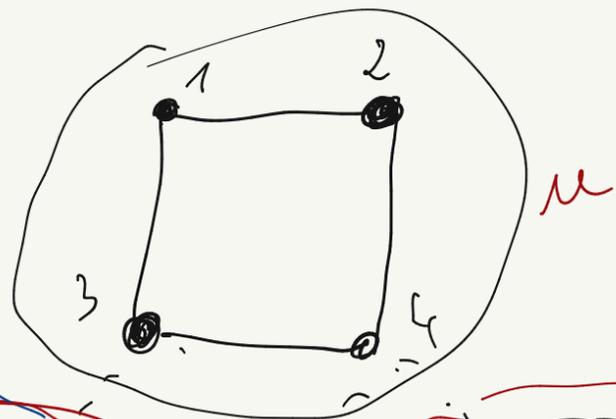
$$\text{val}(\text{ren}_{i \rightarrow j}(t)) = \text{ren}_{i \rightarrow j}(\text{val}(t))$$

•  $t_1 // t_2$  is a term

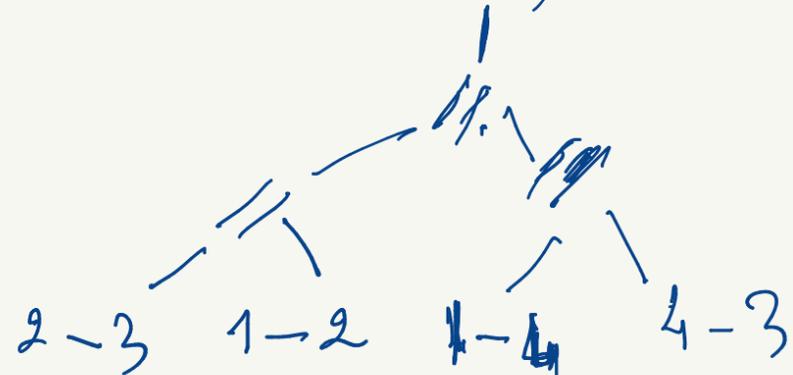
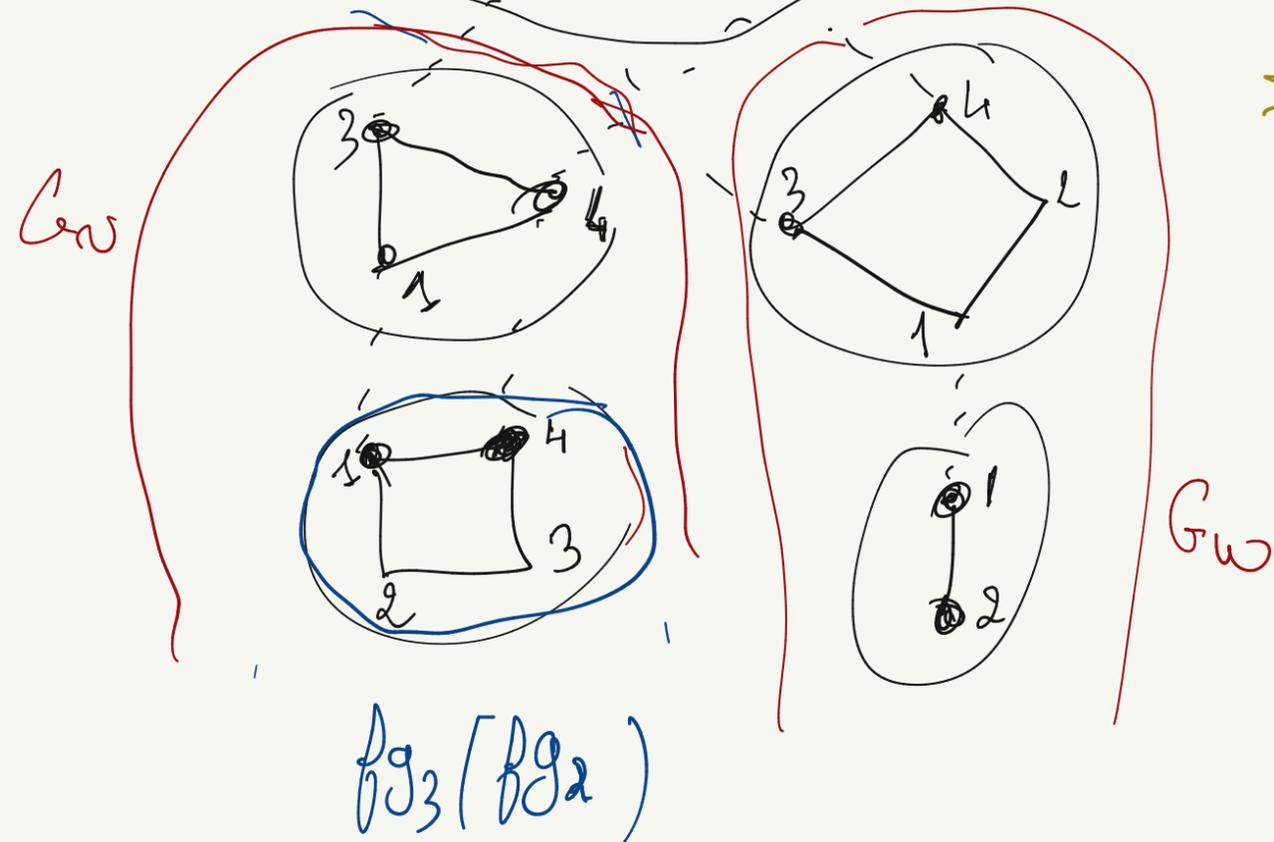
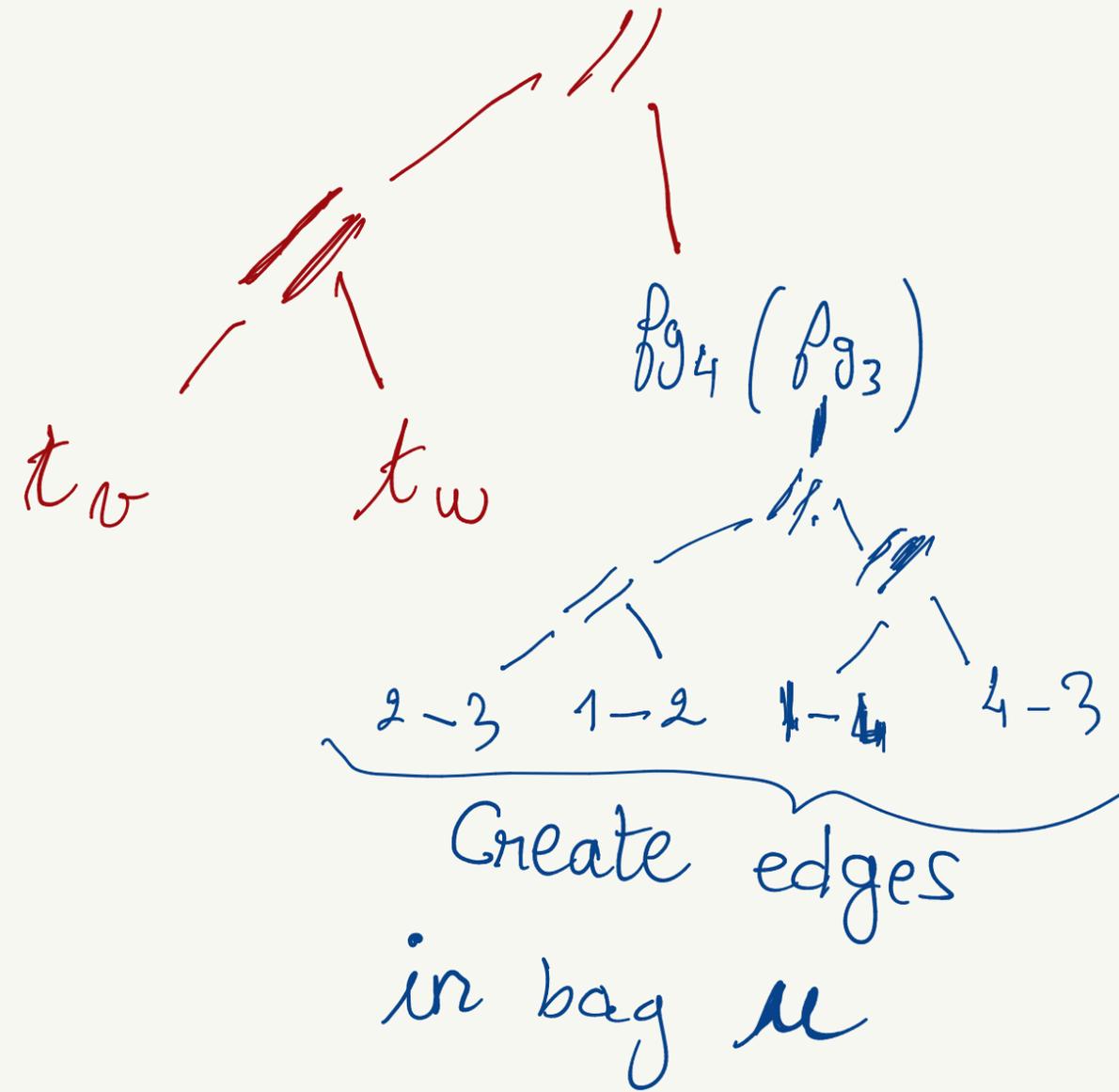
$$\text{val}(t_1 // t_2) = \text{val}(t_1) // \text{val}(t_2)$$

Theorem A:  $\text{Two}(G) \leq k \iff G \in \mathcal{T}(\text{HR}_{k+1}, \{E\})$

Proof

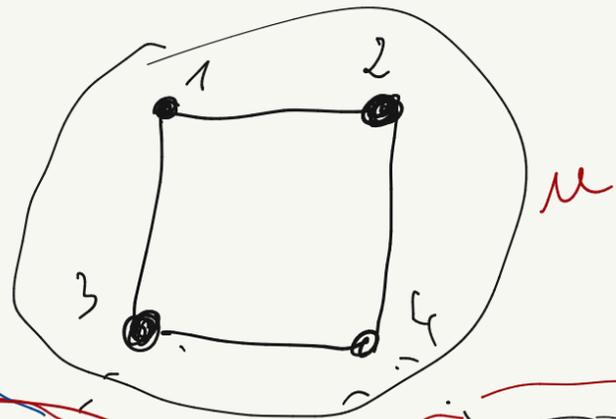


$\pi_u =$

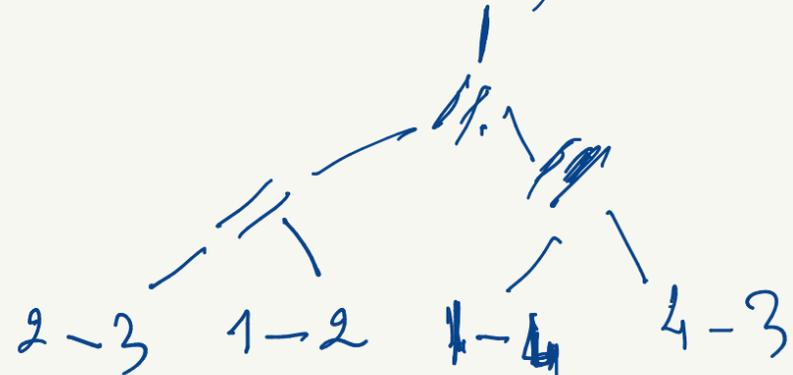
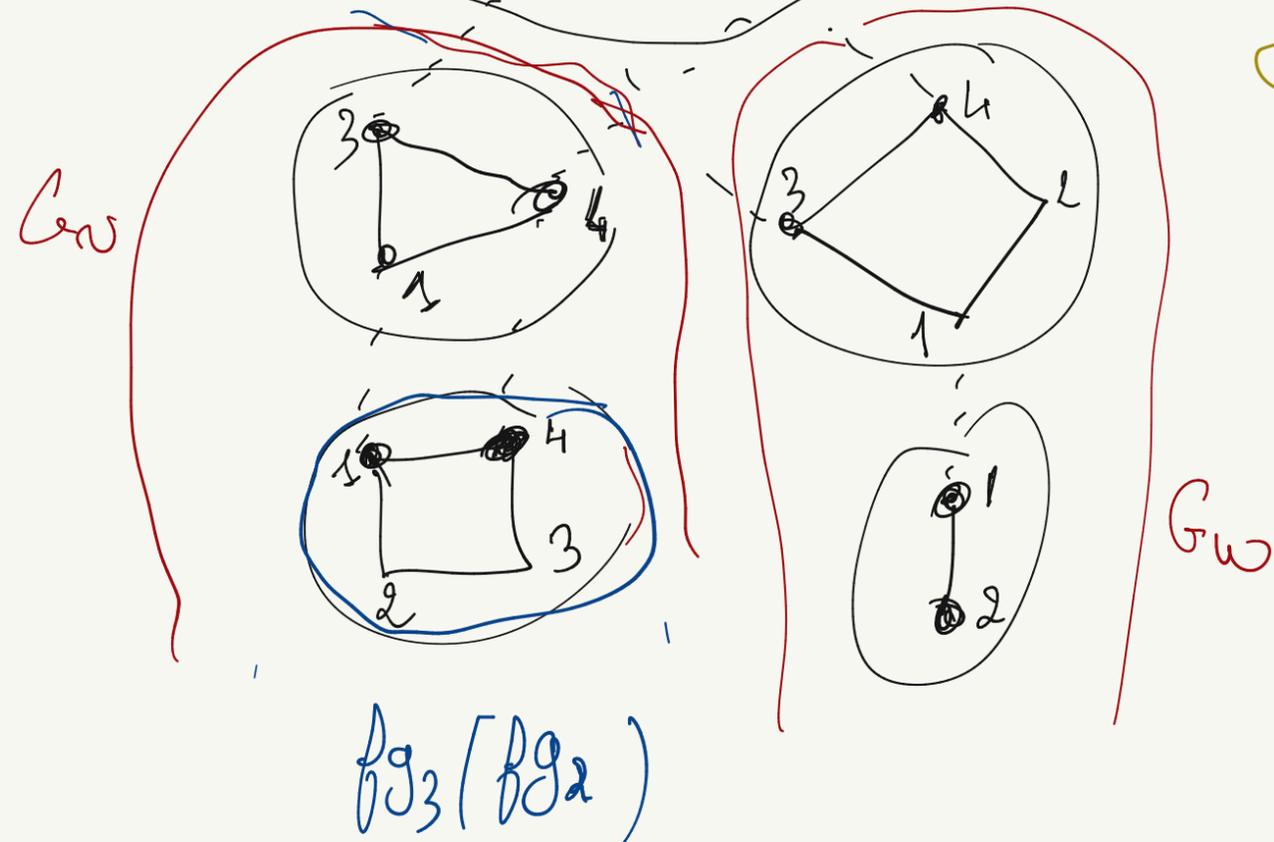
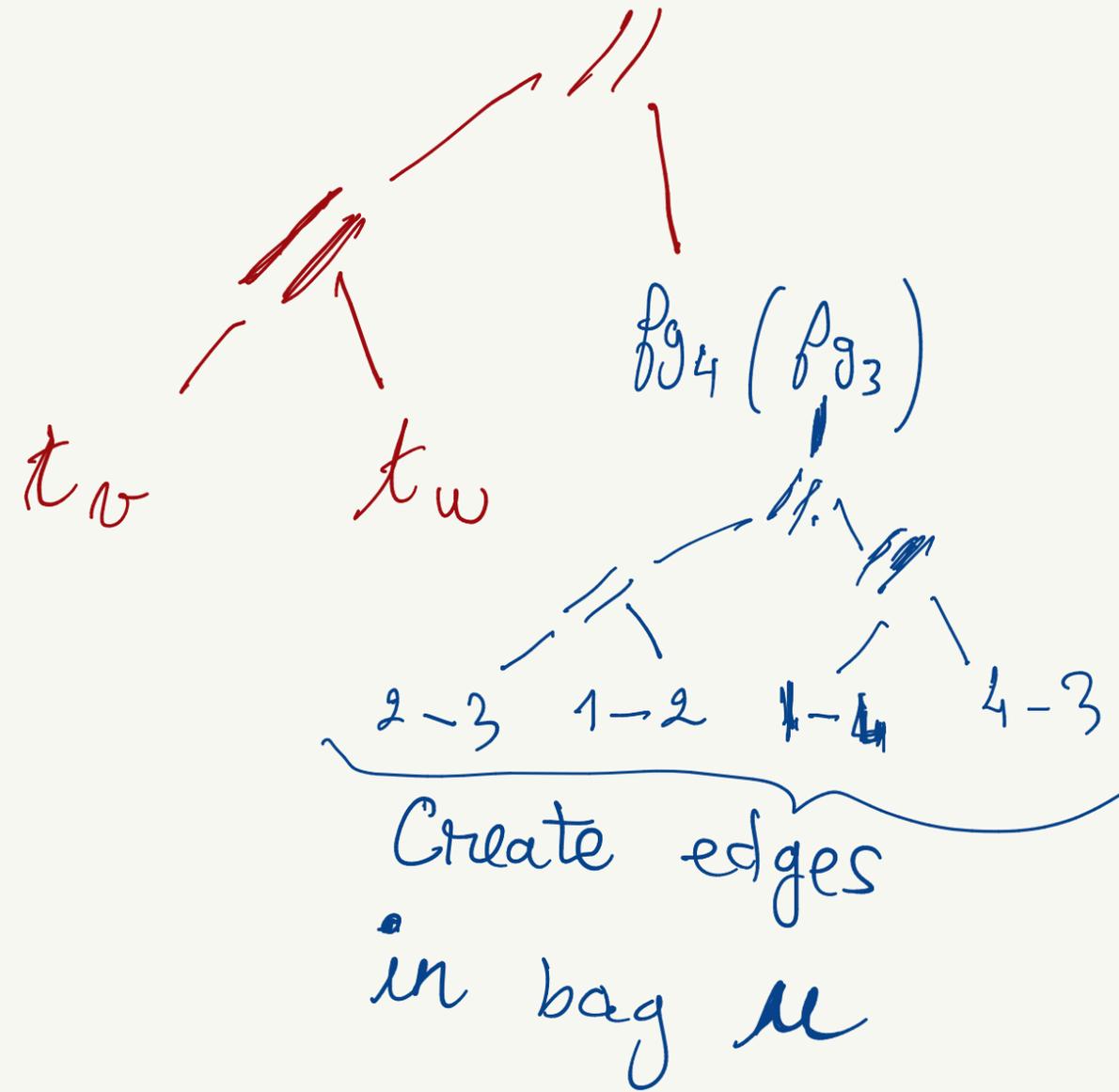


Theorem A:  $\text{Two}(G) \leq k \iff G \in \mathcal{T}(\text{HR}_{k+1}, \{e\})$

Proof



$\tau_u =$



Sources are bags

Combining Theorem A +  
Tree Automata + Bodlaender's Theorem

Theorem B (Courcelle '90) Every  $\text{MSO}_2$

definable property can be solved in time  
 $f(\text{tw}(G)) \cdot n$ , for any  $n$ -vertex graph  $G$ .

[decision, search, optimise, count, list versions].

$\text{MSO}_2$

- incidences :  $\text{inc}(x, e)$
- $\text{FO} + \exists X, X \subseteq E \cup V$

$\text{MSO}_1$

- adjacencies :  $E(x, y)$
- $\text{FO} + \exists X, X \subseteq V$

Combining Theorem A +  
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[decision, search, optimise, count, list versions].

**NATURAL QUESTION:** IS BEST IN TERMS OF GRAPH CLASSES?

Combining Theorem A +  
Tree Automata + Bodlaender's Theorem

Theorem B (Courcelle '90) Every  $\Pi\Sigma_2$

definable property can be solved in time  
 $f(tw(G)) \cdot n$ , for any  $n$ -vertex graph  $G$ .

[decision, search, optimise, count, list versions].

**NATURAL QUESTION:** IS BEST IN TERMS OF GRAPH CLASSES?

- YES if language  $\Pi\Sigma_2$  is wanted (Courcelle, Seese, ...)
- NO if we RESTRICT language. ....

# DETOUR TO CO-GRAPH

- Basic Graph : •
- 2 Operations :
  - + disjoint union : 
  - + complete join : 

} val (terms) =  
co-graphs

# DETOUR TO CO-GRAPHS

- Basic Graph : •
- 2 operations :
  - + disjoint union :  $\oplus$
  - + complete join :  $\otimes$

} val (terms) =  
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- A tree-automata can detect when  $E(x, y)$ .
- Combining it with Tree Automata techniques :

Theorem C [Folklore?]: Every MSO<sub>1</sub> definable property  
can be decided in linear time, on co-graphs.  
 of course HIDDEN CONSTANT HU...UGE

# DETOUR TO CO-GRAPHS

- Basic Graph : •
  - 2 operations :
    - + disjoint union :  $\oplus$
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- A tree-automata can detect when  $E(x, y)$ .
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Theorem C [Folbore?]: Every MSO<sub>1</sub> definable property  
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of course HU...UGE  
CONSTANT

- ## BASICS FOR CLIQUE-WIDTH OPERATIONS :
- colour vertices
  - add edges between colour classes

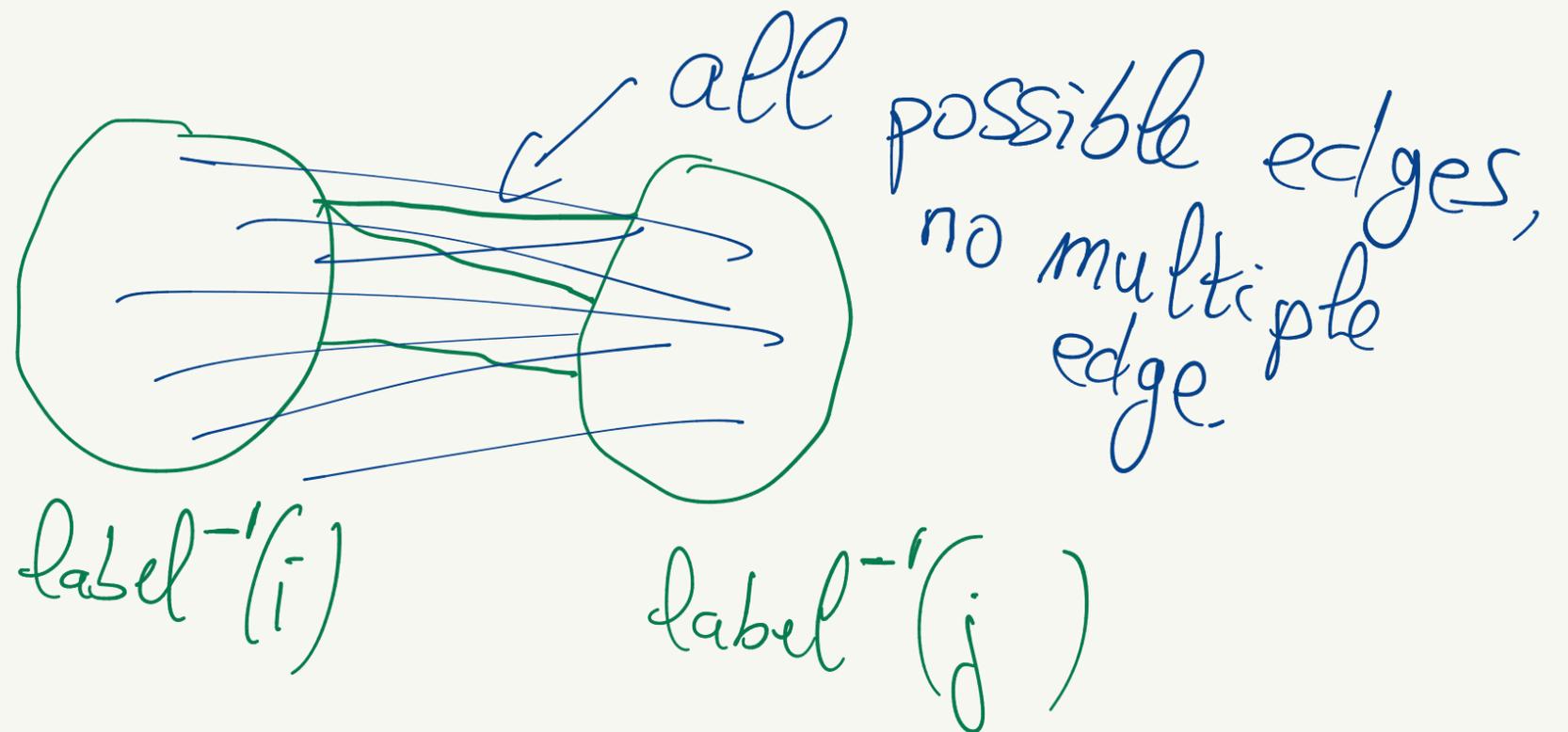
1. CLIQUE - WIDTH

- $k$ -labeled graph = graph with all vertices labeled with a label in  $[k]$ 
  - $\text{lab} : V(G) \rightarrow [k]$ : labeling function
  - $\text{lab}^{-1}(i)$ : label class  $i$

• Basic Graph :  $\mathbb{1}$

• 3 operations :  $\oplus$ ,  $\pi_{en_{i \rightarrow j}}$ ,  $\text{add}_{i,j}$

$\text{add}_{i,j}(G)$  :  
 $i \neq j$

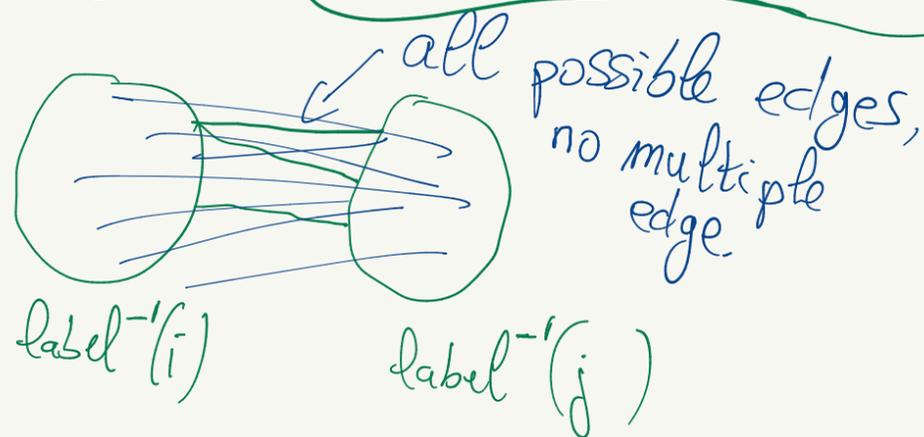


- $k$ -labeled graph = graph with all vertices labeled with a label in  $\Sigma^k$ 
  - $\text{lab} : V(G) \rightarrow \Sigma^k$ : labeling function
  - $\text{lab}^{-1}(i)$ : label class  $i$

• Basic Graph:  $\mathbf{1}$

• 3 operations:  $\oplus$ ,  $\text{ren}_{i \rightarrow j}$ ,  $\text{add}_{i,j} : i \neq j$

$\text{add}_{i,j}(G)$ :  
 $i \neq j$



- $\text{val}(\mathbf{1}) : \bullet^1$
- $\text{val}(t \oplus t') : \text{val}(t) \oplus \text{val}(t')$
- $\text{val}(\text{ren}_{i \rightarrow j}(t)) : \text{ren}_{i \rightarrow j}(\text{val}(t))$
- $\text{val}(\text{add}_{i,j}(t)) : \text{add}_{i,j}(\text{val}(t))$

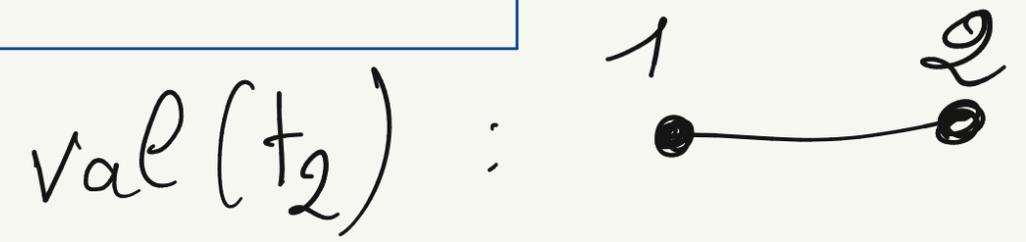
$$VR_k = \{ \oplus, \text{add}_{i,j}, \text{ren}_{i \rightarrow j} : i, j \text{ in } \Sigma^k \}$$

•  $\text{val}(t)$ :  $k$ -labeled graph,  $t \in T(VR_k, \mathbf{1})$

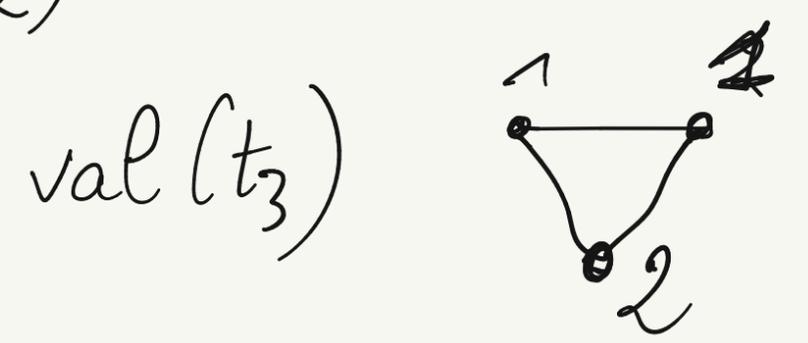
# Examples

$$i : \text{ren}_{1 \rightarrow i}(1)$$

- $t_2 \equiv \text{add}_{1,2}(\underline{1} \oplus 2)$

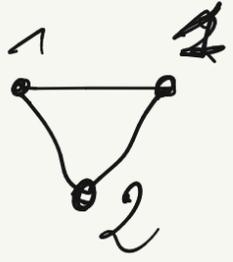


- $t_n = \text{add}_{1,2}(2 \oplus \text{ren}_{2 \rightarrow 1}(t_{n-1}))$

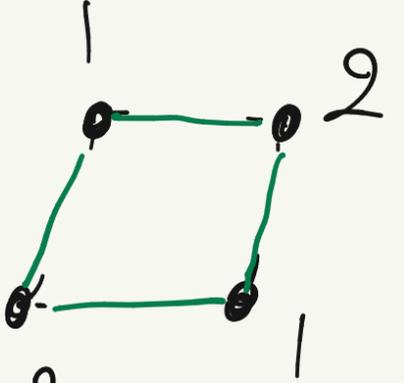


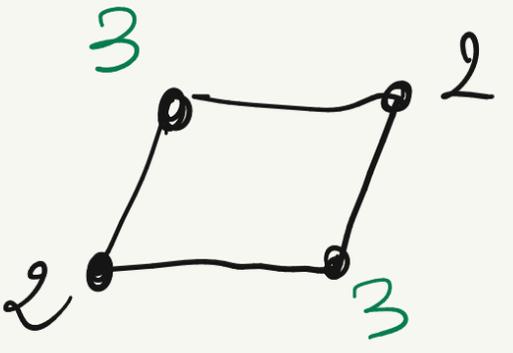
# Examples

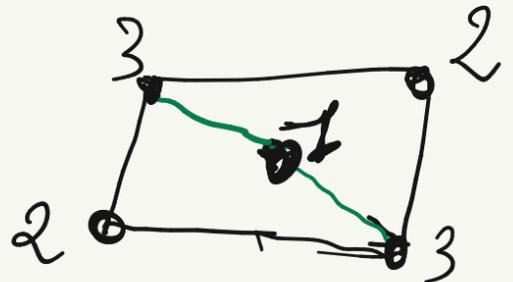
$$i : \text{ren}_{1 \rightarrow i}(1)$$

- $t_2 \equiv \text{add}_{1,2}(1 \oplus 2)$        $\text{val}(t_2) :$  
- $t_n = \text{add}_{1,2}(2 \oplus \text{ren}_{2 \rightarrow 1}(t_{n-1}))$        $\text{val}(t_3)$  



- $t' = \text{add}_{1,2}(1 \oplus 1 \oplus 2 \oplus 2)$        $\text{val}(t') :$  

- $t'' = \text{ren}_{1 \rightarrow 3}(t')$        $\text{val}(t'')$  

- $t''' = \text{add}_{1,3}(t' \oplus 1)$        $\text{val}(t''')$  

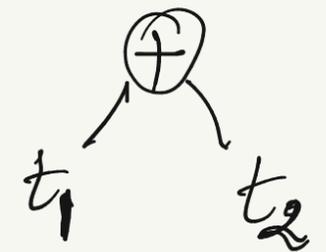
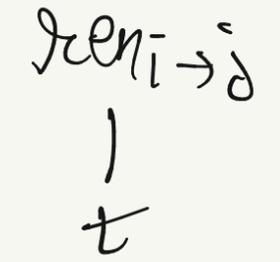
# TERMS AS ROOTED LABELED TREES

→ 1

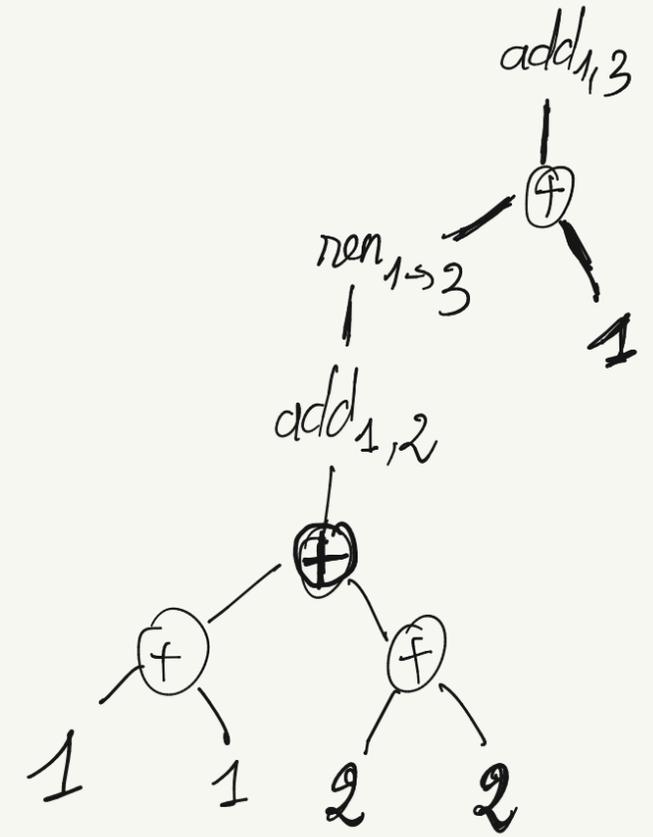
→  $add_{i,j}(t)$  or  $ren_{i \rightarrow j}(t)$

→  $t_1 \oplus t_2$

:  
:  
:  
:



Example:



The clique-width of a graph  $G$ ,  $cwd(G)$ ,  
is the minimum  $k$  such that

$$G \approx \text{val}(t), \quad t \in \mathcal{T}(V \mathbb{R}_k, \{1\})$$

(  $\approx$  : standard graph isomorphism )

DO NOT TAKE INTO ACCOUNT LABELS

The clique-width of a graph  $G$ ,  $cwd(G)$ ,  
is the minimum  $k$  such that  
 $G \cong \text{val}(t)$ ,  $t \in \mathcal{T}(V \mathbb{R}_k, \{1\})$   
(  $\cong$  : standard graph isomorphism )

When  $G \cong \text{val}(t)$ , we write sometimes  
 $i(x)$  in  $t$  to refer the vertex  $x$  of  $G$   
it is mapped to by  $\cong$

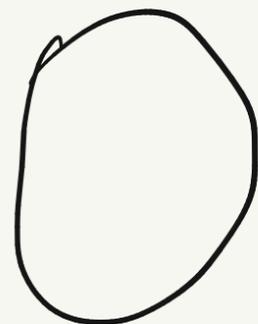
# Bound on Clique Width

By definition,  $cwd(G) \leq |V(G)|$ . But,

Theorem 5. (Johansson '98) :  $cwd(G) \leq n - k$  as long as

$$2^k < n - k$$

Proof.



$$|V_1| = n - k$$



$k$  vertices =  $V_2$

$V_1$  can be classified in at most  $2^k$  classes wrt neighborhoods in  $V_2$

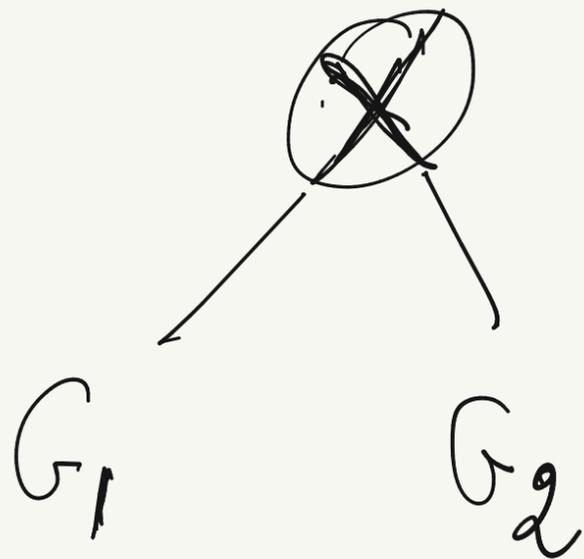
- use  $n - k$  labels to construct  $G[V_1]$  and relabel wrt neighbors in  $V_2 \leq 2^k$  labels
- add 1 by 1 vertices in  $V_2$  : one extra label.

□

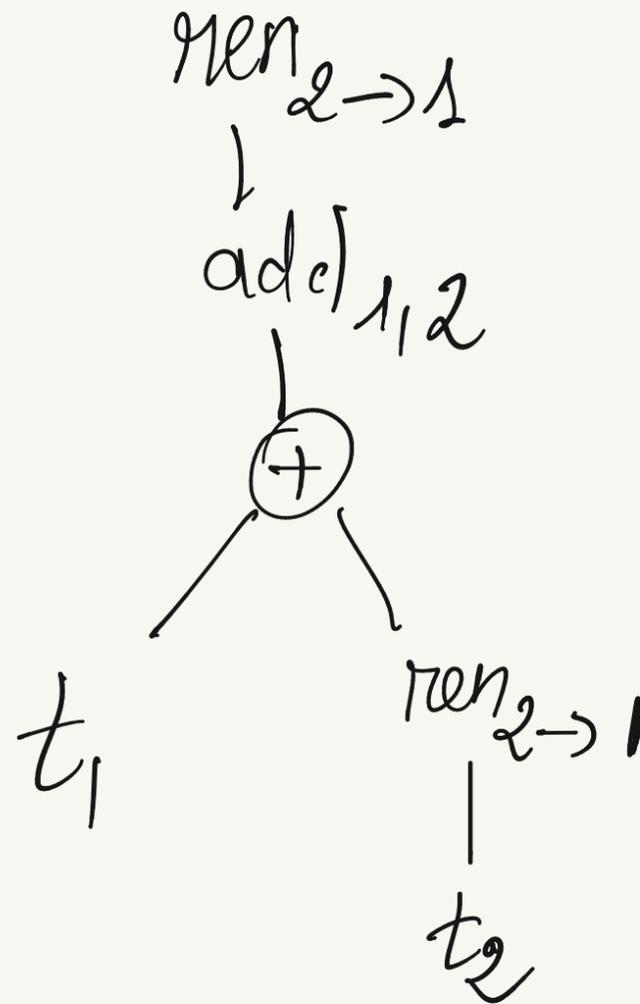
2. SOME GRAPH CLASSES OF (UN) BOUNDED CLIQUE-WIDTH

Proposition 1 :  $G$  is graph  $\iff G \approx \text{val}(t)$ ,  
 $t \in T(VR_2, \{1\})$ .

Proof.

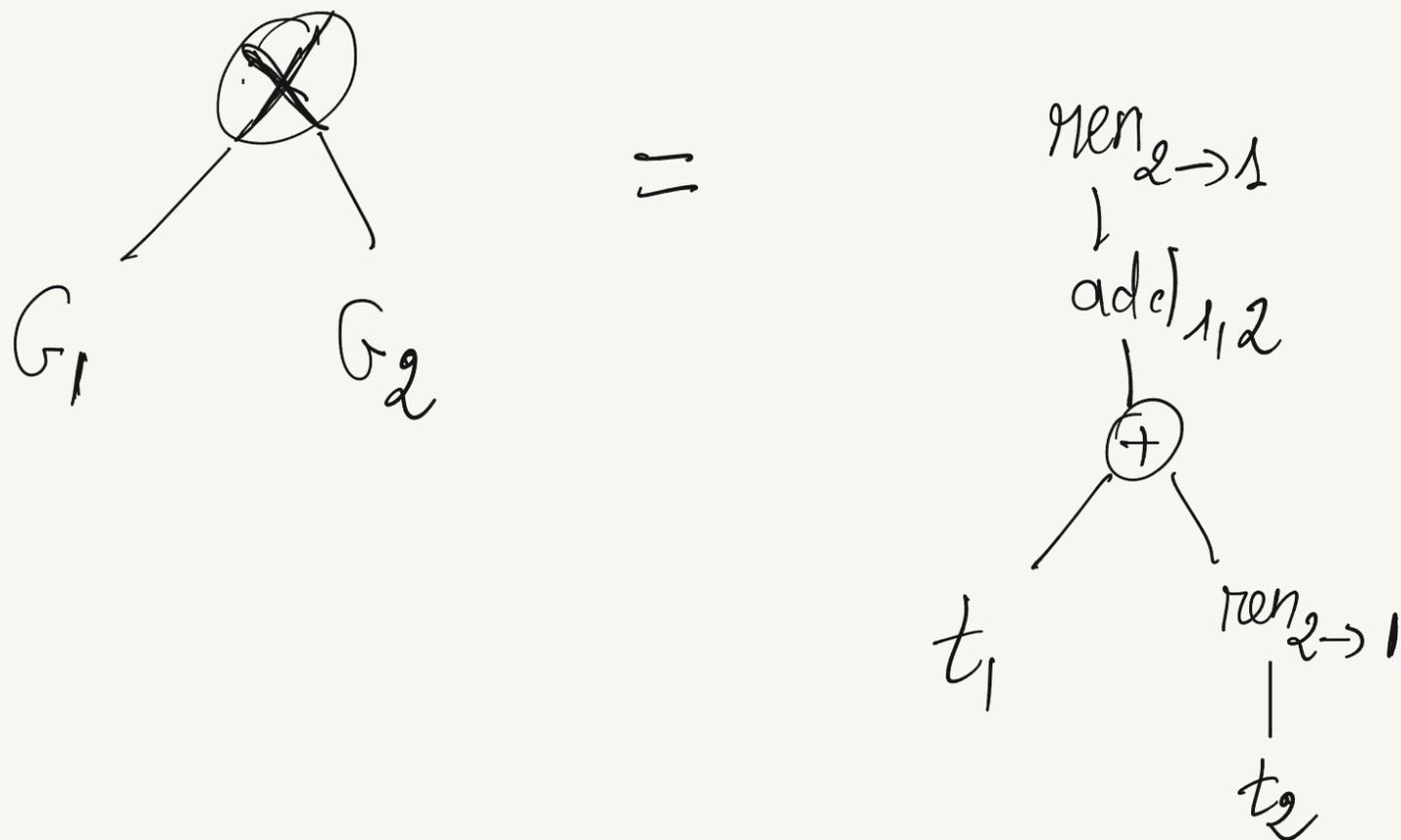


$=$



Proposition 1 :  $G$  is graph  $\iff G \approx \text{val}(t)$ ,  
 $t \in T(VR_2, \{1\})$ .

Proof.



The other direction needs a normalisation :  
 when using  $\text{add}_{1,2}$ , no edges between  
 vertices labeled 1 and those labeled 2.

# Paths.

- $\text{cwd}(P_3) = 2$ ,  $\text{cwd}(P_4) = 3$  ( $P_4$  not a cograph).
- $\text{Cwd}(P_n) = 3$ ,  $n \geq 4$

$$t_4 = \text{add}_{2,3} \left( \text{ren}_{3 \rightarrow 2} \left( \text{ren}_{2 \rightarrow 1} \left( \text{add}_{1,3} \left( \text{add}_{1,2} (1 \oplus 2) \oplus 3 \right) \right) \right) \oplus 3 \right)$$

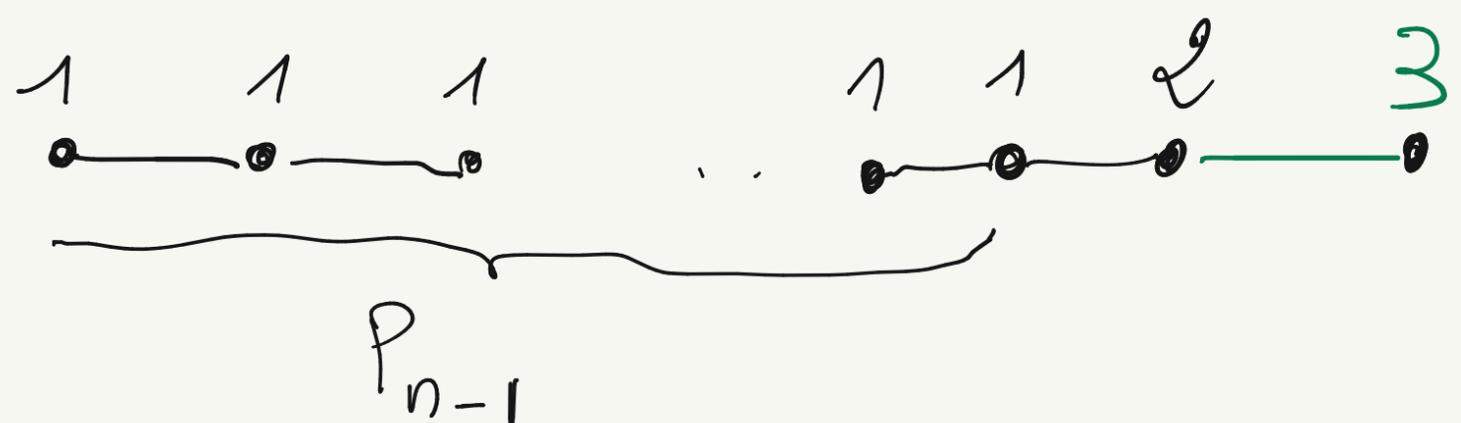
1  
●

2  
●

3  
●

3  
●

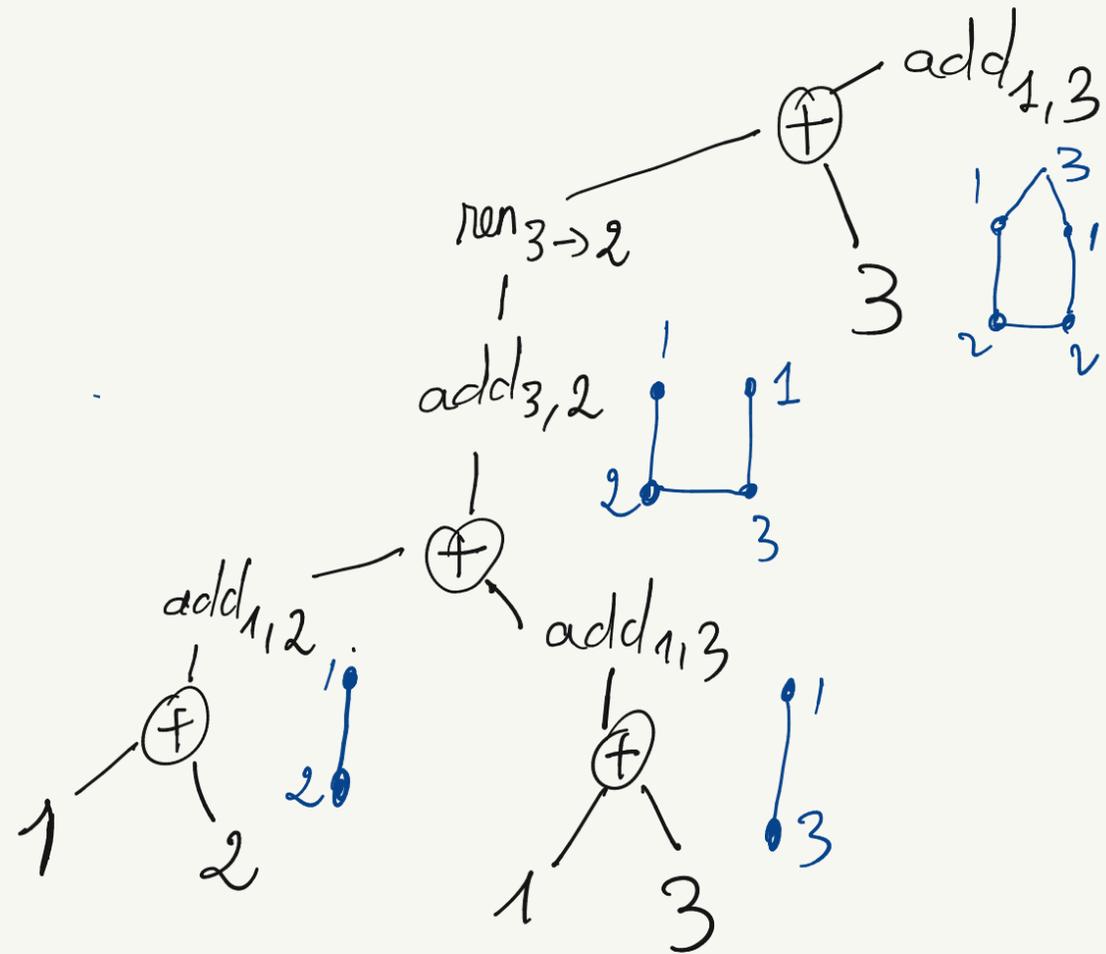
$$t_{n+1} = \text{add}_{2,3} \left( \text{ren}_{3 \rightarrow 2} \left( \text{ren}_{2 \rightarrow 1} (t_n) \right) \oplus 3 \right)$$



# Cycles

•  $\text{cwd}(C_4) = 2$  (ω-graph)

•  $\text{cwd}(C_5) = 3$



•  $\text{cwd}(C_n) \leq 4$

# Distance-HEREDITARY GRAPHS

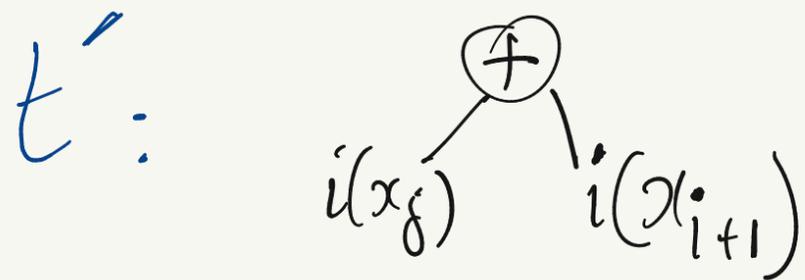
$G$  is DH  $\Leftrightarrow G$  can be obtained from a single vertex by adding twins or pendant vertices

Proposition 2.1 (Columbic, Rotics'00):  $\text{wd}(\text{DH}) \leq 3$ .

Inductive Construction: Let's use the color 1, 2,  $\perp$ :

$\perp$  is never used to create an edge.

- $t_i$  generates  $G[x_1, \dots, x_i]$ ,  $x_{i+1}$  is twin/pendant of  $x_j$
- $t_{i+1} = t_i[i(x_j)/t']$  where  $t'$  is



false twins

# Distance-Hereditary Graphs

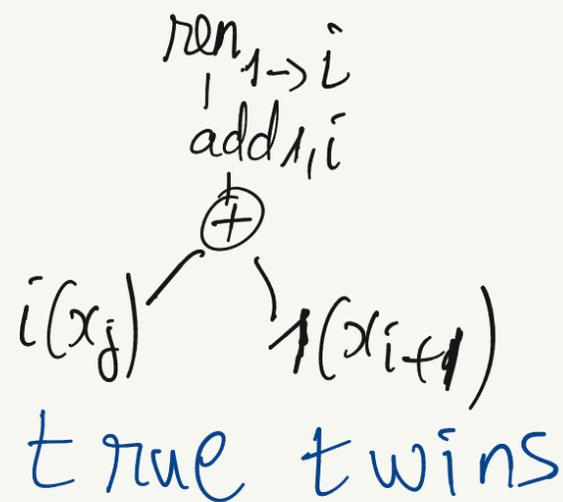
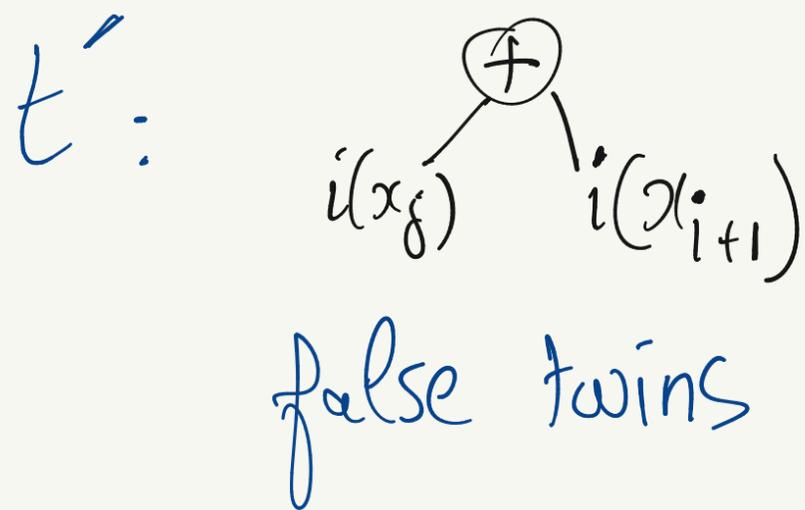
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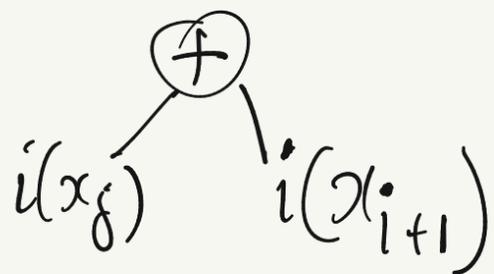
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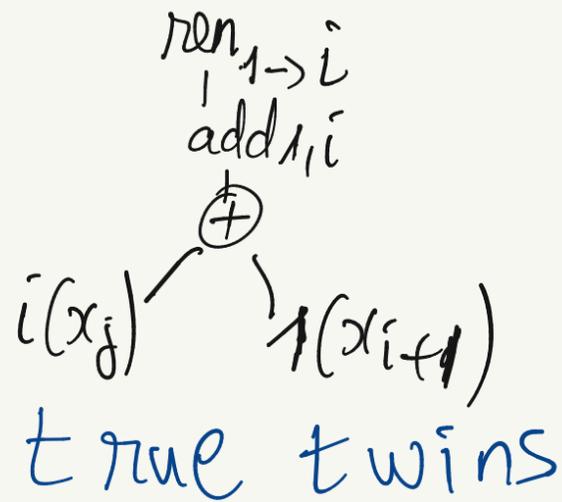
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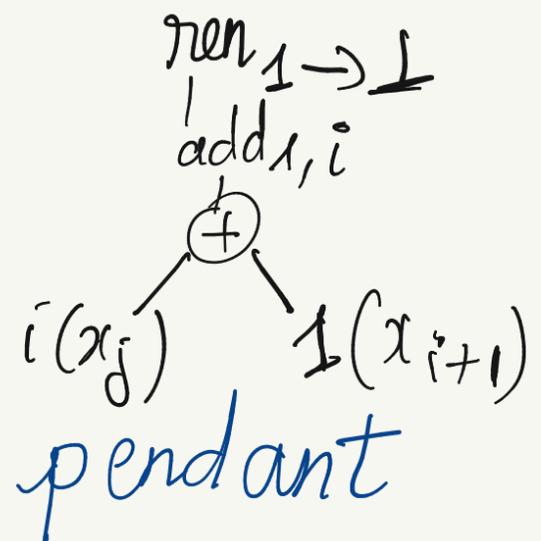
$t'$ :



false twins



true twins

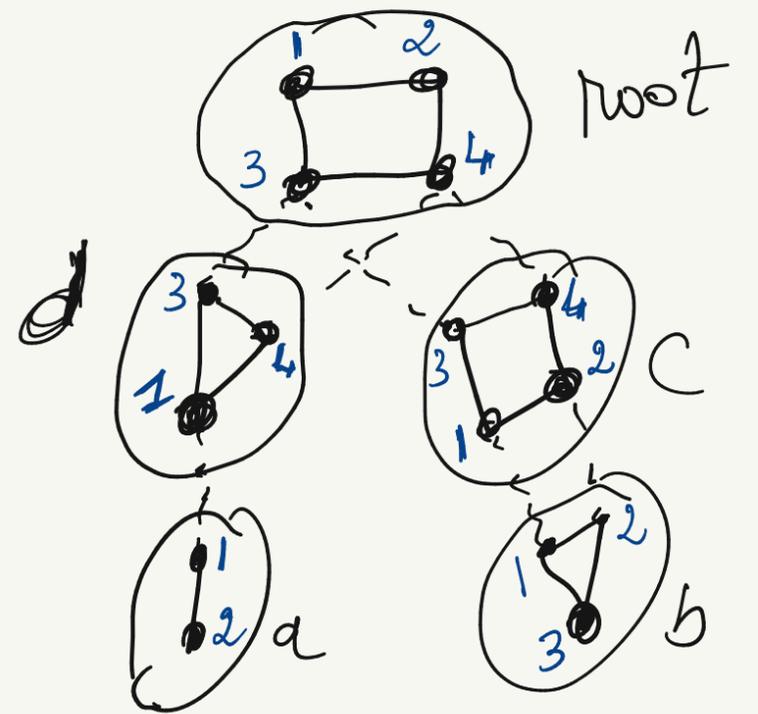


pendant

# Graphs of tree width $k$

Proposition 2.2:  $\text{cwd}(G) \leq 2^{\text{tw}(G)+1}$

Proof: •  $(T, \beta)$  a tree-decomposition of width  $\text{tw}$   
• Do a proper  $(\text{tw}+1)$ -coloring of  $G$



# Graphs of Treewidth $k$

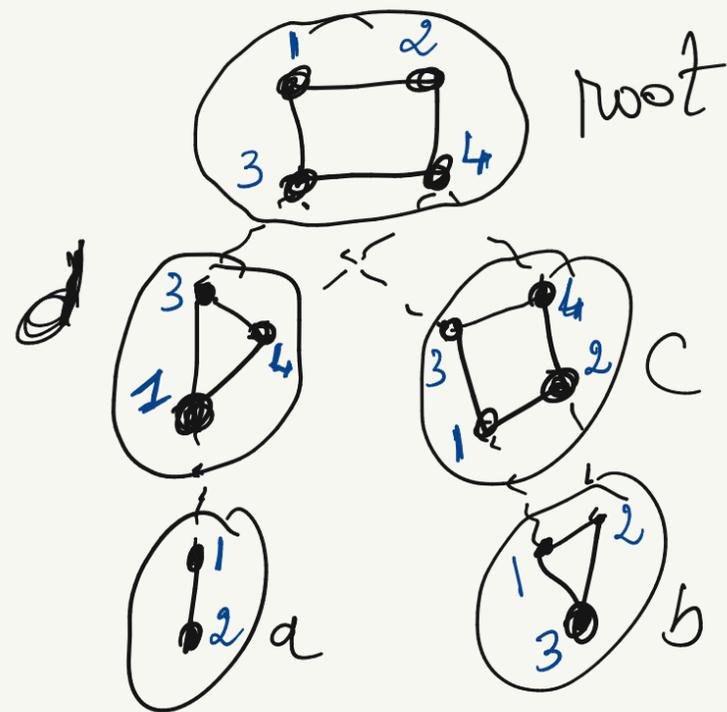
Proposition 2.2:  $\text{col}(G) \leq 2^{\text{tw}(G)+1}$

Proof: •  $(T, \beta)$  a tree-decomposition of width  $\text{tw}$

• Do a proper  $(\text{tw}+1)$ -coloring of  $G$

• If  $u \in V(T)$ , every edge between  $V_u = \bigcup_{v \leq u} \beta(v)$   
and  $V(G) \setminus V_u \subseteq G[\beta(u)]$

•  $\forall u$ , compute  $t_u$ , for  $G[V_u \setminus \beta(\text{parent}(u))]$   
such that each vertex has label  
of color  $(y)$ :  $y \in \beta(u) \cap \beta(\text{parent}(u)), xy \in E(G)$



# Graphs of Treewidth $k$

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•  $\forall u$ , compute  $t_u$ , for  $G[V_u \setminus \beta(\text{parent}(u))]$  such that each vertex has label

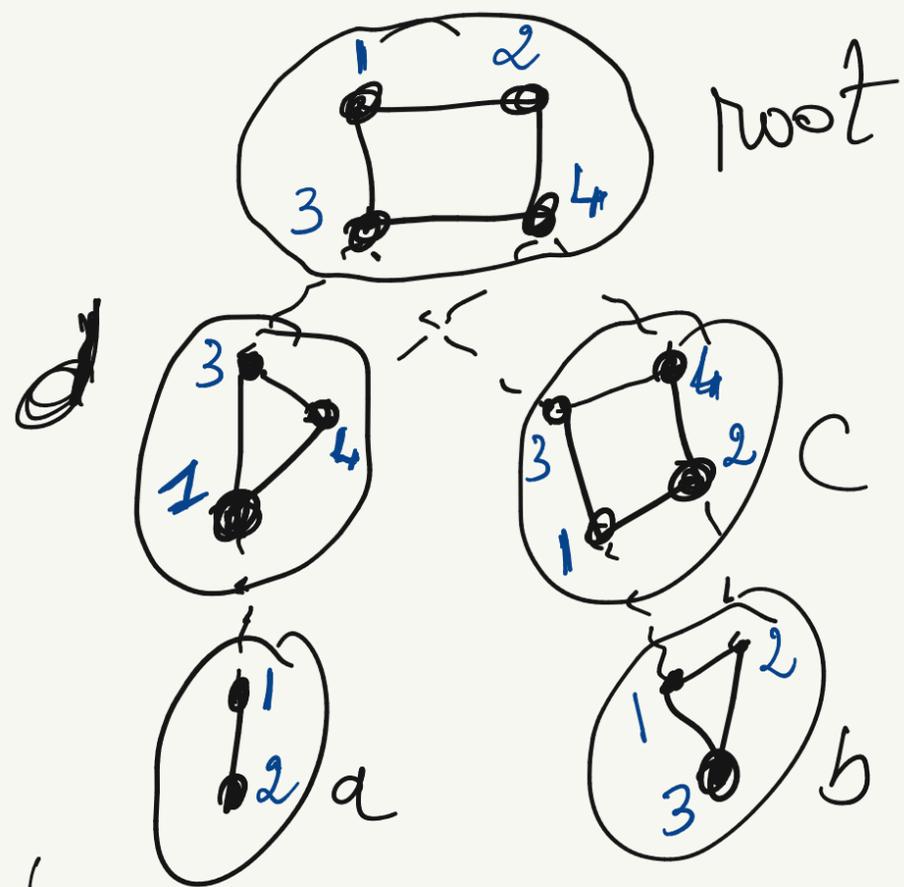
$\{ \text{color}(y) : y \in \beta(u) \cap \beta(\text{parent}(u)), xy \in E(G) \}$

$$t_a = \text{ren}_{2 \rightarrow 1} (2)$$

$$t_d = \text{ren}_{1 \rightarrow \{3,4\}} \left( \text{ren}_{2 \rightarrow \emptyset} \left( \text{add}_{1,2} (1 \oplus t_a) \right) \right)$$

$$t_b = \text{ren}_{3 \rightarrow \{1,2\}} (3)$$

$$t_c = \text{ren}_{2 \rightarrow \{3,4\}} \left( \text{ren}_{1 \rightarrow \{3,4\}} \left( \text{add}_{\{1,2\}, 2} \left( \text{add}_{\{1,2\}, 1} \left( \text{add}_{1,2} (t_d \oplus 1 \oplus 2) \right) \right) \right) \right)$$



# Graphs of Treewidth $k$

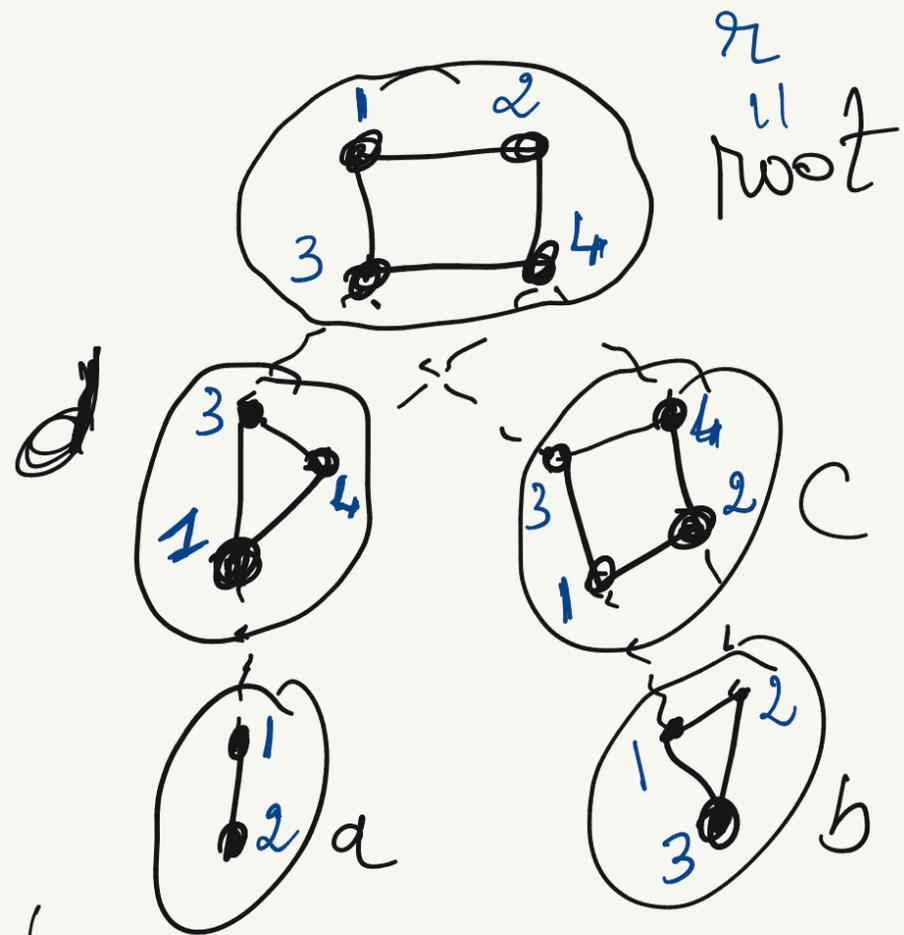
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Proof: •  $(T, f)$  a tree-decomposition of width  $\text{tw}$

• Do a proper  $(\text{tw}+1)$ -coloring of  $G$

• If  $u \in V(T)$ , every edge between  $V_u = \bigcup_{v \leq_T u} f(v)$  and  $V(G) \setminus V_u \subseteq f(u)$ .

•  $\forall u$ , compute  $t_u$ , for  $G[V_u \setminus f(\text{parent}(u))]$  such that each vertex has label of color  $(y)$ :  $y \in f(u) \cap f(\text{parent}(u)), xy \in E(G)$



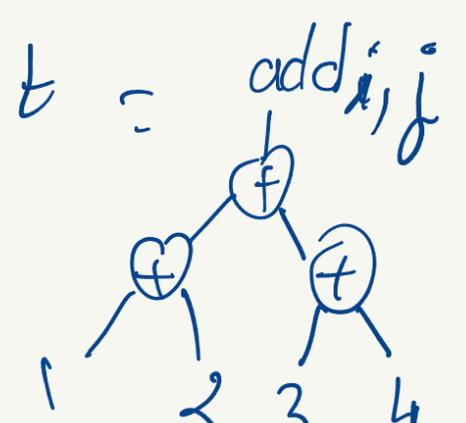
$$t_a = \text{ren}_{2 \rightarrow 1}(2)$$

$$t_d = \text{ren}_{1 \rightarrow \{3,4\}} \left( \text{ren}_{2 \rightarrow \emptyset} \left( \text{add}_{1,2}(1 \oplus t_a) \right) \right)$$

$$t_u = \text{add}_{\{3,4\},4} \left( \text{add}_{\{3,4\},3} \left( t_d \oplus t_c \oplus t \right) \right)$$

$$t_b = \text{ren}_{3 \rightarrow \{1,2\}}(3)$$

$$t_c = \text{ren}_{2 \rightarrow \{3,4\}} \left( \text{ren}_{1 \rightarrow \{3,4\}} \left( \text{add}_{\{1,2\},2} \left( \text{add}_{\{1,2\},1} \left( \text{add}_{1,2} \left( t_d \oplus 1 \oplus 2 \right) \right) \right) \right) \right)$$



# Graphs of Tree width $k$

Proposition 2.2:  $\text{cwd}(G) \leq 2^{\text{tw}(G)+1}$   $\text{cwd}(G) \leq 3 \cdot 2^{\text{tw}(G)-1}$   
 $\forall k. \exists G, \text{tw}(G)=k, \text{cwd}(G) \geq 2^{\lfloor k/2 \rfloor - 1}$

Proposition 2.3:  $\text{cwd}(\text{Line}(G)) \leq f(\text{tw}(G))$

Proposition 2.4: On  $K_{p,p}$ -subgraph free graphs,  
 $f(\text{tw}(G)) \leq \text{cwd}(G) \leq g(\text{tw}(G))$

# Some Operations on Graphs

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$$\text{cwd}(\bar{G}) \leq 2 \cdot \text{cwd}(G)$$

→ any term in  $T(VR_k, \{ \neq \})$  is equivalent to

Some using binary  $\oplus_{R, f}$  :  $R \subseteq [k] \times [k]$ ,  $f: [k] \rightarrow [k]$   
 edges added between operands by  $R$  A relabeling function

→ easy now to construct  $\bar{G}$  : replace  $\oplus_{R, f}$  by  $\oplus_{\bar{R}, f}$

→ any term with  $\oplus_{R, f}$  translates into one in  $T(VR_{2k}, \{ \neq \})$

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- Substitution:  $v \in V(G)$ ,  $V(G) \cap V(H) = \emptyset$   $G \hat{=} G[H/v]$

$$\begin{aligned} \rightarrow V(G') &= V(G) \uplus V(H) \setminus \{v\} \\ \rightarrow E(G') &= E(G|v) \uplus E(H) \uplus N_G(v) \times V(H) \end{aligned}$$

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Observation 2.1  $\text{cwd}(G') = \max \{ \text{cwd}(G), \text{cwd}(H) \}$

$$\text{val}(t_G) \approx G, \quad \text{val}(t_H) \approx H$$

$$\text{val} \left( t_G \left[ \begin{array}{c} \circ \\ \text{nen}_i \rightarrow \ell \end{array} (t_H) / \ell(v) \right] \right) \approx G'$$

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Theorem 2.1 : For every graph  $G$

$\text{cwd}(G) = \max \{ \text{cwd}(H) : H \subseteq_i G \text{ prime} \}$

↑  
every module is either all or a singleton.

# Corollary of Theorem 2.1

Theorem 2.1: For every graph  $G$   
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Any hereditary graph class with prime graphs of bounded clique width has bounded clique-width.

Examples:  $(P_5, \text{triangle})$ -free, chordal  $(\text{path})$ -free,  $(\text{diamond}, \text{path})$ -free,  
 $(\text{triangle}, \text{path})$ -free,  $(\text{path}, \text{triangle})$ -free,  $(P_5, \text{diamond})$ -free, ...  
complete classification for those excluding a one-vertex extension of  $P_4$ ,  
graphs of size  $\leq 4$   
non perfect  $(4K_1, C_4, C_5)$ -free, ...

# UNBOUNDED CLIQUE-WIDTH

## (A) SUPER-LOGIC

Some Graph classes have undecidable MS<sub>1</sub>-Theory.  
Yet, others can encode some with undecidable theories.

- If  $\text{Cwd}(G) \leq k \iff G \cong \text{val}(t)$ ,  $t \in \mathcal{T}(VR_k, \{1\})$
  - $t$  a rooted labeled tree
  - A bottom-up tree-automata to decide whether  $xy \in E(G)$
- $\implies$  By tree-automata  $\equiv$  MSOL on trees, and techniques to compute tree-automata from MSOL formulas, we have:

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## Examples:

- All graphs
- Grids
- planar graphs of degree  $\leq 3$
- Split graphs
- Bipartite graphs
- ...

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## Examples:

- All graphs
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  - planar graphs of degree  $\leq 3$
  - Split graphs
  - Bipartite graphs
- } encoding

But bounds are bad

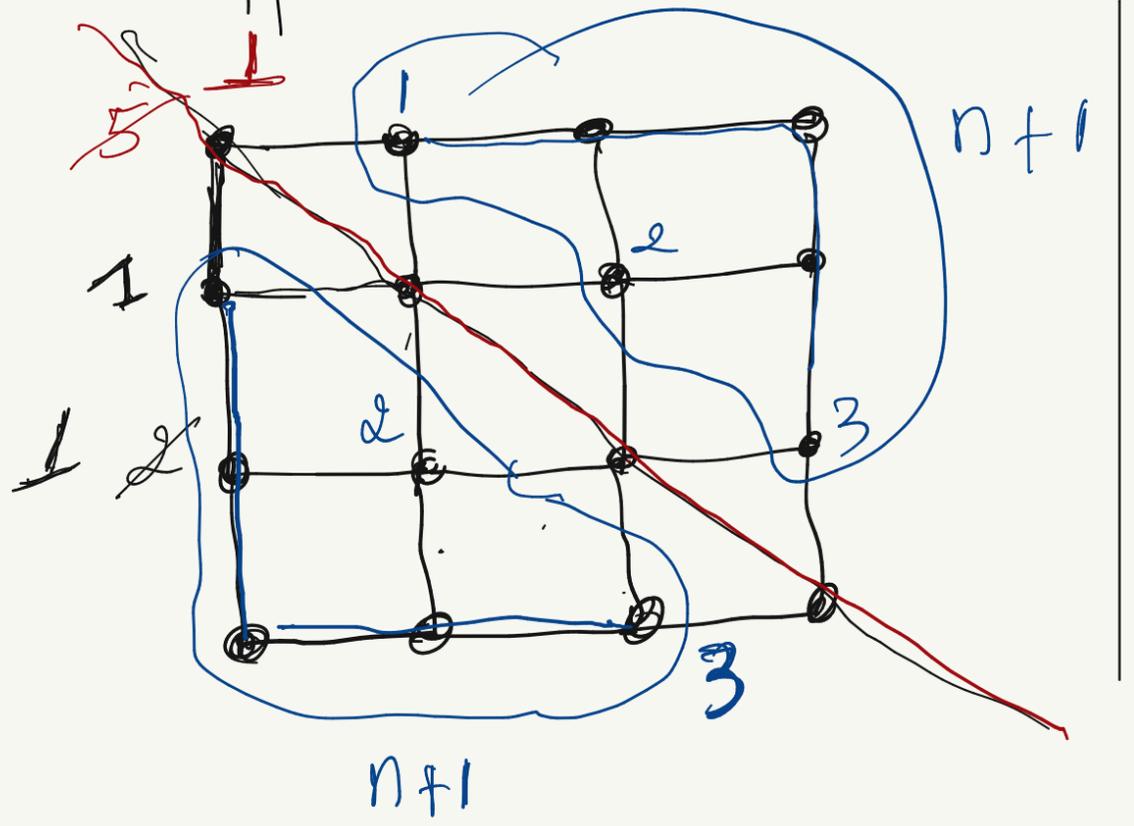
# UNBOUNDED CLIQUE-WIDTH

(B) Use Hands and Case analysis

B.1: Square Grids

$$cw(G_{n,n}) = n + 1$$

Upper Bound



Lower bound

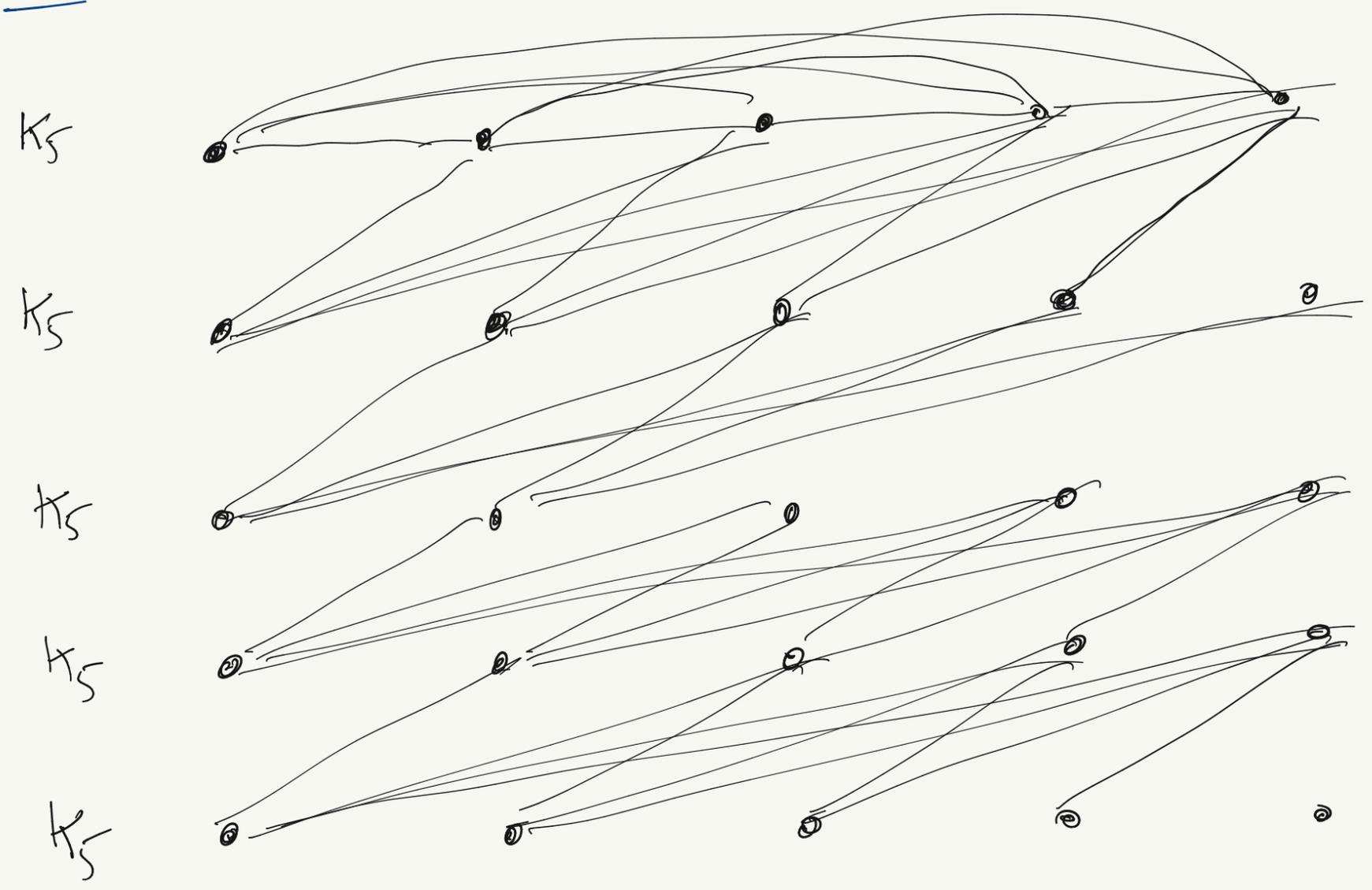
• Do case analysis depending on whether a subtree contains a full row or column

# UNBOUNDED CLIQUE-WIDTH

(B)

Use Hands and Case analysis  
Unit interval graphs

B.2

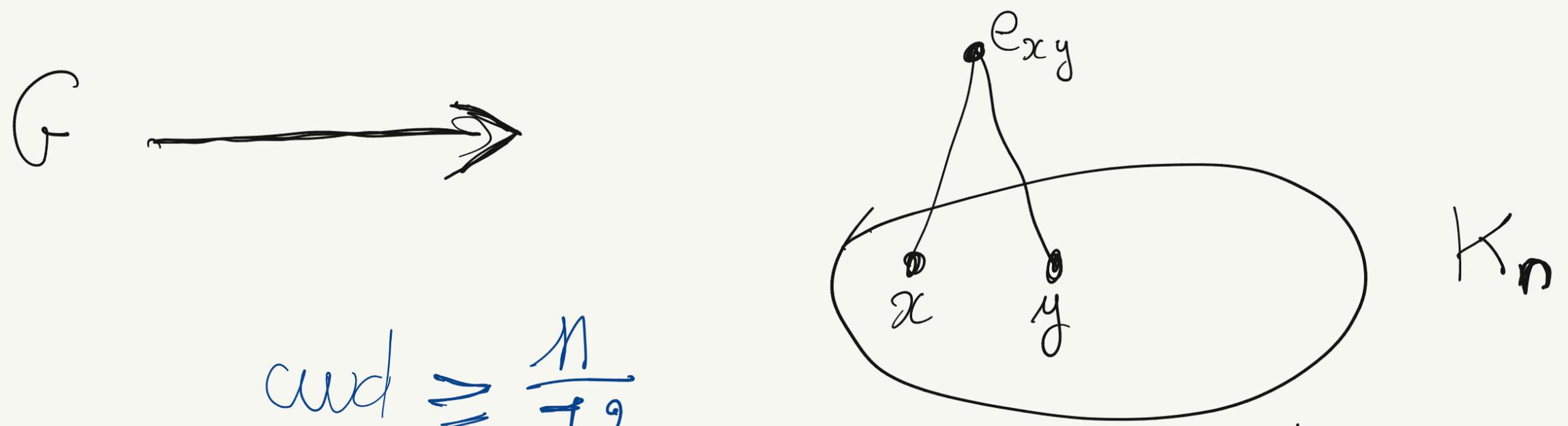


universal  
unit-interval  
graph

$$cwl = n + 1$$

# UNBOUNDED CLIQUE-WIDTH

(B) Use Hands and Case analysis  
B.3. Split graphs



$$cwd \geq \frac{n}{72}$$

- for any term, there is node  $u$  such that

$$\frac{n(n+1)}{6} \leq |V(G_u)| \leq \frac{n(n+1)}{3}$$

look at the edges in the other side incident with  $u$ : counting will contradict that  $cwd < n/72$ .

# Some difficulties to deal with clique-width

- $\subseteq_i$  : the only monotone operation.
  - The audience knows how hard it can be to study structure with  $\subseteq_i$
  - few graph classes are wqo under  $\subseteq_i$
- Computing such parameters with broad algorithmic applications is NP-Hard.
  - One can expect FPT polynomial time.
  - But, particularly hard for clique-width
  - Only one polynomial time algorithm:  $cw(G) \leq 3$
  - One can compute exactly for bounded treewidth.

### 3. Detour to Some Algorithmic Applications

- Courcelle et al. Theorem give intractable

FPT algorithm:

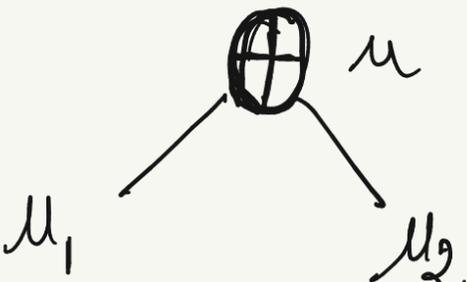
- Your own DP if you want a better one.

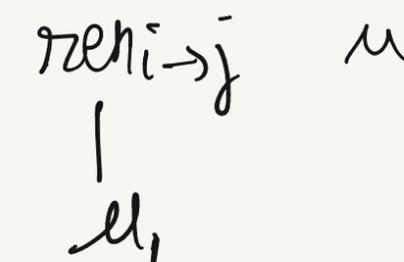
ASSUME a term is given

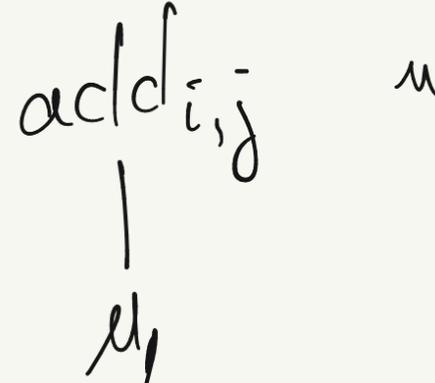
# 3.1. Independent Set

• Do a bottom-up traversal and compute for  $u$  and  $\lambda \subseteq [k]$

$$tab_u[\lambda] = \max \{ X : tab_G(X) = X \}$$

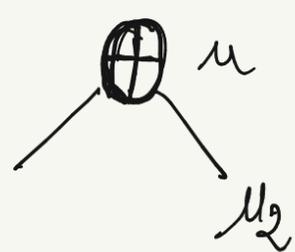
•   $tab_u[\lambda] = \max \{ tab_{u_1}[\lambda], tab_{u_2}[\lambda] \}$

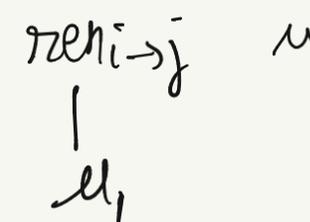
•   $tab_u[\lambda] = \begin{cases} tab_u[\lambda] & \text{if } j \notin \lambda \\ \max \{ tab_{u_1}[\lambda], tab_{u_1}[\lambda \cup i] \} \end{cases}$

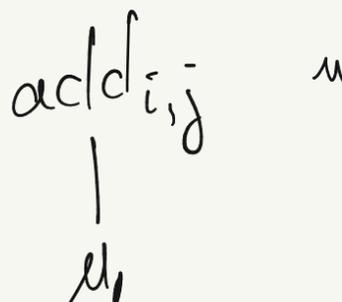
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# 3.1. Independent Set

• Do a bottom-up traversal and compute for  $\mu$  and  $\lambda \subseteq [k]$   
 $tab_{\mu}[\lambda] = \max \{ X : tab_{\mu}(X) = \lambda \}$

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time:  $= 2^{k+1} \cdot n$  if  $t$  given.  
 $= 2^k$ : optimal under ETH

## 3.2. Chromatic Number

- As for the previous algorithm, keep the labels for each colouring.
- Assume you want to check whether  $G$  is  $\alpha$ -colourable.
- For each node  $u$ , keep the following for  $G_u$ ,  
for each proper  $\alpha$ -colouring  $(x_1, x_2, \dots, x_d)$   
 $(C_1, C_2, \dots, C_k) : C_i = \{j \in \{1, \dots, d\} : i \in \text{lab}(x_j)\}$
- At most  $2^{\alpha \cdot k}$  possible entries
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- A clever one with  $(2^\alpha - 2)^k$  possible entries.  
No  $(2^\alpha - 2 - \epsilon)^k$  one under SETH  
 $\forall \epsilon > 0$

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- For a proper coloring  $\lambda = (X_1, X_2, \dots, X_\alpha)$ , associate the following function:  
$$\begin{array}{ccc} \mathcal{L}^k & \longrightarrow & [\alpha] \\ L & \longmapsto & \{j : \text{lab}(X_j) = L\} \end{array}$$

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- $d \leq n \implies n^{2^k}$  possible such functions.
- The update is the same as previously.

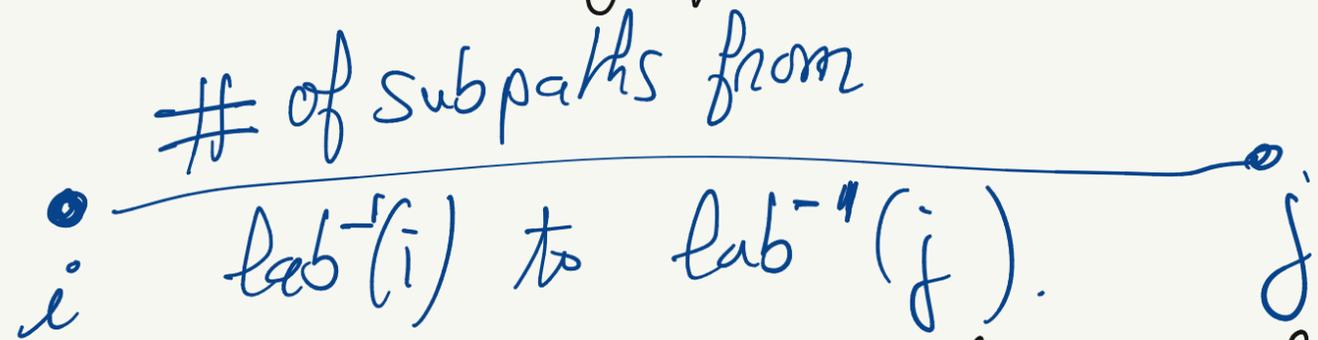
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- Optimal under ETH: no  $n^{2^{o(k)}}$

### 3.3 HAMILTONIAN PATH

- If  $P$  is a HAMILTONIAN PATH, and  $u$  a node,  
 $P \cap V(G_u)$  is a collection of paths.
- Construct the multigraph  $M(P)$  on  $[k]$

$\#$  of subpaths from  $i$  to  $j$ .



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  - Same connected components
  - Same degree sequence.

$n^{O(k^2)}$  time algorithm

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- }  $n^{O(k)}$  time algorithm
- $n \cdot k!$  possible entries - no  $n^{o(k)}$  under ETH.

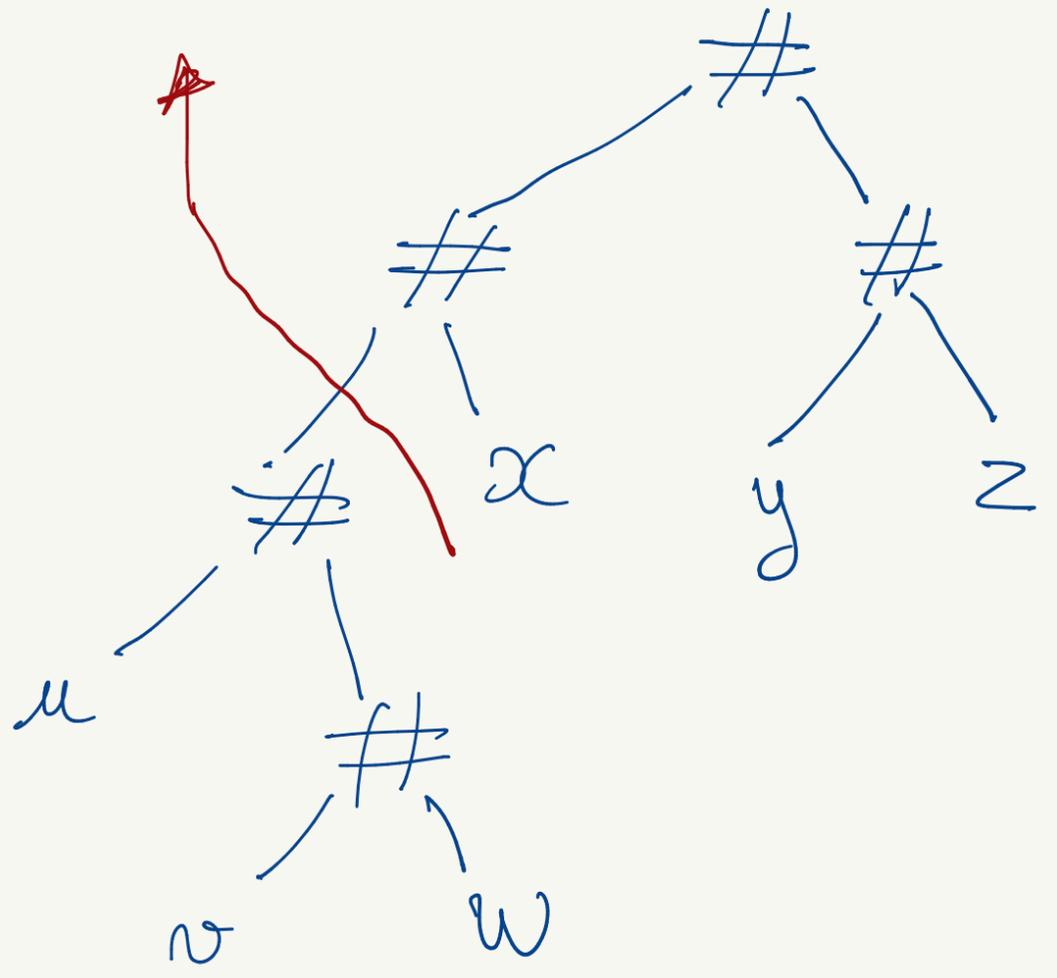
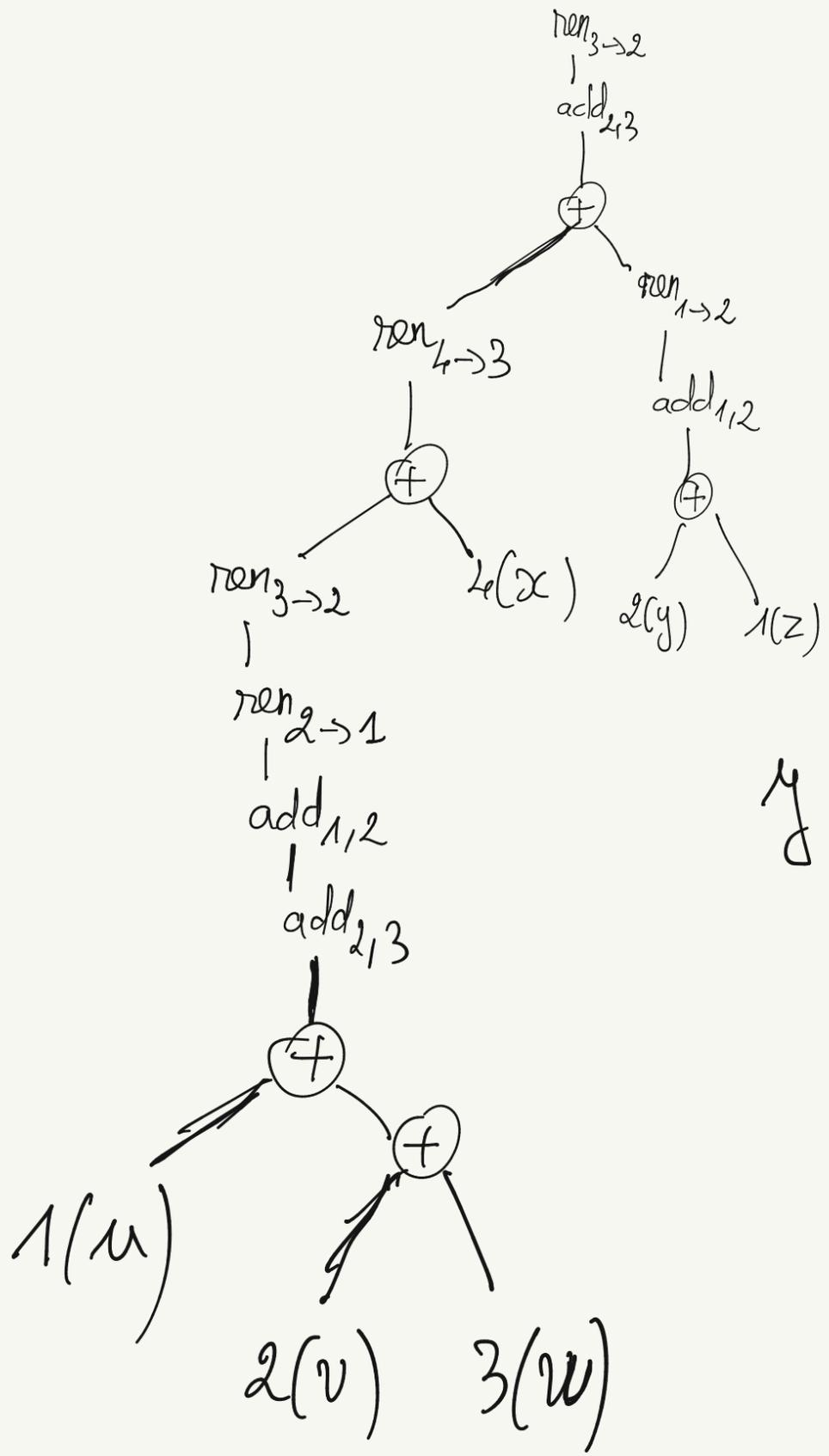
# Many other examples

- Any domination degrees on finite/co-finite subsets of  $\mathbb{N}$  like problem with
- Computation of graph polynomials.
- ...

4. Some equivalent Measures

# Look at Neighborhoods

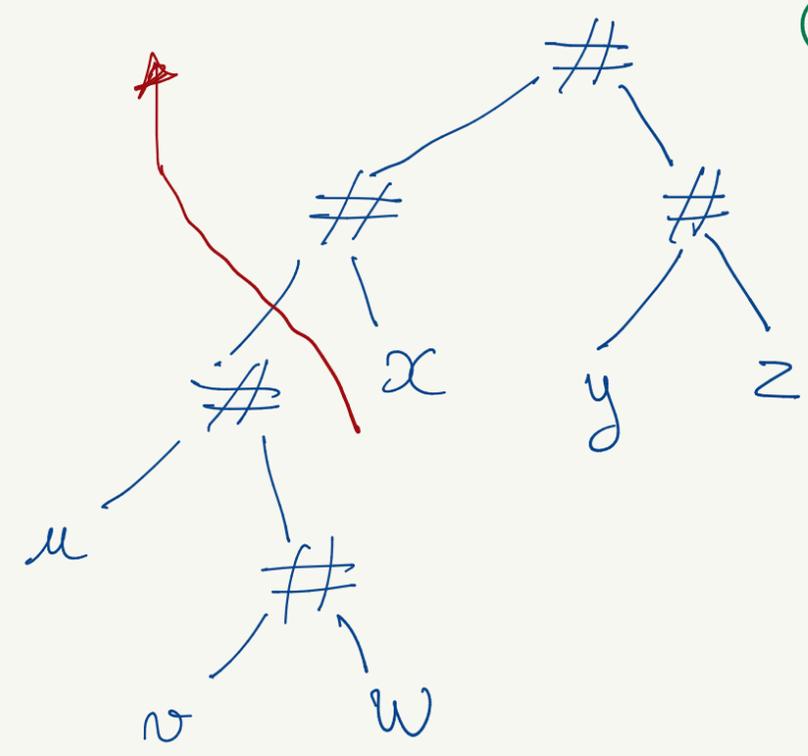
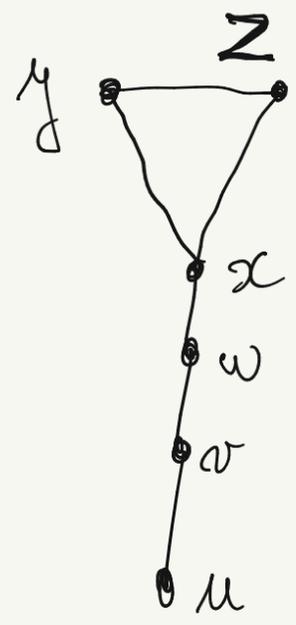
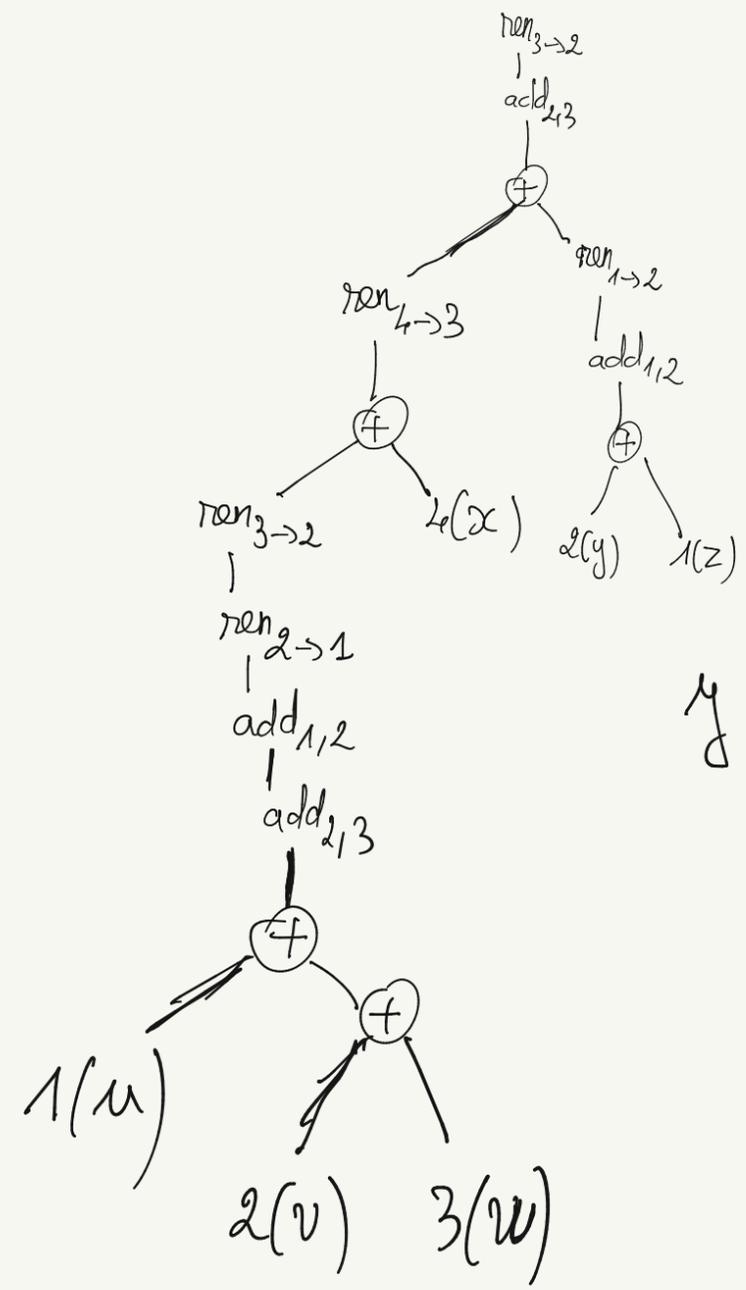
important: how the neighborhoods are



Layout

# Look at Neighborhoods

important: how the neighborhoods are any function describing it is good

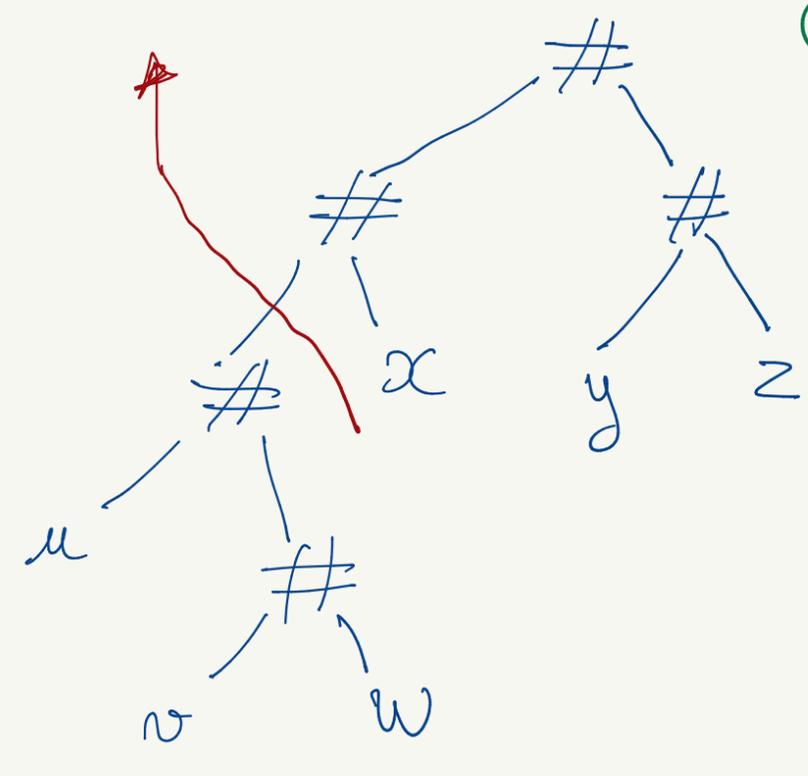
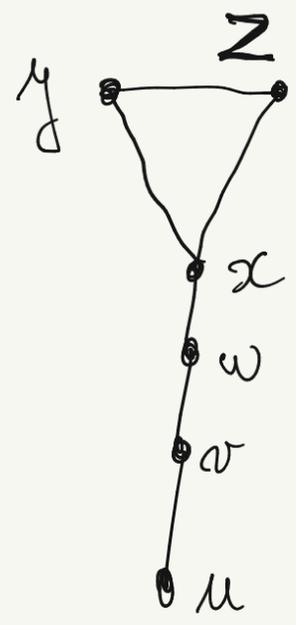
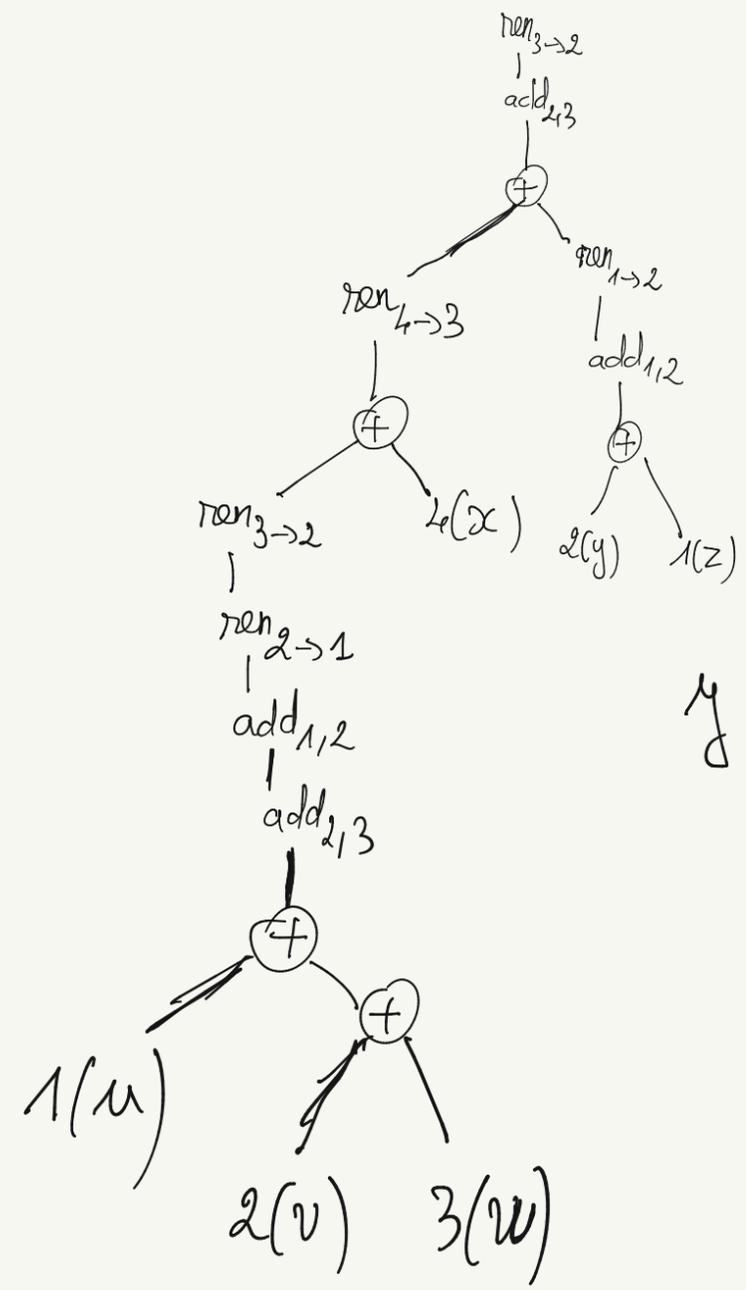


Layout

- $cwd$ : number of twin classes (with a symmetry).

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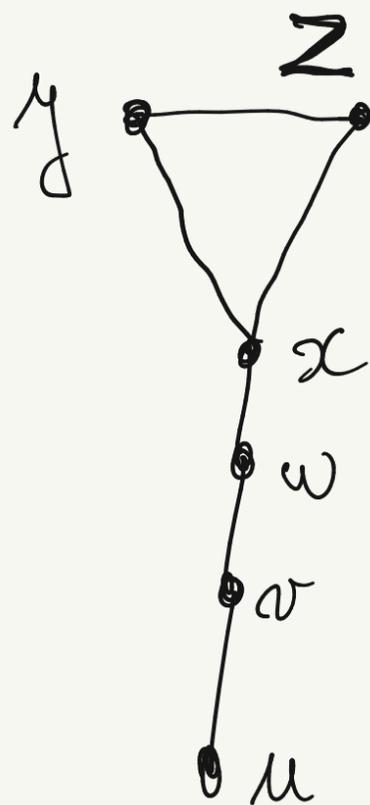


Layout

- $Cwd$ : number of twin classes (with a symmetry).
- others: distinct neighborhoods, rank-width, boolean-width, ~~H~~-join, ...

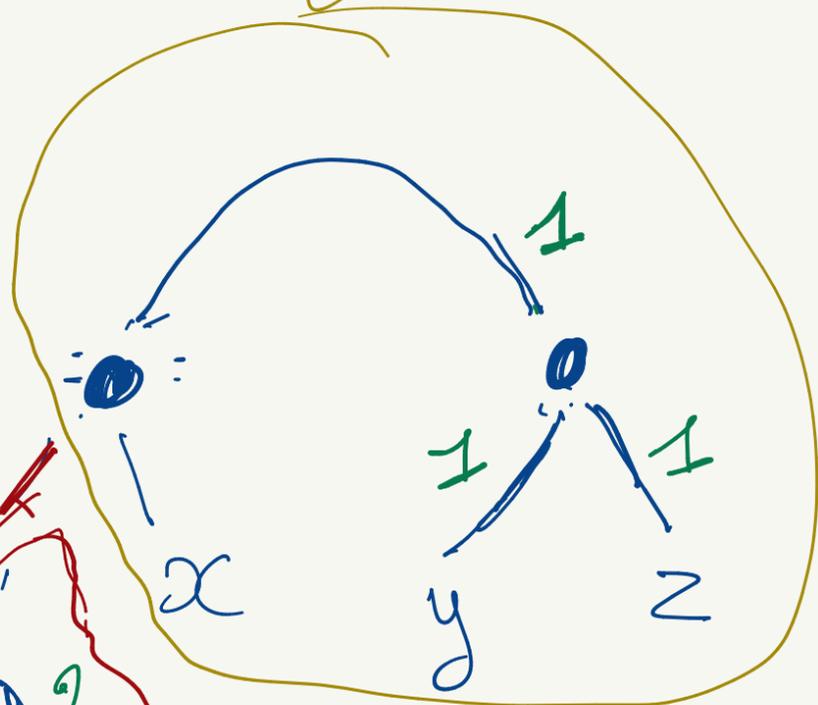
5. Why RANK-WIDTH

# RANK-WIDTH



$w(e) = 1$

$\bar{X}_e$

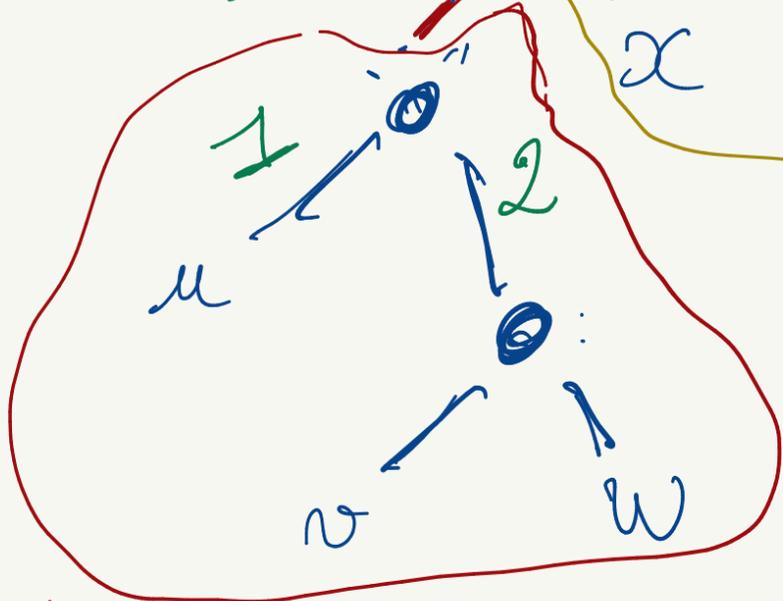


$\forall e \in E(T) :$

$A[X_e, \bar{X}_e]$

	$x$	$y$	$z$
$u$	0	0	0
$v$	0	0	0
$w$	1	0	0

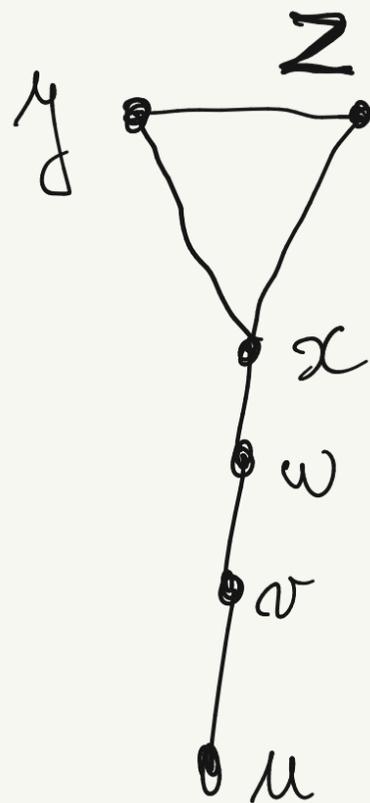
$w(e) = \text{rk} (A[X_e, \bar{X}_e])$



$X_e$

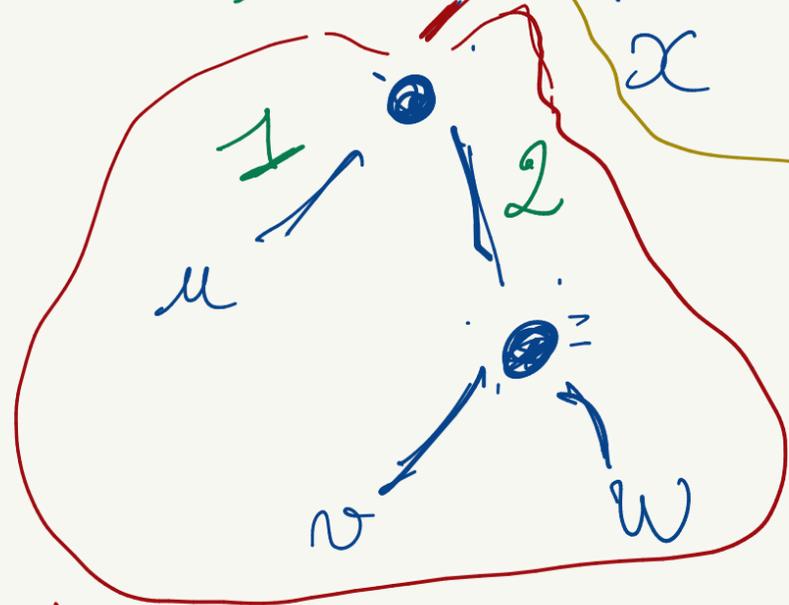
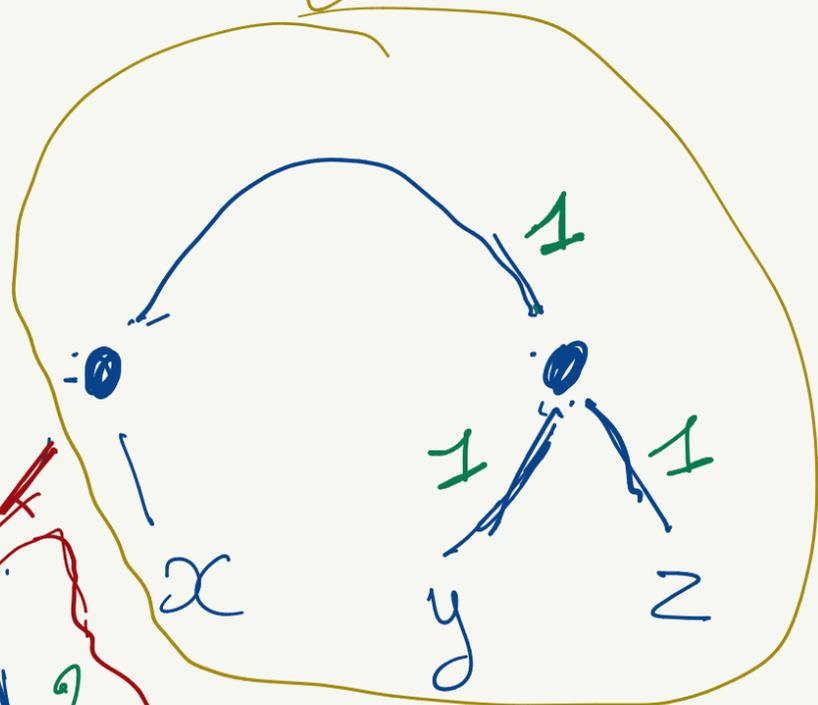
Layout :  $(T, L)$  ,  $L : V(G) \rightarrow$  leaves of  $T$

# RANK-WIDTH



$w(e) = 1$

$\bar{X}_e$



$X_e$

Layout :  $(T, L)$ ,  $L: V(a) \rightarrow$  leaves of  $T$

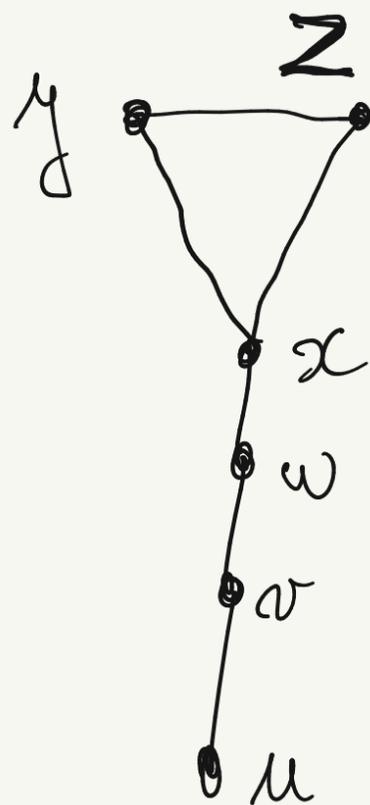
$\forall e \in E(T):$

	$x$	$y$	$z$
$u$	0	0	0
$v$	0	0	0
$w$	1	0	0

$w(e) = \text{rk} (A[X_e, \bar{X}_e])$

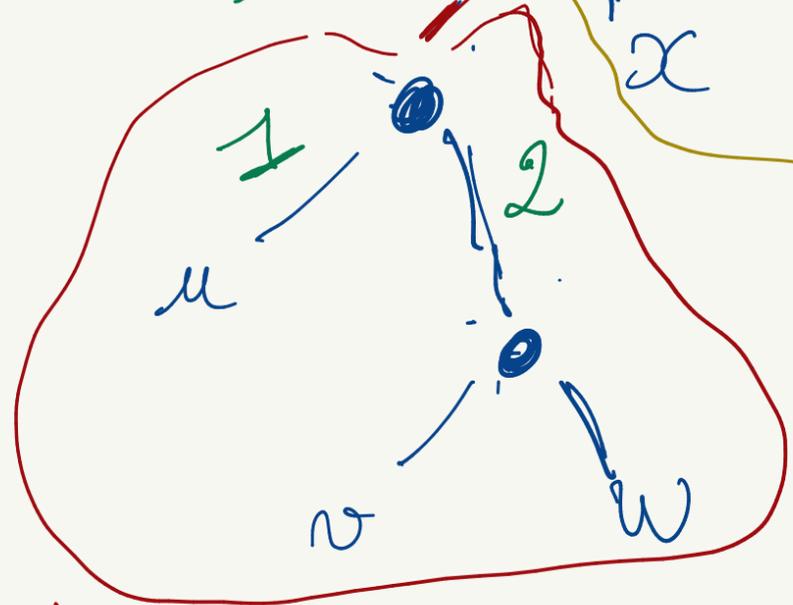
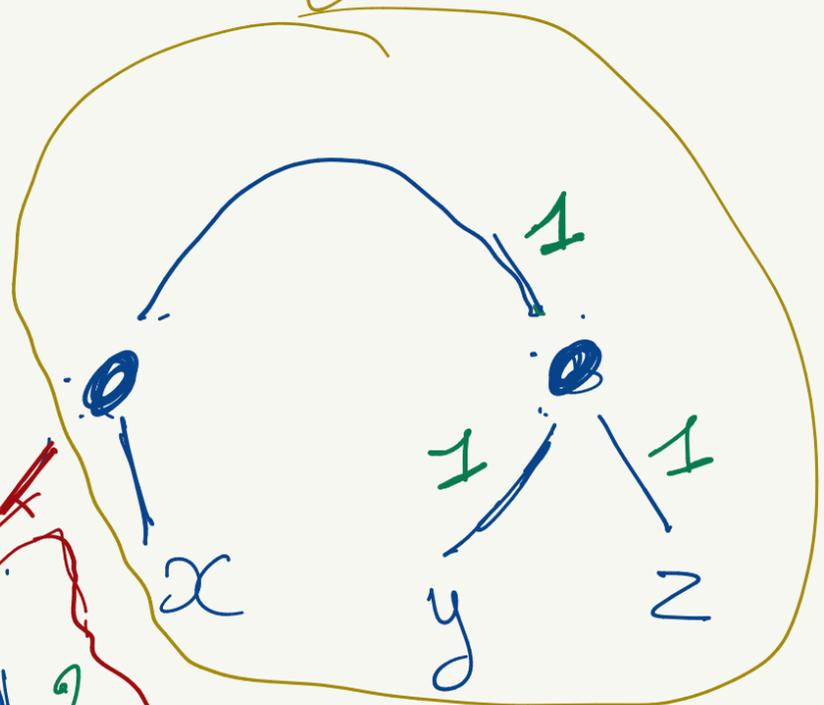
$wd(T, L) = \max_{e \in E(T)} w(e)$

# RANK-WIDTH



$w(e) = 1$

$X_e$



$X_e$

Layout :  $(T, L)$  ,  $L: V(G) \rightarrow$  leaves of  $T$

$\forall e \in E(T):$

	$x$	$y$	$z$
$A[X_e, \bar{X}_e]$	0	0	0
	0	0	0
	1	0	0

$w(e) = \text{rk} (A[X_e, \bar{X}_e])$

$wd(T, L) = \max_{e \in E(T)} w(e)$

$\text{rkwd}(G) = \min_{(T, L) \text{ layout}} wd(T, L)$

# RANK-WIDTH

## Proposition 5.1

$$rwd(G) \leq cwd(G) \leq 2$$

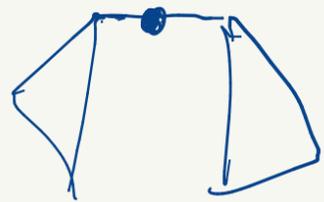
$$rwd(G) + 1$$

—

Proof: —  $(T, L)$  a layout, root it at  $x =$  subdivide an edge.

— For  $u \in V(T)$ , compute  $t_u$  for  $G_u$  s.t.

—  $lab(x) = lab(y) \iff N(x) \cap V(G_u) = N(y) \cap V(G_u)$



# RANK-WIDTH

## Proposition 5.1

$$\text{rwd}(G) \leq \text{awd}(G) \leq 2^{\text{rwd}(G)+1} - 1$$

Proof: -  $(T, L)$  a layout, root it at  $r$ .

- For  $u \in V(T)$ , compute  $t_u$  for  $G_u$  s.t.  
 $\text{lab}(x) = \text{lab}(y) \iff N(x) \cap V(G_u) = N(y) \cap V(G_u)$

- at most  $2^{\text{rwd}(G)}$  such twin classes.



$$t'_u = \bigoplus_{(i,j') \in R_u} \text{add}_{i,i'}(t_w) \oplus \bigoplus_{\substack{i \neq j \\ i \rightarrow i'}} \text{ren}_{i \rightarrow i'}(t_w)$$

$$R_u = \{(i, j') : \exists x \in G_v, y \in G_w, xy \in E, \text{ labeled resp. } i \text{ and } j\} \quad \square$$

# RANK-WIDTH

Proposition 5.1

$$\text{rwd}(G) \leq \text{cwd}(G) \leq 2$$

$$\text{rwd}(G) + 1$$

Proposition 5.2

$$\text{rwd}(DH) = 1$$

Proof: Same proof idea

as for

clique-width.

$\square$

# RANK-WIDTH

Proposition 5.1

$$\text{rwd}(G) \leq \text{awd}(G) \leq 2$$

$$\text{rwd}(G) + 1$$

Proposition 5.2

$$\text{rwd}(\text{DH}) = 1$$

Proposition 5.3

$$\text{rwd}(G) = \max_{H \subseteq_i G} \text{rwd}(H)$$

prime wt split-decomposition

# RANK-WIDTH

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$$\text{rwd}(G) = \max_{H \subseteq_i G} \text{rwd}(H)$$

$H \subseteq_i G$   
prime wrt split-decomposition

Observation 5.1

$$H \subseteq_i G, \text{ then } \text{rwd}(H) \leq \text{rwd}(G).$$

Proposition 5.4

$$\text{rwd}(G) \leq \text{tw}(G) + 1$$

# RANK-WIDTH

Proposition 5.1

$$\text{rwd}(G) \leq \text{cwd}(G) \leq 2^{\text{rwd}(G)+1} - 1$$

Proposition 5.2

$$\text{rwd}(\text{DH}) = 1$$

Proposition 5.3

$$\text{rwd}(G) = \max_{H \subseteq_i G} \text{rwd}(H)$$

prime w/ split-decomposition

Observation 5.4:  $H \subseteq_i G$ , then  $\text{rwd}(H) \leq \text{rwd}(G)$ .

But more operations.

# RANK-WIDTH and STRUCTURE

•  $X$   $\left[ \begin{array}{c} \\ \\ \\ \end{array} \right]$

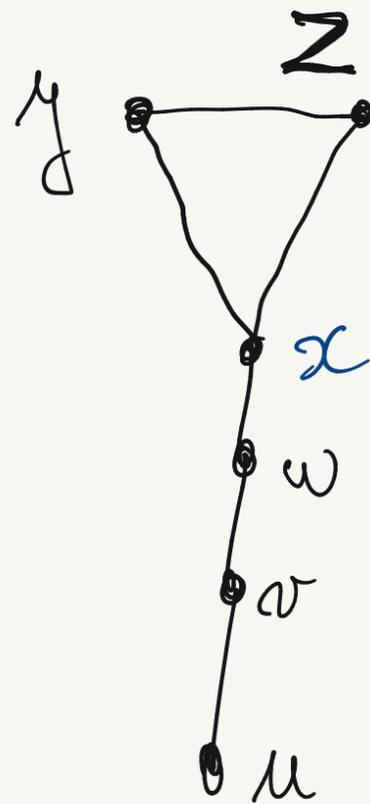
- adding a row to other rows does not increase rank.
- similarly for column.

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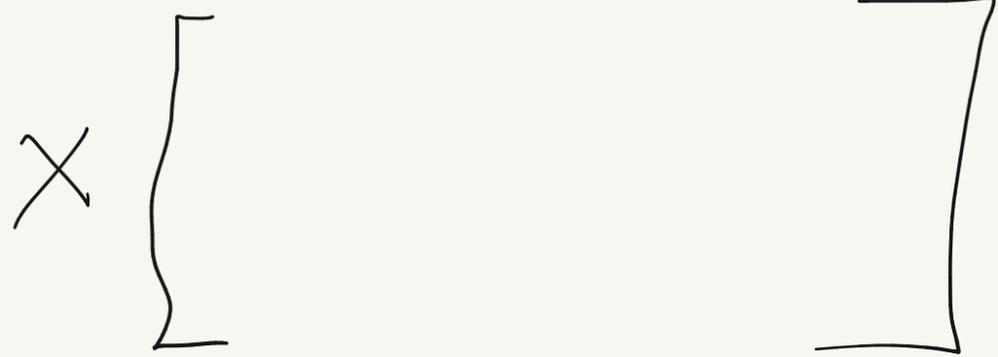
$X$   $\left[ \begin{array}{c} \\ \\ \\ \end{array} \right]$

- adding a row to other rows does not increase rank.
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	x	y	z	w	v	u
x	0	1	1	1	0	0
y	1	0	1	0	0	0
z	1	1	0	0	0	0
w	1	0	0	0	1	0
v	0	0	0	1	0	0
u	0	0	0	0	1	0



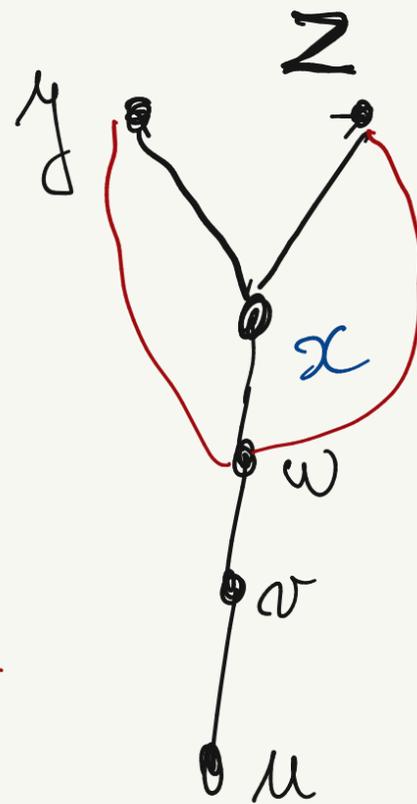
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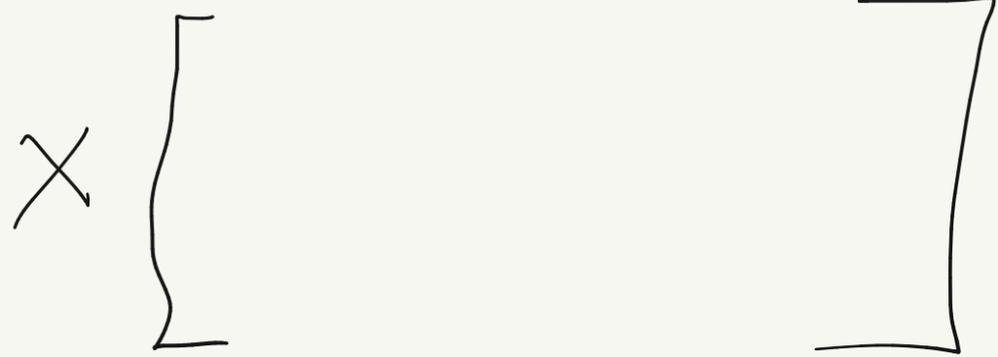
•

	$x$	$y$	$z$	$w$	$v$	$u$
$x$	0	1	1	1	0	0
$x+y$	1	0	0	1	0	0
$x+z$	1	0	0	1	0	0
$x+w$	1	1	1	0	1	0
$v$	0	0	0	1	0	0
$u$	0	0	0	0	1	0



$G \setminus x = \text{local complementation at } x$

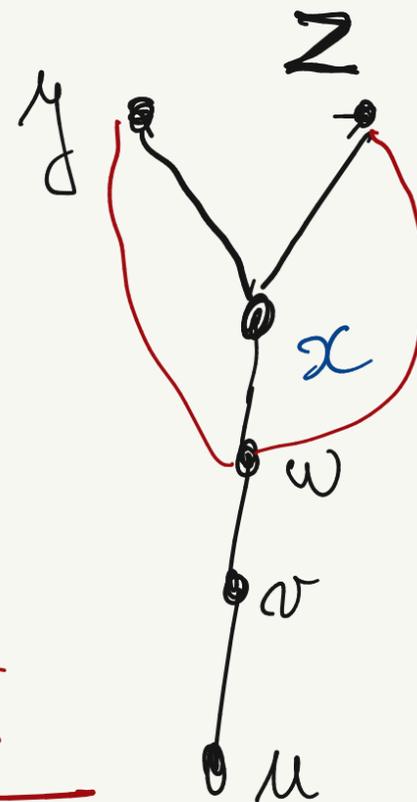
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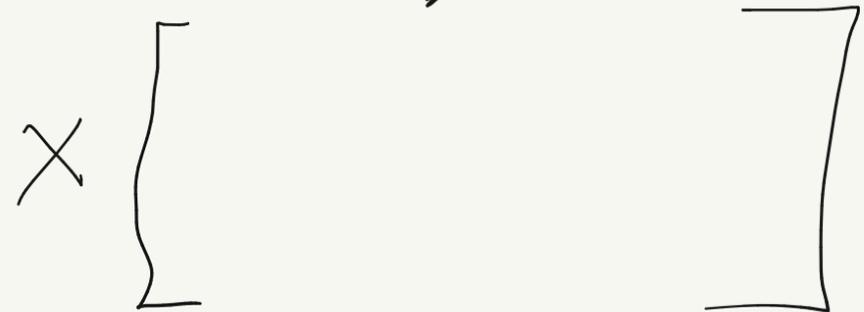
	$x$	$y$	$z$	$w$	$v$	$u$
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$G * x =$  local complementation at  $x$

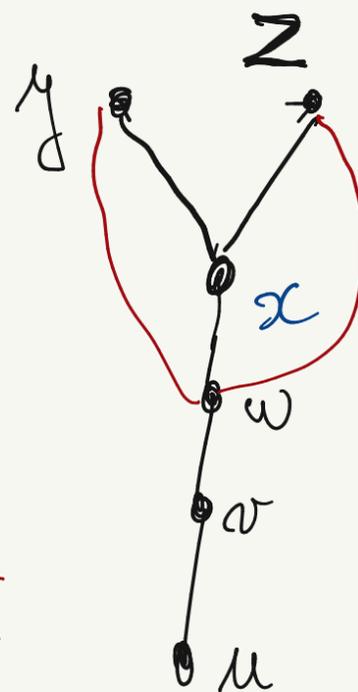
$$G * x = (G \setminus N(x)) \cup \overline{G[N(x)]}$$

# RANK-WIDTH and STRUCTURE



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	x	y	z	w	v	u
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x+w	1	1	1	0	1	0
x+v	0	0	0	1	0	0
x+u	0	0	0	0	1	0



local complementation at  $x$   
 $G \star x = (G \setminus N(x)) \cup \overline{G[N(x)]}$

$H$  vertex-minor of  $G$  if  $H \subseteq_i G'$ ,  
 $G' =$  successive local complementations on  $G$ .

# RANK-WIDTH and STRUCTURE

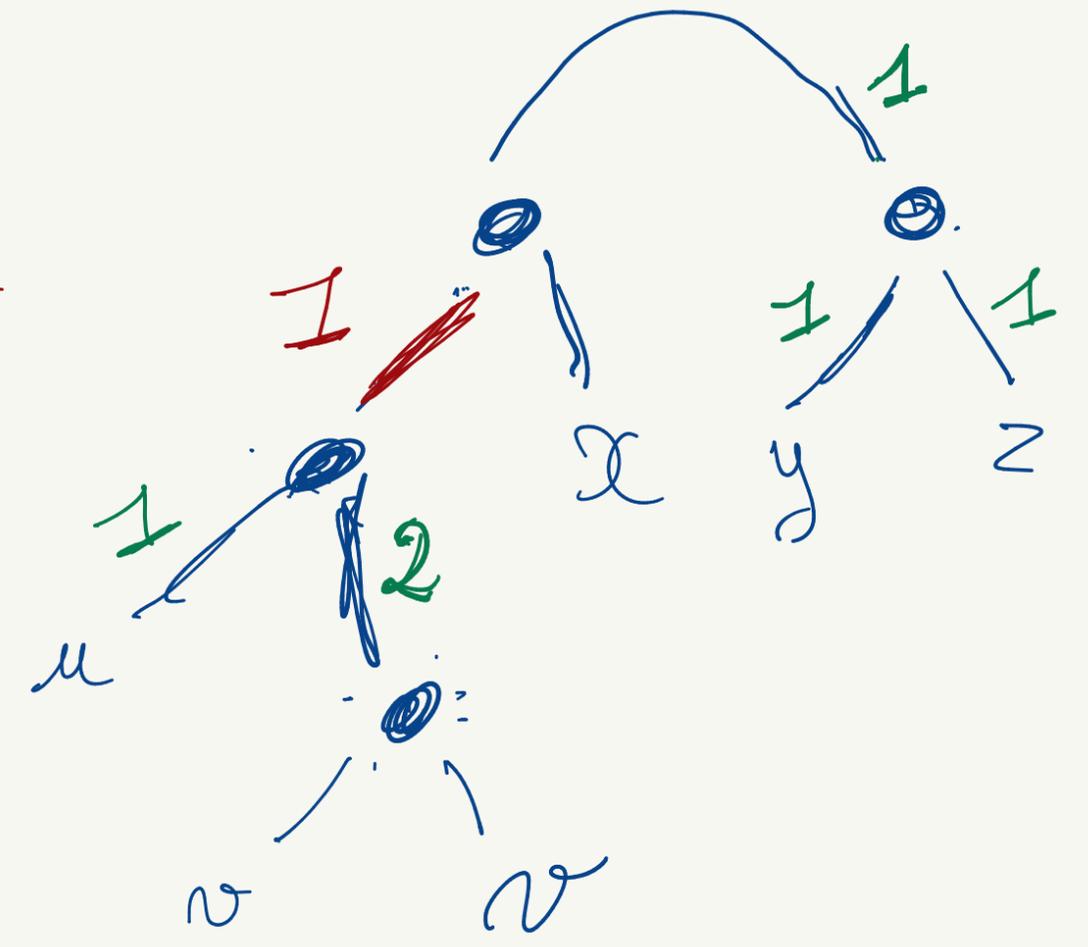
Proposition 5.5 :  $H$  vertex-minor, then  $\text{rwd}(H) \leq \text{rwd}(G)$ .

Proof Sketch.

	$x$	$y$	$z$
$u$	0	0	0
$v$	0	0	0
$w$	1	0	0

$\xrightarrow{\quad}$   
 $G \# x$

	$x$	$y$	$z$
$u$	0	0	0
$v$	0	0	0
$w$	1	1	1



# RANK-WIDTH and STRUCTURE

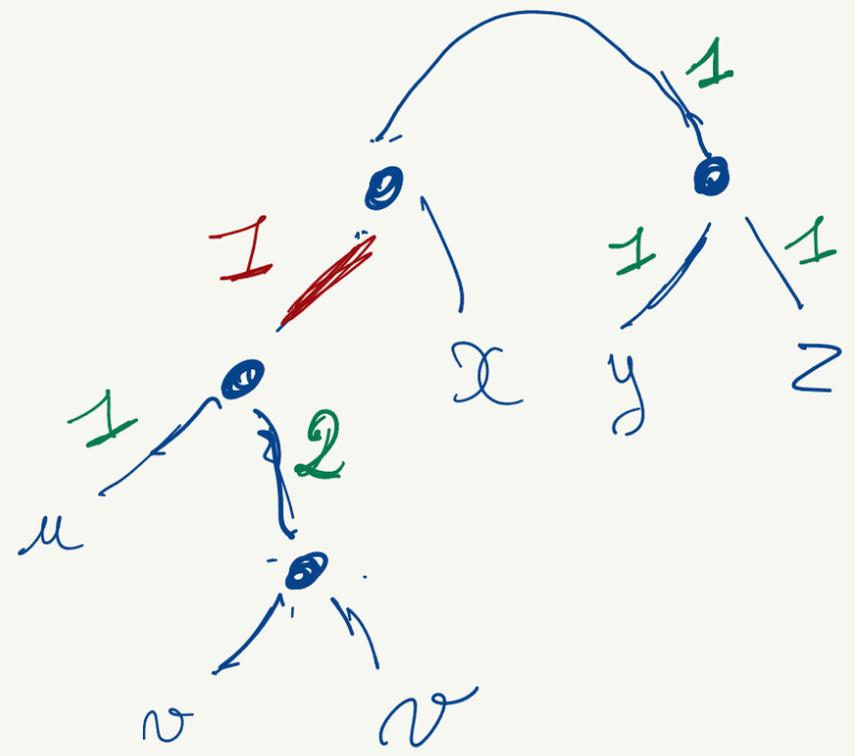
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$G \text{ rx}$   $\rightarrow$

	$x$	$y$	$z$
$u$	0	0	0
$v$	0	0	0
$w$	1	1	1



Old notion : already used by Bouchet to characterize circle graphs by a finite list of obstructions.

## RANK-WIDTH and STRUCTURE

- Graphs of Bounded rank-width are wqo by vertex-minor  
no infinite anti-chain.

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YES INDEED GENERALISE PRELIMINARY RESULTS FROM  
GRAPH/MATROID MINOR THEORY

M E A R I