

# Simultaneous Conversions with the Residue Number System using Linear Algebra

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## How to perform arithmetic operations on ... ?

1. Multi-precision integer matrices

$\mathcal{M}_{n \times n}(\mathbb{Z})$  or  $\mathcal{M}_{n \times n}(\mathbb{Z}/N\mathbb{Z})$

2. Multi-precision integer polynomials

$\mathbb{Z}[X]$  or  $\mathbb{Z}/N\mathbb{Z}$

## Different approaches:

1. **Direct algorithm:** matrix arithmetic then multi-precision integer arithmetic

↔ Best for matrix/polynomial size  $\ll$  integer bitsize

2. **Modular approach:** Split the big integer matrix into many small integer matrices

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Change of representation of integers (RNS conversion) is frequently a bottleneck

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1. Context
  
2. **Preliminaries on the Residue Number System**
  - a. Euclidean division
  - b. Conversion with the Residue Number System
  
3. Conversion with RNS using linear algebra
  - a. Algorithm
  - b. Implementation details
  - c. Timings and comparison
  - d. Extension for larger moduli

**Problem:** If  $a, m \in \mathbb{N}$ , compute  $q = a \text{ quo } m$  and  $r = a \text{ rem } m$ .

**Note:**  $(n := \text{bitsize}(a)) \geq (t := \text{bitsize}(m))$

### Algorithms for Euclidean division:

1.  $n = 2t$  in time  $\mathcal{O}(l(t))$  – **Balanced case** [COOK '66], [BARRETT '86]

**Idea:** Newton iteration to approximate  $1/m$  then  $q = \lfloor a/m \rfloor$ , finally  $r = a - qm$

2.  $n \geq 2t$  in time  $\mathcal{O}\left(n \frac{l(t)}{t}\right)$ ,

**Idea:** Iterate base case reduction

3.  $n \leq 2t$  in time  $\mathcal{O}\left(t \frac{l(n-t)}{n-t}\right)$  [GIORGI et al, '13]

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## Residue Number System:

Represent integer  $0 \leq a \leq m_1 \cdots m_s$  by its residues  $(a \bmod m_1, \dots, a \bmod m_s)$

## Chinese remainder theorem:

$$\begin{array}{ccc} \mathbb{Z} / (m_1 \cdots m_s) \mathbb{Z} & \begin{array}{c} \xrightarrow{\text{Reduction}} \\ \xleftarrow{\text{Reconstruction}} \end{array} & \prod_{i=1}^s \mathbb{Z} / m_i \mathbb{Z} \\ a \bmod (m_1 \cdots m_s) & \longmapsto & (a \bmod m_1, \dots, a \bmod m_s) \end{array}$$

From now on, assume that  $m_i$  are bounded (e.g. 64 bits machine-word) and pairwise coprime.

Let's recall the algorithms for **reduction** and **reconstruction**



**Problem:** Compute  $(a \bmod m_i)_{i=1\dots s}$  where  $a < M$  and  $M = m_1 \cdots m_s$ .

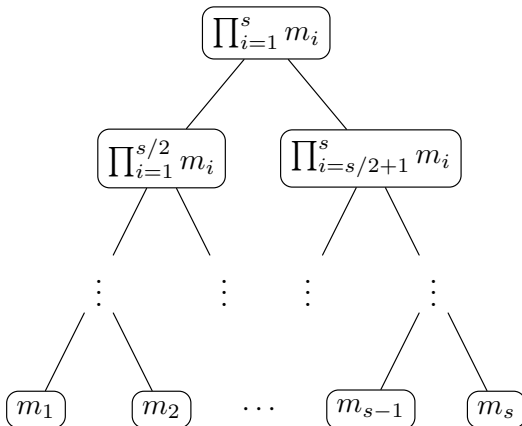
## Naive Algorithm

Apply  $a \bmod m_i$  in the case  $(t = 1) \ll (n = s) \rightsquigarrow$  Quadratic time  $\mathcal{O}(s^2)$

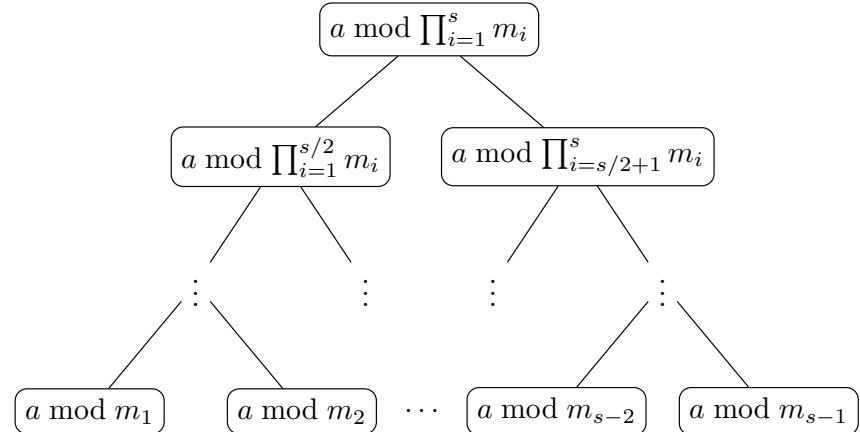
**Note:** Small constant factor in the big  $\mathcal{O}$ , faster for small  $s$

## Divide-and-conquer algorithm

Sub-product tree



followed by Divide-and-conquer reductions



**Quasi-linear complexity:**  $\mathcal{O}(l(s) \log s)$

**Note:** Similar to polynomial case of multi-point evaluation

**Problem:** Given the evaluations  $a_i = a(m_i) = a(X) \bmod (X - m_i)$ , reconstruct  $a(X)$  using

$$a(X) = \sum_i a_i \prod_{j \neq i} \frac{(X - m_j)}{(m_i - m_j)} = \sum_i \underbrace{a_i / M_i(m_i)}_{b_i} M_i(X) \quad \text{where} \quad M_i(X) = M(X) / (X - m_i)$$

## Divide-and-conquer algorithm

1. Compute  $M_i(m_i)$ 's using  $M_i(m_i) = M'(m_i)$  so multi-point evaluation of  $M'(X)$
2. Let  $b_i = a_i / M_i(m_i)$  and recursively compute  $a(X) = \sum_i b_i M_i(X)$ :

**Idea:** If  $M^0(X) = \prod_{j=1}^{s/2} (X - m_j)$  and  $M^1(X) = \prod_{j=s/2+1}^s (X - m_j)$ , note that

$$a(X) = \sum_{i=1}^s b_i \frac{M}{(X - m_i)} = \left[ \sum_{i=1}^{s/2} b_i \frac{M^0}{(X - m_i)} \right] M^1 + \left[ \sum_{i=\frac{s}{2}+1}^s b_i \frac{M^1}{(X - m_i)} \right] M^0$$

**Complexity:**  $\mathcal{O}(M(s) \log s)$

**Problem:** Given the reductions  $a_i = a \bmod m_i$ , reconstruct  $a$ .

## Integer equivalent of Lagrange interpolation

$$\mathbb{Z} / M\mathbb{Z} \longrightarrow (\mathbb{Z} / m_1\mathbb{Z}) \times \cdots \times (\mathbb{Z} / m_i\mathbb{Z}) \times \cdots \times (\mathbb{Z} / m_s\mathbb{Z})$$

$$? \longmapsto (a_1, \dots, a_i, \dots, a_s)$$

$$M_i \longmapsto (0, \dots, M_i \bmod m_i, \dots, 0)$$

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$$\sum_{i=1}^s u_i a_i M_i \longmapsto (a_1, \dots, a_i, \dots, a_s)$$

$$M_i = m_1 \cdots \widehat{m_i} \cdots m_s$$

$$u_i = 1 / M_i \bmod m_i$$

So  $a$  given by

$$a := \left( \sum_{i=1}^s u_i a_i M_i \right) \bmod M = \left( \sum_{i=1}^s ((u_i a_i) \bmod m_i) M_i \right) \bmod M$$

is the reconstruction of  $(a_1, \dots, a_s)$ .

**Remark:**  $((u_i a_i) \bmod m_i) M_i$  corresponds to  $\frac{a_i \prod_{j \neq i} (X - m_j)}{\prod_{j \neq i} (m_i - m_j)}$  in Lagrange formula

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## Divide-and-conquer algorithm

1. Compute  $M_i \text{ rem } m_i$   $\rightsquigarrow M_i(m_i) = M'(m_i)?$  No derivative  $M'!$
2. Compute  $u_i = 1 / M_i \text{ mod } m_i$
3. Compute  $b_i := (u_i a_i) \text{ rem } m_i$
4. Compute  $P = \sum_i b_i M_i$   $\rightsquigarrow$  Same recursion  $P = P^0 M^1 + P^1 M^0$

## Trick for $M_i \text{ rem } m_i$

Multireduce  $M$  modulo  $m_i^2$  instead of  $M/m_i$  modulo  $m_i$

Total complexity:  $\mathcal{O}(l(s)\log s)$

## Divide-and-conquer algorithm

1. Compute  $M_i \bmod m_i$   $\rightsquigarrow M_i(m_i) = M'(m_i)?$  No derivative  $M'$  !
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**Fact:** We don't know how to improve one RNS conversion !

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**Motivation:** Integer matrix multiplication needs many simultaneous RNS conversions

**Problem:** Given  $a_1, \dots, a_r < (M = m_1 \cdots m_s)$ , compute  $(a_i \bmod m_j)_{i=1 \dots r, j=1 \dots s}$

## State-of-the-art complexities for simultaneous RNS conversions

1. Naive algorithms:  $\mathcal{O}(r s^2)$
2. DAC algorithms:  $\mathcal{O}(r l(s) \log s)$

## Our contribution

[DOLISKANI, GIORGI, LEBRETON, SCHOST '17]

Simultaneous conversions from/to RNS in time  $\mathcal{O}(r s^{\omega-1})$

(using precomputation of time  $\mathcal{O}(s^2)$ )

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**Problem:** Given  $\mathbf{a} = (a_1, \dots, a_r) \in \llbracket 0; M \llbracket^r$ , compute  $(a_i \bmod m_j)_{i=1 \dots r, j=1 \dots s}$

**Note:**  $[\_]_{\ell} = \_ \bmod m_{\ell}$  and  $t$  such that  $m_i \leq 2^t$

### Idea:

1. Decompose  $a_i$  in base  $2^t$ :  $a_i = \sum_{j=0}^{s-1} a_{i,j} 2^{jt}$

2. If  $d_{i,\ell} := (\sum_{j=0}^{s-1} a_{i,j} [2^{jt}]_{\ell})$  then

$d_{i,\ell}$  is a *pseudo-reduction* of  $a_i$  modulo  $m_{\ell}$ , i.e.  $a_i = d_{i,\ell} \bmod m_{\ell}$  and  $d_{i,\ell} \leq 2^{4t}$



## Algorithm

1. Precompute  $([2^{jt}]_i)_{1 \leq i, j \leq s}$   $\mathcal{O}(s^2)$

2. Matrix multiplication with small integer entries  $\mathcal{O}(\text{MM}(s, s, r))$

$$\begin{bmatrix} d_{1,1} & \dots & d_{r,1} \\ \vdots & & \vdots \\ d_{1,s} & \dots & d_{r,s} \end{bmatrix} = \begin{bmatrix} 1 & [2^t]_1 & [2^{2t}]_1 & \dots & [2^{(s-1)t}]_1 \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & [2^t]_s & [2^{2t}]_s & \dots & [2^{(s-1)t}]_s \end{bmatrix} \times \begin{bmatrix} a_{1,0} & \dots & a_{r,0} \\ \vdots & & \vdots \\ a_{1,s-1} & \dots & a_{r,s-1} \end{bmatrix}$$

3. Final reduction  $a_i = d_{i,\ell} \bmod m_\ell$  with  $d_{i,\ell}$  small  $\mathcal{O}(r s)$

**Complexity:**  $\mathcal{O}(r s^{\omega-1})$  when  $r \geq s$ .

**Speed-up:**  $s^{3-\omega}$  compared to naive algorithm

**Slower** than DAC algorithm (asymptotically)

**Problem:** Given residues  $a_{i,j} = (a_i \bmod m_j)_{\substack{1 \leq i \leq r \\ 1 \leq j \leq s}}$ , reconstruct  $(a_1, \dots, a_r) \in \llbracket 0; M \rrbracket^r$

**Formula:** 
$$a_i = \left( \sum_{j=1}^s \underbrace{((u_j a_{i,j}) \bmod m_i)}_{\gamma_{i,j}} M_j \right) \bmod M$$

### Idea:

1. If  $l_i := \sum_{j=1}^s \gamma_{i,j} M_j$ , then

$l_i$  is a *pseudo-reconstruction* of  $(a_{i,j})_{1 \leq j \leq s}$ , i.e.  $l_i = a_{i,j} \bmod m_j$  and  $l_i < s M$ .

**Problem:** Given residues  $a_{i,j} = (a_i \bmod m_j)_{\substack{1 \leq i \leq r, \\ 1 \leq j \leq s}}$ , reconstruct  $(a_1, \dots, a_r) \in \llbracket 0; M \rrbracket^r$

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2. Decompose in linear operation with small entries :

a. Write  $M_j = \sum_{k=0}^{s-1} \mu_{j,k} 2^{kt}$  in base  $2^t$

b. Compute  $l_i = \sum_{k=0}^{s-1} \left( \sum_{j=1}^s \gamma_{i,j} \mu_{j,k} \right) 2^{kt} \simeq$  decomposition of  $l_i$  in base  $2^t$

## Algorithm

1. Precompute  $M_j = M / m_j$  and  $u_j = (1 / M_j \bmod m_j)$   $\mathcal{O}(s^2)$
2. Compute all  $\gamma_{i,j} = (u_j a_{i,j}) \bmod m_i$   $\mathcal{O}(r s)$
3. Compute base  $2^t$  pseudo-decomposition  $(d_{i,j})$  of  $\ell_i$  :  $\mathcal{O}(\text{MM}(r, s, s))$

$$\begin{bmatrix} d_{1,0} & \cdots & d_{1,s-1} \\ \vdots & & \vdots \\ d_{r,0} & \cdots & d_{r,s-1} \end{bmatrix} = \begin{bmatrix} \gamma_{1,1} & \cdots & \gamma_{1,s} \\ \vdots & & \vdots \\ \gamma_{r,1} & \cdots & \gamma_{r,s} \end{bmatrix} \begin{bmatrix} \mu_{1,0} & \cdots & \mu_{1,s-1} \\ \vdots & & \vdots \\ \mu_{s,0} & \cdots & \mu_{s,s-1} \end{bmatrix}$$

4. Recover base  $2^t$  exact decomposition of  $\ell_i = \sum d_{i,k} 2^{kt}$   $\mathcal{O}(r s)$
5. Final reconstruction:  $a_i = \ell_i \bmod M$   $\mathcal{O}(r s)$

**Complexity:**  $\mathcal{O}(r s^{\omega-1})$  when  $r \geq s$ .

**Speed-up:**  $s^{3-\omega}$  compared to naive algorithm

**Question:** How to choose modulus bitsize  $t$  ?

**Constraints:**

1. Matrix entries bitsize:

Use BLAS so all matrices integer entries should fit in double, i.e.

$$s m_i 2^t < 2^{53} \quad (1)$$

2. Limited number of primes of at most  $t$  bits

$$s \leq 2^t / (t \ln(2)) \quad (2)$$

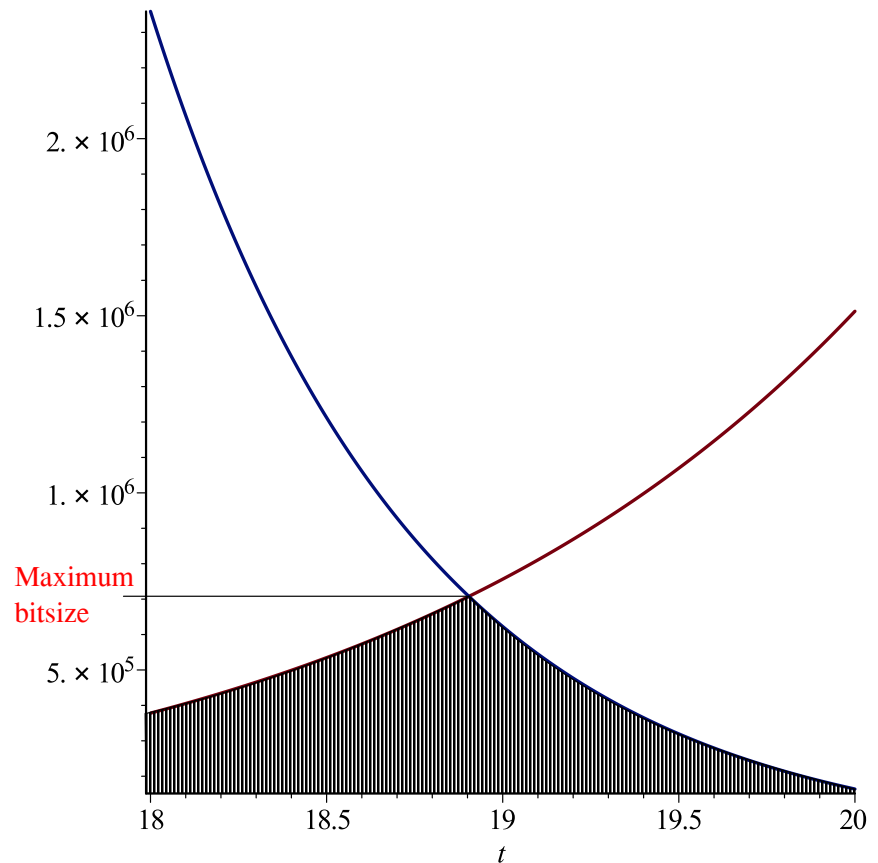
**Goal 1:** Maximize reachable bitsize of  $M$

Since  $\log_2(M) \simeq s t$ , constraints give

$$1. \log_2(M) \leq 2^{53-2t} t$$

$$2. \log_2(M) \leq 2^t / \ln(2)$$

**Todo:** Find  $t$  to maximize  $M$



So take  $t = 19$  and maximum  $M$  has 76 KBytes

( $2^{15}$  moduli of bitsize  $\leq 19$ )

Now if  $M$  is less than 76 KBytes,

**Goal 2:** Maximize moduli bitsize  $t$

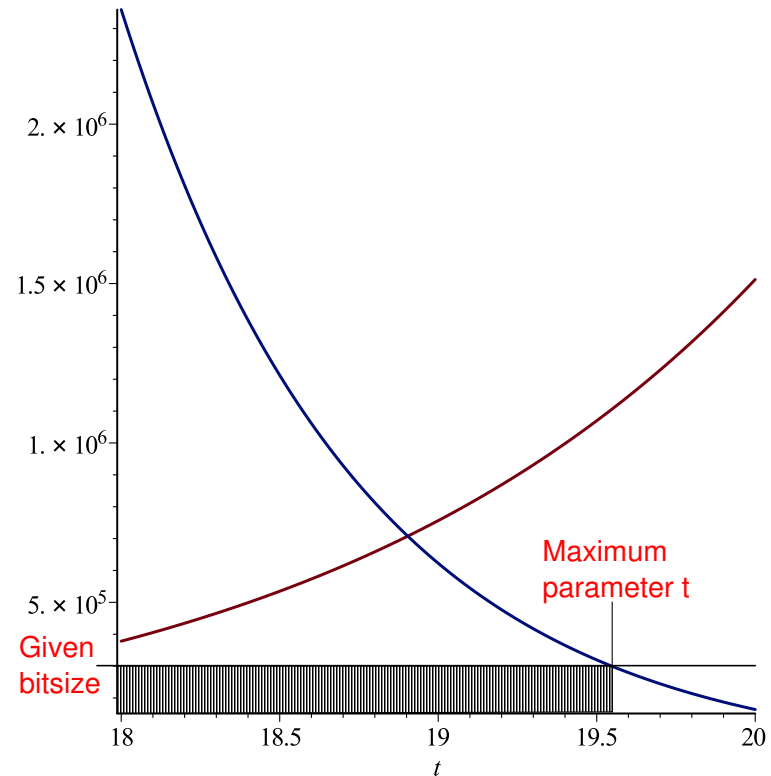
(= Reduce number  $s$  of moduli)

Since  $\log_2(M) \simeq s t$ , constraints give

$$1. \log_2(M) \leq 2^{53-2t} t$$

$$2. \log_2(M) \leq 2^t / \ln(2)$$

**Todo:** Maximize  $t$  given  $M$



**Example:** If  $M$  is 128 Bytes, take 45 moduli of bitsize 23

(instead of 54 moduli of bitsize 19  $\rightsquigarrow$  speedup  $(54/45)^{\omega-1} \simeq 1.44$ )

	RNS bitsize – $\log_2(M)$	Naive - MMX	DAC - FLINT	LinAlg - FFLAS [speedup]
	$2^8$	0.34	0.17	0.06 [x 2.8]
	$2^9$	0.75	0.35	0.13 [x 2.7]
	$2^{10}$	1.77	0.84	0.27 [x 3.1]
	$2^{11}$	4.26	2.73	0.75 [x 3.6]
	$2^{12}$	11.01	7.03	1.92 [x 3.7]
	$2^{13}$	29.86	17.75	5.94 [x 3.0]
	$2^{14}$	88.95	50.90	21.09 [x 2.4]
	$2^{15}$	301.69	165.80	80.82 [x 2.0]
	$2^{16}$	1055.84	506.91	298.86 [x 1.7]
	$2^{17}$	3973.46	1530.05	1107.23 [x 1.4]
	$2^{18}$	15376.40	4820.63	4114.98 [x 1.2]
limit	$2^{19}$	59693.64	13326.13	15491.90 [none]

Figure. Simultaneous RNS reductions (time per integer in  $\mu s$ )



	RNS bitsize – $\log_2(M)$	Naive - MMX	DAC - FLINT	LinAlg - FFLAS [speedup]
	$2^8$	0.74	0.63	0.34 [x 1.8]
	$2^9$	1.04	1.34	0.39 [x 3.4]
	$2^{10}$	1.86	3.12	0.72 [x 4.3]
	$2^{11}$	4.29	6.92	1.57 [x 4.4]
	$2^{12}$	12.18	16.79	3.94 [x 4.3]
	$2^{13}$	43.89	40.73	12.77 [x 3.2]
	$2^{14}$	144.57	113.19	43.13 [x 2.6]
	$2^{15}$	502.18	316.61	161.44 [x 2.0]
	$2^{16}$	2187.65	855.48	609.22 [x 1.4]
	$2^{17}$	10356.08	2337.96	2259.84 [x 1.1]
	$2^{18}$	39965.23	7295.26	8283.64 [none]
limit	$2^{19}$	156155.06	18529.38	31382.81 [none]

Figure. Simultaneous RNS reconstruction (time per integer in  $\mu s$ )

**Note:** Our precomputations are more costly: we need  $\simeq 1000$   $a_i$ 's to amortize them.

## Application to integer polynomial multiplication

**Problem:** For multiplication in  $\mathbb{Z}[x]$ , we prefer **Fourier primes** ( $\exists 2^k$ -root for  $k$  large)

But there are not so many Fourier primes  $\leq 2^{19}$  !

$\rightsquigarrow$  **How can we extend our moduli bitsize limit ?**

**Recall:** When  $m_i \leq 2^t$  and  $a_i = \sum_{j=0}^{s-1} a_{i,j} 2^{jt}$ , *pseudo-reduction*  $d_{i,\ell} := (\sum_{j=0}^{s-1} a_{i,j} [2^{jt}]_{\ell})$

$$\underbrace{\begin{bmatrix} d_{1,1} & \dots & d_{r,1} \\ \vdots & & \vdots \\ d_{1,s} & \dots & d_{r,s} \end{bmatrix}}_D = \underbrace{\begin{bmatrix} 1 & [2^t]_1 & [2^{2t}]_1 & \dots & [2^{(s-1)t}]_1 \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & [2^t]_s & [2^{2t}]_s & \dots & [2^{(s-1)t}]_s \end{bmatrix}}_B \times \underbrace{\begin{bmatrix} a_{1,0} & \dots & a_{r,0} \\ \vdots & & \vdots \\ a_{1,s-1} & \dots & a_{r,s-1} \end{bmatrix}}_A$$

**Idea:** If  $m_i \leq (2^t)^\kappa$ , cut  $B$  into  $B = B_0 + B_1 2^t + \dots + B_{\kappa-1} 2^{t(\kappa-1)}$  and compute  $BA$  as

$$D = (B_0 A) + \dots + 2^{(\kappa-1)t} (B_{\kappa-1} A)$$

Cost of the extension is about the same:

1.  $s$  moduli of bitsize  $t$ :

One multiplication of matrices  $(s \times s) \times (s \times r)$

2.  $s/\kappa$  moduli of bitsize  $\kappa t$ :

$\kappa$  multiplications of matrices  $(s/\kappa \times s) \times (s \times r)$

Bitsize $\log_2(M)$	RNS reduction			RNS reconstruction		
	FLINT $(m_i < 2^{59})$	FFLAS $\kappa=1$ $(m_i < 2^{19})$	FFLAS $\kappa=2$ $(m_i < 2^{38})$	FLINT $(m_i < 2^{59})$	FFLAS $\kappa=1$ $(m_i < 2^{19})$	FFLAS $\kappa=2$ $(m_i < 2^{38})$
$2^9$	0.35	0.13	0.24	1.34	0.39	0.70
$2^{10}$	0.84	0.27	0.53	3.12	0.72	1.39
$2^{11}$	2.73	0.75	1.20	6.92	1.57	2.46
$2^{12}$	7.03	1.92	2.92	16.79	3.94	5.15
$2^{13}$	17.75	5.94	8.01	40.73	12.77	14.98
$2^{14}$	50.90	21.09	25.05	113.19	43.13	47.54
$2^{15}$	165.80	80.82	85.38	316.61	161.44	167.93
$2^{16}$	506.91	298.86	299.11	855.48	609.22	629.69
$2^{17}$	1530.05	1107.23	1099.52	2337.96	2259.84	2375.98
$2^{18}$	4820.63	4114.98	4043.68	7295.26	8283.64	8550.81
$2^{19}$	13326.13	15491.90	15092.94	18529.38	31382.81	33967.42

## Conclusions:

1. Our approach is complementary with asymptotically fast algorithms

We improves run-times for small and medium size

2. We exploit the available optimized implementations of matrix multiplication (BLAS)

Reach peak performance of processors, gain a significant constant

3. If our gain is only constant, its impact is substantial to many important applications

multiplication in  $\mathcal{M}_{u,v}(\mathbb{Z}), \mathbb{Z}[x]$ , polynomial factorization...

4. When prime bitsize limitation is a problem, we are still able to reduce the computation to matrix multiplication with small entries

## Perspectives:

1. Implement hybrid version of linear algebra and divide-and-conquer strategies
2. Use different cutting for large moduli to provide further improvement