

Random Walks on Graphs

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Outline

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- Random walks and Markov chains

- Mixing rate. Hitting, commute and cover times

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- Recurrence in infinite graphs

Random walks in algorithm design

References

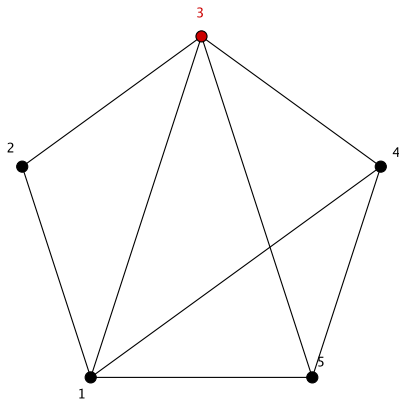
- ▶ Doyle, P.G. and Snell, J. L., Random walks and electric networks, Carus Mathematical Monographs vol. 22 (1984).
- ▶ Grimmett, G., Probability on graphs, Cambridge Univ. Press (2010).
- ▶ Lovász, L., Random walks on graphs: a survey, Combinatorics, Paul Erdős is eighty, Vol. 2, Keszthely (1993).

Simple random walks

Let $G = (V, E)$ be a connected graph, $|V| = n$ and $|E| = m$.

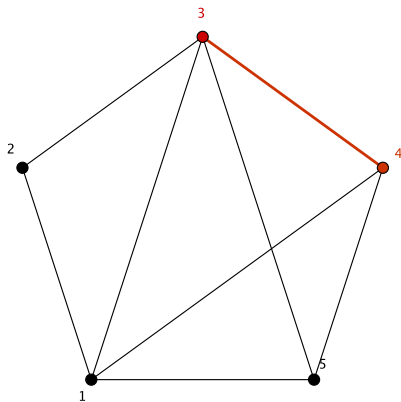
- ▶ Given an initial vertex v_0 , select “at random” an adjacent vertex v_1 , and move to this neighbour.
- ▶ Then select “at random” a neighbor v_2 of v_1 , and move to it; etc.

Simple random walks



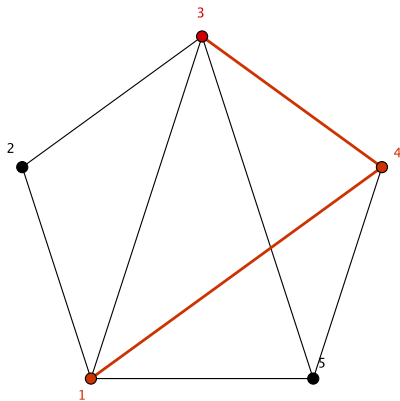
$$v_0 = 3$$

Simple random walks



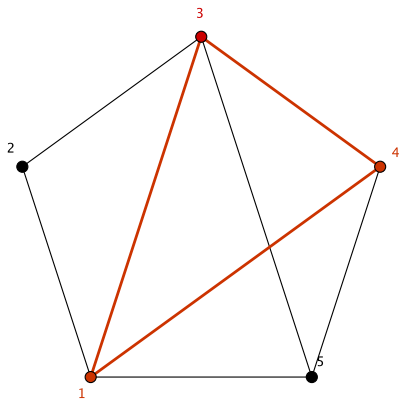
$3 \rightarrow 4$

Simple random walks



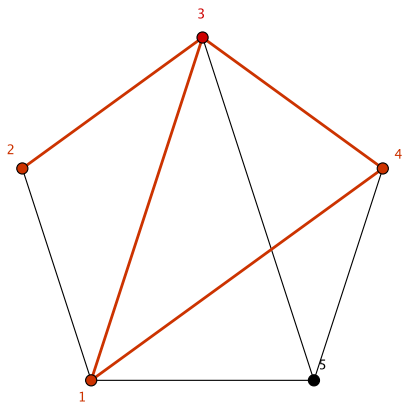
$$3 \rightarrow 4 \rightarrow 1$$

Simple random walks



$3 \rightarrow 4 \rightarrow 1 \rightarrow 3$

Simple random walks



$3 \rightarrow 4 \rightarrow 1 \rightarrow 3 \rightarrow 2 \rightarrow \dots$

Simple random walks

The sequence of vertices $v_0, v_1, v_2, \dots, v_k, \dots$ selected in this way is a **simple random walk** on G .

At each step k , we have a **random variable** X_k taking values on V .

Hence, the random sequence

$$X_0, X_1, X_2, \dots, X_k, \dots$$

is a **discrete time stochastic process** defined on the state space V .

Simple random walks

What does “at random” mean?

If at time k we are at vertex i , choose **uniformly** an adjacent vertex $j \in \Gamma(i)$ to move to.

Let $d(i)$ denote the degree of vertex i .

$$p_{ij} = P(X_{k+1} = j \mid X_k = i) = \begin{cases} \frac{1}{d(i)}, & \text{if } ij \in E \\ 0, & \text{otherwise} \end{cases}$$

These transition probabilities do not depend on “time” k .

Simple random walks

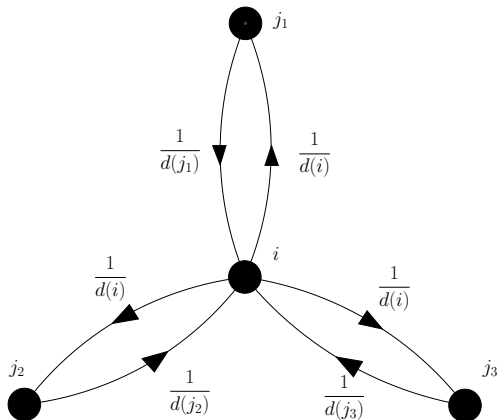


Figure: Transition probabilities

Random walks and Markov chains

The **Markov property** holds: conditional on the present, the future is independent of the past.

$$\begin{aligned} P(X_{k+1} = j \mid X_k = i, X_{k-1} = i_{k-1}, \dots, X_0 = i_0) \\ = P(X_{k+1} = j \mid X_k = i) = p_{ij} \end{aligned}$$

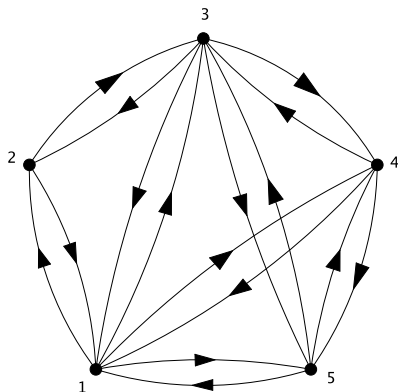
The random sequence of vertices visited by the walk,

$$X_0, X_1, \dots, X_n, \dots$$

*is a **Markov chain** with state space V and matrix of transition probabilities*

$$\mathbf{P} = (p_{ij})_{i,j \in V}$$

Random walks and Markov chains



$$\mathbf{P} = \begin{pmatrix} 0 & \frac{1}{4} & \frac{1}{4} & \frac{1}{4} & \frac{1}{4} \\ \frac{1}{2} & 0 & \frac{1}{2} & 0 & 0 \\ \frac{1}{4} & \frac{1}{4} & 0 & \frac{1}{4} & \frac{1}{4} \\ \frac{1}{3} & 0 & \frac{1}{3} & 0 & \frac{1}{3} \\ \frac{1}{3} & 0 & \frac{1}{3} & \frac{1}{3} & 0 \end{pmatrix}$$

Random walks and Markov chains

P is a stochastic matrix,

$$\sum_{j \in V} p_{ij} = 1$$

Let **D** be the diagonal matrix with $(\mathbf{D})_{ii} = 1/d(i)$ and **A** be the adjacency matrix of G . Then

$$\mathbf{P} = \mathbf{D} \mathbf{A}$$

In particular, if G is d -regular,

$$\mathbf{P} = \frac{1}{d} \mathbf{A}$$

Random walks and Markov chains

Let ρ_k be the row vector giving the probability distribution of X_k ,

$$\rho_k(i) = P(X_k = i), \quad i \in V$$

The rule of the walk is expressed by the simple equation

$$\rho_{k+1} = \rho_k \mathbf{P}$$

That is, if ρ_0 is the initial distribution from which the starting vertex v_0 is drawn,

$$\rho_k = \rho_0 \mathbf{P}^k, \quad k \geq 0$$

The stationary distribution

Since G is connected, the random walk on G corresponds to an **irreducible** Markov chain.

The Perron-Frobenius theorem for nonnegative matrices implies the existence of a unique probability distribution π , which is a **positive left eigenvector** of \mathbf{P} associated to its **dominant eigenvalue** $\lambda = 1$.

$$\pi = \pi \mathbf{P},$$
$$\pi(i) > 0 \quad \text{for all } i \in V, \quad \sum_{i \in V} \pi(i) = 1$$

The stationary distribution

If the initial vertex of the walk is drawn from π , then the probability distribution at time k is

$$\rho_k = \pi \mathbf{P}^k = \pi$$

Hence, for all time $k \geq 0$,

$$\mathbf{P}(X_k = i) = \pi(i), \quad i \in V$$

The random walk is a **stationary** stochastic process.

Detailed balance condition

If we find a probability distribution π which satisfies the *detailed balance condition*,

$$\pi(i) p_{ij} = \pi(j) p_{ji}, \quad \text{for all } i, j \in V,$$

then it is the stationary distribution.

Certainly, if this condition is satisfied, we have for all $i \in V$,

$$\pi(i) = \pi(i) \sum_{j \in V} p_{ij} = \sum_{j \in V} \pi(i) p_{ij} = \sum_{j \in V} \pi(j) p_{ji}$$

that is,

$$\pi = \pi \mathbf{P}$$

Detailed balance condition

For a random walk on G , it is straightforward to find a probability vector satisfying the detailed balance condition,

$$\frac{\pi(i)}{d(i)} = \frac{\pi(j)}{d(j)} = k, \quad ij \in E$$

But

$$1 = \sum_{i \in V} \pi(i) = k \sum_{i \in V} d(i) = k 2m$$

Hence,

$$k = \frac{1}{2m}$$

Detailed balance condition

Therefore,

The stationary probabilities are proportional to the degrees of the vertices,

$$\pi(i) = \frac{d(i)}{2m}, \quad \text{for all } i \in V$$

In particular, if G is d -regular,

$$\pi(i) = \frac{d}{2m} = \frac{1}{n}, \quad \text{for all } i \in V$$

and π is the **uniform** distribution.

Time-reversibility

The detailed balance condition implies **time-reversibility**.

Suppose that the random walk has the stationary distribution and consider the **reversed** walk

$$Y_n = X_{m-n}, \quad n = 0, 1, \dots, m$$

Then,

$$\begin{aligned} & P(Y_{n+1} = j \mid Y_n = i) \\ &= \frac{P(Y_n = i \mid Y_{n+1} = j) \pi(j)}{\pi(i)} = \frac{p_{ji} \pi(j)}{\pi(i)} = p_{ij} \end{aligned}$$

The reversed walk is also a Markov chain and looks the same as X .

Expected return times

The property of time-reversibility means

$$\pi(i) p_{ij} = \pi(j) p_{ji}$$

Hence, a stationary walk steps as often from i to j as from j to i .

Moreover,

$$\pi(i) p_{ij} = \frac{1}{2m} \quad \text{for all } ij \in E$$

A random walk moves along every edge, in every given direction, with the same frequency $1/2m$.

If the random walk just passed through an edge, then the expected number of steps before it traverses again the same edge in the same direction is $2m$.

Expected return times

A similar fact holds for vertices:

If the random walk just visited vertex i , then the expected number of steps before it returns to i is

$$\frac{1}{\pi(i)} = \frac{2m}{d(i)}$$

When G is regular this return time is just n , the number of nodes.

Convergence to the limiting distribution

When G is non-bipartite, the Markov chain is **aperiodic**.
In this case, the stationary distribution is also a **limiting distribution**.

If G is non-bipartite, then for any $i, j \in V$

$$P(X_k = j \mid X_0 = i) \rightarrow \pi(j), \quad \text{as } k \rightarrow \infty,$$

The convergence to $\pi(j)$ does not depend on the initial vertex i .

Convergence to the limiting distribution

Hence,

$$P(X_k = j) = \sum_{i \in V} P(X_k = j \mid X_0 = i) P(X_0 = i) \rightarrow \pi(j),$$

that is,

$$\rho_k \rightarrow \pi,$$

independently of the initial distribution.

This is equivalent to

$$\mathbf{P}^k \rightarrow \mathbf{\Pi},$$

where $\mathbf{\Pi}$ is a stochastic matrix with all its rows equal to π .

Convergence to the limiting distribution

To prove this result, let us bring \mathbf{P} to a symmetric form. Recall that $\mathbf{P} = \mathbf{D}\mathbf{A}$. Consider the symmetric matrix

$$\mathbf{N} = \mathbf{D}^{1/2}\mathbf{A}\mathbf{D}^{1/2} = \mathbf{D}^{-1/2}\mathbf{P}\mathbf{D}^{1/2}$$

which has the same eigenvalues as \mathbf{P} ,

$$\lambda_1 \geq \lambda_2 \geq \cdots \geq \lambda_n$$

Write \mathbf{N} in spectral form

$$\mathbf{N} = \sum_{r=1}^n \lambda_r \mathbf{v}_r^T \mathbf{v}_r$$

(The row eigenvectors \mathbf{v}_r are unitary and orthogonal.)

Convergence to the limiting distribution

It is easily checked that $\mathbf{w} = \left(\sqrt{d(1)}, \dots, \sqrt{d(n)} \right)$ is a positive eigenvector of \mathbf{N} with eigenvalue 1.

It follows from the Perron-Frobenius Theorem that

$$\lambda_1 = 1 > \lambda_2 \geq \dots \geq \lambda_n \geq -1$$

Moreover, if G is non-bipartite $\lambda_n > -1$.

Notice that \mathbf{v}_1 must be vector \mathbf{w} normalized

$$\mathbf{v}_1 = \frac{1}{\sqrt{2m}} \mathbf{w} = \left(\sqrt{\pi(1)}, \dots, \sqrt{\pi(n)} \right)$$

Convergence to the limiting distribution

We have

$$\mathbf{P}^k = \mathbf{D}^{1/2} \mathbf{N}^k \mathbf{D}^{-1/2} = \sum_{r=1}^n \lambda_r^k \mathbf{D}^{1/2} \mathbf{v}_r^T \mathbf{v}_r \mathbf{D}^{-1/2}$$

Notice that

$$\left(\mathbf{D}^{1/2} \mathbf{v}_1^T \mathbf{v}_1 \mathbf{D}^{-1/2} \right)_{ij} = \frac{\sqrt{\pi(i)}}{\sqrt{d(i)}} \sqrt{\pi(j)} \sqrt{d(j)} = \frac{d(j)}{2m} = \pi(j)$$

Thus,

$$\mathbf{D}^{1/2} \mathbf{v}_1^T \mathbf{v}_1 \mathbf{D}^{-1/2} = \mathbf{\Pi}$$

Then,

$$\mathbf{P}^k = \mathbf{\Pi} + \sum_{r=2}^n \lambda_r^k \mathbf{D}^{1/2} \mathbf{v}_r^T \mathbf{v}_r \mathbf{D}^{-1/2}$$

Convergence to the limiting distribution

Hence,

$$\left(\mathbf{P}^k\right)_{ij} = \pi(j) + \sum_{r=2}^n \lambda_r^k v_{ki} v_{kj} \sqrt{\frac{d(j)}{d(i)}}$$

If G is non-bipartite, $|\lambda_r| < 1$ for $r = 2, \dots, n$. Therefore, as $k \rightarrow \infty$,

$$P(X_k = j \mid X_0 = i) = \left(\mathbf{P}^k\right)_{ij} \rightarrow \pi(j)$$

Or, for any initial distribution,

$$P(X_k = j) \rightarrow \pi(j)$$

Convergence to the limiting distribution

Let

$$\lambda = \max\{|\lambda_2|, |\lambda_n|\}$$

Theorem

For a random walk starting at node i

$$|\mathbb{P}(X_k = j) - \pi(j)| \leq \sqrt{\frac{d(j)}{d(i)}} \lambda^k$$

When G is non-bipartite the convergence to the stationary distribution is geometric with ratio λ .

Mixing rate

The **mixing rate** is a measure of how fast the random walk converges to its limiting distribution,

$$\mu = \limsup_{k \rightarrow \infty} \max_{i,j} \left| (\mathbf{P}^k)_{ij} - \frac{d(j)}{2m} \right|^{1/k}$$

The number of steps before the distribution of X_k will be close to the limiting distribution is about $\log n / (1 - \mu)$.

This **mixing time** may be much less than the number of nodes. For an expander graph, this takes only $\mathcal{O}(\log n)$ steps.

Mixing rate

From

$$|P(X_k = j) - \pi(j)| \leq \sqrt{\frac{d(j)}{d(i)}} \lambda^k$$

we see that the mixing rate is at most λ .

Indeed, equality holds.

Theorem

The mixing rate of a random walk on a non-bipartite graph is

$$\lambda = \max\{|\lambda_2|, |\lambda_n|\}$$

Hitting and commute times

The **access time** or **hitting time** $H(i, j)$ is the expected number of steps before node j is visited, starting from node i .

In general

$$H(i, j) \neq H(j, i)$$

The **commute time** is

$$\kappa(i, j) = H(i, j) + H(j, i)$$

$\kappa(i, j)$ is a symmetric parameter.

Access times for a path

Let us determine the access time for 2 vertices of a path on nodes $0, 1, \dots, n$

$H(k-1, k)$ is one less than the expected return time of a random walk on a path of length k , starting at the last node.

$$H(k-1, k) = 2k - 1$$



Now, consider $H(i, k)$, $0 \leq i < k \leq n$.

In order to reach k , we have to reach node $k - 1$. From here, we have to get to k .

$$H(i, k) = H(i, k - 1) + 2k - 1$$



Access times for a path

Hence,

$$\begin{aligned}H(i, k) &= H(i, k-1) + 2k - 1 \\&= H(i, k-2) + (2k-3) + (2k-1) \\&= \dots \dots \\&= H(i, i+1) + (2i+3) + \dots + (2k-1) \\&= (2i+1) + (2i+3) + \dots + (2k-1) = k^2 - i^2\end{aligned}$$

In particular,

$$H(0, k) = k^2$$

Symmetry properties of the access times

If a graph has a vertex-transitive automorphism group, then $H(i, j) = H(j, i)$ for all nodes i and j .

Coppersmith, Tetali and Winkler (1993): For any three nodes i , j and k ,

$$H(i, j) + H(j, k) + H(k, i) = H(i, k) + H(k, j) + H(j, i)$$

The nodes of any graph can be ordered so that if i precedes j then $H(i, j) \leq H(j, i)$.

A hitting probability

Let T_i be the first time when a random walk starting at i returns to i and T_{ij} the first time when it returns to i after visiting j .

Observe that $T_i \leq T_{ij}$.

Let

$$p = P(T_i = T_{ij})$$

be the probability that a random walk starting at i visits j before returning to i .

Notice that

$$E(T_i) = \frac{1}{\pi(i)} = \frac{2m}{d(i)}, \quad E(T_{ij}) = \kappa(i, j)$$

A hitting probability

We have

$$\begin{aligned} E(T_{ij}) - E(T_i) &= E(T_{ij} - T_i) \\ &= p E(T_{ij} - T_i \mid T_i = T_{ij}) + (1 - p) E(T_{ij} - T_i \mid T_i < T_{ij}) \\ &= (1 - p) E(T_{ij}) = E(T_{ij}) - p E(T_{ij}) \end{aligned}$$

Hence,

$$p = \frac{E(T_i)}{E(T_{ij})} = \frac{2m}{d(i) \kappa(i, j)}$$

Theorem

The probability that a random walk starting at i visits j before returning to i is

$$\frac{2m}{d(i) \kappa(i, j)}$$

Access times and spectra

A first-step analysis gives, for $i \neq j$,

$$H(i,j) = \sum_{k \in \Gamma(i)} (1 + H(k,j)) p_{ik} = 1 + \frac{1}{d(i)} \sum_{k \in \Gamma(i)} H(k,j)$$

and, for any $i \in V$,

$$\frac{2m}{d(i)} = 1 + \frac{1}{d(i)} \sum_{k \in \Gamma(i)} H(k,i)$$

Access times and spectra

These two equations can be put together in matrix notation.

Let \mathbf{H} be a square matrix such that $(\mathbf{H})_{ij} = H(i, j)$ and $(\mathbf{H})_{ii} = 0$.

Then,

$$\mathbf{H} + 2m\mathbf{D} = \mathbf{J} + \mathbf{P}\mathbf{H}$$

That is,

$$(\mathbf{I} - \mathbf{P})\mathbf{H} = \mathbf{J} - 2m\mathbf{D}$$

We can not solve for \mathbf{H} because $\mathbf{I} - \mathbf{P}$ is singular.

Access times and spectra

Let

$$\mathbf{Z} = (\mathbf{I} - \mathbf{P} + \mathbf{\Pi})^{-1}$$

It is easily checked that

$$\mathbf{H} = \mathbf{J} - 2m\mathbf{Z}\mathbf{D} + \mathbf{\Pi}\mathbf{H}$$

Hence,

$$H(i,j) = 1 - \frac{2m}{d(j)}(\mathbf{Z})_{ij} + (\pi\mathbf{H})_j$$

$$0 = 1 - \frac{2m}{d(j)}(\mathbf{Z})_{jj} + (\pi\mathbf{H})_j$$

Access times and spectra

Thus, we can compute the access times from the **fundamental** matrix **Z**:

$$H(i,j) = 2m \frac{(\mathbf{Z})_{jj} - (\mathbf{Z})_{ij}}{d(j)}$$

Diagonalizing $\mathbf{N} = \mathbf{D}^{-1/2} \mathbf{P} \mathbf{D}^{1/2}$ as above we get

Theorem

$$H(i,j) = 2m \sum_{k=2}^n \frac{1}{1 - \lambda_k} \left(\frac{v_{kj}^2}{d(j)} - \frac{v_{ki} v_{kj}}{\sqrt{d(i)d(j)}} \right)$$

Access times and spectra

Two corollaries are

Corollary

$$\kappa(i, j) = 2m \sum_{k=2}^n \frac{1}{1 - \lambda_k} \left(\frac{v_{kj}}{\sqrt{d(j)}} - \frac{v_{ki}}{\sqrt{d(i)}} \right)^2$$

$$m \left(\frac{1}{d(i)} + \frac{1}{d(j)} \right) \leq \kappa(i, j) \leq \frac{2m}{1 - \lambda_2} \left(\frac{1}{d(i)} + \frac{1}{d(j)} \right)$$

The difference $1 - \lambda_2$ is called the **spectral gap**.

Cover time

The **cover time** (starting from a given distribution) is the expected number of steps to reach every node.

For instance, if we start from an endnode, the cover time of the path of length n is

$$H(0, n) = n^2$$

(It suffices to reach the other endnode.)

Cover time for a complete graph

Consider a complete graph on nodes $\{0, \dots, n-1\}$.

If we start at 0, the probability that we first reach vertex 1 in the k -th step is

$$\left(\frac{n-2}{n-1}\right)^{k-1} \frac{1}{n-1}$$

This is a geometric distribution with parameter $1/(n-1)$. Hence, the expected time to reach 1 is

$$H(0, 1) = n - 1$$

(Of course, $H(i, j) = H(0, 1)$ for any $i \neq j$.)

Cover time for a complete graph

Now, let T_i be the first time when i vertices have been visited,

$$T_1 = 0 < T_2 = 1 < T_3 < \dots < T_n$$

Notice that $T_{i+1} - T_i$ is the number of steps while we wait for a new vertex. This is an event with probability $(n-i)/(n-1)$.

Hence,

$$E(T_{i+1} - T_i) = \frac{n-1}{n-i}$$

Thus, the cover time is

$$E(T_n) = \sum_{i=1}^{n-1} E(T_{i+1} - T_i) = \sum_{i=1}^{n-1} \frac{n-1}{n-i} \approx n \log n$$

Bounds for the cover time

It is conjectured that the graph with smallest cover time is the complete graph.

Aldous (1989): There exists a constant $c > 0$ such that for every graph with n vertices, the cover time τ_n satisfies

$$\tau_n \geq c n \log n$$

provided that the starting vertex is selected at random from the stationary distribution.

Bounds for the cover time

Feige (1995): The cover time τ_n from any starting node in a graph with n nodes satisfies

$$\tau_n \geq (1 - o(1)) n \log n$$

$$\tau_n \leq \left(\frac{4}{27} + o(1) \right) n^3$$

Feige (1993): For a regular graph on n vertices,

$$\tau_n \leq 2n^2$$

Why $\tau_n \leq \mathcal{O}(n^3)$?

Let $ij \in E$. A first-step analysis gives

$$\frac{2m}{d(i)} = \frac{1}{d(i)} \sum_{k \in \Gamma(i)} (1 + H(k, i))$$

Hence,

$$2m = \sum_{k \in \Gamma(i)} (1 + H(k, i)) \geq 1 + H(j, i)$$

Therefore, the access time between the endvertices i, j of an edge satisfies

$$H(j, i) < 2m$$

Why $\tau_n \leq \mathcal{O}(n^3)$?

Now, consider a spanning tree \mathcal{T} with a distinguished vertex v .

The number of steps to traverse \mathcal{T} (starting from v), and so covering all the vertices of G is at most $2n$.

Now, start from v a random walk on G . To walk (in G) from one endvertex of an edge of \mathcal{T} to its other endvertex, the expected number of steps is at most $2m$.

Therefore,

The cover time starting from any vertex v is at most $4nm$. Hence,

$$\tau_n \leq 4nm$$

Random walks and harmonic functions

Let $G = (V, E)$ be a connected graph and $S \subseteq V$.

A function $\phi : V \rightarrow \mathbb{R}$ is a *harmonic function* with *boundary* S if

$$\frac{1}{d(i)} \sum_{j \in \Gamma(i)} \phi(j) = \phi(i)$$

holds for every $i \in V \setminus S$

Random walks and fair games

For a random walk, a harmonic function has the following interpretation.

Suppose at a given time k the random walk is visiting vertex i .

$$\begin{aligned} & \mathbb{E}(\phi(X_{k+1}) \mid X_k = i) \\ &= \sum_{j \in V} \phi(j) p_{ij} = \frac{1}{d(i)} \sum_{j \in \Gamma(i)} \phi(j) = \phi(i) \end{aligned}$$

Thus, the stochastic process

$$\phi(X_0), \phi(X_1), \dots, \phi(X_k), \dots$$

is a **martingale** with respect to X . (We are playing a fair game.)

Example: hitting probabilities

Let $S = \{s, t\}$.

Let $\phi(i)$ denote the probability that a random walk starting at i hits s before it hits t .

By conditioning on the first step we have for every $i \in V \setminus S$

$$\phi(i) = \sum_{j \in V} \phi(j) p_{ij} = \frac{1}{d(i)} \sum_{j \in \Gamma(i)} \phi(j)$$

Also,

$$\phi(s) = 1, \quad \phi(t) = 0$$

That is, ϕ is harmonic with boundary $\{s, t\}$.

Example: hitting probabilities

More generally,

Let $S \subseteq V$ and suppose we have a function $\phi_0 : S \rightarrow \mathbb{R}$.

Let $\phi(i)$ be the expected value of $\phi_0(s)$, where s is the random vertex where the random walk started at i first hits S .

Again

$$\phi(i) = \frac{1}{d(i)} \sum_{j \in \Gamma(i)} \phi(j)$$

and ϕ is harmonic with boundary S .

Random walks and electrical networks

Consider the graph G as an **electrical network**, where each edge represents a **unit** resistance.

Suppose that an electric current is flowing through G , entering at s and leaving at t .

This current flow is described by **Kirchhoff laws**.

Let $\phi(i)$ be the voltage of node i and f_{ij} be the current flowing from node i to an adjacent node j . **Ohm's law** implies

$$f_{ij} = \phi(i) - \phi(j)$$

Random walks and electrical networks

Kirchhoff's current law states that the total current flowing out of any vertex $i \in V \setminus \{s, t\}$ is zero.

$$0 = \sum_{j \in \Gamma(i)} f_{ij} = \sum_{j \in \Gamma(i)} (\phi(i) - \phi(j)) = d(i)\phi(i) - \sum_{j \in \Gamma(i)} \phi(j)$$

Again,

$$\phi(i) = \frac{1}{d(i)} \sum_{j \in \Gamma(i)} \phi(j)$$

and ϕ is a harmonic function with boundary $\{s, t\}$.

Harmonic functions provide an interesting connection between random walks on graphs and electrical networks.

Properties of harmonic functions

$\phi(i)$ lies between the minimum and maximum of ϕ over S .

Given $S \subseteq V$ and $\phi_0 : S \rightarrow \mathbb{R}$, there is a **unique** harmonic function on G with boundary S extending ϕ_0 .

- ▶ **existence**: follows by construction.
- ▶ **uniqueness**: consider the maximum of the difference of two such functions.

*Uniqueness implies that the functions ϕ of the previous examples (the **hitting probabilities** for the random walk and the **potential** in the electric network) **are the same**.*

Commute time and effective resistance

Let $\phi(i)$ be the potential of node i when we put a current through G from s to t , where $\phi(s) = 1$ and $\phi(t) = 0$.

The total current entering G by s is equal to the total current leaving it by t

$$\sum_{i \in \Gamma(t)} \phi(i)$$

Thus, let

$$R_{st} = \left(\sum_{i \in \Gamma(t)} \phi(i) \right)^{-1}$$

be the **effective resistance** between nodes s and t .

Commute time and effective resistance

On the other hand, $\phi(i)$ is the probability that a random walk starting at i visits s before t .

Therefore, the probability that a random walk starting at t hits s before returning to t is

$$\frac{1}{d(t)} \sum_{i \in \Gamma(t)} \phi(i) = \frac{1}{d(t) R_{st}}$$

But this probability is also equal to

$$\frac{2m}{d(t) \kappa(s, t)}$$

Commute time and effective resistance

Equating the two expressions,

Theorem

Consider G as an electrical network and let R_{st} denote the effective resistance between nodes s and t . Then the commute time between s and t is

$$\kappa(s, t) = 2m R_{st}$$

Adding any edge to G does not increase any resistance R_{st} .

Thus, by adding an edge no commute time is increased by more than a factor $(m + 1)/m$.

Commute time and spanning trees

Using topological formulas from the theory of electrical networks, we get

Corollary

Let G' be the graph obtained from G by identifying s and t , and let $\tau(G)$ denote the number of spanning trees of G . Then

$$\kappa(s, t) = 2m \frac{\tau(G')}{\tau(G)}$$

Random walks on weighted graphs

Random walks can be generalized to graphs with weighted edges:

$$\begin{aligned}w &: E \longrightarrow (0, \infty) \\ e = ij &\mapsto w_{ij}\end{aligned}$$

Let $w(i) = \sum_{j \in \Gamma(i)} w_{ij}$.

Now, the transition probabilities are

$$p_{ij} = P(X_{k+1} = j \mid X_k = i) = \begin{cases} \frac{w_{ij}}{w(i)}, & \text{if } ij \in E \\ 0, & \text{otherwise} \end{cases}$$

Random walks on weighted graphs

The detailed balance condition implies

$$\pi(i) \frac{w_{ij}}{w(i)} = \pi(j) \frac{w_{ji}}{w(j)}$$

But, $w_{ij} = w_{ji}$. Hence,

$$\frac{\pi(i)}{w(i)} = k, \quad ij \in E$$

Random walks on weighted graphs

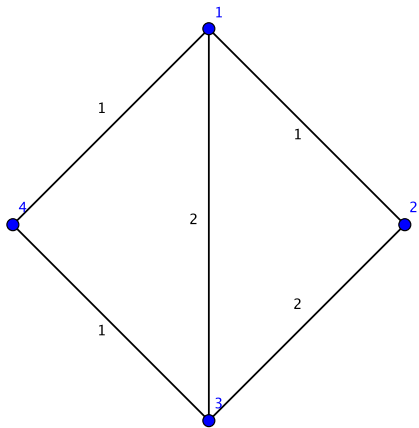
Since $\sum_{i \in V} \pi(i) = 1$, we have $k = 1/W$, where $W = \sum_{i \in V} w(i)$.

The stationary distribution is given by

$$\pi(i) = \frac{w(i)}{W}, \quad \text{for all } i \in V$$

In the regular case, $w(i) = d(i)$ and $W = 2m$.

Any reversible Markov chain on the set V can be represented by a (general) random walk on G .



$$\mathbf{P} = \begin{pmatrix} 0 & \frac{1}{4} & \frac{1}{2} & \frac{1}{4} \\ \frac{1}{3} & 0 & \frac{2}{3} & 0 \\ \frac{2}{5} & \frac{2}{5} & 0 & \frac{1}{5} \\ \frac{1}{2} & 0 & \frac{1}{2} & 0 \end{pmatrix}$$

$$\pi = \left(\frac{4}{14}, \frac{3}{14}, \frac{5}{14}, \frac{2}{14} \right)$$

Connection with electrical networks

We may build an electrical network with diagram G , in which the edge e has **conductance** w_e (or, equivalently, **resistance** $1/w_e$).

Let $s, t \in V$ be distinct vertices termed **sources**.

Connect a battery across the pair s, t . A current flows along the “wires” of the network. The flow is described by **Kirchhoff laws**.

We can use electrical networks to analyze any reversible Markov chain.

Infinite Markov chains: recurrence and resistance

Let G be an infinite connected graph with finite vertex-degrees and conductances given by w .

Consider a random walk on G started from a distinguished vertex, say vertex 0 .

We want to compute the probability p that the random walk will eventually return to 0 .

If $p = 1$, we say that vertex 0 is recurrent. Otherwise, if $p < 1$, it is transient.

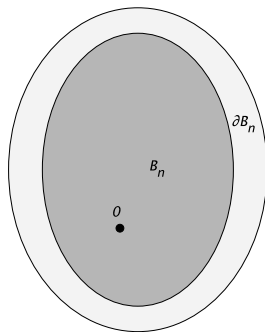
Recurrence and resistance

Let

$$B_n = \{i \in V : d(0, i) \leq n\}$$

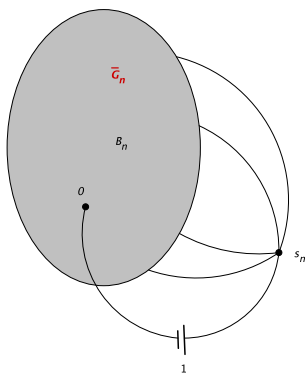
and

$$\partial B_n = B_n \setminus B_{n-1} = \{i \in V : d(0, i) = n\}$$



Consider $G_n = G[B_n]$ and let \overline{G}_n be the graph obtained from G_n by identifying all vertices in ∂B_n in a single vertex s_n .

Regard \overline{G}_n as an electrical network with sources s_n and 0 , and let $R_{s_0}(n)$ be the effective resistance between these two nodes.



Recurrence and resistance

Observe that \overline{G}_n may be obtained from \overline{G}_{n+1} by identifying all vertices lying in ∂B_n and s_{n+1} .

The identification of two vertices of a network amounts to the addition of a resistor with 0 resistance.

Thus, it can be proved that (Rayleigh principle)

$$R_{s0}(n+1) \geq R_{s0}(n)$$

Therefore, the limit

$$R_{\text{eff}} = \lim_{n \rightarrow \infty} R_{s0}(n)$$

exists.

Recurrence and resistance

Let

$$\begin{aligned}\phi_n(i) &= P(\text{the random walk on } G_n \text{ hits } \partial B_n \text{ before } 0 \mid X_0 = 0) \\ &= P(\text{the random walk on } \overline{G}_n \text{ hits } s_n \text{ before } 0 \mid X_0 = 0)\end{aligned}$$

ϕ_n is the unique harmonic function on G_n satisfying

$$\phi_n(0) = 0, \quad \phi_n(j) = 1 \quad \text{for } j \in \partial B_n$$

ϕ_n is also the potential function on \overline{G}_n viewed as an electrical network with sources $\{s_n, 0\}$.

Recurrence and resistance

Thus,

$$\begin{aligned} & P(\text{return to 0 before reaching } \partial B_n \mid X_0 = 0) \\ &= 1 - \sum_{i \in \Gamma(0)} p_{0i} \phi_n(i) = 1 - \frac{1}{w(0)} \sum_{i \in \Gamma(0)} w_{0i} \phi_n(i) \\ &= 1 - \frac{1}{w(0)} (\text{current leaving the network at 0}) \\ &= 1 - \frac{1}{w(0)R_{s0}(n)} \end{aligned}$$

Recurrence and resistance

Hence, as $n \rightarrow \infty$

$$P(\text{return to 0 before reaching } \partial B_n \mid X_0 = 0) \rightarrow 1 - \frac{1}{w(0)R_{\text{eff}}}$$

On the other hand, by the continuity of probability measures.

$$\begin{aligned} P(\text{return to 0 before reaching } \partial B_n \mid X_0 = 0) \\ \rightarrow P(\text{ultimate return to 0} \mid X_0 = 0) \end{aligned}$$

Recurrence and resistance

Theorem

The probability of ultimate return to 0 is

$$P(X_n = 0 \text{ for some } n \geq 1 \mid X_0 = 0) = 1 - \frac{1}{w(0)R_{\text{eff}}}$$

As in an irreducible Markov chain all the states are either recurrent or transient, the following result holds

Corollary

The random walk is recurrent if and only if $R_{\text{eff}} = \infty$.

Random walks in algorithm design

The application of random walks in algorithm design makes use of the fact that (for connected, non-bipartite graphs) the distribution of X_k tends to the stationary distribution π as $k \rightarrow \infty$.

Moreover, when G is regular π is the **uniform** distribution.

After sufficiently many steps, a node of a random walk in a regular graph is essentially uniformly distributed.

*Application to **sampling** from large sets with complicated structure.*

Metropolis algorithm

Metropolis, Rosenbluth, Rosenbluth, Teller and Teller (1953) proposed a simple way to modify the random walk, so that it converges to an arbitrary prescribed probability distribution.

Let G be a regular graph and let $F : V \rightarrow \mathbb{R}^+$.

Suppose that at time k we are visiting vertex i .

Choose a random $j \in \Gamma(i)$.

If $F(j) \geq F(i)$ then we move to j .

Else flip a biased coin and move to j only with probability $F(j)/F(i)$ (and stay at i with probability $1 - F(j)/F(i)$).

Metropolis algorithm

This modified random walk is again a reversible Markov chain. (It can be considered as a random walk in a graph with edge-weights)

Theorem

The stationary distribution π_F of the random walk on G filtered by a function F is given by

$$\pi_F(i) = \frac{F(i)}{\sum_{j \in V} F(j)}, \quad i \in V$$

Random spanning trees

Aldous (1990) and Broder (1989) proposed a very elegant method to select at random (with uniform distribution) a spanning tree on a given graph G .

Start a random walk on G from an initial vertex i .

For each $j \in V$, $j \neq i$, mark the edge through which j is first entered.

Let \mathcal{T} be the set of marked edges.

Theorem

With probability 1, \mathcal{T} is a spanning tree, and every spanning tree occurs with the same probability.